

# Interview Preparation



## Lecture: 7 - Object Oriented Programming

Doubts?

Feedback on Submission Tool?

# Test3

# Objective Questions

# Object Oriented Programming

1. Classes & Objects
2. Data
3. Functions

1. Public
2. Protected
3. Private



# Friend functions & classes

Default methods with every class

1. Constructor
2. Copy Constructor
3. Copy Assignment Operator
4. Destructor

# User Defined Constructors

# Initializer List

# Const variables & const functions

```
class pair
{
    public:
    int x,y;
    bool operator < ( const pair& p ) const
    {
        if(x==p.x) return y<p.y;
        return x<p.x;
    }
};
```

1. Encapsulation
2. Inheritance
3. Polymorphism



1. Bind the data and functions together
2. Hiding the implementation details
3. Lets us change the implementation without breaking code of our users

1. Extending Functionality of an existing class
2. Add new methods and fields to derived class
3. If both classes have a function with same name, which class's function will get called?

# Public, Protected & Private Inheritance

1. Overriding the base class functions(Virtual Functions)
2. Ability of a variable to take different forms
3. Ability of a function to behave differently on basis of different parameters
4. Ability of a function to work with parameters of subtypes

# Virtual Function?

Add two numbers in base 14

# Abstract functions (Pure Virtual)

# Abstract Classes(Interfaces)

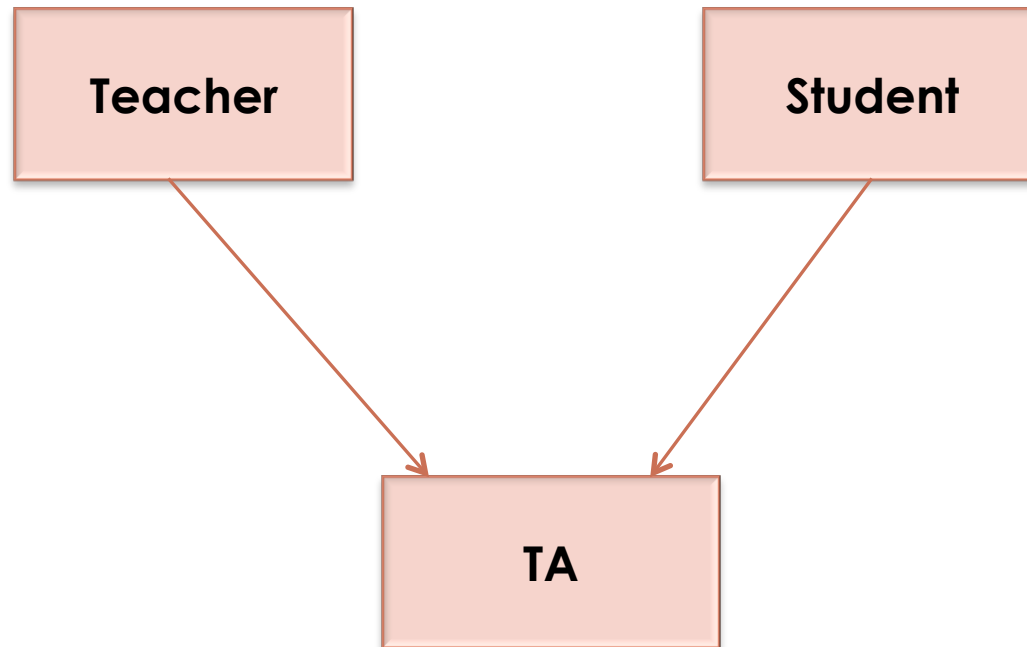


1. Public
2. Protected
3. Private
4. Const
5. Static

1. Public?
2. Protected?
3. Private?
4. Virtual
5. Pure Virtual?
6. Const
7. Static

# Multiple Inheritance

# Multiple Inheritance



# Multiple Inheritance

```
class Teacher: public Person, public Employee
{
private:
    int m_nTeachesGrade;

public:
    Teacher(std::string strName, std::string strEmployer,
double dWage, int nTeachesGrade)
        : Person(strName), Employee(strEmployer,
dWage), m_nTeachesGrade(nTeachesGrade)
    {
    }
};
```

# Diamond Problem

# Templates

Lets make a template and use it

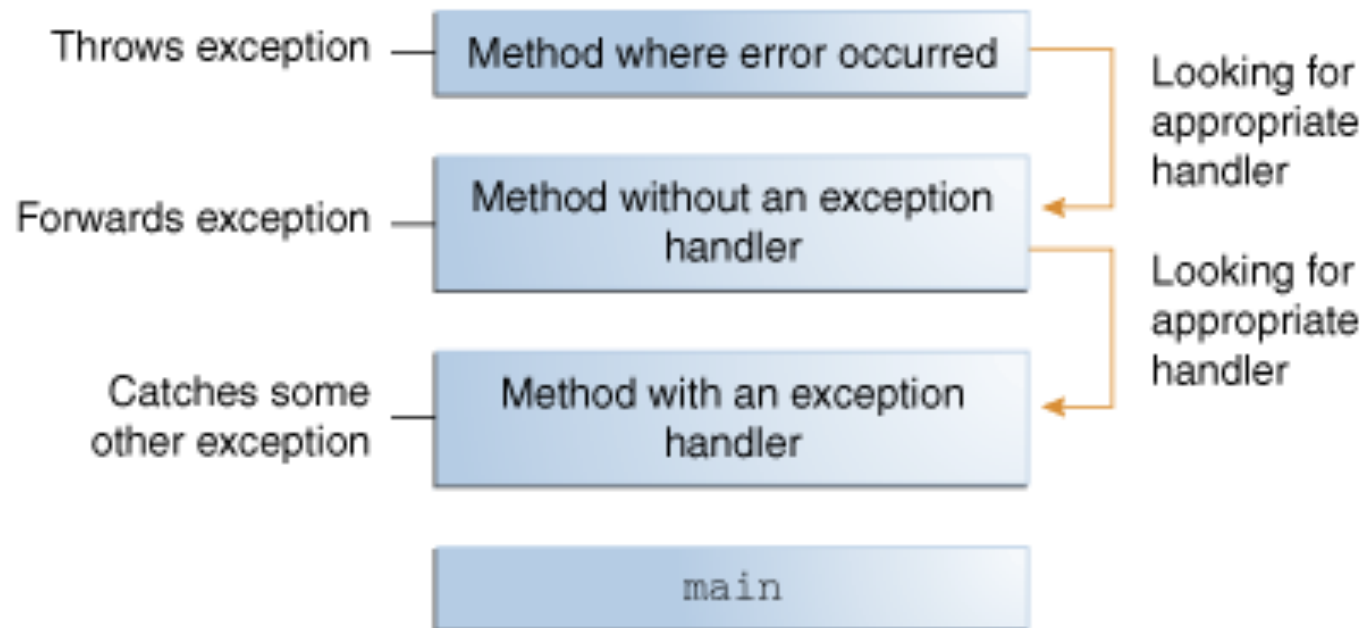


# Template Methods

How to bound the allowed types?

# Exceptions

# Exceptions & the call stack



Try catch block?

1. `Std::exception`
2. Any type you want to throw

# How to create our own Exception Class?

SQL



1. Create Database
2. Create Table
3. Alter Table
4. Insert data
5. Select Data
6. Delete data
7. Like Queries
8. Order By
9. Group By

1. Inner Join
2. Left Join
3. Right Join
4. Outer Join

1. Primary Key
2. Not Null
3. Default Value
4. Auto Increment
5. Create Index

1. Count
2. Sum
3. Avg
4. Now

# Linked List with Arbit pointers



Thank you

Ankush Singla  
[ankush@codingninjas.in](mailto:ankush@codingninjas.in)