

- 2 inst, serviceEnd 3 - inst, start, join
- 4- acceptTheBets,
- getSpectatorBetList, honourTheBets 5- summonHorsesToPaddock.
- 10 inst, getAreThereAnyWinners 11 - inst, getWinners

8 - inst, open, writeObject, readObject,

- 9 inst, getSpectatorBetList startTheRace, reportResults,

entertainTheGuests

close

areThereAnyWinners, endRaces 6 - calculateTrackDistance, startRace, endRace, reportResults, getTheWinners, clearRacePositions