

Defining Values - Explore

```
shape1 = triangle(50, "solid", "red")
```

Type the line of Code above into the Definitions Area of a new program, and press “Run”.

1) What happens when you enter `shape1` into the Interactions Area?

2) Brainstorm some other values to define. Use the space below to draw any Circles of Evaluation you need and to organize your thoughts.

Ideas: `eye-color` (a String), `age` (a Number), `fav-shape` (an Image)