### The perfect SCRUM schedule

A totally biased view on SCRUM optimization that may or may not apply to you...

At 29.03.2022 by Daniel Schier



#### Introduction

#### Daniel Schier

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- Contributor to various FOSS projects
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SCRUM (how most do it)

#### SCRUM (how most do it)

- You are doing:
  - biweekly sprints
  - Daily SCRUM
  - Planning
  - Reviews
  - Refinement
  - Retrospective

#### SCRUM (how most do it)

- Most likely these are:
  - Mandatory
  - Moderated
  - Scheduled
  - Time-boxed
  - Synchronous

## Chances are high, that's an issue!

- Bi-Weekly sprints, but:
  - Switching Sprint focus between Feature and Refinement/Tech Debt./Bugs
  - At least one Story from Retrospective
  - EVERY Task is in the sprint
    - Yes, the leader tasks, too
    - Yes, Job interviews, too
  - Events are planned for humans
  - Each week is "the same"

Week 1								
Time	Monday	Tuesday	Wednesday	Thursday	Friday			
09:00								
	Daily	Daily	Daily	Daily	Daily			
10:00	- Planning				All Hands			
11:00					Learning Pill			
12:00	Lunch	Lunch	Lunch	Lunch	Lunch			
13:00								
14:00					Learning Session			
15:00					Learning Jession			
16:00								

Week 2								
Time	Monday	Tuesday	Wednesday	Thursday	Friday			
09:00								
	Daily	Daily	Daily	Daily	Daily			
10:00	- Refinement				Review			
11:00					Retrospective			
12:00	Lunch	Lunch	Lunch	Lunch	Lunch			
13:00								
14:00					Learning Session			
15:00					Learning Jession			
16:00								

- SCRUM Events:
  - All events are voluntary
  - All events before lunch
  - Daily at the start of the day
  - Planning at start of the week
  - Close Ups at end of the week
  - Learning Time included

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- Daily SCRUM:
  - Asynchronous
  - Agreed Start of the day
  - Talk > Board (in fact, you don't need the board)

- Review:
  - Recording
  - Public
  - Summary via Blog
  - Transparent
  - Invite ALL peers
  - Focus on "what happened"

- Learning Pill:
  - Learn to train
  - Recording
  - Summary via Blog
  - Invite all users
  - Focus on "How to use"

- Retrospective:
  - Iterate your processes
  - Gather real Feedback
  - Trust and Play
    - Praise game
    - Learn about each other
  - Teach something new
    - 3M breaks
    - Prioritization
    - Speed reading

#### Last words

SCRUM is not about SCRUM, it's about the people!

#### Questions & Answers

Learning something new starts with asking a question.