

# Infratools

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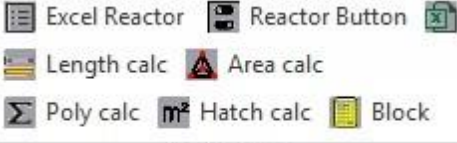



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



## Welcome

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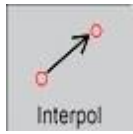
Push Run-button to start Infratools in your current Drawing

 <p>Infra design ▾</p>	<p><b>functions for setting, interpolate, raise/low Heights</b></p>
 <p>Calculation</p>	<p><b>functions for calculating Autocad drawing objects</b></p>
 <p>Coordinates ▾</p>	<p><b>Import/Export point-coordinates list as file</b></p>
 <p>Drawing cmd ▾</p>	<p><b>functions for modifying objects in Autocad drawing database</b></p>
 <p>Automation ▾</p>	<p><b>Automation of operations ex. without open drawings</b></p>

 Import  Export   Adjustment  Look  3d  2d  Convert Surveying ▼	<b>Fixing surveying files</b>
 Freeze  Structur  Pipe Civil3d/Pipe Network	<b>Properties of pipes and structures</b>

## Infra Design

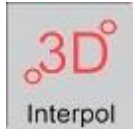
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Interpolation between heights



Interpolation from selected height



Show height from pickpoint



Change elevation from multiple height (raise or low)



Mark height text with underline or parenthesis



Modify slope between heights by pushing left/right button from mouse



Show slope values along 3dPolyline segments

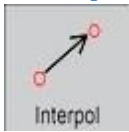


Get heights in selected spaces from 3dPolylines



Get height on selected surface from Civil3d

## Interpolate between heights



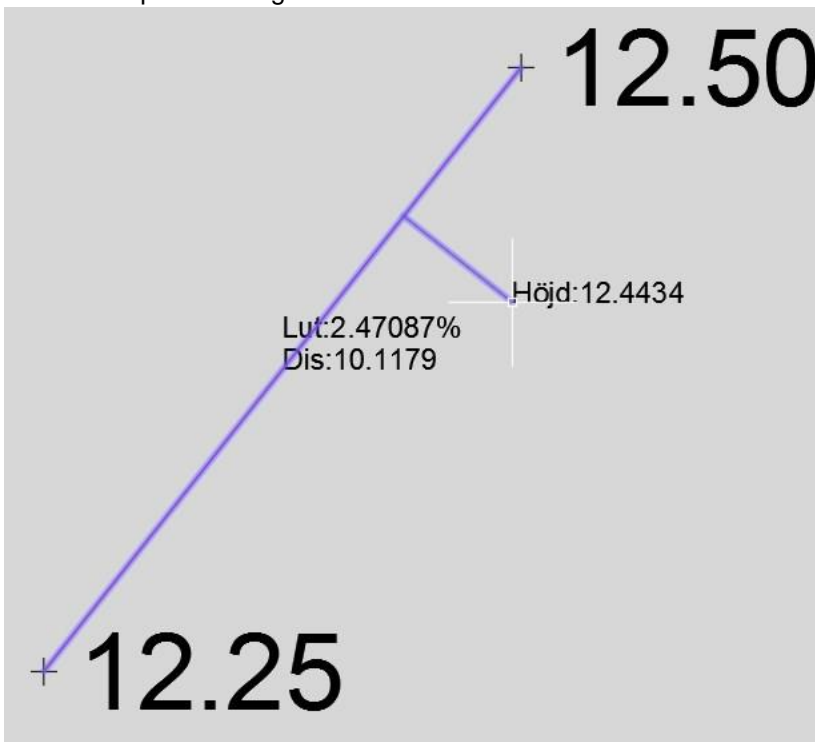
Function need to pick two heights, which are blocks with attribute (within elevation value)

Enter textheight: <1.0>:

Select first and then second height and pick new position for interpolated height.

It displayed temporary a magenta line, in the middle Slope(%) and Distance(m). The height on the cursor is calculated between selected heights.

Pick a Position to create new height. Automatically it sets block with name "Level" and attribute "Elevation" within interpolated heightvalue.



## Interpolate from height



Pick first height and control settings for slope and distance on temporary magenta line.

In commandline are options to change settings:

Select position for new height [Level Slope Distance Elevation&slope ...Continue] <Enter>:

Press key 'L' to set a fix value for elevation

Press key 'S' to set slope value

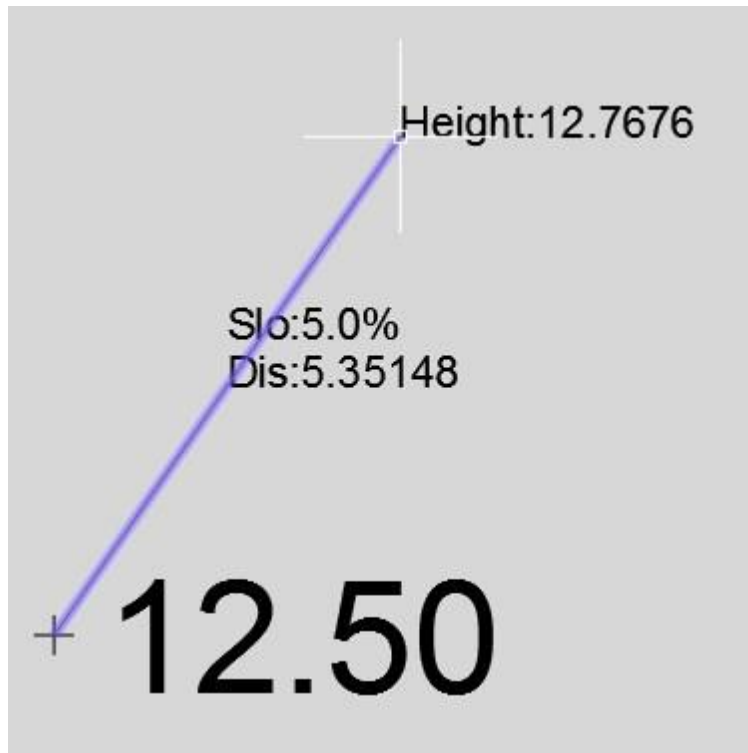
Press key 'D' to set distance between first and new height

Press key 'E' to set both elevation and slope to get new height

Press key Enter to continue with normaly modus

With all changes of settings is calculated directly new height on cursor.

Pick position for new height and in commandline get option to interpolate from last calculated height or from current height.



## Show height from pickpoint



Show height from pickpoint

Pick position in Model-space, if picked point has a point coordinate with z-value it set height block named 'Level' with elevation value getting from z-value otherwise elevation in height is 0.00. This block can use for interpolation uses.

## Adjust heights



Change height value from block 'Level'. To raise values type positive value or lower with negative value. Select multiple 'Level' blocks to apply changes.

## Textstyle



Mark height text with underline or parenthesis

Give 'Level'-attribute elevation ('elev'..elevation) different types of display. Three options to change style 1 without underline or parenthesis 2-with underline 3-with parenthesis.



## Interpolate with mouse control

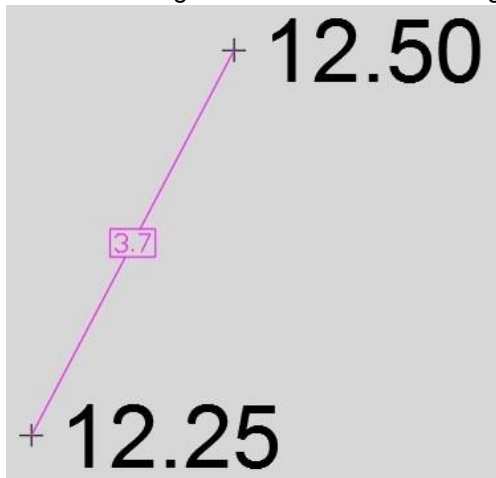


Pick two heights type block named 'Level' first start height and second height to modify height value. With option interval in % is it possible to change factor for raise or lower interval from second height. If interval is positive press left mouse button to raise or right button to lower height. Automatically it changes attribute value of Level.

Customizing height by controlling with mouse button left/right

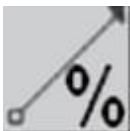
Enter interval in %: <0.1>: that mean here can set modify value in percent.

Select first height to start and second height to modify height value



Push Left or Right button from mouse device to raise or lower heights.

## Explore 3dPolylines



Show slope values along 3dPolyline segments

Pick two heights type block named 'Level' first start height and second height to modify height value. With option interval in % is it possible to change factor for raise or lower interval from second height. If interval is positive press left mouse button to raise or right button to lower height. Automatically it changes attribute value of Level.

## Heights from 3dPolylines



Validate heights on selected interval from 3dPolylines with z-value from intersection along Polyline. Select first 3dPolyline there extract heights and second oriented help Polyline which needs for calculating interval in meters between extracted heights. Press enter and get heights in right, press enter and rotate all generated heights 90 degree.

Polyline elevations from 3dPolylines

**Select 3dPolyline to extract heights and press <Enter>**

-> this Polyline should extract heights

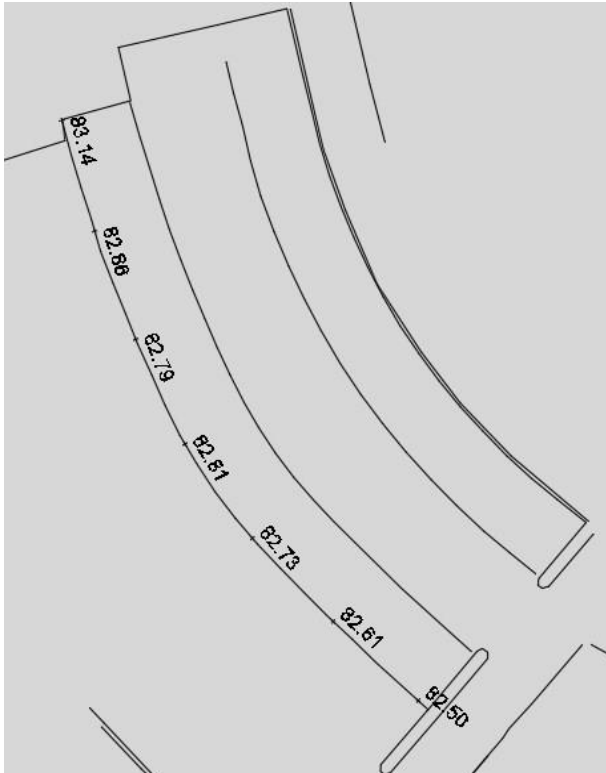
**Select a helpline for interval and press <Enter>**

-> this Polyline control interval and planview of heights

**Select text height -> for**  
generate Level-block

**Continue rotate <Yes>:**

-> Press Enter to rotate heights on selected Polyline



## Add heights from Surface



Application Autocad Civil3d make it possible to create Surfaces, which means a triangulated model from points of coordinates in x,y,z. This needs to generate height values as 'Level'-block. I doesn't matter if many Surfaces are superimposed. Pick a position on Surface, it display a pickbox on cursor there it can select which Surface height will be needed.

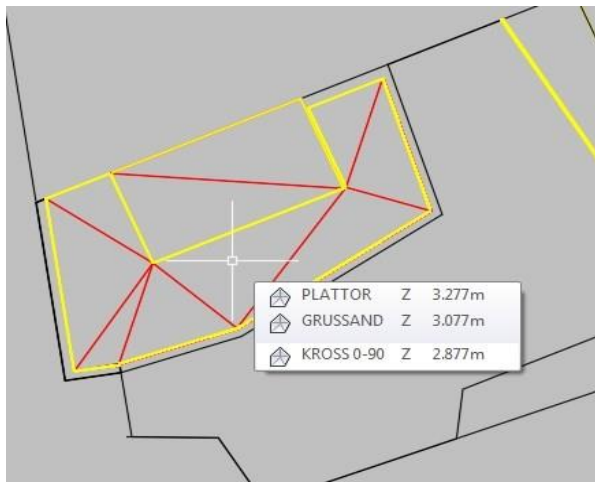
Surface elevation to get heights from selected Civil3d surface

Civil3d show heights from Surface (1) but it needs a height as value in Model space.

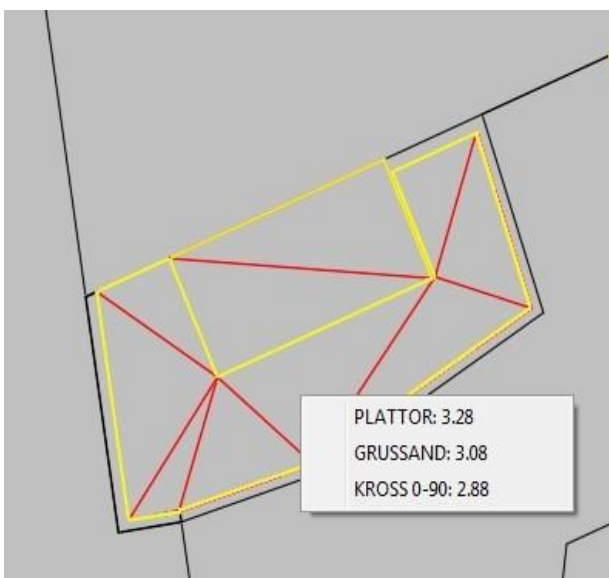
Start command and pick on Surface (2), select in pickbox this Surface to create a height (example "PLATTOR").

Automatically it creates Level block with height (3.28) on selected position.

1)



2)

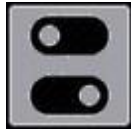


## Calculation

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Excel Reactor



On / Off



Table export to Excel



Calculate length from Line objects



Calculate area from "closed" Polyline



Generate Polyline segments report



Calculate area from Hatch objects



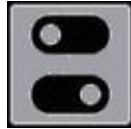
Count blocks

/

## Excel Reactor



Excel Reactor



On / Off



Table export to Excel

With button on/off it can validate Reactor. In on-modus all selected objects in model-space copied automatically to clipboard moreover all values for length and area calculates together – total result shows in macrobar on Autocad window below right. Interim results can read out in Excel with press result-button. In Excel-table gets all objects sorted by layername and related length and area.

	A	B	C	D	E	F	G
1		Length sum results by layer in meter					
2		Layer	Type	Length[m]			
3			0 ELLIPSE	329.7			
4			0 SPLINE	597.8			
5			0 POLYLINE	552.7			
6			0 LWPOLYLINE	458.4			
7			0 LINE	187.0			
8			0 ARC	288.0			
9			0 CIRCLE	606.4			
10							
11		Area sum results by layer in m²					
12		Layer	Type	Area[m²]			
13			0 ELLIPSE	7799.6			
14			0 SPLINE	7169.5			
15			0 POLYLINE	1689.7			
16			0 LWPOLYLINE	5947.8			
17			0 LINE	0.0			
18			0 ARC	9804.5			
19			0 CIRCLE	29257.5			
20							
21		Hatch area sum results by layer in m²					
22		Layer	Type	Area[m²]			
23		Layer1	HATCH	29257.5			
24		Layer2	HATCH	7799.6			
25							
26		Length segments sum results in meter					
27		Type	Radius[m]	Length[m]			
28		POLYLINE	(Radius . 10.983)	11.225			
29		POLYLINE	(Radius . -10.1137)	11.567			
30		POLYLINE	(Radius . 0.0)	28.206			

## Calc length



Calculate length from Line objects

All drawing objects with property length. Total result of specifically length-object calculates together and shows as Excel-table in model-space.

Length sum results by layer in meter		
Layer	Type	Length[m]
0	ELLIPSE	329.7
0	SPLINE	597.8
0	POLYLINE	552.7
0	LWPOLYLINE	458.4
0	LINE	187.0
0	ARC	288.0
0	CIRCLE	606.4

## Calc area



Calculate area from "closed" Polylines

All drawing objects with property area. Total result of specifically area-object calculates together and shows as Excel-table in model-space.

Area sum results by layer in m²		
Layer	Type	Area[m²]
0	ELLIPSE	7799.6
0	SPLINE	7169.5
0	POLYLINE	1689.7
0	LWPOLYLINE	5947.8
0	LINE	0.0
0	ARC	9804.5
0	CIRCLE	29257.5

## Polyline segments



Generate Polyline segments report

Select Polylines to calculate segments inside selected Polyline. If segment is an arc-segment it shows radius value. Positive value means in drawn direction arc is going to right otherwise to left. Line segments shows with radius 0. All values with same radius calculates together and shows in Excel-table in modelspace

Length segments sum results in meter		
Type	Radius[m]	Length[m]
POLYLINE	(Radius . 10.983)	11.225
POLYLINE	(Radius . -10.1137)	11.567
POLYLINE	(Radius . 0.0)	28.206

## Calc hatch



Calculate area from Hatch objects

Total results of specifically hatch-object calculates together and shows as Excel-table in model-space.

Hatch area sum results by layer in m²		
Layer	Type	Area[m²]
Layer1	HATCH	29257.5
Layer2	HATCH	7799.6

## Count blocks



Count blocks

Calculate all selected blocks together and show sum results in Excel-table.

Block Data		
Preview	Block Name	Count
	structure	49
	lamp	1
	cycle	10
	street lamp	48
	forest	2
	rocks	7
	tree	59
	coordinate	64
	manehole	1
	flag	1

## Coordinates

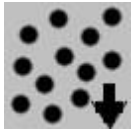
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Import points from pxy-format file



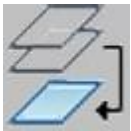
Export points to pxy-format file



Save points to txt-format file



Change Layerstructure from csv-format file



Change Layerstructure from dialog box



## Import Export pxy file



Import points from pxy-format file



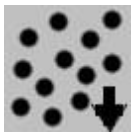
Export points to pxy-format file

**Import** survey points from coordinate file pxy-format. Remove first two rows (yellow marked) before import in Autocad. This are only rows fro description that does not has a effect for import to Autocad. In process it creates block named 'meas' with 3 attributes for number, height and code.

Point Number	x-coordinate	y-coordinate	height	Point Code	Line between
XYZ-COORD-FILE ,U1.00,1998-05-05,					
1.001	40797.9610	66013.9380	82.3370	MI511B_T	
1.002	40798.4230	66013.2490	82.2390	MI511B_T	
1.003	40798.6490	66012.9030	82.2210	MI511B_T	
1.004	40799.0940	66012.0710	82.4660	MI511B_T	
1.005	40799.2800	66011.6350	82.5340	MI511B_T	
1.006	40800.3300	66009.5210	82.6180	MI511B_T	
1.007	40801.6940	66006.8280	82.5720	MI511B_T	

**Export** 'meas' block to pxy-file in same procedure.

## Points to File



Save points to txt-format fil

Points are a type of Autocad object which can export to coordinate file in txt-format. After selecting of all points is it possible to give a start point number and pre- suffix before and after created number. In procedure it creates text with contents of point number and pxy-file saved on selected path.

Point Number	x-coordinate	y-coordinate	height	Point Code	
1	6281827.006	113704.326	7.483	11	
2	6281829.182	113777.543	7.563	11	
3	6281836.852	113857.433	7.094	11	
4	6281740.512	113955.900	6.978	11	
5	6281640.549	113961.322	7.322	11	
6	6281601.861	113903.091	6.873	11	
7	6281625.281	113839.842	7.282	11	
8	6281649.650	113791.147	7.4		
9	6281690.174	113761.943	7.4		
10	6281750.968	113713.192	7.4		

## Change Layernames by csv-file

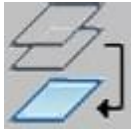


Change Layerstructure from csv-format file

Often is coming drawing files from clients which have another layer structure as it need. This is easy to change with a csv-file in Excel. Only have to create comparing between old and new layer in this csv. Open Excel and create two columns where first column describes Old layer name and second new layer name. In this example does routine convert all layers with 'AD\_SLED\_...' to 'M-BEF-VA...' After converting is it possible to delete unused old layers.

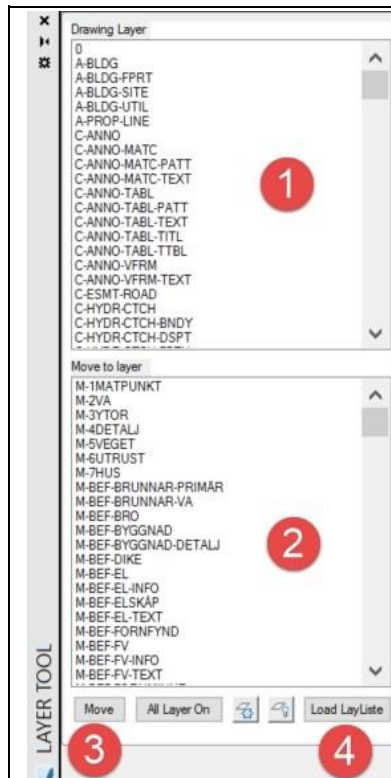
Old layer name	New layer name
AD_SLED_SLUT	M-BEF-VA-TEXT
AD_SLED_SLUT_AP	M-BEF-VA-TEXT
AD_SLED_SLUT_TXT	M-BEF-VA-TEXT

## Change Layernames by dialog



Change Layernames from dialog box

Similar like convert layer names can this routine move drawing object from layer to another layer.



- 1)  
Old layer:  
Dialog display all layers in drawing where are contents of Autocad objects. Select layer after it freeze all other layers to can see which drawing objects decide on this layer.
- 2)  
New layer:  
Dialog display all layers that can use for move layer objects to selected layer in this bar
- 3)  
After select old and new layer press button 'Move' to save drawing objects to new layer. After this step all objects have moved to new layer. Go back with ctrl+z.
- 4)  
Button Load layerliste can import layer-name-structure from a txtfile

## Drawing cmd

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Draw slope signature between two lines



Change planview without modification of coordinate system



Change layer color



Remove layers by choice in dialog



Change attribute color



Marks heights with flag (leader)



Match block properties



Rotate multiple blocks and text



Rename block



Rename layer



Insert multiple blocks

## Draw slopes



Draw slope signature between two lines

For planning of road or ground-design is here an option to symbolize slope between top- and bottom-line. Select first top-line as Polyline or Spline and then bottom line. Define distance between hatch-lines as value or by picking by two points from slope which wants to create. All created hatch-lines generates in a block to can easy modify (remove and redraw).

## Plan view



Change planview without modification of coordinatsystem

Plan view can have different direction, standard is in north-south direction. Without change of world coordinate system can change plan view by picking two points in model-space. This can be useful ex. Layout viewports to get better readable drawing. This routine connect Autocad command ucs (coord. System rotate by z-ordinate by two picked points) and ucs by preview.

## Change Color



Change layer color



Change attribute color

Condition to could change color from layer object is that drawing object is created in color 'bylayer'. Pick a drawing object (but not a block) and select new color in dialog. Then changes layer color after choice. This functionality is also useable for extern layer color from x-reference-object. Same procedure pick x-reference layer in model-space and select new color in dialog.

## Erase Layer

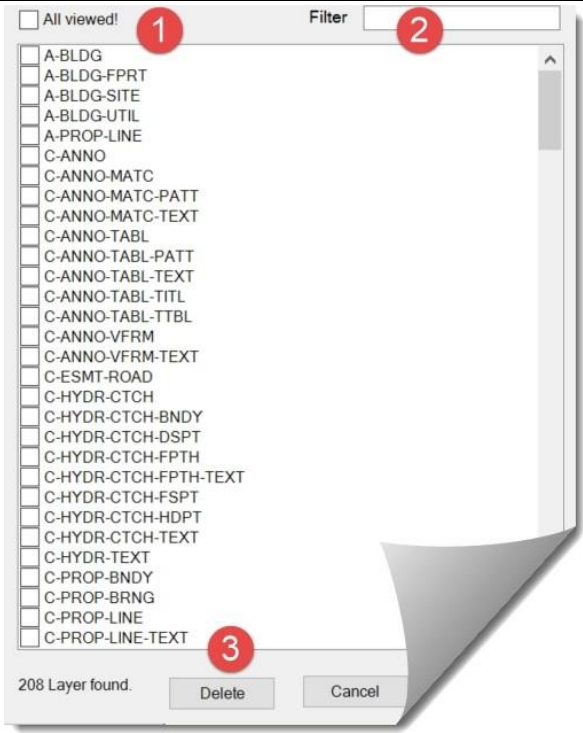


Remove layers by choice in dialog

Often is not possible to erase layer from Autocad database of numerous reasons. Layer contents drawing objects, Layer are anchor in dwt-template for example Civil3d-object-layer.

In all these cases this routine can still delete selected layer. If layer contents objects, all removed layers can recognize, how many objects was deleted.

Open text window (textscr) to see counted objects.

	<p>1) All viewed that current previews</p> <p>2) Option to filter layer names upper lower casesensitive</p> <p>3) Select layernames to delete and press finally Delete button</p>
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## Height flag



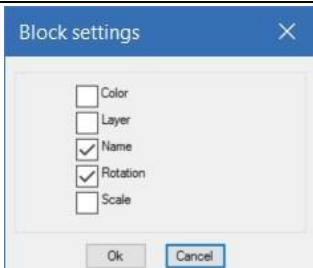
Marks heights with flag (leader)

Option to give a 'Level' block a flag. Block object converts to leader-object.

## Match block properties



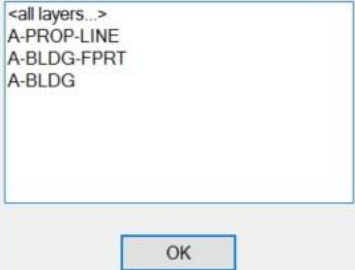
Match block properties

	<p>Select source block (change settings) and select blocks that become new properties. In settings select properties that should match block.</p>
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## Rotate blocks



Rotate multiple blocks and text

	<p>Select blocks or texts in one selections-set then take a choice in dialog. Dialog shows layers from selected objects. Select layer and rotate object by drawn helpline.</p>
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## Rename blocks



Rename block

Select block to wants rename, it shows current name of the block. Then put a new name for block and press enter.

## Rename layer



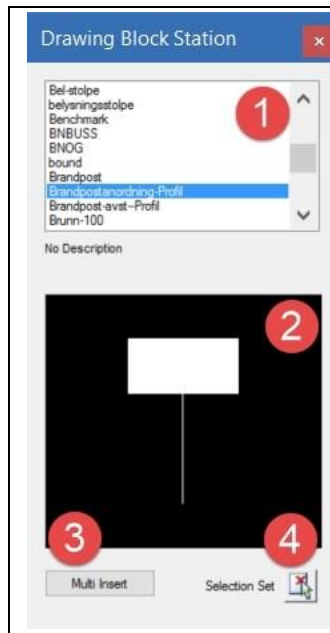
Rename layer

Select object in model-space, it shows current name of layer. Then put a new name for layer and press enter.

## Block station



Insert multiple blocks



1)

In dialog shows all block in current drawing-database, they don't have to be visible. Select block to want to insert in model-space.

2)

It is possible to give a description for blocks, they are saved in system csv-file:

C:\ProgramData\Autodesk\ApplicationPlugins\Infratools.bundle\Contents\Resources\program\Blockstation.csv -> In preview shows block appearance.

3)

Multi-insert button can paste block many times. Selection set show counted inserts. 4)

If press button can change properties of all pasted block in one action.



## Automation

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Import data from drawing



Layout settings and print



Multiple print to pdf-format



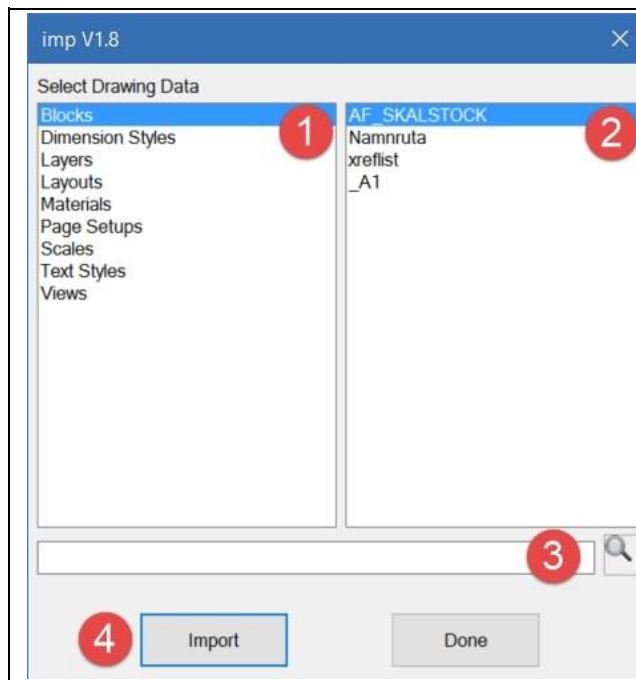
Update block attributes

## Import datas from Drawing



Import data from drawing

After start select a drawing-file to import data from. Functionally it works that selected file opens in background (must be closed) and read out all drawing-objects.



- 1)  
In left box shows all types of datas. Select one of them.
- 2)  
Make a choice, can be many, of objects wants imported in current drawing.
- 3)  
Look for objects in selected drawing.
- 4)  
After these steps press Import-button to finish import datas

## Layout manager



Layout settings and print

Manage layouts in current open drawing. All changes save in selected layout-object (even if not need to print)

	<p>Displayed layouts in drawing. Manage layouts with</p> <ol style="list-style-type: none"> <li>1)             <ul style="list-style-type: none"> <li>&gt; Add create new layouts</li> <li>&gt; Delete remove selected layouts</li> <li>&gt; Make a Copy from selected layout</li> </ul> </li> <li>2)             <ul style="list-style-type: none"> <li>&gt; Top Up Down Bottom functions to sort layout tabs below.</li> <li>&gt; Sort by layout name</li> <li>&gt; Reverse sorting</li> <li>&gt; Pre/Suff set prefix or suffix for layoutnames</li> </ul> </li> <li>3)             <ul style="list-style-type: none"> <li>&gt; Plot Device change device from selected layouts.</li> <li>&gt; Paper format change print format from selected layouts.</li> <li>&gt; Plotstyle change ctb-plot-style from selected layouts.</li> </ul> </li> </ol> <p>Plot all selected layouts in one process.</p>
--	---

## Multiple pdf print



Multiple print to pdf-format

Select drawing-files to open in background and select ready layout within to print as pdf-file.

1)

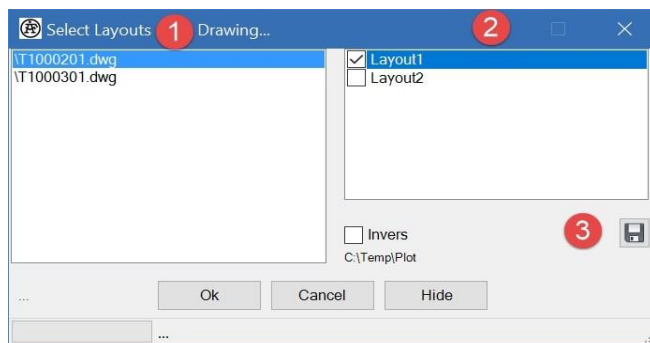
Selected drawings

2)

Selected layouts in selected drawing **Invers** selection.

3)

Define path to want save pdf



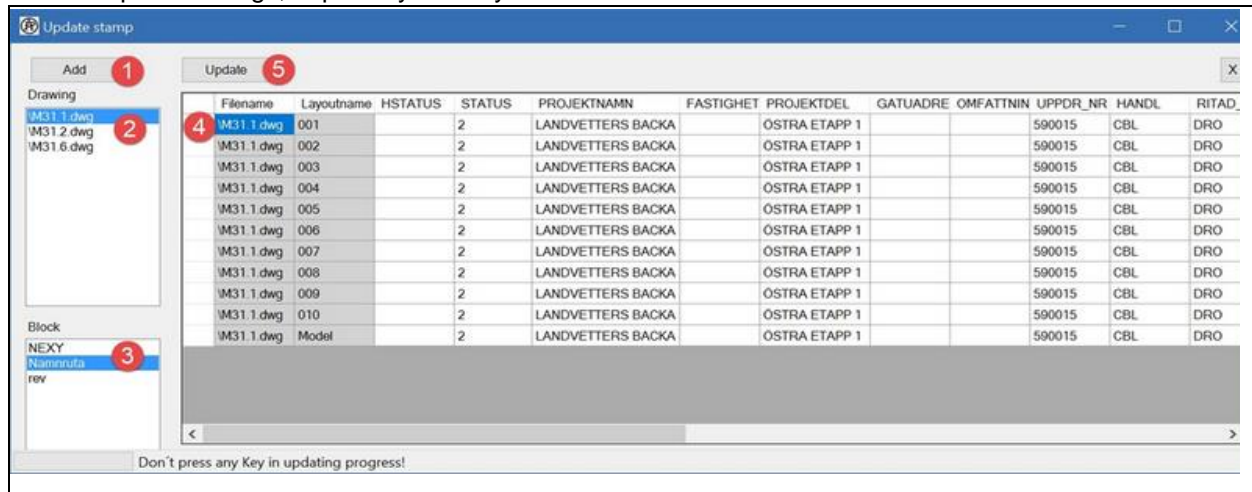
Press Ok to create pdf-files from selected layouts. Hide dialog to continue work.

## Block attribute update



Update block attributes

Without open drawings, especially with layouts can rename block information comfortable in data table.



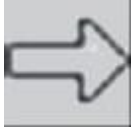
- 1) Add and select drawings to update block infos. All selected drawing files shows in Drawing listbox below
- 2) Select file in Drawing listbox (ex. M31.1.dwg) and wait a few seconds... in background opens selected file and read all blocks which have attributes. Detected block reflected in Block listbox below. Make a choice of block name who wants to update. Take a look in this example picture above. Both choices for drawing file and block name have selected modus.
- 3) After selecting of block (ex. 'Namnruta') it take a little time shows all attribute values separated after layoutname.
- 4) In Datatable can changes attribute values of block. It can marks a hole column and type new value to change same attribute in all drawings.
- 5) Press Update button execution changes and wait until progress shows 'Complete'

## Surveying

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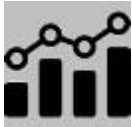
Import from txt-format file



Export to txt-format file



Generate blocks along Polyline



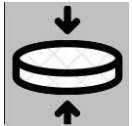
Adjust survey points



Look for survey points with chosen code



Create 3dPolylines along survey points



Convert 3d to 2dPolyline



Offset Polyline with height



Remove segments from Polyline



Create symbols on survey points

## Import Export from txt-file



Import from txt-format file



Export to txt-format file

Nr	X	Y	Z	Code
----	---	---	---	------

20140328.txt - Anteckningar

Arkiv Redigera Format Visa Hjälp

```

100,6281482.624,113840.083,6.129,33
101,6281482.036,113834.677,6.191,33
102,6281483.980,113827.766,6.041,33
103,6281488.254,113822.241,5.919,33
104,6281493.881,113817.609,5.821,33
105,6281493.891,113817.615,5.823,33
106,6281500.635,113812.429,5.792,33
107,6281507.664,113805.415,5.723,33
108,6281514.301,113796.316,5.679,33
109,6281518.112,113789.107,5.630,33

```

Selected **Import** txt-file must have ',' as separator otherwise going read process wrong. Imported coordinate symbolize as block 'meas' wit attribute nr, height, code.

To can **Export** coordinates to txt-file it needs block named 'meas'.

n



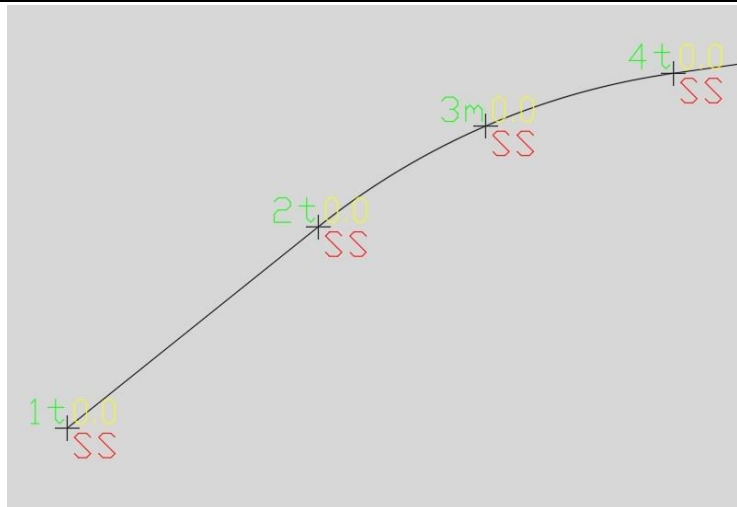
Autocad model-space

## Stake out Polyline



Stake out blocks along Polyline

Select Polyline to extract coordinates from vertex-point and arc-mid-points. Symbolized points 't' for tangent-point 'm' for midpoint. If it need can calculates more points in define interval. Points can be exported later to fil.



Autocad model space

## Adjust survey heights



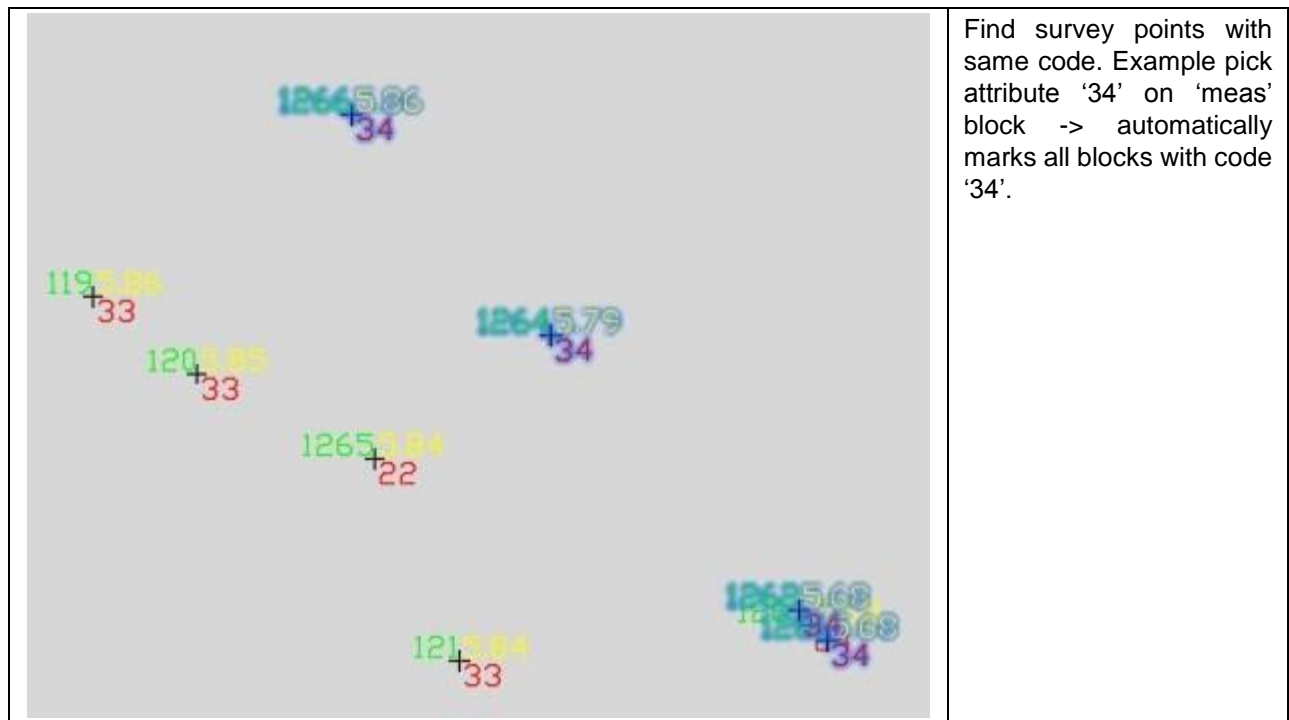
Adjust survey points

Raise or lower imported survey point 'meas' block with define value positive to raise or negative to lower heights.

## Look for survey points



Look for survey points with chosen code





## Draw 3dPolylines by points



Create 3dPolylines along survey points

	<p>Example pick attribute '33' on 'meas' block -&gt; it opens dialog 'AutoCAD Layer' to select a layer where can draw 3dPolyline -&gt; connecting points with same code with a 3dPolyline.</p> <p>Autocad model space</p>
--	---

## Offset 3dPolylines



Offset Polyline with height

Offset 3dPolylines by side and right height. Chose which side for offset and define a z-value for height difference.

## Remove Polyline segments



Remove segments from Polyline

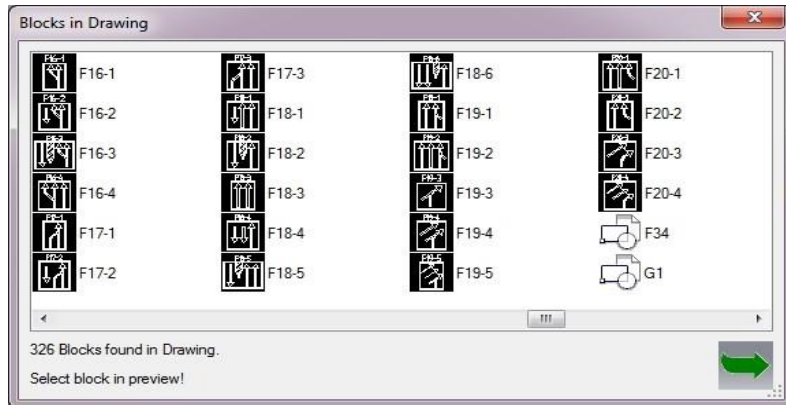
Pick on Polyline segment to remove from Polyline (simply break command in Autocad).

## Draw symbols by points



Create symbols on survey points

Generate symbols on imported survey blocks. Select code-attribute and scroll throw dialog 'Blocks in Drawing' to generate symbol and press green button



## Civil3d/Pipenetwork

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### Freeze pipes / structures



Freeze Civil3d pipes and structures in profileview

### Properties



Properties from Civil3d structure



Properties from Civil3d pipe

Command works in Civil3d application, pick object and get properties as

- Height in meter
- Length in meter
- Slope in %