What's Wrong with these Recipes? 4

Directions: You are putting together a list of flowers in your garden based on their color. You have red roses, purple tulips, and yellow daisies. Write a function that takes in the color of a flower and returns the name of the flower.

Contract and Purpose St	tatement
Every contract has three parts	
# flower-name::	String -> String
function name	domain range
# Takes the name of the	flower and returns its color
	what does the function do?
Examples	
Write some examples, then circle	and lahel what changes
examples:	and label What changes
flower-name ("red") is rose
function name	input(s) what the function produces
flower-name ("tulip") is purple
function name	input(s) what the function produces
flower-name ("yellow") is daisy
function name	input(s) what the function produces
end	
Definition	
Write the definition, giving variab	le names to all your input values
<pre>fun flower-name(</pre>	color):
function name	variable(s)
ask:	
color == "red"	then: "rose"
color == "purpl	e" then: "tulip"
	
color == "yello	ow" then: "daisy"
-	
otherwise: "Th	nat flower isn't in the garden!"
end	
_	
end	
Directions · You will be late	to class if you have to walk more than 25 pixels to get there. Write a function that takes in you
	e and the x-coordinate and y-coordinate of the classroom and returns true if you will be late to
and false if you will be on ti	
Contract and Purpose S	tatement
Every contract has three parts	
# late-to-class::	Number, Number, Number -> Boolean
function name	domain range
# Takes the coorindates of	of my location and a classroom and returns true if the distance is more than 25
and false if it is less the	han 25.
Examples	what does the function do?
Write some examples, then circle	and label what changes
examples:	
late-to-class (40, 55) is 25 > distance(40,55)
function name	input(s) what the function produces
late-to-class (40, 55) is 25 < distance(40,55)
function name	input(s) what the function produces

end

Definition

Write the definition, giving variable names to all your input values...

what the function does with those variable(s)

end