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1 # FILENAME: scpDemos.s BY: durant@msoe.edu
                                                     BEGAN: 15 April 2009
 2 # $Id: scpDemos.s,v 1.3 2010/05/09 14:08:01 durant Exp durant $
3 # PROVIDES: CE2930 test programs for the single-cycle processor
5 # implemented instructions, arithmetic/logic,
6 # R-format: add addu and nor or slt sltu sll srl sub subu
7 # I-format: addi addiu andi
                                   ori slti sltiu
8 # branch, I-format: beg bne
9 # transfer, I-format: lw sw
10
11 # demo procedure
12 # 1. get your assigned program number
13 # 2. assemble and test in a simulator (use MARS for correct branch offsets)
14 # 3. if bugs exist, correct and document on cover sheet, o.w. indicate no bugs exist
15 # 4. simulate on your processor in Quartus, including internal signals as needed
16 # 5. identify key results in the simulation and show to professor
17
18 # scoring if your demo doesn't work
19 # you can demo a program of your choice but not the given one: -20% on demo
20 # you can't demo on the due date: -10% first day, -5% each additional weekday
21
22
           .text
                   # Executable code section
23 main:
                   # User program entry point
24
25
           # Sum natural numbers from 10 down - LW5 example
26 P1:
           addi
                   $t0,$zero,10
                                 # t0 = 10
                                                     0x2008 000a
           add
                   $t1,$zero,$zero # t1 = 0
                                                     0x0000 4820
27
28 L1 1:
           add
                   $t1,$t1,$t0
                                   # t1 += t0
                                                     0x0128 4820
29
           addi
                   $t0,$t0,-1
                                    # --t0
                                                     0x2108 ffff
                   $t0,$zero,L1_1 # while(t0 != 0) 0x1500 fffd
           bne
30
31 P1_end: beq
                   $zero,$zero,P1_end #
                                                     0x1000 ffff
32
33
           # Load/store and memory offsets
34 P2:
                   $t4,$zero,5
           addi
                                   # t4 = 5
                                                     0x200c 0005
35
           addi
                   $t8,$zero,8
                                   # t8 = 8
                                                     0x2018 0008
                                                     0xaf0c 0000
36
           SW
                   $t4,0($t8)
                                   #
37
           addi
                   $t4,$t4,6
                                    # t4 += 6, = 11 0x218c 0006
                   $t4,-4($t8)
                                   \# M[4] = 11
                                                     0xaf0c fffc
38
           SW
                   $t8,$t8,-8
                                   # t8 = 0
39
           addi
                                                     0x2318 fff8
                                   \# t6 = M[4] = 11 0x8f0e 0004
40
           lw
                   $t6,4($t8)
                   $zero,$zero,P2 end #
                                                     0x1000 ffff
41 P2 end: beq
42
           # slt/sltu - okay if you have not fully implemented S/U behavior,
43
           # but be sure you can EXPLAIN your result is correct for a full implementation.
44
45 P3:
                                   \# t0 = 3
                   $t0,$zero,3
                                                              0x2008 0003
           addi
46
                   $t1,$zero,$t0
                                   # t1 = -3
                                                              0x0008 4822
           sub
47
           sltu
                   $t2,$t1,$t0
                                   # U, t1-t0=big- 3 =big, F 0x0128 502b
48
           slt
                   $t3,$t1,$t0
                                   # S, t1-t0=-3 - 3 =-6 , T 0x0128 582a
49
           slt
                                   # S, t0-t1= 3 - -3= 6 , F 0x0109 602a
                   $t4,$t0,$t1
                                                              0x1108 ffff
50 P3 end: beq
                   $t0,$t0,P3 end #
51
52
           # logic
53 P4:
           ori
                   $t0,$zero,0xA5C3
                                            # t0=1010 0101 1100 0011
                                                                            0x3408 a5c3
54
           ori
                   $t1,$zero,0xC3A5
                                            # t1=1100 0011 1010 0101
                                                                            0x3409 c3a5
55
           nor
                   $t2,$t0,$t1
                                            # t2=0001 1000 0001 1000=0x1818 0x0109 5027
56
                                            # t2=0110 0000 0110 0000=0x6060 0x000a 5080
           s11
                   $t2,$t2,2
                   $t2,$t1,$t2
                                            # t2=0100 0000 0010 0000=0x4020 0x012a 5024
57
           and
58 P4_end: beq
                   $zero,$zero,P4_end
                                            #
                                                                            0x1000 ffff
59 # END OF PROGRAM
```