

# Namespace chia.dotnet.clvm

## Classes

### [CompileOptions](#)

Represents the options for compiling a CLVM program.

### [Cons](#)

Represents a cons cell in a program.

### [OperatorsType](#)

Represents a collection of operators used in the CLVM language.

### [ParseError](#)

### [Position](#)

Represents a position in a source code file, specified by line and column numbers.

### [Program](#)

Represents a CLVM program.

### [ProgramOutput](#)

Represents the output of a CLVM program execution.

### [RunOptions](#)

Represents the options for running a CLVM program.

## Delegates

### [Operator](#)

Represents a delegate for an operator function.

# Class CompileOptions

Namespace: [chia.dotnet.clvm](#)

Assembly: chia-dotnet-clvm.dll

Represents the options for compiling a CLVM program.

```
public record CompileOptions : RunOptions, IEquatable<RunOptions>,
    IEquatable<CompileOptions>
```








## Inheritance

[object](#)  ← [RunOptions](#) ← CompileOptions

## Implements

[IEquatable](#)  <[RunOptions](#)>, [IEquatable](#)  <[CompileOptions](#)>

## Inherited Members

[RunOptions.MaxCost](#), [RunOptions.Operators](#), [RunOptions.Strict](#), [object.Equals\(object\)](#) ,  
[object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

# Properties

## IncludeFilePaths

Gets or sets the include file paths used during compilation.

```
public IDictionary<string, IDictionary<string, string>> IncludeFilePaths { get; init; }
```

## Property Value

[IDictionary](#)  <[string](#) , [IDictionary](#)  <[string](#) , [string](#)  >>

Represents the options for compiling a CLVM program.

# Class Cons

Namespace: [chia.dotnet.clvm](#)

Assembly: chia-dotnet-clvm.dll

Represents a cons cell in a program.

```
public class Cons : Tuple<Program, Program>, IStructuralComparable, IStructuralEquatable,
    IComparable, ITuple
```

## Inheritance

[object](#) ← [Tuple](#) <[Program](#), [Program](#)> ← Cons

## Implements

[IStructuralComparable](#), [IStructuralEquatable](#), [IComparable](#), [ITuple](#)

## Inherited Members

[Tuple<Program, Program>.Equals\(object\)](#), [Tuple<Program, Program>.GetHashCode\(\)](#),  
[Tuple<Program, Program>.ToString\(\)](#), [Tuple<Program, Program>.Item1](#),  
[Tuple<Program, Program>.Item2](#), [object.Equals\(object\)](#), [object.Equals\(object, object\)](#),  
[object.GetHashCode\(\)](#), [object.GetType\(\)](#), [object.MemberwiseClone\(\)](#),  
[object.ReferenceEquals\(object, object\)](#), [object.ToString\(\)](#)

## Remarks

<https://en.wikipedia.org/wiki/Cons/>

## Constructors

### Cons(Program, Program)

Represents a cons cell in a program.

```
public Cons(Program item1, Program item2)
```

## Parameters

**item1** [Program](#)

Represents a cons cell in a program.

item2 [Program](#)

Represents a cons cell in a program.

Remarks

<https://en.wikipedia.org/wiki/Cons/> 

# Delegate Operator

Namespace: [chia.dotnet.clvm](#)

Assembly: chia-dotnet-clvm.dll

Represents a delegate for an operator function.

```
public delegate ProgramOutput Operator(Program args)
```

## Parameters

**args** [Program](#)

The arguments passed to the operator.

## Returns

[ProgramOutput](#)

The output of the operator.

# Class OperatorsType

Namespace: [chia.dotnet.clvm](#)

Assembly: chia-dotnet-clvm.dll

Represents a collection of operators used in the CLVM language.

```
public record OperatorsType : IEquatable<OperatorsType>
```








## Inheritance

[object](#)  ← OperatorsType

## Implements

[IEquatable](#)  <[OperatorsType](#)>

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) , [object.ToString\(\)](#) 

## Constructors

### OperatorsType()

Initializes a new instance of the [OperatorsType](#) class.

```
public OperatorsType()
```

## Properties

### Apply

Gets or sets the apply operator symbol.

```
public string Apply { get; init; }
```

### Property Value

[string](#)

Represents a collection of operators used in the CLVM language.

## Operators

Gets or sets the dictionary of operators.

```
public IDictionary<string, Operator> Operators { get; init; }
```

### Property Value

[IDictionary](#) <[string](#), [Operator](#)>

Represents a collection of operators used in the CLVM language.

## Quote

Gets or sets the quote operator symbol.

```
public string Quote { get; init; }
```

### Property Value

[string](#)

Represents a collection of operators used in the CLVM language.

## Unknown

Gets or sets the unknown operator function.

```
public Func<Program, Program, ProgramOutput> Unknown { get; set; }
```

### Property Value

[Func](#) <[Program](#), [Program](#), [ProgramOutput](#)>

Represents a collection of operators used in the CLVM language.



# Class ParseError

Namespace: [chia.dotnet.clvm](#)

Assembly: chia-dotnet-clvm.dll

```
public class ParseError : Exception, ISerializable
```

## Inheritance

[object](#) ← [Exception](#) ← ParseError

## Implements

[ISerializable](#)

## Inherited Members

[Exception.GetBaseException\(\)](#), [Exception.GetType\(\)](#), [Exception.ToString\(\)](#), [Exception.Data](#), [Exception.HelpLink](#), [Exception.HResult](#), [Exception.InnerException](#), [Exception.Message](#), [Exception.Source](#), [Exception.StackTrace](#), [Exception.TargetSite](#), [Exception.SerializeObjectState](#), [object.Equals\(object\)](#), [object.Equals\(object, object\)](#), [object.GetHashCode\(\)](#), [object.MemberwiseClone\(\)](#), [object.ReferenceEquals\(object, object\)](#)

# Constructors

## ParseError()

```
public ParseError()
```

## ParseError(string)

```
public ParseError(string message)
```

## Parameters

message [string](#)

# ParseError(string, Exception)

```
public ParseError(string message, Exception inner)
```

## Parameters

message [string](#)

inner [Exception](#)

# Class Position

Namespace: [chia.dotnet.clvm](#)

Assembly: chia-dotnet-clvm.dll







Represents a position in a source code file, specified by line and column numbers.

```
public class Position
```

## Inheritance

[object](#)  ← Position

## Inherited Members

[object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,  
[object.MemberwiseClone\(\)](#) , [object.ReferenceEquals\(object, object\)](#) 

# Constructors

## Position(string, int)

Initializes a new instance of the [Position](#) class with the specified source code and index.

```
public Position(string source, int index)
```

## Parameters

source [string](#) 

The source code.

index [int](#) 

The index of the position in the source code.

# Properties

## Column

Gets the column number of the position.

```
public int Column { get; init; }
```

## Property Value

[int](#)

Represents a position in a source code file, specified by line and column numbers.

## Line

Gets the line number of the position.

```
public int Line { get; init; }
```

## Property Value

[int](#)

Represents a position in a source code file, specified by line and column numbers.

## Methods

### ToString()

Returns a string that represents the current position in the format "line:column".

```
public override string ToString()
```

## Returns

[string](#)

A string representation of the position.

# Class Program

Namespace: [chia.dotnet.clvm](#)

Assembly: chia-dotnet-clvm.dll







Represents a CLVM program.

```
public class Program
```

## Inheritance

[object](#)  ← Program

## Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  ,  
[object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#) 

# Constructors

## Program(byte[])

```
public Program(byte[] value)
```

## Parameters

value [byte](#)  []

Represents a CLVM program.

## Program(Cons)

```
public Program(Cons value)
```

## Parameters

value [Cons](#)

Represents a CLVM program.

## Fields

### False

Represents the False program.

```
public static readonly Program False
```

### Field Value

[Program](#)

Represents a CLVM program.

### Nil

Represents the Nil program.

```
public static readonly Program Nil
```

### Field Value

[Program](#)

Represents a CLVM program.

### True

Represents the True program.

```
public static readonly Program True
```

### Field Value

[Program](#)

Represents a CLVM program.

## Properties

### Atom

```
public byte[] Atom { get; }
```

#### Property Value

[byte\[\]](#)

Represents a CLVM program.

### Cons

```
public Cons Cons { get; }
```

#### Property Value

[Cons](#)

Represents a CLVM program.

### First

```
public Program First { get; }
```

#### Property Value

[Program](#)

Represents a CLVM program.

### IsAtom

```
public bool IsAtom { get; }
```

## Property Value

[bool](#)

Represents a CLVM program.

## IsCons

```
public bool IsCons { get; }
```

## Property Value

[bool](#)

Represents a CLVM program.

## IsNull

```
public bool IsNull { get; }
```

## Property Value

[bool](#)

Represents a CLVM program.

## Position

```
public Position? Position { get; }
```

## Property Value

[Position](#)



Represents a CLVM program.

## PositionSuffix

```
public string PositionSuffix { get; }
```

## Property Value

[string](#)

Represents a CLVM program.

## Rest

```
public Program Rest { get; }
```

## Property Value

[Program](#)

Represents a CLVM program.

## Value

```
public object Value { get; }
```

## Property Value

[object](#)

Represents a CLVM program.

## Methods

### At(Position)

```
public Program At(Position position)
```

## Parameters

**position** [Position](#)

Represents a CLVM program.

## Returns

[Program](#)

Represents a CLVM program.

## Compile(CompileOptions?)

```
public ProgramOutput Compile(CompileOptions? options = null)
```

## Parameters

**options** [CompileOptions](#)

Represents a CLVM program.

## Returns

[ProgramOutput](#)

Represents a CLVM program.

## Curry(IList<Program>)

```
public Program Curry(IList<Program> args)
```

## Parameters

**args** [IList](#) <[Program](#)>

Represents a CLVM program.

Returns

[Program](#)

Represents a CLVM program.

## Define(Program)

```
public Program Define(Program program)
```

Parameters

program [Program](#)

Represents a CLVM program.

Returns

[Program](#)

Represents a CLVM program.

## DefineAll(ICollection<Program>)

```
public Program DefineAll(ICollection<Program> programs)
```

Parameters

programs [ICollection](#) <[Program](#)>

Represents a CLVM program.

Returns

[Program](#)

Represents a CLVM program.

## Deserialize(byte[])

```
public static Program Deserialize(byte[] bytes)
```

### Parameters

bytes [byte](#)[]

Represents a CLVM program.

### Returns

[Program](#)

Represents a CLVM program.

## DeserializeHex(string)

```
public static Program DeserializeHex(string hex)
```

### Parameters

hex [string](#)

Represents a CLVM program.

### Returns

[Program](#)

Represents a CLVM program.

## Equals(Program)

```
public bool Equals(Program value)
```

### Parameters

value [Program](#)

Represents a CLVM program.

Returns

[bool](#)

Represents a CLVM program.

## FromBigInt(BigInteger)

```
public static Program FromBigInt(BigInteger value)
```

Parameters

value [BigInteger](#)

Represents a CLVM program.

Returns

[Program](#)

Represents a CLVM program.

## FromBool(bool)

```
public static Program FromBool(bool value)
```

Parameters

value [bool](#)

Represents a CLVM program.

Returns

[Program](#)

Represents a CLVM program.

## FromBytes(byte[])

Creates a program from a byte array.

```
public static Program FromBytes(byte[] value)
```

### Parameters

value [byte](#)[]

The byte array.

### Returns

[Program](#)

The created program.

## FromCons(Program, Program)

Creates a program from two cons cells.

```
public static Program FromCons(Program program1, Program program2)
```

### Parameters

program1 [Program](#)

The first program.

program2 [Program](#)

The second program.

### Returns

[Program](#)

The created program.

## FromHex(string)

```
public static Program FromHex(string value)
```

### Parameters

value [string](#)<sup>↗</sup>

Represents a CLVM program.

### Returns

[Program](#)

Represents a CLVM program.

## FromInt(long)

```
public static Program FromInt(long value)
```

### Parameters

value [long](#)<sup>↗</sup>

Represents a CLVM program.

### Returns

[Program](#)

Represents a CLVM program.

## FromJacobianPoint(JacobianPoint)

```
public static Program FromJacobianPoint(JacobianPoint value)
```

## Parameters

**value** [JacobianPoint](#)

Represents a CLVM program.

## Returns

[Program](#)

Represents a CLVM program.

## FromList(IList<Program>)

```
public static Program FromList(IList<Program> value)
```

## Parameters

**value** [IList](#) <[Program](#)>

Represents a CLVM program.

## Returns

[Program](#)

Represents a CLVM program.

## FromList(Program[])

```
public static Program FromList(Program[] programs)
```

## Parameters

**programs** [Program](#)[]

Represents a CLVM program.

## Returns



## [Program](#)

Represents a CLVM program.

## FromPrivateKey(PrivateKey)

```
public static Program FromPrivateKey(PrivateKey value)
```

### Parameters

**value** PrivateKey

Represents a CLVM program.

### Returns

## [Program](#)

Represents a CLVM program.

## FromSource(string)

```
public static Program FromSource(string source)
```

### Parameters

**source** [string](#)<sup>↗</sup>

Represents a CLVM program.

### Returns

## [Program](#)

Represents a CLVM program.

## FromText(string)

```
public static Program FromText(string value)
```

## Parameters

value [string](#) 

Represents a CLVM program.

## Returns

[Program](#)

Represents a CLVM program.

## Hash()

```
public byte[] Hash()
```

## Returns

[byte](#)  []

Represents a CLVM program.

## HashHex()

```
public string HashHex()
```

## Returns

[string](#) 

Represents a CLVM program.

## Run(Program, RunOptions?)

```
public ProgramOutput Run(Program environment, RunOptions? options = null)
```

## Parameters

**environment** [Program](#)

Represents a CLVM program.

**options** [RunOptions](#)

Represents a CLVM program.

## Returns

[ProgramOutput](#)

Represents a CLVM program.

## Serialize()

```
public byte[] Serialize()
```

## Returns

[byte](#) 

Represents a CLVM program.

## SerializeHex()

```
public string SerializeHex()
```

## Returns

[string](#) 

Represents a CLVM program.

## ToBigInt()

```
public BigInteger ToBigInt()
```

Returns

[BigInteger](#)

Represents a CLVM program.

## ToBool()

```
public bool ToBool()
```

Returns

[bool](#)

Represents a CLVM program.

## ToBytes()

```
public byte[] ToBytes()
```

Returns

[byte](#)[]

Represents a CLVM program.

## ToHex()

```
public string ToHex()
```

Returns

[string](#)

Represents a CLVM program.

## ToInt()

```
public long ToInt()
```

Returns

[long](#)

Represents a CLVM program.

## ToJacobianPoint()

```
public JacobianPoint ToJacobianPoint()
```

Returns

JacobianPoint

Represents a CLVM program.

## ToList(bool)

```
public IList<Program> ToList(bool strict = false)
```

Parameters

strict [bool](#)

Represents a CLVM program.

Returns

[IList](#) <[Program](#)>

Represents a CLVM program.

## ToPrivateKey()

```
public PrivateKey ToPrivateKey()
```

Returns

PrivateKey

Represents a CLVM program.

## ToSource(bool)

```
public string ToSource(bool showKeywords = true)
```

Parameters

showKeywords [bool](#) 

Represents a CLVM program.

Returns

[string](#) 

Represents a CLVM program.

## ToString()

Returns a string that represents the current object.

```
public override string ToString()
```

Returns

[string](#) 

A string that represents the current object.

## ToText()

```
public string ToText()
```

Returns

[string](#) 

Represents a CLVM program.

## Uncurry()

```
public Tuple<Program, List<Program>>? Uncurry()
```

Returns

[Tuple](#)  <[Program](#), [List](#)  <[Program](#)>>

Represents a CLVM program.

# Class ProgramOutput

Namespace: [chia.dotnet.clvm](#)

Assembly: chia-dotnet-clvm.dll

Represents the output of a CLVM program execution.

```
public record ProgramOutput : IEquatable<ProgramOutput>
```








## Inheritance

[object](#)  ← ProgramOutput

## Implements

[IEquatable](#)  <[ProgramOutput](#)>

## Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  , [object.ToString\(\)](#) 

# Properties

## Cost

Gets or initializes the cost of executing the CLVM program.

```
public BigInteger Cost { get; init; }
```

## Property Value

[BigInteger](#) 

Represents the output of a CLVM program execution.

## Value

Gets or initializes the value produced by the CLVM program.



```
public Program Value { get; init; }
```

## Property Value

### [Program](#)

Represents the output of a CLVM program execution.

# Class RunOptions

Namespace: [chia.dotnet.clvm](#)

Assembly: chia-dotnet-clvm.dll


Represents the options for running a CLVM program.

```
public record RunOptions : IEquatable<RunOptions>
```

## Inheritance

[object](#)  ← RunOptions








## Implements

[IEquatable](#)  <[RunOptions](#)>

## Derived

[CompileOptions](#)

## Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  , [object.ToString\(\)](#) 

# Properties

## MaxCost

Gets or sets the maximum cost allowed for executing the program.

```
public BigInteger? MaxCost { get; init; }
```

## Property Value

[BigInteger](#) ?

Represents the options for running a CLVM program.

# Operators

Gets or sets the type of operators to be used in the program.

```
public OperatorsType Operators { get; init; }
```

Property Value

[OperatorsType](#)

Represents the options for running a CLVM program.

## Strict

Gets or sets a value indicating whether strict mode is enabled.

```
public bool Strict { get; init; }
```

Property Value

[bool](#)

Represents the options for running a CLVM program.