



### Description

1 - inst  
 2 - inst, start, accept,  
 3 - inst, start  
 4 - readObject, writeObject, close  
 5 - processAndReply  
 6 - startTheRace, reportResults,  
 summonHorsesToPaddock,  
 endRaces, waitForNextRace,  
 goCheckHorses, goWatchTheRace,  
 relaxABit, proceedToPaddock,  
 horseOutOfPaddock,  
 atTheFinishLine,  
 areThereAnyWinners, haveIWon,  
 serviceEnd

7 - updateHorseState,  
 updateSpectatorState, serviceEnd  
 8 - serviceEnd  
 9 - inst, open, writeObject, readObject,  
 close  
 10 - inst, getType, getSpectatorId,  
 getSpectatorState, getHorseId,  
 getWinners, getSpectatorBetList