

# Brainstorm Your Own Game

Created by: \_\_\_\_\_

## Background

Our game takes place: \_\_\_\_\_  
In space? The desert? A mall?

## Player

The Player is a \_\_\_\_\_  
The Player moves only up and down.

## Target

Your Player GAINS points when they hit The Target.  
The Target is a \_\_\_\_\_  
The Target moves only to the left or right.

## Danger

Your Player LOSES points when they hit The Danger.  
The Danger is a \_\_\_\_\_  
The Danger moves only to the left or right.

## Artwork/Sketches/Proof of Concept

Draw a rectangle representing your game screen, and label the bottom-left corner as the coordinate (0,0). Then label the other four corners. Then, in the rectangle, sketch a picture of your game!

