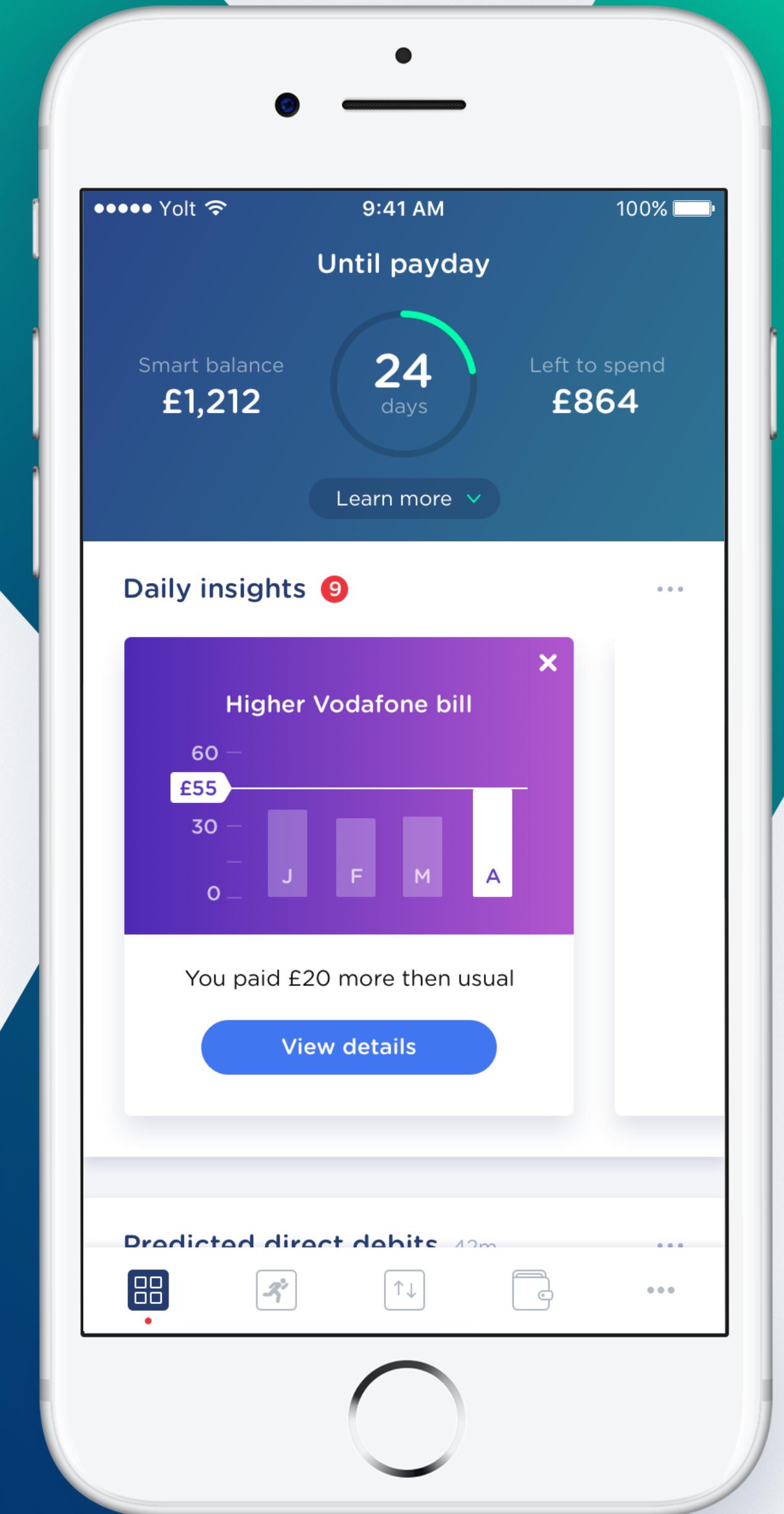




Continuous delivery at Yolt Android

Meetup, September 19

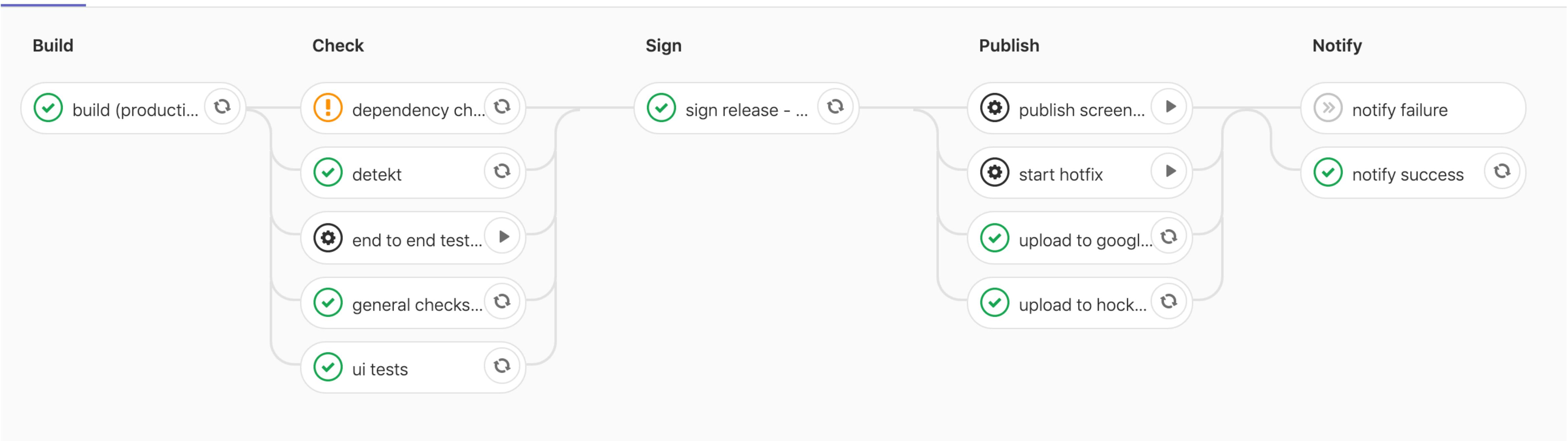


Yolt

Money platform

- 1m installs and registration
- 1 non-full time QA for whole company
- 3.9 start in Google Play
- 99.4% crash free sessions
- 224k Kotlin and 18.5k Java lines
- 7700+ unit tests, 638 UI tests, 12 E2E tests
- 78.4% line coverage

Pipeline Jobs 13 Failed Jobs 1



Agenda

- Small incremental and correct parts
- Automation
- Current infra limitations and roadmap for the pipeline

**Small, incremental and
“correct” changes**

Quiz



Dependencies update

- We update dependencies every start of the sprint
- It is partially automated
- If dependency update brings incompatibility or require big changes we create technical story for the next sprint
- Some dependencies never update

```
minSdk          : 21,
targetSdk       : 29,
compileSdk      : 29,
buildTools       : '29.0.2',

// fix @SuppressLint("DefaultLocale") with Kotlin 1.4.0
kotlin          : '1.3.50',

androidGradlePlugin : '3.5.0',
// DexGuard 8.5.05 should have ability to digest java8 code from kotlin (check DGD-1378)
dexGuardPlugin   : '8.6.00beta01',
jacocoGradlePlugin : '0.8.2',
versionsGradlePlugin : '0.22.0',
hockeyappGradlePlugin : '3.6',
owaspGradlePlugin  : '5.2.1',
sonarQube         : '2.7.1',
googleServices    : '4.3.1',
gmsLocation        : '17.0.0',
detekt            : '1.0.0',
```

Quiz



Feature toggles

- Allow you to break feature in smaller MRs
- Allow you to release unfinished or not “ready” things
- Allow you to A/B test features
- Allow you to switch off broken or impactful features
- Remove toggle and cleanup whenever they become obsolete

Question



Definition of done

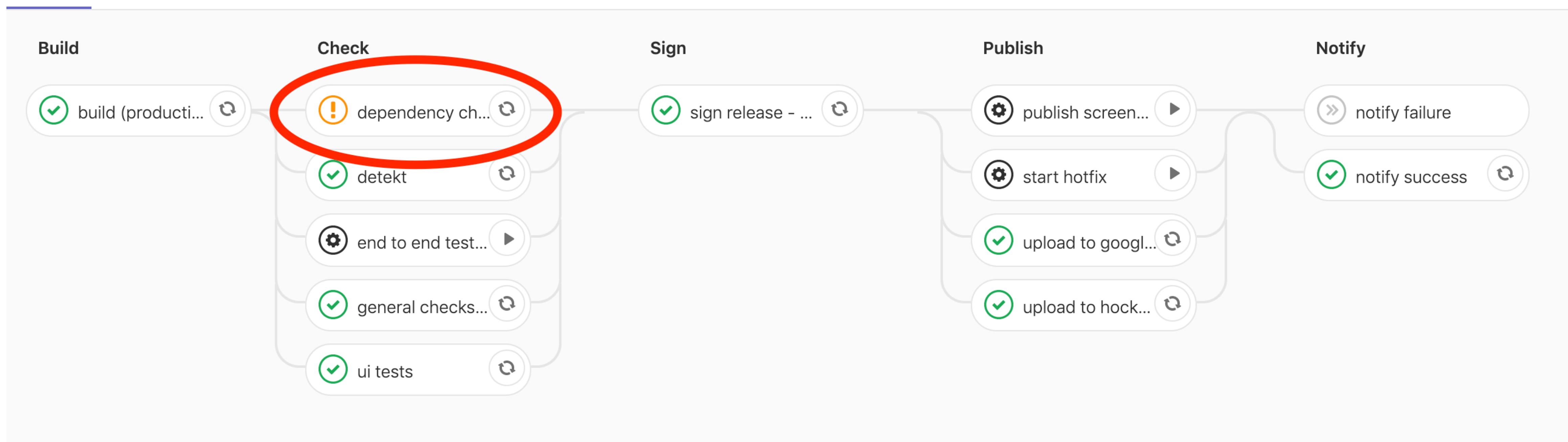
- * [] Latest **dev** branch pulled into branch
- * Testing:
 - * [] Activities and fragments are covered with UI tests
 - * [] Rest is covered with unit tests
 - * [] Coverage is the same or better
 - * [] End to end tests are OK
- * New dependencies:
 - * [] OWASP check completed
 - * [] License checked and About page is updated
- * Translations:
 - * [] Copy check is done
 - * [] Non-English translations are checked
- * Analytics:
 - * [] Events are implemented
 - * [] Analytics are tested and aligned with the 'analytics owner'
- * [] Obfuscated build is OK (run `./gradlew installDebugWithDexGuard`)
- * [] No new Sonar issues
- * [] UX has approved
- * [] PO has approved
- * [] CHANGELOG is updated
- * [] Movie / screenshots done for sprint demo

Automation

Check automations

OWASP check

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```
owaspGradlePlugin  : '5.2.1'
owasp           : "org.owasp:dependency-check-gradle:$versions.owaspGradlePlugin"

buildscript {
    dependencies {
        classpath gradlePlugins.owasp
    }
}

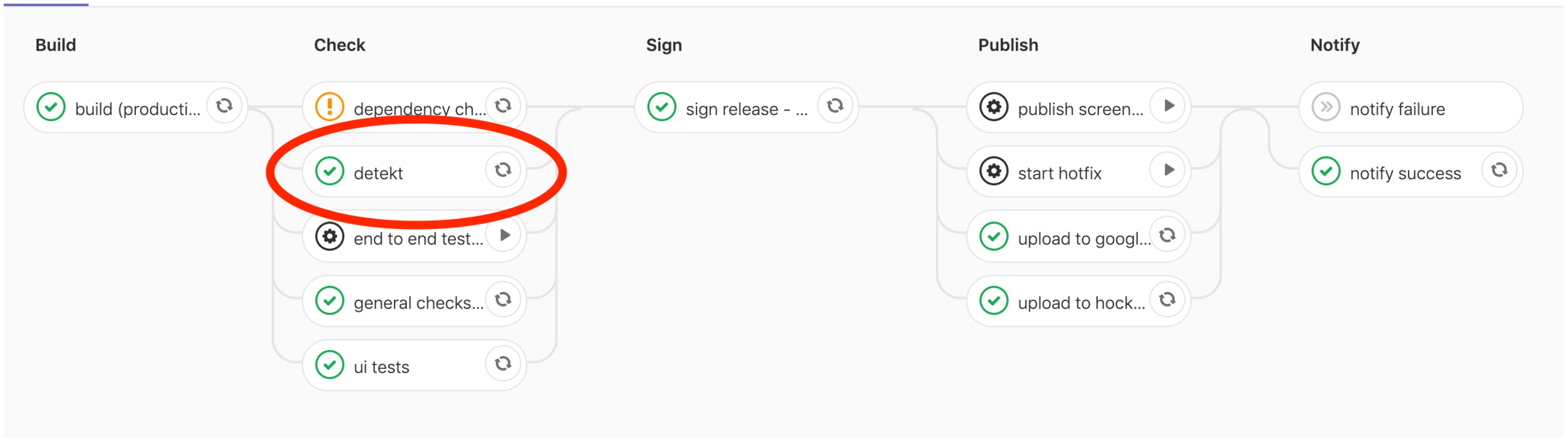
apply plugin: 'org.owasp.dependencycheck'

dependencyCheck {
    // Fail the build when there is a finding with "medium" severity.
    failBuildOnCVSS = 4
    // Only check the compile classpath and ignore findings in other configurations.
    scanConfigurations = ['debugCompileClasspath', 'acceptanceCompileClasspath',
    'productionCompileClasspath']
    suppressionFiles = ["${rootDir}/extra/owasp.suppression.xml"]

    analyzers {
        // disable .NET analysers to remove log warning
        nuspecEnabled = false
        nugetconfEnabled = false
        assemblyEnabled = false
        pathToDotnet = false
    }
}
```

Detekt check

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```
detekt : '1.0.1'
detekt : "io.gitlab.arturbosch.detekt:detekt-gradle-plugin:$versions.detekt"

buildscript {
    dependencies {
        classpath gradlePlugins.detekt
    }
}

apply plugin: 'io.gitlab.arturbosch.detekt'

detekt {
    version = versions.detekt
    buildUponDefaultConfig = true
    input = files(collectSourceDirs())
    config = files("$gradleDir/tools/detekt/detekt-config.yml")
    baseline = file("$gradleDir/tools/detekt/detekt-baseline.xml")
    parallel = true
}

/**
 * @return List of source directories from all subprojects.
 */
def collectSourceDirs() {
    def sourceDirs = []
    subprojects.each {
        sourceDirs << file("${it.projectDir}/src/main/java")
        sourceDirs << file("${it.projectDir}/src/test/java")
        sourceDirs << file("${it.projectDir}/src/androidTest/java")
        sourceDirs << file("${it.projectDir}/src/debug/java")
        sourceDirs << file("${it.projectDir}/src/acceptance/java")
        sourceDirs << file("${it.projectDir}/src/release/java")
    }
    return sourceDirs.findAll { it.exists() }
}
```

```
● ● ●

autoCorrect: false

build:
  maxIssues: 0 # Fail the build if any issues are found.

complexity:
  active: true
  TooManyFunctions:
    active: true
    thresholdInFiles: 15 # Allow more methods in files than the default configuration.
    thresholdInClasses: 15 # Allow more methods in classes than the default configuration.
    excludes: "**/test/**;**/androidTest/**"
  LongParameterList:
    active: true
    excludes: "**/test/**;**/androidTest/**"
  LongMethod:
    active: true
    excludes: "**/test/**;**/androidTest/**"
  LargeClass:
    active: true
    excludes: "**/test/**;**/androidTest/**"
  ComplexMethod:
    active: true
    excludes: "**/test/**;**/androidTest/**"

style:
  active: true
```

Lint check

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```
android {

    lintOptions {
        abortOnError true
        warningsAsErrors true
        lintConfig file('lint.xml')

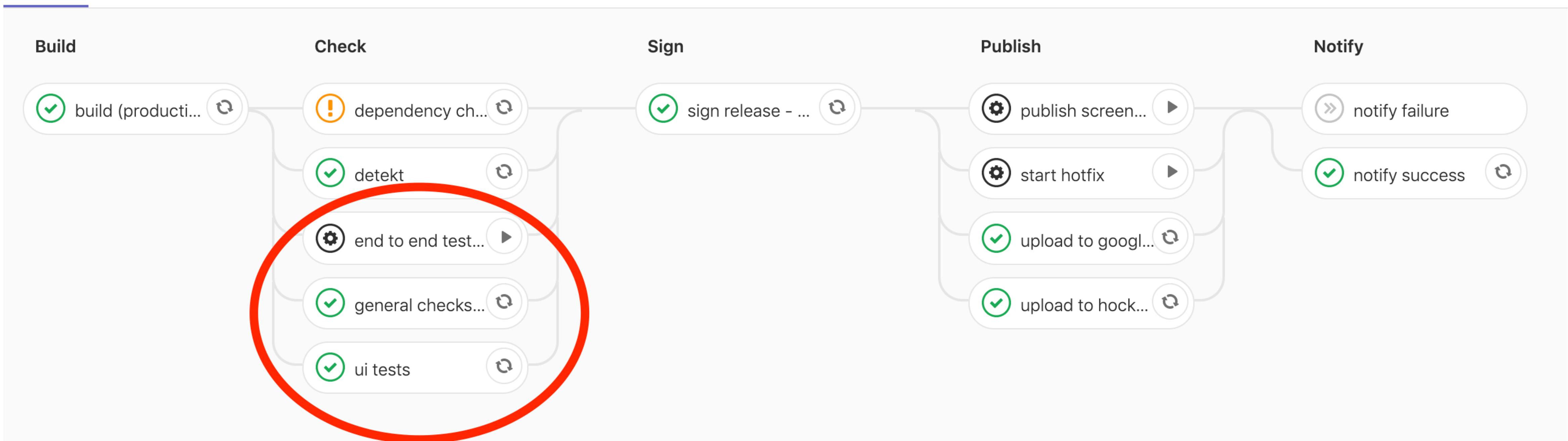
        // Also check all other modules (should be faster and more accurate than linting each module
        // individually).
        checkDependencies true

        // Enable output to the console so we can quickly spot new issues from the CI logs.
        textReport true
        textOutput 'stdout'
    }

}
```

Automated tests

Pipeline Jobs 13 Failed Jobs 1



Unit tests

- JUnit 5
- AssertJ (Trust)
- Mockito and KotlinMockito
- Robolectric for legacy tests
- We use experimental mockito option to mock final classes
- Run on every push to remote

UI and e2e tests

- AndroidX test libraries
- Espresso
- Barista for flaky test rules only
- Composer (improvement of the Square Spoon)
- Flacon to take screenshots

UI and e2e tests

- We use robot pattern for UI and e2e tests
- We mock server responses, hardware (like fingerprint) in UI tests
- UI tests run on small screen android emulators. They are shared on three emulator instances
- **avdmanager** to create image and **emulator** to run
- We disable animations on the emulator start
- We wrote own runner to inject mocked things, add screenshot failure handler
- We wrote own test rule to mock network request/responses
- We wrote couple of idling resources
- We restart once UI tests if they fail
- We set super small timeouts like splash screen timeout, etc
- UI tests run on every push to repo
- UI tests are only in the app module

SUITES LIST/ SUITE 0

Passed

638

Failed

0

Ignored

15

Duration

10:14.467

Search

Reset

TESTS 653

testPinTried8TimesShowsBlockedFor1Hour

Emulator-5554 Android SDK Built For X86

ChangePinTests

0:14.012

com.yolt.android.tests

testChangePin

Emulator-5554 Android SDK Built For X86

ChangePinTests

0:13.005

com.yolt.android.tests

showCountrySelectorFromButton

Emulator-5554 Android SDK Built For X86

LandingTests

0:2.002

com.yolt.android.tests

e2e tests

- Use same robots as UI tests
- Only hardware mocks, the rest is real app connecting to real BE
- Cover only critical flows - registration, add a bank, user deletion, transaction re-categorisation
- Use quick registration when is suitable
- Clean up created user record as test is finished



```
tasks.withType(JavaCompile).configureEach {  
    if (isCIBuild) {  
        // treat all warnings as errors  
        options.compilerArgs += '-Werror'  
    }  
}  
  
tasks.withType(org.jetbrains.kotlin.gradle.tasks.KotlinCompile).all {  
    kotlinOptions {  
        kotlinOptions.allWarningsAsErrors = isCIBuild  
    }  
}
```

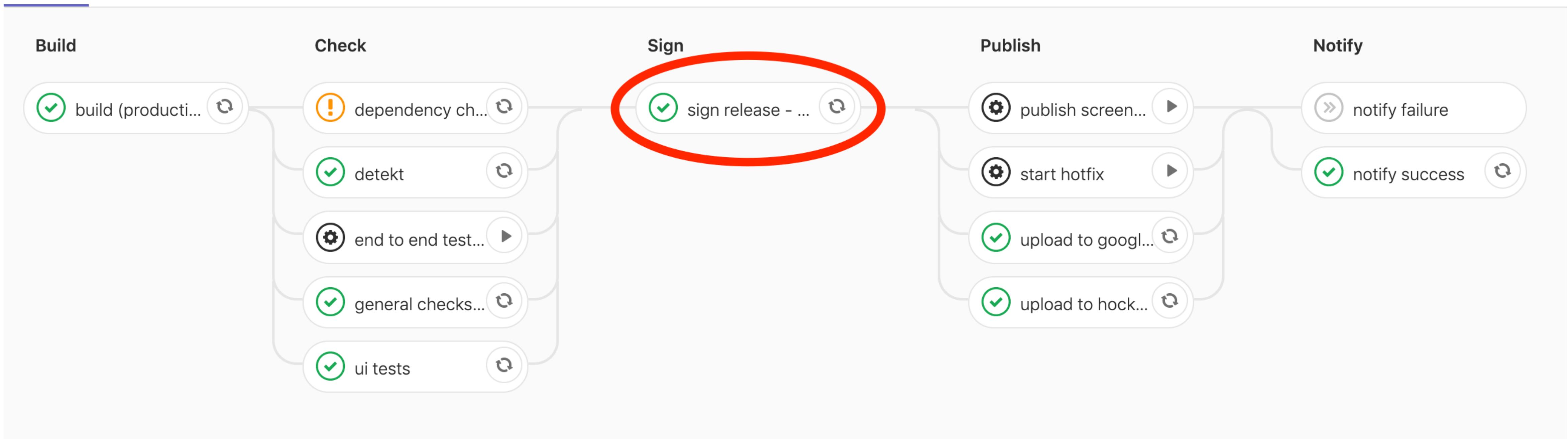
Other automation

General

- Use gradle as automation is OK
 - Every script defined in project require Android SDK presence
 - There are limitation of the orphan gradle scripts in latests versions
- Use bash scripts
- Use kotlin script?

Sign automation

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Notifications

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Git automation

Pipeline Jobs 13 Failed Jobs 1



Screenshots automation

Pipeline Jobs 13 Failed Jobs 1



Download localisations

Projects – Yolt

Search... Aa ×

KEYS 1957 Add key ⌘K Replace ⌘U 9+

English (United Kingdom)	Which bank would you like to connect to Yolt?	⋮
Dutch (Netherlands)	Welke bank zou je willen toevoegen aan Yolt?	⋮
French (France)	Quelle banque voulez-vous ajouter sur Yolt?	⋮
Italian (Italy)	Quale banca vorresti connettere su Yolt?	⋮

English (United Kingdom)	Select your bank	⋮
Dutch (Netherlands)	Ik wil graag deze bank toevoegen:	⋮
French (France)	Sélectionnez votre banque	⋮
Italian (Italy)	Seleziona la tua banca	⋮

Infra and current problems

Current infra

- Infra
 - 2 Macs, 1 mac mini and 1 powerful linux machines
 - Pull of “weak” docker runners in AWS
- We user remote cradle build cache to reuse tasks output
- We record build times but no much checks on this data
- It is nightmare to troubleshoot disconnections
- Managing updates is also painful

Infra and automation roadmap

- Dockerise the rest of the jobs
 - Utilise AWS updated pull
 - Use third party provider (like Bitrise)
- Plot collected build times in the human consumable view
- Use of third party for emulators (Firebase Test Lab)
- Use Google distributed signing
- Automate “hard” checks - new permissions, new broadcast receivers, etc
- Automate build performance checks
- Automate dependencies update
- Return automatic commenting findings on MRs

