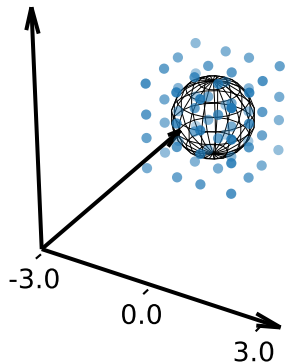


# Simple 3D Normal Vars

Grid, N=64



RNG, N=64

