

**OBSrange: A new tool for the precise remote location
of Ocean Bottom Seismometers**

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Abstract

11 As the marine geophysics community continues to instrument the seafloor, data quality and
 12 instrument recoverability rely on accurate estimates of instrument locations on the ocean
 13 floor. However, freely available software for this estimation does not currently exist. We
 14 present *OBSrange*, an open-source tool for robustly locating ocean bottom seismometers
 15 (OBS) on the seafloor using acoustic transponder ranging data. Available in both MATLAB
 16 and Python, the algorithm inverts two-way acoustic ranging travel-time data for instrument
 17 location, depth, and average water velocity. The tool provides comprehensive estimates of
 18 model parameter uncertainty including bootstrap uncertainties for all four parameters as
 19 well as an F-test grid search providing a 3D confidence ellipsoid around each station. We
 20 validate the tool using a synthetic travel-time dataset and find average horizontal location
 21 errors on the order of ~ 4 m. An exploration of survey geometries shows that the so-called
 22 “*PACMAN*” style survey pattern of radius 1 Nm with long ship-tracks towards and away
 23 from the instrument is optimal for resolving all parameters, including the trade-off between
 24 instrument depth and water velocity. A survey radius of 0.75 Nm is sufficient for accurate
 25 horizontal locations (to within ~ 5 m) with diminishing improvement as radius is increased.
 26 Depth and water velocity trade off perfectly for *Circle* surveys, and *Line* surveys are unable
 27 to resolve the instrument location orthogonal to the survey line; if possible, both geometries
 28 should be avoided. We apply our tool to the 2018 Young Pacific ORCA deployment in the
 29 south Pacific producing an average RMS data misfit of 1.96 ms with an average instrument
 30 drift of ~ 170 m. Observed drifts reveal a clockwise-rotation pattern of ~ 500 km diameter
 31 that resembles a cyclonic mesoscale gyre observed in the geostrophic flow field, suggesting
 32 a potential use for accurate instrument drifts as a novel proxy for depth-integrated flow
 33 through the water column.

1 Introduction

The last two decades have seen a sea change in the longevity, distribution, and sophistication of temporary ocean bottom seismic installations. The proliferation of ocean bottom seismometer (OBS) deployments has opened up new possibilities for understanding the ocean basins (e.g. *Lin et al.*, 2016, *Takeo et al.*, 2016), continental margins (e.g. *Eilon and Abers*, 2017, *Hawley et al.*, 2016, *Janiszewski and Abers*, 2015, *Lynner and Bodmer*, 2017), and even inland submerged environments (e.g. *Accardo et al.*, 2017).

However, even straightforward OBS installations present several unique challenges. Foremost among these is the inability to directly measure the location of the sensor at the seafloor. Precise knowledge of station location is essential for almost all seismological analysis. While the location of the ship is known at the time of deployment, OBS instruments may drift by up to hundreds of meters from this point due to ocean currents and a non-streamlined basal profile.

For broadband OBS deployments, it has long been accepted practice to conduct an acoustic survey in order to triangulate the position of the instrument (i.e., *Creager and Dorman*, 1982). To accomplish this, ships send non-directional acoustic pulses into the water column. These are received by the OBS transponder which sends its own acoustic pulse in response. The time elapsed between the ship sending and receiving acoustic pulses is proportional to distance, which (for known ship location) may be used to locate the instrument. It is common for this analysis to be conducted by technicians at OBS instrument centers and provided latterly to PIs and data centers as station metadata. Some codes are proprietary intellectual property of the instrument centers, and others are available for a license fee.

However, standard station location algorithms to date are lacking in certain respects. Water sound speed and even water depth are often assumed *a priori*. Commonly, no correction is made for the movement of the ship. Robust uncertainty analysis, which would allow practitioners to gauge potential location errors, is either not conducted or communicated.

We present an open-source OBS locator software for use by the marine geophysics community. Our efficient inversion algorithm provides station location in three dimensions and solves for depth-averaged water sound speed. We use statistical tools to provide robust uncertainties on the instrument location as well as water velocity. The code is available in both MATLAB and Python to promote accessibility (see Data and Resources). In this article we present the theory behind our algorithm, validate the inversion using synthetic testing, compare its accuracy with a previous tool, and demonstrate its utility with real data. Finally, we use the tool to carefully test a variety of survey patterns and identify an optimal geometry for accurately recovering all model parameters, including the trade-off between depth and water velocity. This study represents a first thorough investigation of survey geometry that will serve to inform future OBS deployments.

2 Algorithm

2.1 The forward problem

Here we outline the forward and inverse problems for inverting acoustic ranging data for instrument location following *Creager and Dorman* (1982). We wish to locate an instrument which rests at unknown position and depth on the ocean floor (Figure 1). Taking the drop coordinates as the center of a Cartesian coordinate system in which x is positive towards East, y is positive towards North, and z is positive upwards from the sea surface, the instrument lies at location (x, y, z) . We account for Earth’s ellipticity in converting geodetic coordinates to local ENU coordinates using the WGS84 reference ellipsoid (*Agency and Mapping*, 2000) and standard coordinate transformations from *Hoffmann-Wellenhof et al.* (2001). The time taken for an acoustic pulse to travel from the ship to the instrument and back is a function of the sound speed in water (V_P), and the location of the ship, as well as the “turn-around time” (τ) that corresponds to the (fixed) processing time between the OBS transducer receiving a ping and sending its response. In detail, we can account for the possibility that if the ship is

under way, its position changes between sending and receiving pings. Thus, the total travel time, T , is:

$$T = \frac{r_s + r_r}{V_P} + \tau, \quad (1)$$

where

$$r_s = \sqrt{(x_s - x)^2 + (y_s - y)^2 + z^2} \quad (2)$$

$$r_r = \sqrt{(x_r - x)^2 + (y_r - y)^2 + z^2}. \quad (3)$$

Subscript “ s ” indicates the ship sending a ping and “ r ” indicates the ship receiving the OBS’s response. These positions are related by the velocity ($\mathbf{u} = (u_x, u_y, 0)$) of the ship, which is estimated from the survey data by differencing neighboring survey points:

$$\begin{pmatrix} x_s \\ y_s \\ 0 \end{pmatrix} = \begin{pmatrix} x_r \\ y_r \\ 0 \end{pmatrix} - T \begin{pmatrix} u_x \\ u_y \\ 0 \end{pmatrix}. \quad (4)$$

It follows that, to a close approximation,

$$\begin{aligned} r_s &\approx r_r - T(\mathbf{u} \cdot \hat{\mathbf{r}}_r) \\ &= r_r - \delta r, \end{aligned} \quad (5)$$

where $\hat{\mathbf{r}}_r$ is the unit-vector pointing from the instrument to the ship at the time of receiving. If we know the distance δr , we can account for the send-receive timing offset related to a change in the ship’s position by computing a correction time, $\delta T = \delta r/V_P$.

96 Substituting this into equation (1), we have

$$T + \delta T = \frac{2r_r}{V_P} + \tau. \quad (6)$$

97 **2.2 The inverse problem**

98 If the ship location and travel times between the OBS and ship are known, but the position
 99 of the OBS is not, equation (6) can be thought of as a non-linear inverse problem, of the
 100 form $\mathbf{d} = g(\mathbf{m})$, where $g(\mathbf{m})$ represents the forward-model. In practice, a limited survey
 101 radius makes it difficult to uniquely solve for z , V_P , and τ . Since turn-around time is
 102 a parameter provided by the transponder manufacturer, we choose to fix τ in order to
 103 reduce unnecessary trade-offs in the inversion and more precisely resolve depth and water
 104 velocity. Thus, the model contains four parameters: $\mathbf{m} = \{x, y, z, V_P\}$. The data, \mathbf{d} , are a
 105 vector of corrected travel times, $T + \delta T$ (note that δT is itself a function of \mathbf{m} ; this will be
 106 adjusted iteratively). Uncorrected travel-time residuals predicted from the starting model
 107 with magnitude >500 ms are considered anomalous and are removed before beginning the
 108 inversion. This type of problem can be solved iteratively using Newton's method (*Menke*,
 109 2018):

$$\mathbf{m}_{k+1} = \mathbf{m}_k + [\mathbf{G}^T \mathbf{G}]^{-1} \mathbf{G}^T (\mathbf{d} - g(\mathbf{m}_k)), \quad (7)$$

110 where \mathbf{G} is a matrix of partial derivatives: $G_{ij} = \partial d_i / \partial m_j$, as follows:

$$\frac{\partial d_i}{\partial x} = -\frac{2(x_i - x)}{V_P r_i} \quad (8)$$

$$\frac{\partial d_i}{\partial y} = -\frac{2(y_i - y)}{V_P r_i} \quad (9)$$

$$\frac{\partial d_i}{\partial z} = \frac{2z}{V_P r_i} \quad (10)$$

$$\frac{\partial d_i}{\partial V_P} = -\frac{2 r_i}{V_P^2}. \quad (11)$$

111 We use the drop coordinates and water depth (if available from multibeam) as a starting
 112 model, along with $V_P = 1500$ m/s. We fix $\tau = 13$ ms, which is the default value for all ITC
 113 and ORE Offshore and EdgeTech transponders and underwater communications transducers
 114 (Ernest Aaron, *pers. comm.*). There is some degree of trade-off between the water depth and
 115 the water velocity. Simplistically, if all survey measurements are made at a constant distance
 116 from the station (*e.g.*, if the survey is a circle centered on the station) then these parameters
 117 co-vary perfectly. As a result, the inverse problem is ill-posed and, like all mixed-determined
 118 problems, requires regularization. We damp perturbations in V_P , which is not likely to vary
 119 substantially from 1500 m/s, and implement global norm damping to stabilize the inversion:

$$\mathbf{F} = \begin{bmatrix} \mathbf{G} \\ \mathbf{H} \\ \epsilon^{1/2} \mathbf{I} \end{bmatrix}, \quad \mathbf{f} = \begin{bmatrix} \mathbf{d} - g(\mathbf{m}) \\ \mathbf{0} \\ \mathbf{0} \end{bmatrix}, \quad (12)$$

120 where \mathbf{I} is the 4×4 identity matrix, $\epsilon = 10^{-10}$, $\mathbf{H} = \text{diag}(\gamma_x, \gamma_y, \gamma_z, \gamma_{V_P})$, $\gamma_x = \gamma_y = \gamma_z = 0$,
 121 and $\gamma_{V_P} = 5 \times 10^{-8}$. These values for the damping parameters were determined by trial
 122 and error and are the defaults in the code. They have been tested on many different survey
 123 geometries, and thus, should require little tuning in practice. The equation to be solved
 124 becomes:

$$\mathbf{m}_{k+1} = \mathbf{m}_k + [\mathbf{F}^T \mathbf{F}]^{-1} \mathbf{F}^T \mathbf{f}. \quad (13)$$

This equation is solved iteratively, until the root-mean-squared (RMS) of the misfit, e , (where $e = T + \delta T - g(\mathbf{m})$) decreases by less than 0.1 ms compared to the previous iteration. This criterion is typically reached after ~ 4 iterations.

2.3 Errors and uncertainty

In order to estimate the uncertainty in our model, we perform 1,000 bootstrap iterations on survey travel-time data with a balanced resampling approach (*Davison et al.*, 1986). In each iteration the algorithm inverts a random sub-sample of the true data set, with the constraint that all data points are eventually sampled an equal number of times. This approach reduces variance in bias and achieves robust uncertainty estimates in fewer iterations compared to traditional uniform sampling approaches (*Hung et al.*, 2011). Although balanced resampling provides empirical probability distributions of possible model parameters, it does not straightforwardly offer quantitative estimates of model uncertainty because the goodness of data fit for each run in the bootstrap iteration is ignored (that is, within each iteration, a model is found that best fits the randomly sub-sampled dataset, but in the context of the full dataset, the fit and uncertainty of that particular model may be relatively poor). For more statistically robust uncertainty estimates, we perform a grid search over (x, y, z) within a region centered on the bootstrapped mean location, $(x_{\text{best}}, y_{\text{best}}, z_{\text{best}})$. For each perturbed location, (x', y', z') , we use an F-test to compare the norm of the data prediction error to the minimum error, assuming they each have a χ^2 distribution. The effective number of degrees of freedom, ν can be approximated as

$$\nu \approx N_f - \text{tr}(\mathbf{F}\mathbf{F}_{\text{inv}}), \quad (14)$$

where $\mathbf{F}_{\text{inv}} = [\mathbf{F}^T \mathbf{F}]^{-1} \mathbf{F}^T$, N_f is the length of vector \mathbf{f} , and $\text{tr}()$ denotes the trace. Using the F-test, we can evaluate the statistical probability of the true OBS location departing from our best-fitting location by a given value.

Some care is required in implementing this grid search. Since z covaries with V_P , varying z quickly leads to large errors in data prediction as $|z' - z_{\text{best}}|$ increases if one holds V_P fixed. As a result, it appears as if the gradient in the error surface is very sharp in the z direction, implying this parameter is very well resolved; in fact, the opposite is true. We find the empirical covariance of z and V_P by performing principal component analysis on the bootstrap model solutions. We then use the largest eigenvector to project perturbations in z within the grid search onto V_P , adjusting velocity appropriately as we progress through the grid search.

2.4 Model resolution and trade-offs

In order to quantitatively compare various survey configurations and assess their ability to recover the true model parameters, we calculate the model resolution, \mathbf{R} , and correlation, \mathbf{C} , matrices. The $M \times M$ model resolution matrix is given by (Menke, 2018):

$$\mathbf{R} = \mathbf{G}_{\text{inv}} \mathbf{G}, \quad (15)$$

where $\mathbf{G}_{\text{inv}} = [\mathbf{G}^T \mathbf{G} + \mathbf{H}^T \mathbf{H} + \epsilon \mathbf{I}]^{-1} \mathbf{G}^T$. Since the resolution matrix depends only on the data kernel and applied damping and is thus independent of the data themselves, it reflects strongly the chosen survey geometry. Each model parameter is independently resolved when $\mathbf{R} = \mathbf{I}$. Since perfect resolution occurs when \mathbf{R} is equal to the identity matrix, off-diagonal elements (or “spread”) indicate poor model resolution and trade-offs between the respective parameters. The spread of the model resolution matrix is defined as the squared L_2 norm of the difference between \mathbf{R} and the identity matrix (Menke, 2018):

$$\text{spread}(\mathbf{R}) = \sum_{i=1}^M \sum_{j=1}^M [R_{ij} - \delta_{ij}]^2, \quad (16)$$

where δ_{ij} is the Dirac delta function. Therefore, model resolution is perfect when $\text{spread}(\mathbf{R}) = 0$.

The model correlation matrix (or unit covariance matrix), \mathbf{C} , describes the mapping of error between model parameters. Given the covariance matrix $\mathbf{\Sigma}_m = \mathbf{G}_{\text{inv}} \mathbf{G}_{\text{inv}}^T$, the correlation matrix is defined as:

$$\mathbf{C} = \mathbf{D}^{-1} \mathbf{\Sigma}_m \mathbf{D}^{-1}, \quad (17)$$

where $\mathbf{D} = \text{diag}(\mathbf{\Sigma}_m)^{1/2}$ is the diagonal matrix of model parameter standard deviations. The off diagonal elements of this unitless matrix indicate how model parameters trade off with one another in the inversion, with negative numbers indicating negatively correlated parameters and vice versa.

3 Results

3.1 Demonstration on synthetic data

We validated our algorithm by checking that it correctly recovers the (known) location of synthetic test stations. Synthetic two-way travel times were computed by interpolating the ship's position (traveling at an average velocity of 8 kn) within a fixed survey pattern at one-minute intervals, sending straight-line rays to the instrument and back, and adding the turn-around time. This travel time includes the change in ship's position between sending and receiving; since the position of the ship at the time it receives the acoustic pulse is itself dependent on the travel time, in constructing the synthetic dataset we iterated on this value until the time and position converged to give an error of $< 10^{-6}$ s. Only the location and absolute time at the moment the ship receives the acoustic pulse was recorded for the inversion, mimicking data obtained during real surveys using equipment such as an EdgeTech deck box. We then added Gaussian random noise to the resultant travel times using a standard deviation of 4 ms, to account for measurement noise, errors in ship GPS location, and local changes in water velocity. Lastly, we randomly dropped out $\sim 20\%$ of the

travel time data points, simulating the occasional null return from the acoustic survey. This testing procedure was designed to mimic the idiosyncrasies of real acoustic surveys as closely as possible.

Figure 2 shows the result of an inversion at a single station. For this inversion, we included a correction for a Doppler shift introduced by the ship’s motion, estimating ship velocity from the timing and location of survey points. The inversion was successful in locating the OBS station: the estimated location is 3.02 m from the the true location (Figure 2). This misfit is extremely small in the context of ~ 320 m of drift, a survey radius of ~ 1800 m (1 Nm), and a water depth of ~ 5300 m. Moreover, the true location falls well within the uncertainty bounds estimated from the F-test and the bootstrap analysis.

In order to obtain statistics on the general quality of the synthetic recovery, we performed this test for 10,000 synthetic OBS stations, as follows: For each iteration, a synthetic station location was determined relative to a fixed drop point by drawing x- and y-drifts from zero-centered Gaussian distributions with standard deviations of 100 m (only in rare cases are stations thought to drift further than ~ 200 m). The depth, turn-around time, and average water velocity were similarly randomly selected, with mean values of 5000 m, 13 ms, and 1500 m/s and standard deviations of 50 m, 3 ms, and 10 m/s, respectively. For tests of the basic location algorithm, we held the survey geometry constant, using the *PACMAN* configuration with a radius of 1 Nm (see Section 3.3).

The results of these tests show that on average our inversion is highly successful in correctly locating the OBS stations. The mean location errors in the x-, y-, and z-directions were 0.038 m, 0.152 m, and -0.599 m respectively, demonstrating there was no systematic bias in the locations. The mean error in water velocity was indistinguishable from zero, showing that its estimation was also not biased. The mean absolute horizontal location error was 2.31 m, with a standard deviation of 1.22 m. 95% of the absolute horizontal station location errors were less than 4.58 m. There was no relationship observed between station drift (*i.e.*, the distance between the synthetic OBS station and the drop point) and the location error,

indicating that as long as stations settle within the survey bounds they will be well located. A corollary to this observation is that location estimates should not be biased by incorrectly recorded drop locations.

We observed a strong trade-off between water velocity and depth, which was responsible for the somewhat larger standard error in station depth estimates, which was 9.6 m. This uncertainty is likely of negligible concern for most OBS practitioners, but if precise depths are important then a survey geometry that includes more tracks towards and away from the station would be preferable (in addition to verification using acoustic echo-sounders that implement precise water-velocity profiles from XBT data).

3.2 Comparison to previous tools

We compared our location algorithm with a tool developed by engineers at Scripps Institution of Oceanography (SIO) that has previously been used to locate OBS on the seafloor. This unpublished tool, hereafter referred to as *SIOgs*, performs a grid search in x - y holding z fixed at the reported drop-point depth and assuming a water velocity of 1500 m/s and turn-around time of 13 ms. The grid search begins with grid cells of 100×100 m and iteratively reduces their size to 0.1×0.1 m. In contrast to our algorithm, *SIOgs* does not account for: 1) the δT (Doppler) correction due to the changing ship position between sending and receiving, 2) the ellipsoidal shape of the Earth when converting between latitude-longitude and x - y , 3) variations in z and V_p , and 4) automated identification and removal of low-quality travel-time data. Furthermore, *SIOgs* provides no information about uncertainty or resolution of model parameters.

To quantitatively compare our algorithm with *SIOgs*, as well as the importance of the 4 additional features that our algorithm includes, we performed 8 separate inversions of a synthetic dataset for a *PACMAN* survey geometry with 1 Nm radius and 4 ms of Gaussian noise added to the travel-time data (Figure 3). For the synthetic experiment, the instrument drifted 447 m from the drop point, settling to 5050 m depth with a water velocity of 1520 m/s

and turn-around time of 14 ms. We inverted using the complete *OBSrange* algorithm as well as several variants where parameters were damped or removed to assess their importance; details of the inversions including the starting models are given in table 1. Our algorithm estimated the horizontal position of the instrument to within ~ 1.5 m of the true location with a data RMS misfit of 4.2 ms, while *SIOgs* located it ~ 42 m from the true position with an RMS of 22.8 ms, far beyond the 95% F-test contour (Figure 3a). Our algorithm recovered the true depth and water velocity to within 5 m and 1 m/s, respectively, even when assuming an incorrect turn-around time of 13 ms.

The *SIOgs* tool was very susceptible to anomalous travel-time data, which are a common occurrence in real survey data and are thought to result from out-of-plane acoustic reflections or multiples of earlier pulses. Inversion *SIOgs no QC* included a single anomalous travel-time measurement 2000 ms from its true value, causing the station to be mislocated by ~ 130 m with a travel-time residual RMS of ~ 193 ms. We found that if several such erroneous travel-time data are included in the SIO inversion, a horizontal location misfit on the order of ~ 1000 m can result. Although such outliers can be manually discarded, they could potentially be overlooked. As mentioned, our method includes a quality control step based on travel-time residuals of the starting location that removes such anomalous residuals with magnitudes > 500 ms.

Inversions using our method that did not solve for z and/or V_p resulted in the largest instrument location errors. With depth held constant at 5000 m (*Fix-Z*), the instrument was mislocated by ~ 8.5 m and water velocity underestimated by ~ 14 m/s. Similarly, with V_p held constant (*Fix- V_p*), the instrument was located ~ 9 m from its true position, and the estimated depth was ~ 70 m too shallow. In the case where both depth and water velocity were held constant (*XY-only*), we observed a location misfit of ~ 40 m, similar to that of the *SIOgs* tool. The strong trade-off between depth and water velocity means that one cannot be confidently recovered without also solving for the other, and failing to solve for one (or both) results in larger location errors.

In addition to showing the full potential of *OBStrange*, we demonstrate the importance of accounting for Earth’s ellipsoidal shape when converting latitude and longitude to x - y . The travel-time residuals of *SIOgs* (Figure 3b) display both a static shift from 0 ms as well as an azimuthal dependence. The shift of approximately -20 ms is a combination of the incorrectly assumed station depth, water velocity, and turn-around time and accounts for most of the data misfit. The azimuthal variation observed in the travel-time residuals of *SIOgs* is due to both the incorrect horizontal location of the instrument as well as the failure to account for Earth’s ellipsoidal shape when converting from geographic coordinates to x - y . Failing to account for the ellipsoid produces a 2-theta azimuthal pattern in the residuals that becomes increasingly strong as survey radius increases and at lower latitudes. For this synthetic test with a survey radius of 1 Nm (~ 1852 m) at 7.5°S , the ellipsoid produced a ~ 10 m apparent shift to the northern and southern ship positions. The 2-theta ellipsoid anomaly had a peak-to-peak amplitude of ~ 5.5 ms. Correcting for this anomaly slightly improved our ability to accurately recover station depth and water velocity; however, it did not significantly effect the the horizontal location estimate, owing to the roughly symmetric survey pattern. For non-symmetric surveys, including those with a strong back-azimuthal variation in good acoustic returns, the horizontal location bias that results from improper ellipticity corrections is likely to be more significant.

The “Doppler” corrections (δT in equation (6)) applied to the two-way travel times provided only a very small improvement to the estimated horizontal instrument locations (~ 3.5 m improvement in mean horizontal location and ~ 2.5 m reduction in r_{xy} RMS misfit). The effectiveness of these corrections depend strongly on the accuracy of the shipboard GPS as well as its position relative to the acoustic receiver. Their accuracy also depends on the ability to reconstruct the ship’s radial velocity, which can be difficult to achieve if large swaths of the survey fail to return soundings.

3.3 Exploration of survey pattern geometries

In order to evaluate which survey patterns are optimal for accurately locating instruments on the seafloor, we conducted 17 synthetic surveys of varying geometry and size. For these tests, we attempted to mimic real-world experimental uncertainty as closely as possible. Each parameter (x , y , z , V_p) was treated as a Gaussian random variable with a predetermined mean and standard deviation (see Section 3.1 for means and standard deviations). Additionally, τ was varied with a mean value of 13 ms and standard deviation of 3 ms to simulate uncertainty in this assumed parameter. For each survey configuration, we applied the *OBSrange* algorithm to 10,000 realizations drawn from these distributions in order to fully explore the limits of each survey type. Synthetic data were calculated in the same way as in previous sections with $\sim 20\%$ of the data points randomly removed. To further simulate realistic data loss due to “shadowing” effects associated with topography obstructing the acoustic propagation path, we removed three sectors of data with random central azimuth and half-width standard deviation of 20° for each realization (excluding *Line* surveys). All survey points < 100 m from the drop point were retained.

The resulting RMS misfits for each model parameter and survey type are shown in Figure 4a–c. The most well-resolved parameter for all survey types is the horizontal location of the instrument on the seafloor, r_{xy} . With the exception of *Line* surveys, all survey types resolve horizontal location to within 100 m. The *Line* surveys fail to resolve the instrument location along the direction orthogonal to the ship track (RMS ~ 700 m) but succeed in resolving its location parallel to the line (RMS ~ 4 m). This is also shown in plots of model resolution (Figure 5), where model parameter y is unresolved for a ship track parallel to the x-direction. The *PACMAN* survey with radius greater than 0.75–1 Nm and the 1 Nm *Diamond* survey perform best with horizontal RMS misfits of < 5 m. Although the *PACMAN* and *Diamond* surveys perform nearly equally well in our synthetic test, we prefer the former since its quasi-circular pattern results in a smaller Doppler correction (i.e., the ship remains at a nearly constant radius from the instrument for most of the survey). The

PACMAN survey recovers the horizontal location to within 10 m even for a survey with radius of 0.5 Nm.

Horizontal misfit decreases as survey radius increases. However, larger surveys require more time at each site and thus, are undesirable. The improvement in misfit with increasing survey size saturates at large radius, and the diminishing return can be quantified by a trade-off parameter, λ , defined as the product between total survey length and horizontal misfit, δr_{xy} (Figure 4d). The ideal survey size corresponding to a minimum in this parameter occurs at 0.75 Nm radius for the *PACMAN* survey geometry. The decrease in horizontal misfit with increasing radius for *PACMAN* surveys is given by ∇r_{xy} in Figure 4e (see also Figure S2, available in the electronic supplement to this article). The rate of horizontal misfit improvement with increasing radius quickly approaches zero beyond a radius of 0.75–1 Nm.

Depth and water velocity are best resolved by the *PACMAN* geometry with radius ≥ 1 Nm, recovering z and V_P to within 10 m and 3 m/s, respectively. Due to strong trade-offs, both depth and water velocity are poorly resolved by the *Circle* as well as small (< 0.5 Nm) *PACMAN* surveys. This trade-off can be seen in the resolution and correlation matrices for the *Circle* (Figure 5). The radial portions of the *PACMAN* survey are key for successfully resolving the z - V_P trade-off. The *Line* survey poorly estimates depth (RMS ~ 200 m) but resolves water velocity to within ~ 5 m/s.

The 1 Nm radius *Cross* and *Triangle* survey geometries recover x , y , z , and V_p similarly well and are comparable in performance to *PACMAN* of radius 0.5–0.75 Nm. However, for the same radius of 1 Nm, the *PACMAN* survey yields the lowest RMS misfits, outperforming all other geometries tested. Therefore, the *PACMAN* survey pattern with radius 0.75–1 Nm is the optimal geometry for accurately locating instruments on the seafloor. Even with τ varying from the assumed value of 13 ms, we were able to resolve all parameters with high precision, suggesting that the inversion is robust to uncertainties in turn-around time less than ~ 3 ms.

3.4 Application to PacificArray deployment

We applied the location algorithm to acoustic surveys carried out during the Young Pacific ORCA (OBS Research into Convecting Asthenosphere) deployment in the central Pacific ocean during April and May of 2018 (*Gaherty et al.*, 2018). The OBS array comprised 30 SIO broadband instruments each equipped with a Model ITC-3013 transponder and deployed from the R/V Kilo Moana in water depths of ~ 4400 – 4800 m. Acoustic surveys were carried out using an EdgeTech 8011M Acoustic Transceiver command and ranging unit, attached to a hull-mounted 12 kHz transducer. The relatively calm seas allowed for ideal survey geometry at almost all sites, with a ship speed of ≤ 8 knots at a maximum radius of ~ 1.3 Nm.

An example station inversion, as well as the graphical outputs of the location software, is shown in Figures 6–8. Ship velocity is estimated from the survey data by differencing neighboring survey points. In theory, this could be used to correct Doppler shifts (Figure 6c) in travel time (as in the synthetic tests), but we found that this correction did not substantially improve data fit for real stations and so did not apply it to this data set, although it is included as an option in the location codes. The small RMS data misfit of ~ 1.6 ms attests to the quality of the survey measurements and the appropriateness of our relatively simple location algorithm (Figure 6d). The southwestwards drift of ~ 340 m (Figure 7) demonstrates that ocean currents can substantially displace the final OBS location from their surface drop point. The F-test 95% confidence bounds are 5–6 m in the horizontal directions and 10–12 m in depth (Figure 8).

The 30 stations in this array drifted an average distance of 170 m. The mean data RMS misfit was 1.96 ms and the estimated 95th percentile horizontal location error based on the bootstrap analysis was 1.13 m. The water depth estimated by the inversion was systematically shallower than that measured using the shipboard multibeam instrument, differing by an average value of 18.6 m. Assuming the multibeam depths, which are computed using a water sound speed profile that is validated daily by XBT measurements, are correct, this discrepancy indicates that the inversion systematically overestimates sound speed slightly.

Without accurate seafloor corroboration from an ROV, it is not possible to directly verify the locations of stations within the Pacific ORCA array. However, we obtain indirect support for the success of the location algorithm by considering the drift of all stations within this array (Figure 9). Taken together, the direction and magnitude of drift depicts a pattern of clockwise rotation with a minimum diameter of ~ 500 km. This pattern is consistent with a meso-scale cyclonic gyre, with a direction, location, and approximate size that is consonant with large-scale patterns of geostrophic flow observed in this location roughly within the time frame of the deployment (see Figure S1, available in the electronic supplement to this article). The fact that we are able to discern this pattern from our estimated locations is a testament to the accuracy of the *OBSrange* algorithm. This observation also raises the intriguing possibility of using OBS instruments as ad hoc depth-integrated flow meters for the oceans.

4 Discussion

A reliable tool for accurately locating instruments on the seafloor is paramount, given the growing number of ocean bottom deployments. We present the first such open-source OBS locator code that is freely available to the scientific community. One of the primary features of the tool is its ability to provide robust confidence bounds on the 3D instrument position on the seafloor, which will inform recovery cruise efforts as well as provide accurate station metadata which essentially all seismic analyses rely on. Furthermore, this article represents the first systematic exploration of survey geometries that we are aware of, which will help streamline future OBS deployments.

The *PACMAN* survey geometry with a radius of ~ 1 Nm is optimal for accurately covering all model parameters in the synthetic tests (Figure 4), including the depth-water velocity trade-off. Typical horizontal locations errors for such a configuration are on the order of ~ 4 m. A radius of 0.75 Nm is sufficient for accurate horizontal location (to within

~5 m) but with increased RMS error in instrument depth and water velocity. However, the smaller 0.75 Nm radius survey reduces the total survey duration by ~25% compared to the 1 Nm survey (~38 min compared to ~50 min for an average ship velocity of 8 kn). If depth/velocity estimates are of lesser importance and/or time is limited, the smaller 0.75 Nm radius may be desirable. A survey radius larger than 1 Nm is likely not warranted, requiring more ship time at each site for little improvement in misfit. Additionally, failed acoustic returns are more likely to occur at greater distances from the instrument, resulting in data gaps which will negatively impact the inversion. Some ship captains prefer only to steam along straight lines; in such cases, the *Diamond* survey with 1 Nm radius is a viable alternative, given its comparable performance to the *PACMAN* geometry (Figure 4a–c). The radial legs of the survey where the ship travels toward and away from the instrument are crucial for resolving the depth-velocity trade-off. For this reason, the *Circle* configuration cannot independently resolve depth and water velocity and should be avoided.

The *Line* geometry warrants additional discussion as it is commonly used for locating OBS during active-source experiments because it is often the simplest pattern. However, the instrument location perpendicular to the line cannot be resolved. This is evident from the resolution matrix as well as the synthetic bootstrap tests. Parallel to the line, the instrument location is resolved quite well (to within ~4 m). The instrument depth is also poorly resolved with RMS of ~200 m. In order to resolve both horizontal dimensions and depth, an alternative survey geometry with a range of ship-track azimuths (or even two perpendicular lines crossing the instrument, such as the *Cross* geometry) may be used.

Observations of instrument drift from seafloor to seafloor are byproducts of the location algorithm if instrument drop points are precisely recorded. Figure 9 highlights both the precision of the *OBSrange* algorithm as well as the potential for using instrument drift as an oceanographic observation. A clockwise rotation pattern in instrument drift is observed across the Young Pacific ORCA network that is consistent with a large cyclonic mesoscale feature, providing novel point measurements of depth-integrated flow through the water

column that could be used to calibrate models of the vertical shear (Ryan Abernathey, *pers. comm.*). With the further proliferation of seafloor data providing broader spatial and temporal sampling, measurements such as these could be used to estimate vertical structure of the water column. The network-wide depth-averaged water velocity is ~ 1505 m/s with standard deviation ~ 4.5 m/s, consistent with the regional decadal average for the month of April (~ 1509 m/s) from the 2009 World Ocean Database (see Data and Resources).

We find that the Doppler travel-time corrections improve RMS travel-time misfit by only ~ 0.5 ms ($\sim 11\%$ reduction) for the synthetic test (Figure 3) and do not improve RMS misfit for the real data. However, the test shows a reduction in horizontal errors of ~ 2.5 m ($\sim 40\%$) when using the correction, and therefore, we include the Doppler correction as an option in the code. One possible reason why the corrections fail to improve the travel-time misfit for real data may simply be the inability to accurately estimate ship velocity resulting from poor GPS spatial precision and/or poor spatial-temporal sampling along the ship tracks, especially when large data gaps are present. Additionally, the algorithm does not include a travel-time correction to account for a possible offset in the GPS receiver and the acoustic transponder relative to the instrument (i.e. it is assumed that they are colocated). Let us consider a worst-case scenario where the GPS and transponder are at opposite ends of the ship and one is closer to the instrument by ~ 30 m. For a 1 Nm radius survey with the instrument at 5 km depth, the travel-time difference due to the separation would be ~ 14 ms. However, for quasi-circular geometries such as *PACMAN*, this timing error will be static around the perimeter of the circle effecting primarily the depth and water velocity; Thus, it should not significantly effect the estimated horizontal instrument location.

5 Conclusion

We present *OBSrange*, a new open-source tool for robustly locating OBS on the seafloor. Two-way travel times between the ship and OBS are inverted for horizontal instrument

position, instrument depth and depth-averaged water velocity. Uncertainties are calculated for all four parameters using bootstrap resampling, and an F-test grid search provides a 3D confidence ellipsoid around the station. The tool is validated using a synthetic travel-time dataset yielding typical horizontal location errors on the order of ~ 4 m. Various survey geometries are explored through synthetic tests, and we find that the *PACMAN* survey configuration with ~ 1 Nm radius is the optimal geometry for robustly recovering the true instrument position while minimizing the trade-off between depth and water velocity. The *Circle* configuration is unable to resolve depth and water velocity and should be avoided. The *Line* survey pattern, commonly used in short-period OBS deployments, recovers instrument location parallel to the line but has no resolution in the orthogonal direction. If instrument depth and/or water velocity are of particular importance, a survey pattern such as *PACMAN* is desirable, which contains long ship tracks toward and away from the instrument. If depth and water velocity are of lesser importance and/or time is restricted, a *PACMAN* survey of radius ~ 0.75 Nm is sufficient for resolving horizontal position to ~ 5 m. The tool is applied to the 2018 *Young Pacific ORCA* deployment yielding an average RMS data misfit of 1.96 ms and revealing a clockwise-rotation pattern in the instrument drifts with a diameter of ~ 500 km that correlates with a cyclonic mesoscale feature. This observation further demonstrates the precision of *OBSrange* and suggests the possibility of utilizing instrument drift data as an oceanographic tool for estimating depth-integrated flow through the water column.

6 Data and Resources

The complete *OBSrange* code is available in both MATLAB and Python at [insert IRIS SeisCode link]. All 2018 Young Pacific ORCA survey data are available upon request by contacting the author J.B. Russell. Geostrophic flow and dynamic sea level measurements are provided by Copernicus Marine Environment Monitoring Service (CMEMS) at

http://marine.copernicus.eu/services-portfolio/access-to-products/?option=com_csw&view=details&prod
(last accessed October 2018). Ocean sound speed profiles compiled from the 2009 World
Ocean Database by Brian Dushaw are available at <http://staff.washington.edu/dushaw/WOA/>
(last accessed October 2018).

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Table 1: Details of the synthetic tests in Figure 7. Final model parameters for OBSrange inversions are the average of 1000 bootstrap iterations. Parameters that are held fixed during the inversion are denoted in italics and their final values omitted. Parameters x and y are displayed as distance from the drop location.

Model Name	method	δT	ellipsoid correction	remove bad data	x (m)	y (m)	z (m)	V _p (m/s)	
OBSrange	OBSrange	Yes	Yes	Yes	initial	0	0	-5000	1500
					final	199	-399	-5055	1521
					true	200	-400	-5050	1520
					RMS	3.0	2.4	13.9	3.8
No Doppler	OBSrange	No	Yes	Yes	initial	0	0	-5000	1500
					final	201	-395	-5050	1520
					true	200	-400	-5050	1520
					RMS	3.1	5.5	14.0	3.8
No Ellipsoid	OBSrange	Yes	No	Yes	initial	0	0	-5000	1500
					final	200	-398	-5063	1524
					true	200	-400	-5050	1520
					RMS	2.9	2.8	18.5	5.4
Fix-V _p	OBSrange	Yes	Yes	Yes	initial	0	0	-5000	1500
					final	192	-391	-4977	-
					true	200	-400	-5050	1520
					RMS	8.7	8.9	73.0	20.0
Fix-Z	OBSrange	Yes	Yes	Yes	initial	0	0	-5000	1500
					final	194	-394	-	1506
					true	200	-400	-5050	1520
					RMS	6.6	6.6	50.0	13.7
XY-only	OBSrange	Yes	Yes	Yes	initial	0	0	-5000	1500
					final	173	-371	-	-
					true	200	-400	-5050	1520
					RMS	29.2	31.0	50.0	20.0
SIOgs	Grid Search	No	No	Yes	initial	0	0	-5000	1500
					final	177	-365	-	-
					true	200	-400	-5050	1520
					RMS	23.4	35.0	50.0	20.0
SIOgs no QC	Grid Search	No	No	No	initial	0	0	-5000	1500
					final	320	-453	-	-
					true	200	-400	-5050	1520
					RMS	120.1	53.4	50.0	20.0

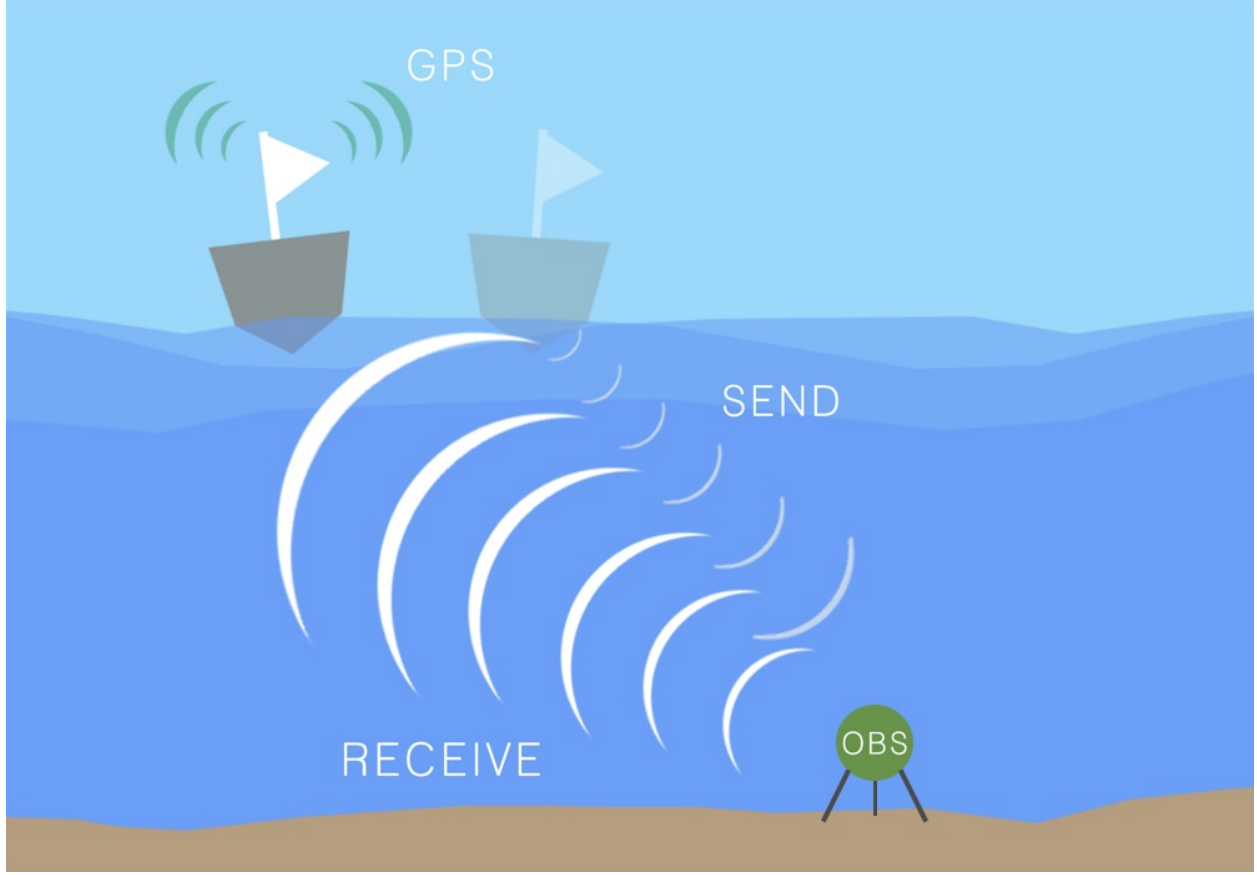


Figure 1: Schematic of the acoustic ranging procedure. A 12 kHz acoustic pulse is sent from ship to OBS. After a time τ , the OBS returns the acoustic signal to the ship at its new position. The difference in these send- and receive-times is referred to as the “*Doppler*” correction, δT . From this schematic, it is clear that only ship tracks traveling toward or away from the instrument will result in a non-zero δT .

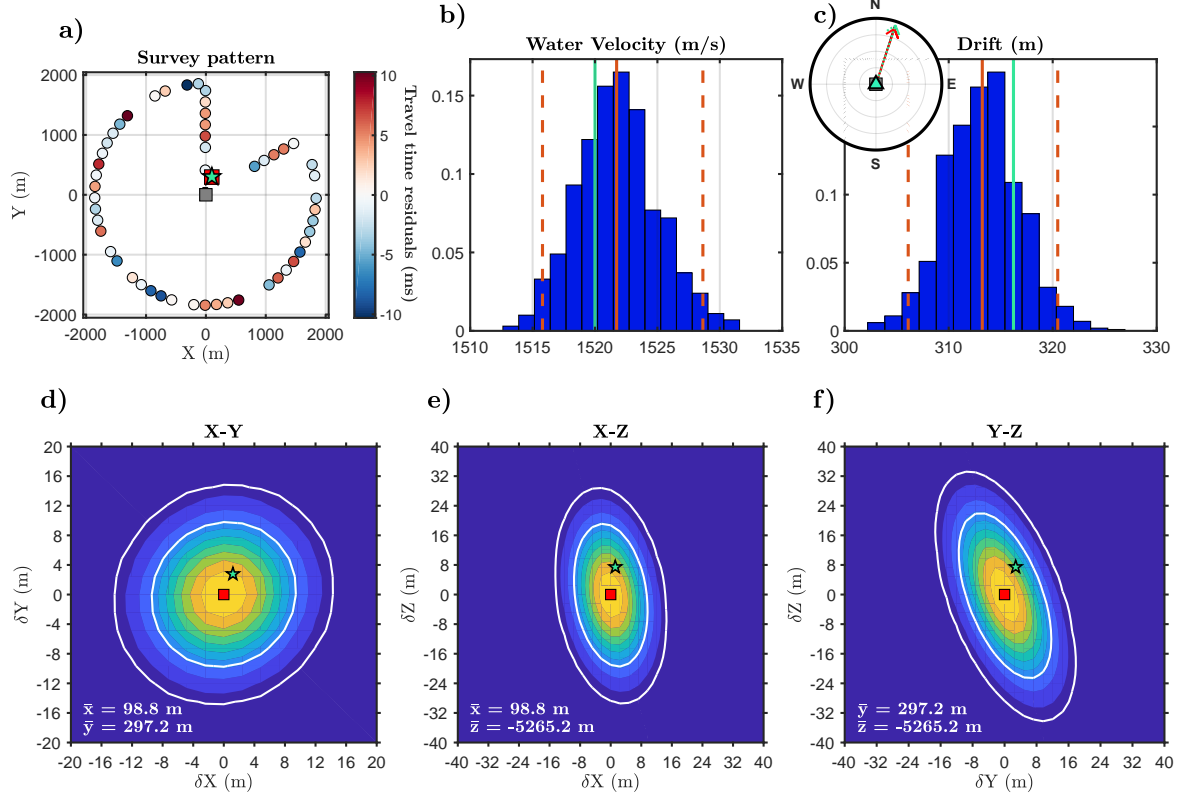


Figure 2: Test of location algorithm using synthetic data. A comparison of the true input values (green star and lines) with the inverted model parameters (red circle and red solid lines) demonstrates that the location, depth, and water velocity are extremely well recovered, and the estimated uncertainties on these parameters are consonant with the actual misfit. Top three plots show slices through the F-test surface, contoured by probability. Bottom two plots show histograms from a bootstrap analysis with 95th percentile values indicated by dashed red lines. Inset shows the direction of true (green dashed) and estimated (red) drift with respect to the starting location.

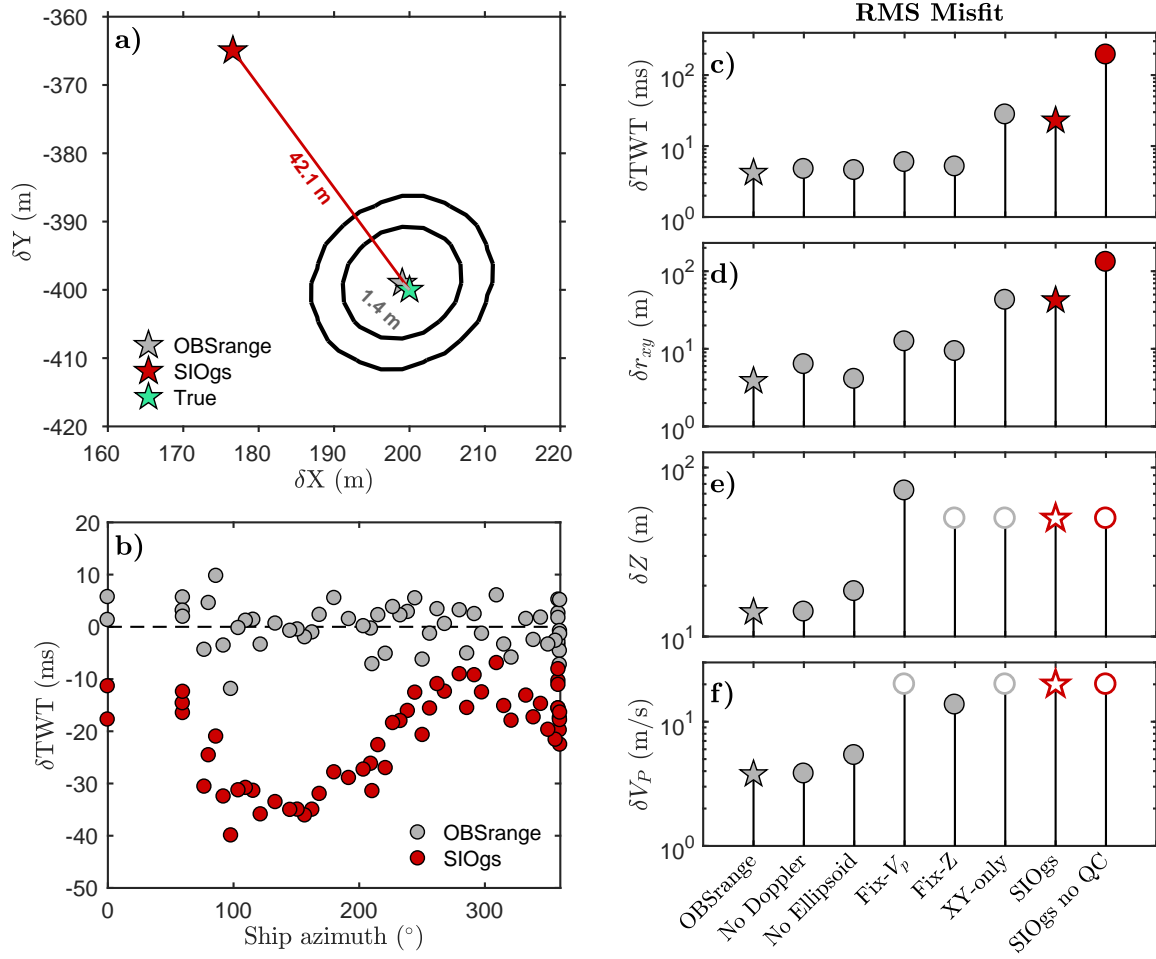


Figure 3: Synthetic test of OBSrange performance (gray symbols) compared with the SIO tool (red symbols) for a *PACMAN* survey of radius 1 Nm. a) Map view comparing the OBSrange and SIO inverted instrument locations with the true location in green. Black contours show the 68% and 95% confidence from the OBSrange F-test. b) Two-way travel time (TWT) residuals for both methods as a function of ship azimuth from the true station location. c) TWT and d–f) model parameter RMS misfits for 8 inversions, where closed symbols represent parameters that are solved for in the inversion and open symbols are parameters that remain fixed throughout the inversion. The horizontal instrument location misfit is given by $\delta r_{xy} = \sqrt{\delta x^2 + \delta y^2}$. Stars in c–f mark the inversion results shown in a) and b). See table 1 for details of each inversion.

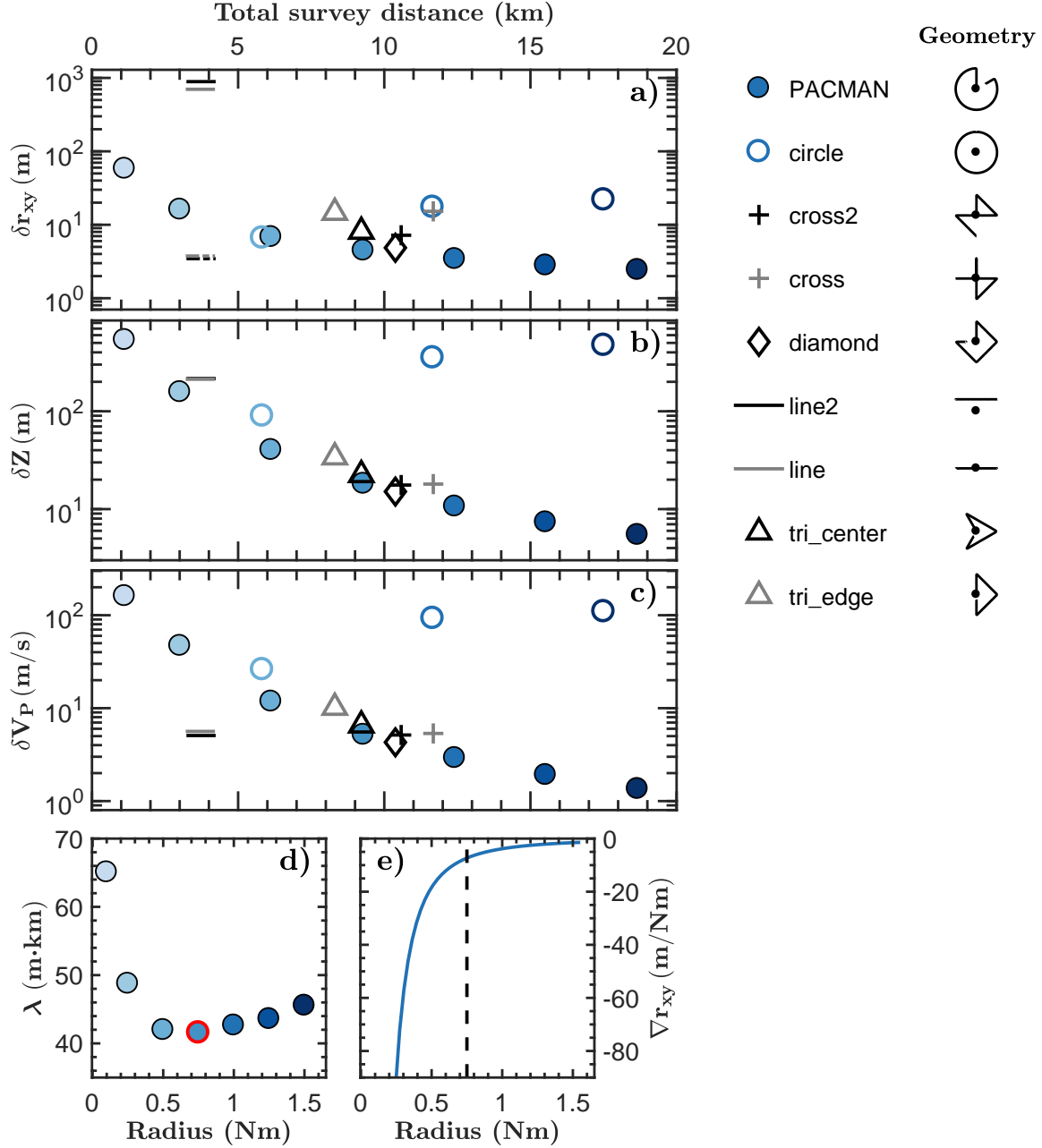


Figure 4: a–c) RMS model parameter misfits for 10,000 synthetic survey realizations of various survey geometries with varying radii: *PACMAN*, *Circle*, *Cross*, *Diamond*, *Line*, and *Triangle*. Each survey geometry is shown to the left of its respective legend entry. Horizontal instrument location misfit is again given by $\delta r_{xy} = \sqrt{\delta x^2 + \delta y^2}$. Open stars for the line tests denote misfit in the direction running parallel to the line (x -direction for these tests). d) Quantification of diminishing improvement as radius of *PACMAN* survey is increased, where λ is the product between survey radius and δr_{xy} . The lowest (ideal) value of λ occurs at a radius of 0.75 Nm. e) Change in the rate of improvement of horizontal location misfit with increasing *PACMAN* survey radius (∇r_{xy}), where the dashed line indicates minimum λ . Improvements in horizontal misfit become negligible as radius increases beyond 0.75–1 Nm.

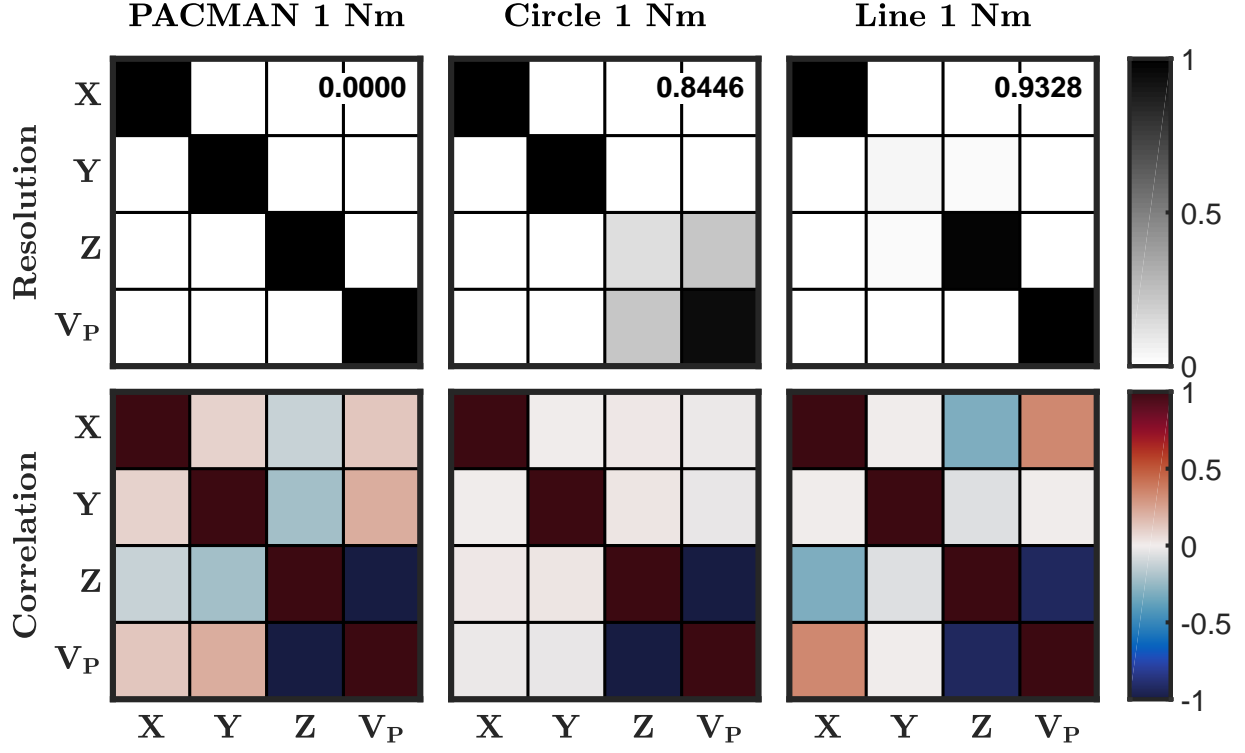


Figure 5: Model resolution and correlation matrices for 3 survey configurations of radius 1 Nm: (left) *PACMAN*, (center) *Circle*, and (right) *Line*. The *Line* survey is parallel to the x-direction. $\text{spread}(\mathbf{R})$ is listed at the top right of each resolution matrix. A spread of zero signifies good model resolution for all parameters.

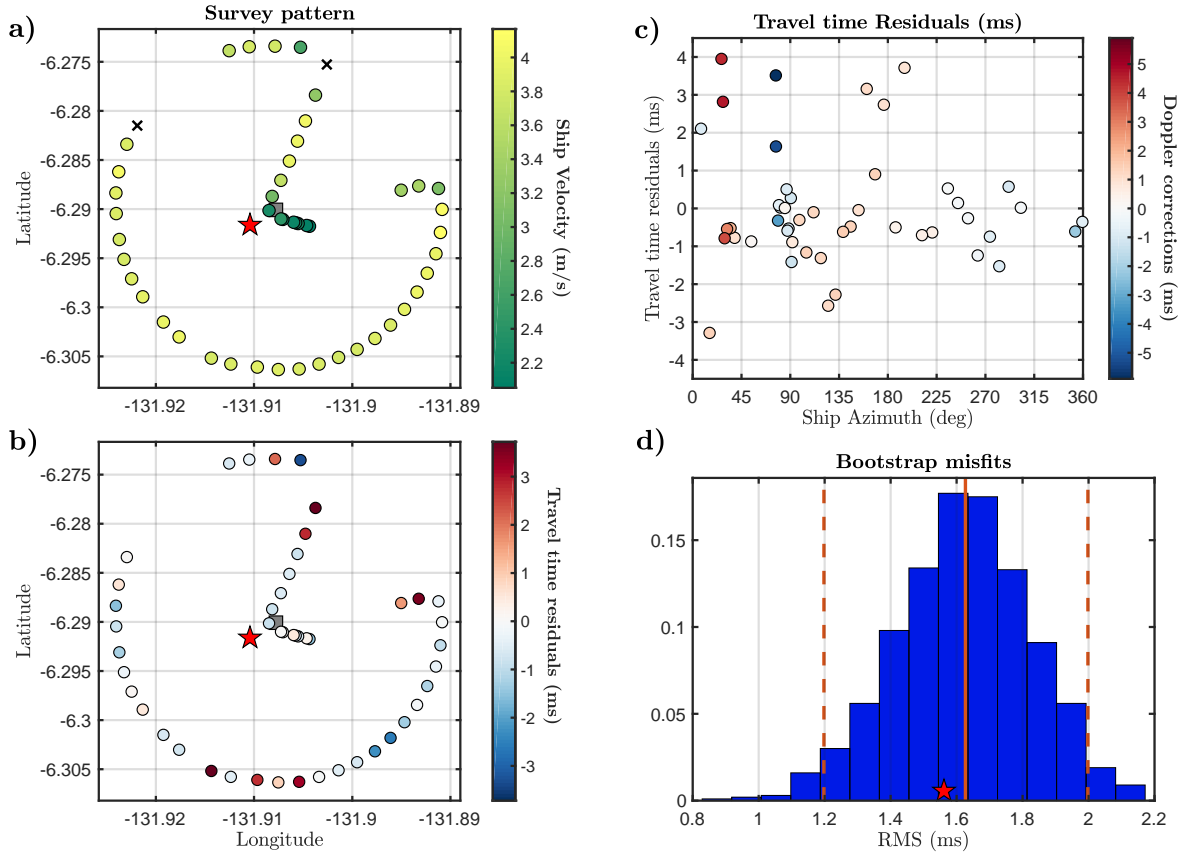


Figure 6: Example inversion at station EC03 in the 2018 Young Pacific ORCA deployment. a) Map view of acoustic survey; colored circles are successful acoustic range measurements, black crosses are bad measurements rejected by automatic quality control (greater than 500 ms from predicted travel time), grey square is drop location, red star is final location. b) Map view of data residuals based on travel times computed using bootstrap mean station location. c) Data residuals plotted as a function of azimuth, colored by the computed Doppler correction (not used in this inversion). d) Histogram of data RMS from the bootstrap; the RMS of the final model is shown as a red star.

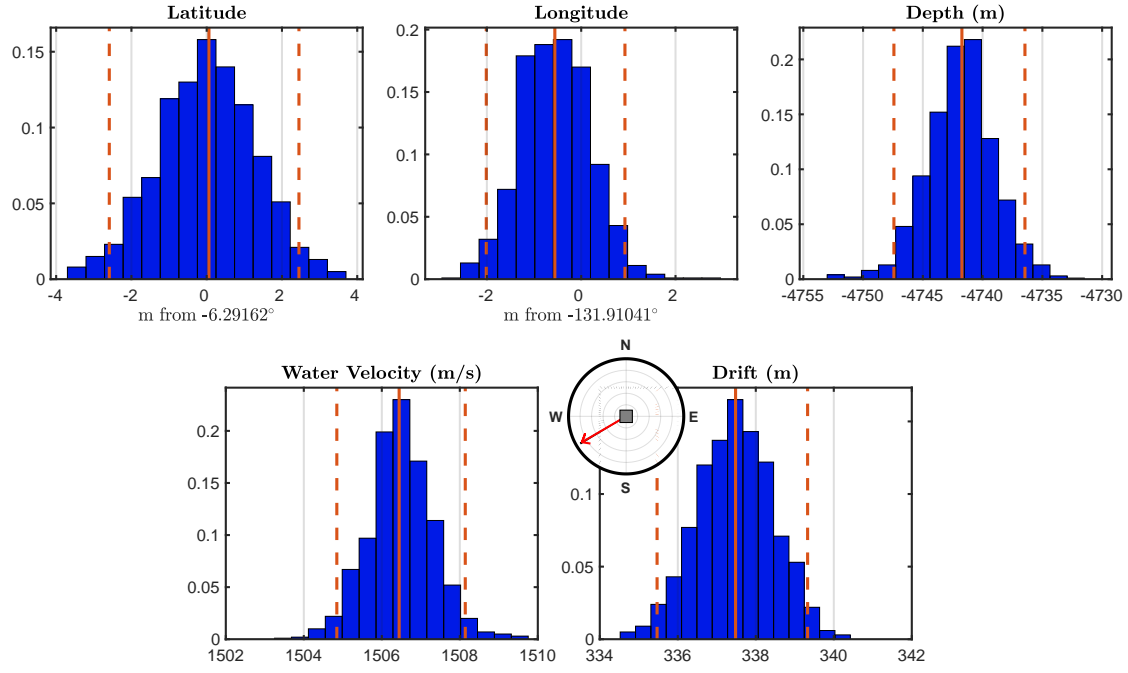


Figure 7: Histograms of model parameters from the bootstrap inversion of station EC03 in the 2018 Young Pacific ORCA deployment. Red solid line shows mean value, while dashed lines indicate 95th percentiles. Latitude and longitude are plotted in meters from the mean point, for ease of interpretation. The inset plot shows the mean drift azimuth from the drop location (grey square).

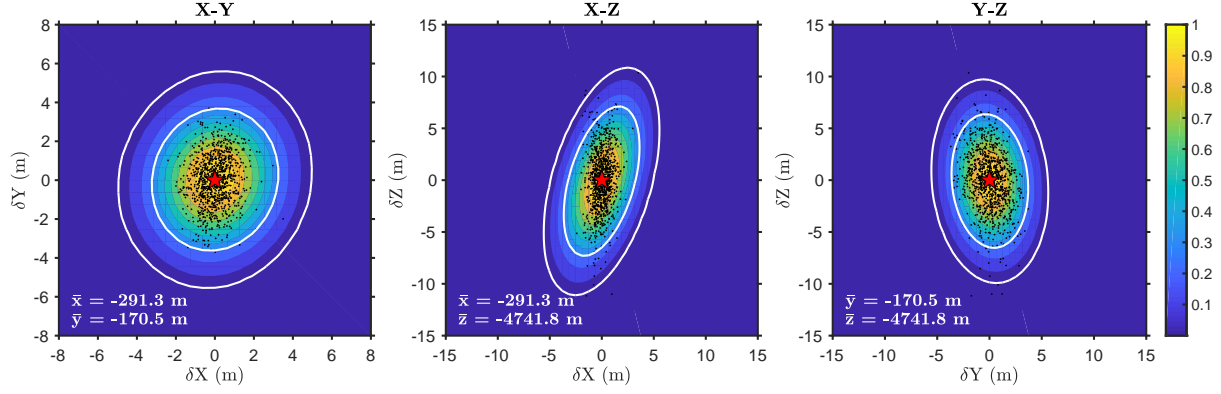


Figure 8: Three orthogonal slices through the F-test probability volume for station EC03 in the 2018 Young Pacific ORCA deployment, contoured by probability of true station location relative to the best fitting inverted location $(\bar{x}, \bar{y}, \bar{z})$, indicated by the red star. White contours show 68% and 95% contours. Black dots show individual locations from the bootstrap analysis (Figure 7).

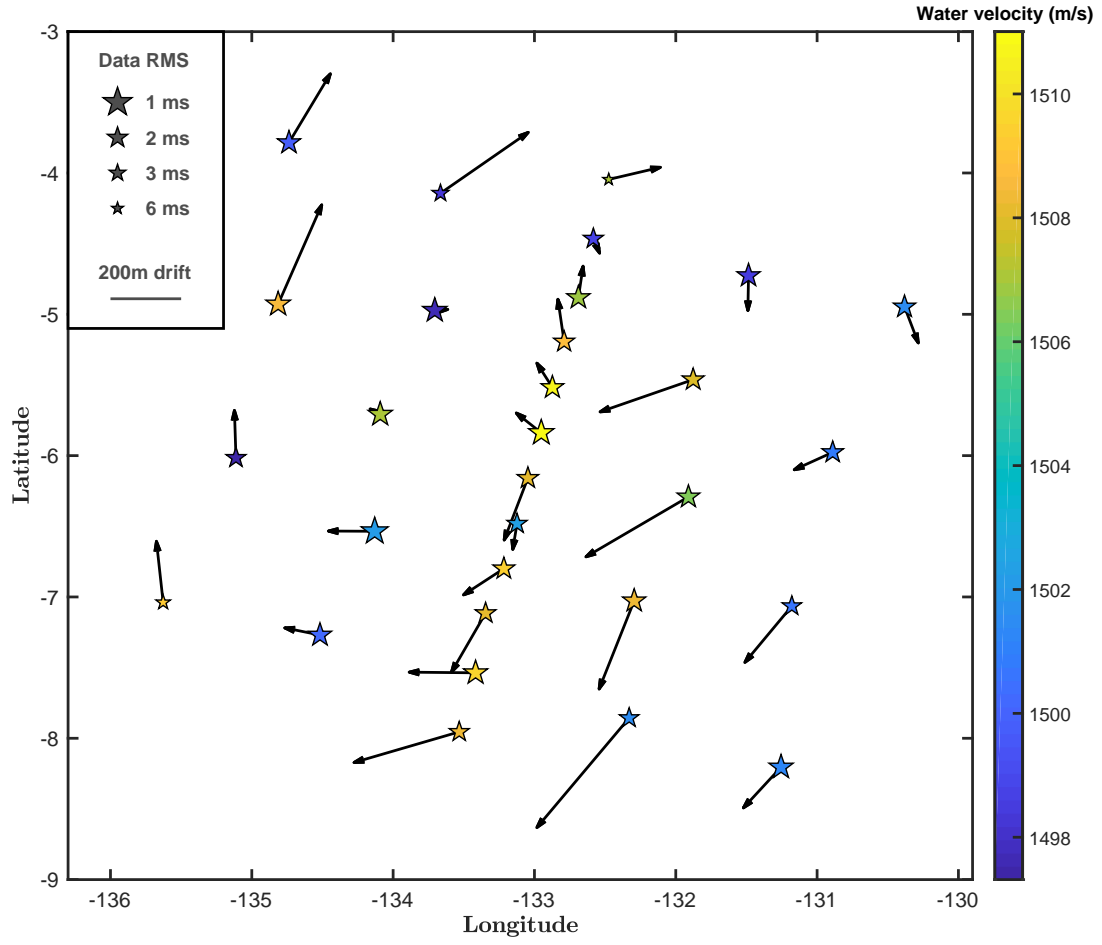


Figure 9: Pacific ORCA deployment, showing drift directions and magnitudes of each OBS instrument relative to their drop points, as well as the water velocity at each location. Note that drift arrows are not to geographic scale. The systematic clock-wise pattern of drift within the water column resembles a meso-scale cyclonic feature moving through this region approximately during the deployment (see Figure S1, available in the electronic supplement to this article). Station symbol sizes are inversely scaled to acoustic travel time data misfit.