Assignment:

Due: Tuesday, November 21, 9:00pm

不用这个作用不了lambda,没lambda Language level: Intermediate Student with Lambda

Allowed recursion: None (see notes below)

Files to submit: intro.rkt, nestlist.rkt, suggest.rkt, omit.rkt

Warmup exercises: HtDP (Without using explicit recursion: 9.5.2, 9.5.4), 19.1.5, 20.1.1,

20.1.2, 24.0.7, 24.0.8

Practice exercises: HtDP 19.1.6, 20.1.3, 20.2.4, 21.2.3, 24.0.9

- Make sure you read the OFFICIAL A8 post on Piazza for the answers to frequently asked map filter folds build-list questions.
- The Piazza post will also contain a list of the allowed Abstract List Functions (and other built-in functions).
- You may not write explicitly recursive functions; that is, functions that involve an application of themselves, either directly or via mutual recursion, unless specifically per-除非题目允许,不可以写任何 Techrision mitted in the question.
- In this assignment your *Code Complexity/Quality* grade will be determined both by how clear your approach to solving the problem is, and how effectively you use Abstract List Functions and local constants/functions. You should include local definitions to avoid repetition of common subexpressions, to improve readability of expressions and to improve efficiency of code.
- You may reuse the provided examples, but you should ensure you have an appropriate number of examples and tests. When working with Abstract list Functions, an appropriate number of tests is often quite small (exhaustive testing is usually not necessary). For most functions, a few examples are usually sufficient.
- Your solutions must be entirely your own work.
- Solutions will be marked for both correctness and good style as outlined in the Style Guide.

注意, explicit Recursion指的就是保直接用recursion, 作用map filter folder build-li分就是 implicit recursion in in 接 recursion

Here are the assignment questions you need to submit.

1. Perform the assignment 8 questions using the online evaluation "Stepping Problems" tool linked to the course web page and available at

```
https://www.student.cs.uwaterloo.ca/~cs135/stepping.
```

The instructions are the same as those in assignment 3; check there for more information if necessary.

2. For this introductory question, you are to implement some straightforward functions using Abstract List Functions (ALFs). Place your solution in the file intro.rkt.

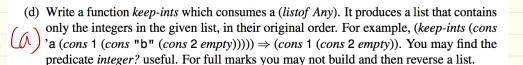
**REMINDER:** As mentioned in the preamble, except as noted in questions 3(a) and 4(b) you may not write explicitly recursive functions. You must use abstract list functions.

(a) Write keep-ints from Assignment 04. 着 トース

(b) Write contains? from Assignment 04 (for this part, you are not allowed to use member? 



- (d) Write a function extract-keys which consumes an Association List (AL) and produces a list of all of the keys in the association list (in the same order they appear in the AL).
- (e) Write sum-positive from Assignment 04. 47-10
- (f) Write countup-to from Section 06 Slide 23 (hint: use build-list) (for this part you are not allowed to use range).
- (g) Write a function shout that consumes a list of strings and produces the same list of strings, but in all UPPERCASE. You must use the built-in function char-upcase to do the conversion. 每一个String 也要有 abstract list function 莱变大鸟, 怎样成 lister char, 两个 (shout '("get" "off" "my" "lawn")) => '("GET" "OFF" "MY" "LAWN") 一个重,两种起来
- (h) Write a function make-validator that consumes a (listof Any) and produces a produces a function (similar to the way that make-adder produces a function in Section 10). The produced function consumes a single item of type Any and produces a Boolean that determines if the item appears in the list that was consumed by make-validator.



- (b) Write a predicate contains? which consumes a value, elem, and a (listof Any). It produces true if elem is in the list and false otherwise. For example, (contains? 'fun (cons 'racket (cons 'is (cons 'fun empty)))) ⇒ true.
   Note that Racket contains the built-in functions member? and member which are identified.
  - cal to *contains?* except for the name. Of course, **you can't use them on this assignment**. In class we've told you to use *equal?* sparingly. This is an appropriate place to use it because you don't know the types of what you are comparing.

(a) Write a function *sum-positive* which consumes a list of integers and produces the sum of the positive integers in that list. The empty list sums to 0. For example, (*sum-positive* ( $cons 5 (cons -3 (cons 4 empty)))) <math>\Rightarrow 9$ .

```
(countup-to n b) produces a list from n...b

;; countup-to: Int Int → (listof Int)

;; requires: n <= b

;; Example:

(check-expect (countup-to 6 8) (cons 6 (cons 7 (cons 8 empty))))

(define (countup-to n b)

(cond [(= n b) (cons b empty)]

[else (cons n (countup-to (add1 n) b))]))
```

- 3. On Slide 76 of Section 08 we introduced the idea of **nested lists** (with arbitrary nesting). In this question we explore functions that abstract recursive behaviour on nested lists. In other nested list words, we wish to write a higher-ordered function that generalizes the behaviour of functions 可以有望 such as count-items on Slide 82 and flatten on Slide 85. Also note the data definition of a Nest-List-X provided on Slide 80 and the corresponding template function on Slide 81 (you do not have to include them in your assignment). All of these slides will help guide your approach. However, note that instead of using the unknown predicate function X? as it appears on Slide 81 (or number? on Slides 82 & 85), it is much easier to switch the order of the two non-base cases and use the built-in function list? function to determine if the first element is a list. This allows us to write the function without knowing the type of X. Place your solution in the file nestlist.rkt. You do not have to provide a data definition for Nest-List-X.
  - (a) Write a nested version of foldr named nfoldr that behaves very similar to foldr, except it consumes two "combine" functions instead of one. The first function is applied when the first element in the list is of type X, and the second is applied when the first element is a list. The third parameter is the base case and the fourth parameter is the 仔细理解处理 nested list. The contract for nfoldr is as follows:

```
;; nfoldr: (XY->Y) (YY->Y) Y Nested-Listof-X->Y ) rested list 的复数
```

The functions count-items and flatten (from Slides 82 & 85) can be implemented using nfoldr as follows: using nfoldr as follows:

```
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tions: hote的
(define (count-items nln) (nfoldr (lambda (x y) (add1 y)) + 0 nln))
(count-items '(1 (2 3) () ((4)))) => 4
(define (flatten lst) (nfoldr cons append empty lst))
(flatten '(1 (2 3) () ((4)))) => '(1 2 3 4)
```

To help further illustrate how nfoldr works, consider the following applications:

```
(nfoldr f g b '()) \Rightarrow b
(nfoldr f g b '(1 2 3)) => (f 1 (f 2 (f 3 b)))
(nfoldr f g b '(1 (2 3) 4)) \Rightarrow (f 1 (g (f 2 (f 3 b)) (f 4 b)))
(nfoldr f g b '(1 (2 3) () ((4))))
=> (f 1 (g (f 2 (f 3 b)) (g b (g (f 4 b) b) b))))
             做nfoldr省定器要 recursion
```

You may use explicit recursion (pure structural) to define your nfoldr function. However, as stated at the start of this assignment, all of the remaining functions in this question must not use explicit recursion. Instead, they must be implemented by using your nfoldr function

## The function count-items

```
;; count-items: Nest-List-Num → Nat

(define (count-items nln)

(cond [(empty? nln) 0]

[(number? (first nln))

(+ 1 (count-items (rest nln)))]

[else (+ (count-items (first nln)))

(count-items (rest nln)))]))
```

CS 135 Fall 2017 08: Trees

82

85

```
;; flatten: Nest-List-Num → (listof Num)

(define (flatten lst)

(cond [(empty? lst) empty]

[(number? (first lst))

(cons (first lst) (flatten (rest lst)))]

[else (append (flatten (first lst))

(flatten (rest lst)))]))
```

## 任何一个问题和果做不出来, 能发用 recursion写, 2216年改成 nfoldy

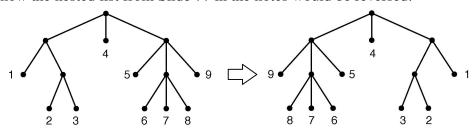
(b) Write the nfilter function.

```
;; nfilter: (X \rightarrow Bool) Nested-Listof-X \rightarrow Nested-Listof-X (nfilter odd? '(1 (2 3) () ((4)))) \Rightarrow '(1 (3) () (()))
```

(c) Write the nmap function.

```
;; nmap: (X -> Y) Nested-Listof-X -> Nested-Listof-Y (nmap sqr '(1 (2 3) () ((4)))) => '(1 (4 9) () ((16)))
```

(d) Write the nreverse function, which reverses every nested list. (note: you may not use reverse to solve this problem, but append will likely be necessary). We have shown how the nested list from Slide 77 in the notes would be reversed:



```
(nreverse '(1 (2 3) () ((4)))) \Rightarrow '(((4)) () (3 2) 1) (nreverse '((1 (2 3)) 4 (5 (6 7 8) 9)) \Rightarrow '((9 (8 7 6) 5) 4 ((3 2) 1)) ;; Slide 77
```

(e) Write the nheight function, which determines the height of a nested list. The height of a regular (non-nested) list is 1, regardless if it is empty or not. A list that contains lists (such as a simple association list) would have a height of 2. The height corresponds to the maximum number of lists that have been nested. The nested list on Slide 77 (also shown above) has a height of 3. 技术设置(单约),设置

```
(nheight '()) => 1
(nheight '(a b c)) => 1
(nheight '((1 a) (2 b) (3 c))) => 2
(nheight '(1 (2 3) () ((4)))) => 3
(nheight '((1 (2 3)) 4 (5 (6 7 8) 9))) => 3 ;; Slide 77
```

(f) On Slide 77, we show how leaf-labelled trees can be represented by nested lists. While every leaf-labelled tree is a nested list, not every nested list is a leaf-labelled tree. For example, the nested list '(1 (2 3) () ((4))) contains an empty list, which is a "leaf" with no label. Furthermore, when nfilter is applied to a leaf-labelled tree, the result may no longer be a leaf-labelled tree. Write the prune function which removes all empty lists and any nested lists that only contain empty lists (i.e., they do not contain any elements of type X). Note that if there are no elements of type X, prune produces empty.

```
(prune '(1 (2 3 ()) ( (()) (4) ()(())))) => '(1 (2 3) ((4)))
(prune '(()((())()))) => '()
```

4. You are probably familiar with "spell checkers" that not only find misspelled words, but also *suggest* correctly spelled words. In this question, we will develop a function that suggests words. We use the following data definition of a Word:

```
;; A Word is a Str.;; requires: only lowercase letters appear in the word (no spaces, punctuation, etc.)
```

We have provided you with the file suggest.rkt. This file contains a partial solution that you may build upon. We strongly recommend you begin with this file, but if you want an extra challenge you may ignore this file and develop your solution independently.

(a) Write the function remove-dups that consumes a list of Words that are sorted in non-decreasing order. remove-dups removes any duplicate Words so that each Word in the produced list is unique (maintaining the original order).

```
(remove-dups '("apple" "apple" "apples" "banana" "cherry" "cherry")
=> '("apple" "apples" "banana" "cherry")
```

(b) We desire a new higher-ordered function that abstracts lockstep recursion on both a list and a natural number (using a "countup" pattern). In other words, we wish to recurse on a list, but we also want to keep track of the *index* (or "*position*") of the element we are processing. The very first element has an index of 0, the second has an index of 1, etc. Write an *indexed* version of foldr named ifoldr that behaves very similar to foldr, except that it uses a combine function that has an extra argument, corresponding to the current index of the element being processed. For comparison, consider the contracts

```
;; foldr: (XY->Y) Y (listof X) -> Y 这个是独角的 foldr
;; (foldr f base '(a b c)) => (f a (f b (f c base)))
;; ifoldr: (Nat XY->Y) Y (listof X) -> Y 这个是这次写的 ifoldr,就是 Consume 的
;; (ifoldr g base '(a b c)) => (g 0 a (g 1 b (g 2 c base))) function里面多了一个 Nat
```

The following example shows how ifoldr can be used:

and sample applications for both foldr and ifoldr:

abstract function

```
(ifoldr (lambda (i x y) (cons (list i x) y)) empty '(a b c)) => '((0 a) (1 b) (2 c))
(注版指定要直接 reunion
```

You may use explicit recursion (pure structural) to define your ifoldr function. As a challenge you can write ifoldr using built-in Abstract List Functions, but you are not required to do so – make sure you review the allowed functions and their usage in the Piazza Post (FAQ).

(c) The suggest function consumes a Word and a predicate function for determining if a Word is spelled correctly. The function produces a list of correctly spelled words that are "close" to the consumed word (we define "close" shortly). The predicate function consumes a Word and produces a Boolean.

7 helper functions 5

For example, consider the following application of suggest that consumes a function valid? that determines if a string appears in a list of strings.

```
(define (valid? s)
  (member? s '("rights" "right" "fight" "aardvark" "fhqwhgads" "bright")))
(suggest "right" valid?) => '("bright" "fight" "rights")
```

A few things to note from this example:

- suggest does not have access to a list of correctly spelled words. suggest is only
  provided a predicate function (e.g., valid?) that determines if a word is correctly
  spelled.
- Instead, suggest generates many possible words that are close to the word (more on that later) and then filters out any of the generated words that are not correctly spelled (according to the provided predicate function).
- In this example, suggest did not produce the word "aardvark" as it is not close to "right".
- In this example, suggest could not produce the word "light", because (valid? "light") produces false.
- The word list contained "fhqwhgads", which is not a correctly spelled word (it does not appear in *most* dictionaries). It doesn't matter if a word is *actually* correctly spelled, only that the predicate function produces true (you may want to use misspelled words in your tests).
- It does not matter if the provided word is correctly spelled.

The list of words produced by suggest must be sorted in ascending order, may not contain any duplicates and must not contain the original word (if it is spelled correctly) or the empty string ("").

The suggest function generates every Word that has exactly one "change", as defined by the list below. In other words, suggest generates all Words with an "Edit Distance" of one (including transpositions/swaps). If you wish, you can read more about Edit Distances online (but you are not required to do so).

For each change, we have shown what words would be generated for the word "jklm".

- **single deletions:** each letter removed from the word. "klm", "jlm", "jkm", "jkl"
- single insertions: every possible letter (a..z) inserted before each letter in the word.

  "ajklm", "bjklm", "cjklm", ... "zjklm", "jaklm", "jbklm", ...

  ... "jzklm", "jkalm", ... "jkzlm", ... "jklym", "jklzm"
- **trailing letter:** every possible letter inserted at the end of the word. "jklma", "jklmb", "jklmc", ... "jklmz"

```
> (replace-letters "ass")
                                    > (trailing-letters "ass")
                                    (list
 (list
                                     "assa"
  (list "ass" "aas" "asa")
                                     "assb"
  (list "bss" "abs" "asb")
                                     "assc"
  (list "css" "acs" "asc")
                                     "assd"
  (list "dss" "ads" "asd")
                                     "asse"
  (list "ess" "aes" "ase")
                                     "assf"
                                     "assg"
  (list "fss" "afs" "asf")
                                     "assh"
  (list "gss" "ags" "asg")
                                     "assi"
  (list "hss" "ahs" "ash")
                                     "assi"
  (list "iss" "ais" "asi")
                                     "assk"
  (list "jss" "ajs" "asj")
                                     "assl"
  (list "kss" "aks" "ask")
                                     "assm"
  (list "lss" "als" "asl")
                                     "assn"
  (list "mss" "ams" "asm")
                                     "asso"
                                     "assp"
  (list "nss" "ans" "asn")
                                     "assq"
  (list "oss" "aos" "aso")
                                     "assr"
  (list "pss" "aps" "asp")
                                     "asss"
  (list "gss" "ags" "asg")
                                     "asst"
                                                 > (insert-letters "ass")
  (list "rss" "ars" "asr")
                                     "assu"
                                                 (list
                                                  (list "aass" "aass" "asas")
  (list "sss" "ass" "ass")
                                     "assv"
                                                  (list "bass" "abss" "asbs")
  (list "tss" "ats" "ast")
                                     "assw"
                                                  (list "cass" "acss" "ascs")
                                     "assx"
  (list "uss" "aus" "asu")
                                                  (list "dass" "adss" "asds")
                                     "assy"
  (list "vss" "avs" "asv")
                                                  (list "eass" "aess" "ases")
                                     "assz")
                                                  (list "fass" "afss" "asfs")
  (list "wss" "aws" "asw")
                                                  (list "gass" "agss" "asgs")
  (list "xss" "axs" "asx")
                                                  (list "hass" "ahss" "ashs")
  (list "yss" "ays" "asy")
                                                  (list "iass" "aiss" "asis")
                                                  (list "jass" "ajss" "asjs")
  (list "zss" "azs" "asz"))
                                                  (list "kass" "akss" "asks")
                                                  (list "lass" "alss" "asls")
                                                  (list "mass" "amss" "asms")
                                                  (list "nass" "anss" "asns")
                                                  (list "oass" "aoss" "asos")
                                                  (list "pass" "apss" "asps")
                                                  (list "gass" "agss" "asgs")
                                                  (list "rass" "arss" "asrs")
                                                  (list "sass" "asss" "asss")
                                                  (list "tass" "atss" "asts")
                                                  (list "uass" "auss" "asus")
                                                  (list "vass" "avss" "asvs")
          Swap
                                                  (list "wass" "awss" "asws")
                                                  (list "xass" "axss" "asxs")
                                                  (list "yass" "ayss" "asys")
                                                  (list "zass" "azss" "aszs"))
> (swap-letters "fuckyou")
(list "ufckyou" "fukyou" "fuckyou" "fuckyuo" "fuckyuo")
```

- **single substitutions:** each letter replaced with every possible letter. "aklm", "bklm", "cklm", ... "zklm", "jalm", "jblm", ... ... "jzlm", "jkam", ... "jkzm", ... "jkly", "jklz"
- adjacent swaps (transpositions): each adjacent pair of letters in the word swapped.

  "kjlm", "jlkm", "jkml"

We have provided an implementation for the suggest function in the file suggest.rkt. It is complete, but it relies on remove-dups (see above) which you are required to write and five helper functions to generate each of the possible changes above: remove-letters, insert-letters, trailing-letters, replace-letters, swap-letters.

We have also implemented one of the five helper functions (remove-letters) for you as an example. You are required to write the remaining four. If you do not complete all four, you will receive partial marks for the functions you did complete.

To implement remove-letters we first wrote a helper function remove-at which removes an element with index i from a list. remove-at depends on the ifoldr function you are required to write (see above). remove-letters then uses build-list to remove each letter. It is strongly recommended that you understand remove-at and remove-letters before attempting the remaining helper functions. The two functions will also be reviewed at the Tutorial this week.

You are not required to use our implementation of suggest or any of the helper functions it relies on. We will only test your remove-dups, ifoldr and suggest functions.

You may want to generate multiple predicate functions (similar to valid?) that have different word lists. The make-validator function from Question 2 above will be helpful. A predicate function that always produces true such as (lambda (s) true) (that thinks that all words are spelled correctly) may also be helpful.

After the deadline for A07, we will provide a file spellcheck.rkt that contains a (modified) Trie with almost 40,000 english words and provides a spellcheck? function that searches that Trie. You may use that file (add (require "spellcheck.rkt") at the top of your file) for your own experiments (and to show off your program to your friends & family) but you should not leave the require in your submitted file or use that file for your examples and tests. You are not required to use the spellcheck.rkt file and if your computer struggles with the large Trie then it is best to simply avoid it.

- 5. **8% Bonus**: Place your solution in the file omit.rkt. You do not need to include the design recipe for any of these bonus questions. However, you must provide a sentence or two that briefly explains your approach and demonstrates that you understand your code and that you are submitting your own work.
  - (a) Write the Racket function omit1, which consumes a string and produces a list of all possible strings with all possible letters omitted. For example, (omit1 "abc") produces something like (list "abc""ab""bc""ac""a""b""c"""). The order of strings in the list may vary, but for a string of length n it must produce exactly  $2^n$  strings. If it helps,

- you can assume the input string does not contain any duplicate characters. Write the function any way you want. (Value: 1%)
- (b) Now write the Racket function omit2, which behaves exactly like omit1 but which does not use any explicit recursion or helper functions. You must rely on abstract list functions and lambda (and potentially standard list functions like string->list, cons, first, rest, append, etc.). Your solution must not be more than three lines of code. Note that if you solve this question, you can also use it as a solution to the previous one—just have omit1 apply omit2. (Value: 2%)
- (c) For the ultimate challenge, write the Racket function omit3. Do not write any helper functions, and do not use any explicit recursion (i.e., your function cannot call itself by name). Do not use any abstract list functions. In fact, use only the following list of Racket functions, constants and special forms: string->list, list->string, cons, first, rest, empty?, empty, lambda, and cond (including else). You are permitted to use **define** exactly once, to define the function itself. (Value: 5%)

This concludes the list of questions for which you need to submit solutions. Don't forget to always check your email for the public test results after making a submission.

**Enhancements**: Reminder—enhancements are for your interest and are not to be handed in.

Professor Temple does not trust the built-in functions in Racket. In fact, Professor Temple does not trust constants, either. Here is the grammar for the programs Professor Temple trusts.

$$\langle \exp \rangle = \langle \operatorname{var} \rangle | ( \mathbf{lambda} (\langle \operatorname{var} \rangle) \langle \exp \rangle ) | (\langle \exp \rangle \langle \exp \rangle)$$

Although Professor Temple does not trust **define**, we can use it ourselves as a shorthand for describing particular expressions constructed using this grammar.

It doesn't look as if Professor Temple believes in functions with more than one argument, but in fact Professor Temple is fine with this concept; it's just expressed in a different way. We can create a function with two arguments in the above grammar by creating a function which consumes the first argument and returns a function which, when applied to the second argument, returns the answer we want (this should be familiar from the *make-adder* example from class, Section 10). This generalizes to multiple arguments.

But what can Professor Temple do without constants? Quite a lot, actually. To start with, here is Professor Temple's definition of zero. It is the function which ignores its argument and returns the identity function.

(**define** 
$$my$$
- $zero$  (**lambda**  $(f)$  (**lambda**  $(x)$   $x)))$ 

Another way of describing this representation of zero is that it is the function which takes a function f as its argument and returns a function which applies f to its argument zero times. Then "one" would be the function which takes a function f as its argument and returns a function which applies f to its argument once.

```
(define my-one (lambda (f) (lambda (x) (f x))))
```

Work out the definition of "two". How might Professor Temple define the function *add1*? Show that your definition of *add1* applied to the above representation of zero yields one, and applied to one yields two. Can you give a definition of the function which performs addition on its two arguments in this representation? What about multiplication?

Now we see that Professor Temple's representation can handle natural numbers. Can Professor Temple handle Boolean values? Sure. Here are Professor Temple's definitions of true and false.

```
(define my-true (lambda (x) (lambda (y) x))) (define my-false (lambda (x) (lambda (y) y)))
```

Show that the expression  $((c \ a) \ b)$ , where c is one of the values my-true or my-false defined above, evaluates to a and b, respectively. Use this idea to define the functions my-and, my-or, and my-not.

What about *my-cons*, *my-first*, and *my-rest*? We can define the value of *my-cons* to be the function which, when applied to *my-true*, returns the first argument *my-cons* was called with, and when applied to the argument *my-false*, returns the second. Give precise definitions of *my-cons*, *my-first*, and *my-rest*, and verify that they satisfy the algebraic equations that the regular Scheme versions do. What should *my-empty* be?

The function my-sub1 is quite tricky. What we need to do is create the pair (0,0) by using my-cons. Then we consider the operation on such a pair of taking the "rest" and making it the "first", and making the "rest" be the old "rest" plus one (which we know how to do). So the tuple (0,0) becomes (0,1), then (1,2), and so on. If we repeat this operation n times, we get (n-1,n). We can then pick out the "first" of this tuple to be n-1. Since our representation of n has something to do with repeating things n times, this gives us a way of defining my-sub1. Make this more precise, and then figure out my-zero?

If we don't have **define**, how can we do recursion, which we use in just about every function involving lists and many involving natural numbers? It is still possible, but this is beyond even the scope of this challenge; it involves a very ingenious (and difficult to understand) construction called the Y combinator. You can read more about it at the following URL (PostScript document):

```
http://www.ccs.neu.edu/home/matthias/BTLS/tls-sample.ps
```

Be warned that this is truly mindbending.

Professor Temple has been possessed by the spirit of Alonzo Church (1903–1995), who used this idea to define a model of computation based on the definition of functions and nothing else. This is called the lambda calculus, and he used it in 1936 to show a function which was definable but not computable (whether two lambda calculus expressions define the same function). Alan Turing later gave a simpler proof which we discussed in the enhancement to Assignment 7. The lambda calculus was the inspiration for LISP, a predecessor of Racket, and is the reason that the teaching languages retain the keyword **lambda** for use in defining anonymous functions.