Data Structures and Algorithms

Spring 2009-2010

Outline

- Sorting Algorithms (contd.)
 - $o(n^2)$ Algorithms
 - Quicksort

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Quicksort

- Fastest known sorting algorithm in practice
- Running time of O(n log n) in average-case
- Has O(n²) worst-case performance but we can make chances of this occurring exponentially small with careful choice of pivot
- Basic algorithm to sort an array, S:
 - If $|S| \le 1$ return
 - Pick v, a random el. in S and call it the pivot
 - Partition S into three sets:
 - S_1 : those elements of S smaller than v
 - V
 - S₂: those elements of S larger than v
 - $S = \{S_1, v, S_2\}$
 - return the array { quicksort(S₁), v, quicksort(S₂)}

Quicksort (contd.)

- Choice of v is key factor in determining running time of quicksort
- We would like v to partition S into S_1 , S_2 such that $|S_1| = |S_2| = |S|/2$
- To be exact about choice of v we would need to find the *median* element in order to have $|S_1| = |S_2|$ too expensive
- Bad v can lead to quadratic running time
- **X** If $n \le 20$ quicksort is beaten by insertion sort!! So...
- Incorporate insertion sort in to quicksort routine so that if sub-arrays of size 20 or less need to be sorted, use insertion sort
- It is a bad idea to use the first element in the array as the "random" choice of pivot – especially if the data are already sorted to begin with

Quicksort (contd.)

- Usual strategy adopted: "median-of-three" partitioning not "average-of-three"; code here
- Find the median element of the first, middle and last element of the array and use this as pivot element
- Using the median-of-three guards against O(n²) running time that using the first element could yield on an already sorted array

Initial Set

Positions l, c, r sorted

Partitioning the Set

- a[1] and a[r] are in the correct partitions
- Only need to partition remainder now according to pivot
- Want to do this in linear time
- Idea: get pivot out of way by "hiding" at end of set-to-partition (STP)
- Then partition the remainder into those smaller than pivot (left ←) and those larger (→ right)
- Maintain two indices, i and j, that start at either end of STP
- Move i (j, respectively) towards centre until an element is found that is larger (smaller) than pivot

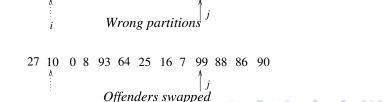
- Swap a[i] and a[j] since they belong in the other "halves"
- Stop when all elements have been looked at: i == j
- Since we don't know the ranking of the pivot element in STP, (i == j == c) will probably not hold
- With all elements smaller than pivot to the left and all elements greater than pivot to the right, put pivot back in its correct and final resting place

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27 99 0 8 93 64 25 16 7 10 88 86 90

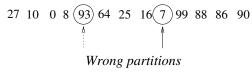
Start of partitioning | 90 median-of-3
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27(99) 0 8 93 64 25 16 7(10) 88 86 90



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Pointers meet

27 10 0 8 7 64 25 16 86 99 88 93 90

Switch "hidden" median and j
```

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Final partition