

Introduction to Parsing

Data Structures and Algorithms for Computational Linguistics III
(ISCL-BA-07)

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What is parsing?

- *Parsing* is the task of analyzing a string of symbols to discover its (inherent) structure
- Typically, the structure (and the valid strings in the language) is defined by a *grammar*
- The output of a parser is a structured representation of the input string, often a *tree*
- *Recognition* is an intimately related task which determines whether a given string is in a language

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Ingredients of a parser

(for natural language parsing)

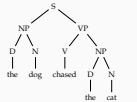
- A formal grammar defining a language of interest
- An algorithm that (efficiently) verifies whether a given string is in the language (recognizer) and enumerates the grammar rules used for verification (parser)
- A system for ambiguity resolution (not in this course)

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Grammars

- A grammar is a finite specification of a possibly infinite language
- The most commonly studied type of grammars are *phrase structure grammars*
- Analysis using context-free grammars result in *constituency* or *phrase structure trees*



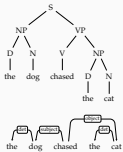
S	→	NP VP
NP	→	D N
VP	→	V NP
V	→	chased
D	→	the
N	→	cat
N	→	dog

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Why study parsing?

- In general, it is an intermediate step for interpreting sentences
- Applications include:
 - Compiler construction
 - Grammar checking
 - Sentiment analysis
 - Information (e.g., relation) extraction
 - Argument mining
 - ...



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Different ways to represent a context-free parse



A history of derivations	
Sentential form	derivation
S	(start)
NP VP	S ⇒ NP VP
Pm VP	NP ⇒ Pm
1 VP	Pm ⇒ 1
1 V NP	VP ⇒ V NP
1 saw NP	V ⇒ saw
1 saw Pm N	NP ⇒ Pm N
1 saw her N	Pm ⇒ her
1 saw her duck	N ⇒ duck

(Labelled) brackets: $\left[\left[\left[\text{the} \right]_{NP} \left[\text{dog} \right]_N \right]_{NP} \left[\left[\text{saw} \right]_V \left[\left[\text{her} \right]_{NP} \left[\text{duck} \right]_N \right]_{NP} \right]_{VP} \right]_S$

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Relation between different representations

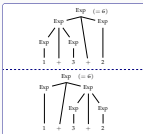
- The parse tree and the bracket representation is equivalent
 - parse trees are easier to read by humans
 - brackets are easier for computers
 - brackets are the typical representation for treebanks
- A parse tree (or bracket representation) can be obtained with a different order of production rules

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Grammars and ambiguity

Exp → n
Exp → Exp + Exp
(terminal symbol 'n' stands for any number)



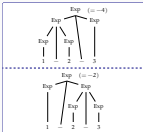
- If a grammar is ambiguous, some sentences produce multiple analyses
- If the resulting analysis lead to the same semantics, the ambiguity is *spurious*

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Grammars and ambiguity

Exp → n
Exp → Exp - Exp



(terminal symbol 'n' stands for any number)

- Is this ambiguity spurious?
- If different structures yield different semantics, the ambiguity is *essential*

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Ambiguity can be removed from a grammar

if the language is not ambiguous

Exp → n
Exp → Exp + n
(terminal symbol 'n' stands for any number)



- The grammar above does not have the ambiguity of

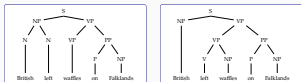
Exp → n
Exp → Exp + Exp

- Both grammars define the same language

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Natural languages are ambiguous



- The grammars we define have to distinguish between two different structures
- We need methods for ranking analyses

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Top-down parsing

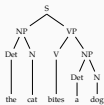
general idea

- Start from S, find a sequence of derivations that yield the sentence
- This is simply the same as the generation procedure we discussed earlier
- Attempt to generate all strings from a grammar, but allow only the productions that 'produce' the input string

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Top-down: demonstration



S	→	NP VP
NP	→	Det N
VP	→	V NP
VP	→	V
Det	→	the
Det	→	a
N	→	cat
N	→	dog
V	→	bites

From demonstration to parsing

- There may be multiple productions applicable
- We need an automatic mechanism to select the correct productions
- We have two actions:
 - predict generate a hypothesis based on the grammar
 - match when a terminal symbol is produced, check if it matches with the one in the expected position
 - if matched, continue
 - otherwise, backtrack
- if we eliminate all non terminals from the sentential form, and the complete input string is matched (produced), then parsing successful

Top-down parsing: another demonstration

the grammar	matched	goal	production
S → NP VP		S	S → NP VP
NP → Det N		NP VP	NP → Det VP
VP → V NP		Det N VP	Det → a ✓
VP → V		Det N VP	Det → the ✓
Det → a		N VP	N → dog ✓
Det → the	the	N VP	N → cat ✓
N → cat	the cat	VP	VP → V
N → dog	the cat	VP	V → bites ✓
V → bites	the cat bites	V	V → bites ✓
	the cat bites	VP	VP → V NP (not at the end) ✗
	the cat	N VP	NP → V NP
	the cat	V NP	V → bites ✓
	the cat bites	Det N	NP → Det N
	the cat bites a	N	Det → a ✓
	the cat bites a dog	N	Det → dog ✓

Note that the valid productions yield the parse tree.

Top-down parsing: problems and possible solutions

- The trial-and-error procedure leads to exponential time parsing
- But lots of repeated work: dynamic programming may help avoid it
- What happens if we had a rule like NP → NP PP
 - some rules may cause infinite loops
- Notice that if we knew which terminals are possible as the initial part of a non-terminal symbol, we can eliminate the unsuccessful matches earlier

Bottom-up parsing

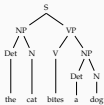
general idea

- Start from the input symbols, and try to reduce the input to start symbol
- We need to match parts of the sentential form (starting from the input) to the RHS of the grammar rules
- While top-down process relies on productions the bottom-up process relies on reductions

production	NP	V	NP
	Det N	V	Det N
	the cat	bites	a dog

reduction

Bottom-up: demonstration



S	→	NP VP
NP	→	Det N
VP	→	V NP
VP	→	V
Det	→	a
Det	→	the
N	→	cat
N	→	dog
V	→	bites

A (first) introduction to shift-reduce parsing

- We keep two data structures:
 - a stack for the (partially) reduced sentential form
 - an input queue that contains only terminal symbols



- We use two operations:

shift shifts a terminal to stack



reduce when top symbols on stack match a RHS, replace them with the LHS of the rule



Shift-reduce (bottom-up) parsing a demonstration

stack	input	rule	stack	input	rule
	the cat bites a dog	shift	NP V	a dog	shift
the	cat bites a dog	Det → the	NP V a	a dog	Det → a
Det	cat bites a dog	shift	NP V Det	dog	shift
Det cat	bites a dog	N → cat	NP V Det dog		N → dog
Det N	bites a dog	NP → Det N	NP V Det N		NP → Det N
NP	bites a dog	shift	NP V NP		VP → V NP
NP bites	a dog	V → bites	NP VP		S → NP VP
NP V	a dog	VP → V	S		(done)
NP VP	a dog	S → NP VP			
S	a dog	shift			
S a	dog	Det → A			
S Det dog		N → dog			
S Det N		NP → Det N			
S NP		(stack)			

- All input reduced to S, accept
- Rules form the parse tree

Summary

- Parsing can be formulated as a top-down or bottom-up search (the search may also be depth-first or breadth first)
- Naive parsing algorithms are inefficient (exponential time complexity)
- There are some directions: dynamic programming, filtering
- Suggested reading (for constituency parsing): Jurafsky2009
- A general reference for parsing: grune2008

Next:

- Bottom-up chart parsing: CKY algorithm
- Suggested reading: Jurafsky2009

