

# Package db

```
import "go.timothygu.me/downtomeet/server/db"
```

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## Overview ▼

Package db implements DownToMeet server's connection to the PostgreSQL database. It also contains the database model definitions as GORM models.

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## func Get

```
func Get(logger FieldLogger, dsn string) (*gorm.DB, error)
```

Get returns a new gorm.DB from the given Data Source Name (DSN) connection string.

## func MeetupIDFromString

```
func MeetupIDFromString(s string) (uint, error)
```

MeetupIDFromString reverses Meetup.IDString.

## func TagIDFromString

```
func TagIDFromString(s string) (uint, error)
```

TagIDFromString reverses Tag.IDString.

## func UserIDFromString

```
func UserIDFromString(s string) (uint, error)
```

UserIDFromString reverses User.IDString.

## type Coordinates

Coordinates represent WGS 84 coordinates of the earth. It is not a database model but rather stored as a part of MeetupLocation.

```
type Coordinates struct {  
    Lat, Lon *float64  
}
```

## type FieldLogger

FieldLogger is the same as log.FieldLogger, but with an additional WithContext method.

```
type FieldLogger interface {  
    log.FieldLogger  
    WithContext(ctx context.Context) *log.Entry  
}
```

## type Logger

---

Logger is an adapter from logrus' logger to GORM.

```
type Logger struct {  
    Logger FieldLogger  
}
```

## func (Logger) Error

```
func (l Logger) Error(ctx context.Context, s string, i ...interface{})
```

Error implements GORM's logger.Interface.

## func (Logger) Info

```
func (l Logger) Info(ctx context.Context, s string, i ...interface{})
```

Info implements GORM's logger.Interface.

## func (Logger) LogMode

```
func (l Logger) LogMode(_ gormlogger.LogLevel) gormlogger.Interface
```

LogMode implements GORM's logger.Interface and does nothing.

## func (Logger) Trace

```
func (l Logger) Trace(ctx context.Context, begin time.Time, fc func() (string,  
int64), err error)
```

Trace implements GORM's logger.Interface.

## func (Logger) Warn

```
func (l Logger) Warn(ctx context.Context, s string, i ...interface{})
```

Warn implements GORM's logger.Interface.

## type Meetup

Meetup is the database model for a meetup.

```
type Meetup struct {  
    gorm.Model  
    Title string
```

```

    Time          time.Time
    Description    string
    Tags          []*Tag `gorm:"many2many:meetup_tag;"`
    MaxCapacity    int64
    MinCapacity    int64
    Owner          uint
    Attendees      []*User `gorm:"many2many:meetup_user_attend;"`
    Location        MeetupLocation `gorm:"embedded;embeddedPrefix:location_"`
    PendingAttendees []*User `gorm:"many2many:meetup_user_pending;"`
    RejectedAttendees []*User `gorm:"many2many:meetup_user_rejected;"`
    Cancelled      bool
}

```

## func (\*Meetup) IDString

```
func (m *Meetup) IDString() string
```

IDString returns the meetup's ID as a string.

## type MeetupLocation

MeetupLocation represents where a meetup could be held. It is not a database model but rather stored as a part of Meetup.

```

type MeetupLocation struct {
    Coordinates
    URL    string
    Name   string
}

```

## type Tag

Tag is the database model for tags.

```

type Tag struct {
    gorm.Model
    Name    string `gorm:"uniqueIndex"`
    Users   []*User `gorm:"many2many:tag_user;"`
    Meetups []*Meetup `gorm:"many2many:meetup_tag;"`
}

```

## func (\*Tag) IDString

```
func (t *Tag) IDString() string
```

IDString returns the tag's ID, represented as a string.

## type User

User is the database model for users.

```
type User struct {
    gorm.Model
    Email      string `gorm:"uniqueIndex"`
    Name       string
    ContactInfo string
    ProfilePic  *string
    FacebookID  *string `gorm:"uniqueIndex"`
    GoogleID    *string `gorm:"uniqueIndex"`
    Location    Coordinates `gorm:"embedded;embeddedPrefix:location_"`
    OwnedMeetups []*Meetup `gorm:"foreignKey:Owner"`
    Attending   []*Meetup `gorm:"many2many:meetup_user_attend;"`
    Tags        []*Tag    `gorm:"many2many:tag_user;"`
    PendingApproval []*Meetup `gorm:"many2many:meetup_user_pending;"`
}
```

## func (\*User) IDString

```
func (u *User) IDString() string
```

IDString returns the user's ID, represented as a string.

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