

TLS WG

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Agenda

- 1. Agenda bashing (5 minutes) - chairs
 - Bluesheets
 - Agenda changes
 - Scribe for minutes
 - Jabber scribe
- 2. Document status (5 minutes) - chairs
 - Progress since last IETF
 - IANA considerations reminder
- 3. TLS 1.2 (45 minutes?) - Eric Rescorla
- 4. Counter Mode IVs (10 minutes) - Eric Rescorla
- 5. TLS Record Layer bugs (10 minutes) - Pasi Eronen
- 6. TLS Evidence Extensions (15 minutes) - Russ Housley
- 7. KDF (15 minutes) - Tim Polk
- 8. SPNEGO and TLS (5 minutes) - Stefan Santesson

Document Status

| | | |
|--|---|---------------------|
| TLS 1.1 | RFC 4346 (PS) | Published |
| Extensions (revised) | RFC 4346 (PS) | Published |
| Datagram Transport Layer Security | RFC 4347 (PS) | Published |
| ECC Cipher Suites | RFC 4492 (PS) | Published |
| Transport Layer Security (TLS) Session Resumption without Server-Side State | RFC 4505 (PS) | Published |
| TLS User Mapping Extension | RFC 4681 | Published |
| TLS Handshake Message for Supplemental Data | RFC 4680 | Published |
| Transport Layer Security (TLS) Authorization Extensions | draft-housley-tls-authz-extns-07 | RFC Ed Queue |
| Using OpenPGP keys for TLS authentication | draft-ietf-tls-openpgp-keys-10 | RFC Ed Queue |
| Using SRP for TLS Authentication | draft-ietf-tls-srp-12 | Editors revising |
| Pre-Shared Key Cipher Suites with NULL Encryption for Transport Layer Security (TLS) | draft-ietf-tls-psk-null (Proposed Standard) | RFC Ed Queue |
| AES Counter Mode Cipher Suites for TLS and DTLS | draft-ietf-tls-ctr-01.txt | Working... |
| The TLS Protocol Version 1.2 | draft-ietf-tls-rfc4346-bis-02.txt | Working... |

TLS 1.2 Status

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TLS 1.2 Status

- New draft (-02)
 - Technical
 - * Fixed PRF text (but still need to discuss)
 - * Added support for combined authenticated encryption modes (per charter)
 - * *verify_data* values now computed with *Hash()*
 - Editorial
 - * Protocol version fixes (cleanup)

PRF Discussion

Pasi asks mailing list:

- 1) Default PRF is tied to the TLS version number: in other words, ciphersuites that don't specify anything else (including all currently defined ciphersuites) will use the new TLS 1.2 PRF (details of which are TBD) when TLS 1.2 is negotiated.
- 2) The new PRF will be used only for new ciphersuites that explicitly say so; all currently defined ciphersuites continue to use the current (TLS 1.0/1.1) PRF even when TLS 1.2 is negotiated.

General consensus on list was for #1. Still need to nail down details.

Original Proposal for default PRF

- *P_hash()* using only one hash function
 - This is what -01 was supposed to say but I broke it
- Hash function is tied to HMAC
- Default hash function is SHA-1
 - Nothing weaker should be specified
- Two proposed variants
 - Default hash function is SHA-256
 - Use a fixed hash function not tied to HMAC (probably SHA-256)
- Recommendation: ???

Combined authenticated encryption modes

- One algorithm that provides both encryption and authentication
 - With a single key
 - Examples: GCM, CCM
 - See draft-mcgrew-auth-enc-001
- How do we interface with them?
 - Just make a hole... cipher suites defined in other drafts
 - s/stream, block/stream, block, aead/
 - No separate MAC value to encrypt
 - MAC key no longer necessary
 - Read Section 6.2.3.3

verify_data

- Discussion on list about whether to feed it into PRF directly
 - My read of people's opinions: NO
- Current text: *Hash(handshake_messages)*

Target Schedule

- Reach consensus on this stuff here and on list
- New version by end of year
- Be done by Prague

TLS Counter Mode

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Document Almost Done... we thought

- Current block format:

```
struct {  
    case client:  
        uint48 client_write_IV;  // low order 48-bits  
    case server:  
        uint48 server_write_IV;  // low order 48-bits  
    uint64 seq_num;  
    uint16 blk_ctr;  
} CtrBlk;
```

- Issue raised by Steve Kent
 - Should we use an explicit IV?

Why an explicit IV?

- Unique IVs are a security condition
 - Much more than with CBC or stream ciphers
 - This suggests they need to be within the FIPS-140 evaluation boundary
- Obvious solution: crypto hardware controls sequence number
 - This is a problem with more than one hardware unit
 - ... need to coordinate sequence numbers
- An explicit IV lets each hardware unit generate its own IV
- 64 bits is plenty

Strawman Explicit IV Proposal

- Use a 64-bit explicit IV

```
struct {  
    case client:  
        uint48 client_write_IV;  // low order 48-bits  
    case server:  
        uint48 server_write_IV;  // low order 48-bits  
    uint64 iv;  
    uint16 blk_ctr;  
} CtrBlk;
```

- Note: the IV can't be randomly generated
 - Birthday collision problems
 - Use a counter or LSFR
 - Can segment the space between hardware units
- Is this worth paying 8 bytes/packet for?