

Blazor Testing from A to Z

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Writing Tests for Blazor

Writing Valuable Tests for Blazor

Properties of valuable
(Blazor) tests?

reliable specific independent

maintainable efficient predictable quick

feedback facilitate-refactoring document-functionality

enhance-quality scalable transparent robust repeatable

isolated thorough automatable fast adaptive

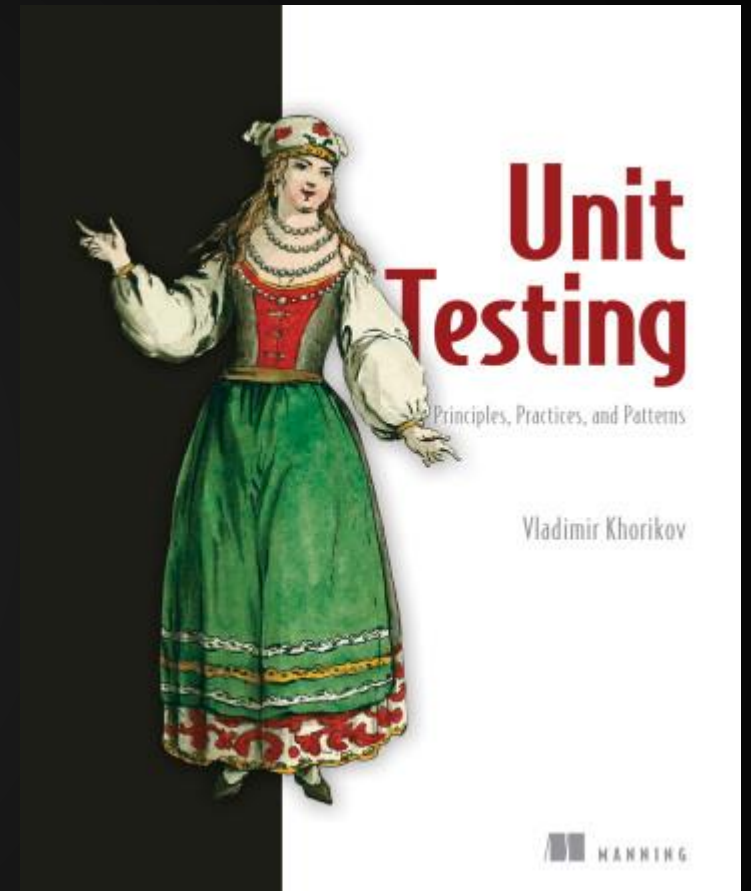
minimal focused structured

Protection against regressions

Resistance to refactoring

Fast feedback

Maintainable



"Unit Testing Principles Practices and Patterns"
Vladimir Khorikov

<https://www.manning.com/books/unit-testing>

Protection against
regressions

Resistance to
refactoring

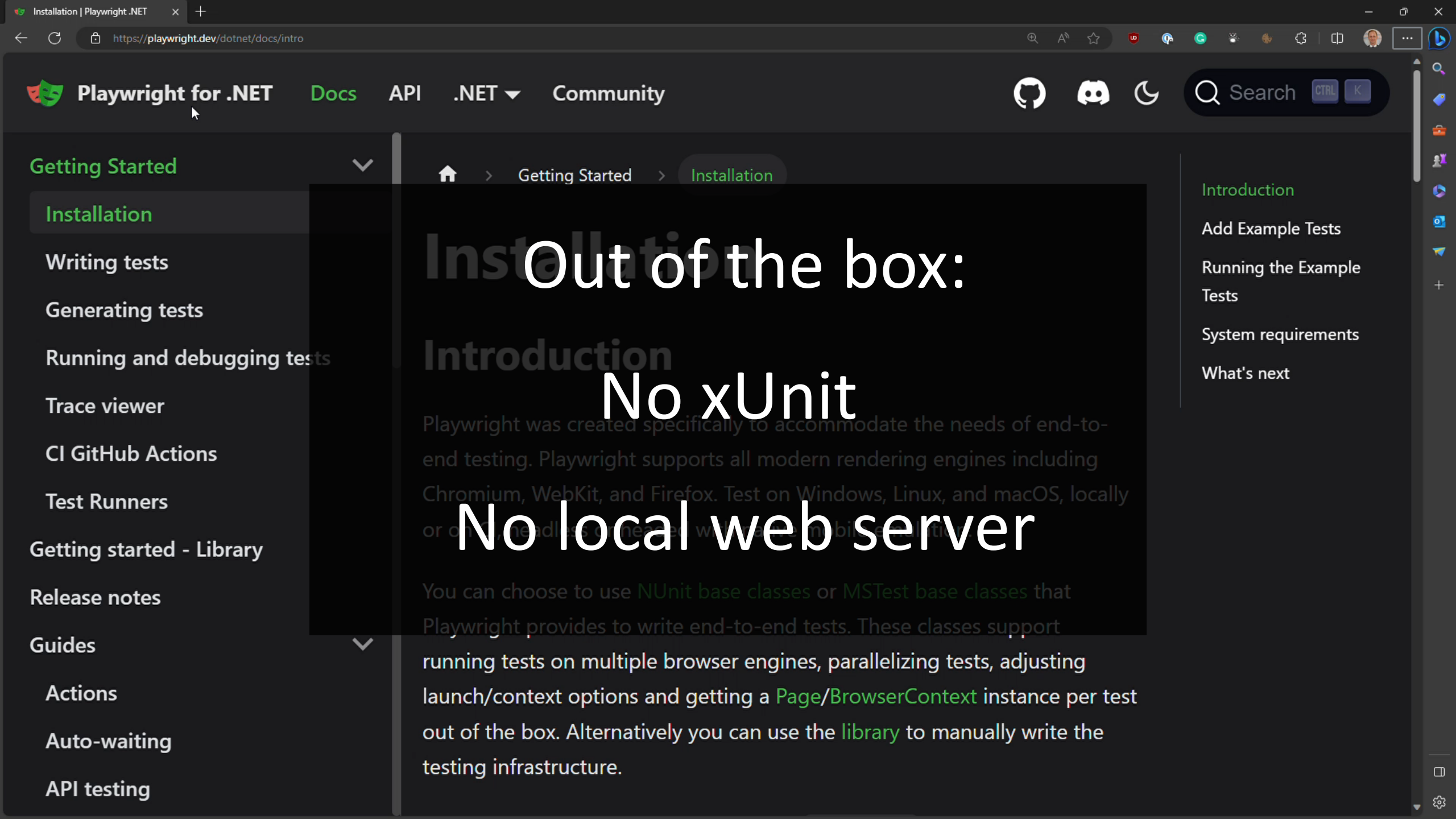
Fast feedback

Maintainable

End-2-end testing



Playwright
playwright.dev/dotnet



Getting Started

Installation

Writing tests

Generating tests

Running and debugging tests

Trace viewer

CI GitHub Actions

Test Runners

Getting started - Library

Release notes

Guides

Actions

Auto-waiting

API testing

Installation

Out of the box:

No xUnit

No local web server

Introduction

Playwright was created specifically to accommodate the needs of end-to-end testing. Playwright supports all modern rendering engines including Chromium, WebKit, and Firefox. Test on Windows, Linux, and macOS, locally or on cloud headless computers with a single command.

You can choose to use `NUnit` base classes or `MSTest` base classes that Playwright provides to write end-to-end tests. These classes support running tests on multiple browser engines, parallelizing tests, adjusting launch/context options and getting a `Page/BrowserContext` instance per test out of the box. Alternatively you can use the `library` to manually write the testing infrastructure.

Introduction

Add Example Tests

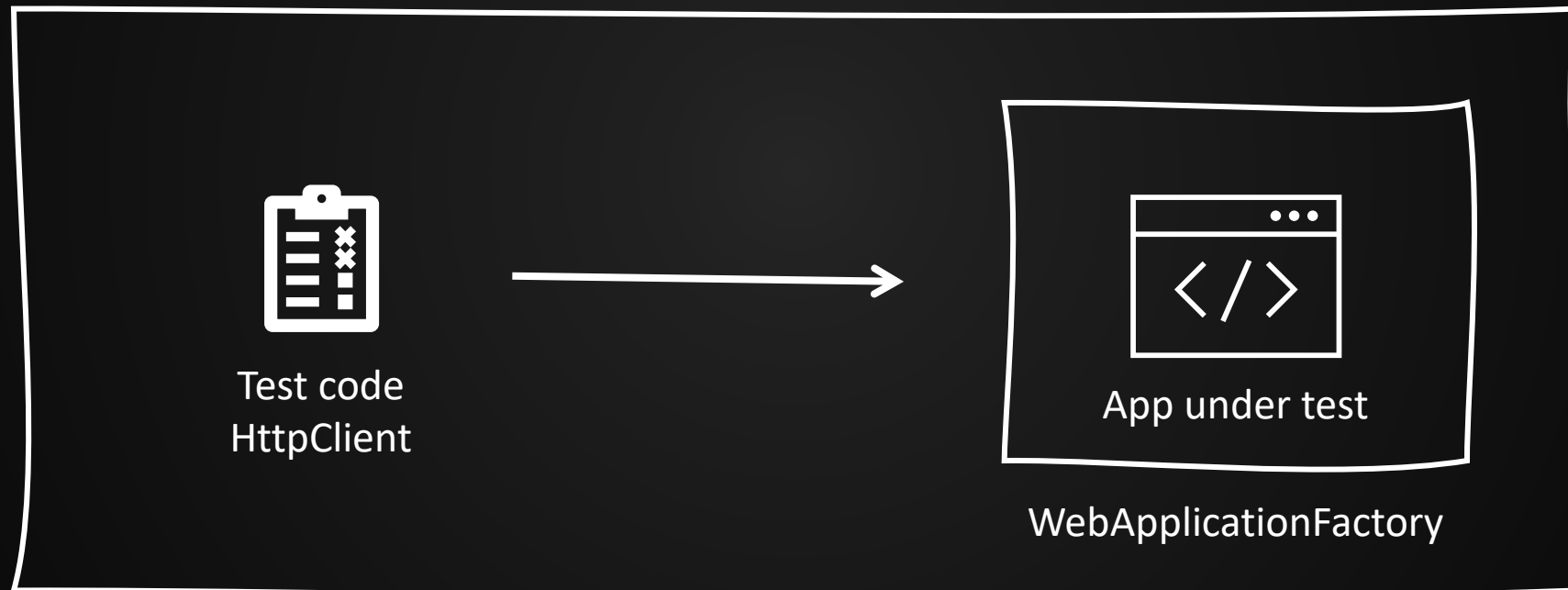
Running the Example Tests

System requirements

What's next

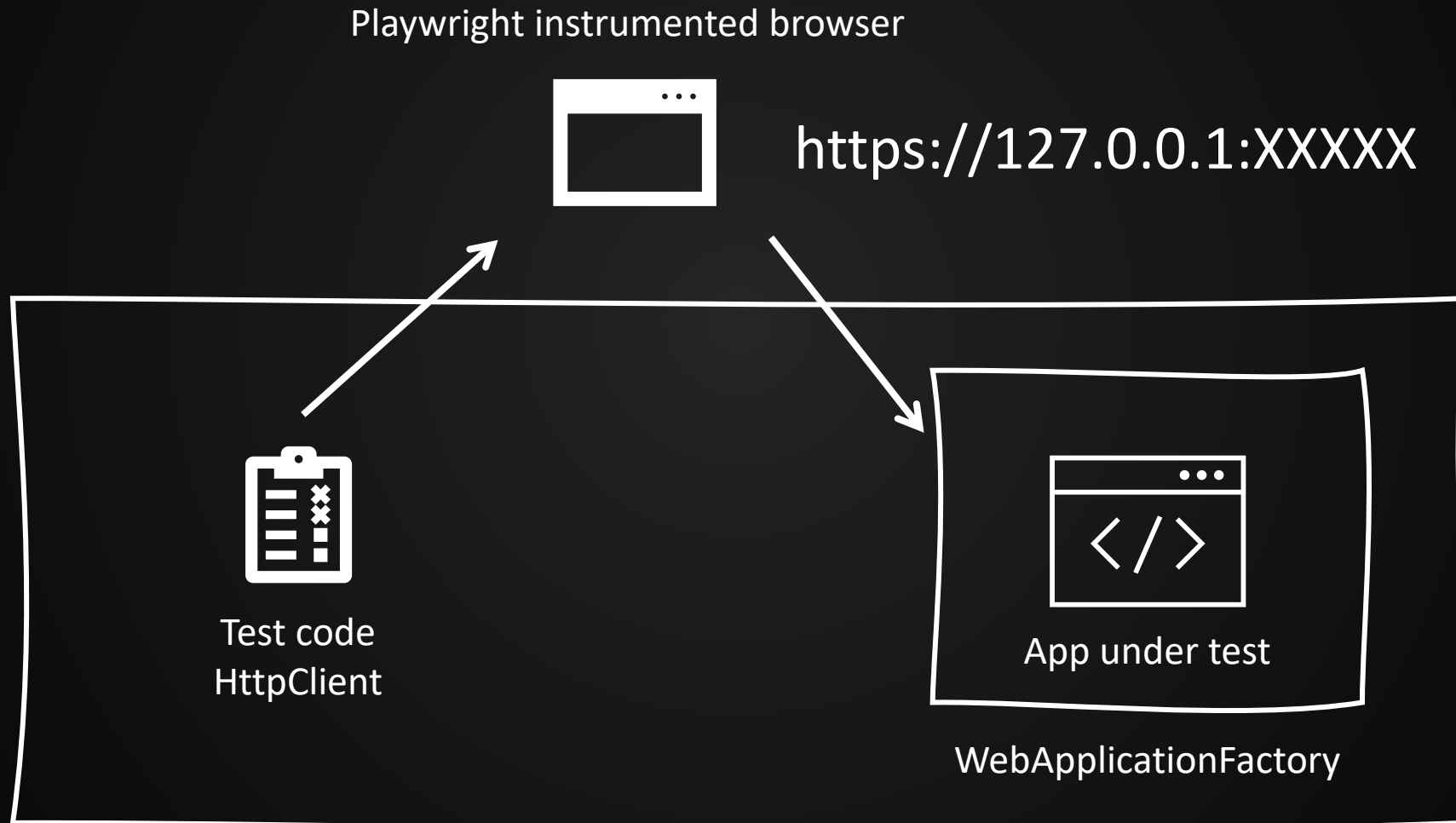
WebApplicationFactory to the rescue

WebApplicationFactory to the rescue



Test running everything in processes

Browser is out of process



Pre-baked demo setup

```
dotnet new blazor -o NdcDemo
dotnet new nunit -o NdcDemo.Tests
dotnet new sln
dotnet sln add .\NdcDemo\
dotnet sln add .\NdcDemo.Tests\
cd .\NdcDemo.Tests\
dotnet add reference ..\NdcDemo\
dotnet add package Microsoft.Playwright
dotnet add package Microsoft.AspNetCore.Mvc.Testing
dotnet add package Verify.Playwright
dotnet add package Verify.NUnit
dotnet build
.\bin\Debug\net8.0\playwright.ps1 install
```

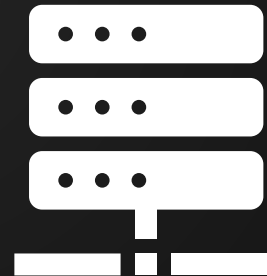
End-2-end testing demo

Weather page WASM
rendered using
HttpClientWeatherRepo



Browser

Weather page server
rendered using
DBWeatherRepo



Blazor App
and API
server



FakeWeatherRepo
Database



End-2-end testing score card

Protection against regressions: **High**

Resistance to refactoring: **High**

Fast feedback: **Low**

Maintainable: **Medium**

Component- or unit-testing



bUnit
bunit.dev

Pre-baked demo setup

```
dotnet add package bunit  
dotnet add package Verify.Bunit
```

Component testing demo

Component testing score card

Protection against regressions: **Medium**

Resistance to refactoring: **High**

Fast feedback: **High**

Maintainable: **High**

What to pick?

	End-2-end	Component
Regression	High	Medium
Refactoring	High	High
Feedback	Low	High
Maintainability	Medium	High

What to pick?

	End-2-end	Component
Regression	High	Medium
Refactoring	High	High
Feedback	Low	High
Maintainability	Medium	High

Learn more:

Playwright: <https://playwright.dev/dotnet>

bUnit: <https://bunit.dev>

Verify: <https://github.com/VerifyTests/Verify>

NdcDemo: <https://github.com/egil/NdcDemo>

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