

# Workshop on R and movement ecology:

Hong Kong University, Jan 2018



*Eric Dougherty, Dana Seidel, Wayne Getz*



## Lecture 5

### Behavioral analysis: FME, CAM, and movement syndromes



DEPARTMENT *of* ENVIRONMENTAL  
SCIENCE, POLICY, AND MANAGEMENT

Berkeley  
UNIVERSITY OF CALIFORNIA

College of  
Natural Resources

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In animals: movement syndromes will allow for the identification of both personality and movement types

As with behavioral syndromes, movement syndromes can be integrative in linking the nature (genetics) and nuture (environment) aspects of individual (physiology, behavior) and communal (ecology, evolution) processes.

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## Movement syndrome

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- input data: CAMS (duration, mix, sequencing, auxilliary env. data)
- Syndrome output: categorization of a point located in a region of processed input data space (region demarcated using: state identification methods—hidden Markov models or HMM; machine learning methods)

# FME/short CAM Machine learning



Using tri-axial acceleration data to identify behavioral modes of free-ranging animals: general concepts and tools illustrated for griffon vultures

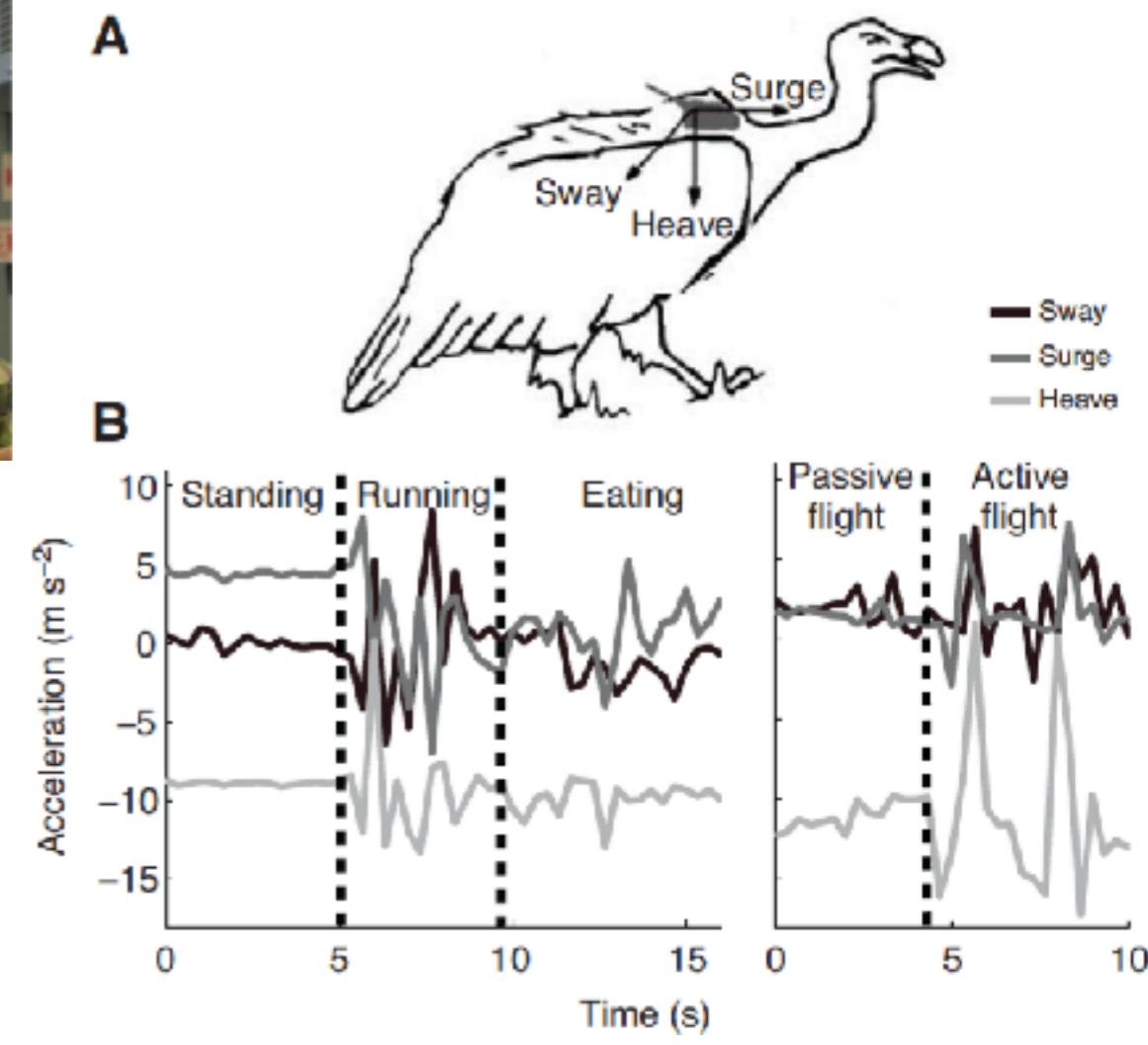
Ran Nathan, Orr Spiegel, Scott Fortmann-Roe, Roi Harel,  
Martin Wikelski, Wayne M. Getz

Journal of Experimental Biology 2012 215: 986-996;  
doi: 10.1242/jeb.058602

Machine learning algorithm	Mean	s.d.	95% confidence interval
ANN	84.81	1.92	84.27, 85.36
CART	85.95	2.02	85.38, 86.53
LDA	86.74	1.27	86.38, 87.10
RF	90.88	1.46	90.47, 91.30
SVM	87.01	1.61	86.55, 87.47

ANN, artificial neural network; CART, classification and regression trees; LDA, linear discriminant analysis; RF, random forest; SVM, support vector machine.

N=50 runs.

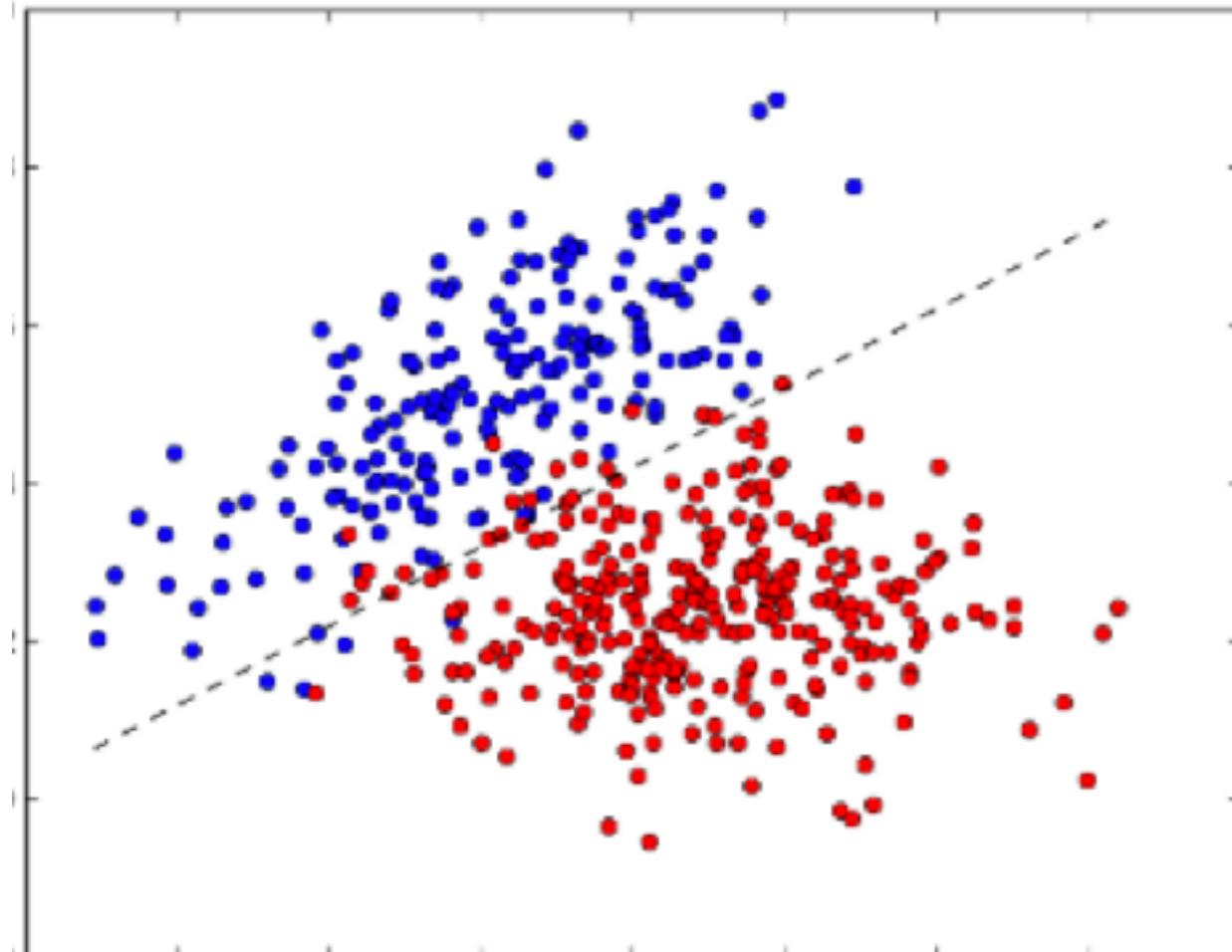


# Pattern (Machine) Learning Algorithms

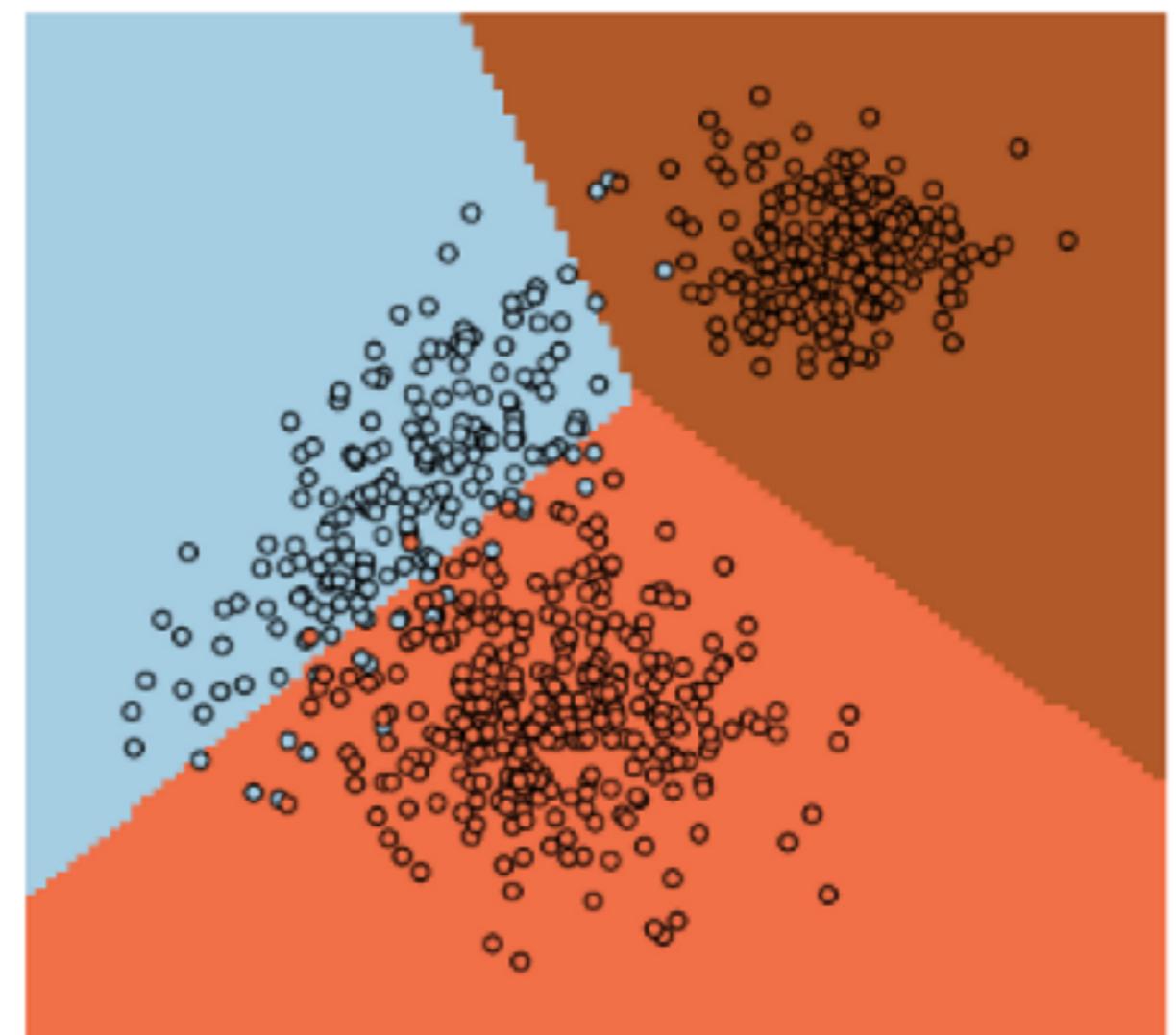
## Linear discriminant analysis (LDA)

- reduces dimensionality while minimizing variance
- parametric assumption of Gaussian distribution of classes
- typically avoids overfitting (i.e. produces fewer more general categories)

Two categories  
one separator equation

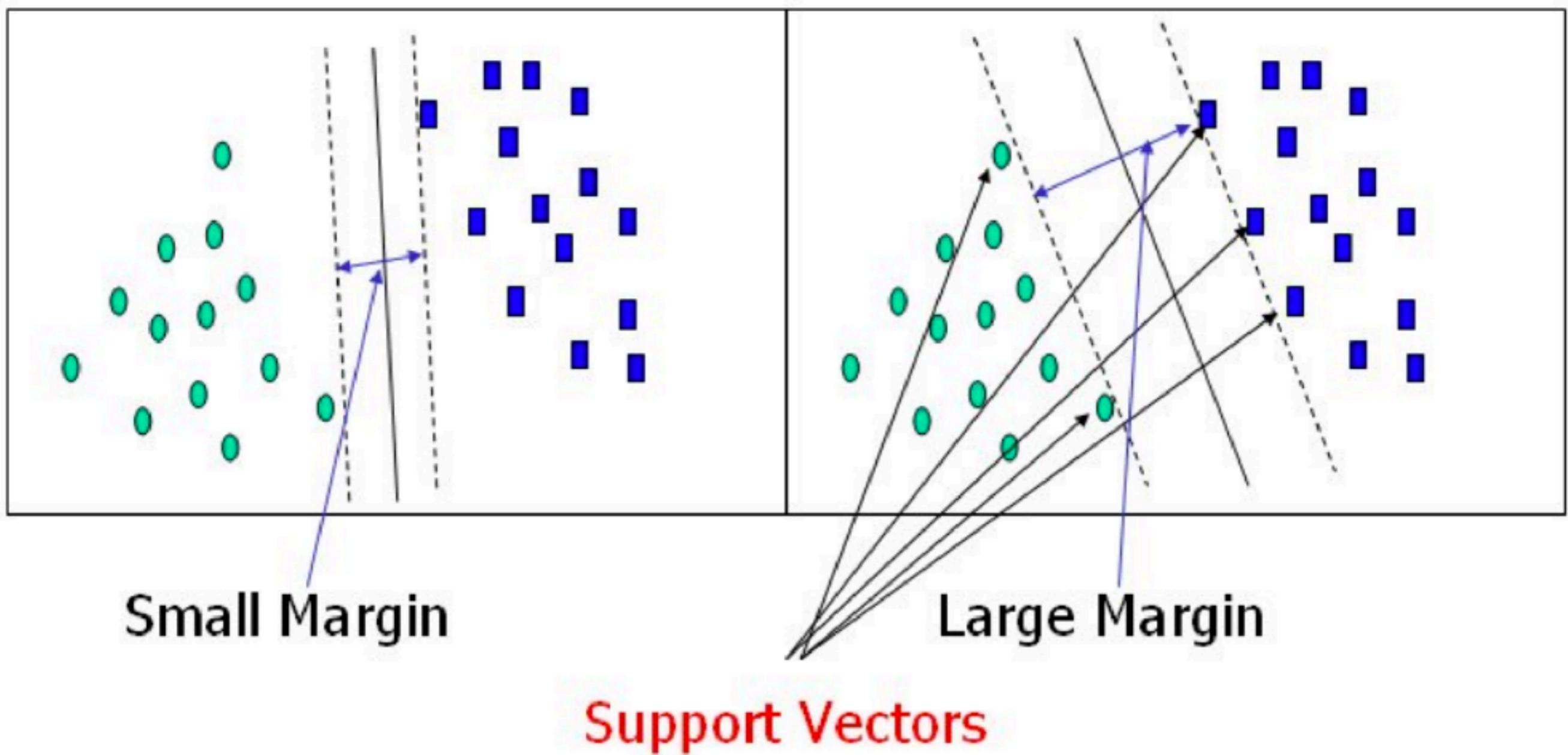


Three categories  
three separator equations



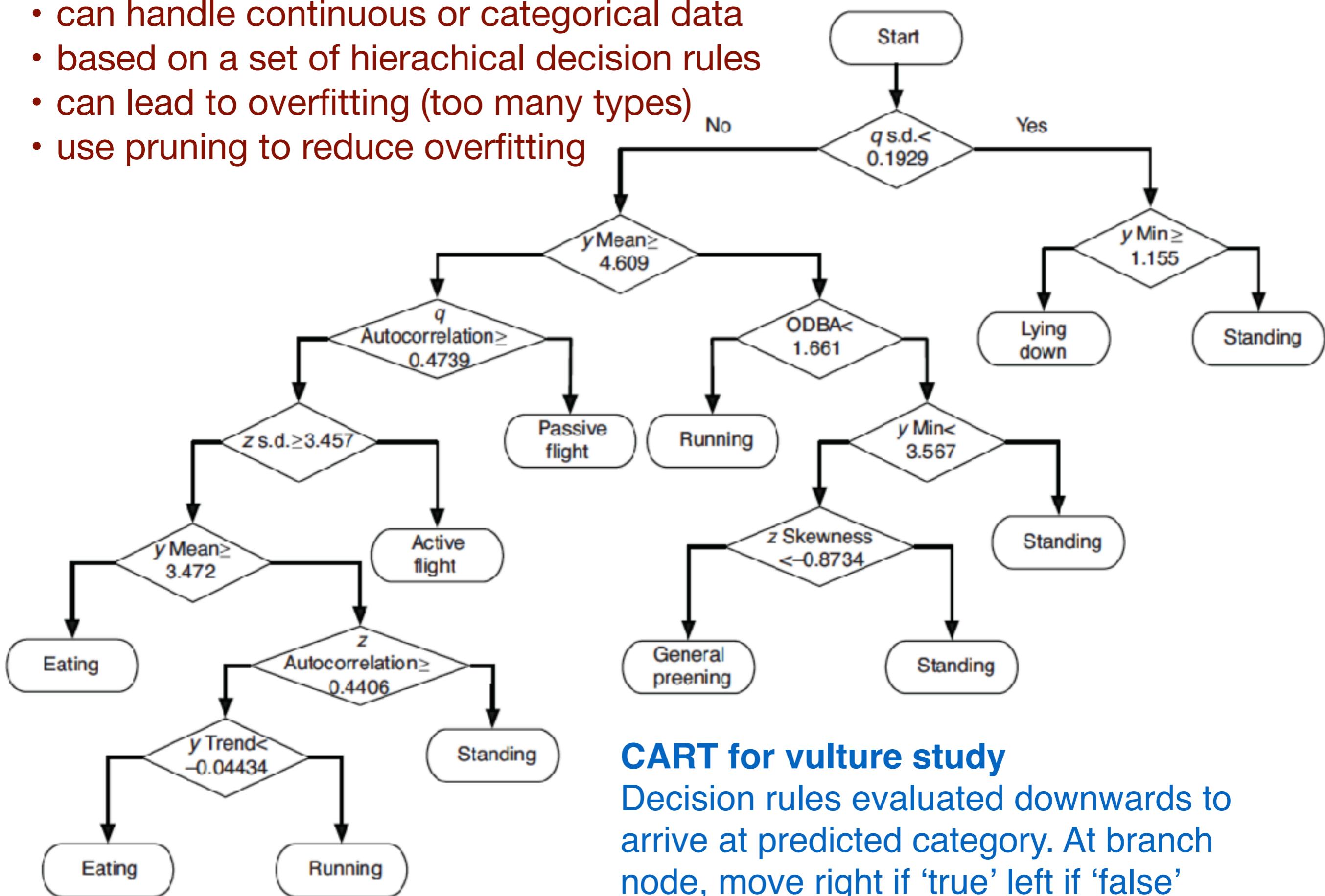
# Support vector machines (SVM)

- essentially binary: group of interest versus the rest
- maximize distance of group from separating hyperplane
- repeat several times: for different groups to get multiple groups
- computationally intensive



# Classification and Regression Trees (CART)

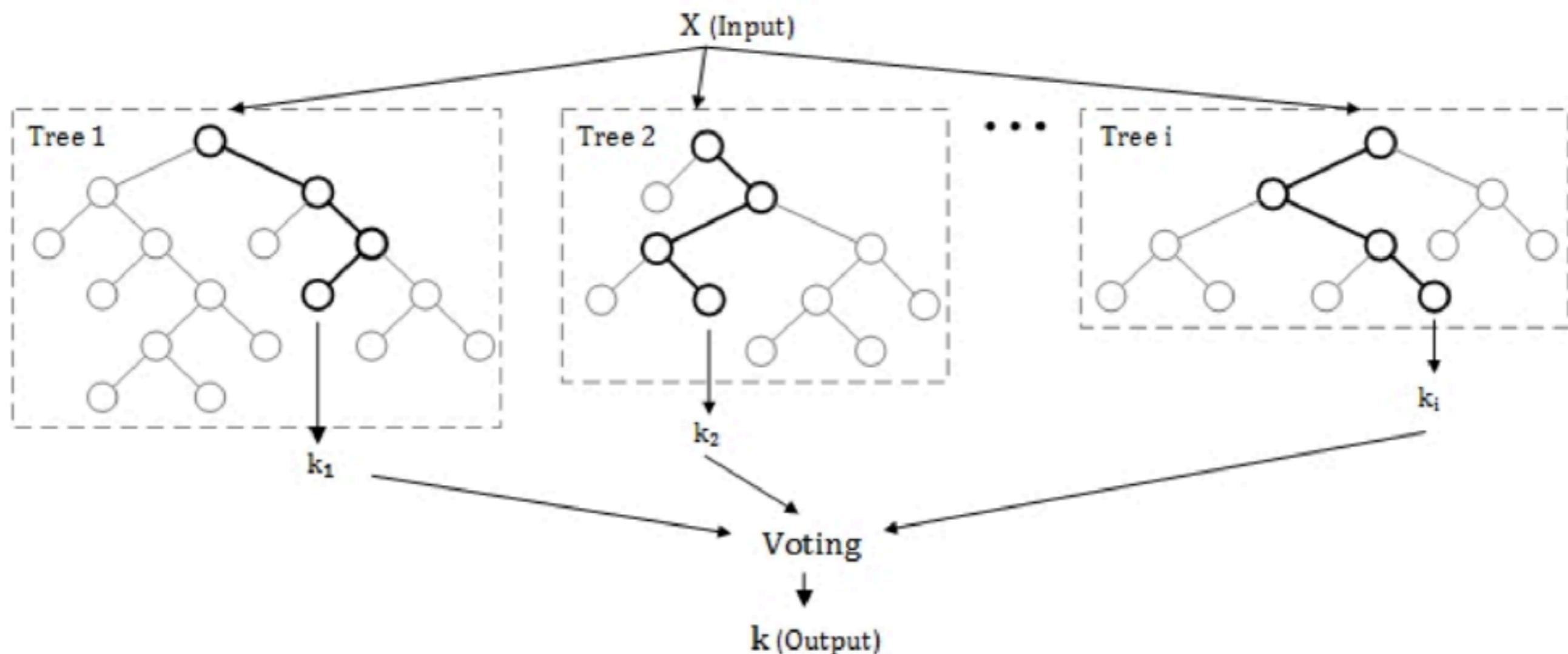
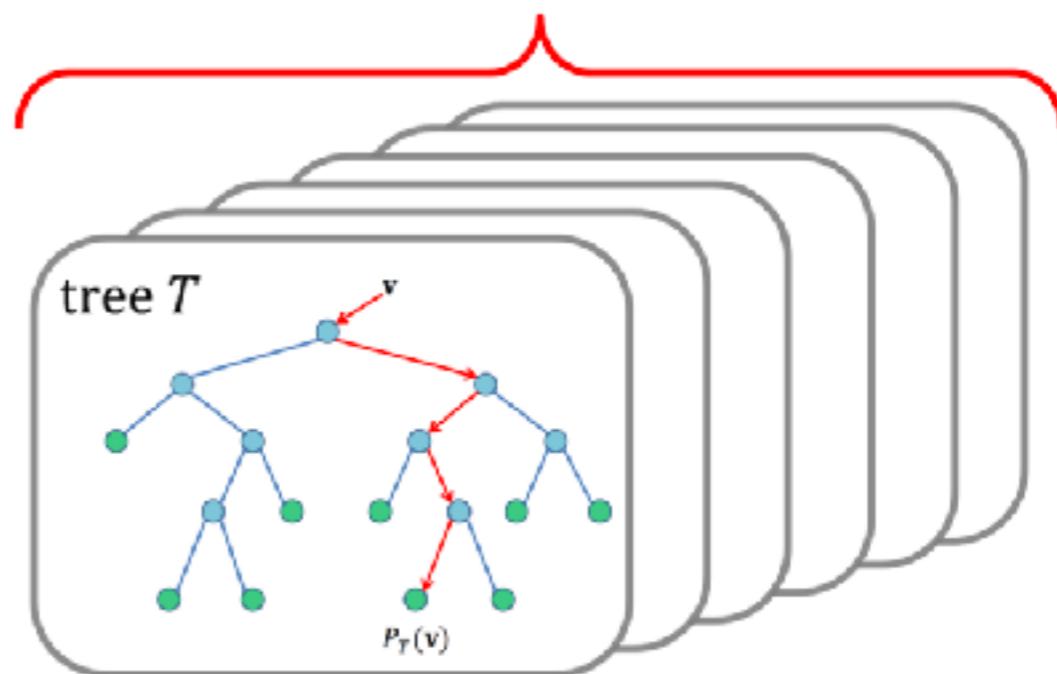
- can handle continuous or categorical data
- based on a set of hierarchical decision rules
- can lead to overfitting (too many types)
- use pruning to reduce overfitting



# Random Forests (RF)

- ensemble of decision classifiers
- each classifier similar to CART
- output classification is the mode
- computationally intensive, but more reliable than CART

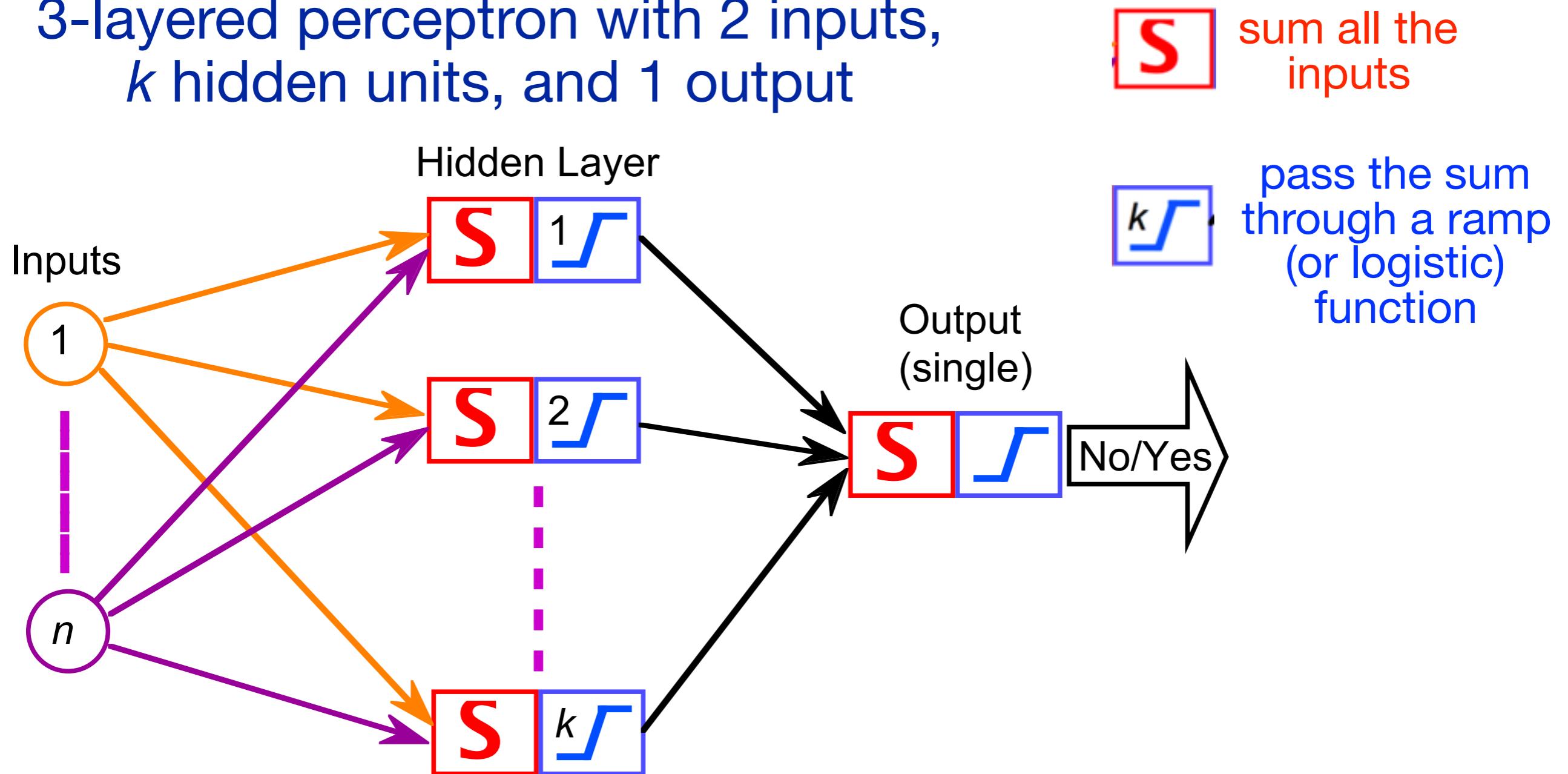
**Decision Forest**



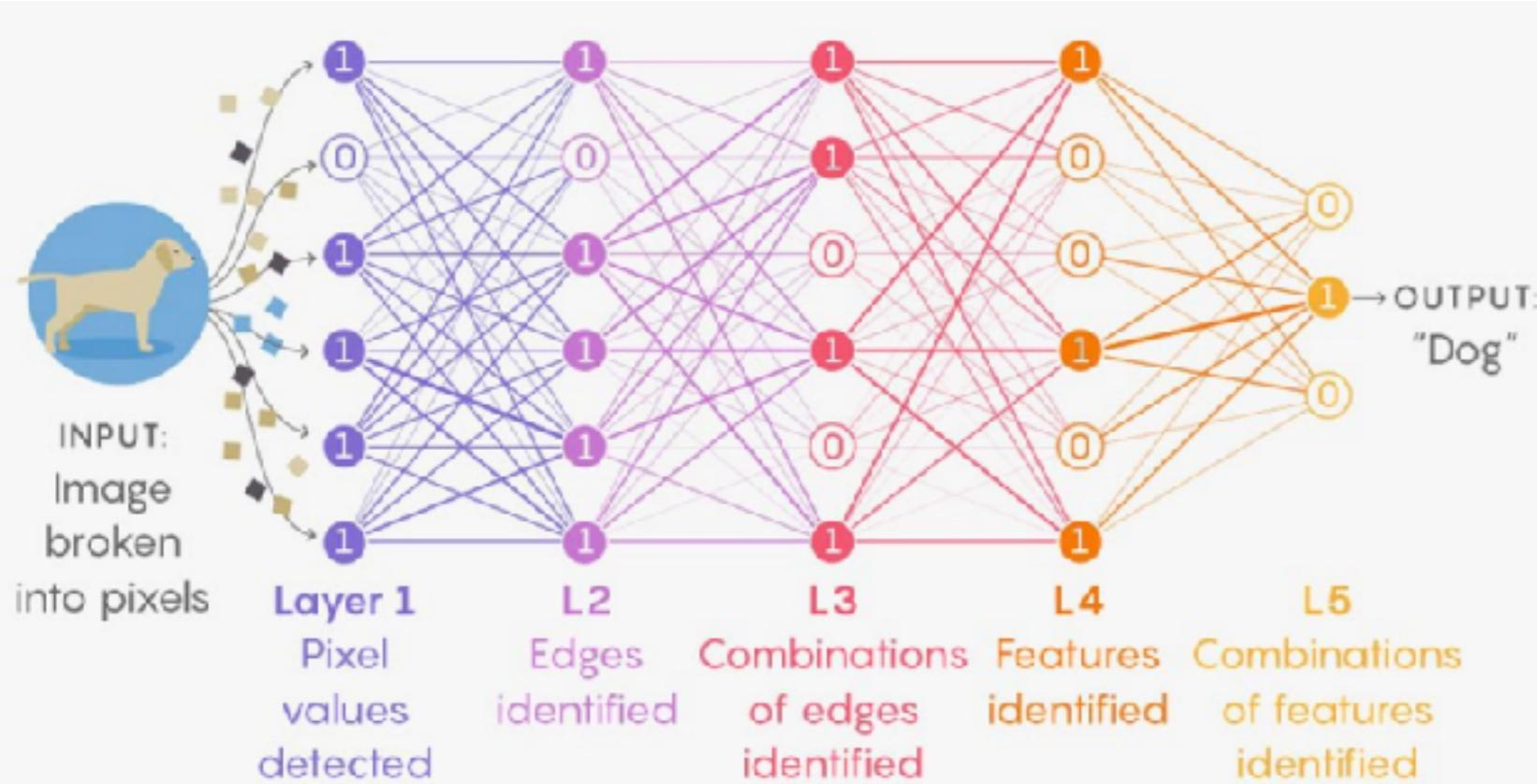
# Artificial neural networks (ANNs)

- Simplest is three layer perceptron: input, hidden, output.
- More complicated have several hidden layers
- Deep learning uses outputs from several different hidden layers rather than just the final hidden layer

3-layered perceptron with 2 inputs,  
 $k$  hidden units, and 1 output

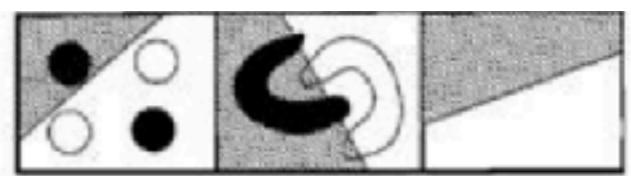
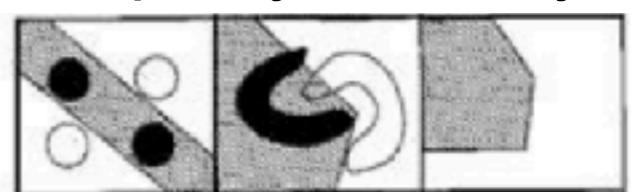
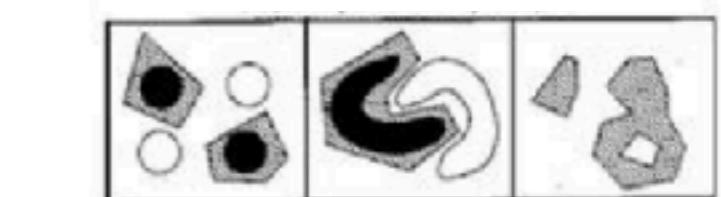
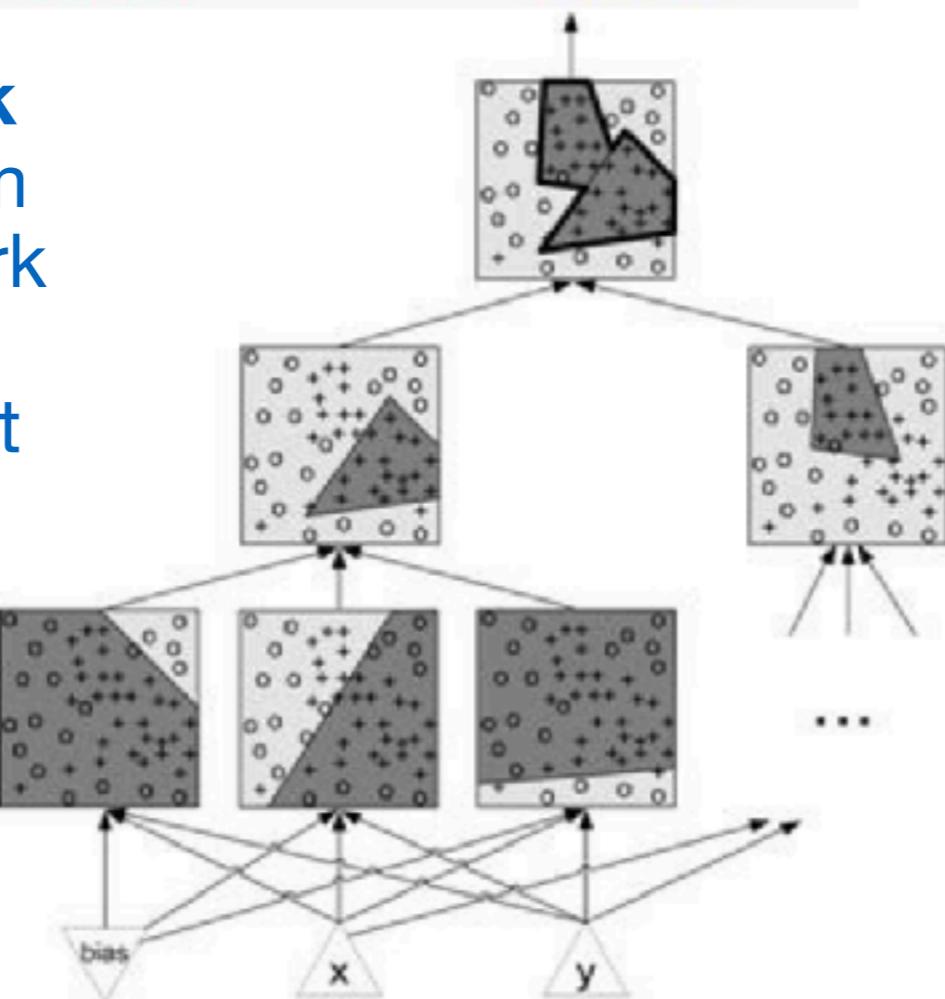


# Deep learning using multilayer perception networks



This is in **feedforward** mode after training has occurred has occurred: computations are purely algebraic

Training requires **back propagation** algorithm which turns the network into an adaptive dynamical system that changes over time



# Identifying behavioral states needed to extract CAMs

*Journal of Animal Ecology* 2016, 85, 69–84

doi: 10.1111/1365-2656.12379

SPECIAL FEATURE: STUCK IN MOTION? RECONNECTING QUESTIONS AND TOOLS IN  
MOVEMENT ECOLOGY

## What is the animal doing? Tools for exploring behavioural structure in animal movements

Eliezer Gurarie<sup>1,2\*</sup>, Chloe Bracis<sup>3</sup>, Maria Delgado<sup>4,5</sup>, Trevor D. Meckley<sup>6</sup>, Ilpo Kojola<sup>7</sup> and  
C. Michael Wagner<sup>6</sup>

**Table 1.** Summary table of four broad categories of behavioural movement analysis methods. The four methods implemented in this paper and the most directly relevant references are bold faced. All of the entries in the last category can be considered multistate random walks, hidden Markov models or state space models

Category	Method	References
Metric-based	Fractal analysis	Fritz, Said & Weimerskirch (2003), Laidre <i>et al.</i> (2004)
	Tortuosity measures	Nams & Bourgeois (2004); Tremblay, Roberts & Costa (2007)
	<b>First passage time (FPT)</b>	Bovet & Benhamou (1988); Benhamou (2004)
	Residence time (RT)	Barraquand & Benhamou (2008)
	Penalized contrasts	Lavielle (2005), Calenge (2006)
Classification and segmentation	<b>Bayesian partitioning (BPMM)</b>	Calenge (2006)
	k-clustering	van Moorter <i>et al.</i> (2010)
	RT (segmentation step)	Barraquand & Benhamou (2008)
	Autocorrelation functions	Boyce <i>et al.</i> (2010)
	<b>Change point analysis (BCPA)</b>	Gurarie, Andrews & Laidre (2009), Gurarie (2013)
Phenomenological time-series analysis	Wavelet	Kranstauber <i>et al.</i> (2012)
	<b>Multistate random walk (MRW)</b>	Polansky <i>et al.</i> (2010)
	Ignoring location error	Morales <i>et al.</i> (2004)
	Accounting for error	Forester <i>et al.</i> (2007), Langrock <i>et al.</i> (2012)
		Patterson <i>et al.</i> (2008), McClintock <i>et al.</i> (2012)
Mechanistic movement modelling		Jonsen <i>et al.</i> (2013), Breed <i>et al.</i> (2012)

# Hidden Markov Models (HMMs) for identifying behavioral states (needed to extract CAMs)

$Q = q_1 q_2 \dots q_N$

a set of  $N$  **states**

$A = a_{11} a_{12} \dots a_{n1} \dots a_{nn}$

a **transition probability matrix**  $A$ , each  $a_{ij}$  representing the probability of moving from state  $i$  to state  $j$ , s.t.  $\sum_{j=1}^n a_{ij} = 1 \quad \forall i$

$O = o_1 o_2 \dots o_T$

a sequence of  $T$  **observations**, each one drawn from a vocabulary  $V = v_1, v_2, \dots, v_V$

$B = b_i(o_t)$

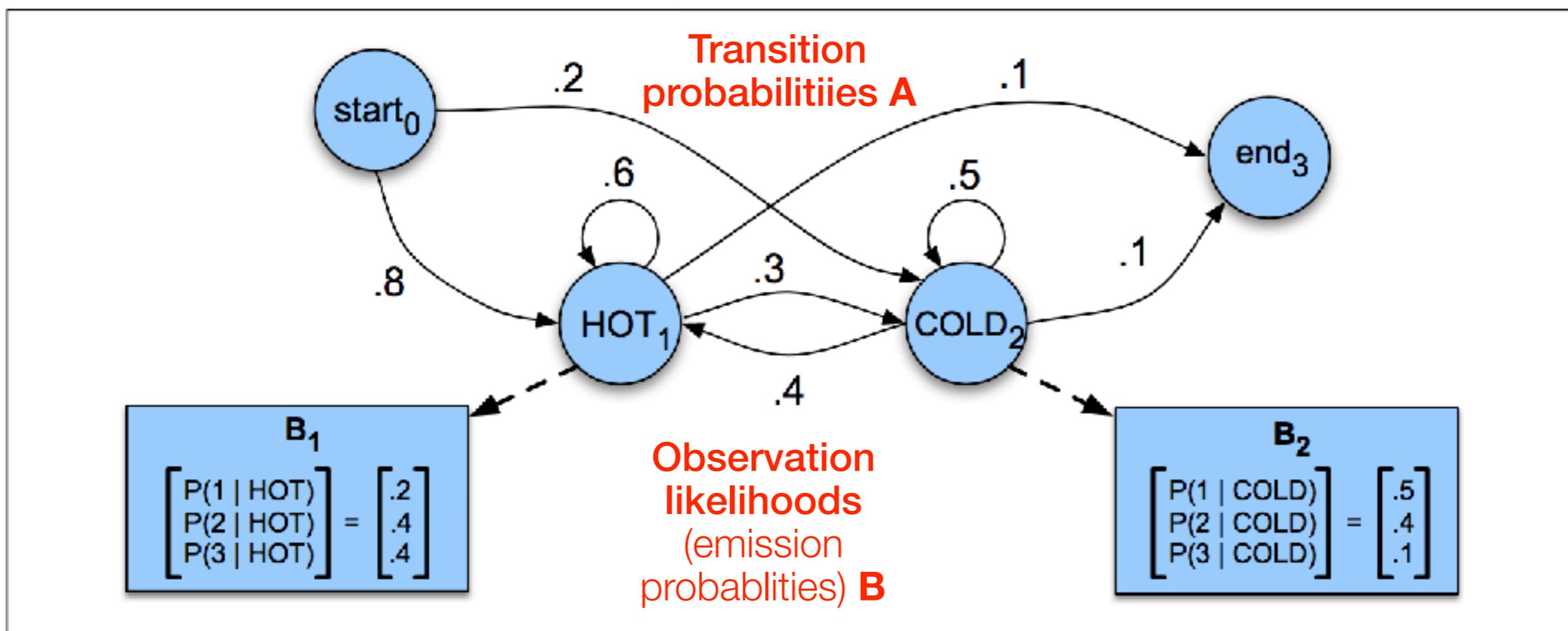
a sequence of **observation likelihoods**, also called **emission probabilities**, each expressing the probability of an observation  $o_t$  being generated from a state  $i$

$q_0, q_F$

a special **start state** and **end (final) state** that are not associated with observations, together with transition probabilities  $a_{01} a_{02} \dots a_{0n}$  out of the start state and  $a_{1F} a_{2F} \dots a_{nF}$  into the end state

# Hidden Markov Models (HMMs) for identifying behavioral states (needed to extract CAMs)

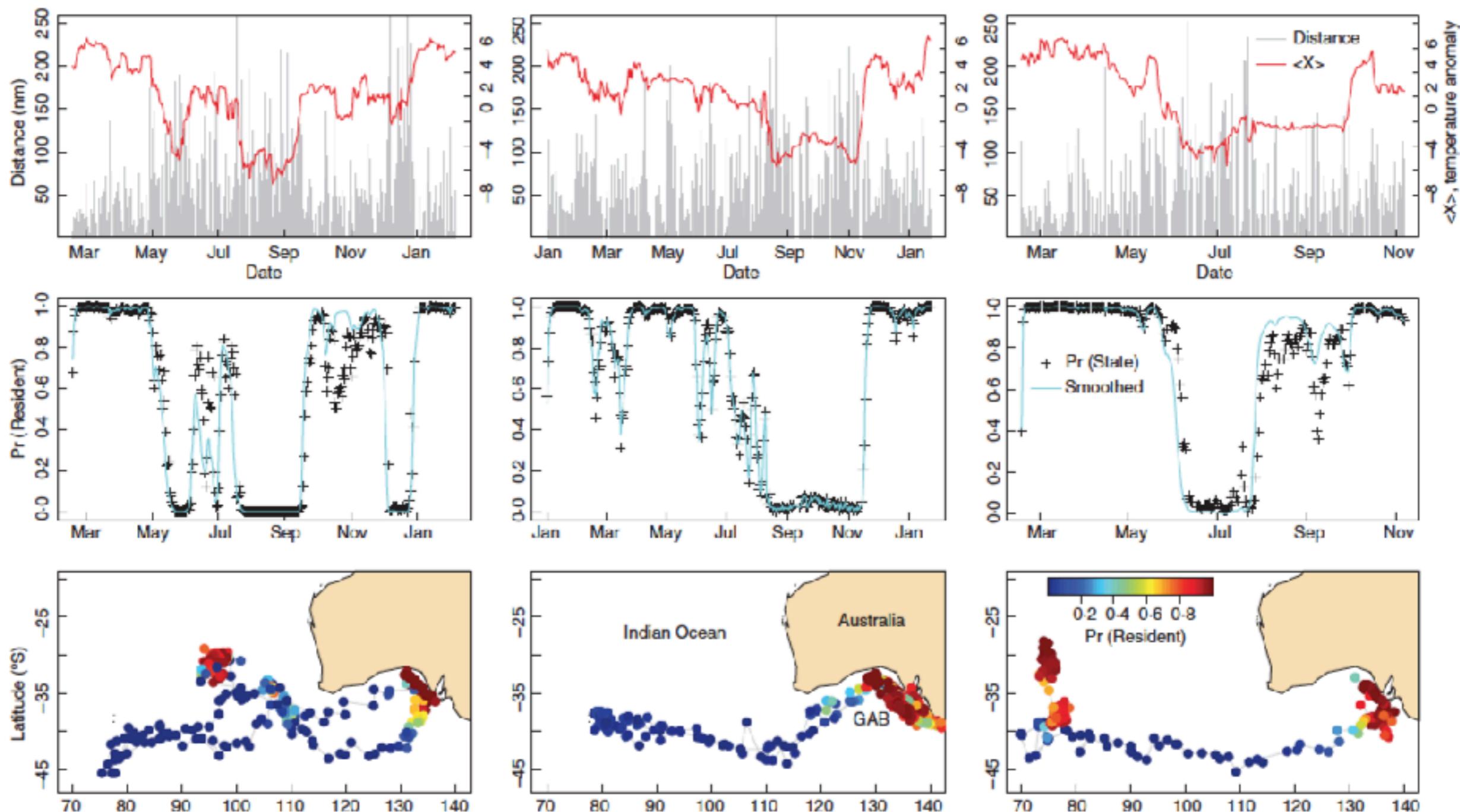
Figure 9.3 shows a sample HMM for the ice cream task. The two hidden states (H and C) correspond to hot and cold weather, and the observations (drawn from the alphabet  $O = \{1, 2, 3\}$ ) correspond to the number of ice creams eaten by Jason on a given day.



**Figure 9.3** A hidden Markov model for relating numbers of ice creams eaten by Jason (the observations) to the weather (H or C, the hidden variables).

# Classifying movement behaviour in relation to environmental conditions using hidden Markov models

Two states: **resident** or **migratory**



# Simple metrics reveal common movement syndromes across diverse vertebrate taxa and environments



Briana  
Abrahms

Species	number of individuals
African buffalo	5
African elephant	8
African wild dog	13
Black-backed jackal	15
California sea lion	15
Cheetah	5
Galapagos	8
Galapagos tortoise	8
Lion	9
N. elephant seal	15
Plains zebra	9
Springbok	10
White-backed	10

Briana Abrahms , Dana P. Seidel, Eric Dougherty, Elliott L. Hazen, Steven J. Bograd, Alan M. Wilson, J. Weldon McNutt, Daniel P. Costa, Stephen Blake, Justin S. Brashares and Wayne M. Getz  
*Movement Ecology* 2017 5:12  
<https://doi.org/10.1186/s40462-017-0104-2> | © The Author(s). 2017

## Data

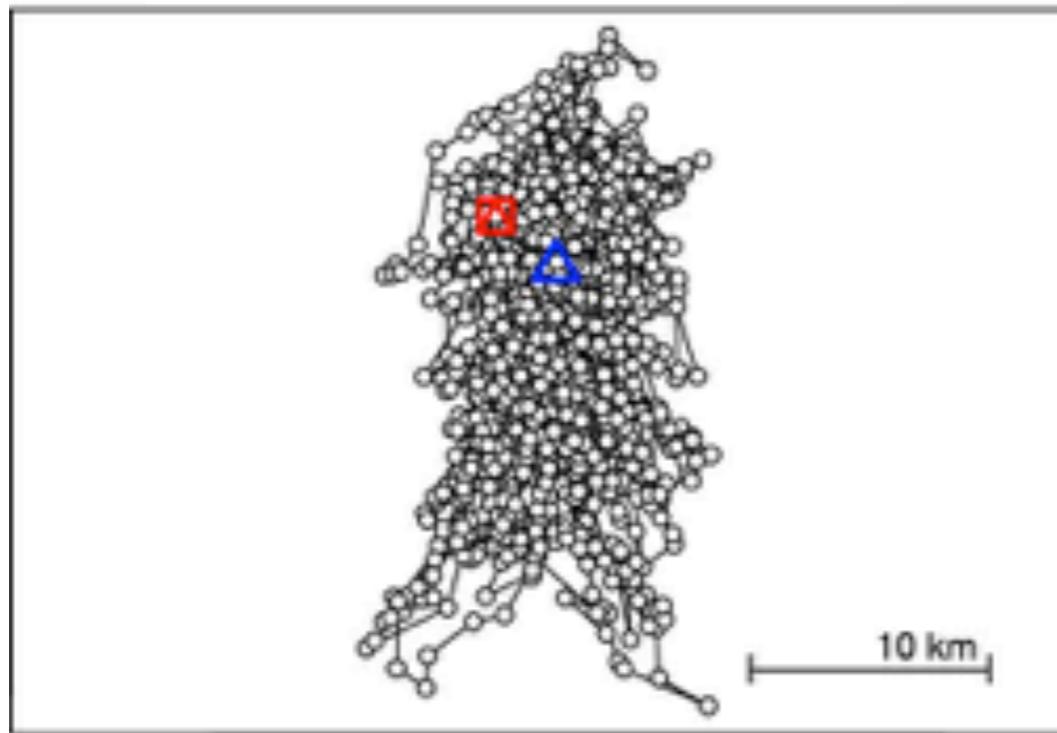
1. All one-hour frequency resolution, except 1.5 hours for the albatross (repeated at 3 hour resolution)
2. Metrics calculated over a range of time scales: hour, day, month, and lifetime of trajectory

## Metrics

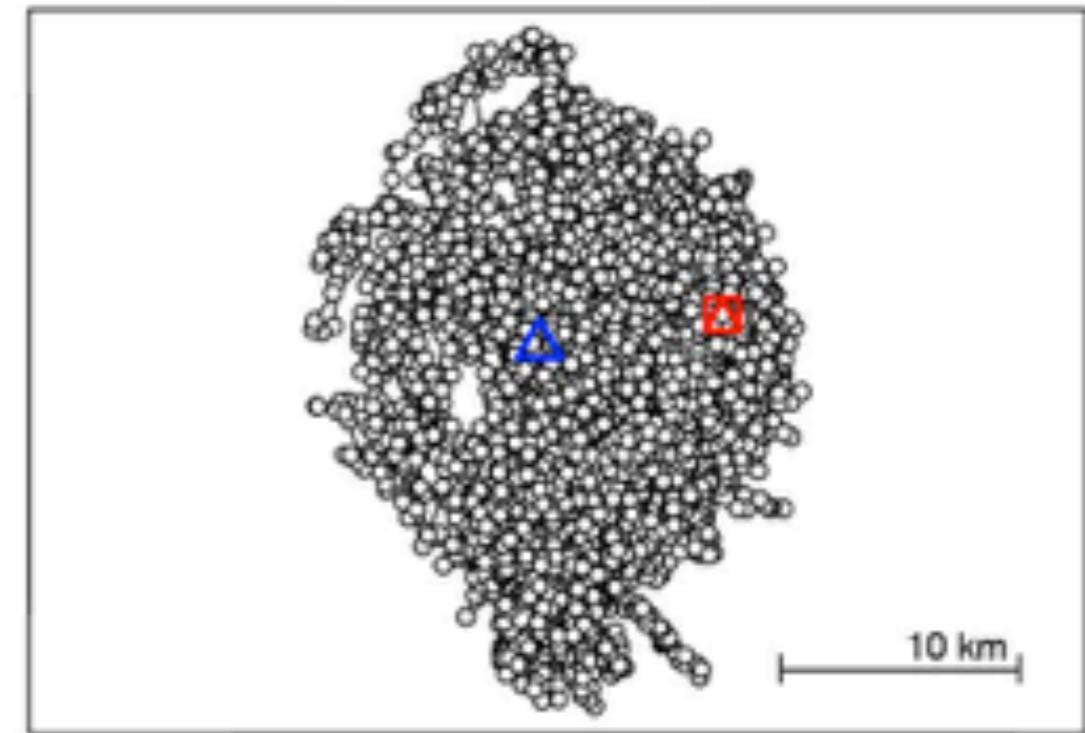
1. Mean turning angle correlation (TAC)
2. Residence time (RT): within fixed radius
3. Mean time to return (T2R): to within fixed radius after leaving for more than 12 & 24 hours
4. Mean volume of intersection (VI): between monthly 95% kernel density home ranges
5. Maximum net-squared-displacement (MNSD): scaled by smallest MNSD for species.

# Simulated archetypes

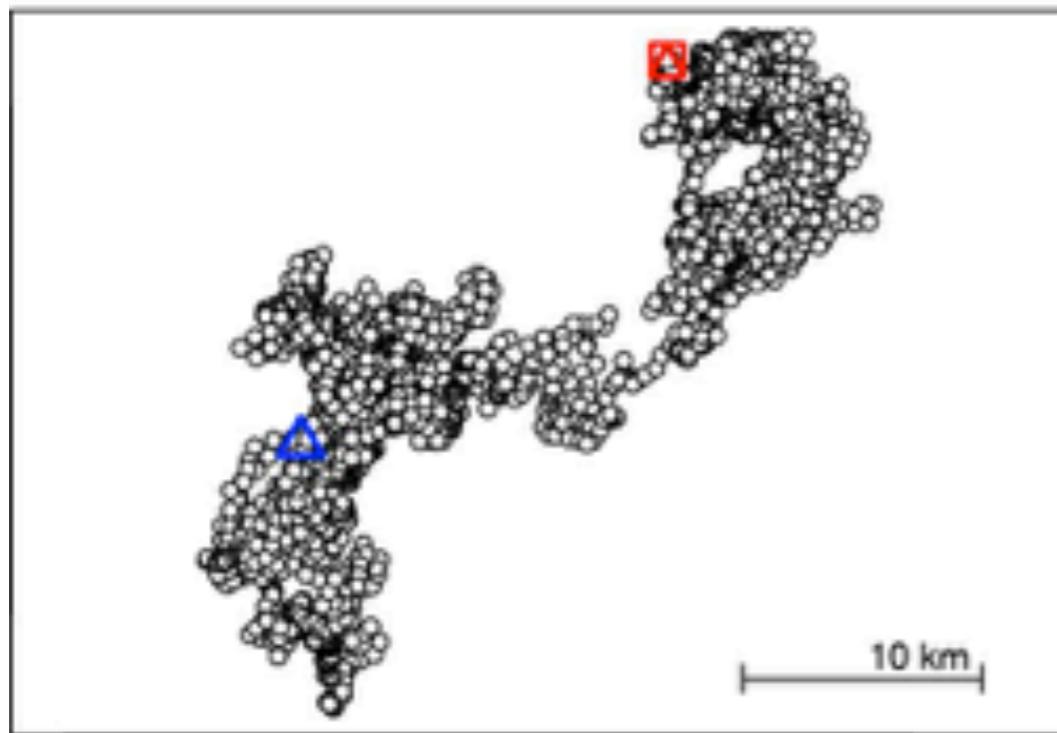
Central place forager



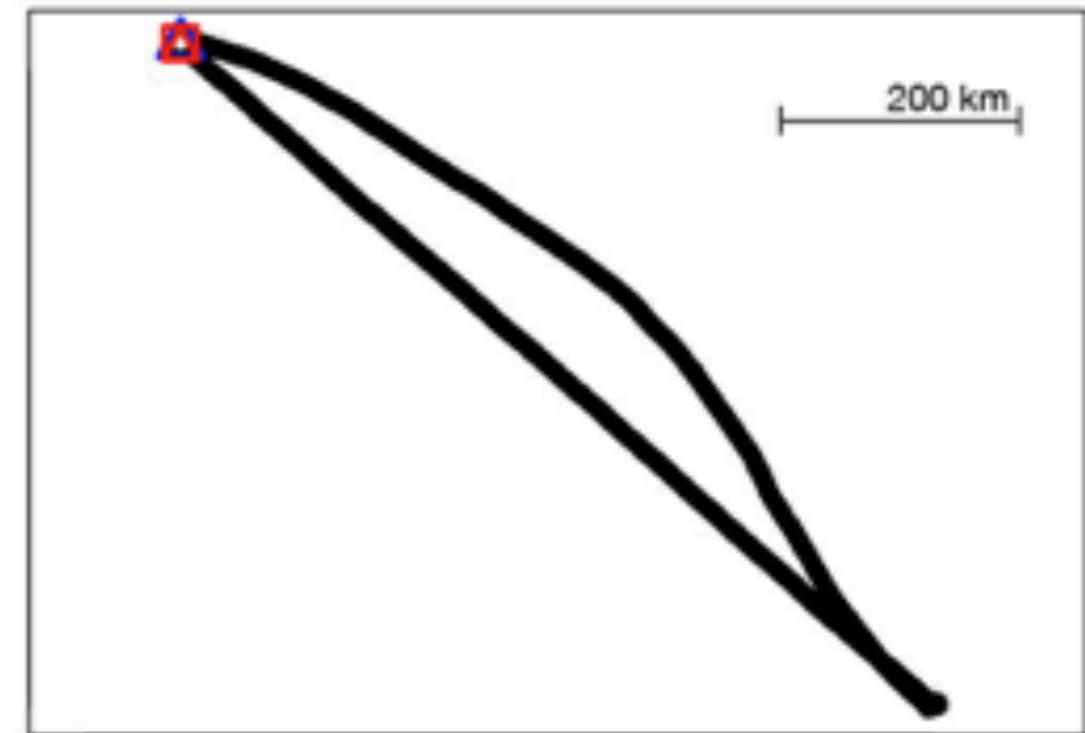
Territorial



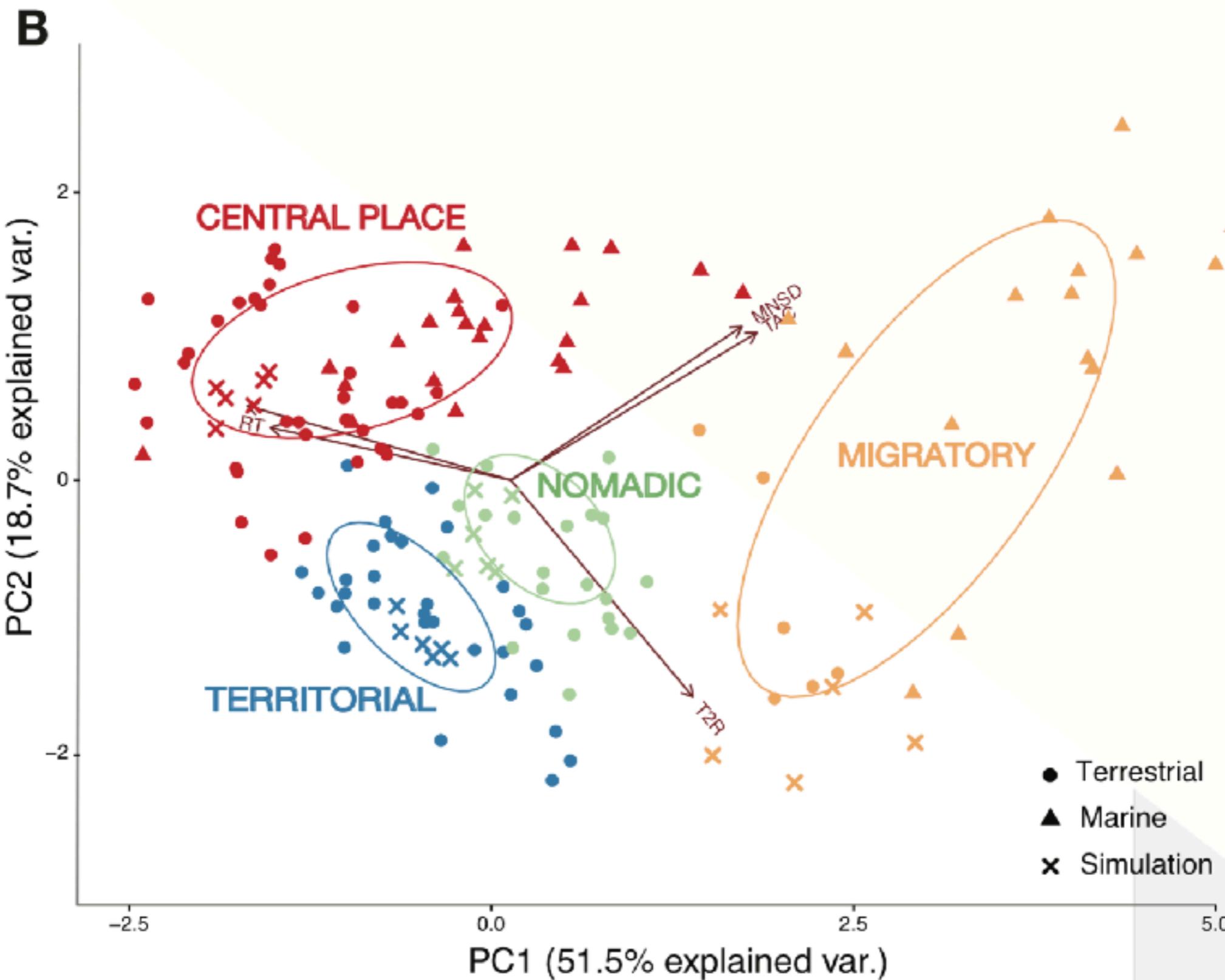
Nomad



Migrant



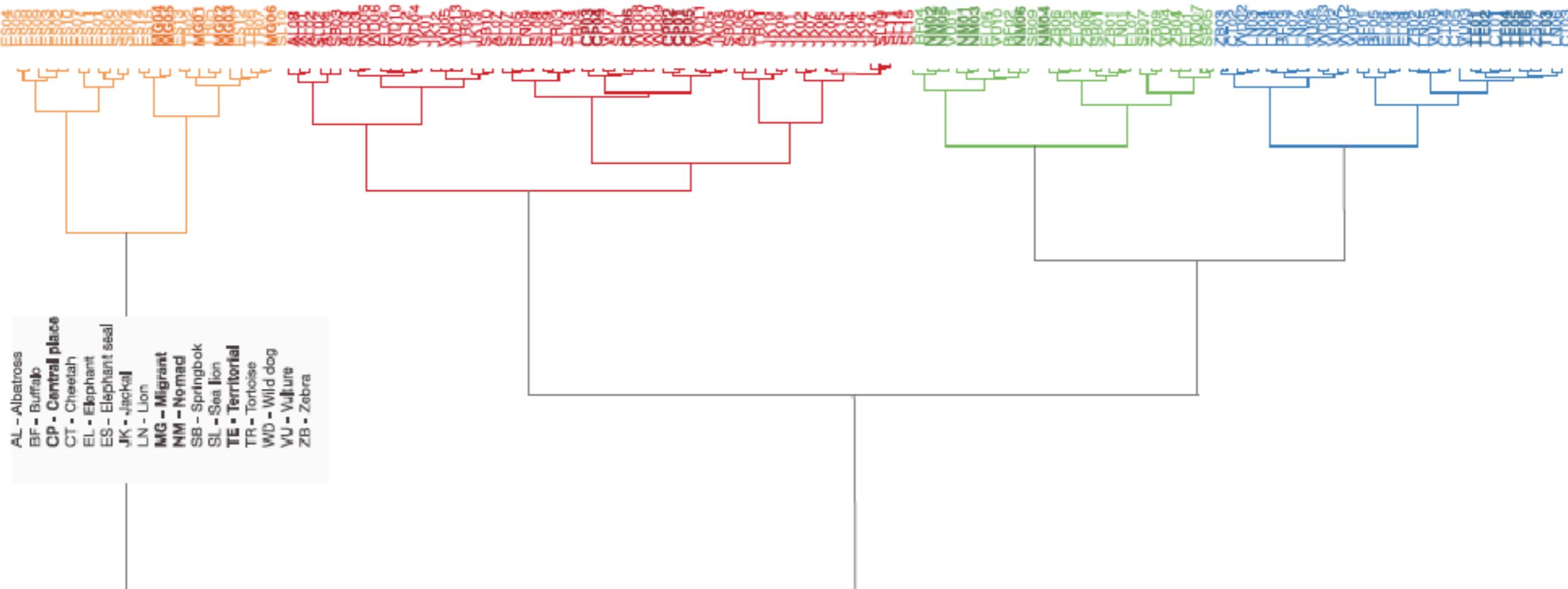
# Cluster analysis (Ward's method)



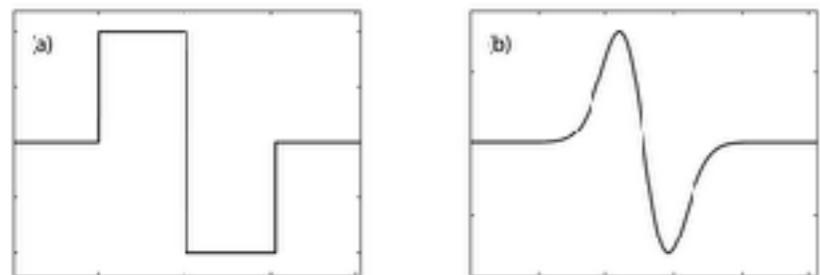
# Cluster Dendrogram

**Table 2.** Summary of 130 individuals within 13 species analyzed into cluster classifications.

Species	N individuals	Migratory	Central place	Nomadic	Territorial
African buffalo	5	-	-	2	3
African elephant	8	-	1	4	3
African wild dog	13	-	9	1	3
Black-backed jackal	15	-	15	-	-
California sea lion	15	1	14	-	-
Cheetah	5	-	-	-	5
Galapagos albatross	8	-	8	-	-
Galapagos tortoise	8	4	4	-	-
Lion	9	-	1	1	7
N. elephant seal	15	15	-	-	-
Plains zebra	9	-	-	6	3
Springbok	10	2	4	4	-
White-backed vulture	10	-	2	3	5

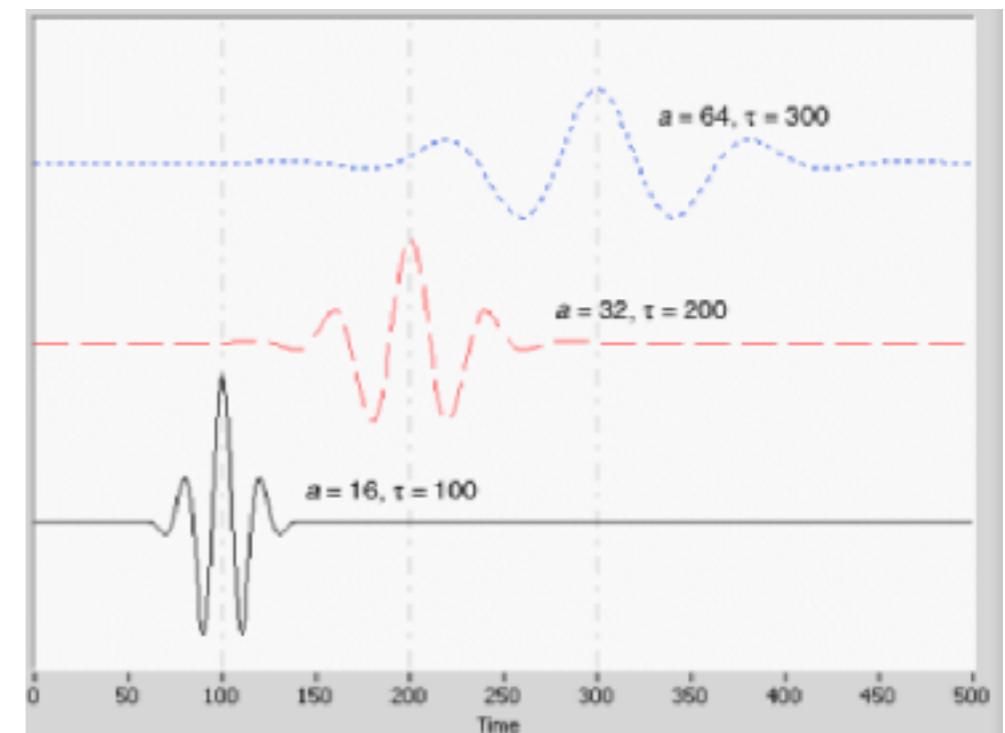
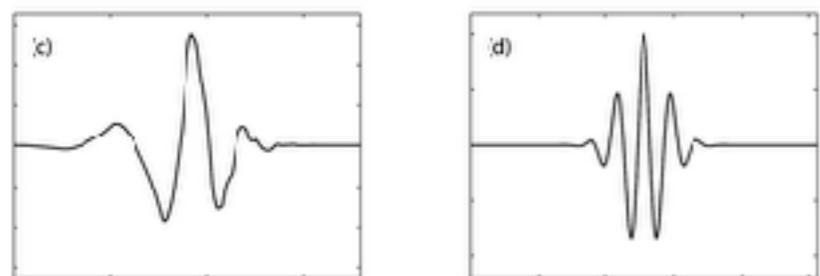


# Wavelet analysis



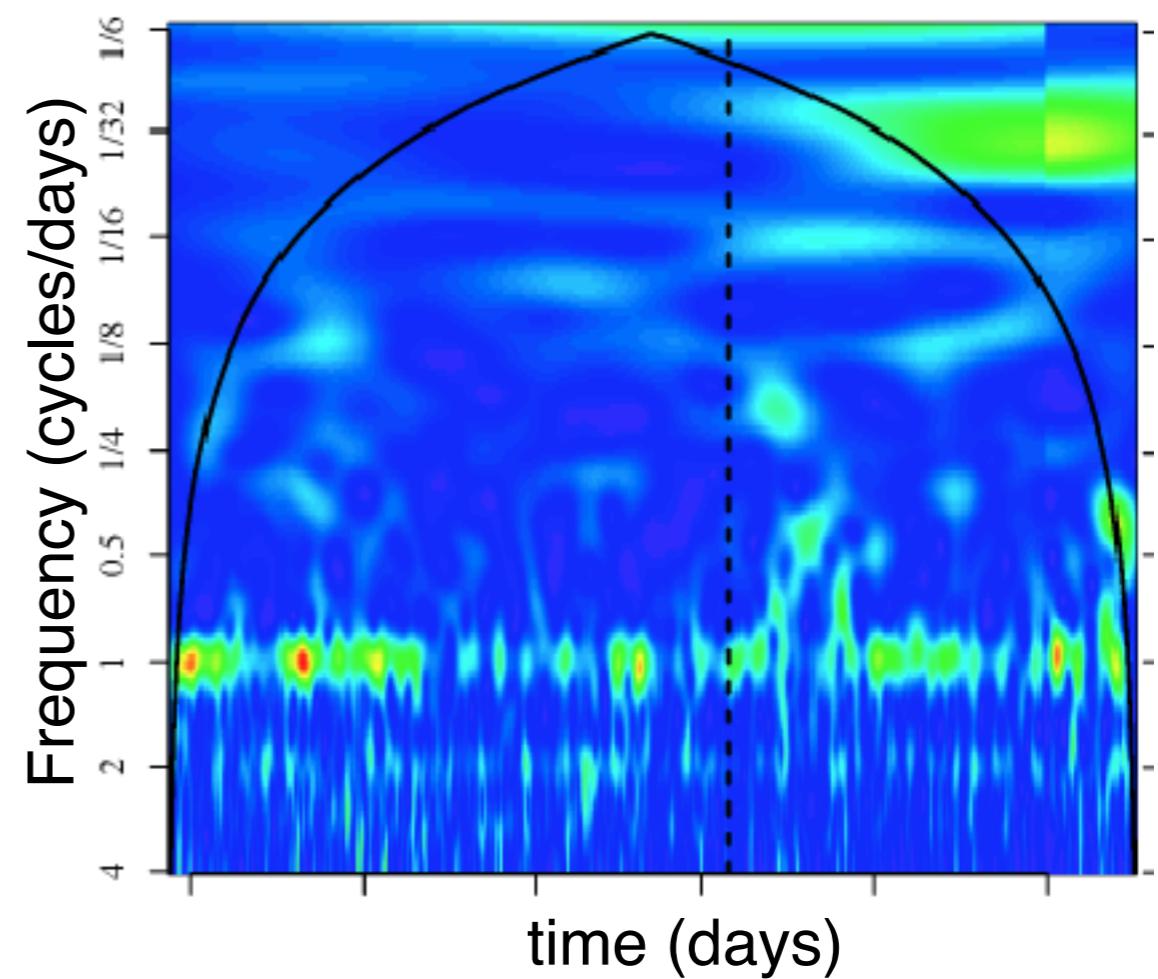
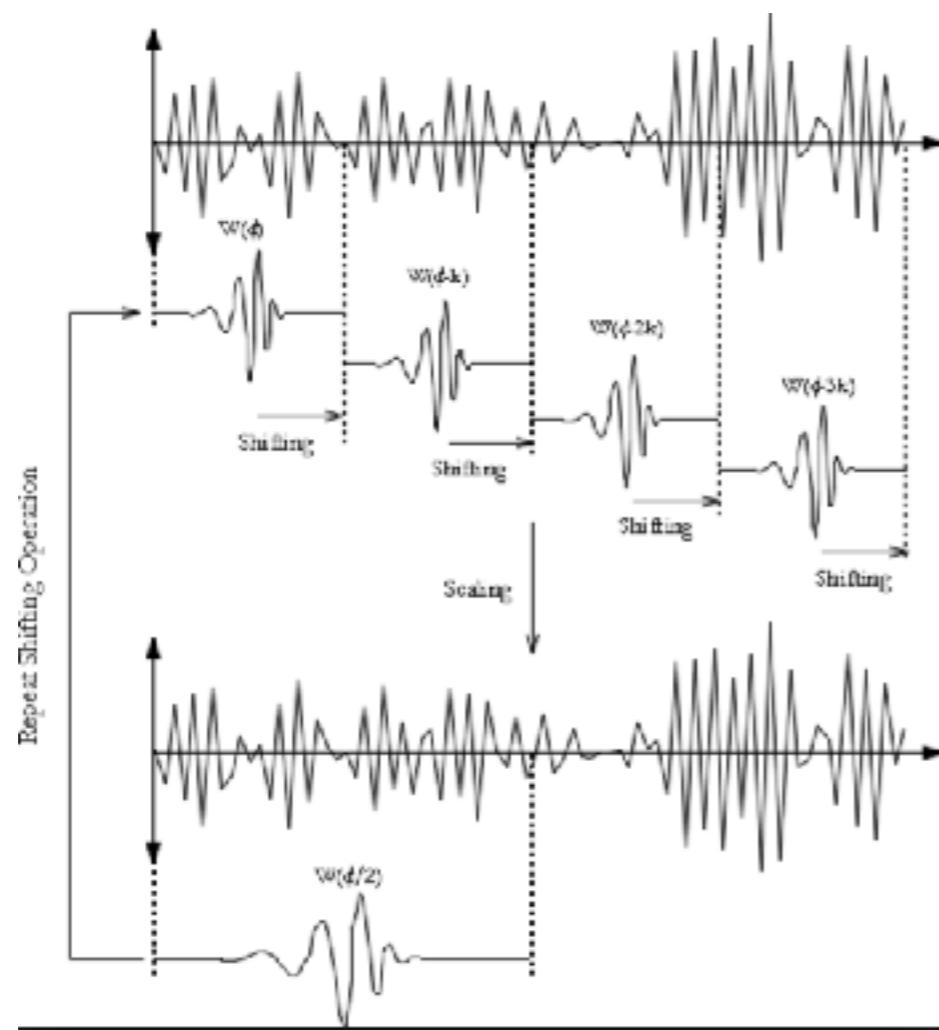
examples of wavelets

frequency  
doubling of  
wavelets



Raw signal: Averaged modulus values of  
wavelet scalograms of 3-hourly net  
displacement time series

pass  
wavelets of  
different  
frequencies  
over raw  
signal and  
record  
amount of  
overlap



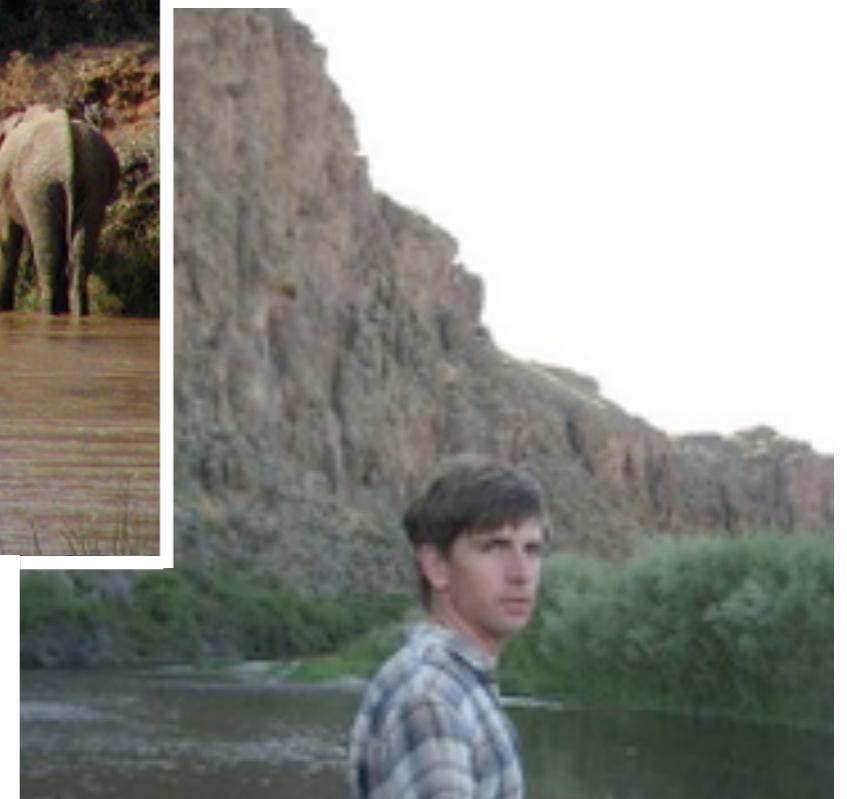
# Elephants of Samburu



George  
Wittemyer



Leo Polansky

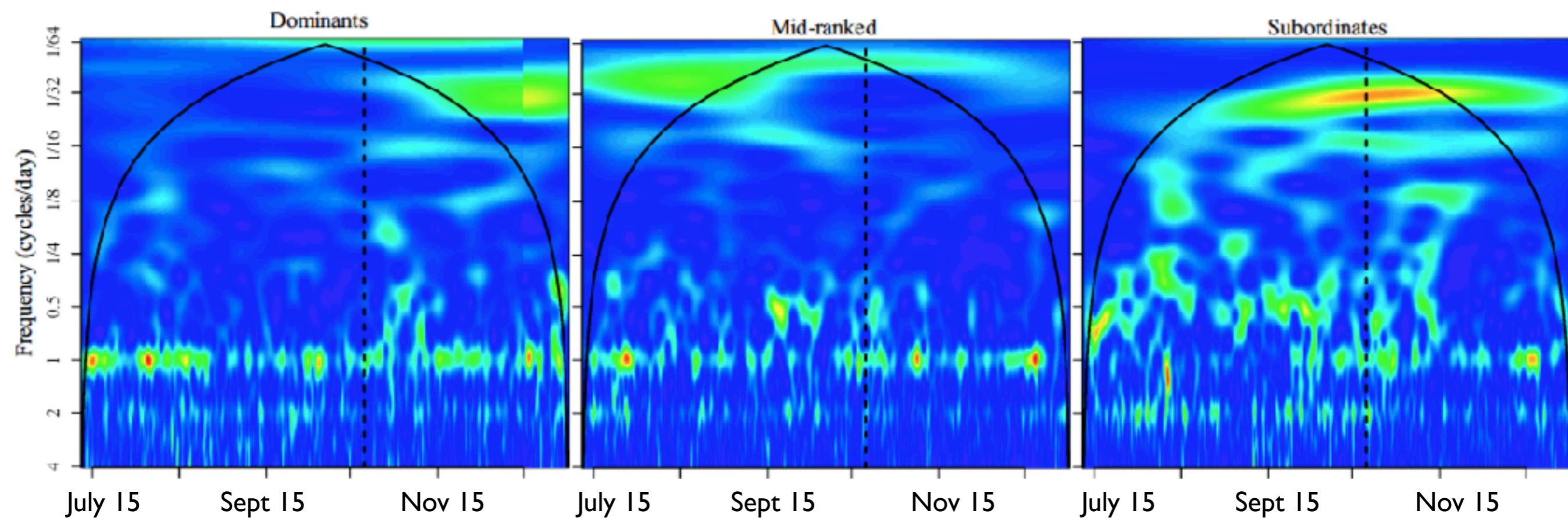


# Elephant movement patterns: wavelet analysis

Disentangling the effects of forage, social rank, and risk on movement autocorrelation of elephants using Fourier and wavelet analyses

19108–19113 | PNAS | December 9, 2008 | vol. 105 | no. 49

George Wittemyer<sup>a,b,c,1,2</sup>, Leo Polansky<sup>b,2</sup>, Iain Douglas-Hamilton<sup>c,d</sup>, and Wayne M. Getz<sup>b,e</sup>

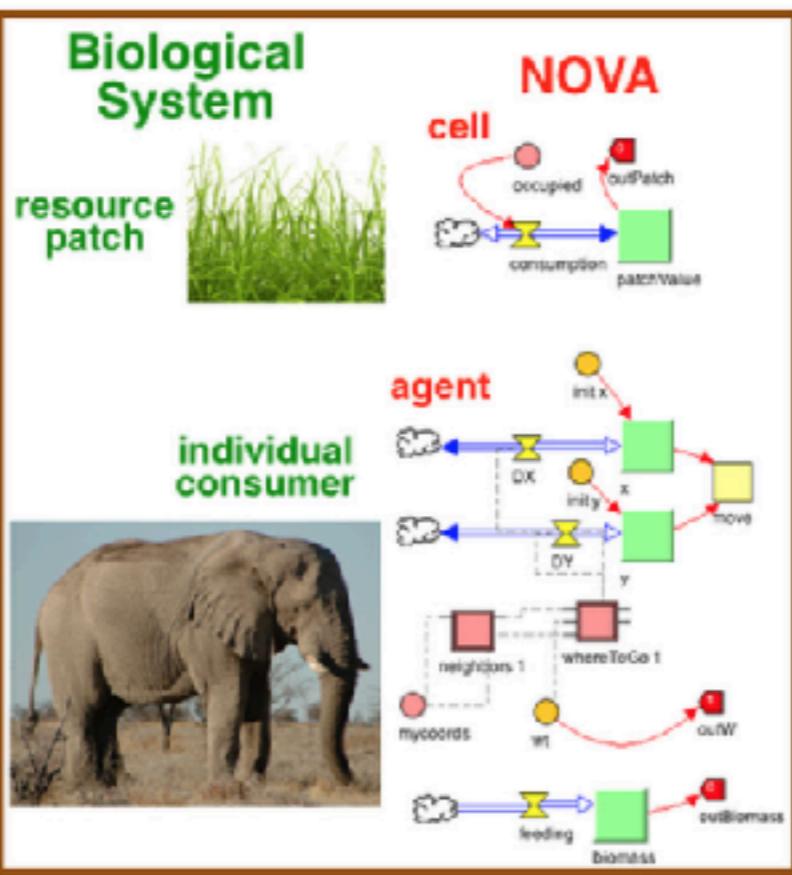


Dominant individuals made regular forays to water on a 24 hour cycle, subordinate individuals visited water on 2-4 day cycles, depending on the season

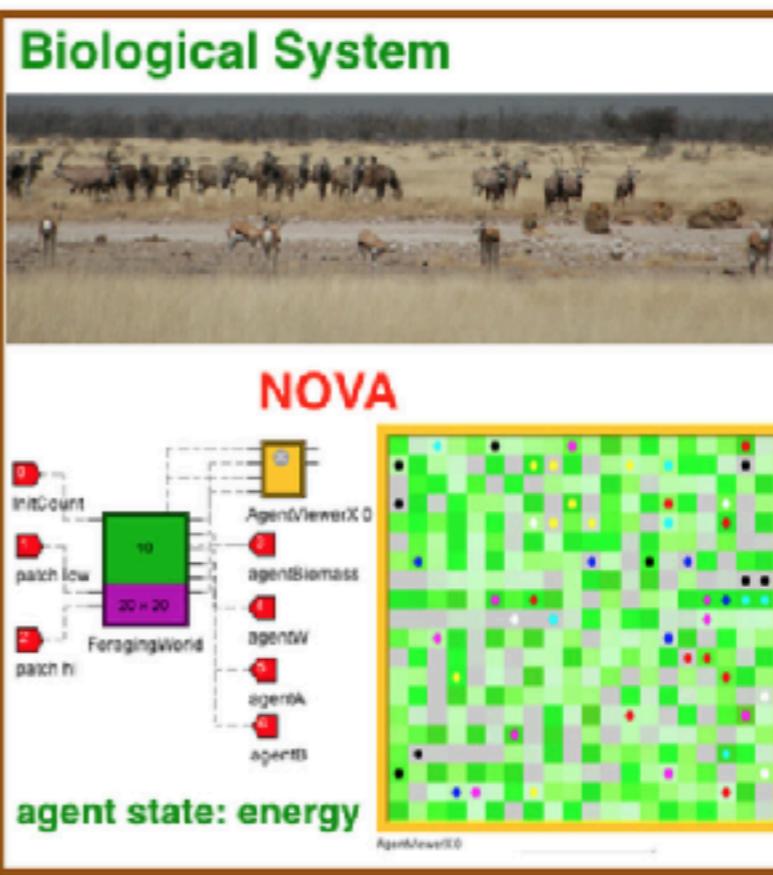
# Why we expect syndromic groups to evolve

Citation: Getz WM, Salter R, Lyons AJ, Sippl-Swezey N (2015) Panmictic and Clonal Evolution on a Single Patchy Resource Produces Polymorphic Foraging Guilds. PLoS ONE 10(8): e0133732. doi:10.1371/journal.pone.0133732

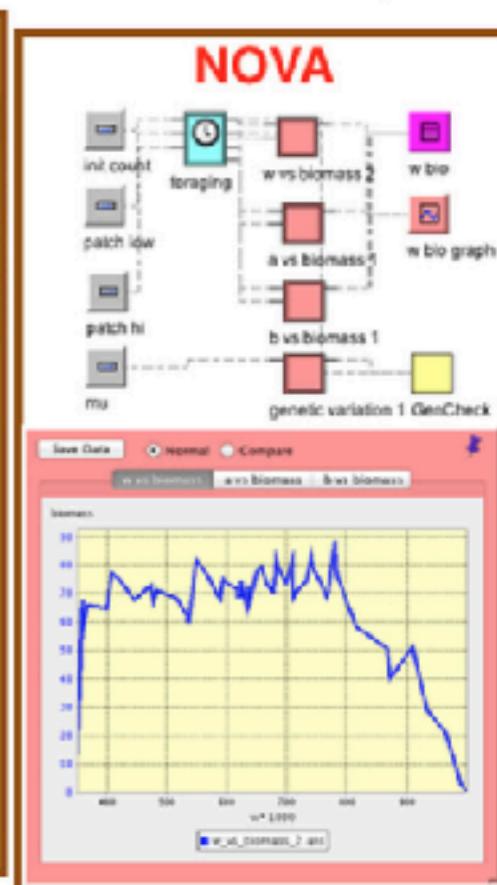
**Individual Level**  
(within patch:  $t$  to  $t+1$ )



**Ecological Level**  
(within generation:  $t = 0, \dots, n$ )



**Evolutionary Level**  
(across generations  
 $T = 1, \dots, G$ )



**Computational Sequence**

$t = 0$ :

Initialize agents & cells.

$t$  to  $t+1$ :

Move or stay?

If stay: extract resources.

If move: where to?

Update cell & agent states.

$t = n$ :

Identify fittest.  
Reproduce fittest with mutations.

$T = 1, \dots, G$

Multigenerational simulations until parameter values stabilize.



intragenerational clock,  $t=1, \dots, n$



$T$  to  $T+1$   
at  $t=n$

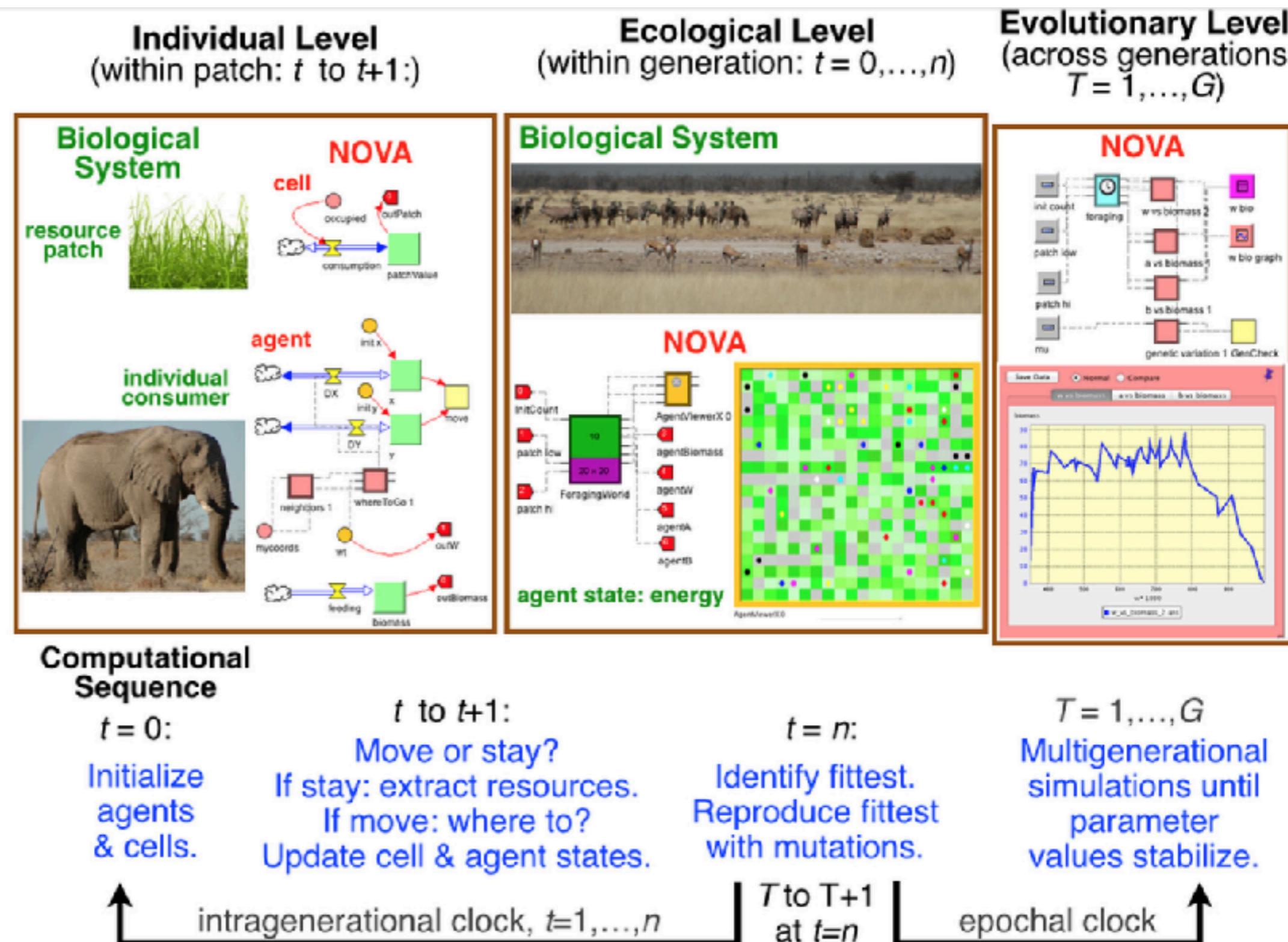


epochal clock

# Why we expect syndromic groups to evolve

## Three strategy foraging model

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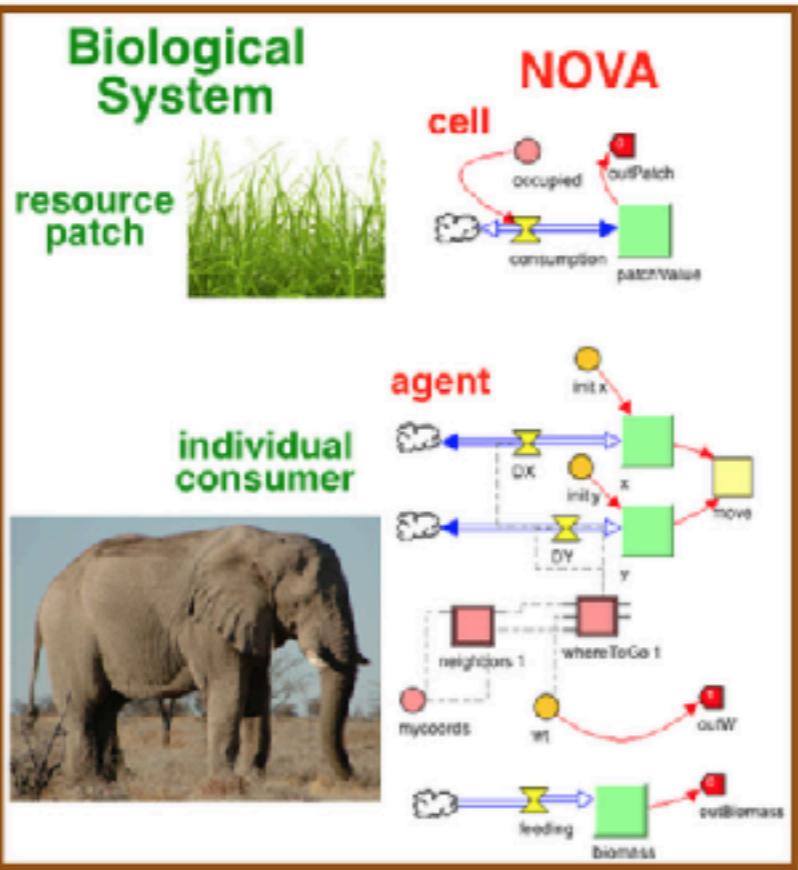


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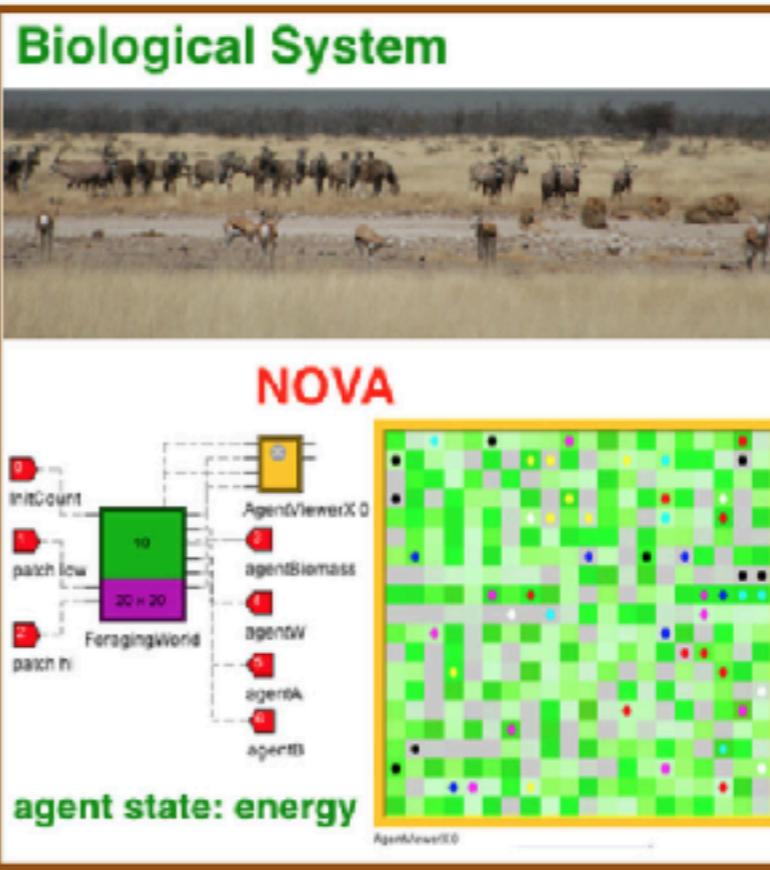
## Three strategy foraging model

- movement threshold for local resource depletion ( $\rho$ )

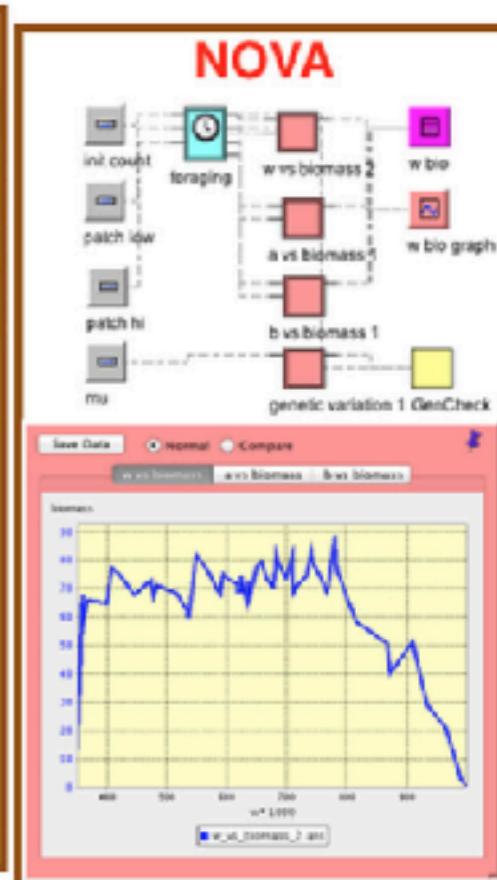
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↑  
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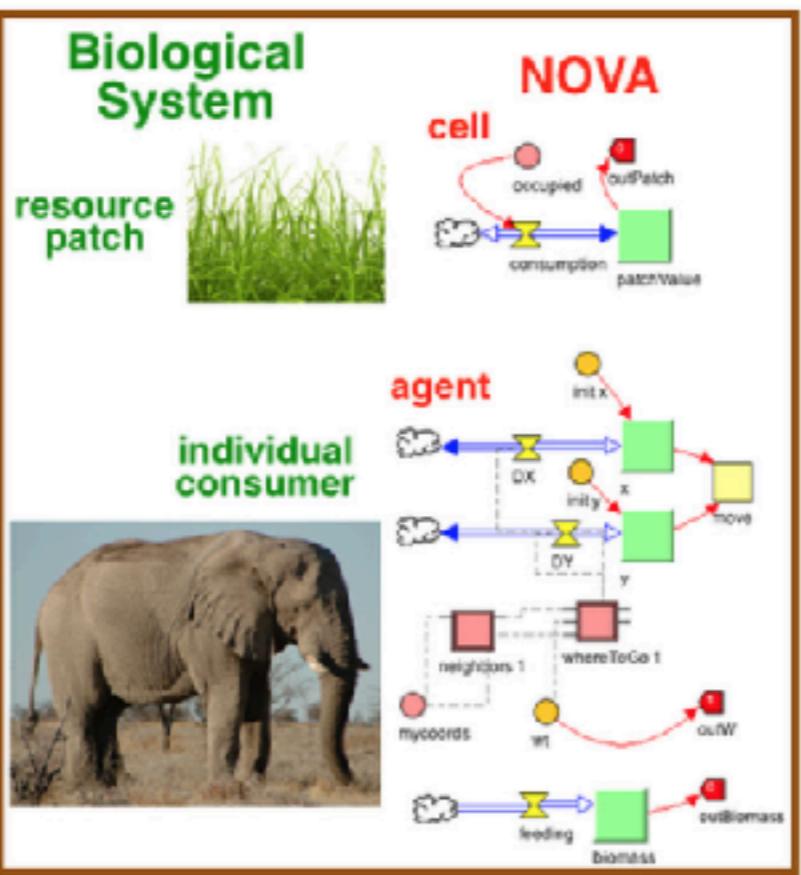
↑  
epochal clock

# Why we expect syndromic groups to evolve

# Three strategy foraging model

- movement threshold for local resource depletion ( $\rho$ )
  - degree of competition avoidance ( $\alpha$ )

### **Individual Level**



## Computational Sequence

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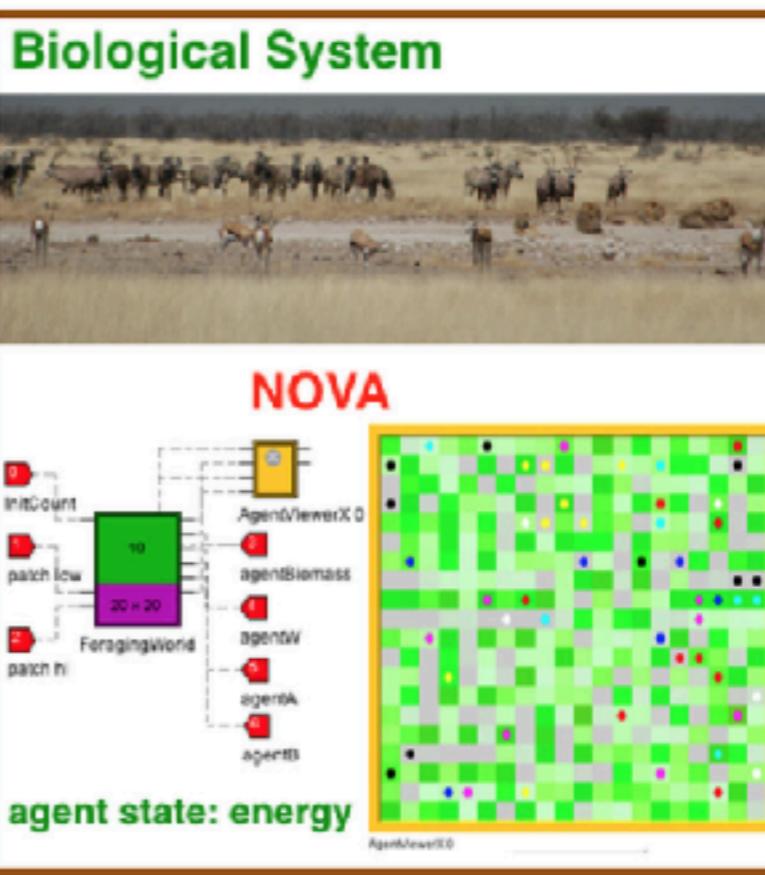
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## **Ecological Level**

(within generation:  $t = 0, \dots, n$ )

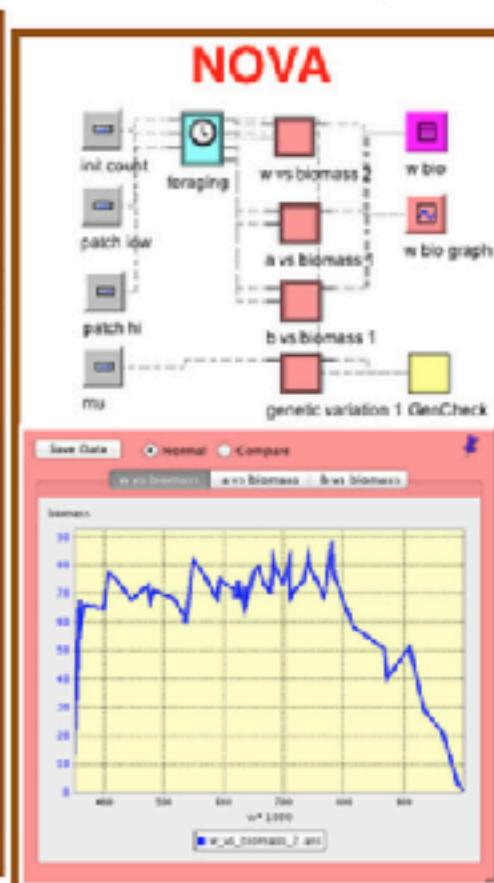


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## **Evolutionary Level** (across generations $T = 1, \dots, G$ )



$$T = 1, \dots, G$$

Multigenerational simulations until parameter values stabilize.

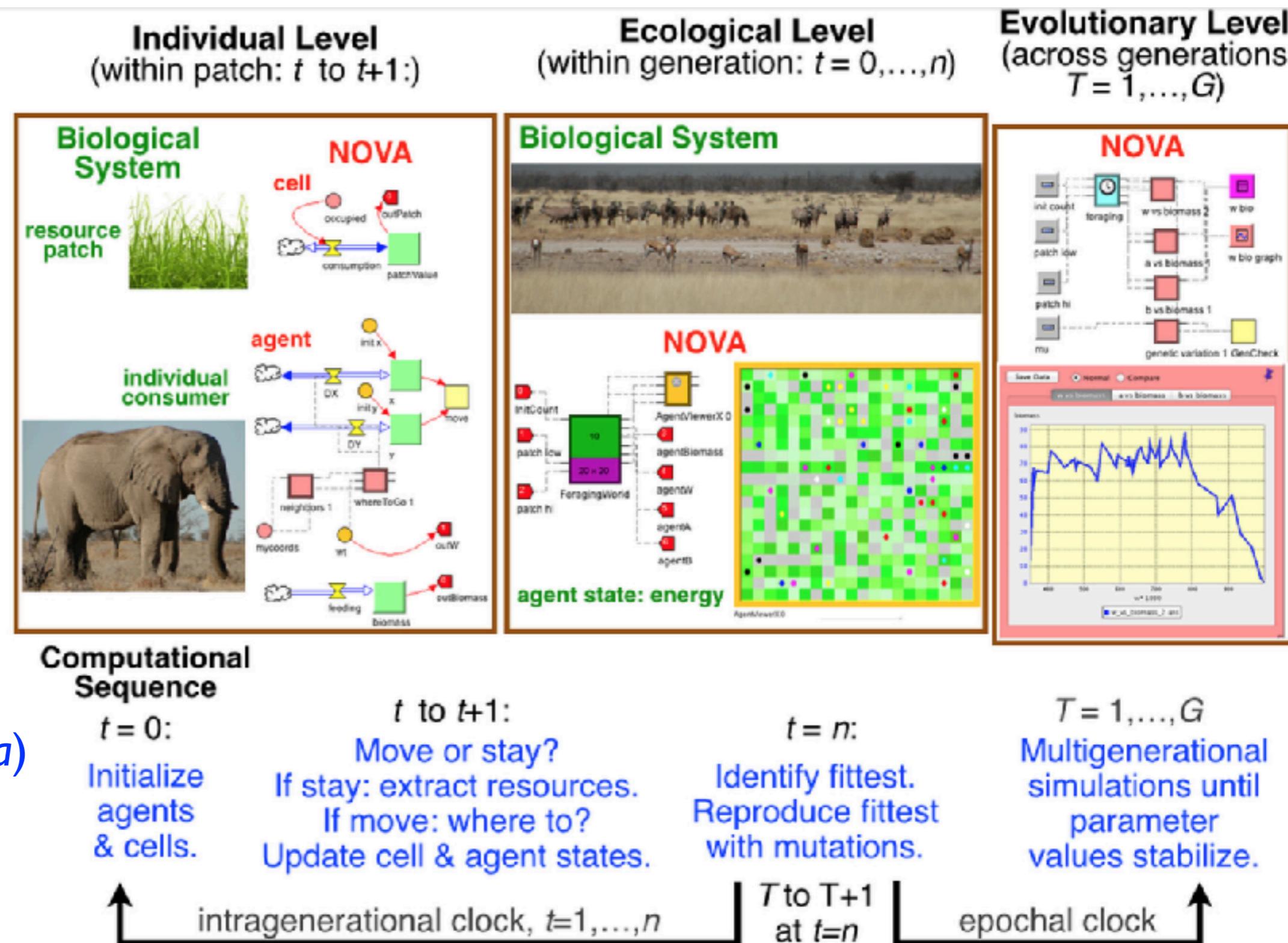
epochal clock

# Why we expect syndromic groups to evolve

## Three strategy foraging model

- movement threshold for local resource depletion ( $\rho$ )
- degree of competition avoidance ( $\alpha$ )
- strategy-tactic trade-off ( $\delta$ )

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# Syndromic groups emerge!

- movement threshold for local resource depletion ( $\rho$ )
- degree of competition avoidance ( $\alpha$ )
- strategy-tactic trade-off ( $\delta$ )

# Syndromic groups emerge!

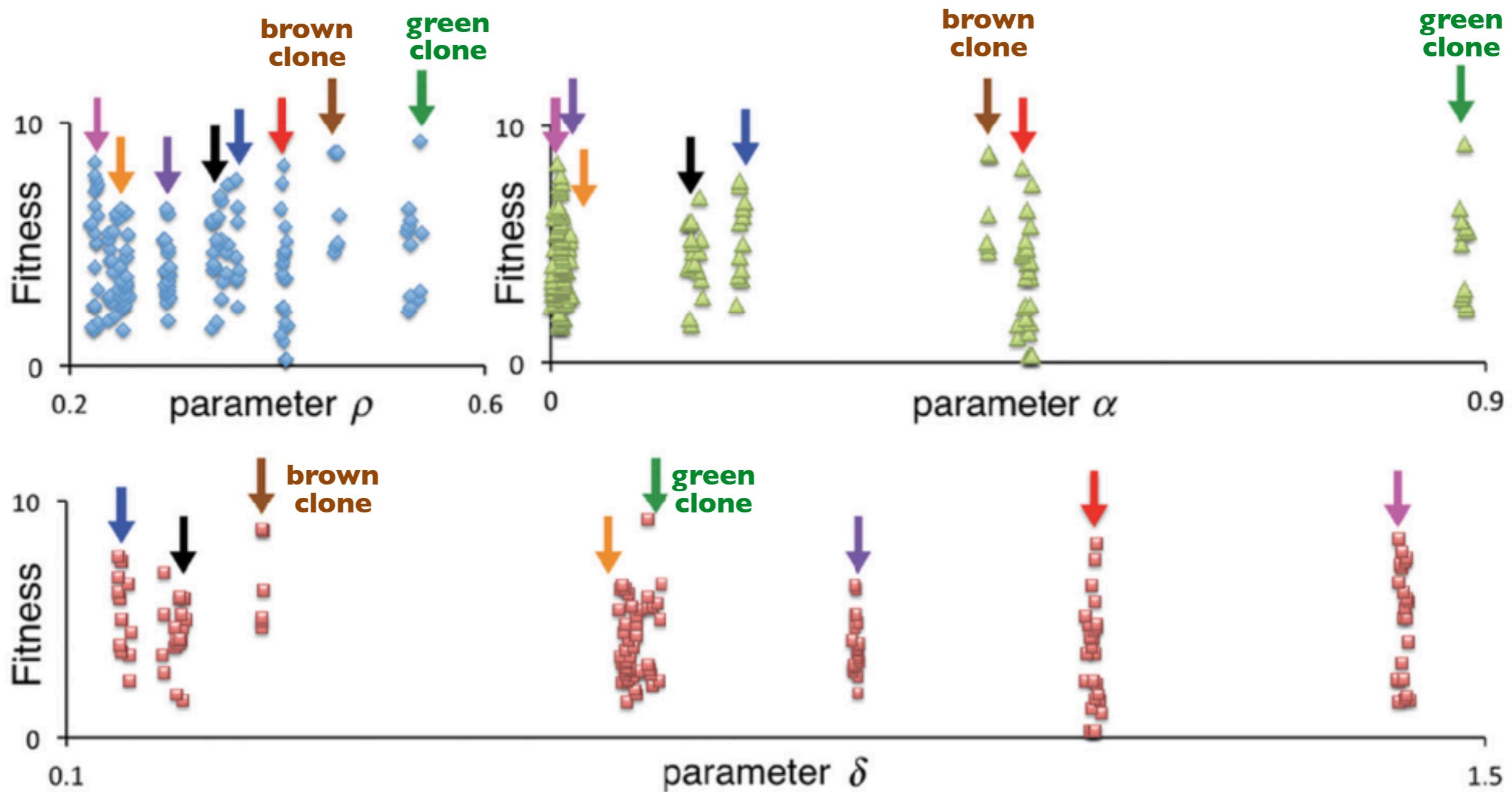
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8 clonal group strategy guild emerges (in one of the runs)

# Syndromic groups emerge!

- movement threshold for local resource depletion (*rho*)
- degree of competition avoidance (*alpha*)
- strategy-tactic trade-off (*delta*)

8 clonal group strategy guild emerges (in one of the runs)



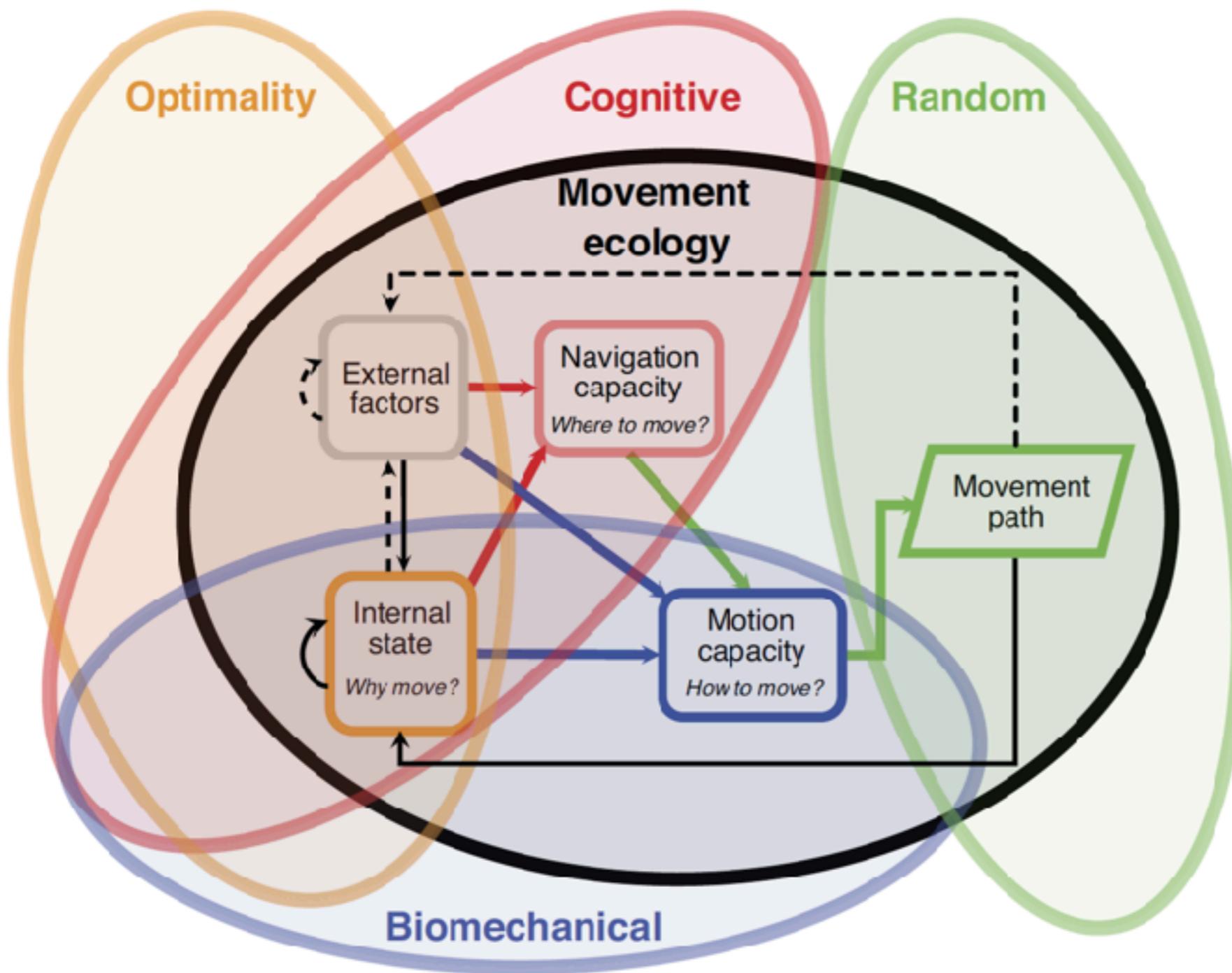
# Moving beyond

# A movement ecology paradigm for unifying organismal movement research

19052–19059 | PNAS | December 9, 2008 | vol. 105 | no. 49

Ran Nathan<sup>a,1</sup>, Wayne M. Getz<sup>b</sup>, Eloy Revilla<sup>c</sup>, Marcel Holyoak<sup>d</sup>, Ronen Kadmon<sup>a</sup>, David Saltz<sup>e</sup>, and Peter E. Smouse<sup>f</sup>

## Individual level



# Moving beyond

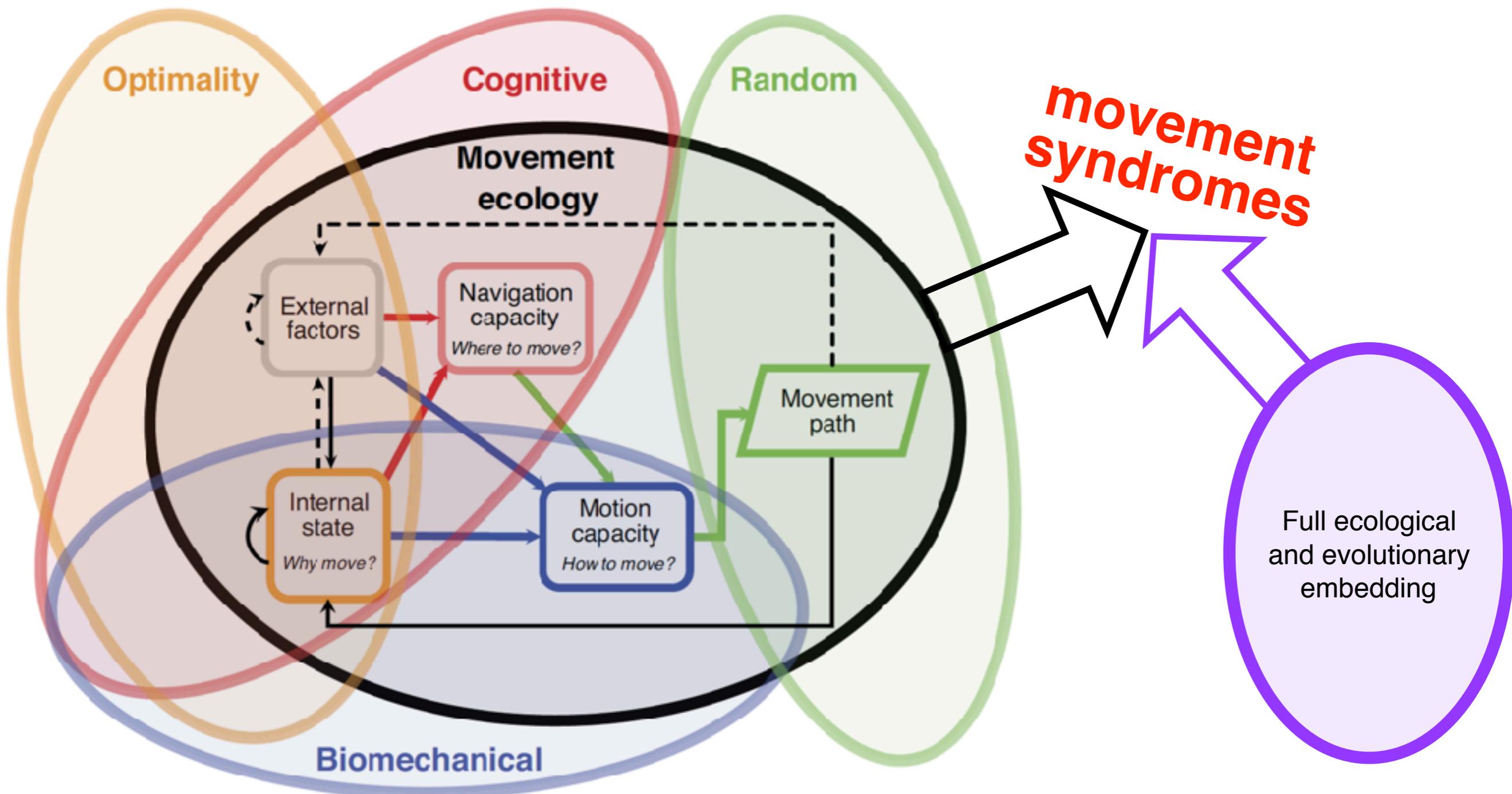
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### Individual level

### Group level



# Thank you

## Support for the work presented herein includes:

- A Starker-Leopold Endowed Chair in Wildlife Ecology at UC Berkeley
- 2016-2021: NSF/BSF EEID US-Israel Collaboration: Pathogens take wings: disease transmission in migratory birds along the Palearctic-African flyway
- 2015-2018: NSF EEID Spatio-temporal explicit estimation of R<sub>0</sub> for pathogens with environmentally-mediated transmission.
- 2011-2013: Rosalinde and Arthur Gilbert Foundation Multiplier Grant to BSF Grant 2008255
- 2009-2013: BSF Grant 2008255, Movement and foraging efficiency of vultures.
- 2009-2011: NSF Grant MCINS-20091291, Dissertation Research (Pauline Kamath): The role of host adaptive genetics in the variable patterns of anthrax occurrence across Southern Africa.
- 2008-2009: USDI Fish & Wildlife Service 98210-8-G745: Etosha elephants: movement, anthrax, and demography in a declining population
- 2008-2012: NIH Grant GM083863: The ecology of environmentally maintained episodic anthrax in Etosha, Namibia.



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