Reverse Engineer a Video Game

What is changing in the game? The first example is filled in for you.



| Thing in the Game | What Changes About It? | More Specifically? |
|-------------------|------------------------|-----------------------------|
| Dog | Position | x-coordinate |
| Cloud | Position | x-coordinate |
| Ruby | Position | x-coordinate |
| NinjaCat | Position | x-coordinate & y-coordinate |
| Score | Value | Number |
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