SergioGarcíaPrado

junior data { engineer, scientist }

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summary

Hi! My name is Sergio and currently I'm enrolled in Bachelor's Degree in Statistics at University of Valladolid, Spain. The reason is because during my Bachelor's Degree in Computer Engineering the mathematical curiosity arose me. For this reason, I think the merge of my previous engineering knowledge combined with my future scientific learning will enrich me to raise and solve complex problems. In following paragraphs I will describe my professional profile.

During my first years of coding I've learned Java at University, and Android at my home, then I developed EvaluaMe app. After that, I started to be curious about web development (I really like TypeScript, especially when is boosted with Angular). Also, I've worked with PHP and WordPress in during my internship at Brooktec, but I prefer not to work with those technologies anymore.

In the writting area, I've started to use LTFX as a way to submit class assignments in a cleaner way, but it has become in one of my passions. Another of my favorite ways to communicate things (especially when code is involved) is Jupyter Notebook.

During my Computer's Engineering Degree last year I focused my work on numerical computation, statistical methods, machine learning algorithms and graph problems. Mostly using Python and libraries like NumPy, Pandas, NetworkX, etc. Also, for my final degree project of Computer Engineering, I've started an open source project called TFGraph which consist of a graph library on top of TensorFlow. To learn more about packaging and library distribution I've developed ng-katex, an Angular module distributed over npm that allows you to visualize TFX math expressions on browsers boosted by KaTeX.

Because my data passion (and the Statistics degree enrollment) I want to focus my work on statistical computation, that is everything related with data analysis and processing. For this reason I've learned R language and libraries like tidyverse, data.table, etc. Currently, I'm involved in learning amazing things related with probability theory, inference techniques, classification methods, multivariate analysis, etc.

In previous paragraphs I've explained my background and favorite technologies that I love to use. Bellow, I'll show you some of my skills in more abstract way:

- · High Performance Algorithms
- Data Structures
- Parallel Programming
- Statistical Computation
- Data Visualization
- Machine Learning Techniques

- Graph Theory
- Academic Writting
- Research Work
- Code Standards (OOP Docs Tests)
- Agile Methodologies
- Version Control Systems (VCS)

As you've seen I want to work in posisitios related with Machine Learning, Big Data and Data Analysis. If you're offering for a related job don't hesitate to contact me. In the following pages you can visualize my background in a more classical way.

work

2016 Full Stack Developer Internship (4 months)

Brooktec

projects

2017-present **ng-katex** Angular

TEX math expressions processing on browsers boosted by KaTeX

2017 TFGraph Python

Graph networks processing on GPUs

2015-2016 **EvaluaMe** Android

Tracker app for your school marks

publications

2017 Algorithms for Big Data: Graphs and PageRank University of Valladolid, Spain

Final Degree Project

education

2017-present Statistics University of Valladolid, Spain

Bachelor's Degree

2013–2017 Computer Engineering, mention in Computation University of Valladolid, Spain

Bachelor's Degree

2010-2012 **Social Sciences** IES Alonso Berruguete, Spain

High School

academic remarks

2017 Parallel Computing University of Valladolid, Spain

Score: 9.9/10.0 with Honors

Operation Research Models University of Valladolid, Spain

Score: 9.5/10.0 with Honors

Data MiningUniversity of Valladolid, Spain

Score: 9.0/10.0

Machine Learning Techniques University of Valladolid, Spain

Score: 9.0/10.0

2016 Codes and Cryptography University of Valladolid, Spain

Score: 10.0/10.0 with Honors

	Algorithms and Computing Score: 9.5/10.0 with Honors	University of Valladolid, Spain
	Web Services and Systems Score: 9.0/10.0	University of Valladolid, Spain
2015	Operating Systems Structures Score: 9.5/10.0 with Honors	University of Valladolid, Spain
2014	Fundamentals of Computer Networks Score: 9.0/10.0	University of Valladolid, Spain

courses

2017	Scratch Monitor 12 hours	FUNGE UVa
2016	SG Academy 20 hours	SolidGear
2014	Plastic SCM (Software Control Manager) 8 hours	Codice Software

interests

professional: computing problems, data analysis, algorithms, machine learning, design patterns, web design, software design, internet of things

personal: motor sports, rap and classic music, turntablism, cooking, technology