```
Tempest::AbstractHolderBase
    |
    +----- Tempest::AbstractHolder< FragmentShader, AbstractAPI::FragmentShader >
    |
    +----- Tempest::AbstractHolder< Shader, APIDescriptor >
    |
    +----- Tempest::AbstractHolder< Tempest::IndexBufferBase, AbstractAPI::IndexBuffer >
    |
    +----- Tempest::AbstractHolder< Tempest::Texture2d, AbstractAPI::Texture >
    |
    +----- Tempest::AbstractHolder< Tempest::Texture3d, AbstractAPI::Texture >
    |
    +----- Tempest::AbstractHolder< Tempest::VertexBufferBase, AbstractAPI::VertexBuffer >
    |
    +----- Tempest::AbstractHolder< VertexShader, AbstractAPI::VertexShader >
    |
    +----- Tempest::AbstractHolder< Data, APIDescriptor >
```