## - MODULE $ABL\_with\_partial\_repayments$

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This specification is encodes the specification given in prose in the file ABL-specprose.rst and some of the one-letter names for the constants and variables are as the same as in the prose specification. Only the behavor after the start of the contract is specified here. For example, "Bob has received P" is implied.

It is natural to model the asset amounts as Natural numbers because in the on-chain contract they are represented in satoshis

EXTENDS Naturals, Sequences, TLC

$$Min(x, y) \triangleq \text{If } x < y \text{ THEN } x \text{ ELSE } y$$
  
 $Max(x, y) \triangleq \text{If } x > y \text{ THEN } x \text{ ELSE } y$ 

Rate 1.51% with  $RATE\_PRECISION = 10000$  will be represented as 151  $RATE\_PRECISION \triangleq 10000$ 

Note that C (the collateral amount) is not defined because in this contract the amount of collateral does not change

The amount of the Principal asset

Constant P

Assume P > 0

The number of installments the full repayment is split into

Constant N

Assume N > 0

The number consecutive missed payments that result

in collateral forfeiture.

Constant M

Assume M > 0

The rate for regular repayments due

CONSTANT RateDue

Assume  $RateDue < RATE\_PRECISION$ 

The rate for surcharge on early repayments

CONSTANT RateEarly

Assume  $RateEarly < RATE\_PRECISION$ 

The rates for surcharge on late repayment

Constant RatesLate

Assume domain RatesLate = 1 ... M - 1

Assume  $\forall x \in \text{domain } RatesLate : RatesLate[x] \leq RATE\_PRECISION$ 

The minumum number of steps in the contract

CONSTANT  $S_{-}min$ 

Assume  $S_{-}min \in Min(N, M) ... (N + M)$ 

The maximum number of steps in the contract

Constant  $S_{-}max$ 

Assume  $S_{-}max \in Max(N, M) \dots (N + M)$ 

The duration of each time period in blocks.  $S_{-}max$  periods is the

max duration of the contract (assuming TimelyEnforcement)

CONSTANT BLOCKS\_IN\_PERIOD

Included to make the algorithm closer to the real world,

where the contract starts at arbitray block. Can be arbitrary Nat value.

CONSTANT START\_BLOCK

VARIABLES block, state

 $fullState \triangleq \langle block, state \rangle$ 

 $ApplyRate(v, r) \triangleq (v * r) \div RATE\_PRECISION$ 

 $ApplyLateRate(v, rn) \triangleq \text{ if } rn = 0 \text{ THEN } 0 \text{ ELSE } ApplyRate(v, RatesLate[rn])$ 

 $P\_remainder \triangleq P\%N$ 

The Principal amount is assumed to be much larger than number of periods

Assume P\_remainder  $< P \div 100$ 

Include the remainder in the last payment

 $LimitByBalance(v) \triangleq \text{if } v + P\_remainder \geq state.B \text{ THEN } state.B \text{ ELSE } v$ 

"Fraction of P" is the installment size

 $FracP \triangleq (P \div N)$ 

D is the portion of the balance currently due

 $D \triangleq LimitByBalance(FracP * (state.m + 1))$ 

L is the amount the repayment is late on

 $L \triangleq LimitByBalance(FracP * state.m)$ 

When TimelyEnforcement is in effect, the value returned by PeriodOf

corresponds to 's' in the prose spec

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PeriodOf(b) \triangleq (b - START\_BLOCK) \div BLOCKS\_IN\_PERIOD
StepsTaken \triangleq Len(state.path)
InDefault(m, period) \triangleq m > M \lor period > S\_max
Regular Repayment Amount \triangleq D + Apply Rate(D, RateDue) + Apply LateRate(L, state.m)
Regular Repayment \triangleq
    state' = [n \mapsto state.n + 1,
              m \mapsto 0,
              B \mapsto state.B - D,
              total\_repaid \mapsto state.total\_repaid + RegularRepaymentAmount,
              path \mapsto state.path \circ ">",
              at\_block \mapsto block,
              custody \mapsto \text{if } state.B = D \text{ Then "Debtor>" } \text{else } state.custody
EarlyRepaymentAmount \triangleq
    state.B + ApplyRate(D, RateDue)
             + ApplyRate((state.B - D), RateEarly)
             + ApplyLateRate(LimitByBalance(FracP * state.m)),
                                 state.m)
EarlyRepayment \triangleq
    state' = [state \ EXCEPT \ !.B = 0,
                               !.total\_repaid = state.total\_repaid
                                                  + EarlyRepaymentAmount,
                               !.path = state.path \circ "!",
                               !.custody = "Debtor!"]
Repayment \triangleq
     \land \neg InDefault(state.m, PeriodOf(block))
     \land \lor Regular Repayment
       \lor \land EarlyRepaymentAmount > RegularRepaymentAmount
          \wedge EarlyRepayment
RepaymentMissed \triangleq
    IF InDefault(state.m + 1, PeriodOf(block))
     THEN state' = [state \ EXCEPT \ !.m = state.m + 1,
                                       !.path = state.path \circ "X",
                                       !. custody = "Creditor"]
```

```
ELSE state' = [state \ EXCEPT \ !.m = state.m + 1,
                                        !.at\_block = block,
                                        !.path = state.path \circ "v"]
Enforcement \triangleq
    IF PeriodOf(block) \neq PeriodOf(state.at\_block)
     THEN RepaymentMissed
     ELSE UNCHANGED state
 If the enforcement is not done in time, the number of states to check grows
 while all that new states will be duplicates. It can be said that
 no enforcement within the period just means that period is now 2x as long,
 but the overal state of the contract does not progress.
 No-enforcement only hurts the Creditor, and it is the Creditor who is
 doing the enforcement, so there's natural incentive for them to enforce.
TimelyEnforcement \triangleq PeriodOf(block) < PeriodOf(state.at\_block) + 1
Invariants
TypeOK \triangleq
    \land DOMAIN state = \{ "n", "m", "B", "at_block", "total_repaid", "custody",
                               "path" }
     \land state.n \in 0...N
     \land state.m \in 0...M
        state.custody \in \{ \text{"Contract"}, \text{"Debtor} > \text{"}, \text{"Debtor!"}, \text{"Creditor"} \}
         StepsTaken \le N * M
Consistent Progress \triangleq
    IF state.custody = "Contract"
     THEN
          Early repayment available only before N-1 steps are taken
         \land IF StepsTaken < N-1
            THEN EarlyRepaymentAmount > RegularRepaymentAmount
            ELSE EarlyRepaymentAmount = RegularRepaymentAmount
     ELSE TRUE
ConsistentRepayment \triangleq
    IF state.custody \in \{ \text{"Debtor} > \text{"}, \text{"Debtor} ! \text{"} \}
     THEN \wedge state.B = 0
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```
\land state.total_repaid > P
             \land \neg InDefault(state.m, PeriodOf(block))
     ELSE TRUE
ConsistentEnforcement \triangleq
    IF state.custody = "Creditor"
     THEN InDefault(state.m, PeriodOf(block))
     ELSE TRUE
ConsistentRemainder \triangleq
    (state.B > FracP \lor state.B = 0) last payment includes P\_remainder
ConsistentPeriods \triangleq
    IF TimelyEnforcement
     THEN
          At least one step in each period has to be taken
          when enforcement is on-time
         \land PeriodOf(block) \leq StepsTaken + 1
          Can progress over S_{-}max + 1 time periods, period index in 0 \dots S_{-}max
         \land PeriodOf(block) \leq S\_max
     ELSE TRUE
Init & Next
Init \triangleq
     \wedge block = START\_BLOCK
     \wedge state = [n \mapsto 0, m \mapsto 0, B \mapsto P, at\_block \mapsto block,
                 total\_repaid \mapsto 0, path \mapsto "", custody \mapsto "Contract"]
Next \triangleq
     \land state.custody = "Contract"
     \land TimelyEnforcement
     \land \lor Repayment
                                  \land UNCHANGED block
        \vee Enforcement
                             \land UNCHANGED block
        \lor block' = block + 1 \land UNCHANGED state
Spec \triangleq Init \wedge \Box [Next]_{fullState}
```