### Minimization of FSA

Data Structures and Algorithms for Computational Linguistics III (ISCL-BA-07)

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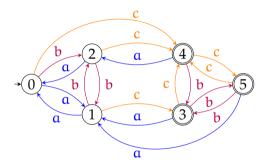
University of Tübingen Seminar für Sprachwissenschaft

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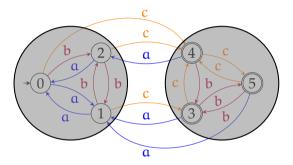
### DFA minimization

- For any regular language, there is a unique *minimal* DFA
- By finding the minimal DFA, we can also prove equivalence (or not) of different FSA and the languages they recognize
- In general the idea is:
  - Throw away unreachable states (easy)
  - Merge equivalent states
- There are two well-known algorithms for minimization:
  - Hopcroft's algorithm: find and eliminate equivalent states by partitioning the set of states
  - Brzozowski's algorithm: 'double reversal'

# Finding equivalent states Intuition



# Finding equivalent states

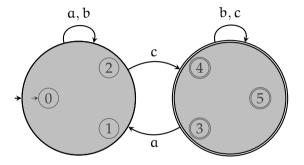


The edges leaving the group of nodes are identical. Their right languages are the same.

Intuition

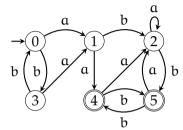
### Finding equivalent states

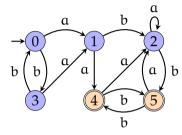
#### Intuition



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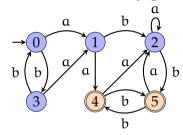
Their *right languages* are the same.





Accepting & non-accepting states form a partition

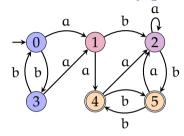
$$Q_1 = \{0, 1, 2, 3\}, Q_2 = \{4, 5\}$$



Accepting & non-accepting states form a partition

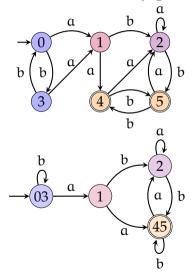
 $Q_1 = \{0, 1, 2, 3\}, Q_2 = \{4, 5\}$ 

• If any two nodes go to different sets for any of the symbols split



 Accepting & non-accepting states form a partition  $O_1 = \{0, 1, 2, 3\}, O_2 = \{4, 5\}$ 

- If any two nodes go to different sets for any of the symbols split
- $O_1 = \{0, 3\}, O_3 = \{1\}, O_4 = \{2\}, O_2 = \{4, 5\}$

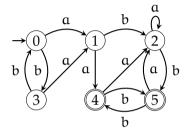


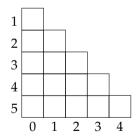
Accepting & non-accepting states form a partition
 O<sub>1</sub> = {0, 1, 2, 3}, O<sub>2</sub> = {4, 5}

 If any two nodes go to different sets for any of the symbols split

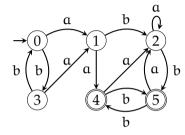
- $Q_1 = \{0, 3\}, Q_3 = \{1\}, Q_4 = \{2\}, Q_2 = \{4, 5\}$
- Stop when we cannot split any of the sets, merge the indistinguishable states

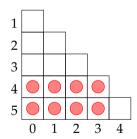
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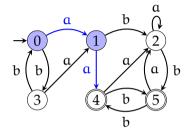


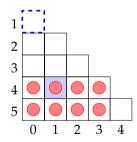
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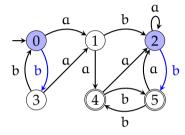


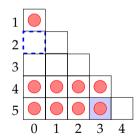
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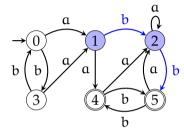


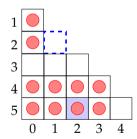
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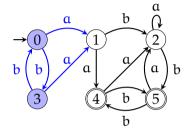


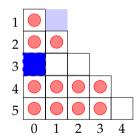
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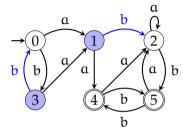


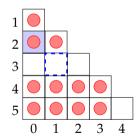
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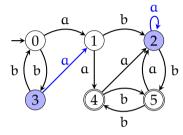


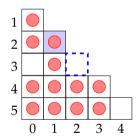
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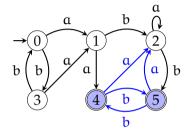


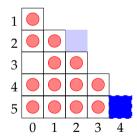
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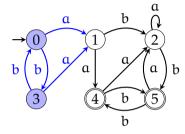


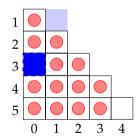
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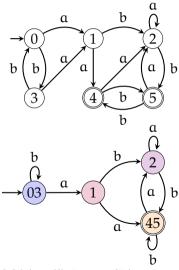


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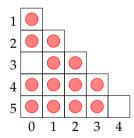




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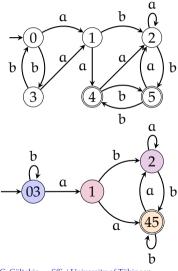


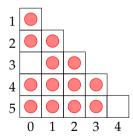
• Create a state-by-state table, mark *distinguishable* pairs:  $(q_1, q_2)$  such that  $(\Delta(q_1, x), \Delta(q_2, x))$  is a distinguishable pair for any  $x \in \Sigma$ 



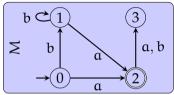
• Merge indistinguishable states

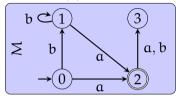
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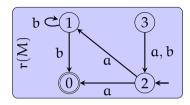


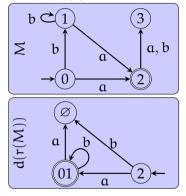


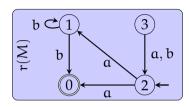
- Merge indistinguishable states
- The algorithm can be improved by choosing which cell to visit carefully

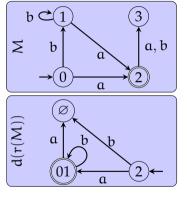


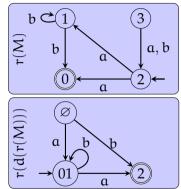


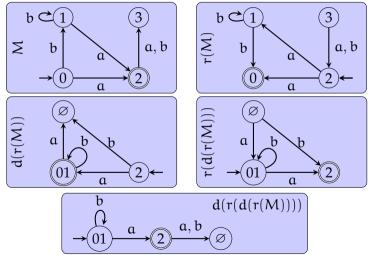






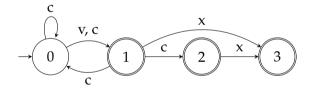






### An exercise

#### find the minimum DFA for the automaton below



### Minimization algorithms

#### final remarks

- There are many versions of the 'partitioning' algorithm. General idea is to form equivalence classes based on *right-language* of each state.
- Partitioning algorithm has  $O(n \log n)$  complexity
- 'Double reversal' algorithm has exponential worst-time complexity
- Double reversal algorithm can also be used with NFAs (resulting in the minimal equivalent DFA NFA minimization is intractable)
- In practice, there is no clear winner, different algorithms run faster on different input
- Reading suggestion: Hopcroft and Ullman (1979, Ch. 2&3), Jurafsky and Martin (2009, Ch. 2)

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### Minimization algorithms

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#### Next:

- FST
- FSA and regular languages

### Acknowledgments, credits, references

- Hopcroft, John E. and Jeffrey D. Ullman (1979). *Introduction to Automata Theory, Languages, and Computation*. Addison-Wesley Series in Computer Science and Information Processing. Addison-Wesley. ISBN: 9780201029888.
- Jurafsky, Daniel and James H. Martin (2009). Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition. second edition. Pearson Prentice Hall. ISBN: 978-0-13-504196-3.

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