ladder_pL.R

davidharvey

Fri Feb 26 11:45:08 2016

```
# function to plot ladder diagram for metal-ligand complexes
# pk list: list of pK values, in order of fewest ligands to most
           ligands; default values are for cadmium-ammine complexes
# ligands: list giving number of ligands added for each pK value;
           defaults to vector of (1, 1, 1, 1) for the four stepwise
           cadmium-amine complexes
# pL_axis: logical; defaults to FALSE but TRUE draws pL axis
# type: the type of ladder diagram; options are "arrow," which is the
       default, or "strip"
# buffer: logical; defaults to FALSE, but TRUE will add buffer regions
# species: option to enter name of weak acid for main title of plot;
           defaults to NULL, which supresses main title
# labels: option to enter vector of labels for legend; defaults to
        NULL, which uses a default legend
# locate: x-axis location of arrow or center of strip; defaults to 2,
         which is practical lower limit; increase in steps of three
         will separate diagrams; practical upper limit is 12
# overlay: logical; defaults to FALSE, but setting to TRUE allows for
           adding a new ladder diagram
library(shape)
ladder_pL = function(pk_list = c(2.55, 2.01, 1.34, 0.84),
                     ligands = c(1, 1, 1, 1),
                     pL_axis = FALSE,
                     pL_limit = c(0, 14),
                     type = "arrow",
                     shade = "color",
                     buffer = FALSE,
                     species = NULL,
                     labels = NULL,
                     locate = 2,
                     overlay = FALSE){
  # initial set-up
  # ensures that the pK values are in order; creates vector of limits
  # for adding labels; creates counter, n, for the number of alpha
  # values; sets colors for strip version of ladder diagram
  pks = pk_list/ligands
  n = length(pks)
  limits = c(pL_limit[2], pks, pL_limit[1])
  if (shade == "color") {
  col.func = colorRampPalette(c("lightyellow2", "steelblue2"))
  colors = col.func(n + 1)
  } else {
   col.func = colorRampPalette(c("gray70", "gray30"))
```

```
colors = col.func(n + 1)
}
# creates default set of alpha labels if labels are not provided
if (is.null(labels) == TRUE) {
  labels = rep(0, n + 1)
  labels[1] = expression(alpha[0])
  num.ligands = 0
  for (i in 1:(n)) {
    num.ligands = num.ligands + ligands[i]
    labels[i + 1] = eval(substitute(expression(alpha[I]),
                                list(I = num.ligands)))
  }
}
# routines for plotting the ladder diagrams for each possible set
# of options: new or overlay; arrow or strip; with or without
# pH axis, and with or without buffer regions
if (overlay == FALSE) {if (pL_axis == FALSE) {
                            pLax = "n"
                            pLlabel = "pLigand"
                            pLaxis = ""
                          } else {
                             pLax = "s"
                             pLlabel = ""
                             pLaxis = "pLigand"
  plot(NULL, xlim = c(0,14), ylim = c(pL_limit[1],pL_limit[2]),
                              type = "n", xaxt = "n", yaxt = pLax,
                              bty = "n", xlab = "", ylab = pLaxis,
                              xaxs = "i", yaxs = "i")
  text(locate + 0.25, pL_limit[2] - 0.5, pLlabel, pos = 4)
  }
if (type == "arrow") {
    Arrows(locate, pL_limit[1], locate, pL_limit[2], lwd = 2,
           arr.type = "simple")
    segments(x0 = rep(locate - 0.3, n), y0 = pks,
             x1 = rep(locate + 0.3, n), y1 = pks, lwd = 2)
} else if (type == "strip") {
    for (i in 1:(n + 1)) {
      filledrectangle(mid = c(locate, (limits[i] + limits[i + 1])/2),
                      wx = 0.5, wy = limits[i + 1] - limits[i],
                      col = colors[i], lcol = "black")
    }
} else {
    return(paste(type, " is not an option.", sep = ""))
  for (i in 1:n) {
    text(x = locate + 0.25, y = pks[i],
         labels = pks[i], pos = 4)
```

```
for (i in 1:(n + 1)){
      text(x = locate - 0.25, y = (limits[i + 1] + limits[i])/2,
           labels[i], pos = 2)
   if (buffer == TRUE) {
      if (n == 1) {
        segments(x0 = locate, y0 = pks - 1, x1 = locate, y1 = pks + 1,
                 lwd = 5, lend = "butt")
      } else { for (i in 1:n) {
        if (i \%\% 2 == 0){
          segments(x0 = locate + 0.05, y0 = pks[i] - 1, x1 = locate + 0.05,
                   y1 = pks[i] + 1, lwd = 5, lend = "butt")
       } else {
          segments(x0 = locate - 0.05, y0 = pks[i] - 1, x1 = locate - 0.05,
                   y1 = pks[i] + 1, lwd = 5, lend = "butt")
       }
      }
      }
   }
  if (is.null(species) == FALSE) {
   text(x = locate - 1, y = pL_limit[2], species, pos = 2,
         srt = 90, col = "darkred")
 }
# code to test
ladder_pL(pL_axis = TRUE, type = "arrow", species = "cadmium-ammonia",
          locate = 2, pL_limit = c(0, 5))
ladder_pL(type = "arrow", locate = 5, overlay = TRUE,
          pk_list = c(6.87, 2.03), ligands = c(3, 1),
          species = "zinc-ammonia", pL_limit = c(0, 5))
ladder_pL(type = "strip", species = "cadmiium-ammonia", locate = 8,
          pL_limit = c(0, 5), shade = "color", overlay = TRUE)
ladder_pL(type = "strip", locate = 11, overlay = TRUE,
          pL_{limit} = c(0, 5), pk_{list} = c(6.87, 2.03), ligands = c(3, 1),
          species = "zinc-ammonia", shade = "gray")
```

