# Machine Learning HW #1

**MALWARE ANALYSIS & DETECTION** 

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### Introduction

#### What is a malware?

"Malware" is short for "malicious software" - computer programs designed to infiltrate and damage computers without the users' consent. "Malware" is the general term covering all the different types of threats to your computer safety such as viruses, spyware, worms, trojans, rootkits and so on.

## How does it affect computers?

The most known form of malwares is viruses, which infects your PC and delete important files, even whole sectors of your hard drive, and/or clogging up your PC's memory. As well as, spywares which are very dangerous which might steal your personal data such as passwords, credit cards it keeps a record of your information such as your IP address, the websites visited and your overall computer information, causing you financial harm.

## How do you get infected by a malware?

They mostly come hidden or coupled with other drive by downloads on websites. Downloading apps from unknown sources or providers which might have a malware waiting to attack your handheld device/PC.

## What can be done to prevent those malwares?

There is a lot of machine learning algorithms which tries to learn which pieces of software are malwares and which are safe based on a database containing both files/apps. All it does in a nutshell is extracting a set of features and give them weights so the algorithm can differentiate between both.

## Problem and approach

## Methodology

Problem chosen is detect malwares from non-malwares

- 1. After downloading the Drebin dataset, files were categorized to safe and malware files using the csv file.
- 2. Features were extracted from each file, files were labeled by 1 if malware, 0 otherwise. All of the files were used to get the number of features occurrences.
- 3. Depending on the features occurrences, some features will be chosen due to their impact on the results of the training of our model.
- 4. Calculating the accuracy, recall, f1\_score Precision

### **Features**

We have a dataset downloaded from Drebin which contains a file, this file shows that an application with properties categorized among 8 properties/categories, which we use to extract a feature vector for the application which simply implies the occurrences of each category in the previously mentioned file [1, 5, 3, 4, 0, 10, 9, 0] this implies that feature S1 occurred only once, feature S6 occurred ten times and so on.

Prefix	SET
feature	S1: Hardware components
permission	S2: Requested permission
activity service_receiver provider service	S3: App Components
intent	S4: Filtered Intents
api_call	S5: Restricted API calls
real_permission	S6: Used permission
call	S7: Suspicious API calls
url	S8: Network addresses

FIGURE 1 SET OF FEATURES EACH FILE HAS

### **Features Selection**

Features can be selected using different approaches, either by statistical tests (Univariate selection) which outputs the features that have the strongest relationship with the output variable. Or by recursive feature elimination (RFE) which works by removing the attributes and build a model based on the non-eliminated features, and it uses model accuracy to identify which attributes and/or combination of attributes that contribute the most to predicting the target attribute. Or by using Feature Importance which is a bagged decision trees like random forest or extra tress can be used to determine the features' importance approximately. And other more feature selection techniques and algorithms

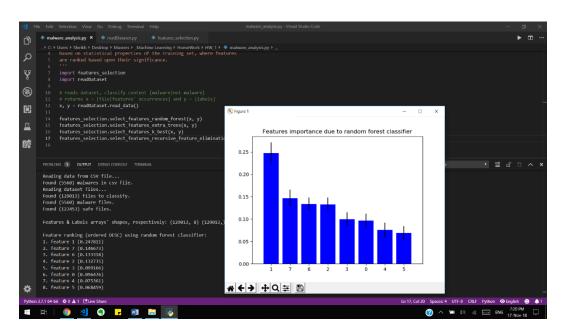


FIGURE 2: FIGURING OUT WHICH FEATURES ARE THE MOST AFFECTING THE CLASSIFICATION USING RANDOM FOREST CLASSIFIER

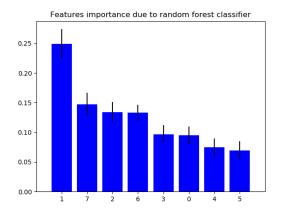


FIGURE 3 FEATURES IMPORTANCE AS PER RANDOM FOREST CLASSIFIER

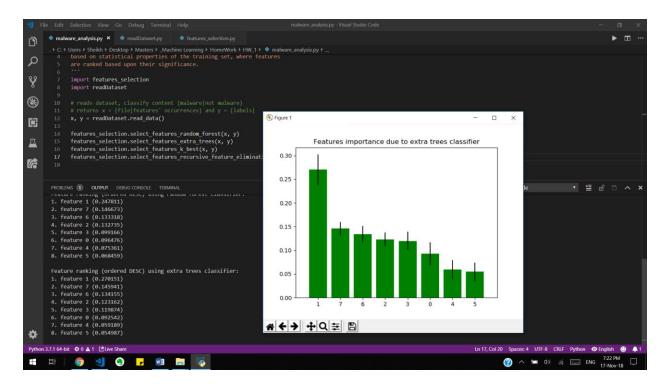


FIGURE 4 FIGURING OUT WHICH FEATURES ARE THE MOST AFFECTING THE CLASSIFICATION USING EXTRA TREES CLASSIFIER

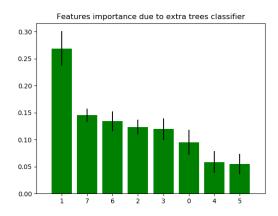


FIGURE 5 FEATURES IMPORTANCE AS PER EXTRA TREES CLASSIFIER

```
Features Selection based on KBest

scores for each attribute and the 4 attributes chosen:

[1830.199 63128.478 553.346 3884.877 4968.117 5421.709 5773.524

1302.717]

[[11 7 6 11]

[11 6 5 6]

[4 2 2 2]

[1 1 1 2]

[21 1 1 1]
```

## FIGURE 6 FIGURING OUT WHICH FEATURES ARE THE MOST AFFECTING THE CLASSIFICATION USING K BEST



## FIGURE 7 FIGURING OUT WHICH FEATURES ARE THE MOST AFFECTING THE CLASSIFICATION USING RECURSIVE FEATURES ELIMINATION

#### But why are we doing this?

3 benefits of performing feature selection before modeling your data are:

- 1. Reduces Overfitting: Less redundant data means less opportunity to make decisions based on noise.
- 2. Improves Accuracy: Less misleading data means modeling accuracy improves.
- 3. Reduces Training Time: Less data means that algorithms train faster.

#### What can we deduct from the above that

- Random Forest & Extra trees chose S2, S3, S7, S8
- KBest chose S2, S7, S6, S5
- Random features elimination chose S1, S2, S3, S6

So, these values have the most impact on the training models, thus it makes up the criteria for the evaluation process

## **Model Training**

#### Algorithms used were

#### 1. SVM

SVM is a supervised machine learning algorithm which can be used for classification or regression problems. it is capable of doing both classification and regression.

SVM for classification. In particular non-linear SVM. Non-linear SVM means that the boundary that the algorithm calculates doesn't have to be a straight line. The benefit is capturing much more complex relationships between datapoints without having to perform difficult transformations. The downside is that the training time is much longer as it's much more computationally intensive.

#### 2. Recursive Features Elimination

#### 3. Extra Trees

An "extra trees" classifier, otherwise known as an "Extremely randomized trees" classifier, is a variant of a random forest. Unlike a random forest, at each step the entire sample is used and decision boundaries are picked at random, rather than the best one. In real world cases, performance is comparable to an ordinary random forest, sometimes a bit better.

#### 4. Random Forest

Is a very robust algorithm and usually perform very well in practice. However, it is complicated to tune.

#### Difference between both Random Forest & Extra Trees:

It seems these are the difference for ET:

- 1) When choosing variables at a split, samples are drawn from the entire training set instead of a bootstrap sample of the training set.
- 2) Splits are chosen completely at random from the range of values in the sample at each split.

The result from these two things are many more "leaves".

## Performance

A good metrics for this problem is F1 score since it combines precision and recall. And in this problem, both precision and recall are important. Because people want to find all the positive examples and also not to label a negative example as positive.

Data was split into 80% for training and 20% for testing, all data from training set was used.

Algorithm	Precision	Accuracy	Recall	F1 Score
SVM	0.833333	0.96984847	0.389381	0.530760
Extra Trees	0.924076	0.98910979	0.818584	0.868137
RFE	0.602484	0.95876448	0.171681	0.267218
Random Forrest	0.925177	0.98879975	0.809735	0.863615

TABLE 1 DIFFERENT PERFORMANCE MEASURES FOR DIFFERENT ALGORITHMS USED

## What was used during implementation?

- (1) I used python 3.7.1(64 bits) and pip 18.1 to install the following libraries
- (2) Pandas to import and read csv file
- (3) NumPy & SciPy for data reading as well as building of matrices
- (4) Sklearn for machine learning algorithms and utilities

## Conclusion

Machine learning algorithms are very useful in this problem of malware detection/classification. Some algorithms perform very well due to selection of features, and how interesting insights may tell more about the app and how to examine it for malware.

## Appendix

- (1) Drebin effective and explainable detection of android malware in your pocket.pdf
- (2) Output of the code is shown in file output.txt, will be found in the zip file along with dataset and codes

## **Malware-Analysis**

using Drebin dataset to distinguish between malwares and not malwares

## Libraries

- python 3.7.1 (x64)
- pip 18.1
- NumPy 1.15.4
- SciPy 1.1.0
- Sklearn 0.20.0
- Pandas 0.23.4

### How it works

- 1. Open malware\_analysis.py and run it
  - 1. we first use x, y = readDataset.read\_data()
  - which uses pandas to import the csv file of drebin dataset
  - prints out the size of the dataset and classify if the file is malware or not based on if the file name is found in csv file or not, and prints number of malwares found and number of safe files
  - Extract features found in each file and if malware labels it 1, 0 otherwise
    - sample = features\_extraction.extract\_features(file\_content)
      - uses method implemented in features\_extraction.py
      - define a features set dictionary including all the features that can be used to detect a malware
      - the method extract\_features(file\_content) creates an empty dictionary to have the number of features occurrences in the input -which is a text file-
      - Whenever a feature extracted from file content, and this feature is found in the features set dictionary it increments its corresponding in the occurrences dictionary we created
      - in the end we copy the values of the dictionary to an array and return it
  - $\circ\,$  convert the arrays of feature vectors and labels to numpy arrays and return them in variables x & y
    - 1. And then we select the features we want for demonstration
  - $\circ$  basically all do the same thing in terms of coding them -not in terms of what happens under the hood-, we fit all the data in to get to know which features have the most impact on the models and thus we use them
    - features\_selection.select\_features\_k\_best(x, y)

- scikit-learn library provides the SelectKBest class that can be used with a suite of different statistical tests to select a specific number of features.
- uses the chi squared (chi^2) statistical test for non-negative features to select 4 of the best features from the dataset
- features\_selection.select\_features\_recursive\_feature\_elimination(x, y)
  - It works by recursively removing attributes and building a model on those attributes that remain.
  - It works by recursively removing attributes and building a model on those attributes that remain.
- features selection.select features extra trees(x, y)
- features\_selection.select\_features\_random\_forest(x, y)
  - both of random forest and extra trees, we can say they are approximately the same in terms of how they work Bagged decision trees like Random Forest and Extra Trees can be used to estimate the importance of features.
- 1. Using train\_test\_split() function from sklearn.model\_selection to split our data into 2 categories testing (20%) and training data (80%), and print out their shapes for representation purposes
- 2. Use train.py which includes all the training models, as well as their performance metrices
  - 1. fit the model using the training data
  - SVM
  - Extra Trees
  - Random forest
  - Recursive features elimination
    - 1. Predict the x test
    - 2. Build confusion matrix, and use the evaluation metrices
  - Accuracy
  - Precision
  - Recall
  - F1 score
- But why we do features selection?
  - Three benefits of performing feature selection before modeling your data are:
  - 1. Reduces Overfitting: Less redundant data means less opportunity to make decisions based on noise.
  - 2. Improves Accuracy: Less misleading data means modeling accuracy improves.
  - 3. Reduces Training Time: Less data means that algorithms train faster.
- Difference between Extra trees classifier and Random forest classifier?
  - First thing first, extra trees is named Extremely Randomized Tress

- Secondly, Random Forest and Extremely Randomized Trees differ in the sense that the splits of the trees in the Random Forest are deterministic whereas they are random in the case of an Extremely Randomized Trees (to be more accurate, the next split is the best split among random uniform splits in the selected variables for the current tree).
- Extra trees seem to keep a higher performance in presence of noisy features.
- When all the variables are relevant, both methods seem to achieve the same performance, Extra trees seem three times faster than the random forest (at least, in scikit learn implementation)

#### **Performance Metrices**

#### Accuracy

- how many instances were classified correctly
- $\circ$  (TP + TN) / (TP + FN + TN + FP)

#### • Precision:

- It talks about how precise/accurate your model is out of those predicted positive, how many of them are actual positive.
- It is a good measure to determine, when the costs of False Positive is high.
- True positives per Total predicted positives (True Positive/ True Positive + False Positive)

#### Recall

- It actually calculates how many of the Actual Positives our model capture through labeling it as Positive (True Positive).
- It shall be the model metric we use to select our best model when there is a high cost associated with False Negative.
- True positives / True Positive + False Negative

#### • F1 Score

- It might be a better measure to use if we need to seek a balance between Precision and Recall AND there is an uneven class distribution (large number of Actual Negatives)
- 2 x ((Precision x Recall) / (Precision + Recall))