## ladder\_pH.R

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# function to plot ladder diagram for weak acids and weak bases
# pka list: list of pka values in order of most acidic to
           least acidic; default values are for citric acid
# ph_axis: logical; defaults to FALSE but TRUE draws pH axis
# ph_limit: limits for pH axis; defaults to 0 to 14
# type: the type of ladder diagram; options are "arrow," which is the
       default, or "strip"
# shade: choice of "color" or "gray" for shading of strip diagrams
# buffer: logical; defaults to FALSE, but TRUE will add buffer regions
# species: option to enter name of weak acid to add as title for plot;
          defaults to NULL, which supresses main title
# labels: option to enter vector of labels for legend; defaults to
        NULL, which uses a default legend
# locate: x-axis location of arrow or center of strip; defaults to 2,
         which is practical lower limit; increase in steps of three
         will separate diagrams; practical upper limit is 12
# overlay: logical; defaults to FALSE, but setting to TRUE allows for
           adding a new ladder diagram
library(shape)
ladder_pH = function(pka_list = c(3.128, 4.761, 6.396),
                     ph_axis = FALSE,
                     ph_limit = c(0, 14),
                     type = "arrow",
                     shade = "color",
                     buffer = FALSE,
                     species = NULL,
                     labels = NULL,
                     locate = 2,
                     overlay = FALSE){
  # initial set-up; creates vector of limits for adding labels;
  # creates counter, n, for the number of alpha values;
  # sets colors for strip version of ladder diagram
  pkas = pka_list
  n = length(pkas)
  limits = c(ph_limit[1], pkas, ph_limit[2])
  if (shade == "color") {
  col.func = colorRampPalette(c("steelblue2", "lightyellow2"))
  colors = col.func(n + 1)
  } else {
   col.func = colorRampPalette(c("gray50", "gray90"))
    colors = col.func(n + 1)
  }
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# creates default set of alpha labels if labels are not provided
if (is.null(labels) == TRUE) {
 labels = rep(0, n + 1)
 for (i in 1:(n + 1)) {
   num.protons = n - i + 1
   labels[i] = eval(substitute(expression(alpha[I]),
                                list(I = num.protons)))
 }
}
# routines for plotting the ladder diagrams for each possible set
# of options: new or overlay; arrow or strip; with or without
# pH axis, and with or without buffer regions
if (overlay == FALSE) {if (ph_axis == FALSE) {
                            phax = "n"
                            phlabel = "pH"
                            phaxis = ""
                          } else {
                             phax = "s"
                             phlabel = ""
                             phaxis = "pH"
 plot(NULL, xlim = c(0,14), ylim = c(ph_limit[1],ph_limit[2]),
                              type = "n", xaxt = "n", yaxt = phax,
                              bty = "n", xlab = "", ylab = phaxis,
                              xaxs = "i", yaxs = "i")
 text(locate + 0.25, ph_limit[2] - (ph_limit[2] - ph_limit[1])/25,
       phlabel, pos = 4)
 }
if (type == "arrow") {
   Arrows(locate, ph_limit[1], locate, ph_limit[2], lwd = 2,
           arr.type = "simple")
    segments(x0 = rep(locate - 0.3, n), y0 = pkas,
             x1 = rep(locate + 0.3, n), y1 = pkas, lwd = 2)
} else if (type == "strip") {
   for (i in 1:(n + 1)) {
      filledrectangle(mid = c(locate, (limits[i] + limits[i + 1])/2),
                      wx = 0.5, wy = limits[i + 1] - limits[i],
                      col = colors[i], lcol = "black")
} else {
   return(paste(type, " is not an option.", sep = ""))
 for (i in 1:n) {
   text(x = locate + 0.25, y = pkas[i],
         labels = pkas[i], pos = 4)
 for (i in 1:(n + 1)){
   text(x = locate - 0.25, y = (limits[i + 1] + limits[i])/2,
         labels[i], pos = 2)
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if (buffer == TRUE) {
      if (n == 1) {
        segments(x0 = locate, y0 = pkas - 1, x1 = locate, y1 = pkas + 1,
                 lwd = 5, lend = "butt")
      } else { for (i in 1:n) {
        if (i \% 2 == 0){
          segments(x0 = locate + 0.05, y0 = pkas[i] - 1, x1 = locate + 0.05,
                   y1 = pkas[i] + 1, lwd = 5, lend = "butt")
        } else {
          segments(x0 = locate - 0.05, y0 = pkas[i] - 1, x1 = locate - 0.05,
                   y1 = pkas[i] + 1, lwd = 5, lend = "butt")
     }
     }
   }
  if (is.null(species) == FALSE) {
   text(x = locate - 1, y = ph_limit[2], species, pos = 2,
         srt = 90, col = "darkred")
 }
}
# code to test
ladder_pH(ph_axis = TRUE, type = "arrow", buffer = TRUE, species =
            "citric acid", locate = 2)
ladder_pH(type = "arrow", buffer = TRUE, locate = 5, overlay = TRUE,
          pka_list = c(2.33, 4.42, 9.95), species = "glutamic acid")
ladder_pH(type = "strip", buffer = TRUE, species = "citric acid",
          ph_axis = TRUE, shade = "color", locate = 8, overlay = TRUE)
ladder_pH(type = "strip", buffer = TRUE, locate = 11, overlay = TRUE,
            pka_list = c(2.33, 4.42, 9.95), species = "glutamic acid",
            shade = "gray")
```

