What Table Do We Get?

You have the following functions defined below (read them *carefully!*):

```
fun lookup-fixed(animal): animal["fixed"]                end
fun is-dog(animal):     animal["species"] == "dog"       end
fun is-old(animal):     animal["age"] > 10               end
fun label(animal):      text(animal["name"], 20, "red")  end
```

The table `t` below represents four animals from the shelter:

name	sex	age	fixed	species	pounds
"Toggle"	"female"	12	true	"dog"	48
"Fritz"	"male"	4	false	"dog"	92
"Nori"	"female"	6	true	"dog"	35.3
"Sunflower"	"female"	2	false	cat	51.6

Below are a list of expressions that use table methods. What table do we get, after evaluating each one? *Match* each expression (left) to the table we get (right).

`t.order-by("age", true)`	**1**	**A**	Produces a table with Toggle, Fritz, and Nori - but not Sunflower.
`t.order-by("pounds", false)`	**2**	**B**	Produces a table of all four animals, sorted youngest-to-oldest
`t.build-column("sticker", label)`	**3**	**C**	Produces a table, with only Toggle.
`t.filter(is-old)`	**4**	**D**	Produces an identical table with an extra column called "dog", whose values are true, true, true, false
`t.filter(lookup-fixed)`	**5**	**E**	Produces a table containing only Nori and Toggle.
`t.filter(is-dog)`	**6**	**F**	Produces a table with all four animals, sorted from heaviest to lightest.
`t.build-column("dog", is-dog)`	**7**	**G**	Won't run: will produce an error
`t.filter(label)`	**8**	**H**	Produces an identical table with an extra column called "sticker", whose values are images