Description

1 - inst

2 - inst, serviceEnd

3 - inst, start, join

4- proceedToPaddock, horseOutOPaddock, atTheFinishLine

5- addHorseToRace, proceedToStartLine, hasFinishedLineBeenCrossed, makeAMove

6 - proceedToStable, horseOutOfStable

7 - proceedToPaddock, proceedToStartLine, horseOutOfStartLine

8 - inst, open, writeObject, readObject, close

9 - inst, getDistance, getIterations, hasFinishLineBeenCrossed