More Practice with Lookups

Consider the table below, and the four value definitions that follow:

`shapes-table`

name	corners	is-round
`"triangle"`	`3`	`false`
`"square"`	`4`	`false`
`"rectangle"`	`4`	`false`
`"circle"`	`0`	`true`

```
shapeA = shapes-table.row-n(0)
shapeB = shapes-table.row-n(1)
shapeC = shapes-table.row-n(2)
shapeD = shapes-table.row-n(3)
```

1) *Match* each Pyret expression (left) to the description of what it evaluates to (right).

`shapeD`	**1**	**A**	Evaluates to `4`
`shapeA`	**2**	**B**	Evaluates to the last row in the table
`shapeB["corners"]`	**3**	**C**	Evaluates to `"square"`
`shapeC["is-round"]`	**4**	**D**	Evaluates to `true`
`shapeB["name"]`	**5**	**E**	Evaluates to `false`
`shapeA["corners"]`	**6**	**F**	Evaluates to `3`
`shapeD["name"] == "circle"`	**7**	**G**	Evaluates to the first row in the table

2) Fill in the blanks (left) with the Pyret lookup code that will produce the value (right).

a.	_____	`"rectangle"`
b.	_____	`"square"`
c.	_____	`4`
d.	_____	`0`
e.	_____	`true`