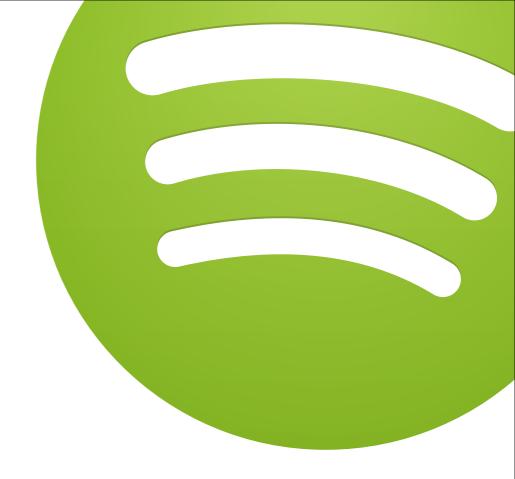
# **PyLadies Stockholm**

Build your own blog with Django



Today's code:

https://github.com/econchick/PyLadiesBYOBlog



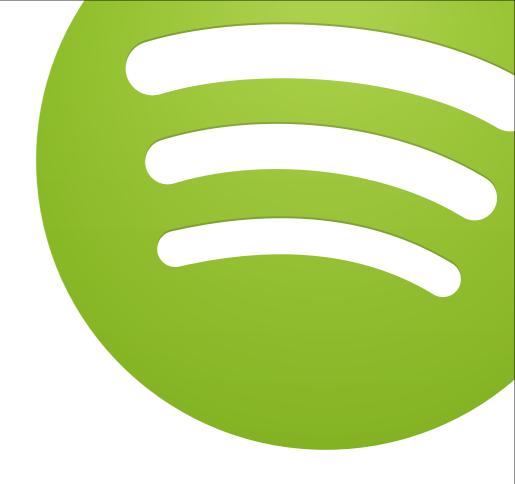
## Goals

- Have fun
- Learn about web development
- Create something



# Layout

- Quick intro to Python
- Overview of Django framework
- Code together

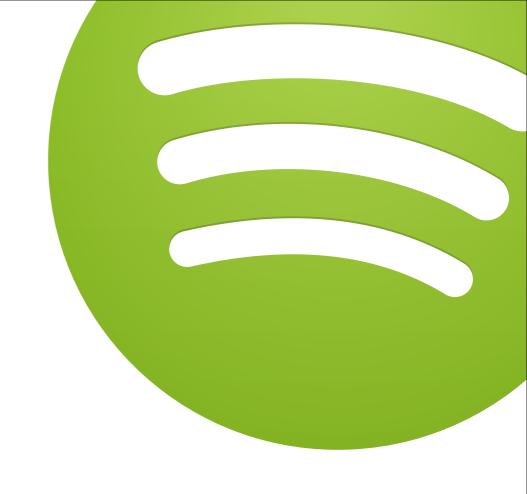


# Setup

Either use one of the USBs

-or-

Navigate here: gist.io/7525444



- shell/terminal/console
- Python
- Django
- Text Editor



#### **Know your prompts!**

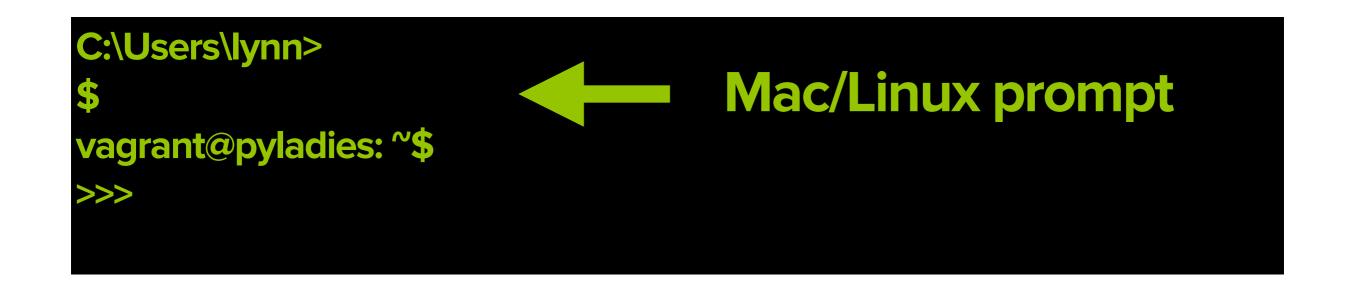
- Terminal prompt starts with "\$" or "C:\"
- Python shell prompt starts with ">>>"

```
C:\Users\lynn>
$
vagrant@pyladies: ~$
>>>
```

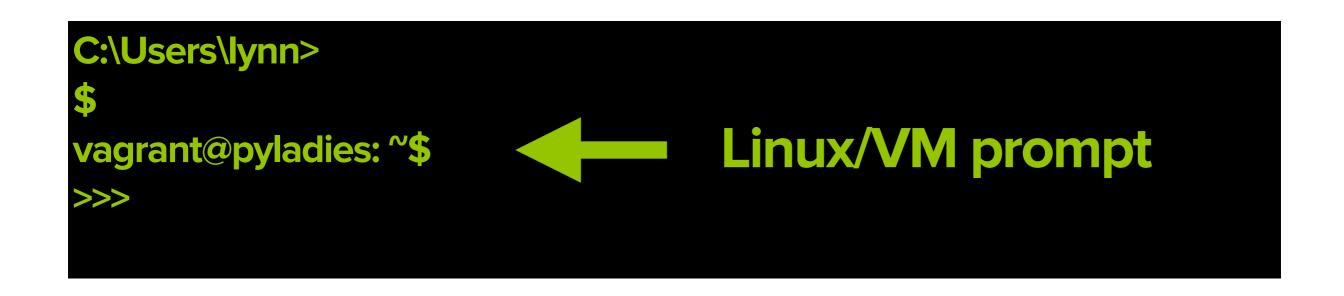
- Terminal prompt starts with "\$" or "C:\"
- Python shell prompt starts with ">>>"



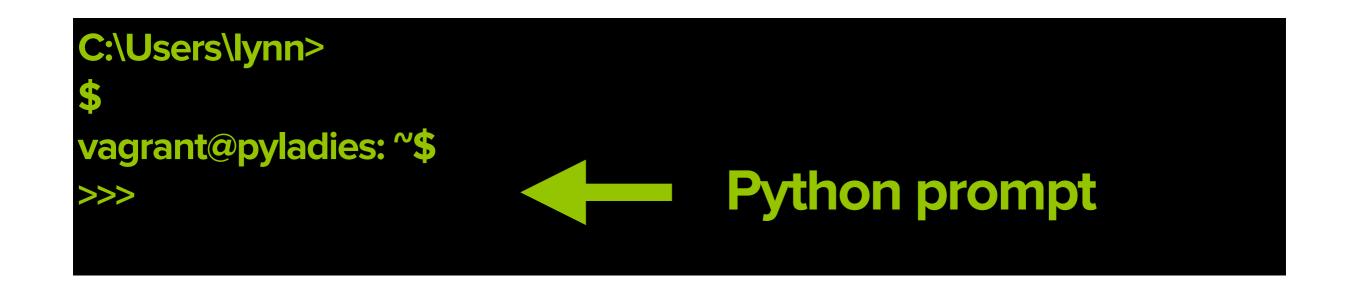
- Terminal prompt starts with "\$" or "C:\"
- Python shell prompt starts with ">>>"



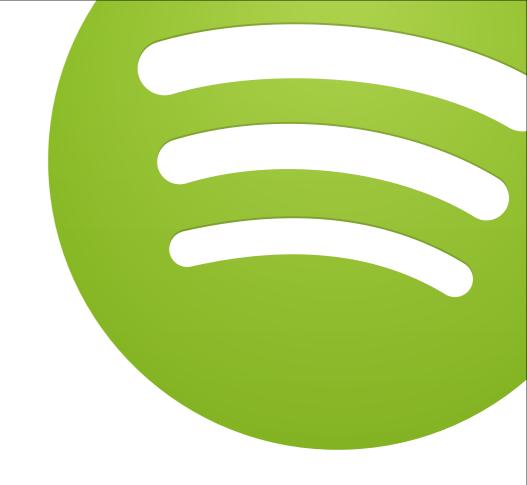
- Terminal prompt starts with "\$" or "C:\"
- Python shell prompt starts with ">>>"



- Terminal prompt starts with "\$" or "C:\"
- Python shell prompt starts with ">>>"



- Data types & variables
- Functions/methods
- Classes
- Modules & Packages



## **NOTE!!!**

Everything from now on is in the Virtual Machine!

Within your "pyladies" folder, to get into the Virtual Machine, type:

vagrant ssh



- SSH into the virtual machine
- Type `python` into the shell:

```
$ vagrant ssh
vagrant@pyladies: ~$ python
Python 2.7.3 (default, Sep 26 2013, 20:03:06)
[GCC 4.6.3] on linux2
Type "help", "copyright", "credits" or "license"
for more information.
>>>>
```

```
>>> x = 1
>>> type(x)
<type 'int'>
>>> y = 2
>>> x + y
3
>>> def add_numbers(x, y):
      return x + y
>>> add_numbers(4, 5)
9
```

```
x is a variable
>>> x = 1
>>> type(x)
<type 'int'>
>>> y = 2
>>> x + y
3
>>> def add_numbers(x, y):
     return x + y
>>> add_numbers(4, 5)
9
```

```
>>> x = 1
>>> type(x)
                      x has a data type of "int"
<type 'int'>
                      or integer
>>> y = 2
>>> x + y
3
>>> def add_numbers(x, y):
      return x + y
>>> add_numbers(4, 5)
9
```

```
>>> x = 1
>>> type(x)
<type 'int'>
>>> y = 2
>>> x + y
3
    def add_numbers(x, y):
      return x + y
                             functions begin with
                             "def"
>>> add_numbers(4, 5)
9
```

```
\rightarrow \rightarrow x = 1
>>> type(x)
<type 'int'>
>>> y = 2
>>> x + y
3
                                Note that there are 2
>>> def add_numbers(x, y):
      return x + y
                               spaces of indentation
                               on the second line
>>> add_numbers(4, 5)
9
```

```
>>> pyladies = { 'San Francisco': 'Lynn', 'Stockholm': 'Oxana'}
>>> type(pyladies)
<type 'dict'>
>>> pyladies['New York'] = 'Katherine'
>>> pyladies
{'San Francisco': 'Lynn', 'Stockholm': 'Oxana', 'New York':
'Katherine'}
>>> pyladies.keys()
['San Francisco', 'Stockholm', 'New York']
>>> pyladies.values()
['Lynn', 'Oxana', 'Katherine']
>>>
```

```
>>> pyladies.values()
['Lynn', 'Oxana', 'Katherine']
>>> names = pyladies.values()
>>> names
['Lynn', 'Oxana', 'Katherine']
>>> type(names)
<type 'list'>
>>> names[0]
'Lynn'
>>> type(names[0])
<type 'str'>
```

```
>>> exit()
```

#### Let's get started

```
vagrant@pyladies: ~$ pip freeze
vagrant@pyladies: ~$ python
>>> import django
ImportError: No module named django
>>> exit()
vagrant@pyladies: ~$ mkvirtualenv test
(test) vagrant@pyladies: ~$ pip install django
(test) vagrant@pyladies: ~$ pip freeze
(test) vagrant@pyladies: ~$ python
>>> import django
>>> exit()
(test) vagrant@pyladies: ~$ deactivate
vagrant@pyladies: ~$ rmvirtualenv test
```

#### Commands to remember within terminal

To create a new virtual environment:

```
syntax: $ mkvirtualenv $VIRTUALENV_NAME
example: $ mkvirtualenv MyBlog
```

To activate a previously-made virtual environment:

```
syntax: $ workon $VIRTUALENV_NAME
example: $ workon MyBlog
```

To install python packages/modules within the activated virtual environment:

```
syntax: $ pip install $PACKAGE_NAME
example: $ pip install django
```

• To turn off/deactivate a virtual environment that is currently in use:

```
command: $ deactivate
```

To remove a virtual environment entirely:

```
syntax: $ rmvirtualenv $VIRTUALENV_NAME
example: $ rmvirtualenv MyBlog
```

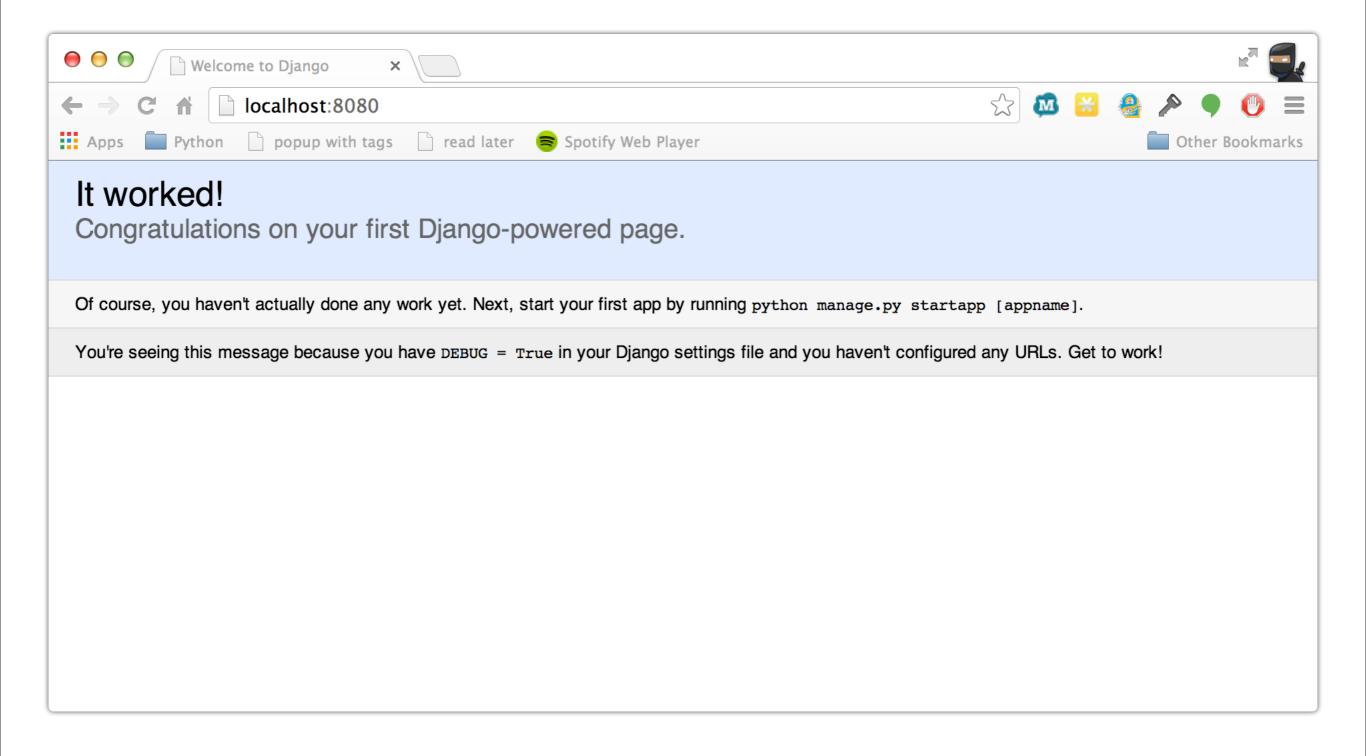
#### Starting a Django Project

```
v@pyl:~$ cd DjangoProj
v@pyl:~DjangoProj/$ mkvirtualenv Blog
(Blog)v@pyl:~DjangoProj/$ pip install django
(Blog)v@pyl:~DjangoProj/$ django-admin.py startproject MySite
(Blog)v@pyl:~DjangoProj/$ ls
MyBlog
(Blog)v@pyl:~DjangoProj/$ ls MySite
manage.py MyBlog
(Blog)v@pyl:~DjangoProj/$ ls MySite/MySite
__init__.py settings.py urls.py wsgi.py
```

### Running the Django Server

```
(Blog)v@pyl:~DjangoProj$ cd MySite
(Blog)v@pyl:~DjangoProj/MySite$ python manage.py runserver 0.0.0.0:8000
```

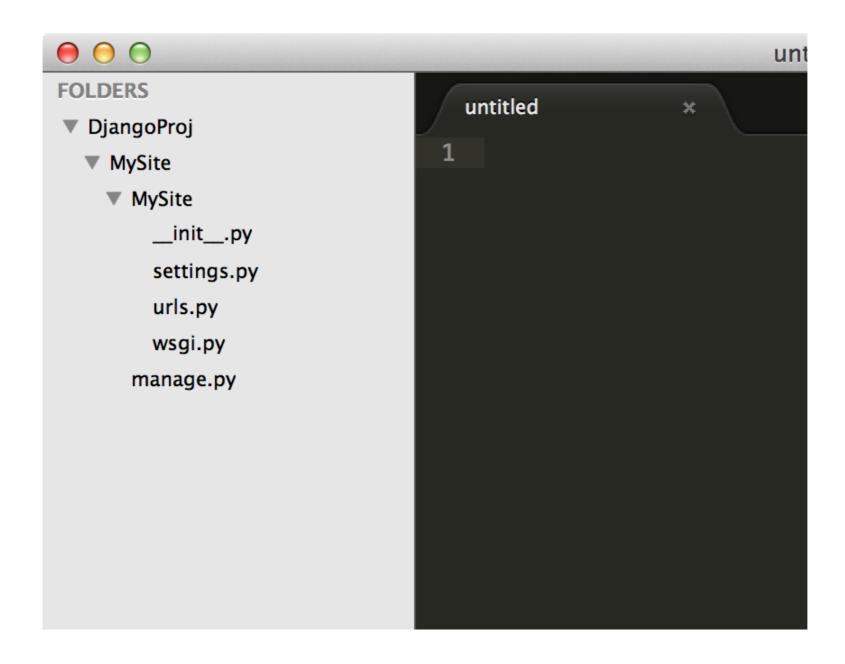
#### Running the Django Server



#### **Editing files locally**

- On your local machine (not the virtual machine), open up the "DjangoProj" folder in Sublime Text (or other text editor).
- When you expect the "DjangoProj" folder in Sublime Text, you should see "MySite" and the other files.

## **Editing files locally**



# Take a look at settings.py (no need to remember all of this)

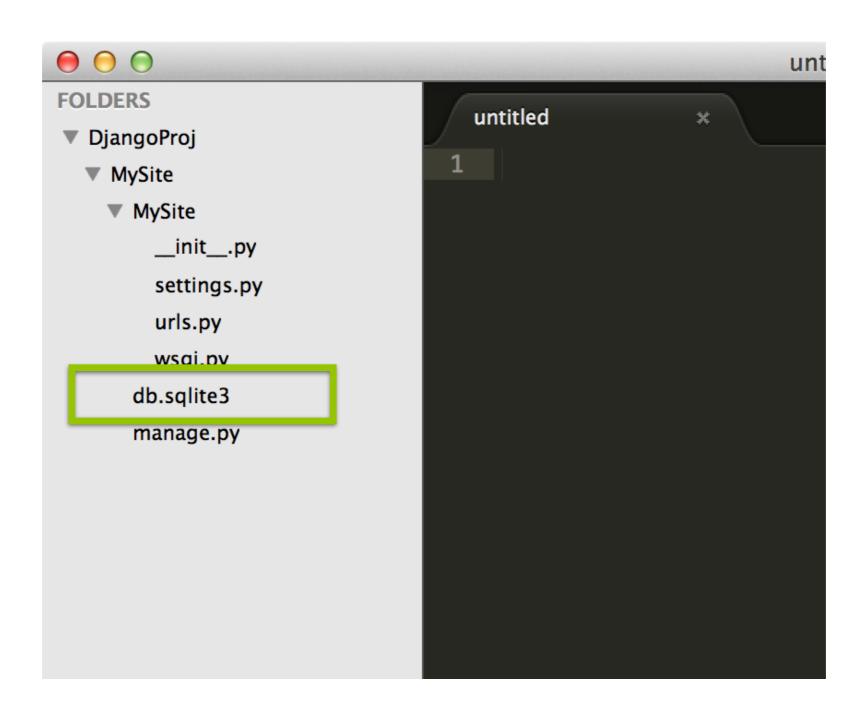
- imports the "os" module, and builds a BASE\_DIR off of it
- has a super-duper secret SECRET\_KEY made up of a string of characters
- a few variables for debugging
- a tuple of INSTALLED\_APPS
- another tuple for MIDDLEWARE\_CLASSES
- URL configuration with ROOT\_URLCONF
- WSGI configuration with WSGI\_APPLICATION
- a dictionary for DATABASES (for instance, you can have one for development, testing, and production)
- language & internationalization configuration
- where Django can find static assets (e.g. HTML, CSS files)

#### Sync the database

(Blog)v@pyl:~DjangoProj/MyBlog\$ python manage.py syncdb

#### Follow the prompts

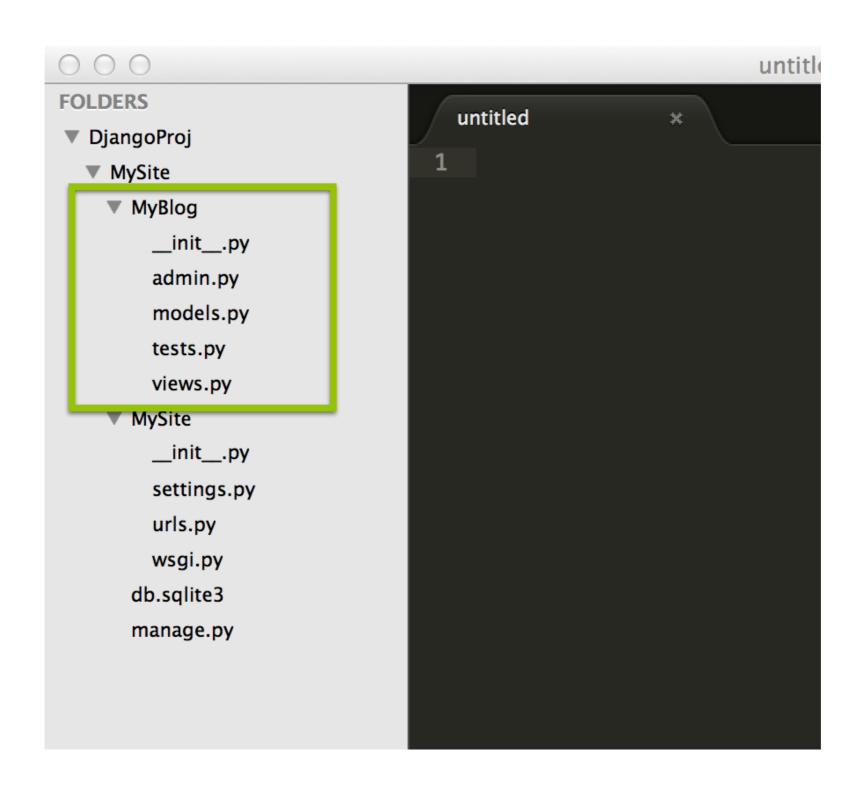
#### Sync the database



### Startapp

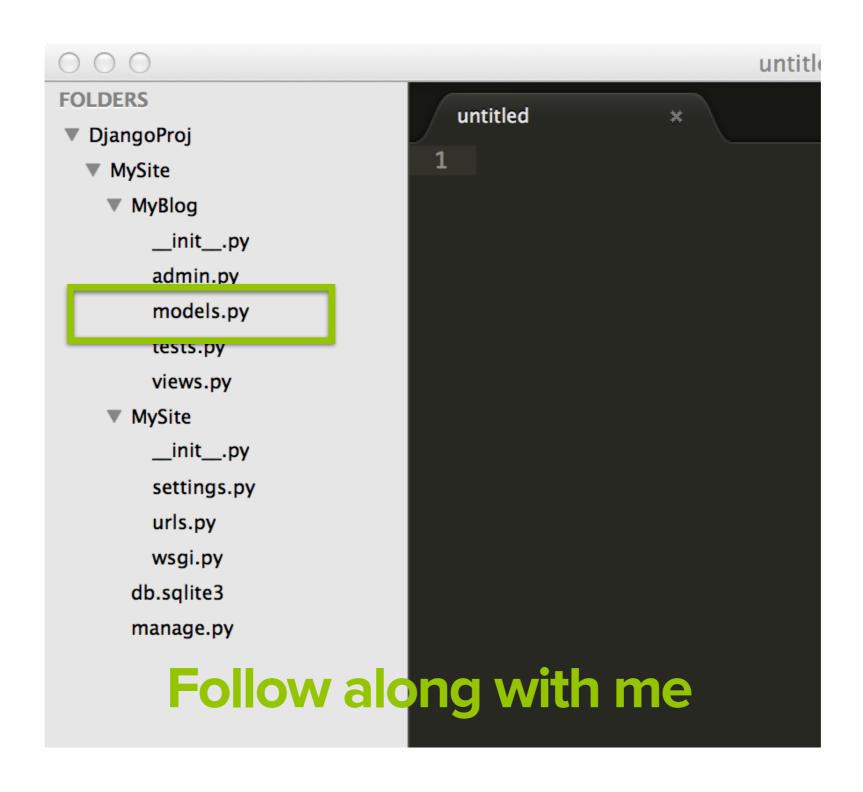
```
(Blog)v@pyl:~DjangoProj/MySite$ python manage.py startapp MyBlog
(Blog)v@pyl:~DjangoProj/MySite$ cd MyBlog
(Blog)v@pyl:~DjangoProj/MySite/MyBlog$ ls
```

#### Startapp

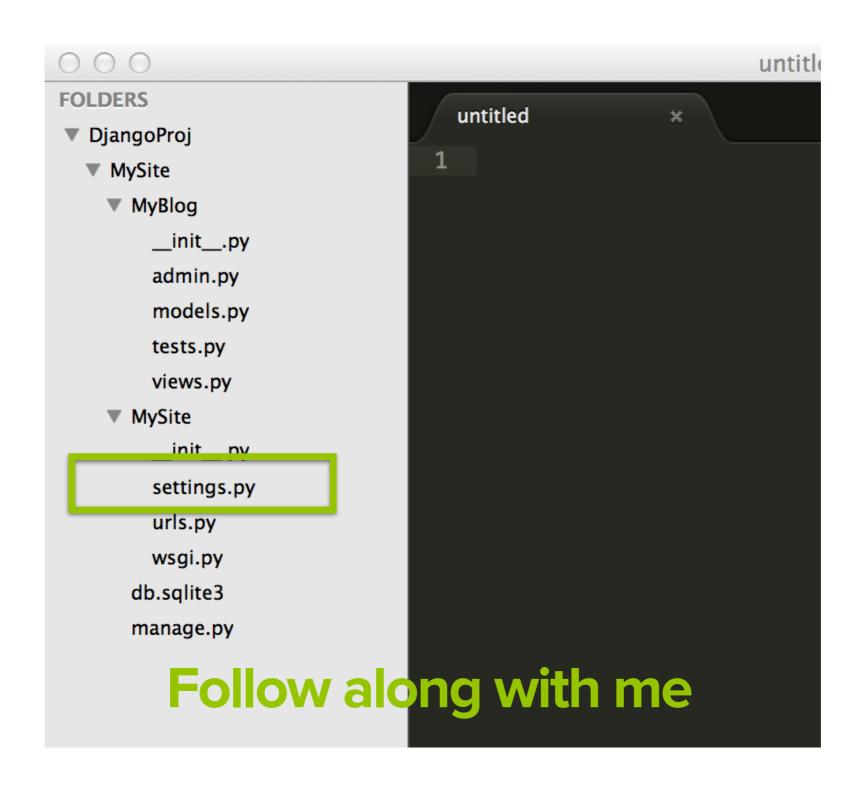


Django Workshop: Models

#### Open up models.py



#### Return to settings.py



Django Workshop: Models

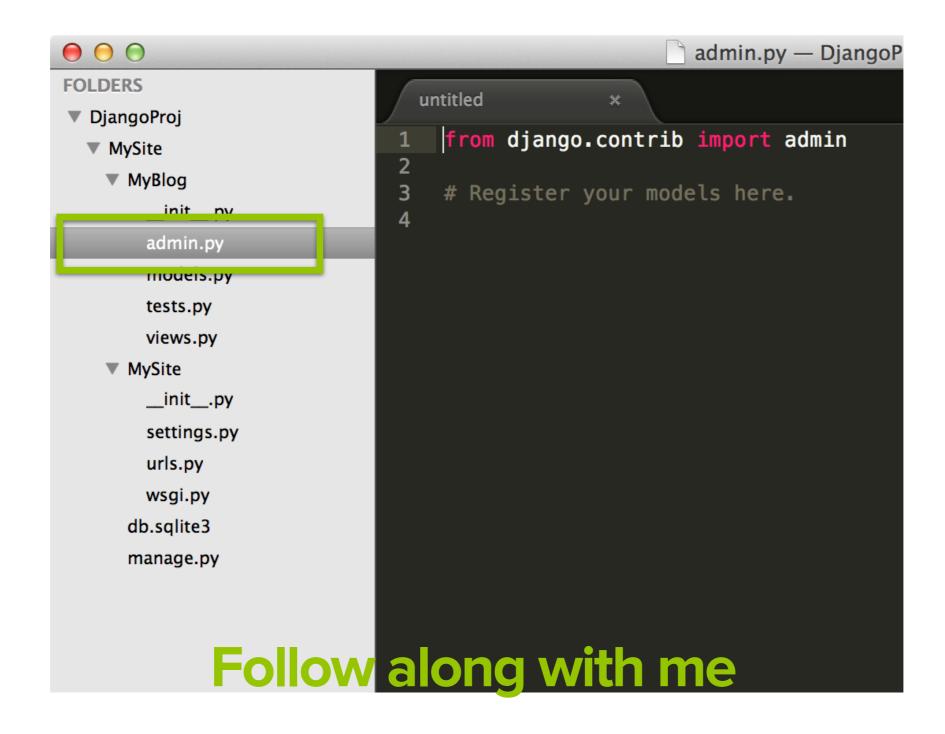
#### Syncing the database with our new models

```
(Blog)v@pyl:~DjangoProj/MySite$ python manage.py syncdb
(Blog)v@pyl:~DjangoProj/MySite$ python manage.py shell
>>>
```

#### Follow along with me

Django Workshop: Admin

#### Creating the admin

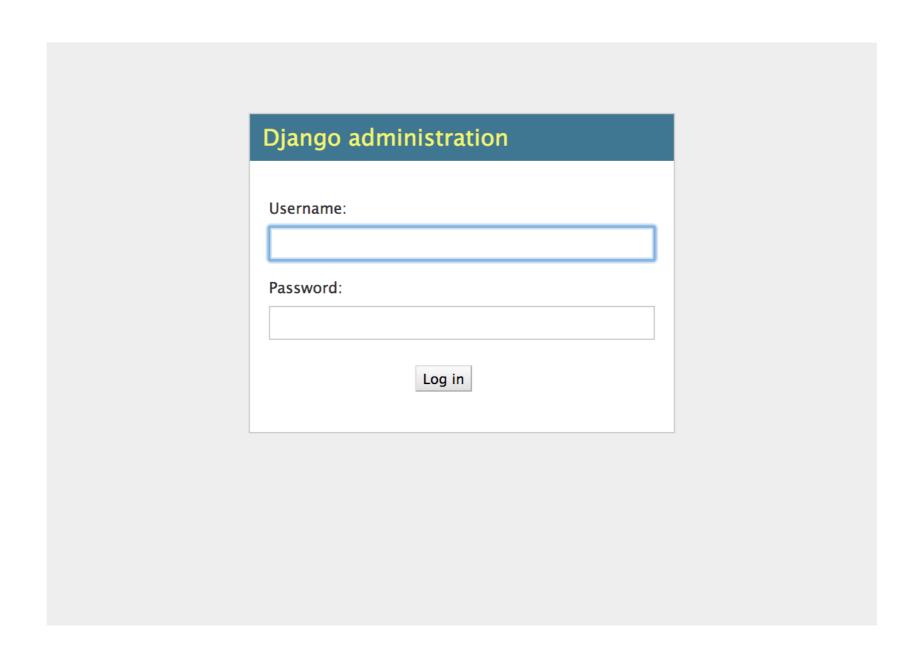


Django Workshop: Admin

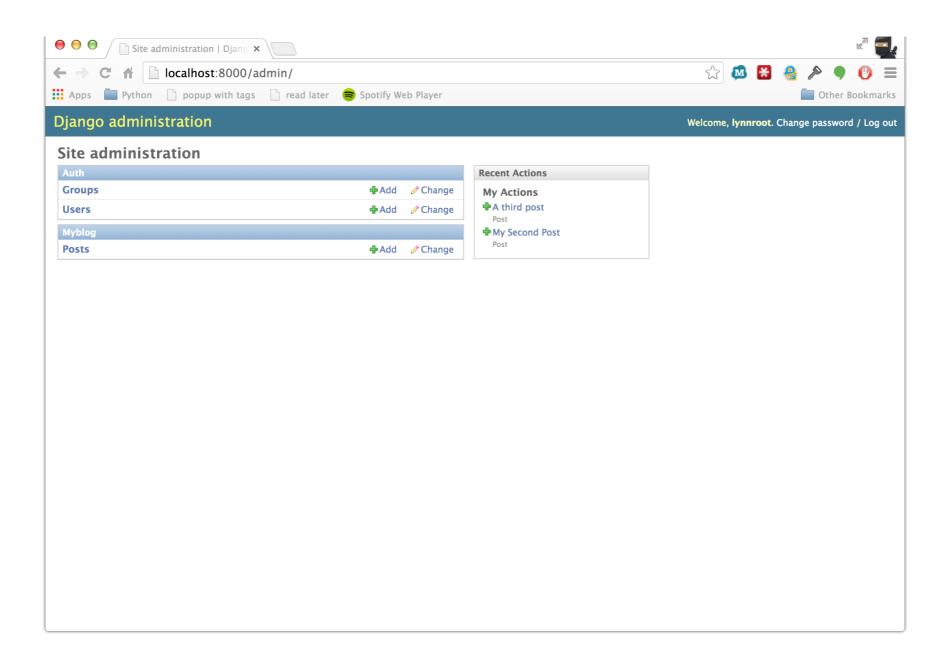
### Checking out the admin

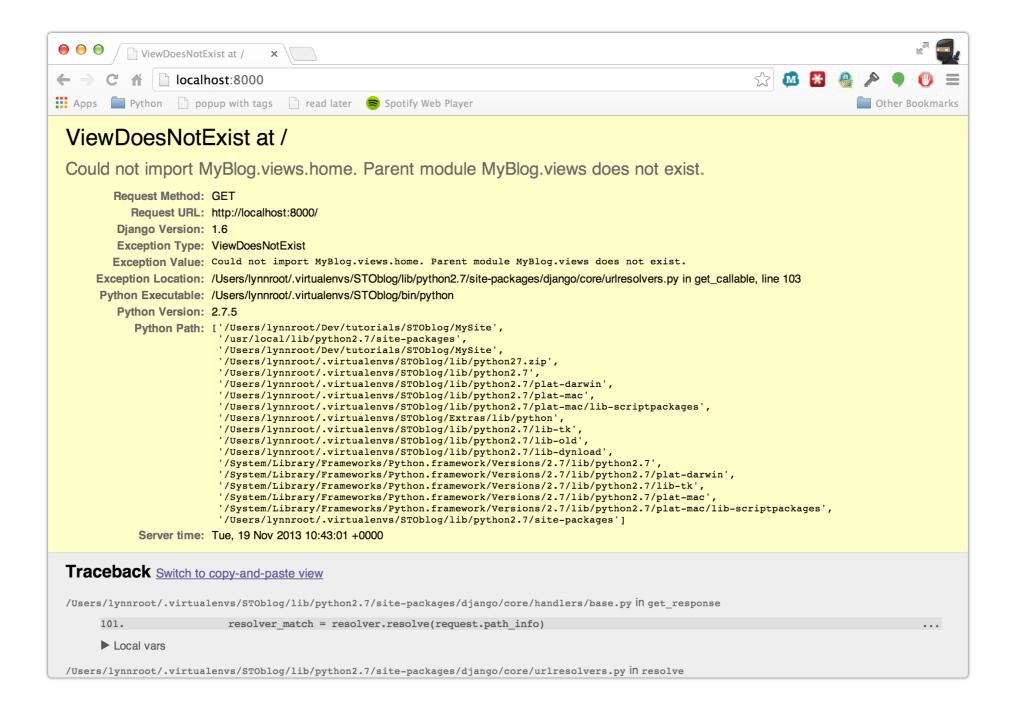
```
(Blog)v@pyl:~DjangoProj/MySite$ python manage.py runserver 0.0.0.0:8000
```

# Navigate to your Admin site again

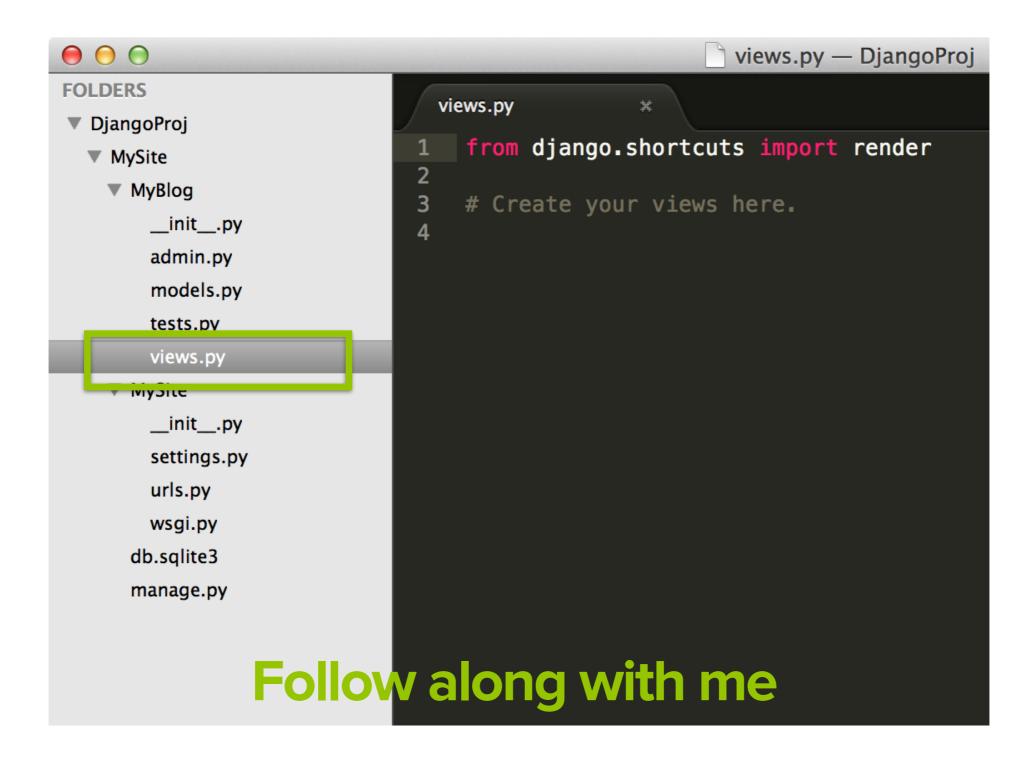


### Navigate to your Admin site again





### Open up views.py

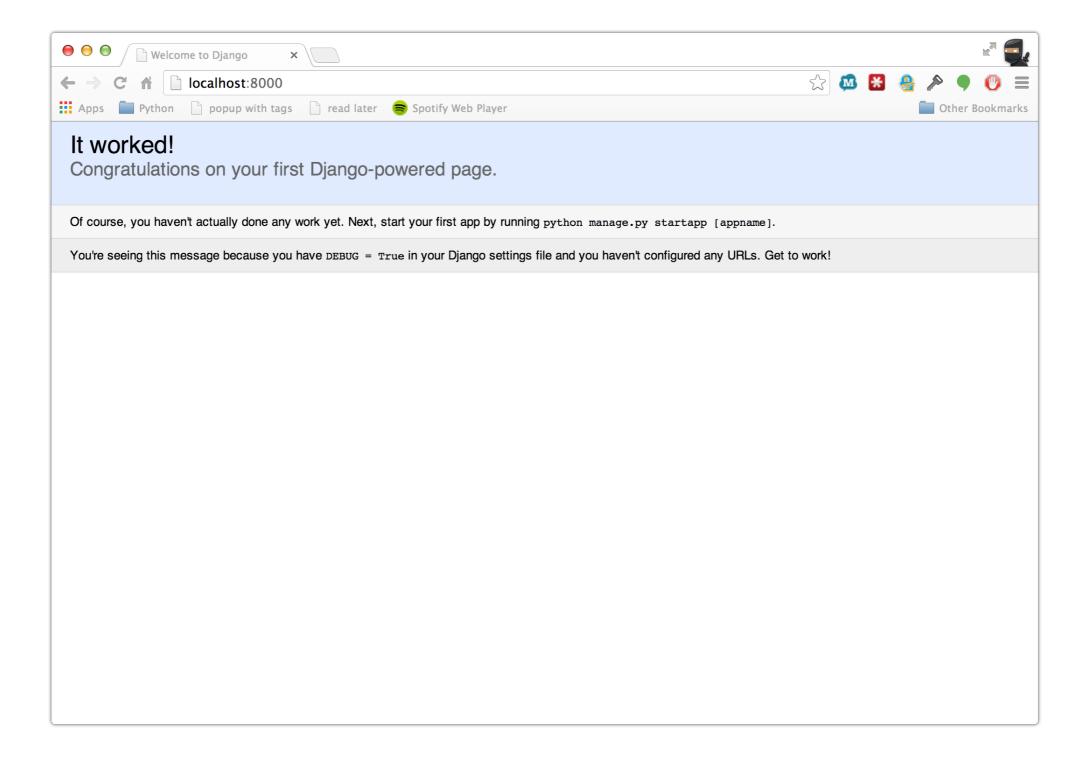


### Kick up the server again!

(Blog)v@pyl:~DjangoProj/MySite\$ python manage.py runserver 0.0.0.0:8000

Django Workshop: Urls

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Django Workshop: Urls 45

### Open up urls.py

```
urls.py — DjangoProj
FOLDERS
                               untitled
▼ DjangoProj
                                   from django.conf.urls import patterns, include, url

▼ MySite

▼ MyBlog

                                   from django.contrib import admin
                               3
       __init__.py
                                   admin.autodiscover()
       admin.py
                                  urlpatterns = patterns('',
       models.py
                                       # Examples:
       tests.py
                                       # url(r'^$', 'MySite.views.home', name='home'),
                               8
       views.py
                                       # url(r'^blog/', include('blog.urls')),
                               9

▼ MySite

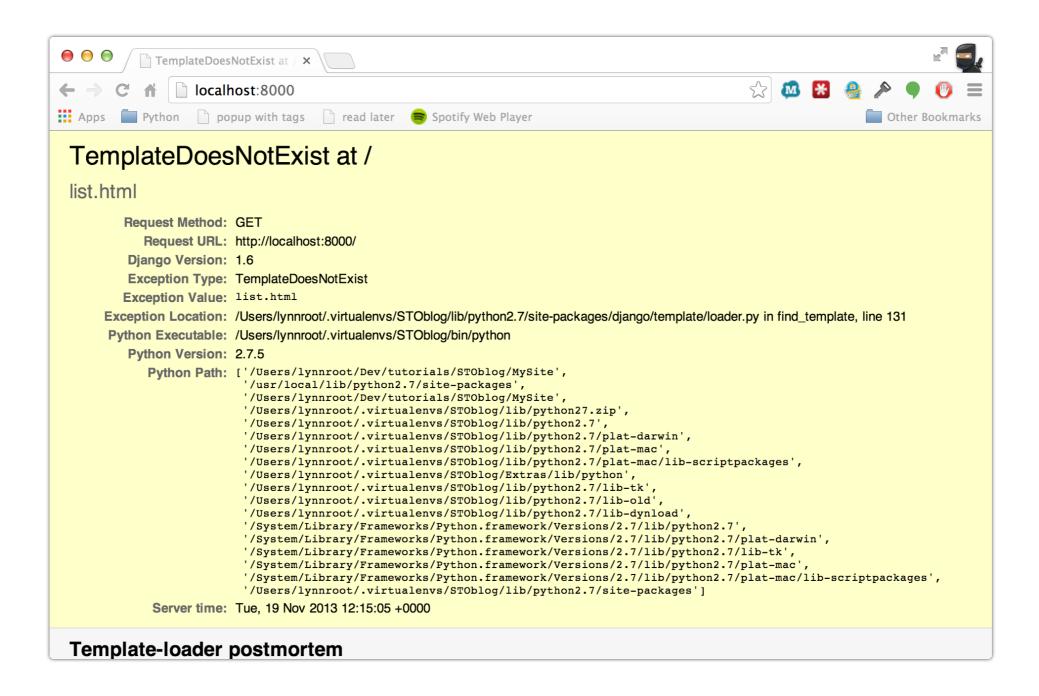
                              10
       __init__.py
                                       url(r'^admin/', include(admin.site.urls)),
                              11
                              12
                              13
       urls.py
       wsgi.py
     db.sqlite3
     manage.py
```

Follow along with me

### Kick up the server again!

(Blog)v@pyl:~DjangoProj/MySite\$ python manage.py runserver 0.0.0.0:8000

Django Workshop: Urls 47



## Making MOAR directories

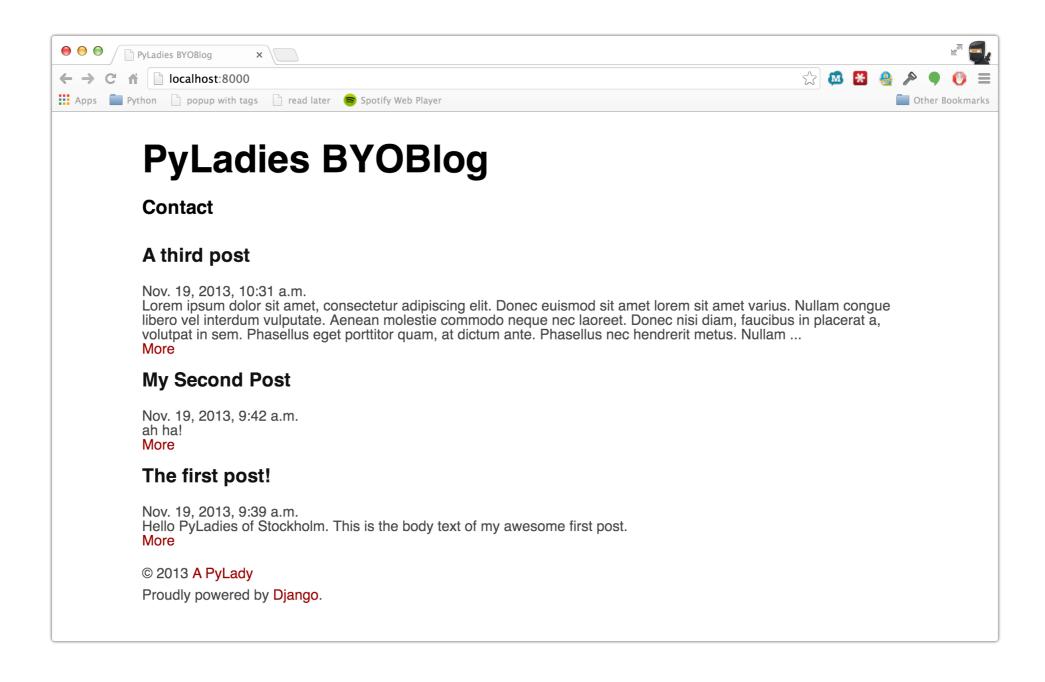
```
(Blog)v@pyl:~DjangoProj/MySite/MyBlog$ mkdir static
(Blog)v@pyl:~DjangoProj/MySite/MyBlog$ mkdir templates
```

### Getting template files and CSS files

- Navigate here: http://git.io/ocBtDw
- For the first file "base.html" save it under "MySite/MyBlog/ templates"
- For the second file "list.html" save it under "MySite/MyBlog/ templates"
- For the third file "post.html" save it under "MySite/MyBlog/ templates"
- For the last file "style.css" save it under "MySite/MyBlog/static"

### Kick up the server again!

(Blog)v@pyl:~DjangoProj/MySite\$ python manage.py runserver 0.0.0.0:8000



### Deploy to Heroku (if we have time)

- Install "git" on your computer: http://git-scm.com/downloads
- Sign up for an account at heroku.com and follow the instructions here: https://devcenter.heroku.com/articles/quickstart
- Follow these instructions about deploying Django on Heroku: https://devcenter.heroku.com/articles/getting-started-with-django