Design Recipe Exercise Answer Key

target-leap

1. The first example doesn't work. It would work better as

```
target-leap(100) is 100 * 2 or target-leap(100) is 2 * 100
```

2. The second example is incorrect according to the problem statement. It could be

```
target-leap(40) is 40 * 2 or target-leap(40) is 2 * 40
```

- 3. In the definition, the name of the function should be target-leap.
- 4. The variable name in the definition should be consistent (either x or x-coor).
- 5. The body of the function definition should be

```
x-coor * 2.
```

is-offscreen

- 1. The Purpose Statement should include "return true if the coordinate is less than -50 or greater than 690".
- 2. Both examples should show the work, not just the answer:

```
a. is-offscreen(60) is (60 < -50) or (60 > 690)
```

b. is-offscreen(800) is
$$(800 < -50)$$
 or $(800 > 690)$

- 3. In the definition, the function name should be is-offscreen instead of is-off-screen.
- 4. The function definition should use the function or instead of and.

calc-pencils

- 1. Both examples should multiply by 5.
- 2. The variable should be more descriptive: s, or students, to represent the number of students.
- 3. In the definition, the function name should be calc-pencils.

circle-area

- 1. pi is not a built-in value, so it should be replaced with an approximation such as 3.14 or (22 / 7).
- 2. If using (22 / 7) for pi, the function body could be

```
num-sqr(diameter / 2) * (22 / 7))
```

check-total

- 1. The examples should use the function name <code>check-total</code> instead of total.
- 2. Both examples have an extra input that isn't attached to an operator or function:

```
((0.2 * 20) + 20)
```

3. The \star operator must be used instead of x to show multiplication in the examples:

```
((0.20 * 56.67) + 56.67)
```

4. The function body should have the * and + operators reversed:

```
(0.20 * food-total) + food-total
```

have-enough-carpet

- 1. The range of the function should be a Boolean.
- 2. The example inputs should not be in an extra set of parentheses.
- 3. Both the examples and the function definition should use <= instead of < .
- 4. The example inputs should be separated by a comma.

. . .

have-enough-cash

- 1. The domain of the function should be a Number (representing the price), not a String.
- 2. The two examples should give numbers as an input and test if they are less than 1.50. For instance,

```
have-enough-cash(2.50) is 2.50 \le 1.50
```

3. The variable name in the function body can be item, but a more accurate name would be price or cost.

equal-length

1. The function body should be:

```
string-length(string1) == string-length(string2)
```

2. The inputs in the examples should be in quotes— "yes", "no".

flower-name

- 1. The purpose statement should read "Takes in the color and returns the name of that flower".
- 2. The second example should be

```
flower-name("purple") is "tulip"
```

3. In the examples, all the colors and flower names should be Strings, written inside quotation marks.

is-long-name

- 1. Both examples should use the function string-length, not string-equal.
- 2. The examples should check if the name is longer than 20 characters, not 10.
- 3. The function name in the definition should be <code>is-long-name</code> .
- 4. The body of the function should be

```
string-length(name) < 20
```

scale-image

1. The purpose statement doesn't specify which strings matter, or how much to scale by.

The examples do not use the scale function at all, and instead change the parameters of the image. The first example should be:

2. The function name in the second example is incorrect.

state-tax

- 1. The domain for the function should be String, Number to account for both the state and the price of the item.
- 2. The function name in both examples should be state-tax.
- 3. The example inputs ("Delaware" and "Georgia") should be Strings.
- 4. Examples should include a numerical price instead of the variable name <code>price</code> .
- 5. The examples should use * not + .
- 6. The function variable name should not contain spaces and must be consistent throughout the function definition. It should instead be price.

late-to-class

- 1. Both examples should include 4 numbers as inputs.
- 2. In the first example, < should be used in place of > .
- 3. Both examples and the function definition should calculate distance based on the 4 inputs, such as:

late-to-class(40, 55, 80, 100) is 25 < distance(40, 55, 80, 100)

4. The two examples should be different from each other. Since the function returns a Boolean, good practice would be to make one example that is true and another that is false.