

# DANIEL HU

(732)-666-1418 • danhu@princeton.edu • github.com/dy-hu • danielhu.dev • linkedin.com/in/danielyhu

## EDUCATION

### PRINCETON UNIVERSITY

2021 - Current

*Computer Science (Intended Minors: Cognitive Science, Statistics and Machine Learning)*

*Princeton, NJ*

- GPA: 3.82 | Relevant Coursework – Computer Science: An Interdisciplinary Approach, Linear Algebra with Applications\*, Algorithms and Data Structures, Reasoning about Computation\*, Introduction to Programming Systems\*, Computational Physics Seminar\* (\*= in progress)

## EXPERIENCE

### FUSION SYSTEMS GROUP

June 2022 – Aug. 2022

*Software Engineer Intern*

*Tokyo, Japan*

- Implemented application-wide Django util formatting methodology to refactor and enable uniform rounding for all tenants.
- Optimized exportpdf functions in React and Django backend/frontend to query data from PostgreSQL database, creating more accessible data for clients.

### PRINCETON UNIVERSITY - DEPARTMENT OF PSYCHOLOGY

Oct. 2021 - May 2021

*Research Assistant*

*Plainsboro, NJ*

- Engineered a Firebase-based web app to store fNIRS data research under Ms. Sori Baek and Dr. Lauren Emberson.
- Implemented linear regression model to search or estimate infants' attrition rate with study variables.

### HOAGIE.IO

Sep. 2021 – Current

*Projects Team Developer*

*Princeton, NJ*

- Constructed general UI elements and general features for HoagieClubs, a webapp designed to display daily food menus for the 10 dining halls on campus.

### MBS ACCOUNTING TECHNOLOGY & ADVISORY

June 2021 – Aug. 2021

*Web Development Intern*

*New York, NY*

- Devised an interactive web application with HTML/CSS/JS to optimize and integrate clients' accounting stacks and technologies. Delivered for use by the firm's 150+ clients.

## SKILLS / AWARDS

**Awards:** Horatio Alger State Scholar, QuestBridge National College Match Finalist & College Prep Scholar, Quarter Zero Cup Semifinalist, USA Computing Olympiad Silver Division, Maiden Voyage Scholar, Class of 2010 Tenth Anniversary Scholar

**Technologies:** HTML/CSS, Java, Python, React.js, Django, PostgreSQL, MongoDB, Firebase, Node.js, Go, Express, Bootstrap 3/4/5, jQuery, Git

**Languages:** English, Mandarin, Spanish

## PROJECTS

**HOAGIE MAIL** | *React, Go*

January 2022

- Webapp allowing students to send e-mails to entire Princeton undergraduate student body. Service saw more than 700 e-mails sent per month.

**SPONSORED.DAILYPRINCETONIAN.COM** | *HTML/CSS, Flask, React, TypeScript*

Jul 2021

- Platform website designed for largest student newspaper to connect students with recruiters. Webapp updated by the semester to allow for more opportunities.

**HSS CLUBS** | *HTML/CSS, JS, SQL*

Sep 2020

- Virtual club fair platform built from scratch to serve as online alternative in light of COVID-19 pandemic. Advertised 30+ clubs and reached 500+ students.

**SOCIALSCOUT** | *HTML/CSS, Python*

Mar 2020

- Machine learning recognition web app designed to flag and identify potentially NSFW content on Twitter, semifinalist for the Quarter Zero Cup Entrepreneurship competition.