

CNN Layers

Convolutional Layers

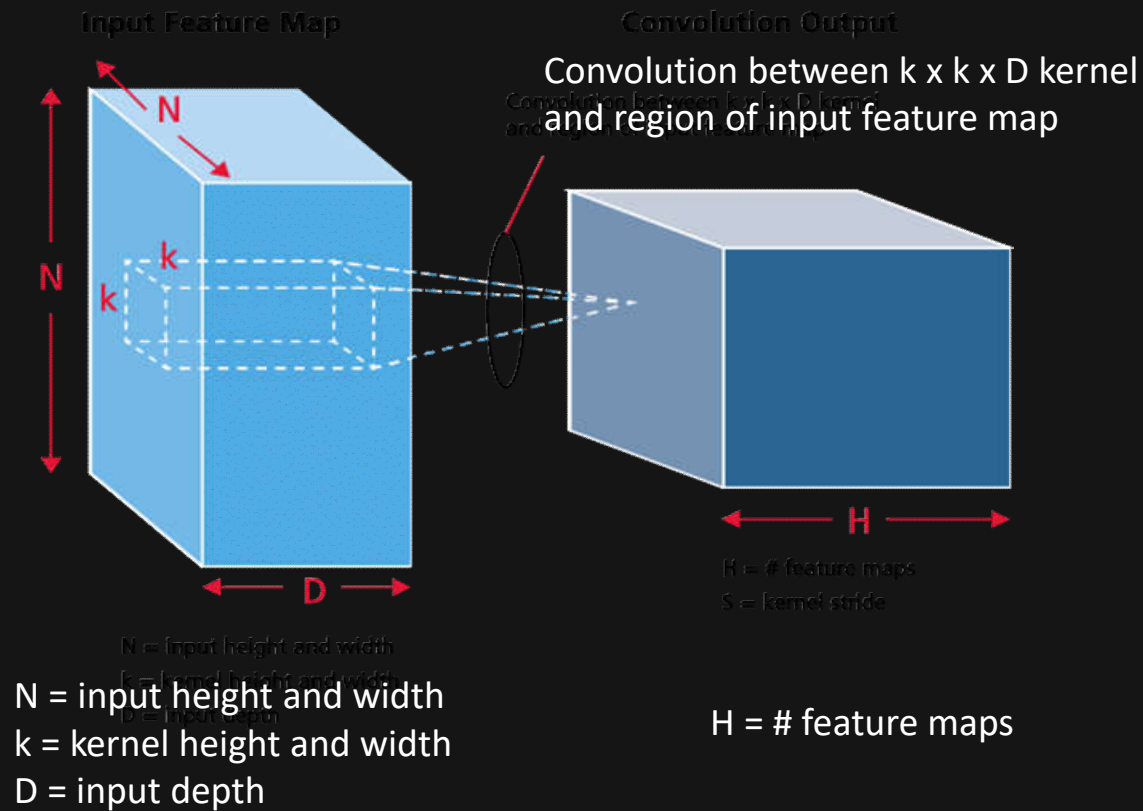


Image source ([link](#))

Convolutional Layer

- Performs filtering on the image or result from the previous layers
- Saves weights by using the same weights for all filters of a feature map
- Multiple filters can be applied to the result of the previous layer resulting in multiple feature maps
- Params:
 - $n \times n$: the filter size (typically 3×3 , 5×5 , 7×7). Can be 1×1 !
 - depth: the number of feature maps
 - stride: shift to apply next filter (1 applies to every pixel, 2 skips a row/column, ...)
 - padding: can be used to create a border of zeros around the image(s) from the previous layer (preserves dimensionality)

Pooling

12	20	30	0
8	12	2	0
34	70	37	4
112	100	25	12

max pooling

20	30
112	37

avg. pooling

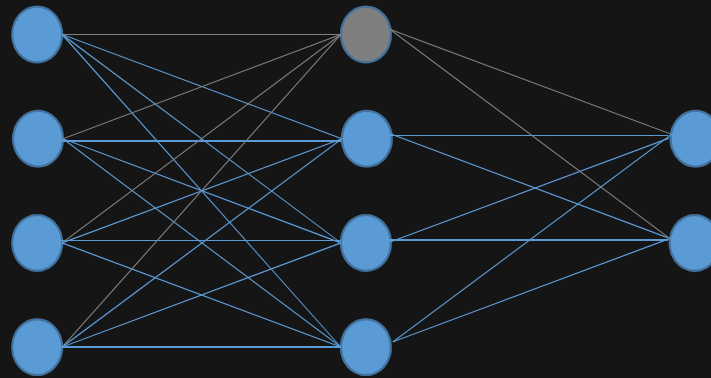
13	8
79	19.5

Pooling

- Enables dimensionality reduction
- Typical kernel = $2 \times 2 \Rightarrow$ reduction by half in each dimension
- Typical stride for kernel $2 \times 2 = 2$ (no overlap)
- Most common is max pooling
- Considering an input of $28 \times 28 \times 256$ the output will be $14 \times 14 \times 256$
- Pooling layer is commonly placed after a convolutional layer
- There is no consensus about pooling. Some prefer to use Convolutional layer with stride:
STRIVING FOR SIMPLICITY: THE ALL CONVOLUTIONAL NET ([link](#))

Dropout

- Randomly selects neurons to discard during feedforward and backward passes.



Droupout

- Srivastava, et al. (2014) [Dropout: A Simple Way to Prevent Neural Networks from Overfitting](#)
- Should provide better generalization, as it is forcing the network to have multiple paths to achieve the same result.

Regularization

- Penalization for large weights
- CNNs with smaller weights tend to generalize better.

In Keras

```
model = Sequential()

model.add(Conv2D(64, (5, 5), padding='same',
                 input_shape=(imgSize, imgSize, channels),
                 activation='relu'))
model.add(Conv2D(64, (5, 5), activation='relu'))
model.add(MaxPooling2D(pool_size=(2, 2)))
model.add(Conv2D(64, (3, 3), activation='relu'))
model.add(MaxPooling2D(pool_size=(2, 2)))

model.add(Flatten())
model.add(Dense(128, activation='relu'))
model.add(Dropout(0.5))

model.add(Dense(classCount, activation='softmax'))
```