## What's Wrong with these Recipes? 3

**Directions**: You go to the store with \$1.50 in your pocket. Write a function that takes in the price of an item and returns true if you have enough money to buy the item and false if you do not.

Contract a	nd Purpose Stateme	ent								
Every contract	has three parts									
; enough-cash? :			String				->	Boolean		
function r	пате		domain					range		
; Check to	see if the item cos	ts less than 1.50								
what does the function do?										
Examples										
Write some exc	amples, then circle and labe	what changes								
(EXAMPLE	(enough-cash?	2.5	)	(>= 1.5	2.5)					)
	function name	input(s)				what the function pro	duces			
(EXAMPLE	(enough-cash?	9.0	)	(< gum	150)					)
	function name	input(s)				what the function pro	duces			
Definition										
Write the defin	ition, giving variable names	to all your input values								
	enough-cash?	item )								
	function name	variable(s)								
(<= ite	em 1.5)								)	
1		what the function	ı does wi	th those variable(s	)					
Directions:	Write a function that	takes in two strings an	d reti	irns true if t	heir leng	rths are equal a	nd fa	lse otherwise		
			u rett	arris true ir i	inch leng	guis are equal a	iid idi	ise other wise.		
	nd Purpose Stateme	:nt								
Every contract has three parts							D1			
· —	quar congenit						->	Boolean		
; Given two strings, check if they are the same length										
; Given two	o strings, check if the			function do?						
Formulas	_	what	uoes ine	junction uo:	-	_				
Examples										
	amples, then circle and label	_								
(EXAMPLE	(equal-length?	"yes" "no"	)							
, -landstr	function name  ing_length "yes leguat-rength;	") (s.tring-lengt	h ,"	no")))						
(EXAMPLE	what the ful	ction produces		,,,,,						
_(= (str	function name" "dog	input(s)	h "	cat")))	_		_	_		
Definition	what the fi	nction produces								
	ition, giving variable names									
(define (	equal-length?	string1 string2	2)							
	function name	variable(s)								
(-)									١	

what the function does with those variable(s)