Namespace chia.dotnet.bls

Classes

AffinePoint

Represents an affine point on an elliptic curve.

<u>AugSchemeMPL</u>

Provides extension methods for the AugSchemeMPL signature scheme. This is the scheme Chia uses for its signatures.

ByteUtils

Extension methods for working with byte arrays and conversions.

Hmac

Provides methods for HMAC (Hash-based Message Authentication Code) operations.

<u>JacobianPoint</u>

Represents a point in Jacobian coordinates on an elliptic curve. It can represent both a PublicKey and a Signature.

KeyDerivation

Provides methods for key derivation in the BLS cryptography library.

PrivateKey

Represents a private key used in BLS cryptography.

Enums

Endian

Enum representing the endianness of byte arrays.

Class AffinePoint

Namespace: chia.dotnet.bls
Assembly: chia.dotnet-bls.dll

Represents an affine point on an elliptic curve.

```
public class AffinePoint
```

Inheritance

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \underline{object.MemberwiseClone()} \ \ \ \underline{object.MemberwiseClone()} \ \ \ \underline{object.MemberwiseClone()} \ \ \underline{object$

Properties

IsInfinity

Gets a value indicating whether the affine point is at infinity.

```
public bool IsInfinity { get; }
```

Property Value

bool₫

Represents an affine point on an elliptic curve.

IsOnCurve

Gets a value indicating whether the affine point is on the curve.

```
public bool IsOnCurve { get; }
```

Property Value

<u>bool</u> ☑

Represents an affine point on an elliptic curve.

Methods

Add(AffinePoint)

Adds another affine point to the current affine point.

```
public AffinePoint Add(AffinePoint value)
```

Parameters

value AffinePoint

The affine point to add.

Returns

AffinePoint

The sum of the two affine points.

Clone()

Creates a new instance that is a copy of the current affine point.

```
public AffinePoint Clone()
```

Returns

AffinePoint

A new instance that is a copy of the current affine point.

Double()

Doubles the affine point.

```
public AffinePoint Double()
```

Returns

AffinePoint

The doubled affine point.

Equals(AffinePoint)

Determines whether the specified object is equal to the current affine point.

```
public bool Equals(AffinePoint value)
```

Parameters

value <u>AffinePoint</u>

The object to compare with the current affine point.

Returns

bool ♂

true if the specified object is equal to the current affine point; otherwise, false.

Multiply(BigInteger)

Multiplies the affine point by a scalar value.

```
public AffinePoint Multiply(BigInteger value)
```

Parameters

value <u>BigInteger</u> ☑

The scalar value.

Returns

AffinePoint

The result of the scalar multiplication.

Negate()

Negates the affine point.

```
public AffinePoint Negate()
```

Returns

AffinePoint

The negated affine point.

Subtract(AffinePoint)

Subtracts another affine point from the current affine point.

```
public AffinePoint Subtract(AffinePoint value)
```

Parameters

value AffinePoint

The affine point to subtract.

Returns

AffinePoint

The difference between the two affine points.

ToJacobian()

Converts the affine point to its Jacobian representation.

```
public JacobianPoint ToJacobian()
```

Returns

<u>JacobianPoint</u>

The Jacobian representation of the affine point.

ToString()

Returns a string that represents the current affine point.

```
public override string ToString()
```

Returns

A string that represents the current affine point.

Twist()

Twists the affine point.

```
public AffinePoint Twist()
```

Returns

AffinePoint

The twisted affine point.

Untwist()

Untwists the affine point.

public AffinePoint Untwist()

Returns

<u>AffinePoint</u>

The untwisted affine point.

Class AugSchemeMPL

Namespace: chia.dotnet.bls
Assembly: chia.dotnet-bls.dll

Provides extension methods for the AugSchemeMPL signature scheme. This is the scheme Chia uses for its signatures.

```
public static class AugSchemeMPL
```

Inheritance

<u>object</u> < AugSchemeMPL

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.ToStrin$

Methods

Aggregate(JacobianPoint[])

Aggregates multiple signatures into a single signature.

```
public static JacobianPoint Aggregate(JacobianPoint[] signatures)
```

Parameters

signatures <u>JacobianPoint[]</u>

The array of signatures to be aggregated.

Returns

Jacobian Point

The aggregated signature as a Jacobian Point.

AggregateVerify(JacobianPoint[], byte[][], JacobianPoint)

Verifies an aggregated signature against multiple public keys and messages.

```
public static bool AggregateVerify(this JacobianPoint[] publicKeys, byte[][] messages,
JacobianPoint signature)
```

Parameters

publicKeys JacobianPoint[]

The array of public keys used for verification.

```
messages <a href="byted">byted</a>[][]
```

The array of messages to be verified.

signature <u>JacobianPoint</u>

The aggregated signature to be verified.

Returns

bool₫

True if the aggregated signature is valid, false otherwise.

DeriveChildPkUnhardened(JacobianPoint, long)

Derives a child unhardened public key from the specified public key and index.

```
public static JacobianPoint DeriveChildPkUnhardened(this JacobianPoint publicKey,
long index)
```

Parameters

publicKey <u>JacobianPoint</u>

The parent public key.

```
index <u>long</u>♂
```

The index of the child public key.

Returns

<u>JacobianPoint</u>

The derived child unhardened public key.

DeriveChildSk(PrivateKey, long)

Derives a child private key from the specified private key and index.

```
public static PrivateKey DeriveChildSk(this PrivateKey privateKey, long index)
```

Parameters

privateKey PrivateKey

The parent private key.

index <u>long</u>

☑

The index of the child private key.

Returns

PrivateKey

The derived child private key.

DeriveChildSkUnhardened(PrivateKey, long)

Derives a child unhardened private key from the specified private key and index.

```
public static PrivateKey DeriveChildSkUnhardened(this PrivateKey privateKey, long index)
```

Parameters

privateKey PrivateKey

The parent private key.

```
index <u>long</u>♂
```

The index of the child private key.

Returns

PrivateKey

The derived child unhardened private key.

KeyGen(byte[])

Generates a private key from the given seed.

```
public static PrivateKey KeyGen(this byte[] seed)
```

Parameters

seed <u>byte</u> []

The seed used to generate the private key.

Returns

PrivateKey

The generated private key.

Sign(PrivateKey, byte[])

Signs a message using the specified private key.

```
public static JacobianPoint Sign(this PrivateKey privateKey, byte[] message)
```

Parameters

privateKey PrivateKey

The private key used for signing.

```
message <u>byte</u> []
```

The message to be signed.

Returns

<u>JacobianPoint</u>

The signature as a Jacobian Point.

Sign(PrivateKey, string)

Signs a message using the specified private key.

```
public static JacobianPoint Sign(this PrivateKey privateKey, string message)
```

Parameters

privateKey PrivateKey

The private key used for signing.

The message to be signed.

Returns

<u>JacobianPoint</u>

The signature as a JacobianPoint.

Verify(JacobianPoint, byte[], JacobianPoint)

Verifies the signature of a message using the specified public key.

```
public static bool Verify(this JacobianPoint publicKey, byte[] message,
JacobianPoint signature)
```

Parameters

publicKey JacobianPoint

The public key used for verification.

```
message <u>byte</u> []
```

The message to be verified.

signature <u>JacobianPoint</u>

The signature to be verified.

Returns

bool ♂

True if the signature is valid, false otherwise.

Verify(JacobianPoint, string, JacobianPoint)

Verifies the signature of a message using the specified public key.

```
public static bool Verify(this JacobianPoint publicKey, string message,
JacobianPoint signature)
```

Parameters

publicKey JacobianPoint

The public key used for verification.

message <u>string</u>♂

The message to be verified.

signature <u>JacobianPoint</u>

The signature to be verified.

Returns

<u>bool</u>♂

True if the signature is valid, false otherwise.

Class ByteUtils

Namespace: chia.dotnet.bls
Assembly: chia.dotnet-bls.dll

Extension methods for working with byte arrays and conversions.

```
public static class ByteUtils
```

Inheritance

<u>object</u> < ByteUtils

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{$

Methods

BigIntBitLength(BigInteger)

Calculates the number of bits required to represent a BigInteger.

```
public static long BigIntBitLength(BigInteger value)
```

Parameters

The BigInteger value.

Returns

<u>long</u> ♂

The number of bits required to represent the BigInteger.

BigIntToBits(BigInteger)

Converts a BigInteger to a byte array representing its binary representation.

```
public static byte[] BigIntToBits(this BigInteger i)
```

Parameters

i <u>BigInteger</u> □

The BigInteger to convert.

Returns

<u>byte</u>[]

The byte array representing the binary representation of the BigInteger.

BigIntToBytes(BigInteger, int, Endian, bool)

Converts a BigInteger to a byte array.

```
public static byte[] BigIntToBytes(this BigInteger value, int size, Endian endian =
Endian.Big, bool signed = false)
```

Parameters

value <u>BigInteger</u>

☑

The BigInteger to convert.

size int♂

The size of the resulting byte array.

endian Endian

The endianness of the byte array.

signed <u>bool</u>♂

Indicates whether the value is signed or unsigned.

Returns

<u>byte</u>[]

The byte array representation of the BigInteger.

BytesEqual(byte[], byte[])

Checks if two byte arrays are equal.

```
public static bool BytesEqual(this byte[] a, byte[] b)
```

Parameters

a <u>byte</u> []

The first byte array.

b <u>byte</u>♂[]

The second byte array.

Returns

bool ₫

True if the byte arrays are equal, false otherwise.

BytesToBigInt(byte[], Endian, bool)

Converts a byte array to a BigInteger.

```
public static BigInteger BytesToBigInt(this byte[] bytes, Endian endian = Endian.Big, bool
signed = false)
```

Parameters

```
bytes <u>byte</u> []
```

The byte array to convert.

endian Endian

The endianness of the byte array.

signed <u>bool</u>♂

Indicates whether the value is signed or unsigned.

Returns

The BigInteger representation of the byte array.

BytesToInt(byte[], Endian, bool)

Converts a byte array to a long integer.

```
public static long BytesToInt(this byte[] bytes, Endian endian = Endian.Big, bool signed
= false)
```

Parameters

bytes <u>byte</u> []

The byte array to convert.

endian Endian

The endianness of the byte array.

signed <u>bool</u>♂

Indicates whether the value is signed or unsigned.

Returns

<u>long</u> ☑

The long integer representation of the byte array.

ConcatenateArrays(params byte[][])

Concatenates multiple byte arrays into a single byte array.

```
public static byte[] ConcatenateArrays(params byte[][] arrays)
```

Parameters

arrays <u>byte</u> [][]

The byte arrays to concatenate.

Returns

<u>byte</u>♂[]

The concatenated byte array.

FromHex(string)

Converts a hexadecimal string to a byte array.

```
public static byte[] FromHex(this string hex)
```

Parameters

hex string <a>™

The hexadecimal string to convert.

Returns

<u>byte</u>[]

The byte array representation of the hexadecimal string.

HexStringToByteArray(string)

Converts a hexadecimal string to a byte array.

```
public static byte[] HexStringToByteArray(this string hex)
```

Parameters

hex <u>string</u> ♂

The hexadecimal string to convert.

Returns

<u>byte</u>♂[]

The byte array representation of the hexadecimal string.

IntBitLength(long)

Calculates the number of bits required to represent a BigInteger.

```
public static int IntBitLength(long value)
```

Parameters

value <u>long</u>♂

The BigInteger value.

Returns

<u>int</u>♂

The number of bits required to represent the BigInteger.

IntToBytes(long, int, Endian, bool)

Converts a long integer to a byte array.

```
public static byte[] IntToBytes(this long value, int size, Endian endian = Endian.Big, bool
signed = false)
```

Parameters

value <u>long</u>♂

The long integer to convert.

size <u>int</u>♂

The size of the resulting byte array.

endian Endian

The endianness of the byte array.

signed <u>bool</u>♂

Indicates whether the value is signed or unsigned.

Returns

<u>byte</u> []

The byte array representation of the long integer.

ToBytes(string)

Converts a string to a byte array using UTF-8 encoding.

```
public static byte[] ToBytes(this string value)
```

Parameters

value <u>string</u>♂

The string to convert.

Returns

<u>byte</u>[]

The byte array representation of the string.

ToHex(byte[])

Converts a byte array to a hexadecimal string.

```
public static string ToHex(this byte[] bytes)
```

Parameters

bytes <u>byte</u> []

The byte array to convert.

Returns

<u>string</u> ♂

The hexadecimal string representation of the byte array.

Enum Endian

Namespace: chia.dotnet.bls
Assembly: chia-dotnet-bls.dll

Enum representing the endianness of byte arrays.

public enum Endian

Fields

Big = 1

Big endian byte order.

Little = 0

Little endian byte order.

Class Hmac

Namespace: chia.dotnet.bls
Assembly: chia.dotnet-bls.dll

Provides methods for HMAC (Hash-based Message Authentication Code) operations.

```
public static class Hmac
```

Inheritance

<u>object</u>

✓ Hmac

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.ToStrin$

Fields

HmacBlockSize

The block size used in HMAC operations.

```
public const int HmacBlockSize = 64
```

Field Value

<u>int</u>♂

Provides methods for HMAC (Hash-based Message Authentication Code) operations.

Methods

Hash256(ArraySegment < byte >)

Computes the SHA-256 hash of the specified message segment.

```
public static byte[] Hash256(ArraySegment<byte> messageSegment)
```

Parameters

messageSegment <u>ArraySegment</u> ♂ < <u>byte</u> ♂ >

The segment of the message to hash.

Returns

<u>byte</u> []

The SHA-256 hash of the message segment.

Hash256(byte[])

Computes the SHA-256 hash of the specified message.

```
public static byte[] Hash256(this byte[] message)
```

Parameters

message <u>byte</u>♂[]

The message to hash.

Returns

<u>byte</u> []

The SHA-256 hash of the message.

Hash512(byte[])

Computes the SHA-512 hash of the specified message.

```
public static byte[] Hash512(this byte[] message)
```

Parameters

```
message <u>byte</u> []
```

The message to hash.

Returns

<u>byte</u>[]

The SHA-512 hash of the message.

Hmac256(byte[], byte[])

Computes the HMAC-SHA-256 of the specified message using the specified key.

```
public static byte[] Hmac256(byte[] message, byte[] k)
```

Parameters

message <u>byte</u> []

The message to compute the HMAC for.

k <u>byte</u>♂[]

The key to use for HMAC computation.

Returns

<u>byte</u>[]

The HMAC-SHA-256 of the message.

Class Jacobian Point

Namespace: chia.dotnet.bls
Assembly: chia.dotnet-bls.dll

Represents a point in Jacobian coordinates on an elliptic curve. It can represent both a PublicKey and a Signature.

```
public class JacobianPoint
```

Inheritance

Inherited Members

<u>object.Equals(object)</u> dobject.Equals(object, object) dobject.GetHashCode() dobject.GetType() dobject.MemberwiseClone() dobject.ReferenceEquals(object, object) dobject. dobject.GetType() dobject.GetType() dobject.GetType() dobject.GetHashCode() dobject.GetType() dobject.GetType() dobject.GetHashCode() dobject.GetHashCode() dobject.GetType() dobject.GetHashCode() dobject.GetHashCode() dobject.GetType() dobject.GetHashCode() dobject.GetHashCode() dobject.GetType() dobject.GetHashCode() dobject.GetHashCo

Extension Methods

<u>AugSchemeMPL.DeriveChildPkUnhardened(JacobianPoint, long)</u>,

<u>AugSchemeMPL.Verify(JacobianPoint, byte[], JacobianPoint)</u>,

<u>AugSchemeMPL.Verify(JacobianPoint, string, JacobianPoint)</u>,

<u>KeyDerivation.CalculateSyntheticOffset(JacobianPoint, byte[])</u>,

<u>KeyDerivation.CalculateSyntheticPublicKey(JacobianPoint, byte[])</u>,

<u>KeyDerivation.DerivePublicKeyPath(JacobianPoint, int[])</u>,

KeyDerivation.DerivePublicKeyWallet(JacobianPoint, int)

Properties

IsInfinity

A flag indicating whether the point is at infinity.

```
public bool IsInfinity { get; }
```

Property Value

bool ♂

Represents a point in Jacobian coordinates on an elliptic curve. It can represent both a PublicKey and a Signature.

Methods

Add(JacobianPoint)

Adds the point to another point.

public JacobianPoint Add(JacobianPoint value)

Parameters

value JacobianPoint

The other point

Returns

<u>JacobianPoint</u>

The resulting point

Clone()

Clones the point.

public JacobianPoint Clone()

Returns

<u>JacobianPoint</u>

The cloned point

Double()

Doubles the point.

```
public JacobianPoint Double()
```

Returns

<u>JacobianPoint</u>

<u>JacobianPoint</u>

Equals(JacobianPoint)

Compares the point to another point.

```
public bool Equals(JacobianPoint value)
```

Parameters

value <u>JacobianPoint</u>

The other point

Returns

bool ♂

True if they are equal

FromBytes(byte[], bool)

Creates a JacobianPoint from a byte array.

```
public static JacobianPoint FromBytes(byte[] bytes, bool isExtension)
```

Parameters

bytes <u>byte</u> []

isExtension bool♂

Returns

<u>JacobianPoint</u>

<u>JacobianPoint</u>

FromBytesG1(byte[], bool)

Creates a JacobianPoint from a byte array.

```
public static JacobianPoint FromBytesG1(byte[] bytes, bool isExtension = false)
```

Parameters

bytes <u>byte</u>d[]

isExtension <u>bool</u>♂

Returns

<u>JacobianPoint</u>

FromBytesG2(byte[], bool)

Creates a JacobianPoint from a byte array.

```
public static JacobianPoint FromBytesG2(byte[] bytes, bool isExtension = true)
```

Parameters

bytes <u>byte</u> []

Returns

<u>JacobianPoint</u>

FromHex(string, bool)

Creates a JacobianPoint from a hexadecimal string.

```
public static JacobianPoint FromHex(string hex, bool isExtension)
```

Parameters

hex <u>string</u> ☑

isExtension bool♂

Returns

<u>JacobianPoint</u>

FromHexG1(string, bool)

Creates a JacobianPoint from a hexadecimal string.

```
public static JacobianPoint FromHexG1(string hex, bool isExtension = false)
```

Parameters

hex <u>string</u> ♂

isExtension bool♂

Returns

<u>JacobianPoint</u>

FromHexG2(string, bool)

Creates a JacobianPoint from a hexadecimal string.

```
public static JacobianPoint FromHexG2(string hex, bool isExtension = true)
```

Parameters

hex <u>string</u> ☑

isExtension <u>bool</u>♂

Returns

Jacobian Point

GenerateG1()

Creates a JacobianPoint

```
public static JacobianPoint GenerateG1()
```

Returns

<u>JacobianPoint</u>

GenerateG2()

Creates a Jacobian Point

```
public static JacobianPoint GenerateG2()
```

Returns

<u>JacobianPoint</u>

GetFingerprint()

Gets the fingerprint of the point.

```
public long GetFingerprint()
```

Returns

<u>long</u> ♂

InfinityG1(bool)

Creates a JacobianPoint at the G1 Infinity point.

```
public static JacobianPoint InfinityG1(bool isExtension = false)
```

Parameters

Returns

<u>JacobianPoint</u>

InfinityG2(bool)

Creates a JacobianPoint at the G2 Infinity point.

```
public static JacobianPoint InfinityG2(bool isExtension = true)
```

Parameters

isExtension bool

dolar

Returns

<u>JacobianPoint</u>

IsOnCurve()

Checks if the point is on the curve.

```
public bool IsOnCurve()
Returns
bool ♂
IsValid()
Checks if the point is valid.`
 public bool IsValid()
Returns
bool ♂
Multiply(BigInteger)
Multiplies the point by a scalar.
 public JacobianPoint Multiply(BigInteger value)
Parameters
Returns
Jacobian Point
Negate()
```

Negates the point.

```
public JacobianPoint Negate()
```

Returns

<u>JacobianPoint</u>

<u>JacobianPoint</u>

ToAffine()

Converts the point to an AffinePoint.

```
public AffinePoint ToAffine()
```

Returns

AffinePoint

AffinePoint

ToBytes()

Converts the point to a byte array.

```
public byte[] ToBytes()
```

Returns

<u>byte</u>[]

The byte array

ToHex()

Converts the point to a hexadecimal string.

```
public string ToHex()
```

Returns

```
<u>string</u> ♂
```

Hex string

ToString()

Converts the point to a string. This is an alias for <u>ToHex()</u>.

public override string ToString()

Returns

Class KeyDerivation

Namespace: chia.dotnet.bls
Assembly: chia.dotnet-bls.dll

Provides methods for key derivation in the BLS cryptography library.

public static class KeyDerivation

Inheritance

<u>object</u> < KeyDerivation

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{$

Fields

DEFAULT_HIDDEN_PUZZLE_HASH

Default hidden puzzle hash used in key derivation.

public static readonly byte[] DEFAULT_HIDDEN_PUZZLE_HASH

Field Value

<u>byte</u>♂[]

Provides methods for key derivation in the BLS cryptography library.

Methods

CalculateSyntheticOffset(JacobianPoint, byte[])

Calculates the synthetic offset for the given public key and hidden puzzle hash.

```
public static BigInteger CalculateSyntheticOffset(this JacobianPoint publicKey,
byte[] hiddenPuzzleHash)
```

publicKey <u>JacobianPoint</u>

The public key.

hiddenPuzzleHash <u>byte</u>♂[]

The hidden puzzle hash.

Returns

<u>BigInteger</u> ☑

The synthetic offset.

CalculateSyntheticPrivateKey(PrivateKey, byte[])

Calculates the synthetic private key for the given private key and hidden puzzle hash.

public static PrivateKey CalculateSyntheticPrivateKey(this PrivateKey privateKey, byte[] hiddenPuzzleHash)

Parameters

privateKey

The original private key.

hiddenPuzzleHash <u>byte</u> []

The hidden puzzle hash.

Returns

PrivateKey

The synthetic private key.

CalculateSyntheticPublicKey(JacobianPoint, byte[])

Calculates the synthetic public key for the given public key and hidden puzzle hash.

```
public static JacobianPoint CalculateSyntheticPublicKey(this JacobianPoint publicKey,
byte[] hiddenPuzzleHash)
```

Parameters

publicKey <u>JacobianPoint</u>

The original public key.

hiddenPuzzleHash <u>byte</u>♂[]

The hidden puzzle hash.

Returns

<u>JacobianPoint</u>

The synthetic public key.

DerivePrivateKey(PrivateKey, int, bool)

Derives a private key from the given master private key.

```
public static PrivateKey DerivePrivateKey(this PrivateKey masterPrivateKey, int index,
bool hardened)
```

Parameters

masterPrivateKey PrivateKey

The master private key.

index <u>int</u>♂

The index of the derived key.

hardened <u>bool</u> □

Indicates if the derivation should be hardened.

Returns

PrivateKey

The derived private key.

DerivePrivateKeyPath(PrivateKey, int[], bool)

Derives a private key path from the given master private key.

```
public static PrivateKey DerivePrivateKeyPath(this PrivateKey privateKey, int[] path,
bool hardened)
```

Parameters

privateKey PrivateKey

The master private key.

path intd[]

The path to derive.

hardened bool ♂

Indicates if the derivation should be hardened.

Returns

PrivateKey

The derived private key.

DerivePublicKeyPath(JacobianPoint, int[])

Derives a public key path from the given master public key.

```
public static JacobianPoint DerivePublicKeyPath(this JacobianPoint publicKey, int[] path)
```

publicKey JacobianPoint

The master public key.

path <u>int</u>d[]

The path to derive.

Returns

<u>JacobianPoint</u>

The derived public key.

DerivePublicKeyWallet(JacobianPoint, int)

Derives a public key from the given master public key.

public static JacobianPoint DerivePublicKeyWallet(this JacobianPoint masterPublicKey, int index)

Parameters

masterPublicKey <u>JacobianPoint</u>

The master public key.

index <u>int</u>♂

The index of the derived key.

Returns

<u>JacobianPoint</u>

The derived public key.

Class PrivateKey

Namespace: chia.dotnet.bls
Assembly: chia.dotnet-bls.dll

Represents a private key used in BLS cryptography.

```
public class PrivateKey
```

Inheritance

<u>object</u> < PrivateKey

Inherited Members

Extension Methods

AugSchemeMPL.DeriveChildSk(PrivateKey, long),

<u>AugSchemeMPL.DeriveChildSkUnhardened(PrivateKey, long)</u>, <u>AugSchemeMPL.Sign(PrivateKey, byte[])</u>, <u>AugSchemeMPL.Sign(PrivateKey, string)</u>, <u>KeyDerivation.CalculateSyntheticPrivateKey(PrivateKey, byte[])</u>, <u>KeyDerivation.DerivePrivateKey(PrivateKey, int, bool)</u>,

KeyDerivation.DerivePrivateKeyPath(PrivateKey, int[], bool)

Constructors

PrivateKey(BigInteger)

Initializes a new instance of the PrivateKey class with the specified value.

```
public PrivateKey(BigInteger value)
```

Parameters

The value of the private key.

Fields

Length

The length of the private key in bytes.

```
public const byte Length = 48
```

Field Value

<u>byte</u> ☑

Represents a private key used in BLS cryptography.

Size

The size of the private key in bytes.

```
public const int Size = 32
```

Field Value

<u>int</u>♂

Represents a private key used in BLS cryptography.

Value

The value of the private key as a BigInteger.

```
public readonly BigInteger Value
```

Field Value

Represents a private key used in BLS cryptography.

Methods

Aggregate(PrivateKey[])

Aggregates an array of private keys into a single private key.

public static PrivateKey Aggregate(PrivateKey[] privateKeys)

Parameters

privateKeys PrivateKey[]

The array of private keys to aggregate.

Returns

PrivateKey

The aggregated private key.

Equals(PrivateKey)

Determines whether the specified **PrivateKey** object is equal to the current **PrivateKey**.

```
public bool Equals(PrivateKey value)
```

Parameters

value PrivateKey

The <u>PrivateKey</u> object to compare with the current <u>PrivateKey</u>.

Returns

bool₫

true if the specified object is equal to the current object; otherwise, false.

FromBigInt(BigInteger)

Creates a **PrivateKey** instance from the specified BigInteger value.

```
public static PrivateKey FromBigInt(BigInteger value)
```

Parameters

value <u>BigInteger</u> ☑

The BigInteger value representing the private key.

Returns

PrivateKey

A new **PrivateKey** instance.

FromBytes(byte[])

Creates a PrivateKey instance from the specified byte array.

```
public static PrivateKey FromBytes(byte[] bytes)
```

Parameters

bytes <u>byte</u>d[]

The byte array representing the private key.

Returns

PrivateKey

A new **PrivateKey** instance.

FromHex(string)

Creates a PrivateKey instance from the specified hexadecimal string.

```
public static PrivateKey FromHex(string hex)
```

hex string <a>™

The hexadecimal string representing the private key.

Returns

PrivateKey

A new **PrivateKey** instance.

FromSeed(byte[])

Creates a PrivateKey instance from the specified seed.

```
public static PrivateKey FromSeed(byte[] seed)
```

Parameters

seed <u>byte</u> []

The seed used to generate the private key.

Returns

PrivateKey

A new **PrivateKey** instance.

FromSeed(string)

Creates a PrivateKey instance from the specified seed.

```
public static PrivateKey FromSeed(string seed)
```

```
seed <u>string</u>♂
```

The seed used to generate the private key.

Returns

PrivateKey

A new **PrivateKey** instance.

GetG1()

Gets the corresponding G1 point on the elliptic curve. The G1 point is the PublicKey.

```
public JacobianPoint GetG1()
```

Returns

<u>JacobianPoint</u>

The G1 point.

ToBytes()

Converts the private key to a byte array.

```
public byte[] ToBytes()
```

Returns

<u>byte</u>[]

The byte array representation of the private key.

ToHex()

Converts the private key to a hexadecimal string.

```
public string ToHex()
```

Returns

<u>string</u> ♂

The hexadecimal string representation of the private key.

ToString()

Returns a string that represents the current private key.

```
public override string ToString()
```

Returns

<u>string</u> ♂

A string representation of the private key.