



## CHANGE POINT DETECTION IN END-TO-END MEASUREMENTS TIME SERIES

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Dissertação de Mestrado apresentada ao Programa de Pós-graduação em Engenharia de Sistemas e Computação, COPPE, da Universidade Federal do Rio de Janeiro, como parte dos requisitos necessários à obtenção do título de Mestre em Engenharia de Sistemas e Computação.

Orientador: Edmundo Albuquerque de Souza  
e Silva

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# Chapter 1

## Introduction

### 1.1 Contributions

### 1.2 Dissertation Outline

# Chapter 2

## Literature Review of Change Point Detection

- Here the change point problem will be "defined", including offline and online versions. - we deal with univariate unevenly time series. Explain that some methods can be expanded no multivariate - unknown number of change points - we disconsider changes in periodicity

### 2.1 Notation

In this work an univariate time series composed of  $n$  points is defined by two vectors:  $\mathbf{x} = (x_1, \dots, x_n)$  and  $\mathbf{y} = (y_1, \dots, y_n)$ . The value  $y_i$  indicates the  $i$ -th sampled value and  $x_i$  indicates the associated sample time. It is assumed that the points are sorted by time, that is,  $x_{i-1} < x_i$  for  $i = 1, \dots, n$ . Since we consider unevenly time series  $x_i - x_{i-1}$  can be different for different  $i$  values. For  $s \geq t$  the following convention is adopted  $\mathbf{y}_{s:t} = (y_s, \dots, y_t)$ .

The presence of  $k$  change points indicates that the data is splitted into  $k + 1$  segments, also called windows. Let  $\tau_i$  indicate the  $i$ -th change point for  $i = 1, \dots, k$ . Let  $\tau_0 = 0$  and  $\tau_{k+1} = n$ . Then, the  $i$ -th segment is defined by  $\mathbf{y}_{\tau_{i-1}+1:\tau_i}$ , assuming that  $\tau_{i-1} < \tau_i$  for  $i = 0, \dots, k + 1$ . Therefore  $\boldsymbol{\tau} = (\tau_0, \dots, \tau_{k+1})$ .

### 2.2 Sliding Window Techniques

Mainly a change point detection algorithm aim to find  $k$  and  $\boldsymbol{\tau}$ .

Describe sliding window techniques in change point detection. Describe how two windows can be compared. Probably this technique will not be part of my solution, but I will write about it since is the simplest and most intuitive solution.

## 2.3 Combinatorial Optimization Model

### 2.3.1 Constrained Case

Given a fixed value of  $k$ , one approach is to define a cost function that measure the homogeneity of a segment and therefore choose the change points that globally optimize this homogeneity. Let the cost of the  $i$ -th segment be defined as  $C(y_{\tau_{i-1}+1:\tau_i})$ .

The cost of a segmentation is then  $\sum_{i=1}^{k+1} C(y_{\tau_{i-1}+1:\tau_i})$ .

A common choice for function  $C$  is the MSE (Mean Squared Error) which can capture changes in the mean. Another usual approach is to consider a distribution model and use the negative maximum log-likelihood. The latter can capture changes in mean and variance, also considers that data within a segment is iid. Therefore, given a fixed  $k$ , the optimal segmentation is obtained through the following optimization problem:

$$F_{k,n} = \min_{\tau_{1:k}} \sum_{i=1}^{k+1} C(y_{\tau_{i-1}+1:\tau_i}) \quad (2.1)$$

This problem can be solved using dynamic programming:

$$F_{k,t} = \begin{cases} 0, & \text{if } k = 0 \text{ and } t = 0 \\ \infty, & \text{if } k = 0 \text{ and } t > 0 \\ \min_{s \in \{0, \dots, t-1\}} [F_{k-1,s} + C(y_{s+1:t})], & \text{otherwise} \end{cases} \quad (2.2)$$

The overall time complexity of this algorithm is  $O(kn^2 f(n))$ , where  $f(n)$  is the time complexity to evaluate  $C$ .

### 2.3.2 Segment Cost Function

Several segment cost functions can be evaluated in  $O(1)$  after a preprocessing phase, implying in an overall  $O(kn^2)$  time complexity. Next is provided the procedures to achieve this efficiency using MSE, negative maximum log-likelihood of normal and exponential distributions.

#### MSE

Let  $\mu_{s,t}$  the mean value of the segment  $\mathbf{y}_{s:t}$ :

$$\mu_{s,t} = \frac{\sum_{i=s}^t y_i}{t - s + 1} \quad (2.3)$$

Then, the  $MSE(\mathbf{y}_{s:t})$  is defined as:

$$\begin{aligned}
MSE(\mathbf{y}_{s:t}) &= \frac{\sum_{i=s}^t (y_i - \mu_{s,t})^2}{t - s + 1} \\
&= \frac{\sum_{i=s}^t (y_i^2 - 2y_i\mu_{s,t} + \mu_{s,t}^2)}{t - s + 1} \\
&= \frac{\sum_{i=s}^t y_i^2 - 2\mu_{s,t} \sum_{i=s}^t y_i + (t - s + 1)\mu_{s,t}^2}{t - s + 1}
\end{aligned} \tag{2.4}$$

Let  $S_i = \sum_{j=0}^i y_j$ , that is,  $\mathbf{S}$  represents the prefix sum of  $\mathbf{y}$  for different indexes.  $\mathbf{S}$  can be computed in  $O(n)$  with the following dynamic programming procedure:

$$S_i = \begin{cases} 0, & \text{if } i = 0 \\ S_{i-1} + y_i, & \text{otherwise} \end{cases} \tag{2.5}$$

Let  $Q_i = \sum_{j=0}^i y_j^2$ . As with  $\mathbf{S}$ ,  $\mathbf{Q}$  can be computed in  $O(n)$ :

$$Q_i = \begin{cases} 0, & \text{if } i = 0 \\ Q_{i-1} + y_i^2, & \text{otherwise} \end{cases} \tag{2.6}$$

Given that  $\mathbf{S}$  and  $\mathbf{Q}$  are previously computed, it is possible to evaluate the following equations in  $O(1)$ :

$$\mu_{s,t} = \frac{S_t - S_{s-1}}{t - s + 1} \tag{2.7}$$

$$\sum_{i=s}^t y_i = S_t - S_{s-1} \tag{2.8}$$

$$\sum_{i=s}^t y_i^2 = Q_t - Q_{s-1} \tag{2.9}$$

With equations 2.7, 2.8, 2.9 it is possible to observe that 2.4 can be computed in  $O(1)$  given an  $O(n)$  precomputation.

## Negative Log-Likelihood of Normal Distribution

The pdf of a Gaussian distribution is given by:

$$N(x|\mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{\frac{-(x-\mu)^2}{2\sigma^2}} \tag{2.10}$$

The maximum likelihood estimators are:

$$\hat{\mu} = \frac{\sum_{i=1}^n}{n} \quad (2.11)$$

$$\hat{\sigma}^2 = \frac{\sum_{i=1}^n}{n} \quad (2.12)$$

Through these equations is possible to observe that negative of the maximum log likelihood can be expressed using *MSE*:

$$\begin{aligned} NLL &= \frac{n \ln(2\pi)}{2} + \frac{n \ln(\sigma^2)}{2} + \frac{\sum_{i=1}^n (y_i - \mu)^2}{2\sigma^2} \\ &= \frac{n \ln(2\pi)}{2} + \frac{n \ln(MSE)}{2} + \frac{nMSE}{2\sigma^2} \end{aligned} \quad (2.13)$$

## Negative Log-Likelihood of Exponential Distribution

- degenerate distribution

### 2.3.3 Penalized Case

When the number of change points is unknown.

### 2.3.4 Pruning

- heuristics

## 2.4 Bayesian Inference

I will erase this section if I don't use bayesian inference. Describe Fearnheard (offline) and MacKay (online) solutions. Say that there are other versions.

## 2.5 HMM

I will not describe HMM algorithms (viterbi, baum welch, etc), I will only describe how HMM have been used in change point detection. Describe Left-Right HMM, full HMM, and Regularized HMM in this problem.

## 2.6 Other Algorithms

Only cite other used algorithms and say why I chose the previous one to analyse.

## 2.7 Performance Evaluation

Describe how datasets are constructed in literature. Describe how an algorithm output is evaluated.

# Chapter 3

## Dataset

### 3.1 Description of End-to-End Packet Loss Measurements Time Series

Here will be presented the TGR dataset. Small description on how data are collected, including client informations (geographic position, routes, etc) Plots: distribution between two consecutive measures, autocorrelation after time binarization, loss distribution, hour of day x loss, day of week x loss. Maybe: clusterize clients by distribution or time series.

### 3.2 Change Points Classification Survey

Describe web system used to get "true" change points. Describe majority voting. Describe how data were divided in train/test dataset.



# Chapter 4

## Applying Change Point Detection

In each algorithm section I will: Describe adaptations and aproaches. Describe difficulties of this algorithms in real data and in the current dataset that lead to adaptation.

### 4.1 Preprocessing

Filters applied to time series before presenting to algorithms.

### 4.2 Tuning Hyperparameters

#### 4.2.1 Grid Search and Randomized Grid Search

#### 4.2.2 Bayesian Optimization

I don't know if I am going to use this method.

#### 4.2.3 Particle Swarm Optimization

I don't know if I am going to use this method.

### **4.3 Sliding Window**

### **4.4 Dynamic Programming**

### **4.5 HMM**

### **4.6 Bayesian Inference**

I don't know I will use this: poor performance.

### **4.7 LSTM**

I don't know I will use this: maybe I will not have enough data.

### **4.8 Ensembles**

If there are enough models to be tested describe how to use ensembles.

# Chapter 5

## Results

### 5.1 Classification Accuracy

Present false positive/false negative/...

### 5.2 Unsupervised Analysis

Clusterize clients according with change points detected and check if latent information of clusters are also clusterized.

### 5.3 Algorithms Comparison

Compare algorithms results and computational performance.

# Chapter 6

## Conclusions

# Bibliography