

# Namespace chia.dotnet.bls

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Represents an affine point on an elliptic curve.

### [AugSchemeMPL](#)

Provides extension methods for the AugSchemeMPL signature scheme. This is the scheme Chia uses for its signatures.

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Extension methods for working with byte arrays and conversions.

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Represents a point in Jacobian coordinates on an elliptic curve. It can represent both a PublicKey and a Signature.

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Enum representing the endianness of byte arrays.

# Class AffinePoint


Namespace: [chia.dotnet.bls](#)

Assembly: chia-dotnet-bls.dll







Represents an affine point on an elliptic curve.

```
public class AffinePoint
```

## Inheritance

[object](#)  ← AffinePoint

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) , [object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) 

## Properties

### IsInfinity

Gets a value indicating whether the affine point is at infinity.

```
public bool IsInfinity { get; }
```

### Property Value

[bool](#) 

Represents an affine point on an elliptic curve.

### IsOnCurve

Gets a value indicating whether the affine point is on the curve.

```
public bool IsOnCurve { get; }
```

## Property Value

[bool](#) 

Represents an affine point on an elliptic curve.

## Methods

### Add(AffinePoint)

Adds another affine point to the current affine point.

```
public AffinePoint Add(AffinePoint value)
```

#### Parameters

**value** [AffinePoint](#)

The affine point to add.

#### Returns

[AffinePoint](#)

The sum of the two affine points.

### Clone()

Creates a new instance that is a copy of the current affine point.

```
public AffinePoint Clone()
```

#### Returns

[AffinePoint](#)

A new instance that is a copy of the current affine point.

## Double()

Doubles the affine point.

```
public AffinePoint Double()
```

Returns

[AffinePoint](#)

The doubled affine point.

## Equals(AffinePoint)

Determines whether the specified object is equal to the current affine point.

```
public bool Equals(AffinePoint value)
```

Parameters

**value** [AffinePoint](#)

The object to compare with the current affine point.

Returns

[bool](#)

**true** if the specified object is equal to the current affine point; otherwise, **false**.

## Multiply(BigInteger)

Multiplies the affine point by a scalar value.

```
public AffinePoint Multiply(BigInteger value)
```

Parameters

value [BigInteger](#)

The scalar value.

Returns

[AffinePoint](#)

The result of the scalar multiplication.

## Negate()

Negates the affine point.

```
public AffinePoint Negate()
```

Returns

[AffinePoint](#)

The negated affine point.

## Subtract(AffinePoint)

Subtracts another affine point from the current affine point.

```
public AffinePoint Subtract(AffinePoint value)
```

Parameters

value [AffinePoint](#)

The affine point to subtract.

Returns

[AffinePoint](#)

The difference between the two affine points.

## ToJacobian()

Converts the affine point to its Jacobian representation.

```
public JacobianPoint ToJacobian()
```

Returns

[JacobianPoint](#)

The Jacobian representation of the affine point.

## ToString()

Returns a string that represents the current affine point.

```
public override string ToString()
```

Returns

[string](#) 

A string that represents the current affine point.

## Twist()

Twists the affine point.

```
public AffinePoint Twist()
```

Returns

[AffinePoint](#)

The twisted affine point.

## Untwist()

Untwists the affine point.

```
public AffinePoint Untwist()
```

Returns

[AffinePoint](#)

The untwisted affine point.

# Class AugSchemeMPL


Namespace: [chia.dotnet.bls](#)

Assembly: chia-dotnet-bls.dll








Provides extension methods for the AugSchemeMPL signature scheme. This is the scheme Chia uses for its signatures.

```
public static class AugSchemeMPL
```

## Inheritance

[object](#)  ← AugSchemeMPL

## Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  , [object.ToString\(\)](#) 

## Methods

### Aggregate(JacobianPoint[])

Aggregates multiple signatures into a single signature.

```
public static JacobianPoint Aggregate(JacobianPoint[] signatures)
```

## Parameters

**signatures** [JacobianPoint](#)[]

The array of signatures to be aggregated.

## Returns

[JacobianPoint](#)

The aggregated signature as a JacobianPoint.



# AggregateVerify(JacobianPoint[], byte[][], JacobianPoint)

Verifies an aggregated signature against multiple public keys and messages.

```
public static bool AggregateVerify(this JacobianPoint[] publicKeys, byte[][] messages,
    JacobianPoint signature)
```

## Parameters

**publicKeys** [JacobianPoint\[\]](#)

The array of public keys used for verification.

**messages** [byte\[\]](#) []

The array of messages to be verified.

**signature** [JacobianPoint](#)

The aggregated signature to be verified.

## Returns

[bool](#)

True if the aggregated signature is valid, false otherwise.

# DeriveChildPkUnhardened(JacobianPoint, long)

Derives a child unhardened public key from the specified public key and index.

```
public static JacobianPoint DeriveChildPkUnhardened(this JacobianPoint publicKey,
    long index)
```

## Parameters

**publicKey** [JacobianPoint](#)

The parent public key.

**index** [long](#)

The index of the child public key.

Returns

[JacobianPoint](#)

The derived child unhardened public key.

## DeriveChildSk(PrivateKey, long)

Derives a child private key from the specified private key and index.

```
public static PrivateKey DeriveChildSk(this PrivateKey privateKey, long index)
```

Parameters

**privateKey** [PrivateKey](#)

The parent private key.

**index** [long](#) 

The index of the child private key.

Returns

[PrivateKey](#)

The derived child private key.

## DeriveChildSkUnhardened(PrivateKey, long)

Derives a child unhardened private key from the specified private key and index.

```
public static PrivateKey DeriveChildSkUnhardened(this PrivateKey privateKey, long index)
```

Parameters

**privateKey** [PrivateKey](#)

The parent private key.

index [long](#)

The index of the child private key.

Returns

[PrivateKey](#).

The derived child unhardened private key.

## KeyGen(byte[])

Generates a private key from the given seed.

```
public static PrivateKey KeyGen(this byte[] seed)
```

Parameters

seed [byte](#)[]

The seed used to generate the private key.

Returns

[PrivateKey](#).

The generated private key.

## Sign(PrivateKey, byte[])

Signs a message using the specified private key.

```
public static JacobianPoint Sign(this PrivateKey privateKey, byte[] message)
```

Parameters

privateKey [PrivateKey](#).

The private key used for signing.

message [byte](#)[]

The message to be signed.

Returns

[JacobianPoint](#)

The signature as a JacobianPoint.

## Sign(PrivateKey, string)

Signs a message using the specified private key.

```
public static JacobianPoint Sign(this PrivateKey privateKey, string message)
```

Parameters

privateKey [PrivateKey](#)

The private key used for signing.

message [string](#)

The message to be signed.

Returns

[JacobianPoint](#)

The signature as a JacobianPoint.

## Verify(JacobianPoint, byte[], JacobianPoint)

Verifies the signature of a message using the specified public key.

```
public static bool Verify(this JacobianPoint publicKey, byte[] message,  
JacobianPoint signature)
```

## Parameters

**publicKey** [JacobianPoint](#)

The public key used for verification.

**message** [byte](#) []

The message to be verified.

**signature** [JacobianPoint](#)

The signature to be verified.

## Returns

[bool](#)

True if the signature is valid, false otherwise.

## Verify(JacobianPoint, string, JacobianPoint)

Verifies the signature of a message using the specified public key.

```
public static bool Verify(this JacobianPoint publicKey, string message,
    JacobianPoint signature)
```

## Parameters

**publicKey** [JacobianPoint](#)

The public key used for verification.

**message** [string](#)

The message to be verified.

**signature** [JacobianPoint](#)

The signature to be verified.

## Returns

[bool](#) 

True if the signature is valid, false otherwise.

# Class ByteUtils

Namespace: [chia.dotnet.bls](#)

Assembly: chia-dotnet-bls.dll

Extension methods for working with byte arrays and conversions.

```
public static class ByteUtils
```

## Inheritance

[object](#)  ← ByteUtils

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

## Methods

### BigIntBitLength(BigInteger)

Calculates the number of bits required to represent a BigInteger.

```
public static long BigIntBitLength(BigInteger value)
```

## Parameters

**value** [BigInteger](#) 

The BigInteger value.

## Returns

[long](#) 

The number of bits required to represent the BigInteger.

### BigIntToBits(BigInteger)

Converts a BigInteger to a byte array representing its binary representation.

```
public static byte[] BigIntToBits(this BigInteger i)
```

## Parameters

**i** [BigInteger](#)

The BigInteger to convert.

## Returns

[byte](#)[]

The byte array representing the binary representation of the BigInteger.

## BigIntToBytes(BigInteger, int, Endian, bool)

Converts a BigInteger to a byte array.

```
public static byte[] BigIntToBytes(this BigInteger value, int size, Endian endian =  
Endian.Big, bool signed = false)
```

## Parameters

**value** [BigInteger](#)

The BigInteger to convert.

**size** [int](#)

The size of the resulting byte array.

**endian** [Endian](#)

The endianness of the byte array.

**signed** [bool](#)

Indicates whether the value is signed or unsigned.



## Returns

[byte](#)[]

The byte array representation of the BigInteger.

## BytesEqual(byte[], byte[])

Checks if two byte arrays are equal.

```
public static bool BytesEqual(this byte[] a, byte[] b)
```

## Parameters

**a** [byte](#)[]

The first byte array.

**b** [byte](#)[]

The second byte array.

## Returns

[bool](#)

True if the byte arrays are equal, false otherwise.

## BytesToBigInt(byte[], Endian, bool)

Converts a byte array to a BigInteger.

```
public static BigInteger BytesToBigInt(this byte[] bytes, Endian endian = Endian.Big, bool signed = false)
```

## Parameters

**bytes** [byte](#)[]

The byte array to convert.

**endian** [Endian](#)

The endianness of the byte array.

**signed** [bool](#)

Indicates whether the value is signed or unsigned.

Returns

[BigInteger](#)

The BigInteger representation of the byte array.

## BytesToInt(byte[], Endian, bool)

Converts a byte array to a long integer.

```
public static long BytesToInt(this byte[] bytes, Endian endian = Endian.Big, bool signed = false)
```

Parameters

**bytes** [byte](#)[]

The byte array to convert.

**endian** [Endian](#)

The endianness of the byte array.

**signed** [bool](#)

Indicates whether the value is signed or unsigned.

Returns

[long](#)

The long integer representation of the byte array.

## ConcatenateArrays(params byte[][])

Concatenates multiple byte arrays into a single byte array.

```
public static byte[] ConcatenateArrays(params byte[][] arrays)
```

### Parameters

**arrays** [byte](#)[][]

The byte arrays to concatenate.

### Returns

[byte](#)[]

The concatenated byte array.

## EncodeBigInt(BigInteger)

Converts a [BigInteger](#) to a byte array, as signed and big endian, with a special case for zero returning an empty array.

```
public static byte[] EncodeBigInt(BigInteger value)
```

### Parameters

**value** [BigInteger](#)

The [BigInteger](#) to convert.

### Returns

[byte](#)[]

The byte array representation of the [BigInteger](#).

## EncodeInt(long)

Converts a long integer to a byte array, as signed and big endian, with a special case for zero returning an empty array.

```
public static byte[] EncodeInt(this long value)
```

## Parameters

value [long](#)

The long integer to convert.

## Returns

[byte](#)[]

The byte array representation of the long integer.

## FromHex(string)

Converts a hexadecimal string to a byte array.

```
public static byte[] FromHex(this string hex)
```

## Parameters

hex [string](#)

The hexadecimal string to convert.

## Returns

[byte](#)[]

The byte array representation of the hexadecimal string.

## HexStringToByteArray(string)

Converts a hexadecimal string to a byte array.

```
public static byte[] HexStringToByteArray(this string hex)
```

## Parameters

hex [string](#)

The hexadecimal string to convert.

## Returns

[byte](#)[]

The byte array representation of the hexadecimal string.

## IntBitLength(long)

Calculates the number of bits required to represent a BigInteger.

```
public static int IntBitLength(long value)
```

## Parameters

value [long](#)

The BigInteger value.

## Returns

[int](#)

The number of bits required to represent the BigInteger.

## IntToBytes(long, int, Endian, bool)

Converts a long integer to a byte array.

```
public static byte[] IntToBytes(this long value, int size, Endian endian = Endian.Big, bool signed = false)
```

## Parameters

value [long](#)

The long integer to convert.

size [int](#)

The size of the resulting byte array.

endian [Endian](#)

The endianness of the byte array.

signed [bool](#)

Indicates whether the value is signed or unsigned.

## Returns

[byte](#) []

The byte array representation of the long integer.

## ToBytes(string)

Converts a string to a byte array using UTF-8 encoding.

```
public static byte[] ToBytes(this string value)
```

## Parameters

value [string](#)

The string to convert.

## Returns

[byte](#) []

The byte array representation of the string.

# ToHex(byte[])

Converts a byte array to a hexadecimal string.

```
public static string ToHex(this byte[] bytes)
```

## Parameters

bytes [byte](#)[]

The byte array to convert.

## Returns

[string](#)

The hexadecimal string representation of the byte array.

# Enum Endian

Namespace: [chia.dotnet.bls](#)

Assembly: chia-dotnet-bls.dll

Enum representing the endianness of byte arrays.

```
public enum Endian
```

## Fields

**Big** = 1

Big endian byte order.

**Little** = 0

Little endian byte order.



# Class Hmac

Namespace: [chia.dotnet.bls](#)

Assembly: chia-dotnet-bls.dll

Provides methods for HMAC (Hash-based Message Authentication Code) operations.

```
public static class Hmac
```

## Inheritance

[object](#)  ← Hmac

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

## Fields

### HmacBlockSize

The block size used in HMAC operations.

```
public const int HmacBlockSize = 64
```

### Field Value

[int](#) 

Provides methods for HMAC (Hash-based Message Authentication Code) operations.

## Methods

### Hash256(ArraySegment<byte>)

Computes the SHA-256 hash of the specified message segment.

```
public static byte[] Hash256(ArraySegment<byte> messageSegment)
```

## Parameters

**messageSegment** [ArraySegment](#) <[byte](#)>

The segment of the message to hash.

## Returns

[byte](#)[]

The SHA-256 hash of the message segment.

## Hash256(byte[])

Computes the SHA-256 hash of the specified message.

```
public static byte[] Hash256(this byte[] message)
```

## Parameters

**message** [byte](#)[]

The message to hash.

## Returns

[byte](#)[]

The SHA-256 hash of the message.

## Hash512(byte[])

Computes the SHA-512 hash of the specified message.

```
public static byte[] Hash512(this byte[] message)
```

## Parameters

**message** [byte\[\]](#)

The message to hash.

## Returns

[byte\[\]](#)

The SHA-512 hash of the message.

## Hmac256(byte[], byte[])

Computes the HMAC-SHA-256 of the specified message using the specified key.

```
public static byte[] Hmac256(byte[] message, byte[] k)
```

## Parameters

**message** [byte\[\]](#)

The message to compute the HMAC for.

**k** [byte\[\]](#)

The key to use for HMAC computation.

## Returns

[byte\[\]](#)

The HMAC-SHA-256 of the message.

# Class JacobianPoint

Namespace: [chia.dotnet.bls](#)

Assembly: chia-dotnet-bls.dll







Represents a point in Jacobian coordinates on an elliptic curve. It can represent both a PublicKey and a Signature.

```
public class JacobianPoint
```

## Inheritance

[object](#)  ← JacobianPoint

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) , [object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) 

## Extension Methods

[AugSchemeMPL.DeriveChildPkUnhardened\(JacobianPoint, long\)](#),  
[AugSchemeMPL.Verify\(JacobianPoint, byte\[\], JacobianPoint\)](#),  
[AugSchemeMPL.Verify\(JacobianPoint, string, JacobianPoint\)](#),  
[KeyDerivation.CalculateSyntheticOffset\(JacobianPoint, byte\[\]\)](#),  
[KeyDerivation.CalculateSyntheticPublicKey\(JacobianPoint, byte\[\]\)](#),  
[KeyDerivation.DerivePublicKeyPath\(JacobianPoint, int\[\]\)](#),  
[KeyDerivation.DerivePublicKeyWallet\(JacobianPoint, int\)](#)

# Properties

## IsInfinity

A flag indicating whether the point is at infinity.

```
public bool IsInfinity { get; }
```

## Property Value

[bool](#) 

Represents a point in Jacobian coordinates on an elliptic curve. It can represent both a PublicKey and a Signature.

## Methods

### Add(JacobianPoint)

Adds the point to another point.

```
public JacobianPoint Add(JacobianPoint value)
```

#### Parameters

value [JacobianPoint](#)

The other point

#### Returns

[JacobianPoint](#)

The resulting point

### Clone()

Clones the point.

```
public JacobianPoint Clone()
```

#### Returns

[JacobianPoint](#)

The cloned point

### Double()

Doubles the point.

```
public JacobianPoint Double()
```

Returns

[JacobianPoint](#)

[JacobianPoint](#)

## Equals(JacobianPoint)

Compares the point to another point.

```
public bool Equals(JacobianPoint value)
```

Parameters

value [JacobianPoint](#)

The other point

Returns

[bool](#)

True if they are equal

## FromBytes(byte[], bool)

Creates a JacobianPoint from a byte array.

```
public static JacobianPoint FromBytes(byte[] bytes, bool isExtension)
```

Parameters

bytes [byte](#) []

isExtension [bool](#)

Returns

[JacobianPoint](#)

[JacobianPoint](#)

## FromBytesG1(byte[], bool)

Creates a JacobianPoint from a byte array.

```
public static JacobianPoint FromBytesG1(byte[] bytes, bool isExtension = false)
```

Parameters

bytes [byte](#)[]

isExtension [bool](#)

Returns

[JacobianPoint](#)

## FromBytesG2(byte[], bool)

Creates a JacobianPoint from a byte array.

```
public static JacobianPoint FromBytesG2(byte[] bytes, bool isExtension = true)
```

Parameters

bytes [byte](#)[]

isExtension [bool](#)

Returns

[JacobianPoint](#)

## FromHex(string, bool)

Creates a JacobianPoint from a hexadecimal string.

```
public static JacobianPoint FromHex(string hex, bool isExtension)
```

### Parameters

hex [string](#)

isExtension [bool](#)

### Returns

[JacobianPoint](#)

## FromHexG1(string, bool)

Creates a JacobianPoint from a hexadecimal string.

```
public static JacobianPoint FromHexG1(string hex, bool isExtension = false)
```

### Parameters

hex [string](#)

isExtension [bool](#)

### Returns

[JacobianPoint](#)

## FromHexG2(string, bool)

Creates a JacobianPoint from a hexadecimal string.

```
public static JacobianPoint FromHexG2(string hex, bool isExtension = true)
```



## Parameters

hex [string](#)

isExtension [bool](#)

## Returns

[JacobianPoint](#)

## GenerateG1()

Creates a JacobianPoint

```
public static JacobianPoint GenerateG1()
```

## Returns

[JacobianPoint](#)

## GenerateG2()

Creates a JacobianPoint

```
public static JacobianPoint GenerateG2()
```

## Returns

[JacobianPoint](#)

## GetFingerprint()

Gets the fingerprint of the point.

```
public long GetFingerprint()
```

Returns

[long](#)

## InfinityG1(bool)

Creates a JacobianPoint at the G1 Infinity point.

```
public static JacobianPoint InfinityG1(bool isExtension = false)
```

Parameters

isExtension [bool](#)

Returns

[JacobianPoint](#)

## InfinityG2(bool)

Creates a JacobianPoint at the G2 Infinity point.

```
public static JacobianPoint InfinityG2(bool isExtension = true)
```

Parameters

isExtension [bool](#)

Returns

[JacobianPoint](#)

## IsOnCurve()

Checks if the point is on the curve.

```
public bool IsOnCurve()
```

Returns

[bool](#)

## IsValid()

Checks if the point is valid.

```
public bool IsValid()
```

Returns

[bool](#)

## Multiply(BigInteger)

Multiplies the point by a scalar.

```
public JacobianPoint Multiply(BigInteger value)
```

Parameters

value [BigInteger](#)

Returns

[JacobianPoint](#)

## Negate()

Negates the point.

```
public JacobianPoint Negate()
```

Returns

[JacobianPoint](#)

[JacobianPoint](#)

## ToAffine()

Converts the point to an AffinePoint.

```
public AffinePoint ToAffine()
```

Returns

[AffinePoint](#)

[AffinePoint](#)

## ToBytes()

Converts the point to a byte array.

```
public byte[] ToBytes()
```

Returns

[byte](#)<sup>↗</sup>[]

The byte array

## ToHex()

Converts the point to a hexadecimal string.

```
public string ToHex()
```

Returns

[string](#) 

Hex string

## ToString()

Converts the point to a string. This is an alias for [ToHex\(\)](#).

```
public override string ToString()
```

Returns

[string](#) 

# Class KeyDerivation


Namespace: [chia.dotnet.bls](#)

Assembly: chia-dotnet-bls.dll

Provides methods for key derivation in the BLS cryptography library.

```
public static class KeyDerivation
```

## Inheritance

[object](#)  ← KeyDerivation

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

## Fields

### DEFAULT\_HIDDEN\_PUZZLE\_HASH

Default hidden puzzle hash used in key derivation.

```
public static readonly byte[] DEFAULT_HIDDEN_PUZZLE_HASH
```

## Field Value

[byte](#)  []

Provides methods for key derivation in the BLS cryptography library.

## Methods

### CalculateSyntheticOffset(JacobianPoint, byte[])

Calculates the synthetic offset for the given public key and hidden puzzle hash.

```
public static BigInteger CalculateSyntheticOffset(this JacobianPoint publicKey,  
byte[] hiddenPuzzleHash)
```

## Parameters

**publicKey** [JacobianPoint](#)

The public key.

**hiddenPuzzleHash** [byte](#)[]

The hidden puzzle hash.

## Returns

[BigInteger](#)

The synthetic offset.

# CalculateSyntheticPrivateKey(PrivateKey, byte[])

Calculates the synthetic private key for the given private key and hidden puzzle hash.

```
public static PrivateKey CalculateSyntheticPrivateKey(this PrivateKey privateKey,  
byte[] hiddenPuzzleHash)
```

## Parameters

**privateKey** [PrivateKey](#)

The original private key.

**hiddenPuzzleHash** [byte](#)[]

The hidden puzzle hash.

## Returns

[PrivateKey](#)

The synthetic private key.

# CalculateSyntheticPublicKey(JacobianPoint, byte[])

Calculates the synthetic public key for the given public key and hidden puzzle hash.

```
public static JacobianPoint CalculateSyntheticPublicKey(this JacobianPoint publicKey,  
byte[] hiddenPuzzleHash)
```

## Parameters

publicKey [JacobianPoint](#)

The original public key.

hiddenPuzzleHash [byte](#) []

The hidden puzzle hash.

## Returns

[JacobianPoint](#)

The synthetic public key.

# DerivePrivateKey(PrivateKey, int, bool)

Derives a private key from the given master private key.

```
public static PrivateKey DerivePrivateKey(this PrivateKey masterPrivateKey, int index,  
bool hardened)
```

## Parameters

masterPrivateKey [PrivateKey](#)

The master private key.

index [int](#)

The index of the derived key.

hardened [bool](#)



Indicates if the derivation should be hardened.

Returns

[PrivateKey](#).

The derived private key.

## DerivePrivateKeyPath(PrivateKey, int[], bool)

Derives a private key path from the given master private key.

```
public static PrivateKey DerivePrivateKeyPath(this PrivateKey privateKey, int[] path,
bool hardened)
```

Parameters

**privateKey** [PrivateKey](#).

The master private key.

**path** [int](#)[]

The path to derive.

**hardened** [bool](#)

Indicates if the derivation should be hardened.

Returns

[PrivateKey](#).

The derived private key.

## DerivePublicKeyPath(JacobianPoint, int[])

Derives a public key path from the given master public key.

```
public static JacobianPoint DerivePublicKeyPath(this JacobianPoint publicKey, int[] path)
```

## Parameters

**publicKey** [JacobianPoint](#)

The master public key.

**path** [int](#)[]

The path to derive.

## Returns

[JacobianPoint](#)

The derived public key.

# DerivePublicKeyWallet(JacobianPoint, int)

Derives a public key from the given master public key.

```
public static JacobianPoint DerivePublicKeyWallet(this JacobianPoint masterPublicKey,  
int index)
```

## Parameters

**masterPublicKey** [JacobianPoint](#)

The master public key.

**index** [int](#)

The index of the derived key.

## Returns

[JacobianPoint](#)

The derived public key.

# Class PrivateKey

Namespace: [chia.dotnet.bls](#)

Assembly: chia-dotnet-bls.dll







Represents a private key used in BLS cryptography.

```
public class PrivateKey
```

## Inheritance

[object](#)  ← PrivateKey

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) , [object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) 

## Extension Methods

[AugSchemeMPL.DeriveChildSk\(PrivateKey, long\)](#),  
[AugSchemeMPL.DeriveChildSkUnhardened\(PrivateKey, long\)](#), [AugSchemeMPL.Sign\(PrivateKey, byte\[\]\)](#),  
[AugSchemeMPL.Sign\(PrivateKey, string\)](#), [KeyDerivation.CalculateSyntheticPrivateKey\(PrivateKey, byte\[\]\)](#),  
[KeyDerivation.DerivePrivateKey\(PrivateKey, int, bool\)](#),  
[KeyDerivation.DerivePrivateKeyPath\(PrivateKey, int\[\], bool\)](#).

## Constructors

### PrivateKey(BigInteger)

Initializes a new instance of the [PrivateKey](#) class with the specified value.

```
public PrivateKey(BigInteger value)
```

## Parameters

value [BigInteger](#) 

The value of the private key.

# Fields

## Length

The length of the private key in bytes.

```
public const byte Length = 48
```

## Field Value

[byte](#)

Represents a private key used in BLS cryptography.

## Size

The size of the private key in bytes.

```
public const int Size = 32
```

## Field Value

[int](#)

Represents a private key used in BLS cryptography.

## Value

The value of the private key as a BigInteger.

```
public readonly BigInteger Value
```

## Field Value

[BigInteger](#)

Represents a private key used in BLS cryptography.

# Methods

## Aggregate(PrivateKey[])

Aggregates an array of private keys into a single private key.

```
public static PrivateKey Aggregate(PrivateKey[] privateKeys)
```

### Parameters

**privateKeys** [PrivateKey\[\]](#)

The array of private keys to aggregate.

### Returns

[PrivateKey](#).

The aggregated private key.

## Equals(PrivateKey)

Determines whether the specified [PrivateKey](#) object is equal to the current [PrivateKey](#).

```
public bool Equals(PrivateKey value)
```

### Parameters

**value** [PrivateKey](#)

The [PrivateKey](#) object to compare with the current [PrivateKey](#).

### Returns

[bool](#)<sup>↗</sup>

**true** if the specified object is equal to the current object; otherwise, **false**.

## FromBigInt(BigInteger)

Creates a [PrivateKey](#) instance from the specified BigInteger value.

```
public static PrivateKey FromBigInt(BigInteger value)
```

## Parameters

value [BigInteger](#)<sup>↗</sup>

The BigInteger value representing the private key.

## Returns

[PrivateKey](#).

A new [PrivateKey](#) instance.

## FromBytes(byte[])

Creates a [PrivateKey](#) instance from the specified byte array.

```
public static PrivateKey FromBytes(byte[] bytes)
```

## Parameters

bytes [byte](#)<sup>↗</sup>[]

The byte array representing the private key.

## Returns

[PrivateKey](#).

A new [PrivateKey](#) instance.

## FromHex(string)

Creates a [PrivateKey](#) instance from the specified hexadecimal string.

```
public static PrivateKey FromHex(string hex)
```

## Parameters

hex [string](#) 

The hexadecimal string representing the private key.

## Returns

[PrivateKey](#).

A new [PrivateKey](#) instance.

## FromSeed(byte[])

Creates a [PrivateKey](#) instance from the specified seed.

```
public static PrivateKey FromSeed(byte[] seed)
```

## Parameters

seed [byte](#)  []

The seed used to generate the private key.

## Returns

[PrivateKey](#).

A new [PrivateKey](#) instance.

## FromSeed(string)

Creates a [PrivateKey](#) instance from the specified seed.

```
public static PrivateKey FromSeed(string seed)
```

## Parameters

**seed** [string](#)

The seed used to generate the private key.

## Returns

[PrivateKey](#).

A new [PrivateKey](#) instance.

## GetG1()

Gets the corresponding G1 point on the elliptic curve. The G1 point is the PublicKey.

```
public JacobianPoint GetG1()
```

## Returns

[JacobianPoint](#)

The G1 point.

## ToBytes()

Converts the private key to a byte array.

```
public byte[] ToBytes()
```

## Returns

[byte](#)

The byte array representation of the private key.

## ToHex()



Converts the private key to a hexadecimal string.

```
public string ToHex()
```

Returns

[string](#) 

The hexadecimal string representation of the private key.

## ToString()

Returns a string that represents the current private key.

```
public override string ToString()
```

Returns

[string](#) 

A string representation of the private key.