

emergent reference

Keyboard shortcuts

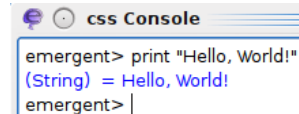
Global project

Ctrl+s	Save project.
Ctrl+left	Backwards in navigation history
Ctrl+right	Forwards in navigation history
F5	Refresh.
Tab	Forward through interface
Shift+Tab	Backwards through interface

Tree browser and program code

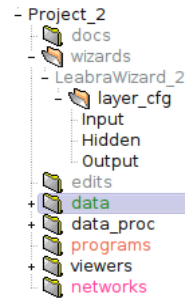
Any 1-3 chars	Find as you type
Alt+f	Find from selected node.
Ctrl+i	New item below cursor.
Ctrl+f	Expand this node.
Shift++	Expand this node.
Ctrl+b	Collapse this node.
-	Collapse this node.
Ctrl+spacebar	Selection mode.
Ctrl+p	(select) Previous element.
Ctrl+n	(select) Next element.
Ctrl+d	Delete selected item(s).
Delete	Delete selected item(s).
Ctrl+c	Copy selected element(s).
Alt+w	Copy selected element(s).
Ctrl+x	Cut selected element(s).
Ctrl+w	Cut selected element(s).
Ctrl+v	Paste element(s).
Ctrl+y	Paste element(s).
Ctrl+u	Page up.
Ctrl+v	Page down.
Ctrl+g	Deselect.
Esc	Deselect.

Console and text fields



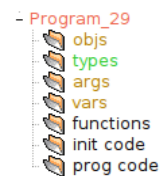
Ctrl+l	Clear console buffer history.
Ctrl+l	Delete highlighted text.
Ctrl+a	Beginning of line.
Ctrl+e	End of line.
Ctrl+k	Kill text until end of line.
Ctrl+b	Move cursor back one character.
Ctrl+f	Move cursor forward one character.
Ctrl+right	Move cursor one word forward.
Ctrl+left	Move cursor one word backwards.
Ctrl+shift+right	Highlight one word forward.
Ctrl+shift+left	Highlight one word backwards.
Ctrl+x	Cut.
Ctrl+c	Copy.
Ctrl+v	Paste.

New elements in left tree browser



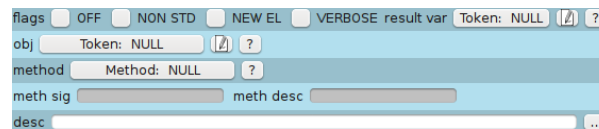
do Ctrl+i	New Doc
da Ctrl+i	New DataTable
la Ctrl+i	New Layer
P Ctrl+i	New Project
pr Ctrl+i	New Program
n Ctrl+i	New Network
sp Ctrl+i	New Spec

New elements in program code



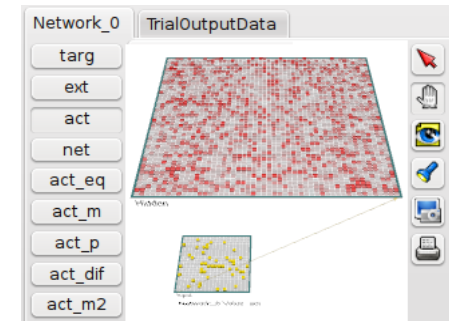
These sequences insert new items and then take you back.			
obj Ctrl+i	Type Ctrl+left, left	New obj of Type	
var Ctrl+i	Ctrl+left, left	New var	
arg Ctrl+i	Ctrl+left, left	New arg	
fun Ctrl+i	Ctrl+left, left	New fun	
init Ctrl+i	Name Ctrl+left, left	New init code Name	
prog Ctrl+i	Name Ctrl+left, left	New prog code Name	

Middle panel edit dialogs



Tab	Next element.
Shift+tab	previous element.
Up	(numeric field) Increase value.
Down	(numeric field) Decrease value.
Up	(dropdown) Move up.
Down	(dropdown) Move down.
ESC	Revert changes.
Ctrl+Enter	Apply changes.
Spacebar	(buttons) Open token chooser.
Spacebar	(flags) Check/uncheck flag.
Ctrl+l	(expression fields) Lookup information.

3D network and graph viewer



i	Interact (mouse cursor).
v	Camera view (hand).
a	View all (eyeball) (broken).
s	Seek (flashlight) (broken).
Shift+mouse	Drag in x,y plane.
Middle mouse scroll	Zoom in/out in z plane.

Programming

taDataProc::

Columns category

```
ConcatCols ( DataTable* dest, DataTable* src_a,...)
  Concat two tables, preserving all data
Join(DataTable* dest,DataTable* src_a,DataTable* src_b,...)
  Left, right and inner join two tables
```

Copy category

```
AppendRows(DataTable* dest,DataTable* src)
  Append rows of src to dest
ConcatRows(DataTable* dest,DataTable* src_a, ...)
  Concatenate rows from all src tables into dest
CopyCommonColData(DataTable* dest,DataTable* src)
  Append data from src to dest for all common cols
CopyCommonColsRow(DataTable* dest,DataTable* src,
  int dest_row, int src_row)
  Append data from src to dest for all common cols
CopyData(DataTable* dest,DataTable* src)
  Destructively copy data from src to dest
ReplicateRows(DataTable* dest,DataTable* src,int n_repl)
  Destructively replicate rows of src into dest n_repl times
```

Order category

```
Group(DataTable* dest,DataTable* src,DataGroupSpec* spec)
  Group data from src into dest according to spec
Permute(DataTable* dest, DataTable* src)
  Randomly reorder the rows of src table into dest
Sort(DataTable* dest,DataTable* src,DataSortSpec* spec)
  Sort src data into dest according to sort spec
SortInPlace(DataTable* dt,DataSortSpec* spec)
  Sort data in place according to sort spec
```

Select category

```
SelectRows(DataTable* dest,DataTable* src,DataSelectSpec* spec)
    Select rows of src into dest according to spec
SplitRows(DataTable* dest_a,DataTable* dest_b,...)
    Split src rows that mach spec into dest_b, otherwise dest_a
```

taDataGen::

Basic category

```
Clear(DataTable* data,const taString& col_nm,float val=0.0)
    Clear all data. Set all data to val if provided.
SimpleMath(DataTable* data,const taString& col_nm,...)
    Apply simple math op to all vals in float_Matrix col
```

Distance category

```
LastMinDist(DataCol* da,int row,...)
    returns min distance between nth pattern and all previous
LastMinMaxDist(DataCol* da,int row,float& max_dist,...)
    Returns min and max distance between nth patte
```

Draw category

```
RenderLine(float_Matrix* mat,int xs, int ys, int xe,...)
    Render a line from,to start,end
RenderWideLine(float_Matrix* mat,int xs, int ys,...)
    Render a wide line from,to start,end
WritePoint(float_Matrix* mat,int x,int y,...)
    Write a single point
```

Files category

```
GetDirFiles(DataTable* dest,...)
    Read file names from given directory into rows of the data
table
```

Lists category

```
CombineFrequencies(DataTable* freq_output,...)
    Operate on input items,freqs into output freqs
CrossLists(DataTable* crossed_output,...)
    Creates a full set of combination of elements from two or
more lists.
ProbSelectColNo(DataTable* data_table,...)
    Select a column number from data table based on
probabilities associated with different columns.
ProbSelectRow(DataTable* data_table,...)
    Randomly generate events based on a set of probabilitis for
given options at each point.
ReplicateByFrequency(DataTable* repl_output,...)
    Replicate input by the number in the frequency column
times the total_number value.
SampleByFrequency(DataTable* repl_output,...)
    Sample the items in the input data as a function of the
probability value given in the frequency column, with
n.samples taken per row .
SortedPermutations(DataTable* dest, int n)
    Generate a sorted list of all possible n! permutations of the
digits 1..n in sorted order and write them to destination data
table dest.
```

Random category

```
AddNoise(DataTable* data,...)
    Add random noise of specified type to the patterns.
AddNoiseMat(float_Matrix* mat,...)
    Add random noise to given pattern.
FlipBits(DataTable* data,...)
    Flip n.off bits from 1's to 0's, and n.on bits from 0's to 1's
in float matrix column col_nm.
FlipBitsMat(float_Matrix* mat,...)
    Flip n.off of the 1 bits into the 0 state, and n.on of the 0
bits to the 1 state. PermutedBinary(DataTable* data,...)
    Create permuted binary patterns of n.on on_vals (1's) and
rest off_vals (0's) in given col (must be float matrix).
PermutedBinaryMat(float_Matrix* mat,...)
    Set matrix values to permuted binary pattern of n.on
on_vals and rest off_vals.
PermutedBinary_MinDist(DataTable* data,...)
    Create permuted binary patterns with dist minimum
hamming distance (or dist max_correl).
```

SubMatrix category

```
ReadToSubMatricies(DataTable* src,...)
    For making larger patterns out of smaller ones
(sub-matricies) and vice-versa.
WriteFmSubMatricies(DataTable* dest,...)
    For making larger patterns out of smaller ones
(sub-matricies) and vice-versa.
```

taDataAnal::

Clean category

```
SmoothExp(DataTable* smooth_data,...)
    Exponential smoothing: compute the
exponentially-convolved average for all the numeric fields of
source data, using an exponential kernel of given half-width
and exponent.
SmoothGauss(DataTable* smooth_data,...)
    Gaussian smoothing
SmoothPow(DataTable* smooth_data,...)
    Power-function smoothing
SmoothUniform(DataTable* smooth_data,...)
    Uniform smoothing
TimeAvg(DataTable* time_avg_data,...)
    Compute the time average for all the numeric fields of source
data, according to the given avg.dt.
```

Correlation category

```
CorrelMatrix(float_Matrix* correl_mat,...)
    Compute correlation matrix across rows for given matrix
data column in src_data datatable.
```

Distance category

```
CrossDistMatrix(float_Matrix* dist_mat,...)
    Compute cross distance matrix between two different matrix
data columns in src_data_a and src_data_b datatables.
DistMatrix(float_Matrix* dist_mat,...)
```

Compute distance matrix for given matrix data column in
src_data datatable.

Graph

Matrix3DGraph(DataTable* data,...)

Prepare data for a 3D matrix graph, where data is plotted
by X and Z axis values – sorts data by X then Z, then adds a
duplicate copy of data sorted by Z then X, which produces a
matrix grid in a graph view plot (turn off the Z neg draw flag).

HighDim

Cluster(DataTable* clust_data,...)

Produce a hierarchical clustering of the distances between
patterns in given data column from source data, with labels
from given name_col_nm, using given distance metric.

MDS2dPrjn(DataTable* prjn_data,...)

Perform multidimensional scaling on the distance matrix
(computed according to metric, norm, tol parameters) of
patterns in column name across rows, putting the resulting
projections into prjn_data.

PCA2dPrjn(DataTable* prjn_data,...)

Perform principal components analysis of the correlations of
patterns in given column across rows, plotting projections of
patterns on the given principal components in the data table.

PCAEigens(float_Matrix* eigen_vals,...)

Get principal components analysis (PCA) eigenvalues and
eigenvectors of correlation matrix across rows for given matrix
column name in source data

RowPat2dPrjn(DataTable* prjn_data,...)

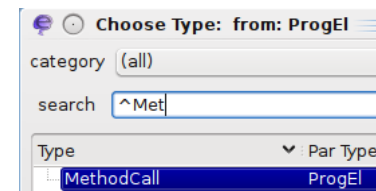
Project all rows according to their projection onto the two
specified rows of patterns using given distance metrics.

Stats

RegressLinear(DataTable* src_data,...)

Compute linear regression (least squares fit of function $y = mx + b$) to given data.

Program code elements



Press Ctrl+i seq Enter as fast as you can, where seq is defined
below as the shortest sequence needed to put that program
element at the top of the chooser list. No need to wait for
visual confirmation of the choice.

Ctrl

ForLoop	f.
DoLoop	do.
WhileLoop	w.
If	ife.
IfCont	ifc.
IfBreak	ifb.
IfReturn	ifr.
CodeBlock	co.
UserScript	u.

Var/Fun

ProgVars	progvars.
AssignExpr	as.
VarIncr	v.
MemberAssign	me.
MethodCall	met.
MemberMethodCall	me Tab Ctrl+n,n.
FunctionCall	fu Tab Ctrl+n.
ReturnExpr	ret.
ProgramCall	prog Tab Ctrl+n,n.
ProgramCallVar	prog Tab Ctrl+n,n,n.
OtherProgramVar	prog Tab Ctrl+n,n,n.

Print/Args

PrintExpr	p.
PrintVar	p Tab Ctrl+n.
Comment	com.
StopStepPoint	sto.
ProgVarFmArg	pro.
MemberFmArg	me Tab Ctrl+n.
DataColsFmArgs	dataco.
RegisterArgs	re.

Misc Fun

StaticMethodCall	st.
MathCall	m.
RandomCall	r.
MiscCall	mi.
DataProcCall	datap.
DataAnalCall	d.
DataGenCall	datag.
ImageProcCall	im.

Data

DataLoop	datal.
ResetDataRows	res.
AddNewDataRow	a.
DoneWritingDataRow	don.
DataVarProg	datav.
DataVarProgMatrix	datav Tab Ctrl+n.

