# OBSrange: A new tool for the precise remote location of Ocean Bottom Seismometers

- Joshua B. Russell <sup>1</sup>, Zachary Eilon<sup>2</sup>, and Stephen G. Mosher<sup>3</sup>
- <sup>4</sup> Department of Earth and Environmental Sciences, Lamont-Doherty Earth
- Observatory of Columbia University, Palisades, NY, USA.
- <sup>2</sup>Department of Earth Science, University of California Santa Barbara,
- Santa Barbara, CA, USA.
- <sup>3</sup>Department of Earth and Environmental Sciences, University of Ottawa,
- Ottawa, Ontario, Canada.

<sup>&</sup>lt;sup>1</sup>jrussell@ldeo.columbia.edu

10 Abstract

As the marine geophysics community continues to instrument the seafloor, data quality and 11 instrument recoverability rely on accurate estimates of instrument locations on the ocean 12 floor. However, freely available software for this estimation does not currently exist. We 13 present OBSrange, an open-source tool for robustly locating ocean bottom seismometers (OBS) on the seafloor using acoustic transponder ranging data. Available in both MATLAB 15 and Python, the algorithm inverts two-way acoustic ranging travel-time data for instrument 16 location, depth, and average water velocity. The tool provides comprehensive estimates of 17 model parameter uncertainty including bootstrap uncertainties for all four parameters as well as an F-test grid search providing a 3D confidence ellipsoid around each station. We validate the tool using a synthetic travel-time dataset and find average horizontal location errors on the order of  $\sim 4$  m. An exploration of survey geometries shows that the so-called 21 "PACMAN" style survey pattern of radius 1 Nm with long ship-tracks towards and away 22 from the instrument is optimal for resolving all parameters, including the trade-off between 23 instrument depth and water velocity. A survey radius of 0.75 Nm is sufficient for accurate 24 horizontal locations (to within ~5 m) with diminishing improvement as radius is increased. 25 Depth and water velocity trade off perfectly for Circle surveys, and Line surveys are unable 26 to resolve the instrument location orthogonal to the survey line; if possible, both geometries should be avoided. We apply our tool to the 2018 Young Pacific ORCA deployment in the south Pacific producing an average RMS data misfit of 1.96 ms with an average instrument drift of  $\sim 170$  m. Observed drifts reveal a clockwise-rotation pattern of  $\sim 500$  km diameter that resembles a cyclonic mesoscale gyre observed in the geostrophic flow field, suggesting a potential use for accurate instrument drifts as a novel proxy for depth-integrated flow through the water column.

### 1 Introduction

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The last two decades have seen a sea change in the longevity, distribution, and sophistication of temporary ocean bottom seismic installations. The proliferation of ocean bottom seismometer (OBS) deployments has opened up new possibilities for understanding the ocean basins (e.g. Lin et al., 2016, Takeo et al., 2016), continental margins (e.g. Eilon and Abers, 2017, Hawley et al., 2016, Janiszewski and Abers, 2015, Lynner and Bodmer, 2017), and even inland submerged environments (e.g. Accardo et al., 2017).

most among these is the inability to directly measure the location of the sensor at the seafloor.
Precise knowledge of station location is essential for almost all seismological analysis. While
the location of the ship is known at the time of deployment, OBS instruments may drift by
up to hundreds of meters from this point due to ocean currents and a non-streamlined basal
profile.

However, even straightforward OBS installations present several unique challenges. Fore-

For broadband OBS deployments, it has long been accepted practice to conduct an acoustic survey in order to triangulate the position of the instrument (i.e., Creager and Dorman, 1982). To accomplish this, ships send non-directional acoustic pulses into the water column. These are received by the OBS transponder which sends its own acoustic pulse in response. The time elapsed between the ship sending and receiving acoustic pulses is proportional to distance, which (for known ship location) may be used to locate the instrument. It is common for this analysis to be conducted by technicians at OBS instrument centers and provided latterly to PIs and data centers as station metadata. Some codes are proprietary intellectual property of the instrument centers, and others are available for a license fee.

However, standard station location algorithms to date are lacking in certain respects.
Water sound speed and even water depth are often assumed *a priori*. Commonly, no correction is made for the movement of the ship. Robust uncertainty analysis, which would allow practitioners to gauge potential location errors, is either not conducted or communicated.

We present an open-source OBS locator software for use by the marine geophysics community. Our efficient inversion algorithm provides station location in three dimensions and solves for depth-averaged water sound speed. We use statistical tools to provide robust uncertainties on the instrument location as well as water velocity. The code is available in both MATLAB and Python to promote accessibility (see Data and Resources). In this article we present the theory behind our algorithm, validate the inversion using synthetic testing, compare its accuracy with a previous tool, and demonstrate its utility with real data. Finally, we use the tool to carefully test a variety of survey patterns and identify an optimal geometry for accurately recovering all model parameters, including the trade-off between depth and water velocity. This study represents a first thorough investigation of survey geometry that will serve to inform future OBS deployments.

# $_{2}$ 2 Algorithm

## $_{73}$ 2.1 The forward problem

Here we outline the forward and inverse problems for inverting acoustic ranging data for instrument location following Creager and Dorman (1982). We wish to locate an instrument which rests at unknown position and depth on the ocean floor (Figure 1). Taking the drop coordinates as the center of a Cartesian coordinate system in which x is positive towards East, y is positive towards North, and z is positive upwards from the sea surface, the instrument lies at location (x, y, z). We account for Earth's ellipticity when converting between geodetic and local ENU coordinates using the WGS84 reference ellipsoid (Agency and Mapping, 2000) and standard coordinate transformations (i.e., Hoffmann-Wellenhof et al., 2001). The time taken for an acoustic pulse to travel from the ship to the instrument and back is a function of the sound speed in water  $(V_P)$ , and the location of the ship, as well as the "turn-around time"  $(\tau)$  that corresponds to the (fixed) processing time between the OBS transducer receiving a ping and sending its response. In detail, we can account for the possibility that if the ship is

under way, its position changes between sending and receiving pings. Thus, the total travel time, T, is:

$$T = \frac{r_s + r_r}{V_P} + \tau \,, \tag{1}$$

88 where

$$r_s = \sqrt{(x_s - x)^2 + (y_s - y)^2 + z^2}$$
 (2)

$$r_r = \sqrt{(x_r - x)^2 + (y_r - y)^2 + z^2}$$
 (3)

Subscript "s" indicates the ship sending a ping and "r" indicates the ship receiving the OBS's response. These positions are related by the velocity ( $\mathbf{u} = (u_x, u_y, 0)$ ) of the ship, which is estimated from the survey data by differencing neighboring survey points:

$$\begin{pmatrix} x_s \\ y_s \\ 0 \end{pmatrix} = \begin{pmatrix} x_r \\ y_r \\ 0 \end{pmatrix} - T \begin{pmatrix} u_x \\ u_y \\ 0 \end{pmatrix}. \tag{4}$$

It follows that, to a close approximation,

$$r_s \approx r_r - T \left( \mathbf{u} \cdot \hat{\mathbf{r}}_r \right)$$

$$= r_r - \delta r \,, \tag{5}$$

where  $\hat{\mathbf{r}}_r$  is the unit-vector pointing from the instrument to the ship at the time of receiving. If we know the distance  $\delta r$ , we can account for the send-receive timing offset related to a change in the ship's position by computing a correction time,  $\delta T = \delta r/V_P$ . Substituting this into equation (1), we have

$$T + \delta T = \frac{2r_r}{V_P} + \tau \,. \tag{6}$$

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If the ship location and travel times between the OBS and ship are known, but the position of the OBS is not, equation (6) can be thought of as a non-linear inverse problem, of the form  $\mathbf{d} = g(\mathbf{m})$ , where  $g(\mathbf{m})$  represents the forward-model. In practice, a limited survey 100 radius makes it difficult to uniquely solve for z,  $V_P$ , and  $\tau$ . Since turn-around time is 101 a parameter provided by the transponder manufacturer, we choose to fix  $\tau$  in order to 102 reduce unnecessary trade-offs in the inversion and more precisely resolve depth and water 103 velocity. Thus, the model contains four parameters:  $\mathbf{m} = \{x, y, z, V_P\}$ . The data,  $\mathbf{d}$ , are a 104 vector of corrected travel times,  $T + \delta T$  (note that  $\delta T$  is itself a function of **m**; this will be 105 adjusted iteratively). Uncorrected travel-time residuals predicted from the starting model 106 with magnitude >500 ms are considered anomalous and are removed before beginning the 107 inversion. This type of problem can be solved iteratively using Newton's method (Menke, 108 2018): 109

$$\mathbf{m}_{k+1} = \mathbf{m}_k + \left[ \mathbf{G}^{\mathrm{T}} \mathbf{G} \right]^{-1} \mathbf{G}^{\mathrm{T}} \left( \mathbf{d} - g(\mathbf{m}_k) \right) , \qquad (7)$$

where **G** is a matrix of partial derivatives:  $G_{ij} = \partial d_i/\partial m_j$ , as follows:

$$\frac{\partial d_i}{\partial x} = -\frac{2(x_i - x)}{V_P r_i} \tag{8}$$

$$\frac{\partial d_i}{\partial y} = -\frac{2(y_i - y)}{V_P r_i} \tag{9}$$

$$\frac{\partial d_i}{\partial z} = \frac{2z}{V_P r_i} \tag{10}$$

$$\frac{\partial d_i}{\partial V_P} = -\frac{2\,r_i}{V_P^2} \,. \tag{11}$$

We use the drop coordinates and water depth (if available from multibeam) as a starting 111 model, along with  $V_P = 1500$  m/s. We fix  $\tau = 13$  ms, which is the default value for all ITC 112 and ORE Offshore and EdgeTech transponders and underwater communications transducers 113 (Ernest Aaron, pers. comm.). There is some degree of trade-off between the water depth and 114 the water velocity. Simplistically, if all survey measurements are made at a constant distance 115 from the station (e.q., if the survey is a circle centered on the station) then these parameters 116 co-vary perfectly. As a result, the inverse problem is ill-posed and, like all mixed-determined 117 problems, requires regularization. We damp perturbations in  $V_P$ , which is not likely to vary 118 substantially from 1500 m/s, and implement global norm damping to stabilize the inversion: 119

$$\mathbf{F} = \begin{bmatrix} \mathbf{G} \\ \mathbf{H} \\ \epsilon^{1/2} \mathbf{I} \end{bmatrix}, \qquad \mathbf{f} = \begin{bmatrix} \mathbf{d} - g(\mathbf{m}) \\ \mathbf{0} \\ \mathbf{0} \end{bmatrix}, \qquad (12)$$

where **I** is the  $4 \times 4$  identity matrix,  $\epsilon = 10^{-10}$ , **H** = diag  $(\gamma_x, \gamma_y, \gamma_z, \gamma_{V_P})$ ,  $\gamma_x = \gamma_y = \gamma_z = 0$ , and  $\gamma_{V_P} = 5 \times 10^{-8}$ . These values for the damping parameters were determined by trial and error and are the defaults in the code. They have been tested on many different survey geometries, and thus, should require little tuning in practice. The equation to be solved becomes:

$$\mathbf{m}_{k+1} = \mathbf{m}_k + \left[ \mathbf{F}^{\mathrm{T}} \mathbf{F} \right]^{-1} \mathbf{F}^{\mathrm{T}} \mathbf{f} . \tag{13}$$

This equation is solved iteratively, until the root-mean-squared (RMS) of the misfit, e, (where  $e = T + \delta T - g(\mathbf{m})$ ) decreases by less than 0.1 ms compared to the previous iteration.

This criterion is typically reached after  $\sim 4$  iterations.

#### 2.3 Errors and uncertainty

In order to estimate the uncertainty in our model, we perform 1,000 bootstrap iterations on 129 survey travel-time data with a balanced resampling approach (Davison et al., 1986). In each 130 iteration the algorithm inverts a random sub-sample of the true data set, with the constraint 131 that all data points are eventually sampled an equal number of times. This approach reduces 132 variance in bias and achieves robust uncertainty estimates in fewer iterations compared to 133 traditional uniform sampling approaches (Hung et al., 2011). Although balanced resampling provides empirical probability distributions of possible model parameters, it does not 135 straightforwardly offer quantitative estimates of model uncertainty because the goodness of 136 data fit for each run in the bootstrap iteration is ignored (that is, within each iteration, a 137 model is found that best fits the randomly sub-sampled dataset, but in the context of the 138 full dataset, the fit and uncertainty of that particular model may be relatively poor). For 139 more statistically robust uncertainty estimates, we perform a grid search over (x, y, z) within 140 a region centered on the bootstrapped mean location,  $(x_{\text{best}}, y_{\text{best}}, z_{\text{best}})$ . For each perturbed 141 location, (x', y', z'), we use an F-test to compare the norm of the data prediction error to the 142 minimum error, assuming they each have a  $\chi^2$  distribution. The effective number of degrees 143 of freedom,  $\nu$  can be approximated as 144

$$\nu \approx N_f - \text{tr}(\mathbf{F}\mathbf{F}_{\text{inv}}),$$
 (14)

where  $\mathbf{F}_{inv} = \left[\mathbf{F}^{T}\mathbf{F}\right]^{-1}\mathbf{F}^{T}$ ,  $N_{f}$  is the length of vector  $\mathbf{f}$ , and tr() denotes the trace. Using the F-test, we can evaluate the statistical probability of the true OBS location departing from our best-fitting location by a given value.

Some care is required in implementing this grid search. Since z covaries with  $V_P$ , varying 148 z quickly leads to large errors in data prediction as  $|z'-z_{\text{best}}|$  increases if one holds  $V_P$ 149 fixed. As a result, it appears as if the gradient in the error surface is very sharp in the z 150 direction, implying this parameter is very well resolved; in fact, the opposite is true. We 151 find the empirical covariance of z and  $V_P$  by performing principal component analysis on the 152 bootstrap model solutions. We then use the largest eigenvector to project perturbations in 153 z within the grid search onto  $V_P$ , adjusting velocity appropriately as we progress through 154 the grid search. 155

#### 56 2.4 Model resolution and trade-offs

In order to quantitatively compare various survey configurations and assess their ability to recover the true model parameters, we calculate the model resolution,  $\mathbf{R}$ , and correlation,  $\mathbf{C}$ , matrices. The  $M \times M$  model resolution matrix is given by (Menke, 2018):

$$\mathbf{R} = \mathbf{G}_{inv}\mathbf{G}\,,\tag{15}$$

where  $\mathbf{G}_{inv} = \left[\mathbf{G}^{T}\mathbf{G} + \mathbf{H}^{T}\mathbf{H} + \epsilon \mathbf{I}\right]^{-1}\mathbf{G}^{T}$ . Since the resolution matrix depends only on the data kernel and applied damping and is thus independent of the data themselves, it reflects strongly the chosen survey geometry. Each model parameter is independently resolved when  $\mathbf{R} = \mathbf{I}$ . Since perfect resolution occurs when  $\mathbf{R}$  is equal to the identity matrix, off-diagonal elements (or "spread") indicate poor model resolution and trade-offs between the respective parameters. The spread of the model resolution matrix is defined as the squared  $L_2$  norm of the difference between  $\mathbf{R}$  and the identity matrix (*Menke*, 2018):

spread(**R**) = 
$$\sum_{i=1}^{M} \sum_{j=1}^{M} [R_{ij} - \delta_{ij}]^2$$
, (16)

where  $\delta_{ij}$  is the Dirac delta function. Therefore, model resolution is perfect when spread( $\mathbf{R}$ ) = 0.

The model correlation matrix (or unit covariance matrix),  $\mathbf{C}$ , describes the mapping of error between model parameters. Given the covariance matrix  $\mathbf{\Sigma}_{\mathrm{m}} = \mathbf{G}_{\mathrm{inv}} \mathbf{G}_{\mathrm{inv}}^{\mathrm{T}}$ , the correlation matrix is defined as:

$$\mathbf{C} = \mathbf{D}^{-1} \mathbf{\Sigma}_{\mathbf{m}} \mathbf{D}^{-1} \,, \tag{17}$$

where  $\mathbf{D} = \mathrm{diag}(\mathbf{\Sigma}_{\mathrm{m}})^{1/2}$  is the diagonal matrix of model parameter standard deviations.

The off diagonal elements of this unitless matrix indicate how model parameters trade off
with one another in the inversion, with negative numbers indicating negatively correlated
parameters and vice versa.

### 176 3 Results

#### 177 3.1 Demonstration on synthetic data

We validated our algorithm by checking that it correctly recovers the (known) location of 178 synthetic test stations. Synthetic two-way travel times were computed by interpolating the 179 ship's position (traveling at an average velocity of 8 kn) within a fixed survey pattern at 180 one-minute intervals, sending straight-line rays to the instrument and back, and adding the 181 turn-around time. This travel time includes the change in ship's position between sending 182 and receiving; since the position of the ship at the time it receives the acoustic pulse is 183 itself dependent on the travel time, in constructing the synthetic dataset we iterated on 184 this value until the time and position converged to give an error of  $< 10^{-6}$  s. Only the 185 location and absolute time at the moment the ship receives the acoustic pulse was recorded 186 for the inversion, mimicking data obtained during real surveys using equipment such as an 187 EdgeTech deck box. We then added Gaussian random noise to the resultant travel times 188 using a standard deviation of 4 ms, to account for measurement noise, errors in ship GPS 189 location, and local changes in water velocity. Lastly, we randomly dropped out  $\sim 20\%$  of the 190

travel time data points, simulating the occasional null return from the acoustic survey. This testing procedure was designed to mimic the idiosyncrasies of real acoustic surveys as closely as possible.

Figure 2 shows the result of an inversion at a single station. For this inversion, we included a correction for a Doppler shift introduced by the ship's motion, estimating ship velocity from the timing and location of survey points. The inversion was successful in locating the OBS station: the estimated location is 3.02 m from the true location (Figure 2). This misfit is extremely small in the context of ~320 m of drift, a survey radius of ~1800 m (1 Nm), and a water depth of ~5300 m. Moreover, the true location falls well within the uncertainty bounds estimated from the F-test and the bootstrap analysis.

In order to obtain statistics on the general quality of the synthetic recovery, we performed 201 this test for 10,000 synthetic OBS stations, as follows: For each iteration, a synthetic station 202 location was determined relative to a fixed drop point by drawing x- and y-drifts from zero-203 centered Gaussian distributions with standard deviations of 100 m (only in rare cases are 204 stations thought to drift further than  $\sim 200$  m). The depth, turn-around time, and average 205 water velocity were similarly randomly selected, with mean values of 5000 m, 13 ms, and 206 1500 m/s and standard deviations of 50 m, 3 ms, and 10 m/s, respectively. For tests of the basic location algorithm, we held the survey geometry constant, using the PACMAN configuration with a radius of 1 Nm (see Section 3.3). 209

The results of these tests show that on average our inversion is highly successful in 210 correctly locating the OBS stations. The mean location errors in the x-, y-, and z-directions 211 were 0.038 m, 0.152 m, and -0.599 m respectively, demonstrating there was no systematic bias 212 in the locations. The mean error in water velocity was indistinguishable from zero, showing 213 that its estimation was also not biased. The mean absolute horizontal location error was 214 2.31 m, with a standard deviation of 1.22 m. 95% of the absolute horizontal station location 215 errors were less than 4.58 m. There was no relationship observed between station drift (i.e., 216 the distance between the synthetic OBS station and the drop point) and the location error, 217

indicating that as long as stations settle within the survey bounds they will be well located.

A corollary to this observation is that location estimates should not be biased by incorrectly recorded drop locations.

We observed a strong trade-off between water velocity and depth, which was responsible for the somewhat larger standard error in station depth estimates, which was 9.6 m. This uncertainty is likely of negligible concern for most OBS practitioners, but if precise depths are important then a survey geometry that includes more tracks towards and away from the station would be preferable (in addition to verification using acoustic echo-sounders that implement precise water-velocity profiles from XBT data).

#### 3.2 Comparison to previous tools

We compared our location algorithm with a tool developed by engineers at Scripps Institution 228 of Oceanography (SIO) that has previously been used to locate OBS on the seafloor. This 229 unpublished tool, hereafter referred to as SIOqs, performs a grid search in x-y holding z fixed 230 at the reported drop-point depth and assuming a water velocity of 1500 m/s and turn-around 231 time of 13 ms. The grid search begins with grid cells of  $100 \times 100$  m and iteratively reduces 232 their size to  $0.1\times0.1$  m. In contrast to our algorithm, SIOqs does not account for: 1) the 233  $\delta T$  (Doppler) correction due to the changing ship position between sending and receiving, 234 2) the ellipsoidal shape of the Earth when converting between latitude-longitude and x-y, 235 3) variations in z and  $V_p$ , and 4) automated identification and removal of low-quality travel-236 time data. Furthermore, SIOqs provides no information about uncertainty or resolution of 237 model parameters. 238

To quantitatively compare our algorithm with SIOgs, as well as the importance of the 4 additional features that our algorithm includes, we performed 8 separate inversions of a synthetic dataset for a PACMAN survey geometry with 1 Nm radius and 4 ms of Gaussian noise added to the travel-time data (Figure 3). For the synthetic experiment, the instrument drifted 447 m from the drop point, settling to 5050 m depth with a water velocity of 1520 m/s

and turn-around time of 14 ms. We inverted using the complete *OBSrange* algorithm as well
as several variants where parameters were damped or removed to assess their importance;
details of the inversions including the starting models are given in table 1. Our algorithm
estimated the horizontal position of the instrument to within ~1.5 m of the true location
with a data RMS misfit of 4.2 ms, while *SIOgs* located it ~42 m from the true position
with an RMS of 22.8 ms, far beyond the 95% F-test contour (Figure 3a). Our algorithm
recovered the true depth and water velocity to within 5 m and 1 m/s, respectively, even
when assuming an incorrect turn-around time of 13 ms.

The SIOqs tool was very susceptible to anomalous travel-time data, which are a common 252 occurrence in real survey data and are thought to result from out-of-plane acoustic reflections 253 or multiples of earlier pulses. Inversion SIOqs no QC included a single anomalous travel-time 254 measurement 2000 ms from its true value, causing the station to be mislocated by  $\sim 130$  m 255 with a travel-time residual RMS of  $\sim$ 193 ms. We found that if several such erroneous 256 travel-time data are included in the SIO inversion, a horizontal location misfit on the order 257 of  $\sim 1000$  m can result. Although such outliers can be manually discarded, they could 258 potentially be overlooked. As mentioned, our method includes a quality control step based 259 on travel-time residuals of the starting location that removes such anomalous residuals with magnitudes >500 ms. 261

Inversions using our method that did not solve for z and/or  $V_p$  resulted in the largest 262 instrument location errors. With depth held constant at 5000 m (Fix-Z), the instrument 263 was mislocated by  $\sim 8.5$  m and water velocity underestimated by  $\sim 14$  m/s. Similarly, with 264  $V_p$  held constant  $(Fix-V_p)$ , the instrument was located  $\sim 9$  m from its true position, and the 265 estimated depth was  $\sim 70$  m too shallow. In the case where both depth and water velocity 266 were held constant (XY-only), we observed a location misfit of  $\sim 40$  m, similar to that of the 267 SIOgs tool. The strong trade-off between depth and water velocity means that one cannot 268 be confidently recovered without also solving for the other, and failing to solve for one (or 269 both) results in larger location errors. 270

In addition to showing the full potential of OBSrange, we demonstrate the importance 271 of accounting for Earth's ellipsoidal shape when converting latitude and longitude to x-y. 272 The travel-time residuals of SIOqs (Figure 3b) display both a static shift from 0 ms as well 273 as an azimuthal dependence. The shift of approximately -20 ms is a combination of the 274 incorrectly assumed station depth, water velocity, and turn-around time and accounts for 275 most of the data misfit. The azimuthal variation observed in the travel-time residuals of 276 SIOgs is due to both the incorrect horizontal location of the instrument as well as the failure 277 to account for Earth's ellipsoidal shape when converting from geographic coordinates to x-278 y. Failing to account for the ellipsoid produces a 2-theta azimuthal pattern in the residuals 279 that becomes increasingly strong as survey radius increases and at lower latitudes. For this 280 synthetic test with a survey radius of 1 Nm ( $\sim$ 1852 m) at 7.5°S, the ellipsoid produced a 281  $\sim 10$  m apparent shift to the northern and southern ship positions. The 2-theta ellipsoid 282 anomaly had a peak-to-peak amplitude of  $\sim 5.5$  ms. Correcting for this anomaly slightly 283 improved our ability to accurately recover station depth and water velocity; however, it did 284 not significantly effect the the horizontal location estimate, owing to the roughly symmetric 285 survey pattern. For non-symmetric surveys, including those with a strong back-azimuthal 286 variation in good acoustic returns, the horizontal location bias that results from improper ellipticity corrections is likely to be more significant.

The "Doppler" corrections ( $\delta T$  in equation (6)) applied to the two-way travel times provided only a very small improvement to the estimated horizontal instrument locations ( $\sim 3.5$  m improvement in mean horizontal location and  $\sim 2.5$  m reduction in  $r_{xy}$  RMS misfit). The effectiveness of these corrections depend strongly on the accuracy of the shipboard GPS as well as its position relative to the acoustic receiver. Their accuracy also depends on the ability to reconstruct the ship's radial velocity, which can be difficult to achieve if large swaths of the survey fail to return soundings.

#### 3.3 Exploration of survey pattern geometries

In order to evaluate which survey patterns are optimal for accurately locating instruments on the seafloor, we conducted 17 synthetic surveys of varying geometry and size. For these 298 tests, we attempted to mimic real-world experimental uncertainty as closely as possible. 299 Each parameter  $(x, y, z, V_p)$  was treated as a Gaussian random variable with a predeter-300 mined mean and standard deviation (see Section 3.1 for means and standard deviations). 301 Additionally,  $\tau$  was varied with a mean value of 13 ms and standard deviation of 3 ms to sim-302 ulate uncertainty in this assumed parameter. For each survey configuration, we applied the 303 OBSrange algorithm to 10,000 realizations drawn from these distributions in order to fully 304 explore the limits of each survey type. Synthetic data were calculated in the same way as 305 in previous sections with  $\sim 20\%$  of the data points randomly removed. To further simulate 306 realistic data loss due to "shadowing" effects associated with topography obstructing the 307 acoustic propagation path, we removed three sectors of data with random central azimuth 308 and half-width standard deviation of 20° for each realization (excluding *Line* surveys). All 309 survey points <100 m from the drop point were retained. 310

The resulting RMS misfits for each model parameter and survey type are shown in Fig-311 ure 4a-c. The most well-resolved parameter for all survey types is the horizontal location 312 of the instrument on the seafloor,  $r_{xy}$ . With the exception of Line surveys, all survey types 313 resolve horizontal location to within 100 m. The *Line* surveys fail to resolve the instrument location along the direction orthogonal to the ship track (RMS  $\sim$ 700 m) but succeed in 315 resolving its location parallel to the line (RMS  $\sim 4$  m). This is also shown in plots of model 316 resolution (Figure 5), where model parameter y is unresolved for a ship track parallel to 317 the x-direction. The PACMAN survey with radius greater than 0.75-1 Nm and the 1 Nm 318 Diamond survey perform best with horizontal RMS misfits of <5 m. Although the PAC-319 MAN and Diamond surveys perform nearly equally well in our synthetic test, we prefer 320 the former since its quasi-circular pattern results in a smaller Doppler correction (i.e., the 321 ship remains at a nearly constant radius from the instrument for most of the survey). The 322

 $^{323}$  PACMAN survey recovers the horizontal location to within 10 m even for a survey with  $^{324}$  radius of 0.5 Nm.

Horizontal misfit decreases as survey radius increases. However, larger surveys require 325 more time at each site and thus, are undesirable. The improvement in misfit with increasing 326 survey size saturates at large radius, and the diminishing return can be quantified by a 327 trade-off parameter,  $\lambda$ , defined as the product between total survey length and horizontal 328 misfit,  $\delta r_{xy}$  (Figure 4d). The ideal survey size corresponding to a minimum in this parameter 329 occurs at 0.75 Nm radius for the PACMAN survey geometry. The decrease in horizontal 330 misfit with increasing radius for PACMAN surveys is given by  $\nabla r_{xy}$  in Figure 4e (see also 331 Figure S2, available in the electronic supplement to this article). The rate of horizontal misfit 332 improvement with increasing radius quickly approaches zero beyond a radius of 0.75–1 Nm. 333 Depth and water velocity are best resolved by the PACMAN geometry with radius 334  $\geq 1$  Nm, recovering z and  $V_P$  to within 10 m and 3 m/s, respectively. Due to strong trade-offs, 335 both depth and water velocity are poorly resolved by the Circle as well as small (<0.5 Nm) 336 PACMAN surveys. This trade-off can be seen in the resolution and correlation matrices for 337 the Circle (Figure 5). The radial portions of the PACMAN survey are key for successfully 338 resolving the z- $V_P$  trade-off. The Line survey poorly estimates depth (RMS  $\sim 200$  m) but resolves water velocity to within  $\sim 5$  m/s.

The 1 Nm radius Cross and Triangle survey geometries recover x, y, z, and  $V_p$  similarly well and are comparable in performance to PACMAN of radius 0.5–0.75 Nm. However, for the same radius of 1 Nm, the PACMAN survey yields the lowest RMS misfits, outperforming all other geometries tested. Therefore, the PACMAN survey pattern with radius 0.75–1 Nm is the optimal geometry for accurately locating instruments on the seafloor. Even with  $\tau$  varying from the assumed value of 13 ms, we were able to resolve all parameters with high precision, suggesting that the inversion is robust to uncertainties in turn-around time less than  $\sim$ 3 ms.

#### 49 3.4 Application to PacificArray deployment

We applied the location algorithm to acoustic surveys carried out during the Young Pacific ORCA (OBS Research into Convecting Asthenosphere) deployment in the central Pacific ocean during April and May of 2018 (Gaherty et al., 2018). The OBS array comprised 30 SIO broadband instruments each equipped with a Model ITC-3013 transponder and deployed from the R/V Kilo Moana in water depths of ∼4400-4800 m. Acoustic surveys were carried out using an EdgeTech 8011M Acoustic Transceiver command and ranging unit, attached to a hull-mounted 12 kHz transducer. The relatively calm seas allowed for ideal survey geometry at almost all sites, with a ship speed of ≤8 knots at a maximum radius of ∼1.3 Nm.

An example station inversion, as well as the graphical outputs of the location software, 358 is shown in Figures 6-8. Ship velocity is estimated from the survey data by differencing 359 neighboring survey points. In theory, this could be used to correct Doppler shifts (Figure 360 6c) in travel time (as in the synthetic tests), but we found that this correction did not 361 substantially improve data fit for real stations and so did not apply it to this data set, 362 although it is included as an option in the location codes. The small RMS data misfit 363 of  $\sim 1.6$  ms attests to the quality of the survey measurements and the appropriateness of 364 our relatively simple location algorithm (Figure 6d). The southwestwards drift of  $\sim 340~\mathrm{m}$ (Figure 7) demonstrates that ocean currents can substantially displace the final OBS location from their surface drop point. The F-test 95% confidence bounds are 5-6 m in the horizontal directions and 10–12 m in depth (Figure 8). 368

The 30 stations in this array drifted an average distance of 170 m. The mean data RMS misfit was 1.96 ms and the estimated 95th percentile horizontal location error based on the bootstrap analysis was 1.13 m. The water depth estimated by the inversion was systematically shallower than that measured using the shipboard multibeam instrument, differing by an average value of 18.6 m. Assuming the multibeam depths, which are computed using a water sound speed profile that is validated daily by XBT measurements, are correct, this discrepancy indicates that the inversion systematically overestimates sound speed slightly.

Without accurate seafloor corroboration from an ROV, it is not possible to directly verify 376 the locations of stations within the Pacific ORCA array. However, we obtain indirect support 377 for the success of the location algorithm by considering the drift of all stations within this 378 array (Figure 9). Taken together, the direction and magnitude of drift depicts a pattern of 379 clockwise rotation with a minimum diameter of  $\sim 500$  km. This pattern is consistent with a 380 meso-scale cyclonic gyre, with a direction, location, and approximate size that is consonant 381 with large-scale patterns of geostrophic flow observed in this location roughly within the 382 time frame of the deployment (see Figure S1, available in the electronic supplement to this 383 article). The fact that we are able to discern this pattern from our estimated locations is 384 a testament to the accuracy of the OBSrange algorithm. This observation also raises the 385 intriguing possibility of using OBS instruments as ad hoc depth-integrated flow meters for 386 the oceans.

#### 3 4 Discussion

A reliable tool for accurately locating instruments on the seafloor is paramount, given the growing number of ocean bottom deployments. We present the first such open-source OBS locator code that is freely available to the scientific community. One of the primary features of the tool is its ability to provide robust confidence bounds on the 3D instrument position on the seafloor, which will inform recovery cruise efforts as well as provide accurate station metadata which essentially all seismic analyses rely on. Furthermore, this article represents the first systematic exploration of survey geometries that we are aware of, which will help streamline future OBS deployments.

The PACMAN survey geometry with a radius of  $\sim 1$  Nm is optimal for accurately recovering all model parameters in the synthetic tests (Figure 4), including the depth-water velocity trade-off. Typical horizontal locations errors for such a configuration are on the order of  $\sim 4$  m. A radius of 0.75 Nm is sufficient for accurate horizontal location (to within

 $\sim$ 5 m) but with increased RMS error in instrument depth and water velocity. However, the smaller 0.75 Nm radius survey reduces the total survey duration by  $\sim 25\%$  compared to 402 the 1 Nm survey ( $\sim$ 38 min compared to  $\sim$ 50 min for an average ship velocity of 8 kn). If 403 depth/velocity estimates are of lesser importance and/or time is limited, the smaller 0.75 Nm 404 radius may be desirable. A survey radius larger than 1 Nm is likely not warranted, requiring 405 more ship time at each site for little improvement in misfit. Additionally, failed acoustic 406 returns are more likely to occur at greater distances from the instrument, resulting in data 407 gaps which will negatively impact the inversion. Some ship captains prefer only to steam 408 along straight lines; in such cases, the *Diamond* survey with 1 Nm radius is a viable alter-400 native, given its comparable performance to the PACMAN geometry (Figure 4a-c). The 410 radial legs of the survey where the ship travels toward and away from the instrument are 411 crucial for resolving the depth-velocity trade-off. For this reason, the Circle configuration 412 cannot independently resolve depth and water velocity and should be avoided. 413

The Line geometry warrants additional discussion as it is commonly used for locating OBS during active-source experiments because it is often the simplest pattern. However, the instrument location perpendicular to the line cannot be resolved. This is evident from the resolution matrix as well as the synthetic bootstrap tests. Parallel to the line, the instrument location is resolved quite well (to within  $\sim 4$  m). The instrument depth is also poorly resolved with RMS of  $\sim 200$  m. In order to resolve both horizontal dimensions and depth, an alternative survey geometry with a range of ship-track azimuths (or even two perpendicular lines crossing the instrument, such as the Cross geometry) may be used.

Observations of instrument drift from seasurface to seafloor are byproducts of the location algorithm if instrument drop points are precisely recorded. Figure 9 highlights both the precision of the *OBSrange* algorithm as well as the potential for using instrument drift as an oceanographic observation. A clockwise rotation pattern in instrument drift is observed across the Young Pacific ORCA network that is consistent with a large cyclonic mesoscale feature, providing novel point measurements of depth-integrated flow through the water column that could be used to calibrate models of the vertical shear (Ryan Abernathey, pers. comm.). With the further proliferation of seafloor data providing broader spatial and temporal sampling, measurements such as these could be used to estimate vertical structure of the water column. The network-wide depth-averaged water velocity is ~1505 m/s with standard deviation ~4.5 m/s, consistent with the regional decadal average for the month of April (~1509 m/s) from the 2009 World Ocean Database (see Data and Resources).

We find that the Doppler travel-time corrections improve RMS travel-time misfit by only 434  $\sim 0.5 \text{ ms} \ (\sim 11\% \text{ reduction})$  for the synthetic test (Figure 3) and do not improve RMS misfit 435 for the real data. However, the test shows a reduction in horizontal errors of  $\sim 2.5$  m ( $\sim 40\%$ ) 436 when using the correction, and therefore, we include the Doppler correction as an option 437 in the code. One possible reason why the corrections fail to improve the travel-time misfit 438 for real data may simply be the inability to accurately estimate ship velocity resulting from 439 poor GPS spatial precision and/or poor spatial-temporal sampling along the ship tracks, 440 especially when large data gaps are present. Additionally, the algorithm does not include a travel-time correction to account for a possible offset in the GPS receiver and the acoustic 442 transponder relative to the instrument (i.e. it is assumed that they are colocated). Let us consider a worst-case scenario where the GPS and transponder are at opposite ends of the ship and one is closer to the instrument by  $\sim 30$  m. For a 1 Nm radius survey with the instrument at 5 km depth, the travel-time difference due to the separation would be  $\sim$ 14 ms. However, for quasi-circular geometries such as *PACMAN*, this timing error will be static around the perimeter of the circle effecting primarily the depth and water velocity; 448 Thus, it should not significantly effect the estimated horizontal instrument location. 440

# 5 Conclusion

We present *OBSrange*, a new open-source tool for robustly locating OBS on the seafloor.

Two-way travel times between the ship and OBS are inverted for horizontal instrument

position, instrument depth and depth-averaged water velocity. Uncertainties are calculated for all four parameters using bootstrap resampling, and an F-test grid search provides a 3D 454 confidence ellipsoid around the station. The tool is validated using a synthetic travel-time 455 dataset yielding typical horizontal location errors on the order of ~4 m. Various survey 456 geometries are explored through synthetic tests, and we find that the PACMAN survey 457 configuration with  $\sim 1$  Nm radius is the optimal geometry for robustly recovering the true 458 instrument position while minimizing the trade-off between depth and water velocity. The 459 Circle configuration is unable to resolve depth and water velocity and should be avoided. The 460 Line survey pattern, commonly used in short-period OBS deployments, recovers instrument 461 location parallel to the line but has no resolution in the orthogonal direction. If instrument 462 depth and/or water velocity are of particular importance, a survey pattern such as PACMAN 463 is desirable, which contains long ship tracks toward and away from the instrument. If depth 464 and water velocity are of lesser importance and/or time is restricted, a PACMAN survey 465 of radius  $\sim 0.75$  Nm is sufficient for resolving horizontal position to  $\sim 5$  m. The tool is applied to the 2018 Young Pacific ORCA deployment yielding an average RMS data misfit of 467 1.96 ms and revealing a clockwise-rotation pattern in the instrument drifts with a diameter of  $\sim 500$  km that correlates with a cyclonic mesoscale feature. This observation further demonstrates the precision of OBSrange and suggests the possibility of utilizing instrument drift data as an oceanographic tool for estimating depth-integrated flow through the water column.

# <sub>473</sub> 6 Data and Resources

The complete OBSrange code is available in both MATLAB and Python at [insert IRIS SeisCode link]. All 2018 Young Pacific ORCA survey data are available upon request by contacting the author J.B. Russell. Geostrophic flow and dynamic sea level measurements are provided by Copernicus Marine Environment Monitoring Service (CMEMS) at

http://marine.copernicus.eu/services-portfolio/access-to-products/?option=com\_csw&view=details&prod
(last accessed October 2018). Ocean sound speed profiles compiled from the 2009 World
Ocean Database by Brian Dushaw are available at http://staff.washington.edu/dushaw/WOA/
(last accessed October 2018).

# $_{ ext{\tiny 182}}$ 7 Acknowledgments

The authors thank the captain, crew, and engineers of the R/V Kilo Moana who made the 483 deployment possible as well as the Scripps Institution of Oceanography engineers aboard the 484 vessel who provided the OBS instrumentation and whose expertise contributed greatly to 485 the success of the Young Pacific ORCA deployment. This work was supported by NSF grant 486 OCE-1658214 (Z. Eilon) as well as an NSF Graduate Research Fellowship DGE-16-44869 487 (J.B. Russell). The authors additionally thank Ernest Aaron for key conversations on the 488 acoustic equipment as well as sharing the SIO location code written by Paul Georgief, Ryan 489 P. Abernathey for guidance interpreting instrument drift in relation to ocean dynamics, and William Menke for insightful conversations on model resolution in the presence of prior 491 constraints. Finally, we thank Leah Mosher for her assistance with Figure 1 of the article.

- Joshua B. Russell
- Department of Earth and Environmental Sciences
- Lamont-Doherty Earth Observatory of Columbia University
- 496 61 Route 9W PO Box 1000
- Palisades, New York 10964 U.S.A.

498

- **Zachary Eilon**
- 500 Department of Earth Science
- 501 **2116 Webb Hall**
- 502 University of California Santa Barbara
- 503 Santa Barbara, California 93106 U.S.A.

504

- 505 Stephen G. Mosher
- Department of Earth and Environmental Sciences
- 507 University of Ottawa
- Office Number 15034, 120 University Private
- 509 Ottawa, Ontario
- 510 Canada K1N 6N5

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Table 1: Details of the synthetic tests in Figure 3 for a PACMAN survey of radius 1 Nm and 5050 m instrument depth. Final model parameters for OBSrange inversions are the average of 1000 bootstrap iterations. Parameters that are held fixed during the inversion are denoted in italics and their final values omitted. Parameters x and y are displayed as distance from the drop location.

ine drop locat			ellipsoid	GPS	remove		x	$\mathbf{y}$	${f z}$	$\mathbf{V_p}$
Model Name	method	$\delta \mathbf{T}$	correction	correction	bad data		(m)	(m)	(m)	(m/s)
OBSrange	OBSrange	Yes	Yes	Yes	Yes	initial	0	0	-5000	1500
						final	199	-399	-5047	1519
						true	200	-400	-5050	1520
						RMS	1.9	2.2	9.9	2.7
No Doppler	OBSrange	No	Yes	Yes	Yes	initial	0	0	-5000	1500
						final	200	-396	-5041	1518
						true	200	-400	-5050	1520
						RMS	1.9	4.6	12.4	3.4
No Ellipsoid	OBSrange	Yes	No	Yes	Yes	initial	0	0	-5000	1500
						final	200	-399	-5055	1522
						true	200	-400	-5050	1520
						RMS	1.9	2.8	10.9	3.1
No GPS	OBSrange	Yes	Yes	No	Yes	initial	0	0	-5000	1500
						final	198	-398	-5022	1512
						true	200	-400	-5050	1520
						RMS	2.8	3.4	30.1	8.8
$\mathbf{Fix}\text{-}V_p$	OBSrange	Yes	Yes	Yes	Yes	initial	0	0	-5000	1500
						final	192	-393	-4977	-
						true	200	-400	-5050	1520
						RMS	8.2	7.6	73.3	20.0
Fix-Z	OBSrange	Yes	Yes	Yes	Yes	initial	0	0	-5000	1500
						final	194	-395	-	1506
						true	200	-400	-5050	1520
						RMS	5.8	5.4	50.0	13.6
XY-only	OBSrange	Yes	Yes	Yes	Yes	initial	0	0	-5000	1500
						final	177	-367	-	-
						true	200	-400	-5050	1520
						RMS	26.0	34.6	50.0	20.0
SIOgs	Grid Search	No	No	No	Yes	initial	0	0	-5000	1500
						final	177	-365	-	-
						true	200	-400	-5050	1520
						RMS	23.4	35.0	50.0	20.0
SIOgs no QC	Grid Search	No	No	No	No	initial	0	0	-5000	1500
						final	508	-498	-	-
						true	200	-400	-5050	1520
						RMS	307.7	97.7	50.0	20.0

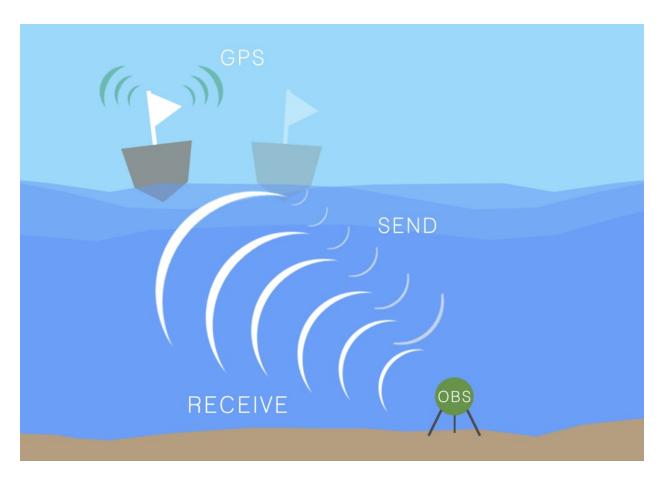


Figure 1: Schematic of the acoustic ranging procedure. A 12 kHz acoustic pulse is sent from ship to OBS. After a time  $\tau$ , the OBS returns the acoustic signal to the ship at its new position. The difference in these send- and receive-times is referred to as the "Doppler" correction,  $\delta T$ . From this schematic, it is clear that only ship tracks traveling toward or away from the instrument will result in a non-zero  $\delta T$ .

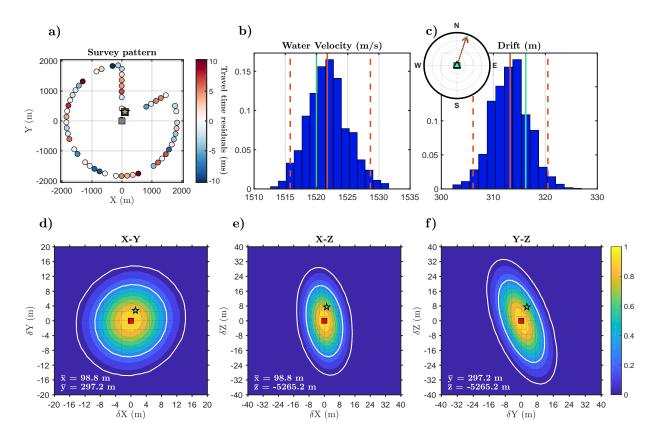


Figure 2: Test of location algorithm using synthetic data. A comparison of the true input values (green star and lines) with the inverted model parameters (red circle and red solid lines) demonstrates that the location, depth, and water velocity are extremely well recovered, and the estimated uncertainties on these parameters are consonant with the actual misfit. Top three plots show slices through the F-test surface, contoured by probability. Bottom two plots show histograms from a bootstrap analysis with 95th percentile values indicated by dashed red lines. Inset shows the direction of true (green dashed) and estimated (red) drift with respect to the starting location.

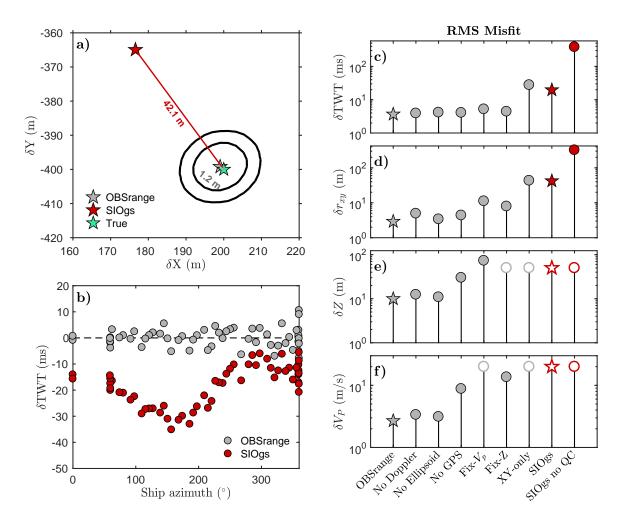


Figure 3: Synthetic test of OBSrange performance (gray symbols) compared with the SIO tool (red symbols) for a PACMAN survey of radius 1 Nm. a) Map view comparing the OBSrange and SIO inverted instrument locations with the true location in green. Black contours show the 68% and 95% confidence from the OBSrange F-test. b) Two-way travel time (TWT) residuals for both methods as a function of ship azimuth from the true station location. c) TWT and d-f) model parameter RMS misfits for 8 inversions, where closed symbols represent parameters that are solved for in the inversion and open symbols are parameters that remain fixed throughout the inversion. The horizontal instrument location misfit is given by  $\delta r_{xy} = \sqrt{\delta x^2 + \delta y^2}$ . Stars in c-f mark the inversion results shown in a) and b). See table 1 for details of each inversion.

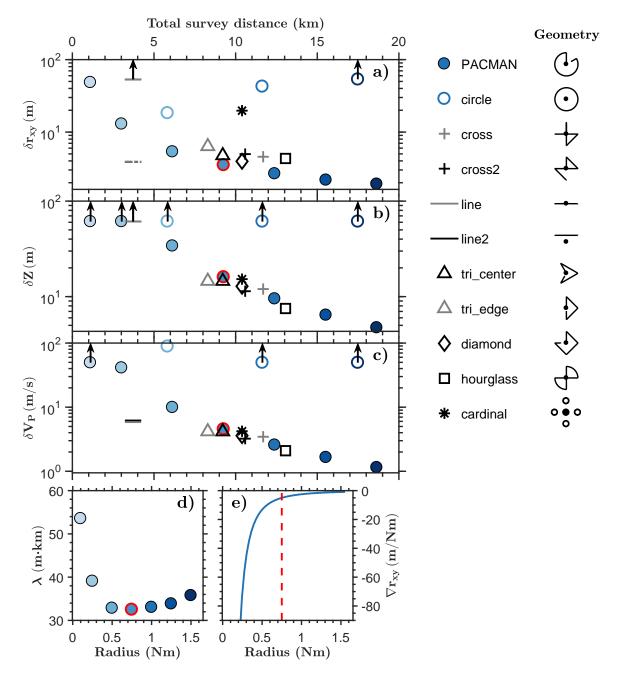


Figure 4: a–c) RMS model parameter misfits for 10,000 synthetic survey realizations of various survey geometries with varying radii: PACMAN, Circle, Cross, Diamond, Line, and Triangle. Each survey geometry is shown to the left of its respective legend entry. Horizontal instrument location misfit is again given by  $\delta r_{xy} = \sqrt{\delta x^2 + \delta y^2}$ . Open stars for the line tests denote misfit in the direction running parallel to the line (x-direction for these tests). d) Quantification of diminishing improvement as radius of PACMAN survey is increased, where  $\lambda$  is the product between survey radius and  $\delta r_{xy}$ . The lowest (ideal) value of  $\lambda$  occurs at a radius of 0.75 Nm. e) Change in the rate of improvement of horizontal location misfit with increasing PACMAN survey radius ( $\nabla r_{xy}$ ), where the dashed line indicates minimum  $\lambda$ . Improvements in horizontal misfit become negligible as radius increases beyond 0.75–1 Nm.

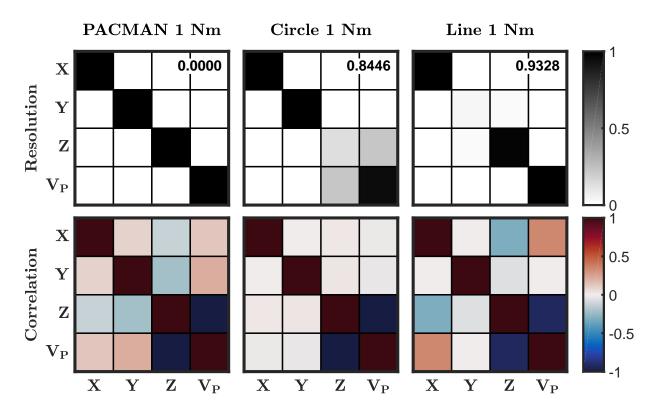


Figure 5: Model resolution and correlation matrices for 3 survey configurations of radius 1 Nm: (left) PACMAN, (center) Circle, and (right) Line. The Line survey is parallel to the x-direction. spread( $\mathbf{R}$ ) is listed at the top right of each resolution matrix. A spread of zero signifies good model resolution for all parameters.

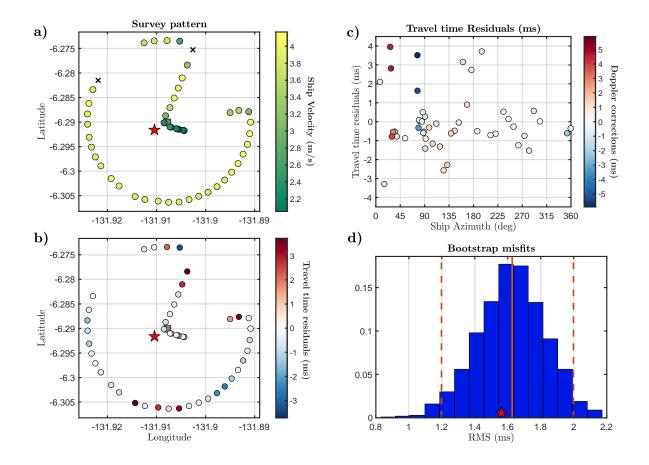


Figure 6: Example inversion at station EC03 in the 2018 Young Pacific ORCA deployment. a) Map view of acoustic survey; colored circles are successful acoustic range measurements, black crosses are bad measurements rejected by automatic quality control (greater than 500 ms from predicted travel time), grey square is drop location, red star is final location. b) Map view of data residuals based on travel times computed using bootstrap mean station location. c) Data residuals plotted as a function of azimuth, colored by the computed Doppler correction (not used in this inversion). d) Histogram of data RMS from the bootstrap; the RMS of the final model is shown as a red star.

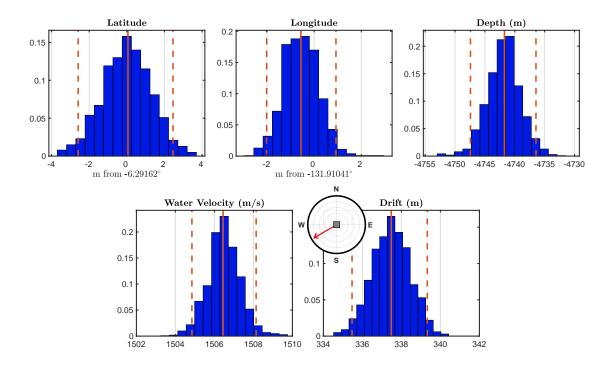


Figure 7: Histograms of model parameters from the bootstrap inversion of station EC03 in the 2018 Young Pacific ORCA deployment. Red solid line shows mean value, while dashed lines indicate 95th percentiles. Latitude and longitude are plotted in meters from the mean point, for ease of interpretation. The inset plot shows the mean drift azimuth from the drop location (grey square).

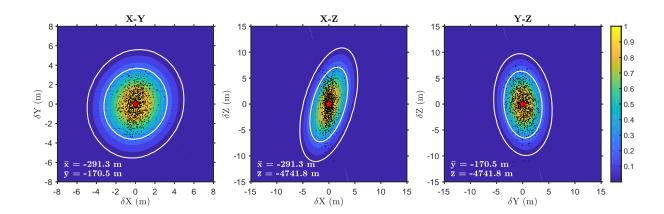


Figure 8: Three orthogonal slices through the F-test probability volume for station EC03 in the 2018 Young Pacific ORCA deployment, contoured by probability of true station location relative to the best fitting inverted location  $(\bar{x}, \bar{y}, \bar{z})$ , indicated by the red star. White contours show 68% and 95% contours. Black dots show individual locations from the bootstrap analysis (Figure 7).

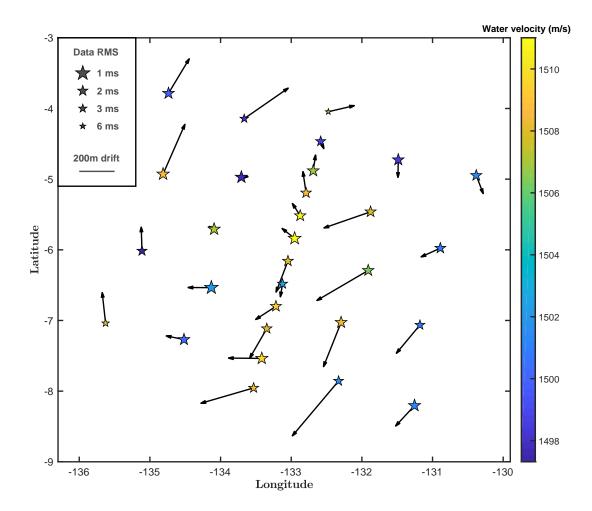


Figure 9: Pacific ORCA deployment, showing drift directions and magnitudes of each OBS instrument relative to their drop points, as well as the water velocity at each location. Note that drift arrows are not to geographic scale. The systematic clock-wise pattern of drift within the water column resembles a meso-scale cyclonic feature moving through this region approximately during the deployment (see Figure S1, available in the electronic supplement to this article). Station symbol sizes are inversely scaled to acoustic travel time data misfit.