

Sergio García Prado

junior computing scientist

contact

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languages

spanish mother tongue
english fluency

programming

♥ Java, Python
JavaScript, C, C++
CSS3 & HTML5

summary

I'm a student of Computer Engineering with a great desire to learn. I especially like the Computing branch, ie, data structures, algorithms, and everything that has to do with scheduling things. Although I do not close the door to anything.

Currently I've started a personal project (EvaluaMe) with which I am putting into practice the knowledge acquired at university.

- Proficient Algorithms
- Data Structures
- Data representation
- Object Oriented Programming
- Multi-Thread Programming
- Distributed Programming
- Version Control Systems (VCS)
- Agile Methodologies

education

2013–Now	Degree on Computer Engineering Specialization in Computing	University of Valladolid, Spain
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awards

2016	Codes and Cryptography Score: 10.0/10.0 with Honors.	University of Valladolid, Spain
	Algorithms and Computing Score: 9.5/10.0 with Honors.	University of Valladolid, Spain
2015	Operating Systems Structures Score: 9.5/10.0 with Honors.	University of Valladolid, Spain

technical skills

Languages	Java, Python, C, JavaScript, HTML, Latex, Markdown, XML, JSON
Frameworks	Android
OS	Unix, Mac, Windows, Android, iOS
Methodologies	Scrum, Object Oriented Programming, Design Patterns, UML
Tools	Sublime Text, Atom, Android Studio, IntelliJ IDEa, Eclipse, NetBeans, Trello, Github, Visual Paradigm

interests

professional: computing problems, data analysis, algorithms, machine learning, design patterns, web design, software design, internet of things

personal: motor sports, rap and classic music, cooking, technology, social philosophy