Quantifying The Benefits Of Modeling Decision Making Over Measuring Speed And Accuracy Alone.

Tom Stafford, Angelo Pirrone Parallelisation: Mike Croucher Shiny app: Anna Krystalli

These slides: goo.ql/FbuJEb

Psychonomics Amsterdam, Berlagezaal, Thursday 10th May 2018, 14:00 - 14:20

The Speed-Accuracy Trade Off

Fast but inaccurate vs Slow but accurate

Individual differences: definitely

Group differences: likely

RT and accuracy contain different information on the decision process (Palmer, Huk & Shadlen, 2005; Stone, 2014)

Palmer, J., Huk, A. C., & Shadlen, M. N. (2005). The effect of stimulus strength on the speed and accuracy of a perceptual decision. Journal of Vision, 5 (5), 1–1.

Stone, J. V. (2014). Using reaction times and binary responses to estimate psychophysical performance: An information theoretic analysis. Frontiers in Neuroscience, 8, 35.

The Speed-Accuracy Trade Off (SATO)

Popular (but bad) solutions

1. Ignore either speed or accuracy

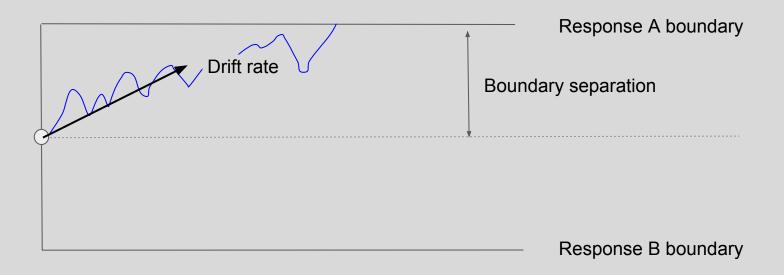
e.g. psychophysics

- 2. Ignore one after failing to find a significant difference on the other
- 3. Linearly combine
 - e.g. ANOVA models, inefficiency scores (RT/accuracy)

Bruyer, R., & Brysbaert, M. (2011). Combining speed and accuracy in cognitive psychology: Is the inverse efficiency score (ies) a better dependent variable than the mean reaction time (rt) and the percentage of errors (pe)? Psychologica Belgica, 51 (1), 5–13.

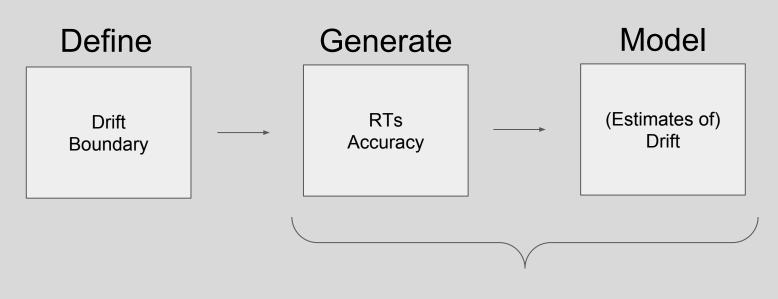
Townsend, J.T., & Ashby, F.G. (1983). Stochastic modeling of elementary psychological processes. Cambridge: Cambridge University Press

Decision models



Ratcliff, R. (1978). A theory of memory retrieval. *Psychological review, 85*(2), 59-108 Smith, P. L., and Ratcliff, R.(2004) Psychology and neurobiology of simple decisions. *Trends in neurosciences 27*(3), 161-168.

Simulation strategy...simulate & test group differences



Test group differences

Simulation strategy...repeat many times

x 2000

Simulated expt and parameter recovery Sensitivity measures for drift, RT and Accuracy

Group difference detected or not

Hit Rate, False Alarms, d'

Technical Details

Code available here : github.com/tomstafford/ddm_sims

Decision modelling using HDDM (Wiecki, Sofer & Frank, 2013)

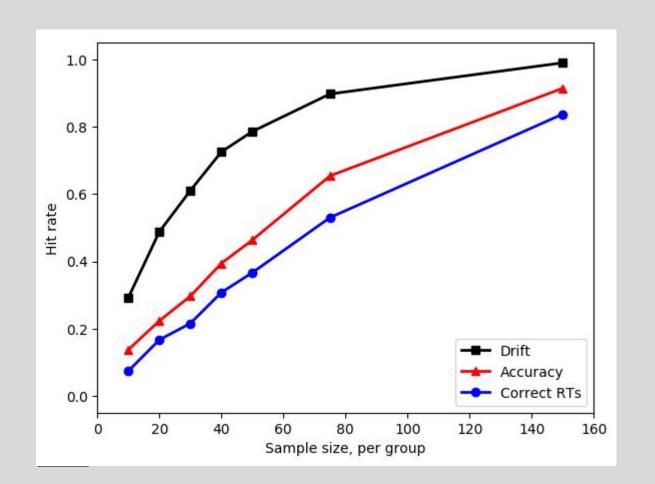
Parallelisation implemented by Mike Croucher, Co-founder Research Software Engineering at University of Sheffield (now Director of Research Computing, University of Leeds) - thanks Mike!

Results qualitatively similar if done using fast-dm (Voss & Voss, 2007)

Voss, A., & Voss, J. (2007). Fast-dm: A Free Program for Efficient Diffusion Model Analysis. *Behavioral Research Methods*, 39, 767-775 http://www.psychologie.uni-heidelberg.de/ae/meth/fast-dm/index.htm

Wiecki, T. V., Sofer, I., & Frank, M. J. (2013). HDDM: Hierarchical bayesian estimation of the drift-diffusion model in python. Frontiers in Neuroinformatics, 7, 14.

Results



Hit Rate

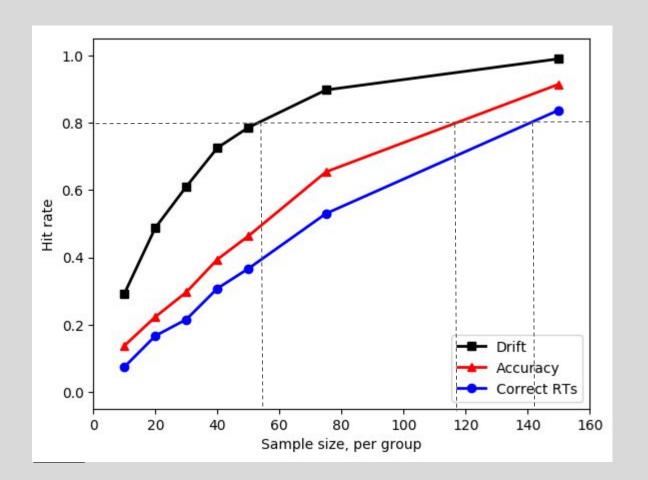
No Sato

Parameters:

drift: 1 vs 1.1

boundary: 2 vs 2

intersubj var = 0.05

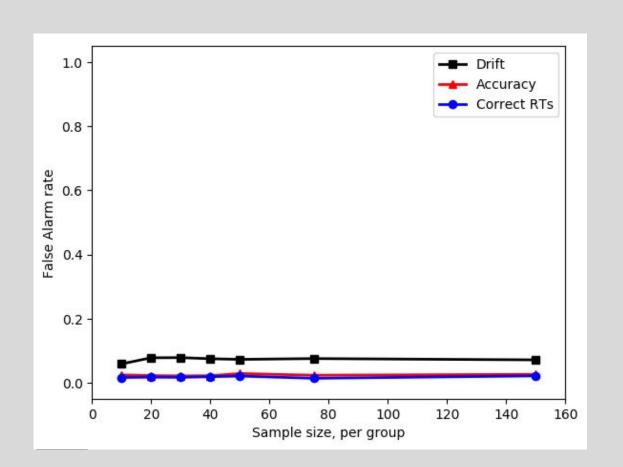


ppts/group for 80% power:

RT: ~140

Acc: ~115

Drift: ~55



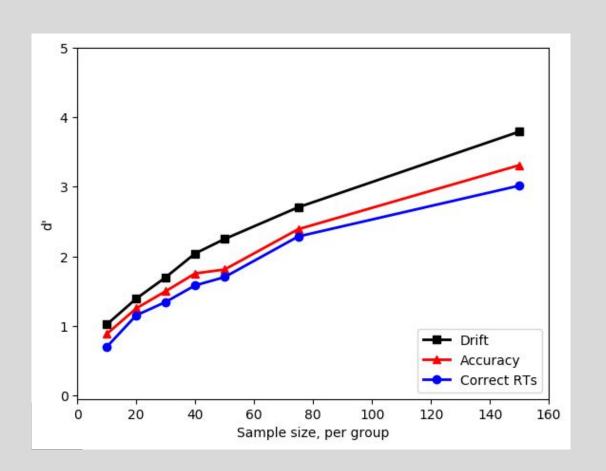
False Alarms

No Sato

Parameters: drift: 1 vs 1.1

boundary: 2 vs 2

intersubj var = 0.05



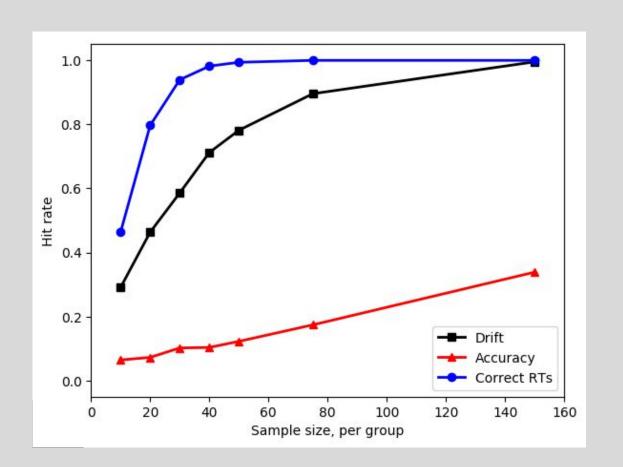
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No Sato

Parameters: drift: 1 vs 1.1 boundary: 2 vs 2 intersubj var = 0.05

With Speed-Accuracy Trade Off

(i.e. between group boundary shift)



Hit Rate

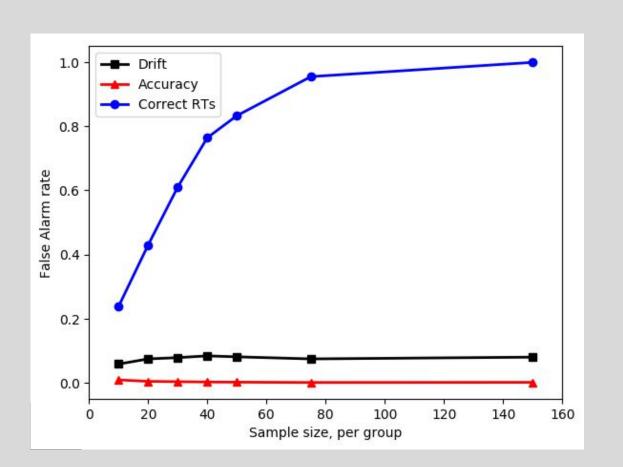
With Sato

Parameters:

drift: 1 vs 1.1

boundary: 2 vs 1.9

intersubj var = 0.05



False Alarms

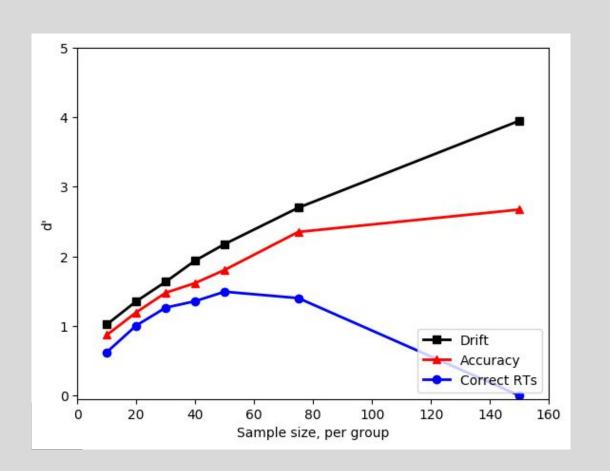
With Sato

Parameters:

drift: 1 vs 1.1

boundary: 2 vs 1.9

intersubj var = 0.05



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With Sato

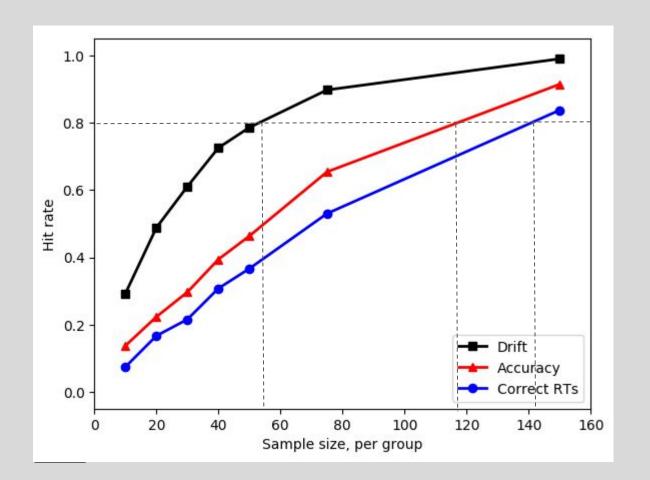
Parameters:

drift: 1 vs 1.1

boundary: 2 vs 1.9

intersubj var = 0.05

No SATO, but larger true effect

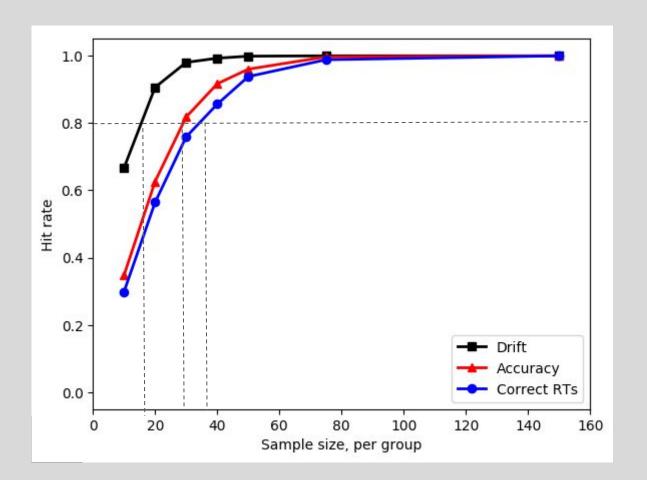


ppts/group for 80% power:

RT: ~140

Acc: ~115

Drift: ~55



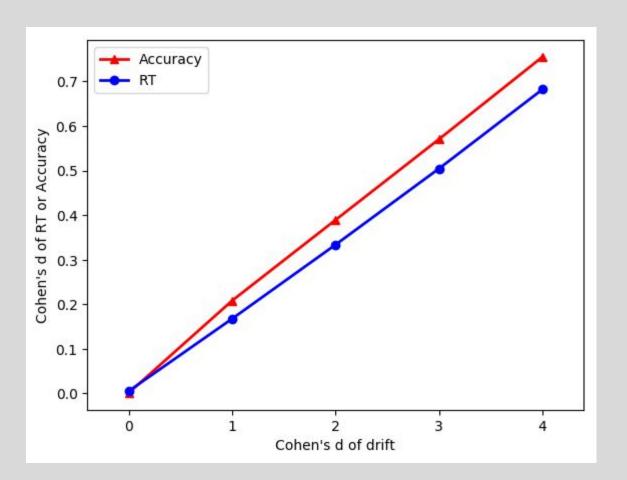
ppts/group for 80% power, larger effect:

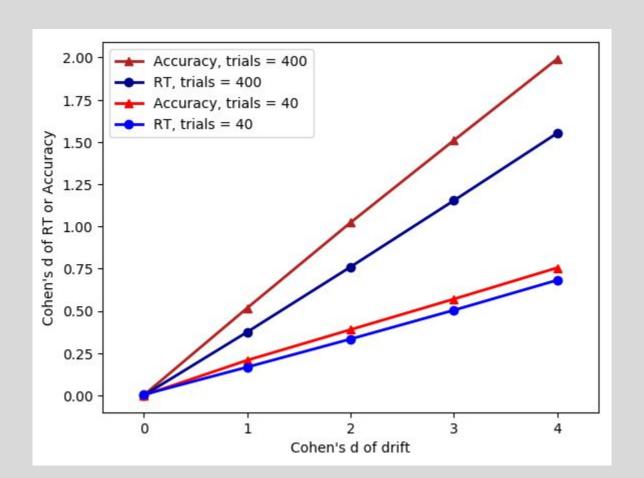
RT: ~38

Acc: ~30

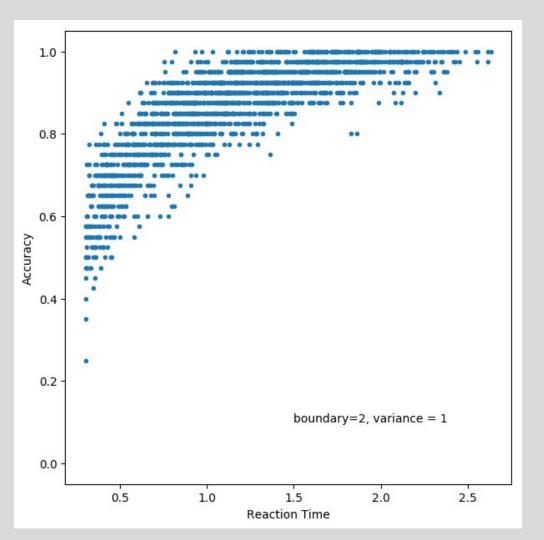
Drift: ~18

Why accuracy better than RT?





Visualising the Speed-Accuracy trade-off



Massive benefits of decision modelling

Power gain over analysing reaction time or accuracy alone

commonly allows <50% subjects for same power

Avoid false positives due to speed-accuracy trade-offs

EXAMPLE: Pirrone, A., Dickinson, A., Gomez, R., Stafford, T. and Milne, E. (2017). <u>Understanding perceptual judgement in autism spectrum disorder using the drift diffusion model</u>. *Neuropsychology, 31* (2), 173-180

Future work

Generalise work to different decision models and parameter regimes

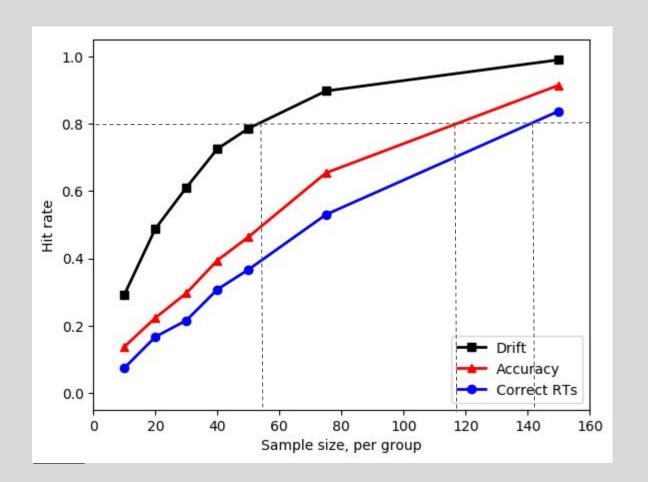
Interactive tool for exploring experiment design

https://github.com/tomstafford/ddm_sims

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END

Slides beyond this for reference only



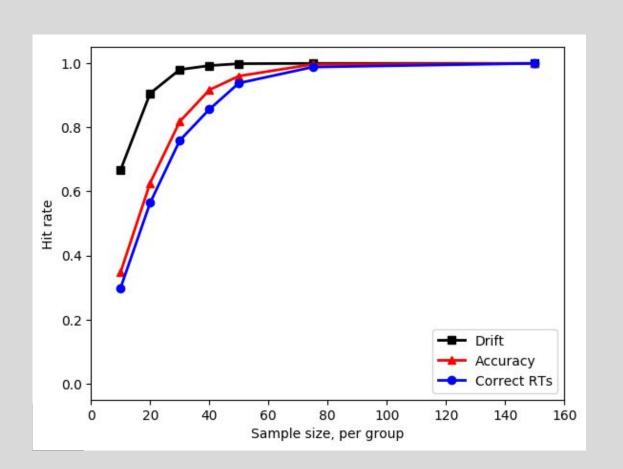
ppts/group for 80% power:

RT: ~140

Acc: ~115

Drift: ~55

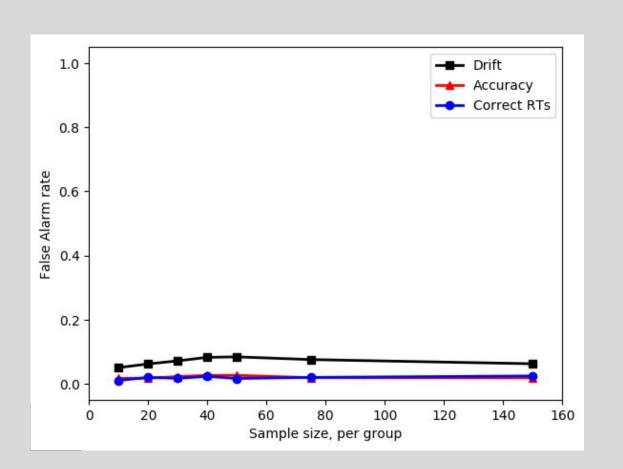
No SATO, Large drift effect (= 4)



Hit Rate

No Sato, larger effect

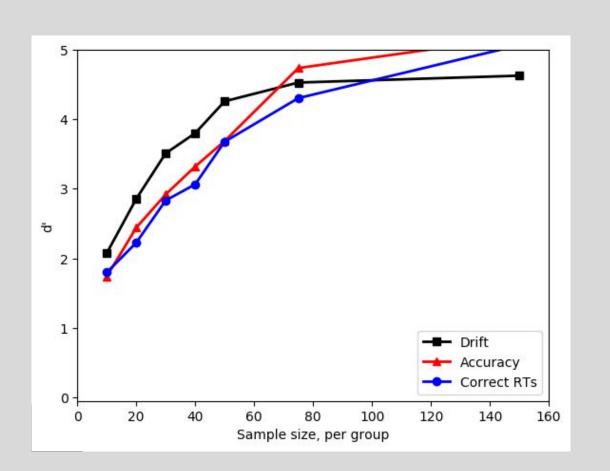
Parameters: drift: 1 vs 1.2 boundary: 2 vs 2 intersubj var = 0.05 trials/ppt = 40



False Alarms

No Sato, larger effect

Parameters: drift: 1 vs 1.2 boundary: 2 vs 2 intersubj var = 0.05 trials/ppt = 40

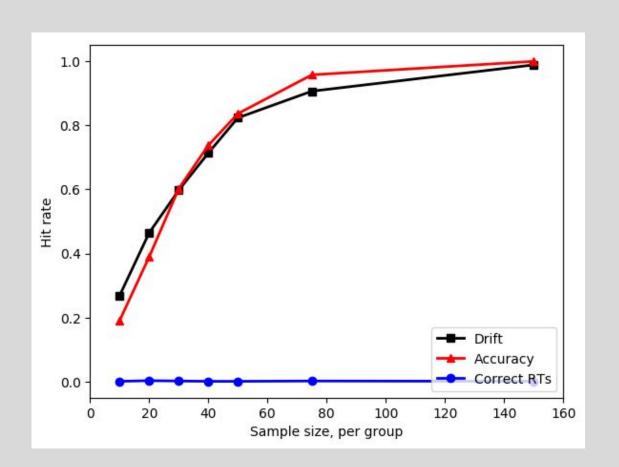


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No Sato, larger effect

Parameters: drift: 1 vs 1.2 boundary: 2 vs 2 intersubj var = 0.05 trials/ppt = 40

SATO, Boundary shift up



Hit Rate

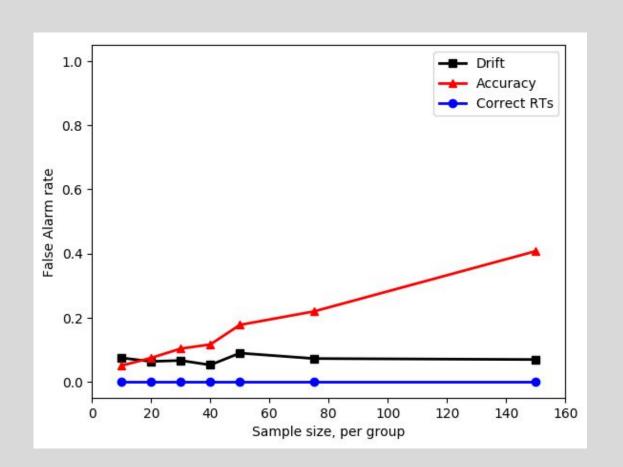
With Sato

Parameters:

drift: 1 vs 1.1

boundary: 2 vs 2.1

intersubj var = 0.05



False Alarms

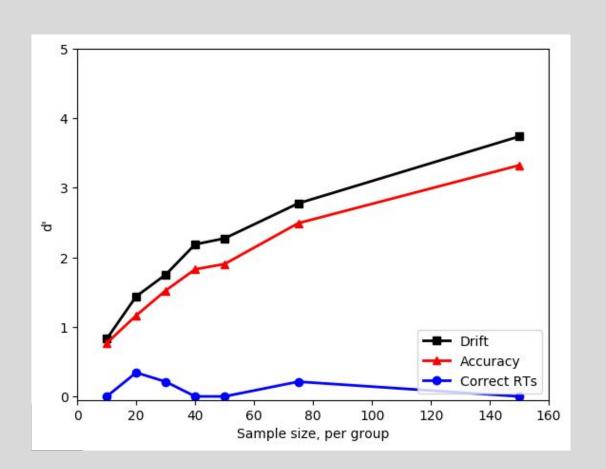
With Sato

Parameters:

drift: 1 vs 1.1

boundary: 2 vs 2.1

intersubj var = 0.05



False Alarms

With Sato

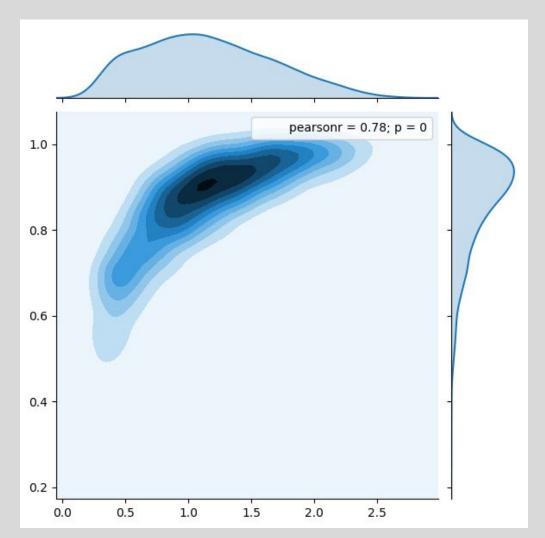
Parameters:

drift: 1 vs 1.1

boundary: 2 vs 2.1

intersubj var = 0.05

Visualising the Speed-Accuracy trade-off



Explanatory material

Simulation strategy, part 1

1. Simulate n_e experiments where:

Two groups, A & B, by drift and boundary parameters which are either the same or different:

if different drift parameters: one group has superior sensitivity

if different boundary parameters: groups make different SATOs

n_p participants from each perform t decision making trials:

participant drift and boundary sampled from group parameters with variation

Simulation strategy, part 2

2. Fit DDM to simulated data from each experiment.

Test difference in recovered parameters

If true difference in drift -> inferred difference = Hit

-> inferred lack of difference = Miss

If no true difference in drift -> inferred difference = False positive

-> inferred lack of difference = CR