

---

# **Torque-limited Simple Pendulum**

**Felix Wiebe, Jonathan Babel, Shivesh Kumar, Shubham Vyas, Dan**

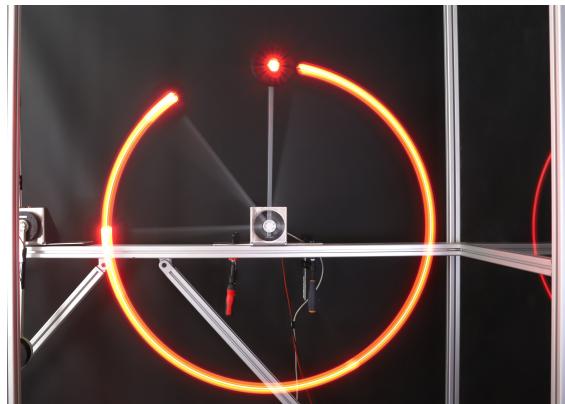
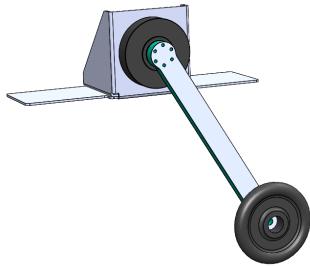
**Mar 14, 2023**



## TABLE OF CONTENTS

<b>1</b>	<b>Introduction</b>	<b>3</b>
<b>2</b>	<b>Installation Guide</b>	<b>9</b>
<b>3</b>	<b>Usage Instructions</b>	<b>15</b>
<b>4</b>	<b>The Physics of a Simple Pendulum</b>	<b>17</b>
<b>5</b>	<b>Simulator</b>	<b>21</b>
<b>6</b>	<b>Hardware Setup</b>	<b>25</b>
<b>7</b>	<b>Trajectory Optimization</b>	<b>33</b>
<b>8</b>	<b>Reinforcement Learning</b>	<b>41</b>
<b>9</b>	<b>Trajectory-based Controllers</b>	<b>47</b>
<b>10</b>	<b>Policy-based Controllers</b>	<b>57</b>
<b>11</b>	<b>Controller Analysis</b>	<b>63</b>
<b>12</b>	<b>How to Contribute</b>	<b>67</b>
<b>13</b>	<b>Indices and tables</b>	<b>69</b>





The project is an open-source and low-cost kit to get started with underactuated robotics. The kit targets lowering the entry barrier for studying underactuation in real systems which is often overlooked in conventional robotics courses. It implements a **torque-limited simple pendulum** built using a quasi-direct drive motor which allows for a low friction, torque limited setup. This project describes the *offline* and *online* control methods which can be studied using the kit, lists its components, discusses best practices for implementation, presents results from experiments with the simulator and the real system. This repository describes the hardware (CAD, Bill Of Materials (BOM) etc.) required to build the physical system and provides the software (URDF models, simulation and controller) to control it. [See the simple pendulum in action!](#)





## INTRODUCTION

### 1.1 Documentation

In this reference you will find installation and usage guides to get going with a real system, as well as dives into:

- Code testing
- The physics of a simple pendulum
- Our hardware and test bench
- Motor configuration

We've additionally uploaded all CAD files to [grabcad.com](#): you can use its 3D viewer to display the 3D model directly [within your browser](#).

A range of methods to solve the control problem will then be presented. Their implementation will be discussed, as well as their advantages and disadvantages observed experimentally.

Lastly you will find the API reference of the `simple_pendulum` package, including all functions available within it.

### 1.2 Overview of Methods

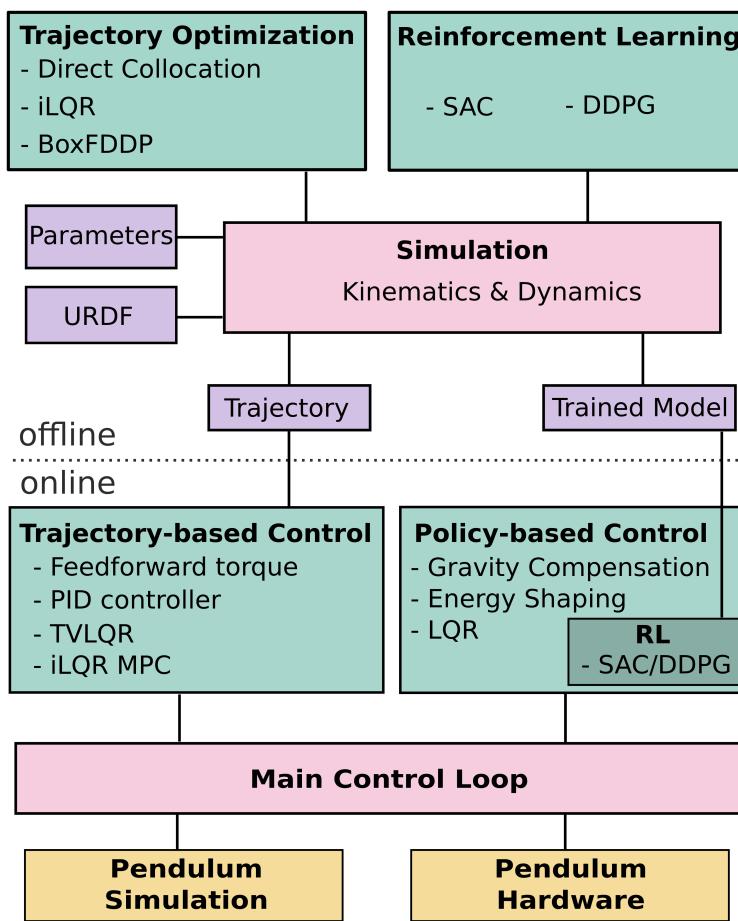
**Trajectory Optimization** tries to find a trajectory of control inputs and states that is feasible for the system while minimizing a cost function. The cost function can for example include terms which drive the system to a desired goal state and penalize the usage of high torques. The following trajectory optimization algorithms are implemented:

- **Direct Collocation**: A collocation method, which transforms the optimal control problem into a mathematical programming problem which is solved by sequential quadratic programming. For more information, click [here](#)
- **Iterative Linear Quadratic Regulator (iLQR)**: An optimization algorithm which iteratively linearizes the system dynamics and applies LQR to find an optimal trajectory. For more information, click [here](#)
- **Feasibility driven Differential Dynamic Programming (FDDP)**: Trajectory optimization using locally quadratic dynamics and cost models. For more information about DDP, click [here](#) and for FDDP, click [here](#)

The optimization is done with a simulation of the pendulum dynamics.

**Reinforcement Learning (RL)** can be used to learn a policy on the state space of the robot, which then can be used to control the robot. The simple pendulum can be formulated as a RL problem with two continuous inputs and one continuous output. Similar to the cost function in trajectory optimization, the policy is trained with a reward function. The following RL algorithms are implemented:

- **Soft Actor Critic (SAC)**: An off-policy model free reinforcement learning algorithm. Maximizes a trade-off between expected return of a reward function and entropy, a measure of randomness in the policy. For more information, click [here](#)



- Deep Deterministic Policy Gradient (DDPG): An off-policy reinforcement algorithm which concurrently learns a Q-function and uses this Q-function to train a policy in the state space. For more information, click [here](#).

Both methods, are model-free, i.e. they use the dynamics of the system as a black box. Currently, learning is possible in the simulation environment.

**Trajectory-based Controllers** act on a precomputed trajectory and ensure that the system follows the trajectory properly. The trajectory-based controllers implemented in this project are:

- Feed-forward torque Controller: Simple forwarding of a control signal from a precomputed trajectory.
- Proportional-Integral-Derivative (PID): A controller reacting to the position error, integrated error and error derivative to a precomputed trajectory.
- Time-varying Linear Quadratic Regulator (tvLQR): A controller which linearizes the system dynamics at every timestep around the precomputed trajectory and uses LQR to drive the system towards this nominal trajectory.
- Model predictive control with iLQR: A controller which performs an iLQR optimization at every timestep and executes the first control signal of the computed optimal trajectory.

Feedforward and PID controller operate model independent, while the TVLQR and iLQR MPC controllers utilize knowledge about the pendulum model. In contrast to the others, the iLQR MPC controller optimizes over a predefined horizon at every timestep.

**Policy-based Controllers** take the state of the system as input and output a control signal. In contrast to trajectory optimization, these controllers do not compute just a single trajectory. Instead, they react to the current state of the pendulum and because of this they can cope with perturbations during the execution. The following policy-based controllers are implemented:

- Gravity Compensation: A controller compensating the gravitational force acting on the pendulum. The pendulum can be moved as if it was in zero-g.
- Energy Shaping: A controller regulating the energy of the pendulum. Drives the pendulum towards a desired energy level.
- Linear Quadratic Regulator (LQR): Linearizes the dynamics around a fixed point and drives the pendulum towards the fixpoint with a quadratic cost function. Only useable in a state space region around the fixpoint.

All of these controllers utilize model knowledge. Additionally, the control policies, obtained by one of the RL methods, fall in the category of policy-based control.

The implementations of direct collocation and TVLQR make use of drake, iLQR makes use of the symbolic library of drake or sympy, FDDP makes use of Crocoddyl, SAC uses the stable-baselines3 implementation and DDPG is implemented in Tensorflow. The other methods use only standard libraries.

The controllers can be benchmarked in simulation with a set of predefined [criteria](#).

## 1.3 Authors

Project Supervisor:

- Shivesh Kumar

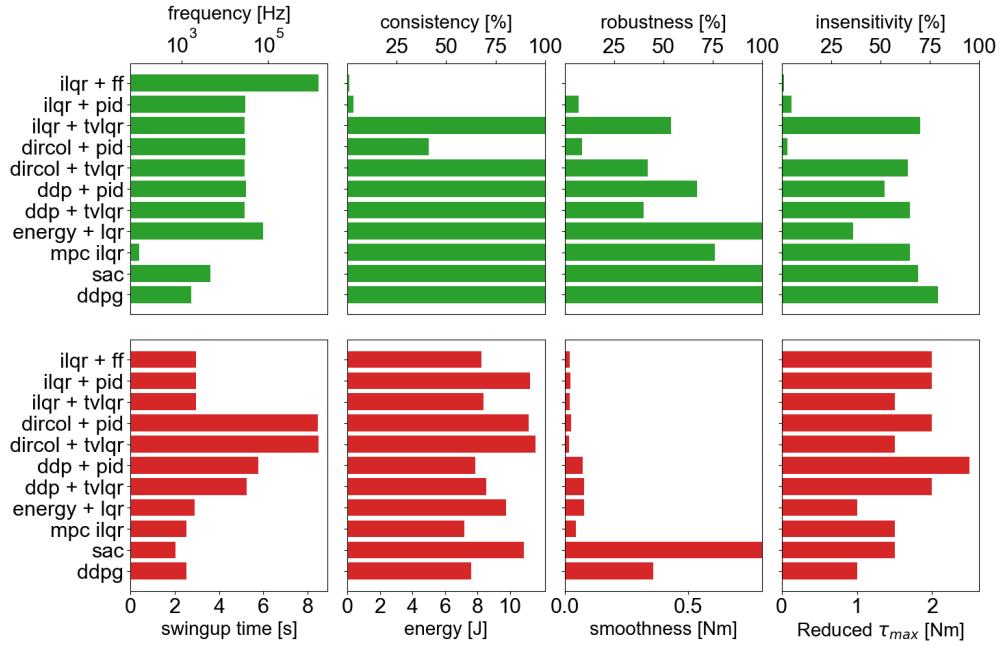
Software Maintainer:

- Felix Wiebe

Hardware Maintainer:

- Jonathan Babel

Contributors:



- Daniel Harnack
- Heiner Peters
- Shubham Vyas
- Melya Boukheddimi
- Mihaela Popescu

Feel free to contact us if you have questions about the test bench. Enjoy!

## 1.4 Contributing

1. Fork it
2. Create your feature branch:

```
git checkout -b feature/foоБар
```

3. Commit your changes:

```
git commit -am 'Add some foоБар'
```

4. Push to the branch:

```
git push origin feature/foоБар
```

5. Create a new Pull Request

See [How to Contribute](#) for more details.

## 1.5 Safety Notes

When working with a real system be careful and mind the following safety measures:

- Brushless motors can be very powerful, moving with tremendous force and speed. Always limit the range of motion, power, force and speed using configurable parameters, current limited supplies, and mechanical design.
- Stay away from the plane in which pendulum is swinging. It is recommended to have a safety net surrounding the pendulum in case the pendulum flies away.
- Make sure you have access to emergency stop while doing experiments. Be extra careful while operating in pure torque control loop.

## 1.6 Acknowledgements

This work has been performed in the VeryHuman project funded by the German Aerospace Center (DLR) with federal funds (Grant Number: FKZ 01IW20004) from the Federal Ministry of Education and Research (BMBF) and is additionally supported with project funds from the federal state of Bremen for setting up the Underactuated Robotics Lab (Grant Number: 201-001-10-3/2021-3-2).

## 1.7 License

This work has been released under the BSD 3-Clause License. Details and terms of use are specified in the LICENSE file within this repository. Note that we do not publish third-party software, hence software packages from other developers are released under their very own terms and conditions, e.g. Stable baselines (MIT License) and Tensorflow (Apache License v2.0). If you install third-party software packages along with this repo ensure that you follow each individual license agreement.

## 1.8 Citation

Felix Wiebe, Jonathan Babel, Shivesh Kumar, Shubham Vyas, Daniel Harnack, Melya Boukheddimi, Mihaela Popescu, Frank Kirchner. Torque-limited simple pendulum: A toolkit for getting familiar with control algorithms in underactuated robotics. In: Journal of Open Source Software (JOSS) (submitted).



## INSTALLATION GUIDE

### 2.1 Installation Guide

In order to execute the python code within the repository you will need to have *Python (>=3.6, <4)* along with the package installer *pip3* on your system installed.

- **python (>=3.6, <4)**
- **pip3**

We recommend using a virtual environment. A guide for setting up a virtual environment with Pyenv and virtualenv can be found in the next section.

#### 2.1.1 Installing this Python Package

If you want to install this package, you can do that by going to the directory `software/python` and typing:

```
pip install .[all]
```

If you want to install a minimal version without tensorflow, stable\_baselines3, and drake you can do:

```
pip install .
```

Note: This has to be repeated if you make changes to the library. Note: If a package cannot be found it may help to do:

```
pip install --upgrade pip
```

Note: This assumes that pip is pip3.

#### 2.1.2 OPTIONAL: Crocoddyl and Gepetto Viewer

For installing the optimal control library Crocoddyl, we refer to the instructions provided in the [Crocoddyl github repository](#) and recommend the installation through robotpkg.

Crocoddyl has an interface to the gepetto-viewer for visualization. For installing the gepetto viewer we refer to their [github repository](#).

## 2.2 Pyenv Installation Instructions

If you aren't running a suitable python version currently on your system, we recommend you to install the required python version inside of a virtual environment for python (**pyenv**) and to install all python packages necessary to use this repo afterwards inside a newly created virtual environment (**virtualenv**). The installation procedure for Ubuntu (18.04.5 and 20.04.2.0 LTS) are described in the next section. You can find instructions for MacOS and other Linux distributions, as well as information about common build problems here:

- **pyenv:** <https://github.com/pyenv/pyenv>
- **virtualenv:** <https://github.com/pyenv/pyenv-virtualenv>

### 2.2.1 Instructions for Ubuntu (18.04.5 and 20.04.2.0 LTS)

The instructions provide assistance in the setup procedure, but with regards to the software **LICENSE** they are provided without warranty of any kind. In no event shall the authors or copyright holders be liable for any claim, damages or other liability, arising from, out of or in connection with the software or the use or other dealings in the software.

1. Clone this repo from GitHub, in case you haven't done it yet:

```
git clone git@github.com:dfki-ric-underactuated-lab/torque_limited_simple_pendulum.  
→git
```

2. Check your Python version with:

```
python3 --version
```

If you are already using suitable Python 3.6 version jump directly to step *Creating a Virtual Environment* otherwise continue here and first install a virtual environment for python.

### 2.2.2 Pyenv: Virtual environment for Python

The following instructions are our recommendations for a sane build environment.

1. Make sure to have installed python's binary dependencies and build tools as per:

```
sudo apt-get update  
sudo apt-get install make build-essential libssl-dev zlib1g-dev  
libbz2-dev libreadline-dev libsdl2-dev wget curl llvm  
libncursesw5-dev xz-utils tk-dev libxml2-dev libxmlsec1-dev libffi-dev liblzma-dev
```

2. Once prerequisites have been installed correctly, install Pyenv with:

```
curl https://pyenv.run | bash
```

3. Configure your shell's environment for Pyenv

---

**Note:** The below instructions are designed for common shell setups. If you have an uncommon setup and they don't work for you, use the linked guidance to figure out what you need to do in your specific case: <https://github.com/pyenv/pyenv#advanced-configuration>

---

Before editing your `.bashrc` and `.profile` files it is a good idea to <ins>make a copy</ins> of both files in case something goes wrong. Add pyenv to your `.bashrc` file from the terminal:

```
echo 'eval "$(pyenv init -)"' >> ~/.bashrc
```

Add these lines at the beginning of your *.profile* file (not from the terminal):

```
export PYENV_ROOT="$HOME/.pyenv"
export PATH="$PYENV_ROOT/bin:$PATH"
```

and this line at the very end of your *.profile* file (not from the terminal):

```
eval "$(pyenv init --path)"
```

4. Source *.profile* and *.bashrc*, then restart your shell so the path changes take effect:

```
source ~/.profile
source ~/.bashrc

exec $SHELL
```

5. Run *pyenv init -* in your shell, then copy and also execute the output to enable shims:

```
pyenv init -
```

Restart your login session for the changes to take effect. If you're in a GUI session, you need to fully log out and log back in. You can now begin using pyenv.

---

**Note:** Consider upgrading to the latest version of Pyenv via:

```
pyenv update
```

---

### 2.2.3 Installing Python into Pyenv

You can display a list of available Python versions with:

```
pyenv install -l | grep -ow [0-9].[0-9].[0-9]
```

Install your desired Python version using Pyenv (We suggest 3.6.9 for ubuntu 18.04 and 3.8.10 for ubuntu 20.04):

```
pyenv install 3.x.x
```

Double check your work:

```
pyenv versions
```

To use Python 3.x only for this specific project change directory to the cloned git repo and type:

```
pyenv local 3.x.x
```

### 2.2.4 Creating a Virtual Environment with Pyenv

In order to clutter your system as little as possible all further packages will be installed inside a virtual environment, which can be easily removed at any time. The recommended way to configure your own custom Python environment is via *Virtualenv*.

1. Clone virtualenv from <https://github.com/pyenv/pyenv-virtualenv> into the pyenv-plugin directory:

```
git clone https://github.com/pyenv/pyenv-virtualenv.git $(pyenv root)/plugins/pyenv-virtualenv
```

2. Add pyenv virtualenv-init to your shell to enable auto-activation of virtualenvs:

```
echo 'eval "$(pyenv virtualenv-init -)"' >> ~/.bashrc
```

3. Restart your shell to enable pyenv-virtualenv:

```
exec "$SHELL"
```

4. To create a new virtual environment, e.g. named simple-pendulum with Python 3.6.9 run:

```
pyenv virtualenv 3.6.9 simple-pendulum
```

5. Activate the new virtual environment with the command:

```
pyenv activate simple-pendulum
```

The name of the current virtual environment (*venv*) appears to the left of the prompt, indicating that you are now working inside a virtual environment. When finished working in the virtual environment, you can deactivate it by running the following:

```
pyenv deactivate
```

In case that you dont need the virtual environment anymore, you can deactivate it and remove it together with all previously installed packages:

```
pyenv uninstall simple-pendulum
```

### 2.2.5 Installing pip3

Update the package list inside your recently created virtual environment:

```
sudo apt update
```

and install pip3 via:

```
sudo apt install python3-pip
```

If you like, you can update pip and verify your the installation by:

```
pip install --upgrade pip
pip3 --version
```

## 2.3 How to test the code

For verifying the functionality of the python code, first install [pytest](#) via:

```
pip install -U pytest
```

Note: If you install pytest inside a virtual environment, you have to deactivate and then reactivate the environment for pytest to be used in the virtual environment.

Every trajectory optimization algorithm and every controller in this software package has a unit\_test.py file which verifies the functionality of the corresponding piece of software. The pendulum plant has a unit\_test.py script as well.

pytest automatically identifies all python scripts with names `\*_test.py` or `test_*.py` in the current directory and all subdirectories. Therefore, if you want to perform all unit tests in this software package, simply go to the [python root directory](#) and type:

```
python -m pytest
```

If you want perform a specific unit test (e.g. for the lqr controller) use:

```
pytest software/python/controller/lqr/unit_test.py
```



## USAGE INSTRUCTIONS

### 3.1 Installing Python Driver for T-Motor AK80-6 Actuator

1. Clone the python motor driver from: <https://github.com/dfki-ric-underactuated-lab/mini-cheetah-tmotor-python-can>
2. Modify the `.bashrc` file to add the driver to your python path. Make sure you restart your terminal after this step.:

```
# mini-cheetah driver
export PYTHONPATH=~/path/from/home/to/underactuated-robotics/python-motor-driver:$
    ↪{PYTHONPATH}
```

Make sure you setup your can interface first. The easiest way to do this is to run `sh setup_caninterface.sh` from the `mini-cheetah-motor/python-motor-driver` folder. To run an offline computed swingup trajectory, use: `python3 swingup_control.py`. The script assumes can id as `can0` and motor id as `0x01`. If these parameters differ, please modify them within the script. Alternatively, the motor driver can also be installed via pip from <https://pypi.org/project/mini-cheetah-motor-driver-socketcan/>:

```
pip install mini-cheetah-motor-driver-socketcan
```

### 3.2 Setting up the CAN interface

1. Run this command and make sure that `can0` (or any other can interface depending on the system) shows up as an interface after connecting the USB cable to your laptop: `ip link show`
2. Configure the `can0` interface to have a 1 Mbaud communication frequency: `sudo ip link set can0 type can bitrate 1000000`
3. To bring up the `can0` interface, run: `sudo ip link set up can0`

---

**Note:** Alternatively, one could run the shell script `setup_caninterface.sh` which will do the job for you.

---

4. To change motor parameters such as CAN ID or to calibrate the encoder, a serial connection is used. The serial terminal GUI used on linux for this purpose is `cuteCom`

### 3.3 Testing Communication

To enable one motor at *0x01*, set zero position and disable the motor, run: `python3 can_motorlib_test.py can0`

**Use in Scripts:** Add the following import to your python script: `from canmotorlib import CanMotorController` after making sure this folder is available in the import path/PYTHONPATH.

Example Motor Initialization:

```
`motor = CanMotorController(can_socket='can0', motor_id=0x01, socket_timeout=0.5)`
```

Available Functions:

- `enable_motor()`
- `disable_motor()`
- `set_zero_position()`
- `send_deg_command(position_in_degrees, velocity_in_degrees, Kp, Kd, tau_ff):`
- `send_rad_command(position_in_radians, velocity_in_radians, Kp, Kd, tau_ff):`

All functions return current position, velocity, torque in SI units except for `send_deg_command`.

**Performance Profiler:** Sends and received 1000 zero commands to measure the communication frequency with 1/2 motors. Be careful as the motor torque will be set to zero.

### 3.4 Using different Controllers for the Swing-Up

All implemented controllers can be called from the `main.py` file. The desired controller is selected via a required flag, e.g. if you want to execute the gravity compensation experiment the corresponding command would then be:

```
python main.py -gravity
```

Make sure you execute the command from the directory `/software/python/examples_real_system` otherwise you have to specify the path to `main.py` as well. If you want to autosave all data from your experiment use the optional flag `-save` together with the flag required for the controller.

To get an overview of all possible arguments display help documentation via:

```
python main.py -h
```

### 3.5 Saving Results

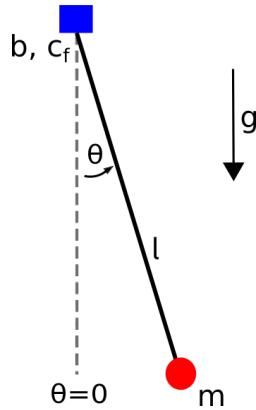
The results folder serves as the directory, where all results generated from the python code shall be stored. The distinct separation between python script files and generated output files helps to keep the python package clear and tidy. We provide some example output data from the very start, so that you may see what results each script produces even before you run the code. The tools to create result files from the respective experiment data are located within the python package under `/utilities`, `plot.py`, `plot_policy.py` and `process_data.py`.

In general particular functions get called from `main.py` or another script to produce the desired output, which improves reusability of the utilities and keeps the code concise. The results of each experiment are saved in a new folder, which is automatically assigned a timestamp and an appropriate name.

## THE PHYSICS OF A SIMPLE PENDULUM

### 4.1 Equation of Motion

$$I\ddot{\theta} + b\dot{\theta} + c_f \text{sign}(\dot{\theta}) + mgl \sin(\theta) = \tau$$



where

- $\theta, \dot{\theta}, \ddot{\theta}$  are the angular displacement, angular velocity and angular acceleration of the pendulum.  $\theta = 0$  means the pendulum is at its stable fixpoint (i.e. hanging down).
- $I$  is the inertia of the pendulum. For a point mass:  $I = ml^2$
- $m$  mass of the pendulum
- $l$  length of the pendulum
- $b$  damping friction coefficient
- $c_f$  coulomb friction coefficient
- $g$  gravity (positive direction points down)
- $\tau$  torque applied by the motor

The pendulum has two fixpoints, one of them being stable (the pendulum hanging down) and the other being unstable (the pendulum pointing upwards). A challenge from the control point of view is to swing the pendulum up to the unstable fixpoint and stabilize the pendulum in that state.

## 4.2 Energy of the Pendulum

- Kinetic Energy ( $K$ )

$$K = \frac{1}{2}ml^2\dot{\theta}^2$$

- Potential Energy ( $U$ )

$$U = -mgl \cos(\theta)$$

- Total Energy ( $E$ )

$$E = K + U$$

## 4.3 PendulumPlant

The PendulumPlant class contains the kinematics and dynamics functions of the simple, torque limited pendulum.

The pendulum plant can be initialized as follows:

```
pendulum = PendulumPlant(mass=1.0,
                         length=0.5,
                         damping=0.1,
                         gravity=9.81,
                         coulomb_fric=0.02,
                         inertia=None,
                         torque_limit=2.0)
```

where the input parameters correspond to the parameters in the equation of motion (1). The input inertia=None is the default and the inertia is set to the inertia of a point mass at the end of the pendulum stick  $I = ml^2$ . Additionally, a torque\_limit can be passed to the class. Torques greater than the torque\_limit or smaller than -torque\_limit will be cut off.

The plant can now be used to calculate the forward kinematics with:

```
[[x,y]] = pendulum.forward_kinematics(pos)
```

where pos is the angle  $\theta$  of interest. This function returns the (x,y) coordinates of the tip of the pendulum inside a list. The return is a list of all link coordinates of the system (as the pendulum has only one, this returns [[x,y]]).

Similarly, inverse kinematics can be computed with:

```
pos = pendulum.inverse_kinematics(ee_pos)
```

where ee\_pos is a list of the end\_effector coordinates [x,y]. pendulum.inverse\_kinematics returns the angle of the system as a float.

Forward dynamics can be calculated with:

```
accn = pendulum.forward_dynamics(state, tau)
```

where state is the state of the pendulum  $[\theta, \dot{\theta}]$  and tau the motor torque as a float. The function returns the angular acceleration.

For inverse kinematics:

```
tau = pendulum.inverse_kinematics(state, accn)
```

where again state is the state of the pendulum  $[\theta, \dot{\theta}]$  and accn the acceleration. The function return the motor torque  $\tau$  that would be neccessary to produce the desired acceleration at the specified state.

Finally, the function:

```
res = pendulum.rhs(t, state, tau)
```

returns the integrand of the equaitons of motion, i.e. the object that can be calculated with a time step to obtain the forward evolution of the system. The API of the function is written to match the API requested inside the simulator class.  $t$  is the time which is not used in the pendulum dynamics (the dynamics do not change with time). state again is the pendulum state and tau the motor torque. res is a numpy array with shape np.shape(res)=(2,) and res =  $[\ddot{\theta}, \ddot{\theta}]$ .

### 4.3.1 Usage

The class is inteded to be used inside the simulator class.

### 4.3.2 Parameter Identification

The rigid-body model derived from a-priori known geometry as described previously has the form

$$\tau(t) = \mathbf{Y}(\theta(t), \dot{\theta}(t), \ddot{\theta}(t)) \lambda$$

where actuation torques  $\tau$ , joint positions  $\theta(t)$ , velocities  $\dot{\theta}(t)$  and accelerations  $\ddot{\theta}(t)$  depend on time  $t$  and  $\lambda \in \mathbb{R}^{6n}$  denotes the parameter vector. Two additional parameters for Coulomb and viscous friction are added to the model,  $F_{c,i}$  and  $F_{v,i}$ , in order to take joint friction into account. The required torques for model-based control can be measured using stiff position control and closely tracking the reference trajectory. A suficiently rich, periodic, band-limited excitation trajectory is obtained by modifying the parameters of a Fourier-Series as described by [^fn3]. The dynamic parameters  $\hat{\lambda}$  are estimated through least squares optimization between measured torque and computed torque

$$\hat{\lambda} = \underset{\lambda}{\operatorname{argmin}} ((\Phi\lambda - \tau_m)^T (\Phi\lambda - \tau_m)),$$

where  $\Phi$  denotes the identification matrix.

### 4.3.3 References

- **Bruno Siciliano et al.** *Robotics*. Red. by Michael J. Grimble and Michael A. Johnson. Advanced Textbooks in Control and Signal Processing. London: Springer London, 2009. ISBN: 978-1-84628-641-4 978-1-84628-642-1. DOI: 10.1007/978-1-84628-642-1 (visited on 09/27/2021).
- **Vinzenz Bargsten, José de Gea Fernández, and Yohannes Kassahun.** *Experimental Robot Inverse Dynamics Identification Using Classical and Machine Learning Techniques*. In: ed. by International Symposium on Robotics. OCLC: 953281127. 2016. (visited on 09/27/2021).
- **Jan Swevers, Walter Verdonck, and Joris De Schutter.** *Dynamic ModelIdentification for Industrial Robots*. In: IEEE Control Systems27.5 (Oct.2007), pp. 58–71. ISSN: 1066-033X, 1941-000X.doi:10.1109/MCS.2007.904659 (visited on 09/27/2021).



## SIMULATOR

The simulator class can simulate and animate the pendulum motion forward in time. The gym environment can be used for reinforcement learning.

### 5.1 API

#### 5.1.1 The simulator

The simulator should be initialized with a plant (here the PendulumPlant) as follows:

```
pendulum = PendulumPlant()  
sim = Simulator(plant=pendulum)
```

To simulate the dynamics of the plant forward in time call:

```
T, X, TAU = sim.simulate(t0=0.0,  
                         x0=[0.5, 0.0],  
                         tf=10.0,  
                         dt=0.01,  
                         controller=None,  
                         integrator="runge_kutta")
```

The inputs of the function are:

- **t0**: float, start time, unit: s
- **x0**: start state (dimension as the plant expects it)
- **tf**: float, final time, unit: s
- **dt**: float, time step, unit: s
- **controller**: controller that computes the motor torque(s) to be applied. The controller should have the structure of the AbstractController class in utilities/abstract\_controller. If controller=None, no controller is used and the free system is simulated.
- **integrator**: string, euler for euler integrator, runge\_kutta for Runge-Kutta integrator

The function returns three lists:

- **T**: List of time values
- **X**: List of states
- **TAU**: List of actuations

## Torque-limited Simple Pendulum

---

The same simulation can be executed together with an animation of the plant (only implemented for 2d serial chains). For the simulation with animation call:

```
T, X, TAU = sim.simulate_and_animate(t0=0.0,
                                      x0=[0.5, 0.0],
                                      tf=10.0,
                                      dt=0.01,
                                      controller=None,
                                      integrator="runge_kutta",
                                      phase_plot=True,
                                      save_video=False,
                                      video_name="")
```

The additional parameters are:

- **phase\_plot: bool**  
Whether to show a phase plot along the animation plot
- **save\_video: bool**  
Whether to save the animation as mp4 video
- **video\_name: string**  
Name of the file where the video should be saved (only used if save\_video=True)

### 5.1.2 The gym environment

The environment can be initialized with:

```
pendulum = PendulumPlant()
sim = Simulator(plant=pendulum)
env = SimplePendulumEnv(simulator=sim,
                        max_steps=5000,
                        target=[np.pi, 0.0],
                        state_target_epsilon=[1e-2, 1e-2],
                        reward_type='continuous',
                        dt=1e-3,
                        integrator='runge_kutta',
                        state_representation=2,
                        validation_limit=-150,
                        scale_action=True,
                        random_init="False")
```

The parameters are:

- **simulator:**  
Simulator object
- **max\_steps: int, default=``5000``**  
Maximum steps the agent can take before the episode is terminated
- **target: array-like, default=``[np.pi, 0.0]``**  
The target state of the pendulum
- **state\_target\_epsilon: array-like, default=``[1e-2, 1e-2]``**  
Target epsilon for discrete reward type

- **reward\_type: string, default=``continuous``**  
The reward type selects the reward function which is used Options: continuous, discrete, soft\_binary, soft\_binary\_with\_repellor
- **dt: float, default=``1e-3``**  
Timestep for the simulation
- **integrator: string, default=runge\_kutta**  
The integrator which is used by the simulator Options: euler, runge\_kutta
- **state\_representation: int, default=``2``**  
Determines how the state space of the pendulum is represented 2 means state = [position, velocity]  
3 means state = [cos(position), sin(position), velocity]
- **validation\_limit: float, default=-150**  
If the reward during validation episodes surpasses this value the training stops early
- **scale\_action: bool, default=True**  
Whether to scale the output of the model with the torque limit of the simulators plant. If True the model is expected so return values in the intervall [-1, 1] as action.
- **random\_init: string, default=``False``**  
A string determining the random state initialisation False: The pendulum is set to [0, 0],  
start\_vicinity: The pendulum position and velocity are set in the range [-0.31, -0.31], everywhere:  
The pendulum is set to a random state in the whole  
possible state space

## 5.2 Usage

For examples of usages of the simulator class check out the scripts in the [examples](#) folder.

The gym environment is used for example in the [ddpg](#) training.



## HARDWARE SETUP

### 6.1 Motor Configuration

The R-LINK Configuration Tool is used to configure the AK80-6 from T-Motors. Before starting to use the R-Link device make sure you have downloaded the *CP210x Universal Windows Driver* from silabs. If this isn't working properly follow the instructions at sparkfun on how to install ch340 drivers. You have to download the *CH 341SER (EXE)* file from the sparkfun webpage. Notice that you first have to select uninstall in the CH341 driver menu to uninstall old drivers before you are able to install the new driver. The configuration tool software for the R-LINK module can be downloaded on the T-Motors website.

- **Silabs:** CP210x Universal Windows Driver
- **CH341:** Sparkfun - How to install CH340 drivers

#### 6.1.1 Tutorials

- T-MOTOR
- Skytentific

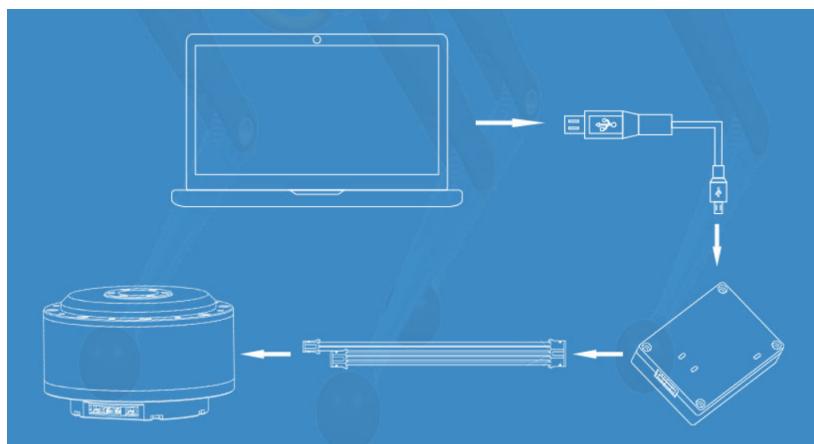
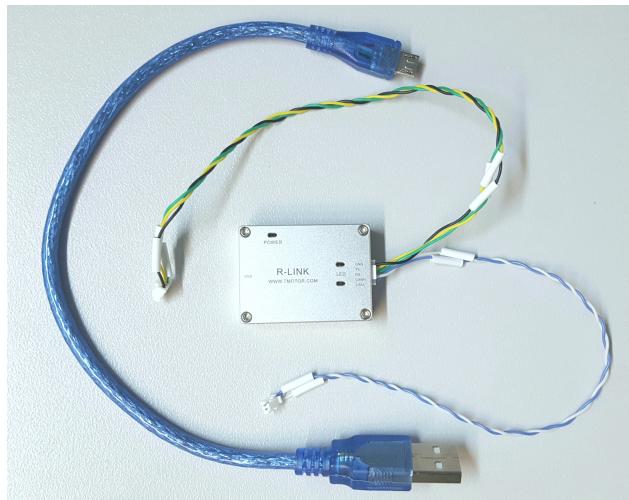
#### 6.1.2 UART Connection: R-Link module

R-LINK is a USB to serial port module, specially designed for CubeMars A Series of dynamical modular motors. It is possible to calibrate the encoder in the module, change CAN ID settings, PID settings, as well as to control position, torque and speed of the motor within the configuration software tool.

#### 6.1.3 Instructions: R-Link Config Tool

User manual & configuration tool: [store-en.tmotor.com](http://store-en.tmotor.com)

1. Wire the R-LINK module as shown in the figure below. A USB to micro USB cable connects a pc with the R-LINK module and the 5pin cable goes between the R-LINK module and the Motor.
2. Connect the AK80-6 motor to a power supply (24V, 12A) and do not cut off the power before the setting is completed. <br/>
3. Start the R-Link Config Tool application (only runs on Windows).
4. Select serial port: USB-Serial\_CH340, wch, cp along with an appropriate baud rate (both 921600 and 115200 Bd should work). If the serial port option USB-Serial\_CH340,wch,cp does not show up, your pc cant establish a connection to the R-LINK module due to remaining driver issues.



3. Choose the desired motor settings on the left side of the config tool GUI. Enter the correct CAN ID of the motor under *MotorSelectEnter*. A label on the motor shows the ID.
  - Velocity: 5 rad/s is a relatively slow speed of revolution, hence it offers a good starting point.
  - Torque: be careful setting a fixed torque, because the friction inside the motor decreases with the speed of revolution. Therefore a fixed torque commonly leads to either no movement at all or accelerates the motor continuously.
4. Start the plotting by ticking the boxes of position, velocity, torque and select *Display*
5. Press *Run* to start recording the plots.
6. Enter *M\_Mode* to control the motor. This is indicated by a color change of the plot line, from red to green.
7. In order to push changes in the settings to the motor, press *Send Once*.

**Warning:** This button does not work reliably. Usually it has to be activated several times before the setting changes actually apply on the motor.

8. Stop the motor inside the M-Mode by setting the velocity to 0 and pressing *Send Once* until the changes apply.
9. Exit *M\_Mode* to exit the control mode of the motor.

**Warning:** The next time you start the motor control with *Enter M\_Mode* the motor will restart with the exact same settings as you left the control mode with *Exit M\_Mode*. This is especially dangerous if a weight is attached to the pendulum and the motor control was left with high velocity or torque settings.

10. Use *Stop* to deactivate the plotting.

#### 6.1.4 Debugging

Error messages that showed up during the configuration procedure, such as *UVLO* (VM undervoltage lockout) and *OTW* (Thermal warning and shutdown), could be interpreted with the help of the datasheet for the DRV8353M 100-V Three-Phase Smart Gate Driver from Texas Instruments:

**Datasheet:** [DRV8353M](#) (on the first Page under: 1. Features)

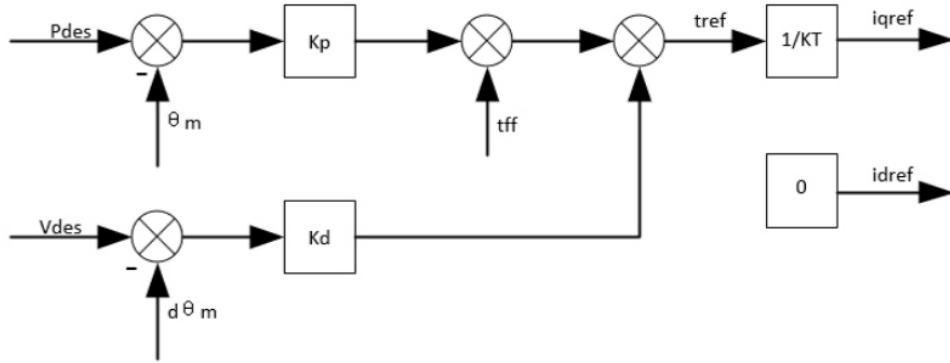
#### 6.1.5 PD-Controller

A proportional-derivative controller, which is based on the MIT Mini-Cheetah Motor, is implemented on the motor controller board. The control block diagram of this closed loop controller is shown below. It can bee seen that the control method is flexible, as pure position, speed, feedforward torque or any combination of those is possible.

In the [motor driver](#),:

```
send_rad_command(position_in_radians, velocity_in_radians, Kp, Kd, tau_ff)
```

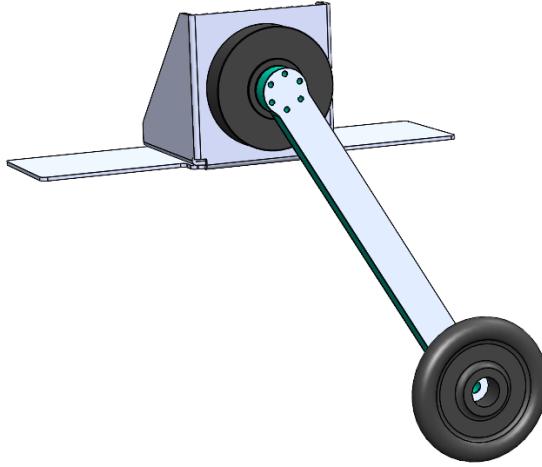
lets you set desired position (*Pdes*), velocity (*Pvel*), *Kp*, *Kd* and feedforward torque (*tff*) values at every time step.



## 6.2 Hardware & Testbench Description

The `/hardware` directory contains all information about the hardware that is used to built the simple pendulum test bench, including a bill of materials, step files of the CAD model along with wiring diagrams for the complete set up as well as the CAN bus.

We additionally uploaded all CAD files to grabcad.com. You can use the 3D viewer from their webiste to diplay the 3D model directly within your browser: [grabcad.com/simple\\_pendulum](https://grabcad.com/simple_pendulum)



### 6.2.1 Physical Parameters of the Pendulum

- Point mass:  $m_p = 0.546 \text{ Kg}$
- Mass of rod, mounting parts and screws:  $m_r = 0.13 \text{ Kg}$
- Overall mass:  $m = 0.676 \text{ Kg}$
- Length to point mass:  $l = 0.5 \text{ m}$
- Length to COM:  $l_{COM} = 0.45 \text{ m}$

$$l_{COM} = \frac{m_p l + 0.5 m_r l}{m_p + m_r}$$

## 6.2.2 Physical Parameters of the Actuator

The AK80-6 actuator from T-Motor is a quasi direct drive with a gear ratio of 6:1 and a peak torque of 12 Nm at the output shaft. The motor is equipped with an absolute 12 bit rotary encoder and an internal PD torque control loop. The motor controller is basically the same as the one used for MIT Mini-Cheetah, which is described [Ben Katzs MIT Mini-Cheetah Documentation](#)



- Voltage = 24 V
- Current = rated 12 A, peak 24 A
- Torque = rated 6 Nm, peak 12 Nm (after the transmission)
- Transmission N = 6 : 1
- Weight = 485 g
- Dimensions = 98 mm x 38,5 mm
- Max. torque to weight ratio = 24 kg (after the transmission)
- Max. velocity = 38.2 s = 365 rpm (after the transmission)
- Backlash (accuracy) = 0.15 degrees

## 6.2.3 Motor Constants

---

**Note:** Before the transmission

---

- Motor constant  $km = 0.2206 \text{ Nm}/\sqrt{\text{W}}$
- Electric constant  $ke = 0.009524 \text{ V}/\text{rpm}$
- Torque constant  $kt = 0.091 \text{ Nm}/\text{A}$
- Torque = rated 1,092 Nm, peak 2,184 Nm
- Velocity / back-EMF constant  $kv = 100 \text{ rpm}/\text{V}$
- Max. velocity at 24 V =  $251.2 \text{ rad/s} = 2400 \text{ rpm}$
- Motor wiring in  $\nabla$ -delta configuration
- Number of pole pairs = 21
- Resistance phase to phase =  $170 \pm 5 \text{ m}\Omega$
- Inductance phase to phase =  $57 \text{ pm } 10 \mu\text{H}$

- Rotor inertia  $I_r = 0.000060719 \text{ kg/m}^2$

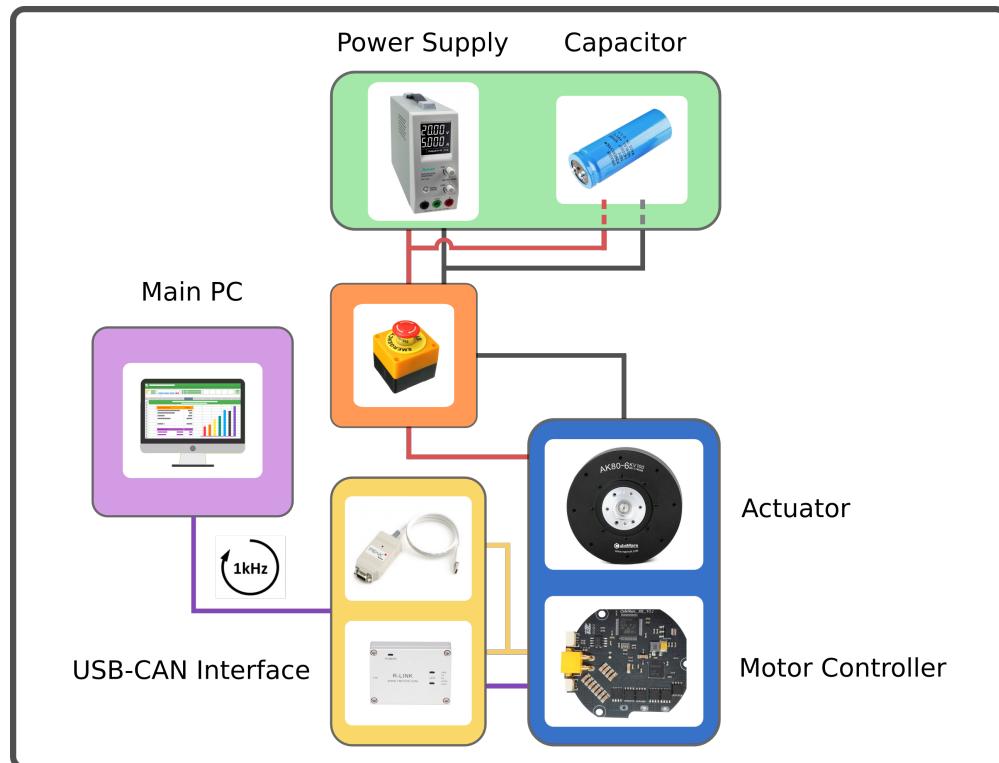
### 6.2.4 Electrical Setup

**Note:** We do not give any safety warranties on the electrical wiring. All experiments and reproductions of our test bed are at your own risk.

---

The wiring diagram below shows how the simple pendulum testbench is set up. A main PC is connected to a motor controller board (**CubeMars\_AK\_V1.1**) mounted on the actuator (**AK80-6 from T-Motor**). The communication takes place on a CAN bus with a maximum signal frequency of 1Mbit/sec with the classical CAN protocol. Furthermore, a USB to CAN interface is needed, if the main pc doesnt have a PCI CAN card. Two different devices are used in our setup: the **R-LINK module** from T-Motor and the **PCAN-USB adapter from PEAK systems**. The former has CAN and UART connectors at the output, but only works with Windows. The latter only features CAN connection, but also works with Linux. The UART connector of the R-LINK module is usefull to configure and calibrate the AK80-6.

The actuator requires an input voltage of 24 Volts and consumes up to 24 Amps under full load. A power supply that is able to deliver both and which is used in our test setup is the **EA-PS 9032-40** from Elektro-Automatik. A capacitor filters the backEMF coming from the actuator and therefore protects the power supply from high voltage peaks. This wouldnt be necessary if the actuator is powered from a battery pack, as in this case backEMF simply recharges the batteries. The capacitor we use is made of **10x single 2.7V-400 F capacitor cells** connected in series resulting a total capacity of 40 F and is wired in parallel to the motor. A emergency stop button serves as additional safety measure. It disconnects the actuator from power supply and capacitor, if only the power supply gets disconnected the actuator will keep running with the energy stored in the capacitor.



- Actuator: AK80-6
- Controller board: CubeMars\_AK\_V1.1

- Power supply: EA-PS 9032-40
- Capacitor: 10x 2.7V-400F cells connected in series
- USB-CAN interfaces: R-LINK module and PCAN-USB adapter.

### 6.2.5 backEMF

The reverse current resulting from switching motor speeds from high to low is called backEMF (Electro Magnetic Force). When the motor speed decreases the motor works as a generator, which converts mechanical energy into electrical energy and hence the additional current needs some path to flow. The energy recycled back into the input power supply causes a voltage spike and potential risk. It is necessary to add enough input capacitance to absorb this energy. A sufficiently large input capacitance is important in the design of the electric circuit. It is beneficial to have more bulk capacitance, but the disadvantages are increased cost and physical size.

If the power source were a perfect battery, then energy would flow back into the battery and be recycled. However, in our case the power source is a DC power supply. Especially power supplies with an inverse-polarity protection diode can only source current and cannot sink current, hence the only place the energy can go is into the bulk capacitor. The amount of energy stored in the bulk capacitor can be calculated with

$$E = \frac{1}{2} \cdot C \cdot (V_{max}^2 - V_{nom}^2)$$

where **C** is the capacitance and **V** is the voltage. In the case of a Simple Pendulum max. backEMF can be estimated from the kinetic energy of the pendulum

$$E_{kin} = \frac{1}{2} m \cdot v^2$$

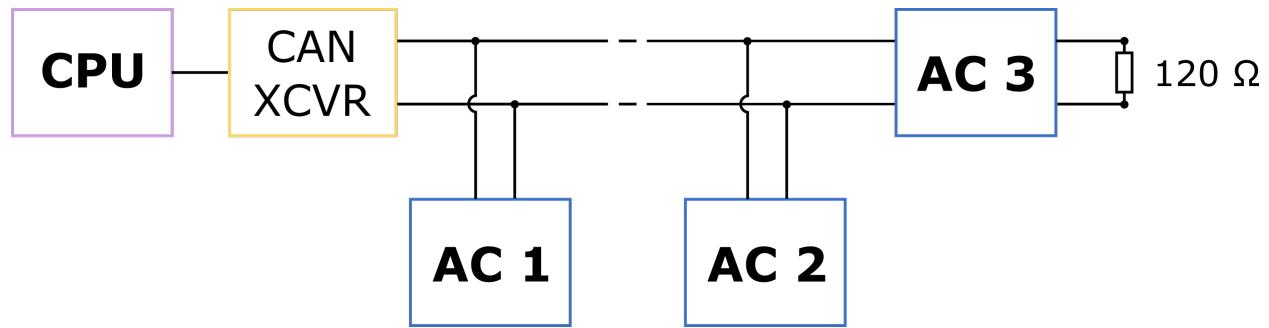
where **m** is the payload attached to the rod and **v** is the velocity of the payload. The voltage across the capacitor increases as energy flows into it, so the capacitor should be sized accordingly to the specific application requirements. Nevertheless tuning a capacitor to the acceptable min. capacity is tricky, because it depends on many factors including:

- External load
- Capacitance of the power supply to source current
- Motor braking method, output short brake or current polarity reversing brake.
- Amount of parasitic inductance between power supply and motor system, which limits the current change rate from the power supply. The larger the input capacitance, the more stable the motor voltage and higher current can be quickly supplied.
- The maximum supply voltage limit and acceptable voltage ripples

If the used capacitor is too small for your specific application it introduces the risk of burning the capacitor. The voltage rating for the bulk capacitors should be higher than the typical operating voltage and provide some safety margin. In our case we supply the AK80-6 with 24 V, whereas the capacitor can take up to 27 V. Therefore we have 3 V buffer, combined with a large capacity of 40 F, we ensure that during voltage spikes the capacitor never gets fully charged. If you don't want to buy a huge and expensive capacitor you may instead use a **break resistor**, which normally is cheaper to purchase. A guidance on this topic is provided [here](#). One drawback using brake resistors is that they quickly heat up, if the motor frequently brakes and regenerates energy. Another option to prevent the bus voltage from spiking too high are **resistive shunt regulators**, e.g. like this one from [polulu](#), but they can't dissipate much power and high-power versions also get expensive.

## 6.3 Communication: CAN Bus wiring

Along the CAN bus proper grounding and isolation is required. It is important to not connect ground pins on the CAN bus connectors between different actuators, since this would cause a critical ground loop. The ground pin should only be used to connect to systems with a ground isolated from the power ground. Additionally, isolation between the main pc and the actuators improves the signal quality. When daisy-chaining multiple actuators, only the CAN-High and CAN-Low pins between the drives must be connected. At the end of the chain a 120 Ohm resistor between CAN-H and CAN-L is used to absorb the signals. It prevents the signals from being reflected at the wire ends. The CAN protocol is differential, hence no additional ground reference is needed. The diagram below displays the wiring of the CAN bus.



- Main pc: CPU
- CAN transceiver: CAN XCVR
- Actuator: AC

## TRAJECTORY OPTIMIZATION

### 7.1 Trajectory optimization using direct collocation

---

**Note:** Type: Trajectory Optimization

State/action space constraints: Yes

Optimal: Yes

Versatility: Swingup and stabilization

---

#### 7.1.1 Theory

Direct collocation is an approach from **collocation methods**, which transforms the optimal control problem into a mathematical programming problem. The numerical solution can be achieved directly by solving the new problem using sequential quadratic programming [1] [2]. The formulation of the optimization problem at the collocation points is as follows:

$$\begin{aligned} \min_{\mathbf{x}[:,], u[:]} \quad & \sum_{n_0}^{N-1} h_{nl}(u[n]) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t_{c,n}) = f(\mathbf{x}(t_{c,n}), u(t_{c,n})), \quad \forall n \in [0, N-1] \\ & |u| \leq u_{max} \\ & \mathbf{x}[0] = \mathbf{x}_0 \\ & \mathbf{x}[N] = \mathbf{x}_F \end{aligned}$$

- $\mathbf{x} = [\theta(.), \dot{\theta}(.)]^T$ : Angular position and velocity are the states of the system
- $u$ : Input torque of the system applied by motor
- $N = 2I$ : Number of break points in the trajectory
- $h_k = t_k - t_k$ : Time interval between two breaking points
- $l(u) = u^T Ru$ : Running cost
- $R = 10$ : Input weight
- $\dot{\mathbf{x}}(t_{c,n})$ : Nonlinear dynamics of the pendulum considered as equality constraint at collocation point
- $t_{c,k} = \frac{1}{2}(t_k t_{k1})$ : A collocation point at time instant  $k$ , (i.e.,  $\mathbf{x}[k] = \mathbf{x}(t_k)$ ), in which the collocation constraints depends on the decision variables  $\mathbf{x}[k], \mathbf{x}[k2, B1], u[k], u[k2, B1]$
- $u_{max} = 10$ : Maximum torque limit

## Torque-limited Simple Pendulum

---

- $\mathbf{x}_0 = [\theta = 0, \dot{\theta} = 0]$ : Initial state constraint
- $\mathbf{x}_F = [\theta = \pi, \dot{\theta} = 0]$ : Terminal state constraint

Minimum and a maximum spacing between sample times set to 0.05 and 0.5 s. It assumes a **first-order hold** on the input trajectory, in which the signal is reconstructed as a piecewise linear approximation to the original sampled signal.

### 7.1.2 API

The direct collocation algorithm explained above can be executed by using the `DirectCollocationCalculator` class:

```
dircol = DirectCollocationCalculator()
```

To parse the pendulum parameters to the calculator, do:

```
dircal.init_pendulum(mass=0.5,
                      length=0.5,
                      damping=0.1,
                      gravity=9.81,
                      torque_limit=1.5)
```

The optimal trajectory can be computed with:

```
x_trajectory, dircol, result = dircal.compute_trajectory(N=21,
                                                       max_dt=0.5,
                                                       start_state=[0.0, 0.0],
                                                       goal_state=[3.14, 0.0])
```

The method returns three pydrake objects containing the optimization results. The trajectory as numpy arrays can be extracted from these objects with:

```
T, X, XD, U = dircal.extract_trajectory(x_trajectory, dircol, result, N=1000)
```

where T is the time, X the position, XD the velocity and U the control trajectory. The parameter N determines here how with how many steps the trajectories are sampled.

The phase space of the trajectory can be plotted with:

```
dircal.plot_phase_space_trajectory(x_trajectory, save_to="None")
```

If a string with a path to a file location is parsed with save\_to the plot is saved there.

### 7.1.3 Dependencies

The trajectory optimization using direct collocation for the pendulum swing-up is accomplished by taking advantage of Drake toolbox [3].

### 7.1.4 References

- [1] Hargraves, Charles R., and Stephen W. Paris. Direct trajectory optimization using nonlinear programming and collocation. *Journal of guidance, control, and dynamics* 10.4 (1987): 338-342
- [2] Russ Tedrake. Underactuated Robotics: Algorithms for Walking, Running, Swimming, Flying, and Manipulation (Course Notes for MIT 6.832).
- [3] *Model-Based Design and Verification for Robotics* <<https://drake.mit.edu/>>

## 7.2 Iterative Linear Quadratic Regulator (iLQR)

**Note:** Type: Trajectory Optimization

State/action space constraints: No

Optimal: Yes

Versatility: Swingup and stabilization

### 7.2.1 Theory

The iterative linear quadratic regularizer (iLQR) [1] is an extension of the LQR controller. The LQR controller linearizes the dynamics at a given state and assumes that these linear dynamics are valid at every other system state as well. In contrast to that, the iLQR optimization method has the ability to take the full system dynamics into account and plan ahead by optimizing over a sequence of control inputs.

The algorithm can be described as:

1. Set an initial state  $x_0$  and an initial control sequence  $\mathbf{U} = [u_0, u_1, \dots, u_{N-1}]$ , where  $N$  is the number of steps that will be optimized over (the time horizon).
2. Rollout the trajectory by applying the control sequence iteratively to the initial state.

The following steps are repeated until convergence:

3. Backward pass: Compute the derivatives of the cost function and the gains for the control sequence
4. Forward pass: Update the control sequence with the computed gains and rollout the new trajectory with the new control sequence. If the cost of the new trajectory is smaller than before, carry over the new control sequence and increase the gain factor. If not, keep the old trajectory and decrease the gain factor.

If the cost is below a specified threshold the algorithm stops.

### 7.2.2 API

The iLQR algorithm is computed in the iLQR\_Calculator class. The class can be used as follows:

The iLQR calculator has to be initialized with the dimension of the state space (`n_x`) and the dimension of the actuation space (`n_u`) of the system:

```
iLQR = iLQR_Calculator(n_x=2, n_u=1)
```

For the pendulum `n_x=2` (positions and velocity) and `n_u=1`. Next the dynamics and cost function have to be set in the calculator by using:

## Torque-limited Simple Pendulum

---

```
iLQR.set_discrete_dynamics(dynamics)
iLQR.set_stage_cost(stage_cost)
iLQR.set_final_cost(final_cost)
```

where dynamics is a function of the form:

```
dynamics(x, u):
    ...
    return xd
```

i.e. takes the current state and control input as inputs and returns the integrated dynamics. Note that the time step dt is set by the definition of this function.

Similarly, state\_cost and final\_cost are functions of the form:

```
stage_cost(x,u):
    ...
    return cost

final_cost(x):
    ...
    return cost
```

**Warning:** These functions have to be differentiable either with the pydrake symbolic library or with sympy! Examples for these functions for the pendulum are implemented in [pendulum.py](#). With the partial function from the functools package additional input parameters of these functions can be set before passing the function with the correct input parameters to the iLQR solver. For an example usage of the partial function for this context see [compute\\_pendulum\\_iLQR.py](#) in 1.80 - 1.87 for the dynamics and 1.93 - 1.113 for the cost functions.

Next: initialize the derivatives and the start state in the iLQR solver:

```
iLQR.init_derivatives()
iLQR.set_start(x0)
```

Finally, a trajectory can now be calculated with:

```
(x_trj, u_trj, cost_trace,
regu_trace, redu_ratio_trace, redu_trace) = iLQR.run_ilqr(N=1000,
                                                       init_u_trj=None,
                                                       init_x_trj=None,
                                                       max_iter=100,
                                                       regu_init=100,
                                                       break_cost_redu=1e-6)
```

The run\_ilqr function has the inputs

- **N**: The number of timesteps to plan into the future
- **init\_u\_trj**: Initial guess for the control sequence (optional)
- **init\_x\_trj**: Initial guess for the state space trajectory (optional)
- **max\_iter**: Maximum number of iterations of forward and backward passes to compute
- **break\_cost\_redu**: Break cost at which the computation stops early

Besides the state space trajectory  $\mathbf{x}_{\text{trj}}$  and the control trajectory  $\mathbf{u}_{\text{trj}}$  the calculation also returns the traces of the cost, regularization factor, the ratio of the cost reduction and the expected cost reduction and the cost reduction.

### 7.2.3 Usage

An example script for the pendulum can be found in the examples directory. It can be started with:

```
python compute_iLQR.swingup.py
```

### 7.2.4 Comments

The iLQR algorithm in this form cannot respect joint and torque limits. Instead, those have to be enforced by penalizing unwanted values in the cost function.

### 7.2.5 Requirements

Optional: [pydrake](#) [2] (see [getting\\_started](#))

### 7.2.6 Notes

The calculations with the pydrake symbolic library are about 30% faster than the calculations based on the sympy library in these implementations.

### 7.2.7 References

[1] Y. Tassa, N. Mansard and E. Todorov, Control-limited differential dynamic programming, 2014 IEEE International Conference on Robotics and Automation (ICRA), 2014, pp. 1168-1175, doi: [10.1109/ICRA.2014.6907001](https://doi.org/10.1109/ICRA.2014.6907001).

[2] Model-Based Design and Verification for Robotics

## 7.3 Direct Optimal Control based on the FDDP algorithm

In this package, the single pendulum swing-up is performed using the direct optimal control based on the FDDP algorithm ([C. Mastalli, 2019](#)).

The script uses FDDP, BOXFddp can also be used with the same weights. BOXFddp allows to enforce the systems torque limits.

The urdf model is modified to fit a pinocchio model.

### 7.3.1 Theory

The costs functions for the **Running model** is written as

$$l = \sum_{n=1}^{T-1} \alpha_n \Phi_n(q, \dot{q}, T)$$

With the following costs and weights,  $t_s$  denoting the final time horizon.

- **Torque minimization:** Minimization of the joint torques for realistic dynamic motions.

$$\Phi_1 = \| \mathbf{T}(t) \|_2^2, \quad \alpha_1 = 1e-4$$

- **Posture regularization:** giving as input only the final reference posture.

$$\Phi_2 = \| q(t) - q^{ref}(t_{s-1}) \|_2^2, \quad \alpha_2 = 1e-5$$

- The costs functions for the **Terminal model** are applied to only one node (the terminal node) and is written as

$$l_T = \alpha_T \Phi_T(q, \dot{q})$$

With the following cost and weight,  $T = t_{final}$  the final time horizon.

- **Posture regularization:** giving as input only the final reference posture.

$$\Phi_3 = \| q(T) - q^{ref}(T) \|_2^2, \quad \alpha_3 = 10^{10}$$

The weights  $\alpha_i$  for this optimization problem are determined experimentally.

### 7.3.2 API

The BOXFDDP algorithm can be executed with the `boxfddp_calculator` class. It can be initialized with:

```
ddp = boxfddp_calculator(urdf_path=urdf_path,
                           enable_gui=True,
                           log_dir="log_data/ddp")
```

The `urdf_path` should point to the urdf of the pendulum in a format that pinocchio accepts. The urdf for a simple pendulum can be found in the data folder of this repository: `simplependul_dfki_pino_Modi.urdf`. `enable_gui` can be set to True if the trajectory shall be visualized with pinocchio after computation. In the `log_dir` a urdf with modified pendulum parameters will be stored.

To set the correct pendulum parameters in the urdf with:

```
ddp.init_pendulum(mass=mass,
                   length=length,
                   inertia=inertia,
                   damping=damping,
                   coulomb_friction=coulomb_fric,
                   torque_limit=torque_limit)
```

After that the trajectory can be computed with:

```
T, TH, THD, U = ddp.compute_trajectory(start_state=np.array[0.0, 0.0]),
                           goal_state=np.array[np.pi, 0.0]),
                           weights=np.array([1] + [0.1]*1),
                           dt=4e-2,
                           T=150,
                           running_cost_state=1e-5,
                           running_cost_torque=1e-4,
                           final_cost_state=1e10)
```

where weights contains the weights of the terminal and the running cost model. dt is the timestep length, T is the number of timesteps. running\_cost\_state, running\_cost\_torque and final\_cost\_state are the individual cost weights. The method returns the time trajectory T, the position trajectory TH, the velocity trajectory THD and the control trajectory U.

The trajectory can be plotted with:

```
ddp.plot_trajectory()
```

or simulated with gepetto with (for this enable\_gui has to be set to True during the initialization):

```
ddp.simulate_trajectory_gepetto()
```

### 7.3.3 Usage

An example script for the pendulum can be found in the examples directory. It can be started with:

```
python compute_BOXFDDP_swingup.py
```

### 7.3.4 Dependencies

Crocoddyl

Pinocchio

For the display, Gepetto

### 7.3.5 References

- [1] Mastalli, Carlos, et al. Crocoddyl: An efficient and versatile framework for multi-contact optimal control. 2020 IEEE International Conference on Robotics and Automation (ICRA). IEEE, 2020. [arxiv link](#)



## REINFORCEMENT LEARNING

### 8.1 Soft Actor Critic Training

---

**Note:** Type: Closed loop, learning based, model free

State/action space constraints: None

Optimal: Yes

Versatility: Swing-up and stabilization

---

#### 8.1.1 Theory

The soft actor critic (SAC) algorithm is a reinforcement learning (RL) method. It belongs to the class of so called model free methods, i.e. no knowledge about the system to be controlled is assumed. Instead, the controller is trained via interaction with the system, such that a (sub-)optimal mapping from state space to control command is learned. The learning process is guided by a reward function that encodes the task, similar to the usage of cost functions in optimal control.

SAC has two defining features. Firstly, the mapping from state space to control command is probabilistic. Secondly, the entropy of the control output is maximized along with the reward function during training. In theory, this leads to robust controllers and reduces the probability of ending up in suboptimal local minima.

For more information on SAC please refer to the original paper [1]:

#### 8.1.2 API

The sac trainer can be initialized with:

```
trainer = sac_trainer(log_dir="log_data/sac_training")
```

During and after the training process the trainer will save logging data as well the best model in the directory provided via the `log_dir` parameter.

Before the training can be started the following three initialisations have to be made:

```
trainer.init_pendulum() trainer.init_environment() trainer.init_agent()
```

**Warning: Attention** Make sure to call these functions in this order as they build upon another.

## Torque-limited Simple Pendulum

---

The parameters of `init_pendulum` are:

- `mass`: mass of the pendulum
- `length`: length of the pendulum
- `inertia`: inertia of the pendulum
- `damping`: damping of the pendulum
- `coulomb_friction`: coulomb\_friction of the pendulum
- `gravity`: gravity
- `torque_limit`: torque limit of the pendulum

The parameters of `init_environment` are:

- `dt`: timestep in seconds
- `integrator`: which integrator to use (`euler` or `runge_kutta`)
- `max_steps`: maximum number of timesteps the agent can take in one episode
- `reward_type`: Type of reward to use receive from the environment (`continuous`, `discrete`, `soft_binary`, `soft_binary_with_repellor` and `open_ai_gym`)
- `target`: the target state (`[np.pi, 0]` for swingup)
- `state_target_epsilon`: the region around the target which is considered as target
- `random_init`: How the pendulum is initialized in the beginning of each episode (`False`, `start_vicinity`, `everywhere`)
- `state_representation`: How to represent the state of the pendulum (should be 2 or 3). 2 for regular representation (position, velocity). 3 for trigonometric representation (`cos(position), sin(position), velocity`).

The parameters of `init_agent` are:

- `learning_rate`: learning\_rate of the agent
- `warm_start`: whether to warm\_start the agent
- `warm_start_path`: path to a model to load for warm starting
- `verbose`: Whether to print training information to the terminal

After these initialisations the training can be started with:

```
trainer.train(training_timesteps=1e6,
              reward_threshold=1000,
              eval_frequency=1000,
              n_eval_episodes=20,
              verbose=1)
```

where the parameters are:

- `training_timesteps`: Number of timesteps to train
- `reward_threshold`: Validation threshold to stop training early
- `eval_frequency`: evaluate the model every `eval_frequency` timesteps
- `n_eval_episodes`: number of evaluation episodes
- `verbose`: Whether to print training information to the terminal

When finished the train method will save the best model in the `log_dir` of the trainer object.

**Warning: Attention:** when training is started, the `log_dir` will be deleted. So if you want to keep a trained model, move the saved files somewhere else.

The training progress can be observed with tensorboard. Start a new terminal and start the tensorboard with the correct path, e.g.:

```
$> tensorboard --logdir log_data/sac_training/tb_logs
```

The default reward function used during training is `soft_binary_with_regressor`

$$r = \exp{-(\theta - \pi)^2 / (2 * 0.25^2)} - \exp{-(\theta - 0)^2 / (2 * 0.25^2)}$$

This encourages moving away from the stable fixed point of the system at  $\theta = 0$  and spending most time at the target, the unstable fixed point  $\theta = \pi$ . Different reward functions can be used. Novel reward functions can be implemented by modifying the `swingup_reward` method of the training environment with an appropriate `if` clause, and then selecting this reward function in the `init_environment` parameters under the key `reward_type`. The training environment is located in `gym_environment`.

### 8.1.3 Usage

For an example of how to train a sac model see the `train_sac.py` script in the examples folder.

The trained model can be used with the `sac` controller.

### 8.1.4 Comments

Todo: comments on training convergence stability

### 8.1.5 Requirements

- Stable Baselines 3 (<https://github.com/DLR-RM/stable-baselines3>)
- Numpy
- PyYaml

### 8.1.6 References

[1] [Haarnoja, Tuomas, et al. Soft actor-critic: Off-policy maximum entropy deep reinforcement learning with a stochastic actor. International conference on machine learning. PMLR, 2018.](<https://arxiv.org/abs/1801.01290>)

## 8.2 Deep Deterministic Policy Gradient Training

---

**Note:** Type: Closed loop, learning based, model free

State/action space constraints: None

Optimal: Yes

Versatility: Swing-up and stabilization

---

### 8.2.1 Theory

The Deep deterministic Policy Gradient (DDPG) algorithm is a reinforcement learning (RL) method. DDPG is a model-free off-policy algorithm. The controller is trained via interaction with the system, such that a (sub-)optimal mapping from state space to control command is learned. The learning process is guided by a reward function that encodes the task, similar to the usage of cost functions in optimal control.

DDPG can thought of Q-learning for continuous action spaces. It utilizes two networks, an actor and a critic. The actor receives a state and proposes an action. The critic assigns a value to a state action pair. The better an action suits a state the higher the value.

Further, DDPG makes use of target networks in order to stabilize the training. This means there are a training and a target version of the actor and critic models. The training version is used during training and the target networks are partially updated by polyak averaging:

$$\phi_{targ} = \tau\phi_{targ}(1 - \tau)\phi_{train}$$

where  $\tau$  is usually small.

DDPG also makes use of a replay buffer, which is a set of experiences which have been observed during training. The replay buffer should be large enough to contain a wide range of experiences. For more information on DDPG please refer to the original paper [1]:

This implementation losely follows the keras guide [2].

### 8.2.2 API

The ddpg trainer can be initialized with:

```
trainer = ddpg_trainer(batch_size=64,  
                      validate_every=20,  
                      validation_reps=10,  
                      train_every_steps=1)
```

where the parameters are

- **batch\_size**: number of samples to train on in one training step
- **validate\_every**: evaluate the training progress every validate\_every episodes
- **validation\_reps**: number of episodes used during the evaluation
- **train\_every\_steps**: frequency of training compared to taking steps in the environment

Before the training can be started the following three initialisations have to be made:

```
trainer.init_pendulum()
trainer.init_environment()
trainer.init_agent()
```

**Warning: Attention:** Make sure to call these functions in this order as they build upon another.

The parameters of `init_pendulum` are:

- `mass`: mass of the pendulum
- `length`: length of the pendulum
- `inertia`: inertia of the pendulum
- `damping`: damping of the pendulum
- `coulomb_friction`: coulomb\_friction of the pendulum
- `gravity`: gravity
- `torque_limit`: torque limit of the pendulum

The parameters of `init_environment` are:

- `dt`: timestep in seconds
- `integrator`: which integrator to use (euler or runge\_kutta)
- `max_steps`: maximum number of timesteps the agent can take in one episode
- `reward_type`: Type of reward to use receive from the environment (continuous, discrete, soft\_binary, soft\_binary\_with\_repellor and open\_ai\_gym)
- `target`: the target state ([np.pi, 0] for swingup)
- `state_target_epsilon`: the region around the target which is considered as target
- `random_init`: How the pendulum is initialized in the beginning of each episode (False, start\_vicinity, everywhere)
- `state_representation`: How to represent the state of the pendulum (should be 2 or 3). 2 for regular representation (position, velocity). 3 for trigonometric representation (cos(position), sin(position), velocity).
- `validation_limit`: Validation threshold to stop training early

The parameters of `init_agent` are:

- `replay_buffer_size`: The size of the replay\_buffer
- `actor`: the tensorflow model to use as actor during training. If None, the default model is used
- `critic`: the tensorflow model to use as actor during training. If None, the default model is used
- `discount`: The discount factor to propagate the reward during one episode
- `actor_lr`: learning rate for the actor model
- `critic_lr`: learning rate for the critic model
- `tau`: determines how much of the training models is copied to the target models

After these initialisations the training can be started with:

## Torque-limited Simple Pendulum

---

```
trainer.train(n_episodes=1000,  
              verbose=True)
```

where the parameters are:

- `n_episodes`: number of episodes to train
- `verbose`: Whether to print training information to the terminal

Afterwards the trained model can be saved with:

```
trainer.save("log_data/ddpg_training")
```

The save method will save the actor and critic model under the given path.

**Warning: Attention:** This will delete existing models at this location. So if you want to keep a trained model, move the saved files somewhere else.

The default reward function used during training is `open_ai_gym`

$$r = -(\theta - \pi)^2 - 0.1(\dot{\theta} - 0)^2 - 0.001u^2$$

This encourages spending most time at the target (in the equation ([ $\pi$ , 0]) with actions as small as possible. Different reward functions can be used by changing the reward type in `init_environment`. Novel reward functions can be implemented by modifying the `swingup_reward` method of the training environment with an appropriate `if` clause, and then selecting this reward function in the `init_environment` parameters under the key `reward_type`. The training environment is located in `gym_environment`

### 8.2.3 Usage

For an example of how to train a sac model see the `train_ddpg.py` script in the examples folder.

The trained model can be used with the `ddpg` controller.

### 8.2.4 Comments

Todo: comments on training convergence stability

### 8.2.5 Requirements

- Tensorflow 2.x

### 8.2.6 References

[1] Lillicrap, Timothy P., et al. Continuous control with deep reinforcement learning. arXiv preprint arXiv:1509.02971 (2015).

[2] reras guide

## TRAJECTORY-BASED CONTROLLERS

### 9.1 Open Loop Control

---

**Note:** Type: Open loop control

State/action space constraints: -

Optimal: -

Versatility: -

---

#### 9.1.1 Theory

This controller is designed to feed a precomputed trajectory in from of a csv file to the simulator or the real pendulum. Particulary, the controller can process trajectories that have been found with help of the [trajectory optimization](#) methods.

#### 9.1.2 API

The controller needs pendulum parameters as input during initialization:

```
OpenLoopController.__init__(self, data_dict)
    inputs:
        data_dict: dictionary
            A dictionary containing a trajectory in the below specified format
```

The `data_dict` dictionary should have the entries:

```
data_dict["des_time_list"] : desired timesteps
data_dict["des_pos_list"] : desired positions
data_dict["des_vel_list"] : desired velocities
data_dict["des_tau_list"] : desired torques
```

The values are assumed to be in SI units, i.e. time in s, position in rad, velocity in rad/s, torque in Nm.

The control output  $u(x)$  can be obtained with the API of the abstract controller class:

```
OpenLoopController.get_control_output(mean_pos, mean_vel, meas_tau, meas_time)
    inputs:
        meas_pos: float, position of the pendulum
```

(continues on next page)

(continued from previous page)

```
meas_vel: float, velocity of the pendulum
meas_tau: not used
meas_time: not used
returns:
des_pos, des_vel, u
```

The function returns the desired position, desired velocity and a torque as specified in the csv file at the given index. The index counter is incremented by 1 every time the `get_control_output` function is called.

### 9.1.3 Usage

Before using this controller, first a trajectory has to be defined/calculated and stored to csv file in a suitable format.

### 9.1.4 Comments

The controller will not scale the trajectory according to the time values in the csv file. All it does is return the rows of the file one by one with each call of `get_control_output`.

## 9.2 Proportional-Integral-Derivative (PID) Control

---

**Note:** Type: Closed loop control

State/action space constraints: -

Optimal: -

Versatility: -

---

### 9.2.1 Theory

This controller is designed to follow a precomputed trajectory from of a csv file to the simulator or the real pendulum. Particulary, the controller can process trajectories that have been found with help of the [trajectory optimization](#) methods.

The torque processed by the PID control terms via (with feed forward torque):

$$u(t) = \tau K_p e(t) K_i \int_0^t e(t') dt' + K_d \frac{de(t)}{dt}$$

where  $\tau$  is the torque from the csv file and  $e(t)$  is the position error at timestep  $t$ . Without feed forward torque, the torque from the precomputed trajectory file is omitted:

$$u(t) = K_p e(t) K_i \int_0^t e(t') dt' K_d \frac{de(t)}{dt}$$

## 9.2.2 API

The controller needs pendulum parameters as input during initialization:

```
PIDController.__init__(self, data_dict, Kp, Ki, Kd, use_feed_forward=True)
    inputs:
        data_dict: dictionary
            A dictionary containing a trajectory in the below specified format
        Kp : float
            proportional term,
            gain proportional to the position error
        Ki : float
            integral term,
            gain proportional to the integral
            of the position error
        Kd : float
            derivative term,
            gain proportional to the derivative of the position error
        use_feed_forward : bool
            whether to use the torque that is provided in the csv file
```

The `data_dict` dictionary should have the entries:

```
data_dict["des_time_list"] : desired timesteps
data_dict["des_pos_list"] : desired positions
data_dict["des_vel_list"] : desired velocities
data_dict["des_tau_list"] : desired torques
```

The values are assumed to be in SI units, i.e. time in s, position in rad, velocity in rad/s, torque in Nm.

The control output  $u(x)$  can be obtained with the API of the abstract controller class:

```
PIDController.get_control_output(mean_pos, mean_vel, meas_tau, meas_time)
    inputs:
        meas_pos: float, position of the pendulum
        meas_vel: float, velocity of the pendulum
        meas_tau: not used
        meas_time: not used
    returns:
        des_pos, des_vel, u
```

The function returns the desired position, desired velocity as specified in the csv file at the given index. The returned torque is processed by the PID controller as described in the theory section.

The index counter is incremented by 1 every time the `get_control_output` function is called.

### 9.2.3 Usage

Before using this controller, first a trajectory has to be defined/calculated and stored to csv file in a suitable format.

### 9.2.4 Comments

The controller will not scale the trajectory according to the time values in the csv file. All it does is process the rows of the file one by one with each call of `get_control_output`.

## 9.3 Time-varying Linear Quadratic Regulator (TVLQR)

---

**Note:** Type: Closed loop control

State/action space constraints: -

Optimal: -

Versatility: -

---

### 9.3.1 Theory

This controller is designed to follow a precomputed trajectory from of a csv file to the simulator or the real pendulum. Particulary, the controller can process trajectories that have been found with help of the [trajectory optimization](#) methods.

The Time-varying Linear Quadratic Regulator (TVLQR) is an extension to the regular [LQR controller](#). The LQR formalization is used for a time-varying linear dynamics function

$$\dot{\mathbf{x}} = \mathbf{A}(t)\mathbf{x}\mathbf{B}(t)\mathbf{u}$$

The TVLQR controller tries to stabilize the system along a nominal trajectory. For this, at every timestep the system dynamics are linearized around the state of the nominal trajectory  $\mathbf{x}_0(t), \mathbf{u}_0(t)$  at the given timestep  $t$ . The LQR formalism then can be used to derive the optimal controller at timestep  $t$ :

$$u(\mathbf{x}) = \mathbf{u}_0(t) - \mathbf{K}(t)(\mathbf{x} - \mathbf{x}_0(t))$$

For further reading, we recommend chapter 8 of this [Underactuated Robotics \[1\]](#) lecture.

### 9.3.2 API

The controller needs pendulum parameters as input during initialization:

```
TVLQRController.__init__(self, data_dict, mass, length, damping, gravity, torque_limit)
    inputs:
        data_dict: dictionary
            A dictionary containing a trajectory in the below specified format
        mass: float, default: 1.0
        length: float, default: 0.5
        damping: float, default: 0.1
        gravity: float, default: 9.81
        torque_limit: float, default: np.inf
```

The data\_dict dictionary should have the entries:

```
data_dict["des_time_list"] : desired timesteps
data_dict["des_pos_list"] : desired positions
data_dict["des_vel_list"] : desired velocities
data_dict["des_tau_list"] : desired torques
```

The values are assumed to be in SI units, i.e. time in s, position in rad, velocity in rad/s, torque in Nm.

The control output  $u(x)$  can be obtained with the API of the abstract controller class:

```
TVLQRController.get_control_output(mean_pos, mean_vel, meas_tau, meas_time)
inputs:
    meas_pos: float, position of the pendulum
    meas_vel: float, velocity of the pendulum
    meas_tau: not used
    meas_time: not used
returns:
    des_pos, des_vel, u
```

The function returns the desired position, desired velocity as specified in the csv file at the given index. The returned torque is processed by the TVLQR controller as described in the theory section.

The index counter is incremented by 1 every time the get\_control\_output function is called.

### 9.3.3 Usage

Before using this controller, first a trajectory has to be defined/calculated and stored to csv file or dictionary in a suitable format.

### 9.3.4 Dependencies

The trajectory optimization using direct collocation for the pendulum swing-up is accomplished by taking advantage of Drake toolbox [2].

### 9.3.5 Comments

The controller will not scale the trajectory according to the time values in the csv file. All it does is process the rows of the file one by one with each call of get\_control\_output.

### 9.3.6 References

[1] Russ Tedrake. Underactuated Robotics: Algorithms for Walking, Running, Swimming, Flying, and Manipulation (Course Notes for MIT 6.832).

[2] Model-Based Design and Verification for Robotics.

### 9.3.7 Region of Attraction (RoA) estimation

The region of attraction estimation is an offline process that can be applied to the closed-loop dynamics of a system (Plant and Controller) in order to analyze the control behaviour. The time-varying version of this analysis offers a very interesting point of view to understand how much the state can vary with respect to a nominal trajectory that brings a fixed initial state to a desired state. Hence, this process results in a very powerful tool to verify the robustness of a time-varying controller.

#### Probabilistic method

For simple systems, such as the torque limited simple pendulum under TVLQR control, the RoA can be estimated by a very intuitive simulation-based method. The implemented solution takes inspiration from some related works that has been studied and extended. E. Najafi proposed a computationally effective sampling approach to estimate the DoAs of nonlinear systems in real time:

- E. Najafi, R. Babuka, and G. A. D. Lopes, A fast sampling method for estimating the domain of attraction, *Nonlinear Dyn*, vol. 86, no. 2, pp. 823–834, Oct. 2016, doi: 10.1007/11071-016-2926-7.

He used this method for estimating a time-invariant region of attraction in two different ways: memoryless sampling and sampling with memory. We have exploited his results from the memoryless version by extending the study to the time-varying case. This extension has been already somehow addressed by P. Reist which included it in a simulation-based variant of the LQR-Tree feedback-motion-planning approach:

- P. Reist, P. V. Preiswerk, and R. Tedrake, Feedback-motion-planning with simulation-based lqr-trees, SAGE, 2016, [https://groups.csail.mit.edu/robotics-center/public\\_papers/Reist15.pdf](https://groups.csail.mit.edu/robotics-center/public_papers/Reist15.pdf).

However, his implementation is strictly related to the LQR-Tree algorithm while we will focus on the region of attraction estimation.

#### Estimation procedure

First we have to fix the number of knot points N. Except for the given last value, rho is initially fixed to an N-dimensional array of infinity. The last value of rho comes from the time-invariant region of attraction estimation, while the other ones have to be fixed big enough to overcome its real value. Now, after computing the nominal trajectory and the related TVLQR controller that bring to the goal the estimation process can start. Iterating backward in the knot points, we can exploit the knowledge of the final rho from the time-invariant case. The previous and the next ellipse have been considered. We sample random initial states from the previous ellipse and we simulate them until the next one. In doing so, we can check if the simulated trajectory exits from the next ellipse. The condition is the following one:

$$x^T S x < \rho$$

If a simulated trajectory triggers this condition, the algorithm shrinks the previous ellipse using the value of the computed optimal cost to go:

$$\rho_{new} = \min(\rho_{old}, ctg)$$

An implementation detail gives the possibility to reduce the time consumption. The estimation of each ellipse has been considered done after a maximum number of successful simulations.

## SOS method

For the class of systems with polynomial dynamics  $f(x)$ , this problem can be formulated as a convex optimization problem using sums-of-squares (SOS) optimization. This different approach has very interesting advantages in terms of Scalability and it doesn't need any Discretization in the time domain. Furthermore, it allows to reason about the RoA algebraically and does not require numerical simulations, that can be expensive. On the other hand, it requires to express the closed-loop dynamics in a polynomial form. This might need some approximation, via Taylor series for examples, of the dynamics that can cause some difference between the simulation and the real behaviour.

My implementation of this estimation method is based on:

- Invariant Funnels around Trajectories using Sum-of-Squares Programming, Mark M. Tobenkin, Ian R. Manchester, Russ Tedrake (<https://doi.org/10.3182/20110828-6-IT-1002.03098>)
- Funnel libraries for real-time robust feedback motion planning, Anirudha Majumdar, Russ Tedrake (<https://doi.org/10.1177/0278364917712421>)
- Trajectory Optimization and Time-Varying LQR Stabilization of Airplane Longitudinal Dynamics (<https://github.com/benthomsen/mit-6832-project/blob/master/bthomsen-6832-report.pdf>)

## Estimation procedure

$$\begin{aligned}
 & \max_{\rho_i, \lambda_i} \quad \rho_i \\
 \text{subject to} \quad & -(\dot{V} - \dot{\rho}_i) + \lambda_i(V - \rho_i) \text{ is SOS} \\
 & \lambda_i \text{ is SOS} \\
 & \rho_i > 0
 \end{aligned}$$

This is the optimization problem that has to be solved in order to obtain the value of rho. The Lyapunov condition has been imposed by exploiting the so-called S-procedure. Unfortunately, this formulation is not convex in rho, so that it has to be solved with a bilinear alternation by fixing at each step the Lagrangian multiplier or rho.

Furthermore, it is worthwhile to mention the consequences of considering the input saturation constraint. It can be addressed by using some Lagrangian multipliers. However, this can lead to add a number of SOS conditions that grows exponentially with the number of inputs. Hence, this has to be considered in systems where there is a big number of inputs.

## 9.4 iLQR Model Predictive Control

---

**Note:** Type: Model Predictive Control

State/action space constraints: No

Optimal: Yes

Versatility: Swingup and stabilization

---

### 9.4.1 Theory

This controller uses the trajectory optimization from the iLQR algorithm (see [iLQR](#)) in an MPC setting. This means that this controller recomputes an optimal trajectory (including the optimal sequence of control inputs) at every time step. The first control input of this solution is returned as control input for the current state. As the optimization happens every timestep the iLQR algorithm is only executed with one forward and one backward pass. As initial trajectory the solution of the previous timestep is parsed to the iLQR solver.

### 9.4.2 Requirements

pydrake (see [getting\\_started](#))

### 9.4.3 API

The controller can be initialized as:

```
controller = iLQRMPCController(mass=0.5,
                                  length=0.5,
                                  damping=0.1,
                                  coulomb_friction=0.0,
                                  gravity=9.81,
                                  x0=[0.0,0.0],
                                  dt=0.02,
                                  N=50,
                                  max_iter=1,
                                  break_cost_redu=1e-1,
                                  sCu=30.0,
                                  sCp=0.001,
                                  sCv=0.001,
                                  sCen=0.0,
                                  fCp=100.0,
                                  fCv=1.0,
                                  fCen=100.0,
                                  dynamics="runge_kutta",
                                  n_x=n2)
```

where

- `mass`, `length`, `damping`, `coulomb_friction`, `gravity` are the pendulum parameters (see [PendulumPlant](#))
- `x0`: array like, start state

- `dt`: float, time step
- `N`: int, time steps the controller plans ahead
- `max_iter`: int, number of optimization loops
- `break_cost_redu`: cost at which the optimization stops
- `sCu`: float, stage cost coefficient penalizing the control input every step
- `sCp`: float, stage cost coefficient penalizing the position error every step
- `sCv`: float, stage cost coefficient penalizing the velocity error every step
- `sCen`: float, stage cost coefficient penalizing the energy error every step
- `fCp`: float, final cost coefficient penalizing the position error at the final state
- `fCv`: float, final cost coefficient penalizing the velocity error at the final state
- `fCen`: float, final cost coefficient penalizing the energy error at the final state
- `dynamics`: string, `euler` for euler integrator, `runge_kutta` for Runge-Kutta integrator
- `nx`: int, `nx=2`, or `n_x=3` for pendulum, `n_x=2` uses  $[\theta, \dot{\theta}]$  as pendulum state during the optimization, `n_x=3` uses  $[\cos(\theta), \sin(\theta), \dot{\theta}]$  as state

Before using the controller a goal has to be set via:

```
controller.set_goal(goal=[np.pi, 0])
```

which initializes the cost function derivatives inside the controller for the specified goal.

It is possible to either load an initial guess for the trajectory from a csv file by using:

```
controller.load_initial_guess(filepath="../../../data/trajectories/iLQR/trajectory.csv")
```

for example a trajectory that has been found with the offline trajectory optimization [iLQR](#). Alternatively, it is possible to compute a new initial guess with:

```
controller.compute_initial_guess(N=50)
```

With an initial guess set the control output can be obtained with the standard controller api:

```
controller.get_control_output(meas_pos, meas_vel,
                               meas_tau=0, meas_time=0):
```

where only the measured position (`meas_pos`) and measured velocity (`meas_vel`) are used in the control loop. The function returns

- None, None, `u`

`get_control_output` returns `None` for the desired position and desired velocity (the iLQR controller is a pure torque controller). `u` is the first control input of the computed control sequence. as described in the Theory section.

#### **9.4.4 Usage**

The controller can be tested in simulation with:

```
python sim_ilqrMPC.py
```

#### **9.4.5 Comments**

For coulomb\_fricitons != 0 the optimization gets considerably slower.

## POLICY-BASED CONTROLLERS

### 10.1 Gravity Compensation Control

---

**Note:** Type: Closed loop control

State/action space constraints: -

Optimal: -

Versatility: only compensates for gravitational force acting on the pendulum, no swing-up or stabilization at the upright position

---

#### 10.1.1 Theory

A controller compensating the gravitational force acting on the pendulum. The control function is given by:

$$u(\theta) = mgl \sin(\theta)$$

where  $u$  is commanded torque,  $m$  is a weight of  $0,5\text{ kg}$  attached to the rod together with the mass of the rod and the mounting parts,  $l$  is the length of  $0,5\text{ m}$  of the rod,  $g$  is gravitational acceleration on earth of  $9,81\text{ ms}^{-2}$  and  $\theta$  is the current position of the pendulum.

While the controller is running it actively compensates for the gravitational force acting on the pendulum, therefore the pendulum can be moved as if it was in zero-g.

### 10.2 Energy Shaping Control

---

**Note:** Type: Closed loop control

State/action space constraints: No

Optimal: No

Versatility: Swingup only, additional stabilization needed at the upright unstable fixed point via LQR controller

---

### 10.2.1 Theory

The energy of a simple pendulum in state  $x = [\theta, \dot{\theta}]$  is given by:

$$E(\theta, \dot{\theta}) = \frac{1}{2}ml^2\dot{\theta}^2 - mgl \cos(\theta)$$

where the first term is the kinetic energy of the system and the second term is the potential energy. In the standing upright position  $[pi, 0]$  the whole energy of the pendulum is potential energy and the kinetic energy is zero. As that is the goal state of a swingup motion, the desired energy can be defined as the energy of that state:

$$E_{des} = mgl$$

The idea behind energy-shaping control is simple:

- If  $E < E_{des}$ , the controller adds energy to the system by outputting torque in the direction of motion.
  - If  $E > E_{des}$ , the controller subtracts energy from the system by outputting torque in the opposite direction of the direction of motion.

Consequently, the control function reads:

$$u(\theta, \dot{\theta}) = -k\dot{\theta} \left( E(\theta, \dot{\theta}) - E_{des} \right), \quad kgt;0$$

This controller is applicable in the whole state space of the pendulum, i.e. it will always push the system towards the upright position. Note however, that the controller does not stabilize the upright position! If the pendulum overshoots the unstable fixpoint, the controller will make the pendulum turn another round.

In order to stabilize the pendulum at the unstable fixpoint, energy-shaping control can be combined with a stabilizing controller such as the [LQR controller](#).

## 10.2.2 API

The controller needs pendulum parameters as well as the control term  $k$  (see equation (3)) as input during initialization:

```
EnergyShapingController.__init__(self, mass=1.0, length=0.5, damping=0.1, gravity=9.81,  
                                k=1.0)  
    inputs:  
        mass: float, default: 1.0  
        length: float, default: 0.5  
        damping: float, default: 0.1  
        gravity: float, default: 9.81  
        k: float, default: 1.0
```

Before using the controller, the function `EnergyShapingController.set_goal` must be called with input:

```
EnergyShapingController.set_goal(x)
    inputs:
        x: list of length 2
```

where  $\mathbf{x}$  is the desired goal state. This function sets the desired energy for the output calculation.

The control output  $u(x)$  can be obtained with the API of the abstract controller class:

```

EnergyShapingController.get_control_output(mean_pos, mean_vel, meas_tau, meas_time)
    inputs:
        meas_pos: float, position of the pendulum
        meas_vel: float, velocity of the pendulum
        meas_tau: not used
        meas_time: not used
    returns:
        None, None, u

```

`get_control_output` returns `None` for the desired position and desired velocity (the energy shaping controller is a pure torque controller). The returned torque  $u$  is the result of equation (3).

### 10.2.3 Usage

A usage example can be found in the [examples folder](#). Start a simulation with energy-shaping control for pendulum swingup and lqr control stabilization at the unstable fixpoint:

```
python sim_energy_shaping.py
```

## 10.3 LQR Control

---

**Note:** Type: Closed loop control

State/action space constraints: No

Optimal: Yes

Versatility: Stabilization only

---

### 10.3.1 Theory

A linear quadratic regulator (LQR) can be used to stabilize the pendulum at the unstable fixpoint. For a linear system of the form

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}$$

and a infinite horizon cost function in quadratic form:

$$J = \int_0^{\infty} (\mathbf{x}^T \mathbf{Q} \mathbf{x} + \mathbf{u}^T \mathbf{R} \mathbf{u}) dt, \quad \mathbf{Q} = \mathbf{Q}^T \succeq 0, \mathbf{R} = \mathbf{R}^T \succeq 0$$

the (provably) optimal controller is

$$u(\mathbf{x}) = -\mathbf{R}^{-1} \mathbf{B}^T \mathbf{S} \mathbf{x} = -\mathbf{K} \mathbf{x}$$

where  $\mathbf{S}$  has to fulfill the algebraic Riccati equation

$$\mathbf{S}\mathbf{A} + \mathbf{A}^T \mathbf{S} - \mathbf{S}\mathbf{B}\mathbf{R}^{-1}\mathbf{B}^T \mathbf{S} + \mathbf{Q} = 0$$

There are many solvers for the algebraic Riccati equation. In this library the solver from the `scipy` package is used.

### 10.3.2 API

The controller needs pendulum parameters as input during initialization:

```
LQRController.__init__(self, mass=1.0, length=0.5, damping=0.1, gravity=9.81, torque_
    ↪limit=np.inf)
    inputs:
        mass: float, default: 1.0
        length: float, default: 0.5
        damping: float, default: 0.1
        gravity: float, default: 9.81
        torque_limit: float, default: np.inf
```

The control output  $u(x)$  can be obtained with the API of the abstract controller class:

```
LQRController.get_control_output(mean_pos, mean_vel, meas_tau, meas_time)
    inputs:
        meas_pos: float, position of the pendulum
        meas_vel: float, velocity of the pendulum
        meas_tau: not used
        meas_time: not used
    returns:
        None, None, u
```

`get_control_output` returns `None` for the desired position and desired velocity (the LQR controller is a pure torque controller). The returned torque  $u$  is the result of equation (3). If the calculated torque is out of bounds of the pendulums torque limits the controller will return  $u=\text{None}$  as torque.

### 10.3.3 Usage

A usage example can be found in the [examples folder](#). The controller can be tested in simulation with:

```
python sim_lqr.py
```

### 10.3.4 Comments

Without torque limits the LQR controller can drive the pendulum up from any position in a straight way. In practice this controller should only be used for stabilizing the pendulum at the unstable fixpoint. If the controller would require a torque larger than the pendulums torque limit, the controller returns `None` instead. This makes it possible to combine this controller with another controller and only use the LQR control if the output is not `None`. The region of attraction where this controller is able to stabilize the pendulum depends on the pendulum parameters and especially its torque limits.

### 10.3.5 Region of Attraction (RoA) estimation

The RoA estimation is a process that can be applied to the closed-loop dynamics of a system, i.e. Plant + Controller, in order to analyze its state-space behaviour. Two different methods have been implemented here for studying the dynamics of the underactuated pendulum coupled with an LQR controller.

#### SOS method

The implementation here is based on

Tedrake, Russ, Ian R. Manchester, Mark Tobenkin, and John W. Roberts. LQR-Trees: Feedback Motion Planning via Sums-of-Squares Verification. *The International Journal of Robotics Research* 29, no. 8 (July 2010): 1038–52. <https://doi.org/10.1177/0278364910369189>.

Sum of squares optimization provides a natural generalization of SDP to optimizing over positive polynomials. Hence this method can be exploited to formulate and solve problems from Lyapunov analysis, at least for the polynomial systems. Furthermore, any sublevel set of a Lyapunov function is also an invariant set. This permits to use sublevel sets of a Lyapunov function as approximation of the region of attraction for nonlinear systems.

First, the simple pendulum plant has been put in polynomial form via Taylor approximation around the up-right position, which will be the goal of the LQR controller. From different tests it seems that at least the third order approximation is necessary to obtain a satisfying result.

The LQR controller has been initialized to stabilize our closed-loop system around the up-right position. From that it has been obtained a state feedback matrix  $K$  and a matrix  $S$ , which is the solution of the matrix Lyapunov equation. The last one is very useful because it can be used to obtain the Lyapunov function as  $x^T S x$ . After obtaining the Lyapunov function the feasibility problem can be formulated as

$$-\dot{V}(x) + \lambda(x)(V(x) - \rho) \text{ is SOS} \quad \text{and} \quad \lambda(x) \text{ is SOS}$$

This is coming from the so called S-procedure which makes use of the concept of Lagrangian multiplier to formulate the Lyapunov conditions. It is important to highlight that other constraints are needed to include the torque inputs limits in the optimization problem.

Eventually, the above problem only verify one-sublevel set of the Lyapunov function. In order to obtain the best estimation, searching for the largest rho that can satisfy these conditions is necessary. The two different methods that have been implemented are described below.

#### Maximization of $\rho$ : Simple line search

Since the problem is convex with rho fixed, and  $\rho$  is just a scalar, a simple line search on  $\rho$  can be performed to find the maximum for which the convex optimization returns a feasible solution. In particular, a bisection-like algorithm has been implemented here for such a purpose. However, since this formulation can be computationally heavy then other formulations might be considered.

#### Maximization of $\rho$ : Equality-constrained formulation

This is an important variation since it makes use of the S-procedure to make the problem be jointly convex in  $\lambda(x)$  and  $\rho$ , so a single convex optimization is needed. Under the assumption that  $\dot{V}(x)$  is negative-definite at the fixed point, the problem can be written as

$$\begin{aligned} \max_{\rho, \lambda} \quad & \rho \\ \text{subject to} \quad & (x^T x)^d (V(x) - \rho) + \lambda(x) \dot{V}(x) \quad \text{is SOS} \end{aligned}$$

Also in this case, input limits have then to be included to obtain the desired result.

### Probabilistic Method

For simple systems, such as the torque limited simple pendulum under LQR control, the RoA can be estimated by just evaluating the Lyapunov conditions for initial states from a continuously shrinking estimate of the ROA. This approach was introduced in:

- E. Najafi, R. Babuka, and G. A. D. Lopes, A fast sampling method for estimating the domain of attraction, *Nonlinear Dyn.*, vol. 86, no. 2, pp. 823–834, Oct. 2016, doi: 10.1007/s11071-016-2926-7.

The RoA is estimated by a sublevel set of a quadratic Lyapunov function:

$$\mathcal{B} = \{\mathbf{x}|V(\mathbf{x}) < \rho\} = \{\mathbf{x}|V\bar{\mathbf{x}}^T \mathbf{S} \bar{\mathbf{x}} < \rho\}.$$

Where  $\bar{\mathbf{x}} = \mathbf{x} - \mathbf{x}^*$  denotes the deviation from the fixed point  $\mathbf{x}^*$

A random initial condition  $V(\hat{\mathbf{x}})$  is sampled from  $\mathcal{B}$  and the Lyapunov conditions ( $V(\hat{\mathbf{x}}) > 0$  and  $\dot{V}(\hat{\mathbf{x}}) = \nabla V \mathbf{f}(\hat{\mathbf{x}}) < 0$ ) are evaluated. If these conditions are satisfied, the next initial state is sampled. However, if these conditions are not met, the estimate is shrunk, such that  $\rho = V(\hat{\mathbf{x}})$

### Comments

Further possible improvements:

- Verifying the dynamics in implicit form will be necessary for more complex systems where the mass is not a scalar value. The SOS framework permits it and would be useful to try.
- Implementing more efficient ways to come up with a polynomial representation of the closed-loop dynamics. Approximations usually generate differences between the real behaviour and the simulated one.
- Quotient ring of algebraic varieties in the Equality-constrained formulation.

## CONTROLLER ANALYSIS

### 11.1 Controller Benchmarking

The controller benchmarking class can benchmark the controllers in simulation with respect to a predefined properties.

#### 11.1.1 Definitions

The controller benchmark currently computes the following properties

- **Controller Frequency:** How fast can the controller process a pendulum state and return a control output. Measured in calls per second (Hz).
- **Swingup time:** How long does it take for the controller to swing-up the pendulum from the lower fixpoint to the upper fixpoint. Units: Seconds (s)
- **Energy consumption:** How much energy does the controller use during the swingup motion and holding the pendulum stable afterwards. Energy usage is measured by comparing the energy level of the actuated pendulum with a free falling pendulum. Units: Joule (J).
- **Smoothness** measures how much the controller changes the control output during execution. The calculated value is the standard deviation of the differences of all consecutive control signals.
- **Consistency** measures if the controller is able to drive the pendulum to the unstable fixpoint for varying starting positions and velocities. The start position is randomly chosen between  $[-\pi, \pi]$  and the velocity is drawn from the intervall  $[-3\pi/s, 3\pi/s]$ .
- **Robustness** tests the controller abilities to recover from perturbations during the swingup motions. The controller is perturbed four times for 1 entire second with a random amount of torque.
- **Sensitivity:** Here the pendulum parameters (mass, length, friction) are modified without using this knowledge in the controller. This tests how sensitive the controller is to the model parameters.
- **Reduced torque limit:** This test checks a list of torque limits to find the minimal torque limit with which the controller is still able to swing-up the pendulum.

### 11.1.2 API

To initialize the benchmark class do:

```
from simple_pendulum.analysis.benchmark import benchmarker

ben = benchmarker(dt=dt,
                  max_time=max_time,
                  integrator=integrator,
                  benchmark_iterations=benchmark_iterations)
```

where dt is the control frequency, max\_time the time of a single motion, integrator the integrator to be used (euler or runge\_kutta, see [simulator](#)) and benchmark\_iterations is the number iterations that are used to do the benchmark test.

The parameters of the pendulum can be parsed to the benchmark class with:

```
ben.init_pendulum(mass=mass,
                   length=length,
                   inertia=inertia,
                   damping=damping,
                   coulomb_friction=coulomb_fric,
                   gravity=gravity,
                   torque_limit=torque_limit)
```

The controller to be tested has to be set by:

```
ben.set_controller(controller)
```

where controller is a controller inheriting from the [abstract controller class](#).

The benchmark calculations are then started with:

```
ben.benchmark(check_speed=True,
              check_energy=True,
              check_time=True,
              check_smoothness=True,
              check_consistency=True,
              check_robustness=True,
              check_sensitivity=True,
              check_torque_limit=True,
              save_path="benchmark.yml")
```

The individual checks can be turned off. The results will be stored in the file specified in save\_path.

### 11.1.3 Usage

An example usage can be found in the examples folder in the `benchmark_controller.py` script.  
[https://github.com/dfki-ric-underactuated-lab/torque\\_limited\\_simple\\_pendulum/blob/master/software/python/examples/benchmark\\_controller.py](https://github.com/dfki-ric-underactuated-lab/torque_limited_simple_pendulum/blob/master/software/python/examples/benchmark_controller.py)

## 11.2 Plotting Controllers

Controllers can be plotted by plotting their control signal in the pendulums state space.

### 11.2.1 API

A controller inheriting from the `abstract controller` class can be plotted by using:

```
from simple_pendulum.analysis.plot_policy import plot_policy

plot_policy(controller,
            position_range=[-3.14, 3.14],
            velocity_range=[-2. 2],
            samples_per_dim=100,
            plotstyle="3d",
            save_path=None)
```

The `plotstyle` can also be set to 2d. If a `save_path` is specified the plot will be stored in that location.

### 11.2.2 Usage

An example usage can be found in the `examples` folder in the `plot_controller.py` script.



---

CHAPTER  
**TWELVE**

---

## HOW TO CONTRIBUTE

If you want to contribute to the project, i.e. by designing new controllers, you are very welcome to do so.

If you implement a controller please consider the following guidelines:

1. Create a folder with a unique and descriptive name for your controller in [software/python/controllers](#).
2. Make sure your controller inherits from the [AbstractController](#) class.
3. Create a `README.md` file in your controller directory in which you explain how the controller works and how it can be used.
4. Create a `requirements.txt` file where you list required packages that are not listed in the main [requirements](#) file of the project.

If you implement an offline trajectory optimization or reinforcement learning algorithm follow these guidelines:

1. Create a folder with a unique and descriptive name for your controller in [software/python/simple\\_pendulum/trajectory\\_optimization](#).
2. Create a `README.md` file in your controller directory in which you explain how the method works and how it can be used.
3. Create a `requirements.txt` file where you list required packages that are not listed in the main [requirements](#) file of the project.
4. Either
  - (a) write a controller class which makes it possible to execute your policy in simulation and on the real system. Make sure it inherits from the [AbstractController](#) class.
  - (b) export your trajectory to a csv file and save it at [data/trajectories](#). The columns of the csv file should be: time, position, velocity, control\_inputs. The first line is reserved for a header. In this format the csv file can be simulated or applied to the real system with the [open loop controller class](#)

If you want to contribute software in another programming language besides python, create a new top level directory named after the programming language of your choice (eg, `./c++`) and try to follow the structure of the Python code as closely as possible, that will aid us when looking through it.

If you discover bugs, have feature requests, or want to improve the documentation, please open an issue at the issue tracker of the project.

If you want to contribute code, please open a pull request via GitHub by forking the project, committing changes to your fork, and then opening a pull request from your forked branch to the main branch of gmr.



---

CHAPTER  
**THIRTEEN**

---

## **INDICES AND TABLES**

- genindex
- modindex
- search