

- ⇒  $t = d - d_1;$   
 Response.Write(t.TotalDays.ToString());  
 ↑  
 considers time as well  
 because both  $d$  &  $d_1$  are  
 DateTime Obj.
- ⇒  $t.Days.ToString()$  returns an integer  
 indicating days only
- ⇒ DateTime  $d = DateTime.UtcNow;$   
 $Calendar1.Today.Date = d;$   
 DateTime  $d_1 = DateTime.Now;$   
 $t = d - d_1;$   
 Response.Write(t.Hours.ToString() + ":" +  
 t.Minutes.ToString() + ":" +  
 t.Seconds.ToString())
- ⇒ e.Day.Date <  $d_1$  & e.Day.Date >  
~~d1~~ Day.Date.AddDays(1)

Static DateTime dt;       $\frac{t}{}$

↑ this does not remember when page comes back to server.

7/8/19 Database Connectivity

Project name → right click → Add new item → SQL Server Database

Extension - .mdf

Put in folder: App-Data

Right click on table → Add new table

→ Table is generated by default in .NET

'Generate Script' option creates a text file having the SQL query which can be executed on SQL server.

click 'Update Database' to create the table (executing the query) within IDE itself.

→ Toolbox → Data → GridView control  
SqlDataSource

↳ click on '...' arrow & select 'Configure data source'

By default, it has the database created locally (in App\_Data) and the connection string automatically appears.

When the connection is stored or added to web config file, all the web pages in the particular project can access it. Any changes can be configured in web config file only.

→ Click '...' in GridView control & select the appropriate data source

Enable Paging :

|    |    |
|----|----|
| 1  | 3  |
| 2  | 4  |
| 22 | 22 |

Enable Sorting : Sort all data based on the column name

view click at runtime.

- => Advanced SQL Generation Options
  - generate update, delete query
  - use optimized concurrency (for cascading of foreign key & primary key constraints)

(AutoGenerateEditButton = Let's user edit details of the database at runtime)

- => Query (edit or delete) is not available in the source (in view page source) as .NET is a server side tech. & data is sent back to server each time

DetailviewControl - Show one record at a time

COL1 Value

COL2 Value

COL3 Value

...

↑  
enable paging

Properties : AutoGenerateEdit  
" Delete  
" Insert  
DataKeyID



Grid View

Select Record

Datasource 1

Done to prevent  
data inconsistency

Detail

Display only  
selected record.

Datasource 2

Queries GridView &  
then fetches the  
corresponding record

Here, once connection is established, no operation is performed on the actual database (When we try to edit the data in GridView, it fetches the data from database and thus, any changes are updated)

⇒ Query Builder to give customized SQL commands

FormView Control - Shows one record at a time but, in the look & feel of a form.

⇒ GridView control does not provide insert functionality.

Programmatically performing database connectivity

using System.Data;

using System.Data.Common;

using System.Data.SqlClient;

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protected void Button1\_Click (object sender,  
EventArgs e)  
{ try {

SqlConnection con = new SqlConnection();  
con.ConnectionString = " " → Replace " " with  
"Data Source=...;"  
" or add "@,ie @;"

SqlCommand cmd = new SqlCommand();  
cmd.CommandText = "<query>";

cmd.CommandType = CommandType.Text;  
cmd.Connection = con; → Instead of using  
TableDirect

SqlDataAdapter da = new SqlDataAdapter();  
da.Fill

da.SelectCommand = cmd;

con.Open();

da.Fill(dt); // Returns no. of rows &  
columns  
con.Close();

DataTable dt = new DataTable();

gridView1.DataSource = dt;

gridView1.DataBind();

gridView1.DataBind();

} catch (Exception e)

{ }

}

⇒ DataSet is a collection of DataTables  
(useful while performing joins).

`Dataset ds = new Dataset();`

`con.Open();`

`da.Fill(ds[0]);`

`con.Close();`

`gridview1.DataSource = ds[0];`

`gridview1.DataBind();`

if not mentioned  
then overwritten



↑ if a single table  
↑ takes ds[0]  
by default

Access Table:

`ds.Tables[<index>];`

If Fill is called twice, it should create 2 different tables with separate index

→ using `System.Configuration;`

`con.ConnectionStrings = ConfigurationManager.ConnectionStrings["FacultyInfoStg"];`

name of Table

the datasource

at index [0, 1, ...] based on no. of

advantage: Any changes in the connection string are made in web config file only which is reflected everywhere

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Ideally, when data is present in a table and the column name is attempted to change, it is not allowed. Hence, drop a recreate table.

SqlConnection con;  
SqlCommand cmd;  
SqlDataAdapter da;  
Button1\_Click {

|          |  |
|----------|--|
| Page No. |  |
| Date     |  |

con = new SqlConnection();  
con.ConnectionString = " ";

cmd = new SqlCommand();  
cmd.CommandText = "insert into StudentInfo  
(Id, Name, Department, Password) value (" + id + ", " + name + "  
" + department + "  
" + TextBox4.Text + ")";  
cmd.Connection = con;

con.Open();  
int i = cmd.ExecuteNonQuery(); con.Close();  
Response.Write("No. of rows affected " + i);

}

→ cmd.CommandText = "update StudentInfo  
set Name = " + name + "  
Department = " + department + "  
Password = " + TextBox4.Text + "  
where id = " + id + " ";

⇒ cmd.CommandText = "delete from StudentInfo  
where id = " + id + " ";

→ cmd.CommandText = "Select \* from StudentInfo"  
cmd.Connection = con;

da = new SqlDataAdapter();  
da.SelectCommand = cmd;

```

    DataTable dt = new DataTable();
    con.Open();
    da.Fill(dt);
    con.Close();
  
```

dropdownlist1.DataSource = dt; Name  
 dropdownlist1.DataTextField = dt.Columns[1].ToString()  
 dropdownlist1.DataValueField = dt.Columns[0].ToString()  
Bind

dropdownlist1.DataBind();

⇒ If 'Select Name, Department from StudentInfo'  
 is written the Name becomes the 0<sup>th</sup> column (resultant table) &  
 Department becomes the 1<sup>st</sup> column

- ⇒ dt.Rows.Count returns the no. of records which have been retrieved by firing the Select query.
- ⇒ dt.Rows[0].ToString() does not work & give error that the databinding event (OnRowView) property not present)

### Login Page

cmd.CommandText = "Select \* from StudentInfo"  
 After con.Close():

```

for | int i=0; i< dt.Rows.Count; i++ )
{
    if ((uname.Equals(dt.Rows[i].ItemArray[1].ToString(),
        StringComparison.OrdinalIgnoreCase) &&
        pswd.Equals(dt.Rows[i].ItemArray[3].ToString(),
        StringComparison.OrdinalIgnoreCase)))
    {
        Response.Write("Logged In");
    }
    else
        Response.Write("Enter correct
        username or password");
}

```

Parameterized Query (to prevent SQL Injection)

```

SqlParameter id = new SqlParameter();
id.ParameterName = "@id";
id.ParameterValue =
    id.Value = Convert.ToInt32(textBox1.Text);

```

Similarly for name, department & password

```

cmd.CommandText = "insert into Student-Info
    (Id, Name, Department,
    Password) value
    (@id, @name, @department,
    @password)";

```

```
cmd.Parameters.Add(id);
```

```
cmd.Parameters.Add(name);
```

```
cmd.Parameters.Add(department);
```

```
cmd.Parameters.Add(password);
```

```

→ SqlDataReader dr;
    i
    con.Open();
    dr = cmd.ExecuteReader();
    con.Close();
    while (dr.Read()) // dr.NextResult();
    {
        Response.Write(dr[0].ToString());
    }
    con.Close();
}

```

### classes:

- Shared classes** - can point to any database by using `DbCommand`.
- Disconnected classes** - we can hold, manipulate and reuse the data from obj. of these classes even after closing the connection. Ex- `DataTable`

(iii)

### AleDB

using `System.Data.OleDb`

// In each command/property / class, replace `Sql` with `OleDb`

`insert into Student ([ID], [Name], [Password])`  
 Values ..

Reserved keywords.

21/8/19

## Session Management

Since, HTTP is stateless preserving data is lost over multiple page need to be looked after the application. For this, state management is required.

- State management is the process to store user specific application state of app
- State can be saved either on client side or server side

By default, sessions are stored in the process memory

(view state  
or hidden  
field)  
or cookies  
or session state  
or query param

State can be maintained in : (on Server)

- AppIn Obj
- Session Obj
- Cache Obj
- Database

Best among three is database but, as Sessions/State are stored as obj's, they need to be serialized before storing it in the database which has an overhead cost.

## Lifecycle

Web browser

↓ HTTP GET Request

Client has never visited site before

↓

It's & ASP.NET appl' respond by returning HTML rendered by mypage.aspx (page obj)

↓

Along with the page, a cookie with unique ID is sent to client

↓  
This ID is used for any further request from same client

### Advantages

- \* fast
- \* shared state management among all user

### Disadvantages

- \* State is stored once per server; in multiple server configuration

### Database

#### Advantages

- \* can be accessed by any server in multi-server config

- \* need to pay localization cost

### Cache

- \* like appln state but, includes expiration via dependencies

- \* state stored once per server in multi-server config

→ for cache, data on page should be static (Ex - contact us page)

### → Cookie

Simple

### Hidden field

Simple for page scoped data  
(doesn't work when navigated to other page).

<%@ Trace = "true" %>

Add trace to see what other info is sent along with req-obj.

With every subsequent request, the session ID is checked & if it matches, a new updated one is sent along with the response (Matched user has visited before)

`Request.User.Identity.Name.ToString()` gives the username by which user is logged on onto the machine.

Many other options/info is available with request obj such as user lang., name, date, time etc. (Some might even allow to view the RAM info. on client's machine)

Httpcookies generally have expiration time of 5 min to 90 min. After expiration, any request is considered as a new one.

\* `<session httpCookies="true" />`

`Response.Redirect ("~/default2.aspx");`

```
HttpCookie c = new HttpCookie("name");
c.Value = "Hello";
Response.Cookies.Add(c);
```

28/01/19

Add → New Item → Class (Student.cs)

public class Student ← Table name

private int id;

private string name;

private string dept;

public Student () {}

public Student (int id, string name,  
string dept)

this.id = id;

this.name = name;

this.dept = dept;

// getter - setter methods

Button 1 - Click {

student s1 = new Student();

s1.id = 1;

s1.name = "Anand";

s1.dept = "IT";

Session["stdobj"] = s1;      // key-value  
Response.Redirect ("~/Default2.aspx");      pair  
}

Default2.aspx

Page\_Load {

Student s1 = (Student) Session["stdobj"];

Response.Write (" " + st.name);  
 }

In web config:

`<sessionState mode = "StateServer" />`

Started by default in 32-bit machine

When this is done, the object is stored in a separate process (other than the application process). Thus, we need to serialize the object.

- Sessions are created per browser (Session id in cookie)
- Once a browser session instance is cleared, the session is lost.
- Response.Redirect ("~/Default3.aspx ?" + "Name = " + st.name);

Default3.aspx

Page\_Load {

Response.Write(Request.QueryString["Name"]);

}

for serializing:

[Serializable]

public class Student { ... }

→ Add appropriate namespace

Button1\_Click {

```
SqlConnection con = new SqlConnection();
con.ConnectionString = "____";
```

```
SqlCommand cmd = new SqlCommand();
cmd.CommandText = "select * from Student";
cmd.CommandType = CommandType.Text;
```

```
DataTable dt = new DataTable();
DataList dl = new DataList();
```

```
SqlDataAdapter da = new SqlDataAdapter();
da.SelectCommand = cmd;
con.Open();
da.Fill(dt);
con.Close();
```

```
Session["data"] = dt;
```

```
Response.Redirect ("~/Default3.aspx");
```

}

Default3.aspx

I add appropriate namespace.

Page\_Load {

```
DataTable dt = (DataTable)Session["data"];
```

```
TextBox1.Text = dt.Columns[0].ToString();
```

```
TextBox2.Text = dt.Columns[1].ToString();
```

```
TextBox3.Text = dt.Columns[2].ToString();
```

↑ displays column name

∴ Use:

`dt.Rows[0][0].ToString();`

while using `Dataset`:

`dt.Tables[0].Rows[0][0].ToString();`

- ⇒ Instead of pulling / storing entire dataset or datatable in `dataset` object, we should pass / store object of `student` class.
- ⇒ Entity framework is used with .NET for object persistence (like Hibernate).