

# ***Data Mining and Machine Learning***

---

## **Lecture 1**

Dr. Edgar Acuña  
Department of Mathematical Sciences  
University of Puerto Rico - Mayaguez

<http://academic.uprm.edu/eacuna>

Github: [github.com/eacunafer/Data-Mining-Machine-Learning-subgraduado-](https://github.com/eacunafer/Data-Mining-Machine-Learning-subgraduado-)

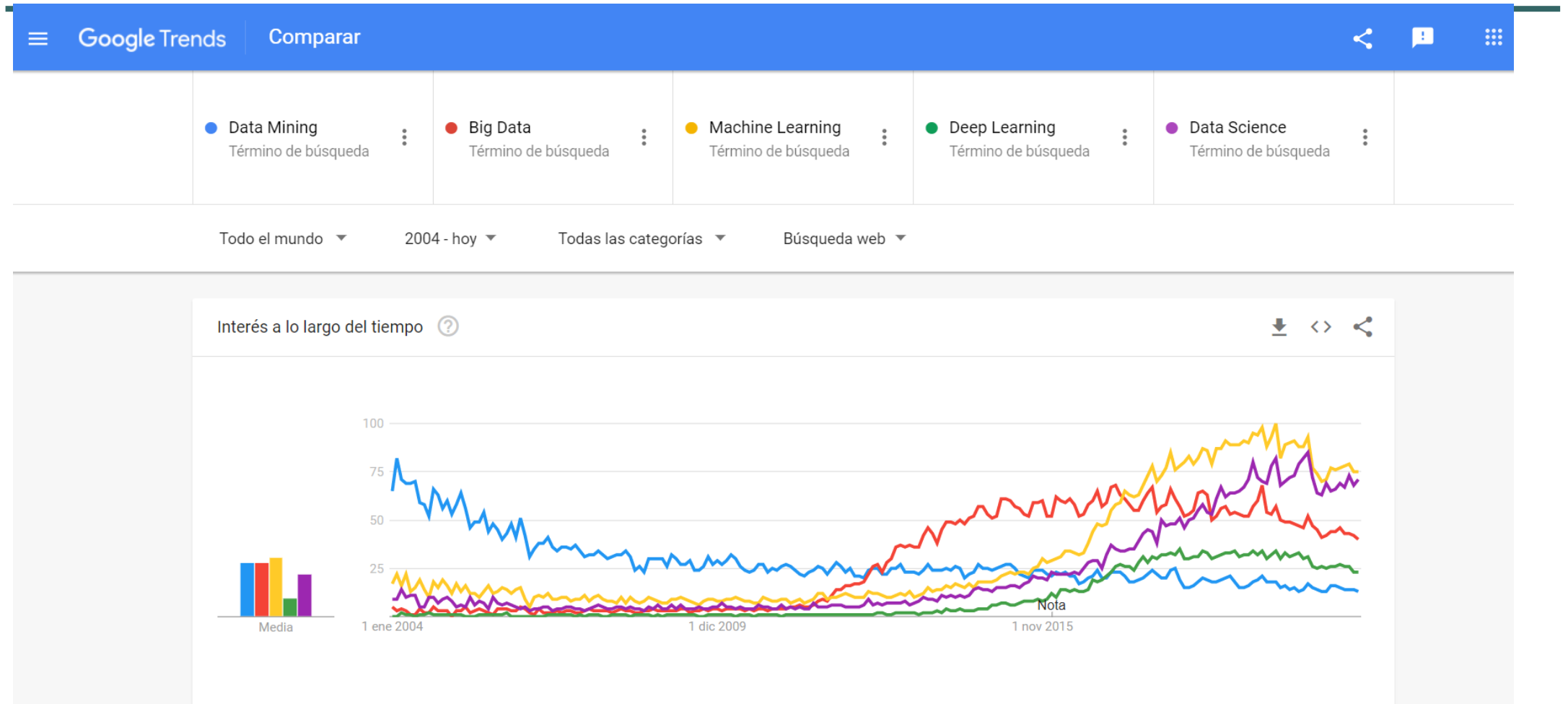
E-mail: [edgar.acuna@upr.edu](mailto:edgar.acuna@upr.edu) , [eacunaf@gmail.com](mailto:eacunaf@gmail.com)

# Objectives

---

- Understand the basic concepts to carry out data mining and knowledge discovery in databases.
- Implement the most well known machine learning algorithms on real world datasets.

# Google Trends for DM/Big Data/ML/DL/DS (Agosto 2021)



# Timeline

---

- Theoretical Machine Learning (1950-1980)
- Applied Machine Learning (1980-present)
- Data Mining (1995-present)
- Big Data (2010-present)
- Deep Learning (2012-present)
- Data science ( 1998, reborn 2009)

# Course Content

---

- I. Introduction
- II. Data Preprocessing
- III. Feature Engineering: Feature Selection, PCA
- III. Visualization
- IV. Supervised Classification
- V. Clustering
- VII. Recommendation System

## Introduction

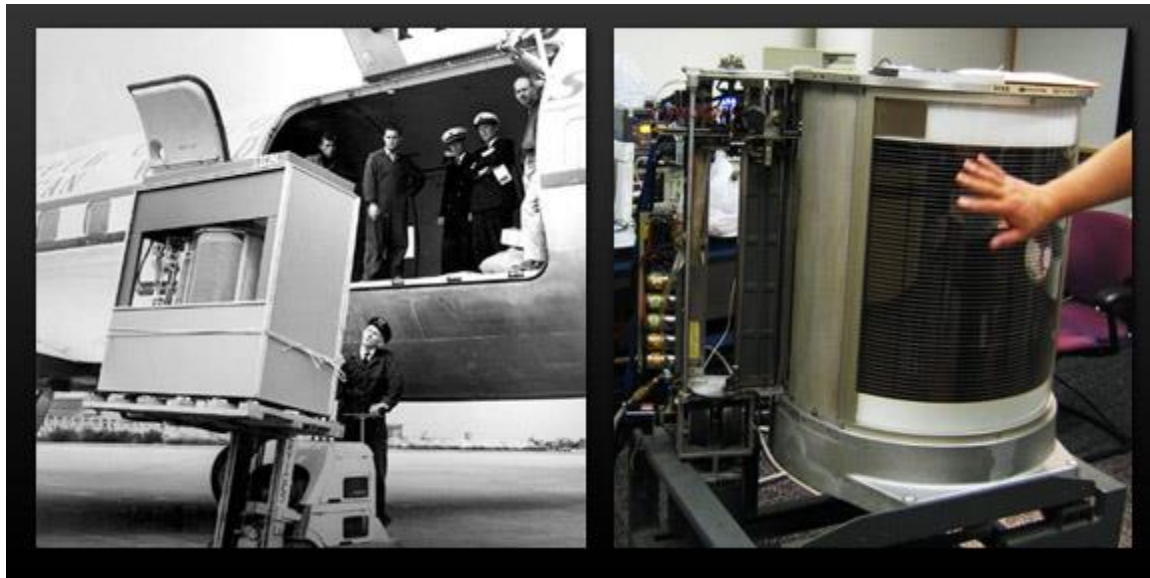
---

The mechanisms for automatic recollection of data and the development of databases technology has made possible that a large amount of data can be available in databases, data warehouses and other information repositories.

Nowdays, there is the need to convert this data in knowledge and information.

# The first hard drive, 1956

---

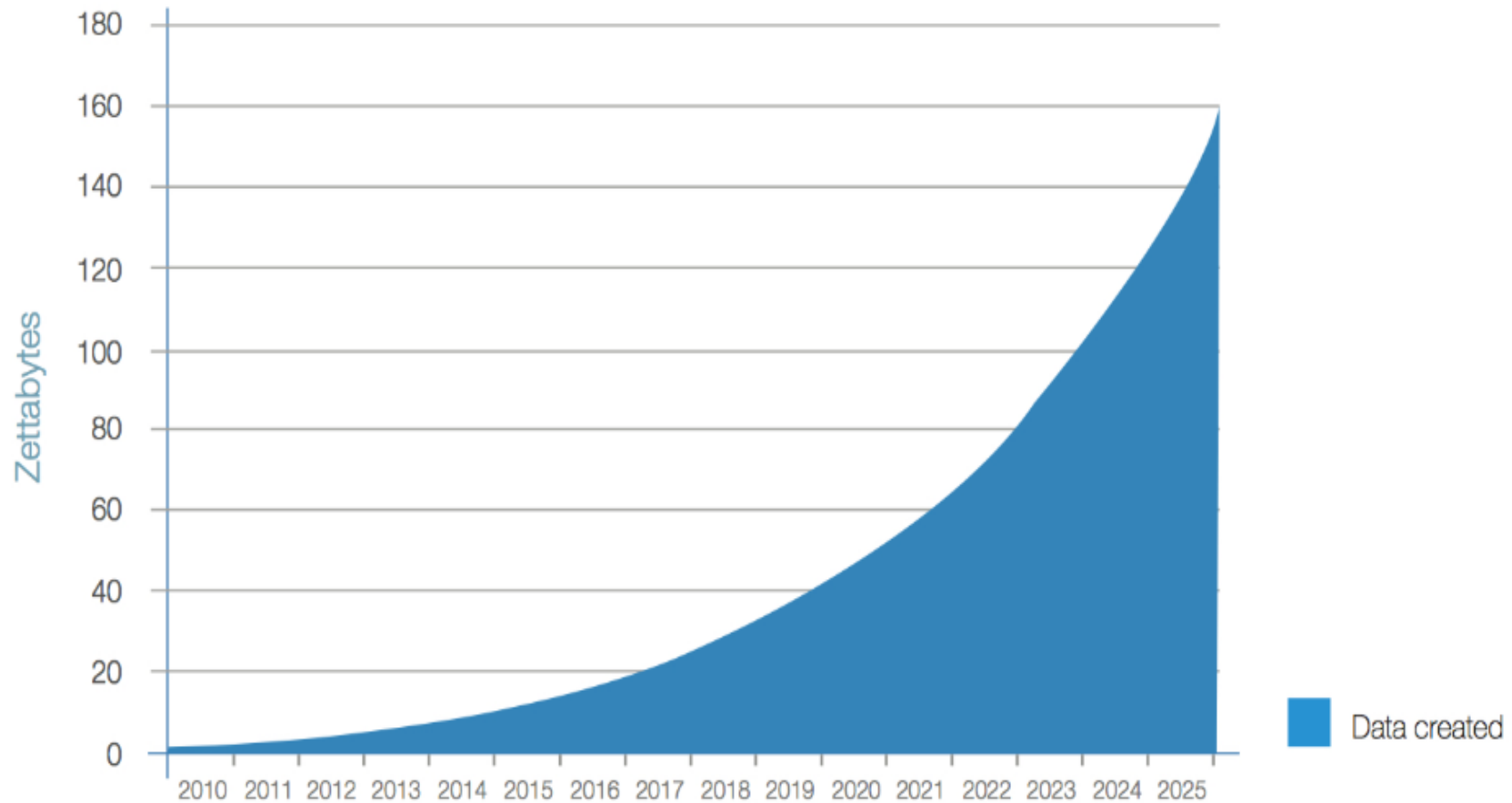


IBM 350, had the size of two refrigerators and about 3.75MB of storage. It weighted over a ton. Approximately price of 50,000 dollars. Today, Seagate sells a 2TB hard drive it weights only .33 pounds. It costs around \$100.

## Size of datasets (in bytes)

Description	Size	Storage Media
Very small	$10^2$	Piece of paper
Small	$10^4$	Several sheets of paper
Medium	$10^6$ (megabyte)	Floppy Disk
Large	$10^9$ (gigabyte)	USB/Hard Disk
Massive	$10^{12}$ (Terabyte)	Hard disk/USB
Super-massive	$10^{15}$ (Petabyte)	File of distributed data
Exabyte( $10^{18}$ ), Zettabytes( $10^{21}$ ), Yottabytes( $10^{24}$ )		





Data Age 2025, by Reinsel, Gantz and Rydning. (2017). An IDC whitepaper sponsored by Seagate.

## Examples of very large datasets

---

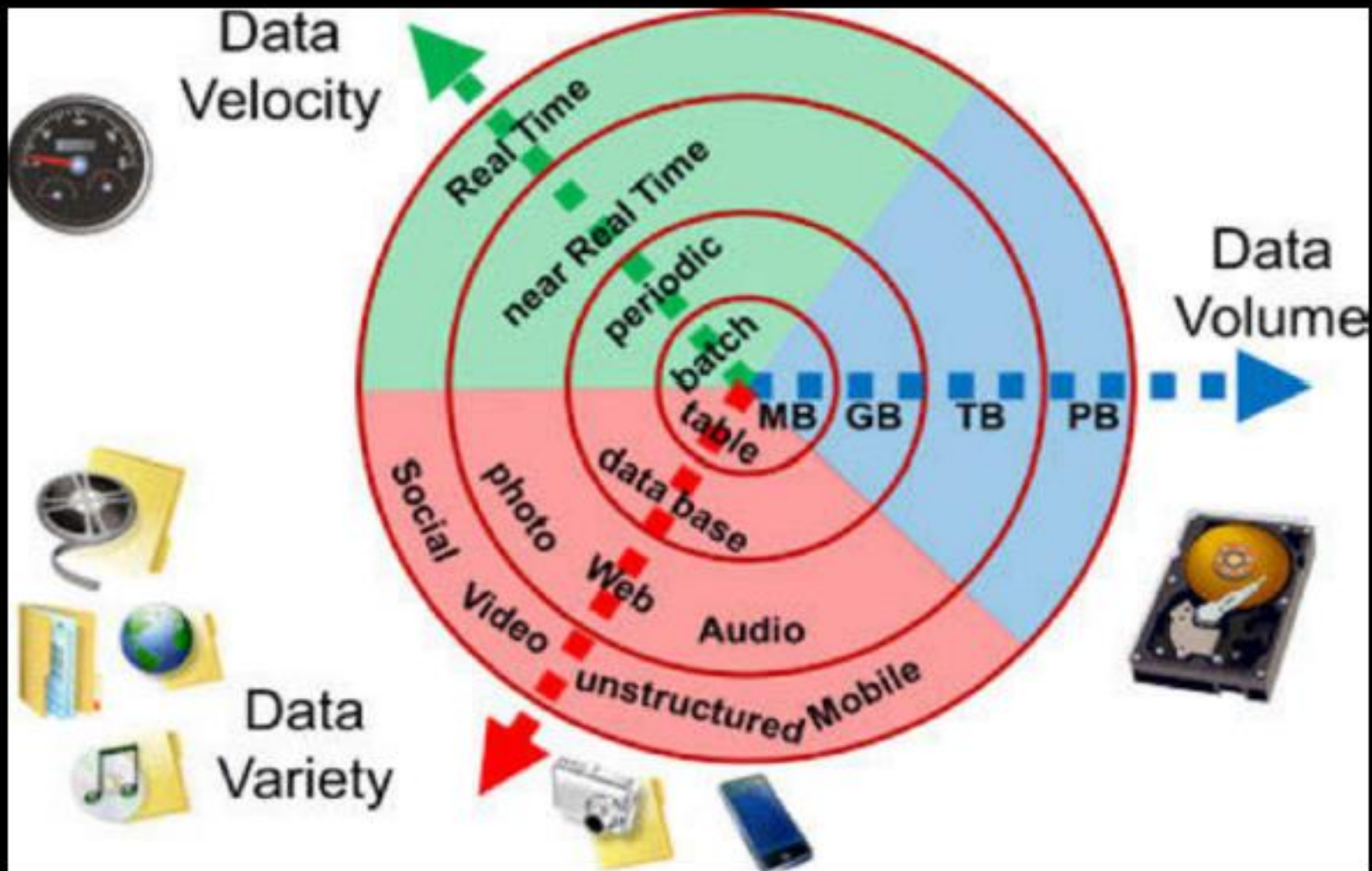
- Until 2016, the flight delay dataset was approximately 25 Gigabytes
- Amazon.com 45 TB of information from 60 million customers
- In 2010, the ATT call database was 323 Terabytes
- Until 2016, Google searches in more than 130 trillion pages, which represents more than 390 Petabytes
- The Large Hadron Collider (LCH) telescope stores about 600 Petabytes of sensor data per year.
- In 2010, Walmart handled 2.5 Petabytes of transactions.
- In 2014, it was built the NSA's Data Center at Utah. It storages up to 5 zettabytes (5,000 exabytes).

# Data Revolution

---

Year	Digital	Analog	Amount
2000	25%	75%	2 Exabytes
2007	93%	7%	300 Exaby
2013	98%	2%	1,200 Exaby

Source: Viktor Mayer-Schönberger and Kenneth Cukier: Big Data: A Revolution that will Transform how We Live, Work and Think (2013)



ICSA Bulletin, Jan 2014

# What is Data Mining?

---

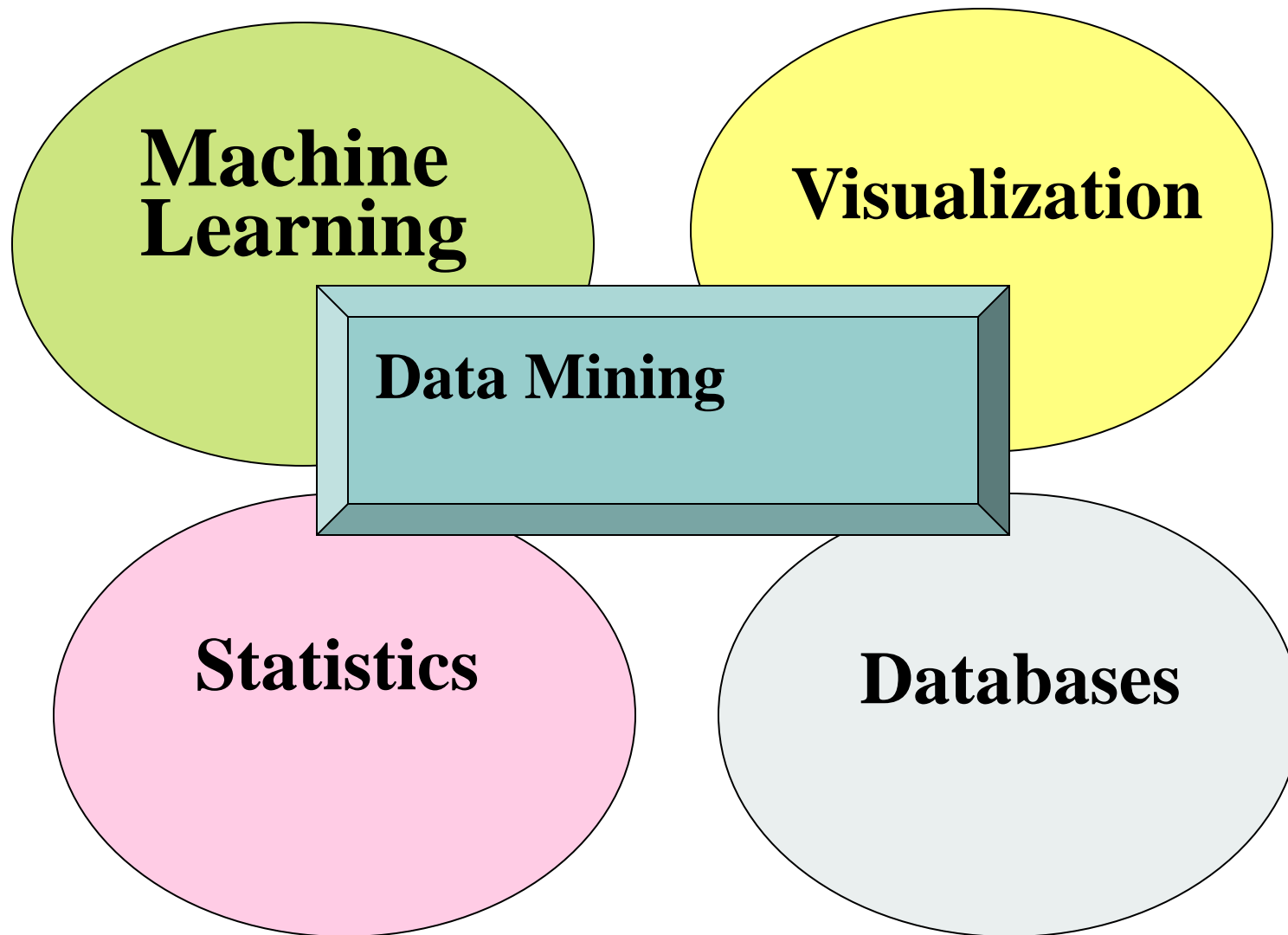
- It is the process of extracting valid knowledge/information from a very large dataset. The knowledge is given as patterns and rules that are non-trivial, previously unknown, understandable and with a high potential to be useful.
- Other names: Knowledge discovery in databases (KDD), Intelligent Data Analysis, Business Intelligence.
- The first paper in Data Mining: Agrawal et al. Mining Association rules, ACM SIGMOD 1993.

# What is Machine Learning?

---

- “Machine learning is part of artificial intelligence, seeking to provide knowledge to computers through data, observations and interacting with the world. That acquired knowledge allows computers to correctly generalize to new settings.” (Yoshua Bengio. Montreal U.).
- “Machine learning is the science of getting computers to act without being explicitly programmed.” (Andrew Ng, Stanford U.).
- “The field of Machine Learning seeks to answer the question “How can we build computer systems that automatically improve with experience, and what are the fundamental laws that govern all learning processes?” (Tom Mitchell, CMU).

# Areas related to Data Mining



# Statistics, Machine Learning

---

- Statistics (~30% de DM)
  - Based on theory. Assume distributional properties of the features being considered.
  - Focused in testing of hypothesis, parameter estimation and model estimation (learning process).
  - Efficient strategies for data recollection are considered.
  - Model estimation
- Machine learning (~30 % de DM)
  - Part of Artificial Intelligence. Machine Learning is equivalent to a statistical model.
  - More heuristic than Statistics
  - Focused in improvement of the performance of a classifier based on prior experiences
  - It also considers the length of the learning process.
  - Includes: Neural Networks, decision trees, Genetic algorithms.



# Visualization, databases

---

- Relational Databases (~20% de DM)
  - A relational database is a set of tables containing data of a predetermined category. Each table contains one or more columns which represents some attributes. Each row of the table contains information of the categories defined in the columns.
  - Introduced by E. F. Codd, IBM in 1970.
  - The most used interface between the user and the relational database is SQL( structured query language).
  - A relational database can be easily enlarged.
- Visualization (~10 % de DM)
  - The dataset structure is explored in a visual form.
  - It can be used in either pre or post processing step of the Knowledge discovery process.
- Other Areas (~ 10%): Pattern recognition, expert systems, High Performance Computing.

# Software

---

- **Free:**
- Python (python.org 65.8% users according to kdnuggets, May 2019)
- Rapidminer (rapidminer.com ). (51.2% users)
- R (cran.r-project.org). Statistical oriented (46.6% users)
- **Comercials:** Microsoft SQL (39.6%), Excel (39.1%), KNIME (12.3%) , SAS Enterprise Miner (4.3%), IBM Watson(3.1%).

## What Data Mining is not...

---

- Search for a number in a phone book
- Look for a definition in Google
- Generate salary histograms by age groups
- Make a query in SQL and read the response of the query

# What Data Mining really is ...

---

- Find groups of people suffering from the same disease
- Determine if a person with certain characteristics could apply to a bank loan.
- Detect intruders (anomalous cases) in a system.
- Determine if a bank customer with certain characteristics could commit fraud.
- Recommend products to a customer, based on its online shopping history.
- Determine the characteristics of a client who leaves the subscription to a service.

# Data Mining Applications

---

Science: Astronomy, Bioinformatics (Genomics, Proteonomics, Metabolomics), drug discovery.

Business: Marketing, credit risk, Security and Fraud detection,

Government: detection of tax cheaters, anti-terrorism.

Text Mining:

Discover distinct groups of potential buyers according to a user text based profile. Draw information from different written sources (e-mails).

Web mining: Identifying groups of competitors web pages. Recomemder systems(Netflix, Amazon, Ebay)

# Types of tasks in Data Mining

---

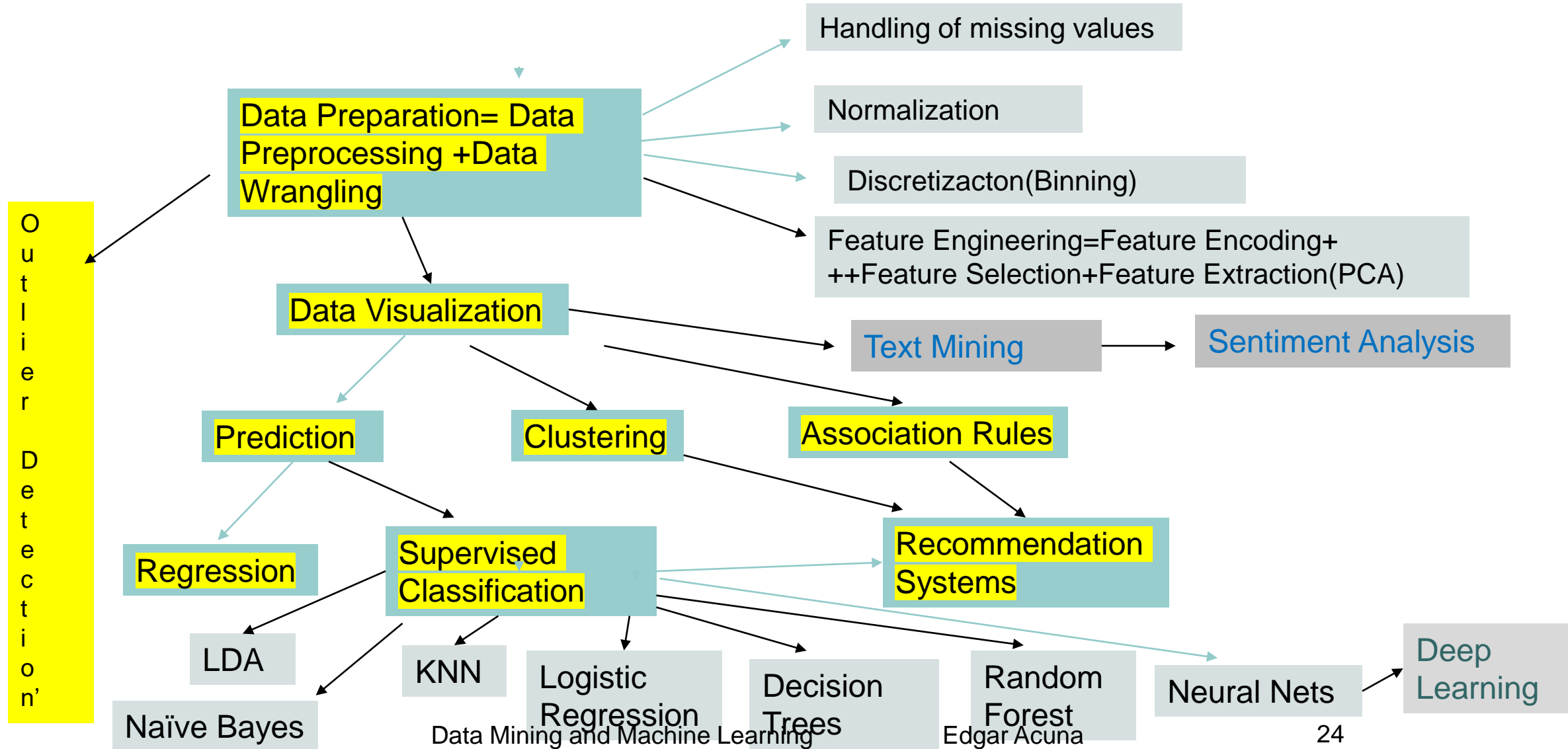
- Descriptive: General properties of the database are determined. The most important features of the databases are discovered.
- Predictive: The collected data is used to train a model for making future predictions. Never is 100% accurate and the most important matter is the performance of the model when is applied to future data.

# Tasks in Data Mining

---

- Regression (Predictive)
- Classification (Predictive)
- Unsupervised Classification – Clustering (descriptive)
- Association Rules (descriptive)
- Outlier Detection (descriptive)
- Visualization (descriptive)
- Recommendation Systems (Predictive)
- Sentiment Analysis (Descriptive/Predictive)

# Data Mining /Machine Learning Flowchart





# Regression

---

- The value of a continuous response variable is predicted based on the values of other variables (predictors), assuming that there is a functional relation among them.
- Statistical models, decision trees, neural networks can be used.
- Examples: car sales of dealers based on the experience of the sellers, advertisement, type of cars, etc.

## Regression[2]

---

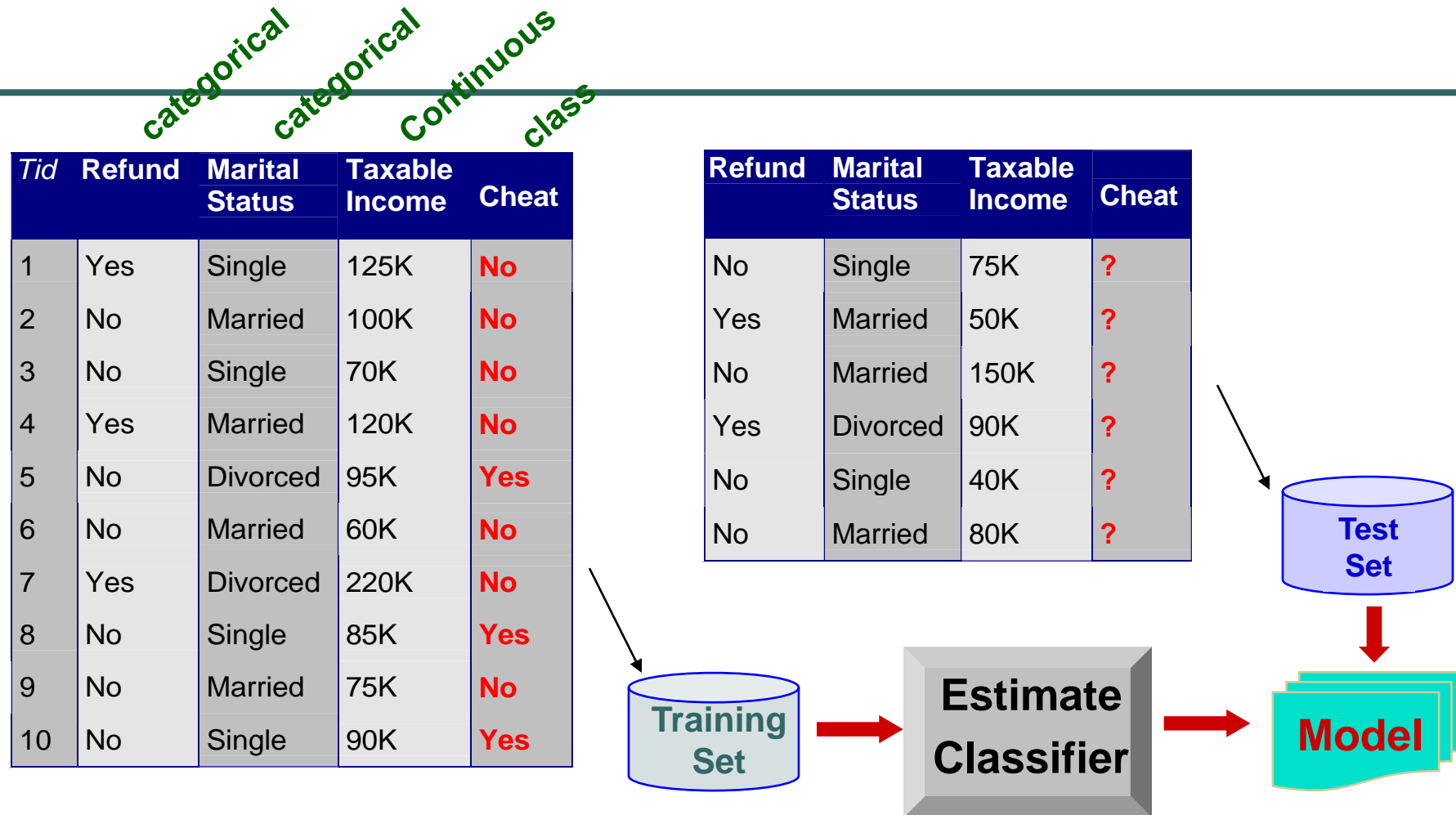
- Linear Regression  $Y = b_0 + b_1X_1 + \dots + b_pX_p$
- Non-Linear Regression  $Y = g(X_1, \dots, X_p)$ , where  $g$  is a non-linear function. For example,  
 $g(X_1, \dots, X_p) = X_1 \dots X_p e^{X_1 + \dots + X_p}$
- Non-Parametric Regression  $Y = g(X_1, \dots, X_p)$ , where  $g$  is estimated using the available data.

# Supervised Classification

---

- Given a set of records, called the training set (each record contains a set of attributes and usually the last one is the class), a model for the attribute class as a function of the others attributes is constructed. The model is called the classifier.
- Goal: Assign records previously unseen (test set) to a class as accurately as possible
- Usually a given data set is divided in a training set (70%) and a test set (30%). The first data set is used to construct the model and the second one is used to validate. The precision of the model is determined in the test data set.

# Classification Example



# Supervised Classification[2]

---

- The Supervised Classification can be considered as a decision process and the decision rule is called a classifier .
- Some Classifiers: Linear Discriminant Analysis (LDA), Logistic Regression, K-Nearest Neighbors, density estimators, Naïve Bayes, Decision Trees, Neural Networks, random forest, support vector machines.

# Unsupervised Classification (Clustering)

---

- Find out groups of objects (clusters) such as the objects within the same clustering are quite similar among them whereas objects in distinct groups are not similar.
- A similarity measure is needed to establish whether two objects belong to the same cluster or to distinct cluster.
- Examples of similarity measure: Euclidean distance, Manhattan distance, correlation, Gower distance, hamming distance, etc.
- Problems: Choice of the similarity measure, choice of the number of clusters, cluster validation.

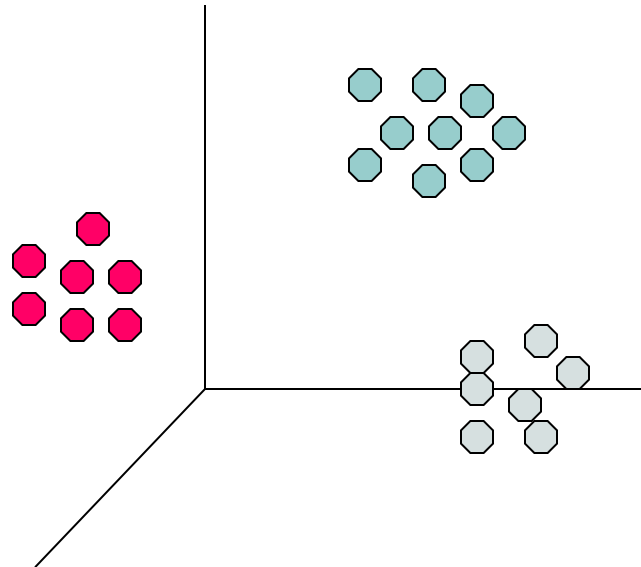
# Clustering[2]

□ Tri-dimensional clustering based on Euclidean distance

---

The Intracuster  
distances are minimized

The Intercluster  
distances are maximized



# Outlier Detection

---

- The objects that behave different or that are inconsistent with the majority of the data are called outliers.
- Outliers can be affected by a measurement or execution error . They can represent some kind of fraudulent activity.
- The goal of outlier detection is to find out the instances that do not have a normal behavior.



## Outlier Detection [2]

---

- Application: Credit card fraud detection, Network intrusion

# Association Rules

---

- Given a set of records each of which contain some number of items from a given collection. The goal is to find out dependency rules which will predict occurrence of an item based on occurrences of other items.

<i>TID</i>	<i>Items</i>
1	Bread, Coke, Milk
2	Beer, Bread
3	Beer, Coke, Diaper, Milk
4	Beer, Bread, Diaper, Milk
5	Coke, Diaper, Milk

Rules Discovered:

**{Milk} --> {Coke}**

**{Diaper, Milk} --> {Beer}**

# Association Rules[2]

---

- The rules  $(X \rightarrow Y)$  must satisfy a minimum support and confidence set up by the user. X is called the antecedent and Y is called the consequent.
- $\text{Support} = (\# \text{ records containing } X \text{ and } Y) / (\# \text{ records})$
- $\text{Confidence} = (\# \text{ records containing } X \text{ and } Y) / (\# \text{ records containing } X)$

Example: The first rule has support .6 and the second rule has support .4

The confidence of rule 1 is .75 and for the rule 2 is .67

Applications: Marketing and sales promotion.

# Recommendation Systems

---

Based on Popularity: Items most viewed/bought are recommended to users.

Based on content: Recommend items similar to those liked by the user in the past.

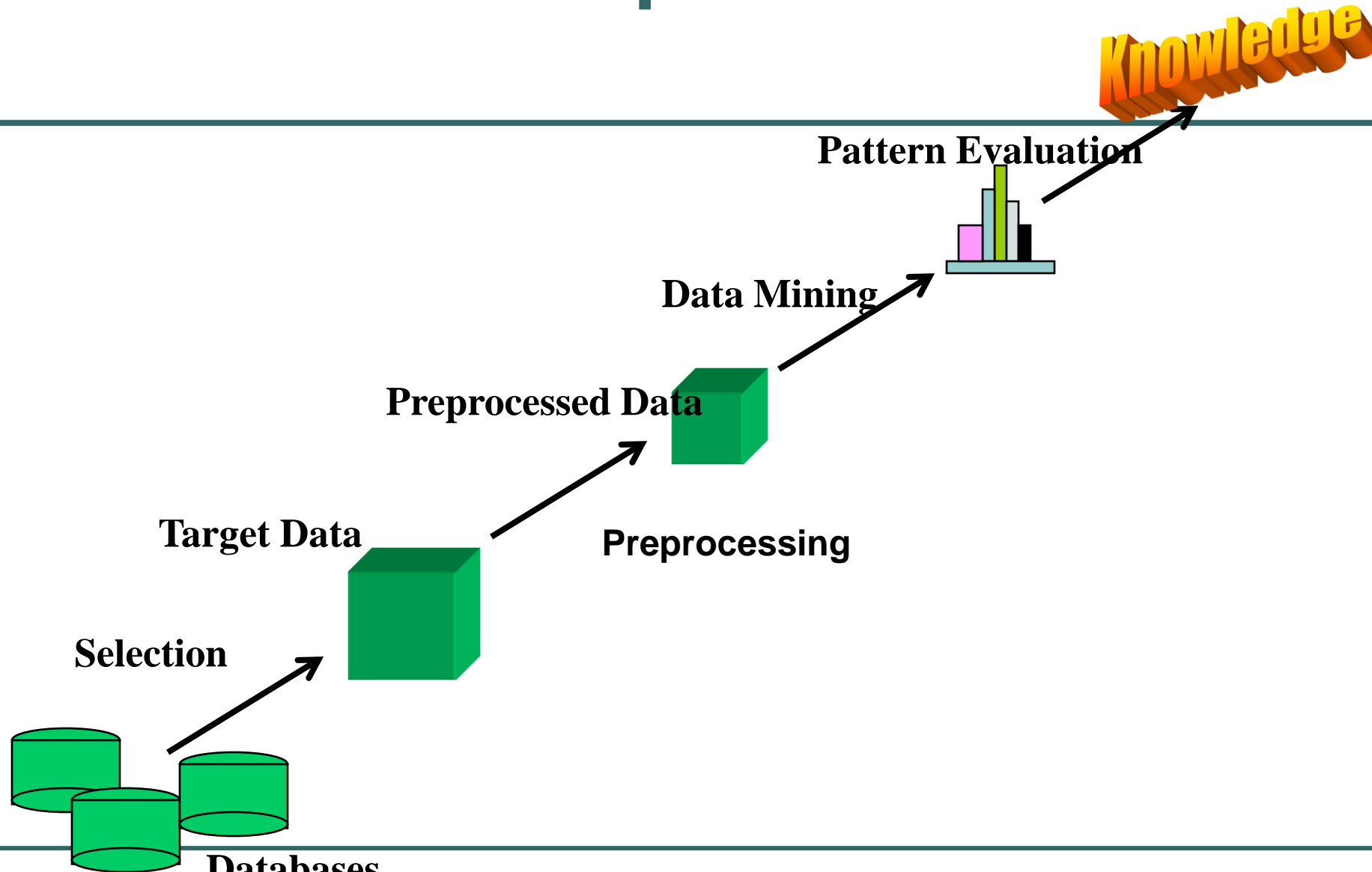
Based on classification Models: Features of the user/item are used to build a model to predict if a new user would buy or not a certain product.

Based on collaborative filtering using either knn or Matrix Factorization.

In the first approach, one needs to find  $k$  similar users to a given users and it recommends items that those  $k$  neighbors enjoyed.

In the second approach assuming that we know items' ratings given by several users the algorithm recommends a rating to a item that he has not bought yet.

# Data Mining as one step of the KDD process



# Steps of a KDD Process

---

- Comprehend the KDD process, it's background and objectives.
- Determine a target data set.
- **Data cleaning** and pre-processing (it may require between 60-80% of the total process)
- **Data reduction and transformation.** Identify important variables and reduce dimensionality.
- Choose your task: Summarization, Classification, Regression, Association, Clustering.
- Choose the data mining algorithm to be used.\
- **Look for interesting patterns**
- **Pattern Evaluation and knowledge representation.**

# Challenges of Data Mining

---

- Scalability
- Dimensionality
- Complex and Heterogeneous Data.
- Quality of Data
- Privacy Data
- Streaming Data