## **Networks**

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#### Lectures

- System administration introduction
- Operating System installation
- User management
- Application management
- System monitoring
- Filesystem Maintenance
- Local services
- Network services
- Security and Protection
- Virtualization



## **Outline**

- Introduction
  - Goals
  - Previous Considerations
  - Network Address Translation
  - Firewall





# Goals

#### Knowledge

- Main services and networking protocols
  - Superserver, portmapper, DNS, FTP, WWW, e-mail

#### **Abilities**

- Service configurations
  - Superserver
  - DNS
  - FTP
  - WWW
  - E-Mail





# Network admin considerations (I)

#### Security measures

- Never execute services with superuser privileges
- Expose only necessary services firewalls
- Configure carefully all the offered services
  - Never leave default configurations
  - Disable/Remove unused services.
- Monitor the service's logs
- Check for security issues be up to date



# Network admin considerations (and II)

#### Port classification

- Privileged ports: 0 1023
  - Controlled and assigned by IANA
  - Only privileged users (root) mai install services to those ports
- Registered ports: 1024 49151
  - Not controlled but registered by IANA
  - Registry about services using those ports /etc/services
- Dynamic ports: 49152 65535
  - Used for temporary connections





Services

- Relates services with corresponding port number
  - various applications use it (netstat,...)

```
servicename
             port/protocol
                             alias list
```

```
echo
                7/tcp
echo
                7/udp
                11/tcp
systat
                                 users
systat
                11/udp
                                 users
ftp-data
                20/tcp
ftp-data
                20/udp
# 21 is registered to ftp, but also used by fsp
ftp
                21/tcp
ftp
                21/udp
                                 fsp fspd
                22/tcp
ssh
ssh
                22/udp
telnet
                23/tcp
telnet.
                23/udp
# 24 - private mail system
smtp
                25/tcp
                                 mail
                                 mail
smtp
                25/udp
domain
                 53/tcp
domain
                 53/udp
http
                80/tcp
                                 www www-http
                                 www www-http
http
                 80/udp
```





## Network Address Translation – NAT

- Router translates internal addresses by one (or various) of its own
  - Allows using a reserved IP (pool) and keep connectivity to the outside
- The router remembers the output connections to identify its answers
  - Output connection:
    - 192.168.1.25 (port 1085) → 212.106.192.142 (11086)
  - Reply connection:
    - ullet 212.106.192.142 (11086)  $\to$  192.168.1.25 (1085)

Tools: iptables (SNAT), dnsmasq





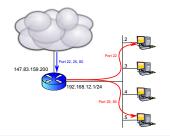
## NAT collateral effects

- Private addresses are not visible from the outside
  - Attacks may only fall to the router except over ongoing connections
- Network security depednds on router security
- Internal machines cannot offer services to the outside
  - Ecxept when using Port Address Translation (PAT)
- Important performance penalty for the network
  - All external connections go through a single router
  - Each packet requires some CPU time for processing
- Some services do not behave properly when using NAT
  - Those establishing connections to the inside
  - FTP, IRC, Netmeeting, . . .



# Port Address Translation (PAT)

- Indicate to the NAT router it must forward some input connections to a particular machine
- Map router ports to some internal machine



Eines: iptables (DNAT)

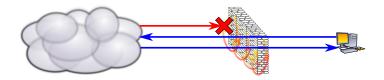




#### **Firewall**

#### Server that determines which connections may be established between two networks

- It typically works at network and transport layers
  - In general application details are not known
- It can keep connection status (Connection Tracking)
  - It allows related connections: "replies"







# Firewall == Security?

- A firewall is another piece of the overall security of a system
- Its use can potentially offer a false security feeling
- Other aspects cannot be neglected
  - Correct application configuration
  - Perform regular security updates on installed software
  - Limit concurrent connections.
- Other security tools in the private network and servers are still necessary





## **Outline**

- Servers
  - Server types





# Server types

- Connection oriented
  - The server keeps status about the different sessions
  - Better performance
  - Less error resilience
- Connectionless
  - There is no status about the client connections
  - There are no sessions
  - Requests must be self contained
  - Client request must contain all the required information
  - Better failure resilience and recovery



Servers

#### Primary

- They keep a copy of all the information
- If there is mismatch in the stored information the primary takes precedence
- There is one per service

#### Secondary

- Keep copies of the information
- Performing periodic updates with the primary
- There can be more than one per service
- Load balancing
- Are an implicit backup of the primary
- Cache (and/or proxies)
  - Keep –partial– copies of the most used information
  - More than one per service
    - Better performance
  - They can add security checks, filtering, log, ...



#### Outline

- Services
  - Remote Procedure Calls (RPC)
  - Domain Name System (DNS)
  - Dynamic Host Configuration Protocol (DHCP)
  - Hypertext Transfer Protocol (HTTP)
  - File Transfer Protocol (FTP)
  - Simple Mail Transfer Protocol (SMTP)
  - E-mail reception
  - Secure Shell
  - Network File System (NFS)
  - Samba (SMB)



# Superserver

- A service even when idle uses resources
  - Many services are requested only from time to time: telnet, ftp, ssh, ...
- Superserver listens to all the ports and activates the service only when needed
  - It detects the request
  - Initiates the service
  - Passes the message
- Limitations
  - Between connections it is not possible to keep information in memory
  - Overhead caused by process creation





## /etc/xinetd.conf,/etc/xinetd.d

#### Indicates the services offered by the superserver

Service, Protocol, User/group, Server, Parameters

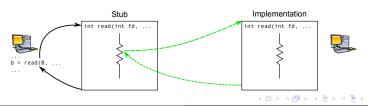
```
$ cat /etc/xined.conf
includedir /etc/xinetd.d
```

```
$ cat /etc/xined.d/ftp
service ftp
        socket type
                                 = stream
        wait
                                 = no
        user
                                 = root
                                 = /usr/sbin/vsftpd
        server
        log on success
                                += HOST DURATION
        log_on_failure
                                += HOST
        disable
                                 = no
```





- Remote subroutine invokation
  - Identified by a service number ID
- RPC Servers
  - They implement a set of remote connections
  - Listen in a dynamic port
- Portmapper
- Registers the RPC servers
  - Maps the port with the subroutines
- Needed by other services
  - NFS, . . .

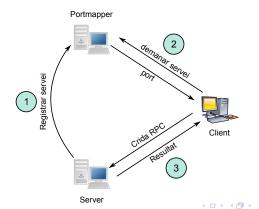




# Portmapper

Introduction

- All the status is kept on memory
  - If the process fails, is not enough restarting it
  - All RPC servers must be restarted
- All services must be registered upon portmapper start





# Domain Name System (DNS)

- Name resolution service
  - Hostname → IP address.
  - IP Address → hostname
- Issues

Introduction

- Large amount of machines
- Large number of changes
- Solution
  - Hierarchical distribution of the information (domains)
  - Authority delegation

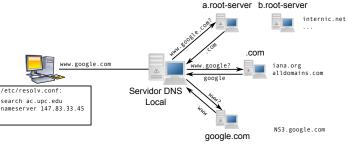




## **DNS Internals**

#### Authority delegation

- Each domain administers its own server
- Everybody knows the higher servers in the hierarchy (root)
- Everybody knows the server for their domain
- Name resolution is iterative







#### Using "caches" is convenient

- High temporal locality
  - Avoids repeating the same guery
- High spacial locality
  - Avoids going up to the root servers too often
  - Avoids some steps of the iterative search

#### DNS can be used for load balancing

- We can have several IPs for the same name
  - Each guery returns different values: Round Robin or "geographical" criteria

```
$ nslookup www.google.com
Name:
        www.google.com
Address: 212 106 221 23
Name: www.google.com
Address: 212.106.221.27
Name: www.google.com
Address: 212.106.221.25
```





# DNS client configuration

Introduction

- /etc/host.conf
  - Where a name is searched and its order
- /etc/hosts
  - Locally translated machines
- /etc/resolv.conf
  - Automatic domains to be searched
  - IP addresses of the DNS servers





# DNS Server configuration

- /etc/bind/named.conf
  - What are we administering?
    - DNS Domains
    - IP addresses ranges
  - Indicates primary, secondary, or cache
- Direct translation files
  - Name.domain → IP address
  - 1 file for each administered domain
- Inverse translation file
  - IP Address → name.domain
  - 1 file for each administered IP range





# DNS type of registers

Introduction

- SOA (Start of Authority)
  - Serial number
  - Refresh time and retries
  - Expiration times
  - Minimum TTL
- A Direct translation
  - Name → IP address

```
romeu IN A 147.83.32.4
```

- CNAME synonyms
  - $\bullet \ \, \text{Name} \rightarrow \text{name}$

```
romeu IN CNAME lp_romeu
```





- PTR inverse translation
  - IP Address → DNS name

```
4 IN PTR romeu.ac.upc.edu.
```

- NS Domain delegation
  - DNS Domain→ server

```
ac IN NS 147.83.32.3
```

- MX mail exchanger
  - DNS Domain → server

```
ac TN MX 147.83.33.10
```

- I altres...
  - HINFO, WKS, . . .



Networks

# DNS configuration example

#### Zone "cluster.craax.upc.edu", as primary.

```
$ cat /etc/bind/named.conf
options
        directory "/var/cache/bind";
        forwarders
                147.83.159.217;
        auth-nxdomain no;
                             # conform to RFC1035
        listen-on-v6 { any; };
};
zone "cluster.craax.upc.edu" {
 type master;
  file "/etc/bind/cluster.zone";
};
zone "1.1.10.in-addr.arpa"
 type master;
  file "/etc/bind/cluster.rev";
```





# DNS configuration example

Introduction

```
$ cat /etc/bind/cluster.zone
$TTL
        604800
       TN
               SOA
                       cluster. cluster.craax.upc.edu. (
                      20101220
                                       ; Serial
                        604800
                                       : Refresh
                         86400
                                       ; Retry
                       2419200
                                       ; Expire
                        604800 )
                                       ; Negative Cache TTL
       ΤN
               NS
                       gandalf
SORTGIN
                       cluster.craax.upc.edu.
gandalf
               IN
                       A 10.1.1.1
horomir-1
               TN
                              10 1 1 2
```

```
$ cat /etc/bind/cluster.rev
STTI.
        604800
        TN
                SOA
                        cluster. cluster.craax.upc.edu. (
                       20101220
                                         : Serial
                         604800
                                         : Refresh
                          86400
                                         ; Retry
                        2419200
                                         ; Expire
                         604800)
                                         ; Negative Cache TTL
        TN
                NS
                        gandalf
SORTGIN
                        cluster.craax.upc.edu.
                        gandalf.cluster.craax.upc.edu.
        TN
                PTR
        IN
                PTR
                        boromir-1.cluster.craax.upc.edu.
```



with these registers

Introduction

# We have 3 services at (server1, server2 i server3)

```
server1 TN A 123.123.123.1
server2 IN A 123.123.123.2
server3 IN A 123.123.123.3
```

- We want to add the following services
  - www at server1 (server2 is the backup server)
  - ftp at server1 and server2
  - incoming/outgoing mail at server3

#### Which registries would you add?





#### DNS Related tools

- whois domain
  - Provides contact information for a domain.
- dig [@server] query
  - Performs a DNS query
  - It allows controlling different resources
    - Server, type of register, iterative/recursive resolution, . . .
  - Returns the registers corresponding to the query
    - It supports debugging



# Dynamic Host Configuration Protocol (DHCP)

- It delivers automatically the network configuration to a host
  - IP assignation, Gateway and DNS
- Machine trustfulness is not verified
  - By default it is assumed that if the host can reach connectivity then it is legitimate
  - It can provide MAC address verification
- IP addresses are assigned from a predefined range



# Dynamic Host Configuration Protocol (DHCP)

#### Remote boot support through BOOTP and PXE

- Preboot Execution Environment (PXE)
- Network card uses BIOS to get network information
- It allows to decide the kernel image to boot
  - Downloaded through TFTP
  - A remote root system can be mounted





# Dynamic Host Configuration Protocol (DHCP)

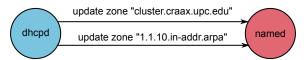
```
ddns-update-style none;
For /etc/resolv.conf -> option domain-name-servers 192.168.1.1;
                          allow booting;
For PXE -
                          allow bootp;
                           default-lease-time 600;
                           max-lease-time 7200;
                           authoritative:
                            subnet 192.168.1.0 netmask 255.255.255.0 {
                            range dynamic-bootp 192.168.1.172 192.168.1.254;
For ifconfig >
                            range 192.168.1.2 192.168.1.171;
                            filename "pxelinux.0";
For route \
                            option subnet-mask 255.255.255.0;
                            option broadcast-address 192.168.1.255;
                            option routers 192.168.1.1;
```





# Dynamic Host Configuration (DHCP)

#### DHCP and DNS can work together



#### /etc/dhcpd/dhcpd.conf

Introduction

```
ddns-update-style interim;
key DHCP UPDATER {
   algorithm HMAC-MD5.SIG-ALG.REG.INT;
   secret pRP5FapFoJ95JEL06sv4P0==;
};
zone ac.upc.edu. {
   primary 192.168.1.1;
   key DHCP UPDATER;
```

#### /etc/bind/named.conf

```
key DHCP UPDATER
   algorithm HMAC-MD5.SIG-ALG.REG.INT;
   secret pRP5FapFoJ95JEL06sv4PQ==;
zone ac.upc.edu. {
   type master;
   file "ac.zone";
   allow-update { key DHCP_UPDATER; };
};
```





#### In group

- Which potential problem can be caused by a DHCP server crash?
- Propose an implementation to solve it

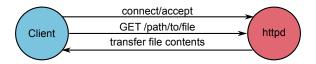


# Hypertext Transfer Protocol (HTTP)

- Data transfer service
- Connectionless

Introduction

- There is no state between connections
- Each petition is self-contained
- Nevertheless it uses TCP





- Implements support for HTTP
- /etc/apache/httpd.conf

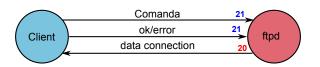
#### Main features

- Unprivileged user execution
- Queries are served using memory separated processes/threads
  - Memory sharing configurable by the administrator
  - Maximum concurrent processes limit
- Configuration options in a per directory basis
- Virtual Host configuration
  - By IP address
  - By DNS name



## File Transfer Protocol (FTP)

- Data transfer service
- Connection oriented
- Control connection
  - There is state between connections: cwd
- Data connection
  - active: does not support NAT
  - passive: NAT is supported
  - There is a new data connection per transfer







## FTP Configuration

- There are many server implementations
  - wu-ftpd, proftpd, vsftpd, ...
- User level based authorization: /etc/ftpusers
  - List of the users that CAN'T access FTP
- Use chroot for security in Aonymous FTP
  - Changes the root of the process
  - Extra configuration
  - Requires install basic commands and configuration files
    - /etc/passwd, /etc/shadow
    - /bin/ls, /lib/libc.so, ...
  - Use it even for regular users





# Simple Mail Transfer Protocol (SMTP)

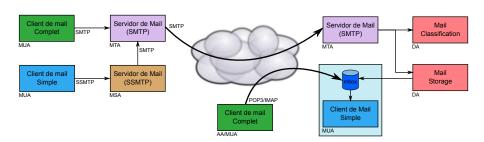
#### Parts composing the mail system

MUA - Mail User Agent

Introduction

- User application to read/write e-mails
- MSA Mail Submission Agent
  - Application to transmit the mail from the client to the MTA
  - It make all previous error checking
- MTA Mail Transport Agent
  - It sends the e-mail between servers
- Delivery Agent
  - Application to store mails into the user's mailbox
  - Sometimes the mails are stored into a database
- Access Agent
  - Application allowing the user to access its e-mail









## Internals of an e-mail

- Envelope
  - Message destination
  - Source
  - Not received by the clients only for servers
- Headers
  - Set of message properties
    - Sending date
    - Source and destination (shown by the e-mail clients)
    - List of servers the message has crossed
- Message body
  - Uses 7 bits ASCII
  - Attachments use Base-64





#### Mail reception

- Access to local mailbox
  - Mailbox/maildir format interpreter
- Remote mailbox access
  - POP3
  - IMAP

## Mail sending

Using an SMTP server



## E-Mail server configuration

#### Mail sending – sendmail/postfix

- Sending direct to the destination
  - Search for MX record in DNS local destination
- Sending through a Relay
  - No direct access to the destination.

#### Mail reception

- Store the mails locally
  - POP3. DIMAP
- Store the mails in the remote server
  - IMAP





## E-Mail server configuration

#### Mail aliases

- Redirect mail to other users
  - In a remote machine
- Users with multiple names
  - root, postmaster, webmaster → usuari@host
- Send a mail to a file instead of a user
  - spam: /dev/null
- Send the e-mail to a program
  - autoftp: " | /usr/bin/ftpserver"
- Mailing list definition
  - Is better to use: Majordomo, Mailman, ListProc, SmartList,

. .

Aliases defined in /etc/aliases or /etc/mail/aliases



#### User authentication

- By default the server does not ask for credentials
  - SASL can be used
- Envelope can be forged SPAM . . .
- Trust mail relays
  - The server always tries to send the message
  - Even if the headers do not belong to the domain (Open Relays)



# Security considerations

Introduction

## Mail privacy

- Mail is sent in plain text
  - Use of TLS (SSL) only between MUA and MTA
- PGP Pretty Good Privacy
  - Message cyphering and signing
  - Based in public key cryptography
- S/MIME

#### Filter installation

- Anti-spam
  - Spamassasin, gray lists, black lists, ...
- Anti-virus
  - Clam AV, Amavis, f-prot,...



## We just set up a filter to control spam

- Which action would you take as a server when you detect a spam message?
- And if the filter is an anti-virus?



## Post Office Protocol (POP)

- It allows users to access their mailbox
- It downloads the messages to the local machine
- Authentication without encryption
  - pop3s secure alternative using SSL

#### Internet Message Access (IMAP)

- It allows users to manage their mailbox
- Management is performed remotely
- User authentication
  - Allowing encryption
- imaps even more secure alternative using SSL



- It substitutes rsh/rlogin and telnet
- Adding security
  - It performs authentication based on RSA, DSA, ECDSA
    - Session key is signed by the client's private key
    - The server uses the public key as stored in (.ssh/authorized\_keys) to check if the signature is correct
    - password based authentication is also supported
  - Connection is fully encrypted
    - Confidentiality: 3DES, Blowfish, ...
    - Integrity: hmac-md5, ...
- The server runs the specified command or offer a shell
- Transparent session
  - Whenever a pseudo-terminal is not requested
  - It can be used to transfer binary files
- login Session
  - X11 Protocol forwarding can be configured



#### Secure Shell actions

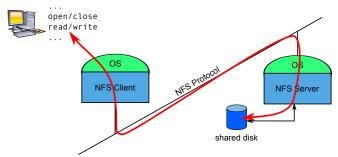
 How would you implement secure copy and secure FTP directly with ssh?

Networks



# Network File System (NFS)

- File access in a remote server
  - Keeping the semantics (privilege wise) of the local filesystem
- It is transparent to the user
  - Implemented using RPC's



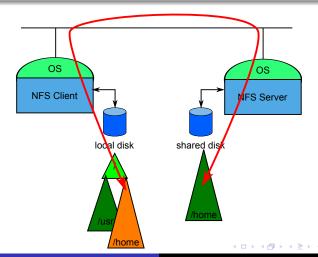




# Remote mounting for NFS

Introduction

The mounted directory is presented as local





- UIDs in the remote machines must be the same as used in local
  - Filesystems store UID rather than usernames
  - This can be adapted by using idmapd
- UID automatic translation (idmapd)
  - root, nobody
- Options
  - no\_root\_squash, root can su to any user!
  - all squash, all users become nobody
  - We can decide who nobody is

anonuid=UID, anongid=GID





## NFS Configuration

Introduction

- Determine which resources to export
- Hosts to export to
- Configuration flags

#### /etc/exports

```
master(rw) trusty(rw,no_root_squash)
/projects
              proj*.local.domain(rw)
/usr
              *.local.domain(ro) @trustedgroup(rw)
/home/joe
              pc001(rw,all squash,anonuid=150,anongid=100)
              (ro, insecure, all_squash)
/pub
```





## SMB — Samba

- It allows sharing files and printers
- User level access control
  - Authentication using login and password
    - Based on username not UID.
    - Encripted and plaintext password transmission
  - Machine based access restriction
    - It does not allow to change permissions depending on the source
    - One must use different share names.





# Lightweight Directory Access Protocol (LDAP)

- It provides access to users database
  - Directory format (X.500)
- It offers user authentication methods.
  - /etc/passwd, /etc/shadow, /etc/group, ...
  - ... they can be dumped to the LDAP database
- Besides regular files, login can also be controlled through the database





# Virtual Private Networks (VPN)

- Server and client negotiate a secure connection
- An internal IP is offered through a secure tunnel
  - It grants access to all the internal services

