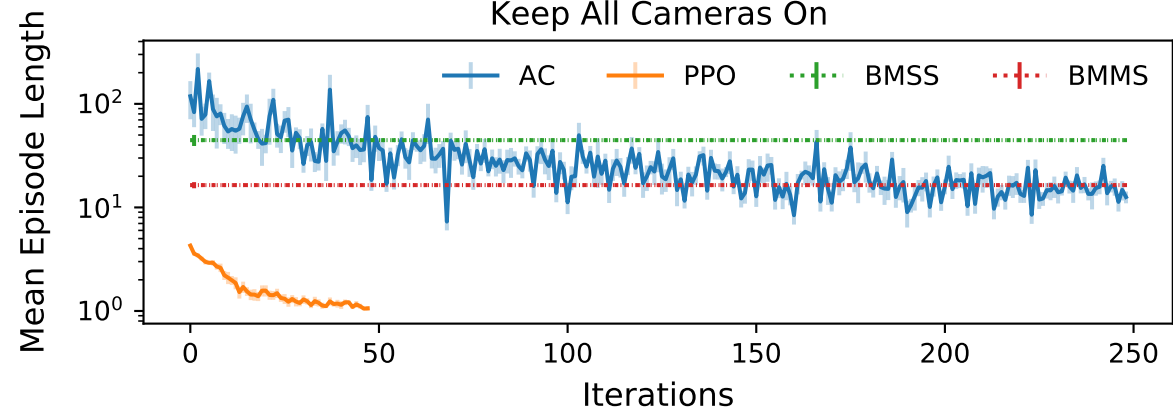
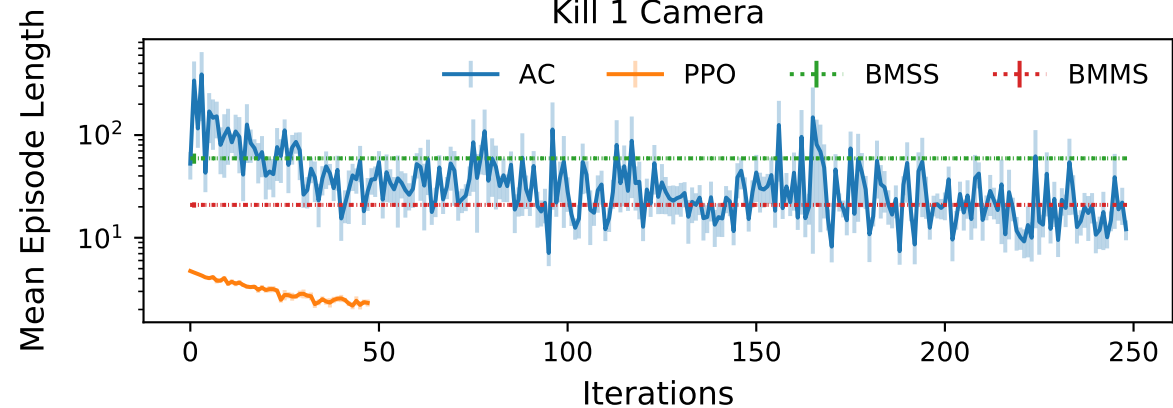


Keep All Cameras On



Kill 1 Camera



Kill 1-2 Cameras

