# UCF Local Contest — August 31, 2013

## **Jumping Frog**

filename: jump

A frog is located at the coordinate  $(x_1,y_1)$ . He wants to go to the coordinate  $(x_2,y_2)$ . He will perform one or more jumps to reach his destination. The rule of the jumping is as follows: Suppose the frog is located at the coordinate (x,y); then he can jump to the following four squares:

- 1. (x+y,y)
- 2. (x-y,y)
- 3. (x,y+x)
- 4. (x,y-x)

#### The Problem:

Given the coordinates  $(x_1,y_1)$  and  $(x_2,y_2)$ , you need to determine if it is possible for the frog to travel from  $(x_1,y_1)$  to  $(x_2,y_2)$  through a series of jumps as described.

### The Input:

The first input line contains an integer, n ( $1 \le n \le 100$ ), indicating the number of test cases. Each test case consists of four integers (between -1,000,000,000 to +1,000,000,000 inclusive) separated by a single space denoting  $x_1$ ,  $y_1$ ,  $x_2$  and  $y_2$ , respectively.

### The Output:

For each test case, output 1 if the frog can travel from  $(x_1,y_1)$  to  $(x_2,y_2)$  through a series of jumps as described or 0 otherwise.

#### **Sample Input:**

```
3
-6 8 17 25
13 17 -16 11
0 0 5 6
```

#### **Sample Output:**

0

1

0