

# Sergio García Prado

junior computer scientist </>


## contact

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## social

LinkedIn   
♥ Github   
Stack Overflow   
Telegram   
Skype   
Medium   
Lastfm 

## languages

spanish bilingual  
english medium

## summary

I'm a student of Computer Engineering with a great desire to learn. I especially like the Computing branch, ie, data structures, algorithms, and everything that has to do with scheduling things. Although I do not close the door to anything.

Currently I've started a personal project (EvaluaMe) with which I am putting into practice the knowledge acquired at university.

- Proficient Algorithms
- Data Structures
- Data representation
- Object Oriented Programming
- Android Development
- Multi-Thread Programming
- Distributed Programming
- Version Control Systems (VCS)
- Agile Methodologies
- Angular 2 Development

## work

2016

### Internship

Full Stack Developer

Brooktec

## education

2013–Now

**Bachelor's Degree** of Computer Engineering  
Specialized in Computation

University of Valladolid, Spain

## academic awards

2017

### Operation Research Models

Score: 9.5/10.0 with Honors

University of Valladolid, Spain

2016

### Codes and Cryptography

Score: 10.0/10.0 with Honors

University of Valladolid, Spain

### Algorithms and Computing

Score: 9.5/10.0 with Honors

University of Valladolid, Spain

2015

### Operating Systems Structures

Score: 9.5/10.0 with Honors

University of Valladolid, Spain

## courses

2017	<b>Scratch Monitor</b> 12 hours	FUNGE UVa
2016	<b>SG Academy</b> 20 hours	SolidGear
2014	<b>Plastic SCM (Software Control Manager)</b> 8 hours	Codice Software

## interests

**professional:** computing problems, data analysis, algorithms, machine learning, design patterns, web design, software design, internet of things

**personal:** motor sports, rap and classic music, turntablism, cooking, technology