

# Lessons Learned While Implementing Opensource Computational Tools, Resources and Practices for Learning Quantitative Earth Sciences

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<https://eoas-ubc.github.io>

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## The OCESE Project: Opensource Computing for Earth Science Education

### 1. Project Goals

**Two main goals:** Develop open-source computing capacity...

- 1. ... to increase quantitative learning in *any* EOAS course, &
- 2. ... enhance computing & math abilities of EOAS students.



**Five goals in support of the main two:**

3. Develop & test sustainable cloud computing facilities;
4. Produce documentation, resources, guidelines, tutorials;
5. Support faculty to adopt consistent opensource practices;
6. Support UBC's BSc Minor in Data Science, especially DSCI 100;
7. Introduce open education materials & practices.

### 2. Project Deliverables

No. courses affected:

- |   |    |
|---|----|
| 1. Python & Jupyter Notebooks (JNBs); new, or adapt MatLab & 'R'    | 8  |
| 2. Dashboards: Interactive apps for learning & demonstrations.      | 10 |
| 3. Data gathered about students' and instructors' experiences.      | 11 |
| 4. Consulting re. content, learning, pedagogy, or logistics.        | 14 |
| 5. Resources: Guidelines for Python, JNBs, GitHub, dashboards, etc. | 14 |
| 6. Faculty ProD: COVID → mainly 1-on-1 consulting.                  |    |
| 7. Dissemination: 6 UBC events; 5 events beyond UBC.                |    |

### 3. Impacts: Courses and Resources

20 courses participated; ~2900 students affected, 2020 - 2023.

Table 1. Opensource computing to help expose more students to quantitative Earth Sciences							
Course	1. Jnb	2. dashb	3. data	4. consult	5. resource	6. FPoD	7. dissem
ENVR 300	3	2					
EOSC 112	1	2	2				
EOSC 114			1				
EOSC 116			1	1			
EOSC 116, 326	2						
EOSC 310	1		1				
EOSC 323	1						
EOSC 325	3	4	3				
EOSC 340	1		1				
EOSC 372	1	2	1	1			
EOSC 373			1				
EOSC 429	1						
EOSC 442	Y*		1	2	1		

\* All 4 computing labs were converted and students' projects required use of corresponding learned skills.

Three types of changes to courses & Resources

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Table 2. Enhance computing / math abilities of EOAS undergrads						
Course	1. Jnb	2. dashb	3. data	4. consult	5. resource	
ATSC 301	Y*		2		1	
DSCI 100	Y*		2	1	4	
EOSC 211	Y*		12	5	2	
EOSC 354	Y*	1	2	1	2	
EOSC 410/510	Y*		1	1	1	
EOSC 471	Y**					
EOSC 350	Y*		1	1	1	

\* Writing code is integral throughout these courses.  
\*\* All labs use extensive Python but students do little significant coding of their own.  
\* JNBs introduced ~6 yrs ago are used through the course but students do not write code.

Table 3. Opensource computing capacity in EOAS; not course-specific

Item	5. resource	6. FPoD	7. dissem
Testdrive* UBC Open JNB hub	3		
Testdrive* 3rd party cloud Hub	1		
Dep't server for dashboards	1		
Assess dep't computing needs	1		
Docs: accomplishments	1		
OERs: project repository	1		
Docs: Project website**	... 1 ...		
Event: eoas	3	1	
Event: outside		4	
Event: UBC		4	

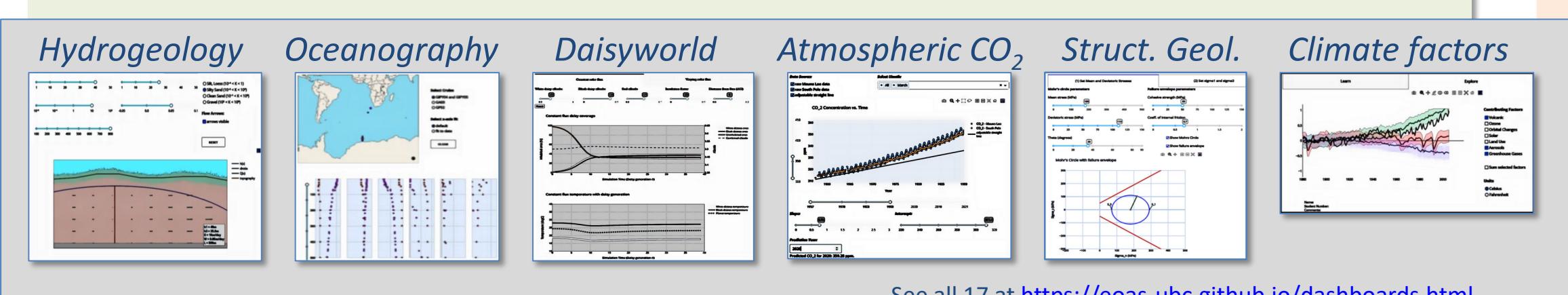
\*Cloud-based Notebook hubs must be stable & scalable  
\*\*Website includes reporting, tutorials & guidelines docs. See <https://eoas-ubc.github.io/>

### 4. Lessons learned: Engaging with data & concepts

**Dashboards:** interactive learning resources to engage students with quantitative concepts and data.



- Low-stakes, easy to adopt, BUT instructors need inspiration.
- Early vs late adopters: We had 3 early, 6 late & now >20 are keen.



See all 17 at <https://eoas-ubc.github.io/dashboards.html>

### Build, deploy, sustain

- Coding skills needed are "strong undergraduate" level.
- Opensource code libraries enable licensing as OERs.
- Start with interactive & explorative learning goals.
- Geoscience education coordinator minimizes instructor time and supports pedagogic best practices.
- Iterate: design/build, pilot V1 with students, feedback, V2.
- Temporary host facilitates the design cycle (e.g. <https://render.com/>).
- In-house server needs corresponding skills to host.
  - Docker containers, GitHub, a dedicated server.
  - ~5hrs/mth of time with syst. mgr. skills.
- Jupyter Notebooks also work well if a hub is available.

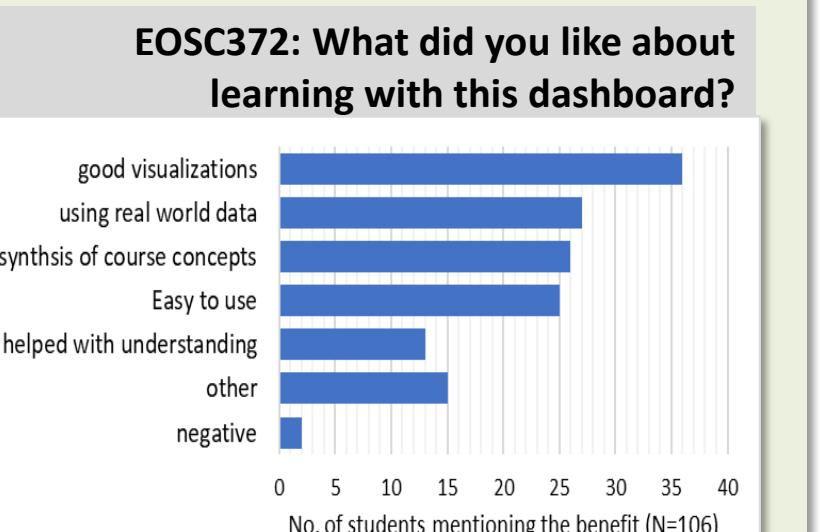
Cost ~20 hrs for e.g. Mohr's circles for structural geology. \$  
to build ~2 mths for e.g. cmip6-dash compares CMIP6 models and scenarios for different climate variables. \$\$

See <https://eoas-ubc.github.io/dashboards.html> for details.

Instructors' costs • 3-4 short meetings during design & prototyping;  
• Prepare / manage 1st live use (like any new learning activity);  
• Gather feedback data (GeoSci Ed support can build & analyze)  
• 1-2 short meetings to followup and fine tune \$

### Learning

- Follow PhET guidelines for "teaching with simulations". \$ QR code Students start by exploring, then tackle meaningful tasks.
- Groups work better than solo learning.
- Focus on concepts & real data, not details or "toy" examples.
- Keep apps versatile; give assignment instructions separately.
- Students are inspired by "hands on" learning opportunities.
  - Analyzed feedback from 106 3rd year students: oceanography elective, EOSC 372. → EOSC372: What did you like about learning with this dashboard?
  - Similarly, in a 1<sup>st</sup> yr course: 75% respondents agree or strongly agree that they "would like more use of dashboards ...".
  - From instructor: "I am so impressed ... I love how - sliders constrain / adjust axes,  
- data at real stations are chosen on a map and compared,  
- graphic results can be saved to submit for assessment."



### 5. Lessons learned: Computing for EOAS students

Convert courses to Python, Jupyter NBs, and opensource practices.

Table 4. Course conversions from original code environment to Python using Jupyter Notebooks.							
Course	Original language	text: rewrite	text: test	adopt OER	redo class	labs & for assigs	auto-grading hubs local installs
DSCI 100 *	R	y	y	y	y	y	y
EOSC 211 *	Matlab		y	y	y	y	y
EOSC 442 ^	Matlab				y		y
EOSC 354 ^	Matlab				y		y
EOSC 410/510 ^	Matlab				y		y
EOSC 471 ^	Matlab				y		y
ATSC 301 **			y		y	y	y

\* Introductory courses - complex, labor intensive, time consuming, multifaceted.

^ Senior courses: some programming assumed, conversion can be straightforward.

\*\* ATSC 301, already Python-based, served as precedent for several OCESE tasks.

### When course conversion is straightforward

When students are **not beginners**, e.g. 3<sup>rd</sup>, 4<sup>th</sup> year courses.

- Convert labs, lessons, etc. to Python & Jupyter Notebooks with no fundamental change to course content.
- Check starting skills & provide catch-up resources.
- Opensource resources: e.g. →
- Develop workflows to assign, submit, grade & give feedback.
- Jupyter hubs? Only if code/datasets are huge or change often. A common goal at 3<sup>rd</sup> & 4<sup>th</sup> year level is for students to become self-sufficient. Therefore, most students use their own laptops.
- Assessing Jupyter notebooks is easy(ish) with <~25 students

Cost for straightforward course transformations \$\$\$

- Convert ~10 assignments / labs: ~2mths student programmer;
- Pilot first term: a "strong" TA, but otherwise little else changed.
- Minor adjustments to workflow and lessons after pilot.

### When course conversion is complex & costly

First exposure to computing; i.e. larger 1<sup>st</sup> or 2<sup>nd</sup> year courses.

- Critical support: Geosc. Ed. + excellent TAs.
- Jupyter hubs must be reliable, scalable & "well managed". Refer to open source community experience (e.g. <https://2i2c.org/>)
- For students on laptops (~33%): install using conda lockfiles.
- Assessment management (*a new, emerging priority*):
  - Auto-grading: non-trivial but essential for 100+ students. E.g. PrairieLearn, nbgrader, ottergrader, gradescope, LMS, etc.
  - Improve LMS efficiency: Manage questions via its API.

Costs: larger intro. courses need complete rebuilds. E.g. ...

First year stats course, "R" → Python:

- 9mths, 4 students, 3 profs. • Rewrite original opensource text.
- Adapt & test all lessons, learning activities & resources.
- Stay compatible with original "R" version of the course.

Second year Earth science computing, Matlab → Python: \$\$\$\$

- 12mths, 2 students, 2 profs. • Adopt an opensource text.
- Adapt all lessons & learning activities. • Pilot use of Jupyter hubs (twice).
- Re-work autograding workflow.

### General observations re. course transformation

- "Pythonization" was easier on students than instructors.
- Opensource textbooks are efficient & sustainable.
- Students want to learn Python; feedback surveys, e.g. →
- 2-3 years to shift from Matlab to Python across curriculum.
- TA & student-worker support was critical!
- Geosc. Ed. coordinator: critical for efficiency & pedagogy.