

Optimization for Machine Learning in Practice

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Where are we?



Machine
Learning

Systems

Optimization

Applications



Trends - General

- ❖ **privacy in ML**
- ❖ **decentralized training**
- ❖ **ML for trust** (e.g. intrusion detection)
- ❖ **trust in ML** (provably secure against adversarial attacks)

Adversarial Attacks

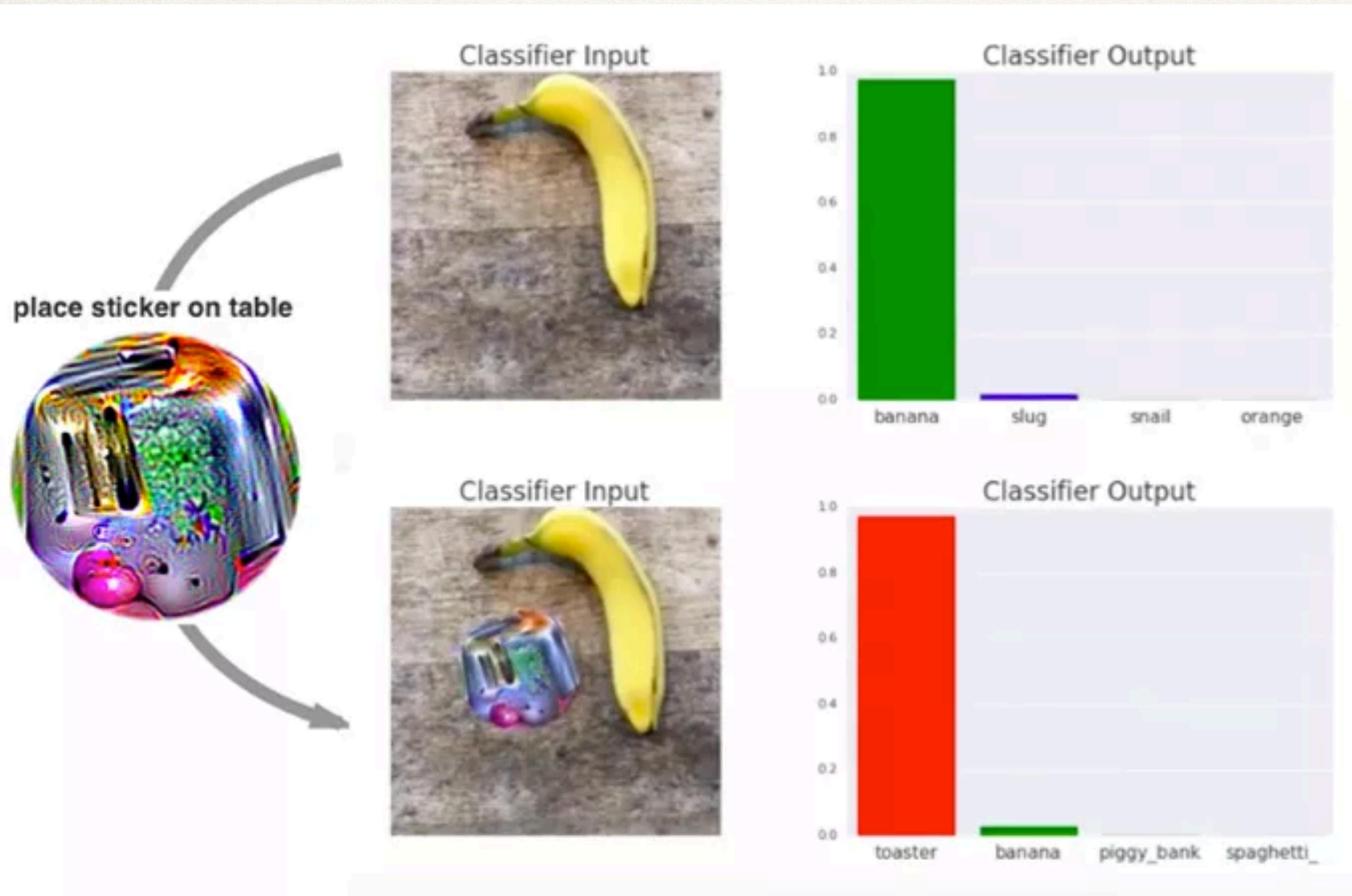


Image: [Tom B. Brown/Dandelion Mané](#)



Image: Elsayed ,Papernot et al 2018

Adversarial Attacks

- ✿ **training**

$$\min_{\mathbf{w}} (f_{\mathbf{w}}(\mathbf{x}_i) - y_i)^2$$

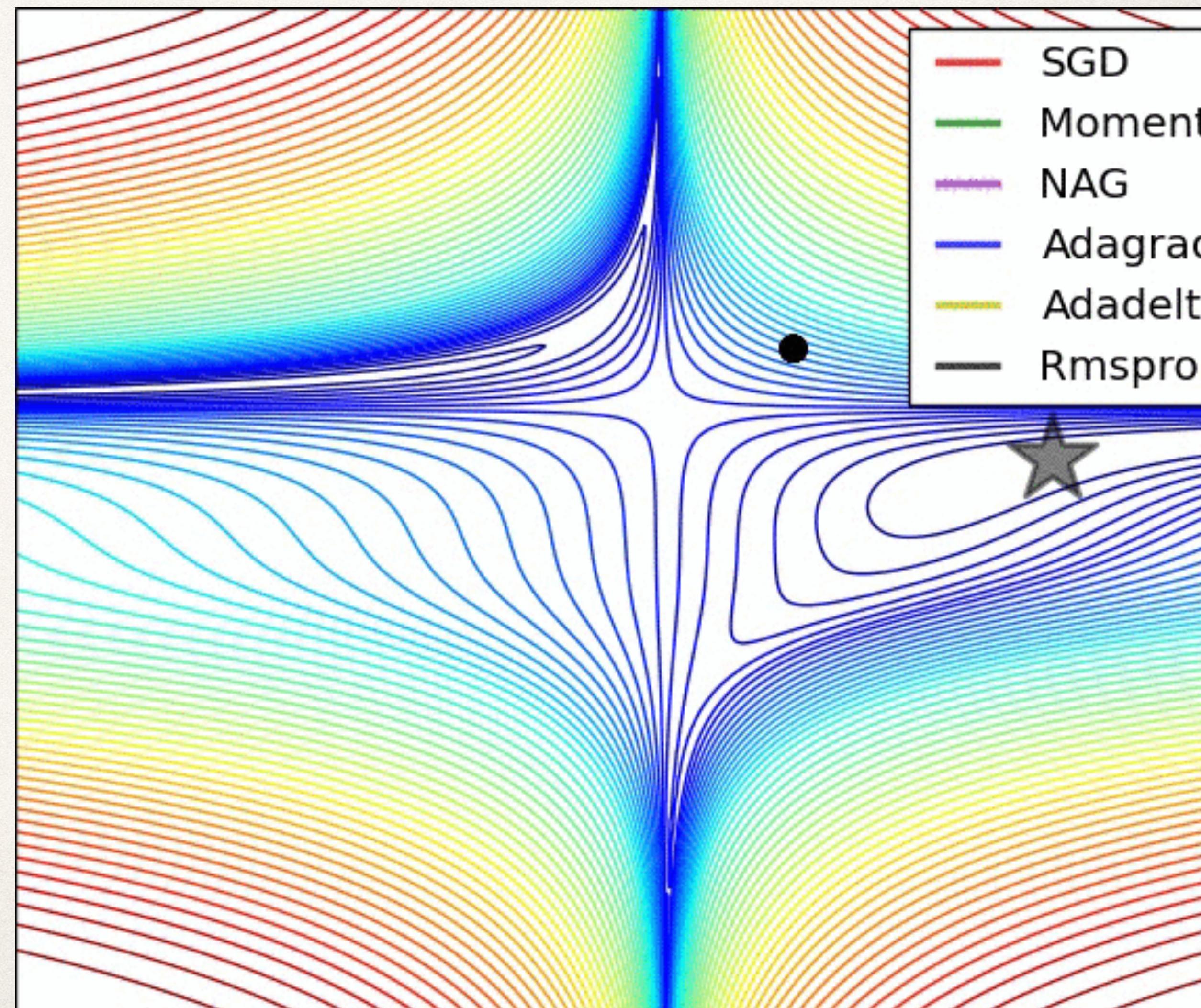
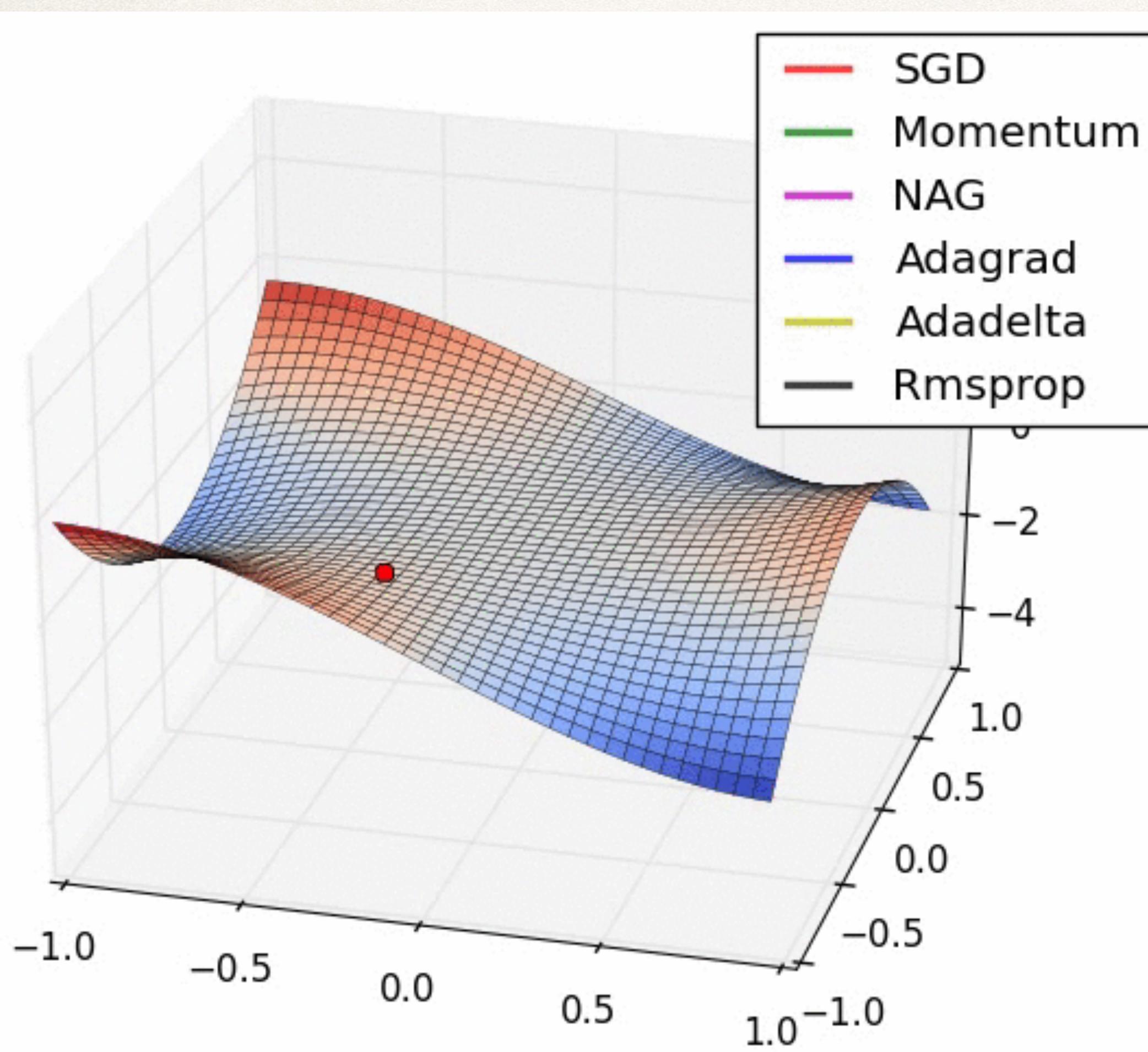
$\nabla_{\mathbf{w}} f$
change model

- ✿ **attacking**

$$\min_{\mathbf{x}_i} (f_{\mathbf{w}}(\mathbf{x}_i) - y_i)^2$$

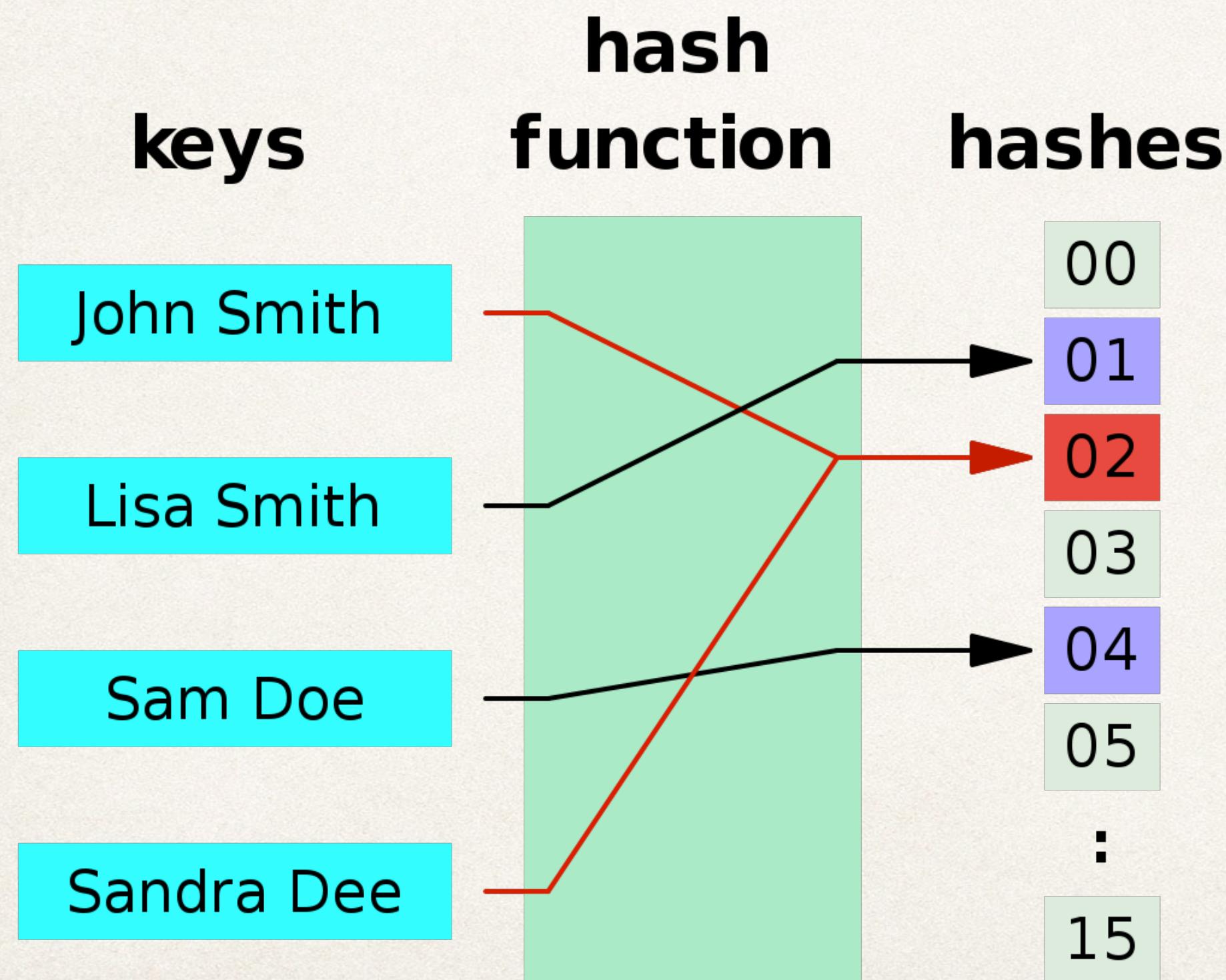
$\nabla_{\mathbf{x}_i} f$
change data

Practical comparison of algorithms



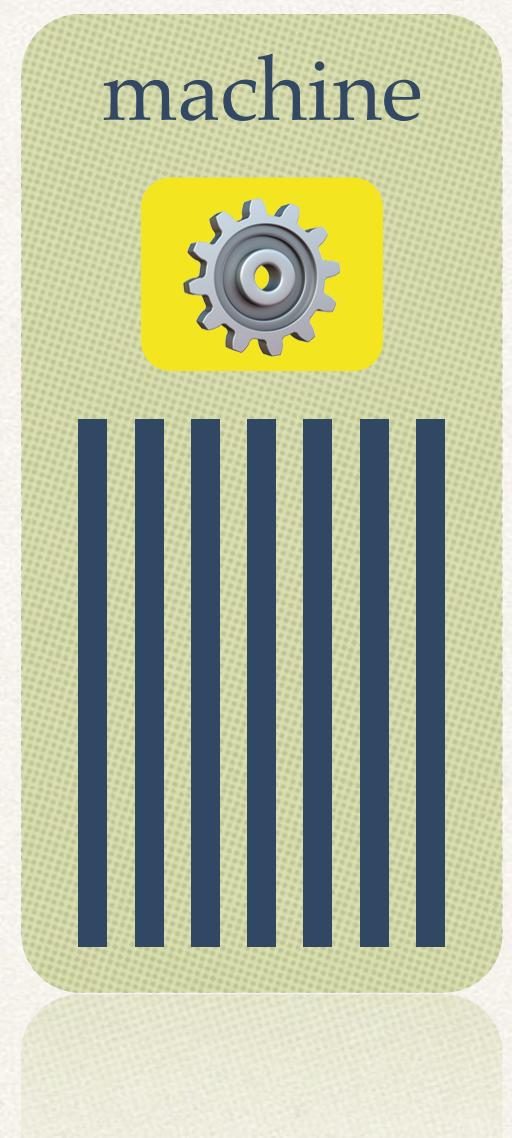
Practical tricks

- ❖ feature hashing

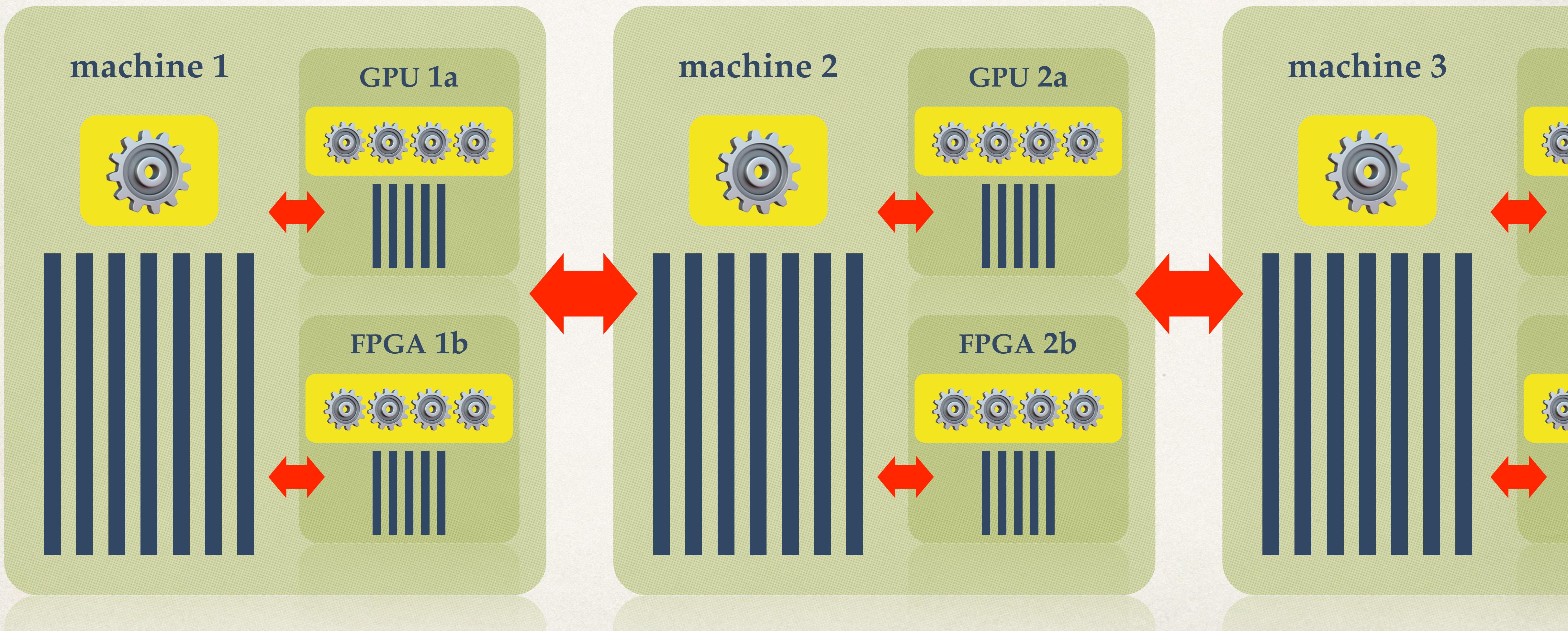


- ❖ limited precision operations

Systems ...then

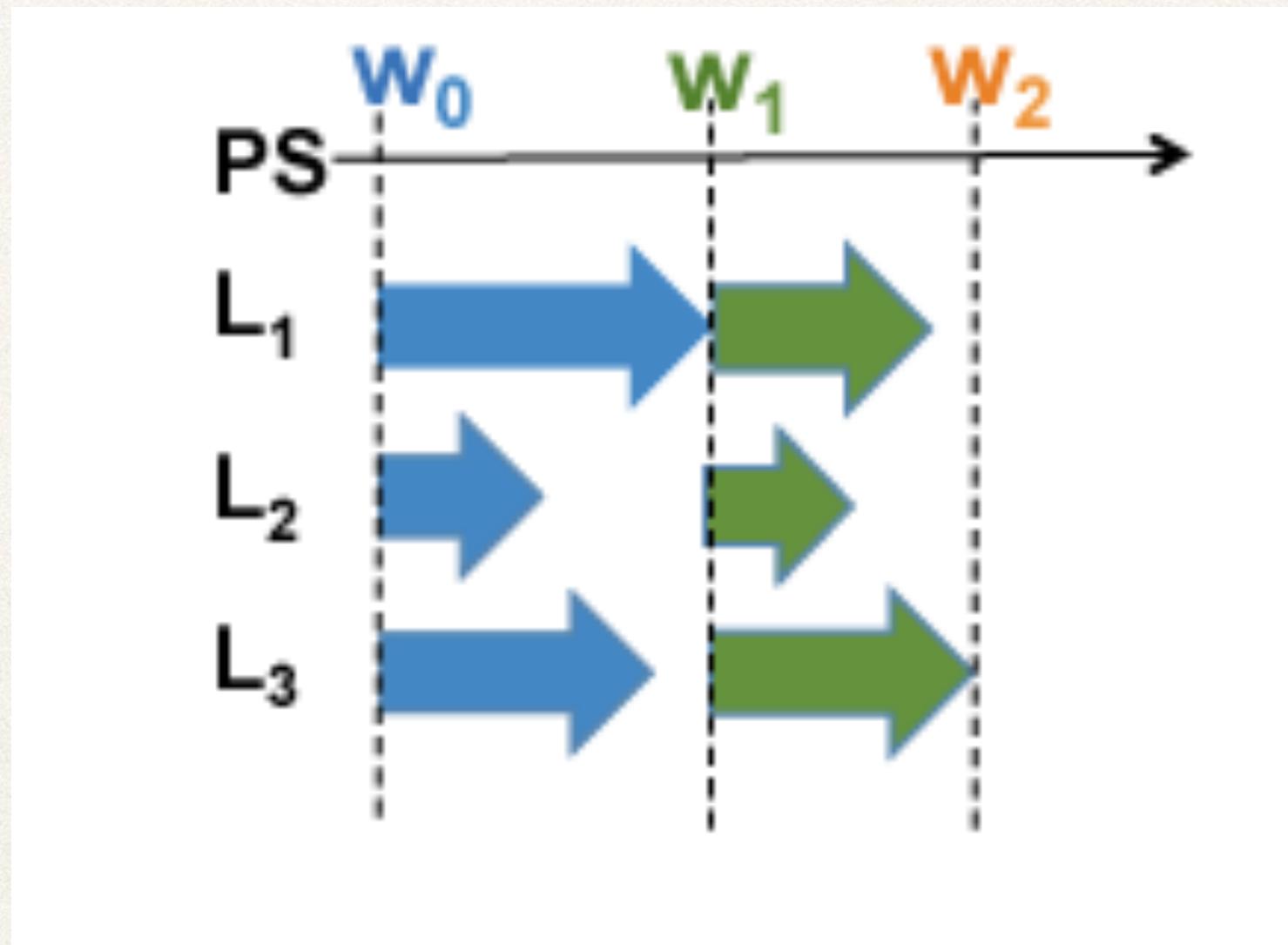


Systems ... now

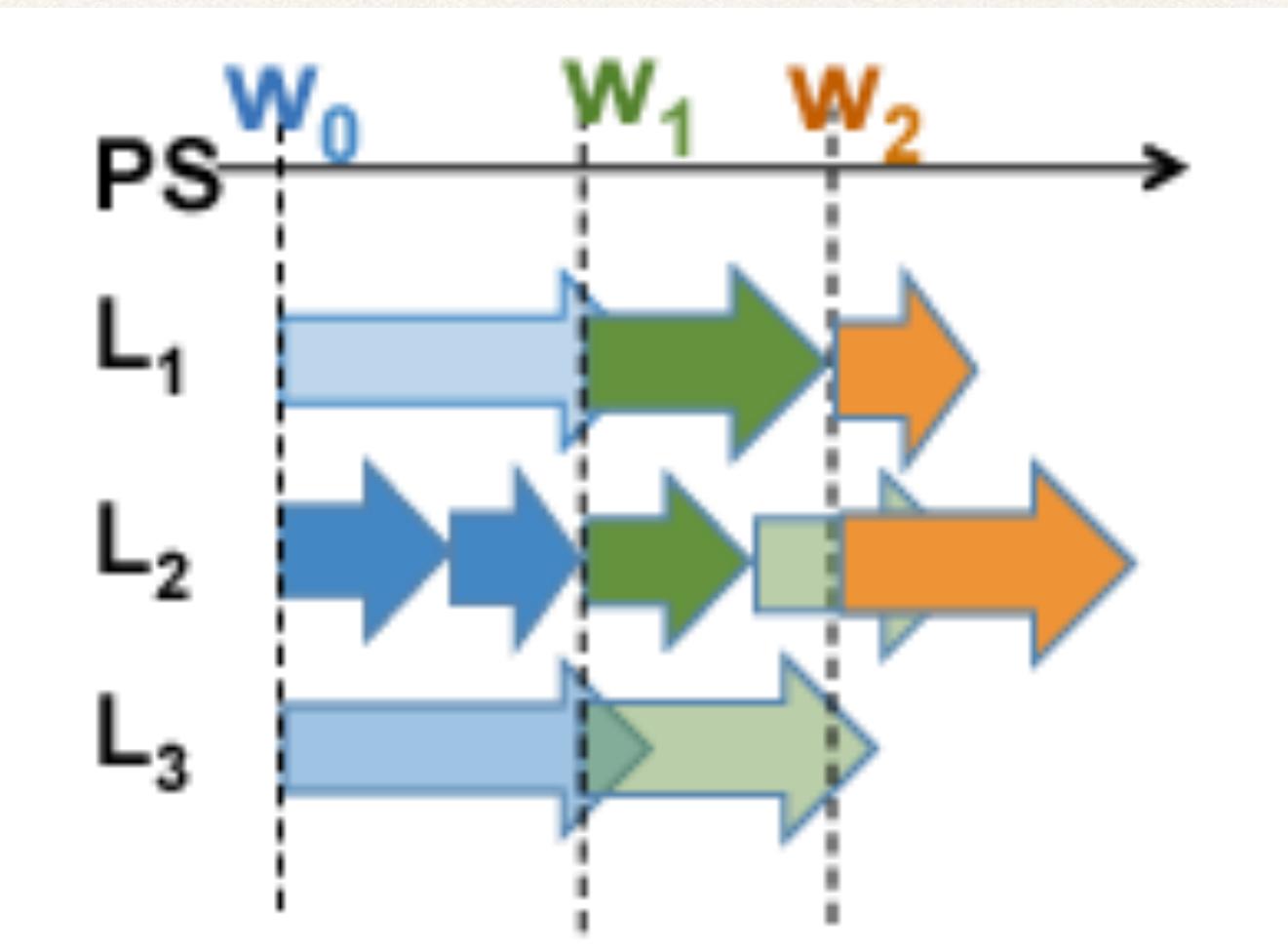


Parallel SGD

- ❖ Synchronous



- ❖ Asynchronous

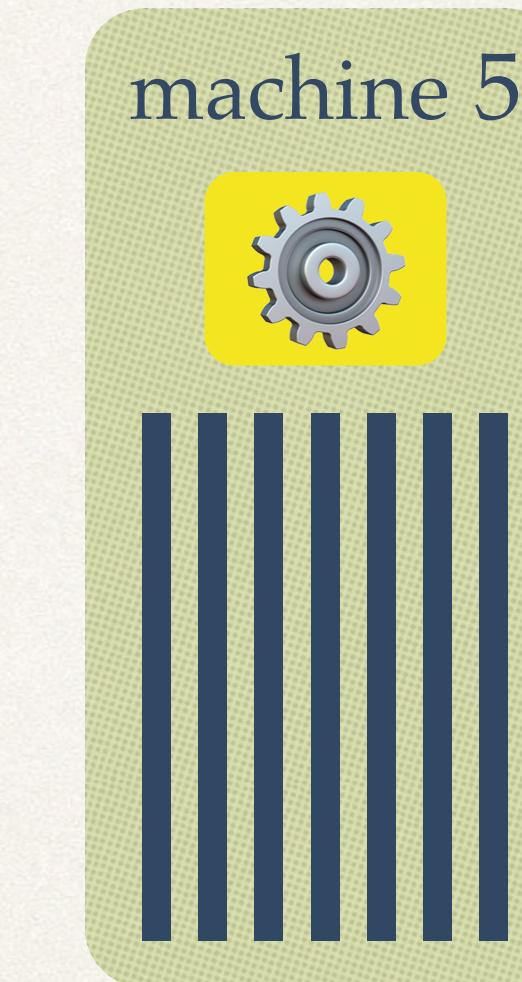
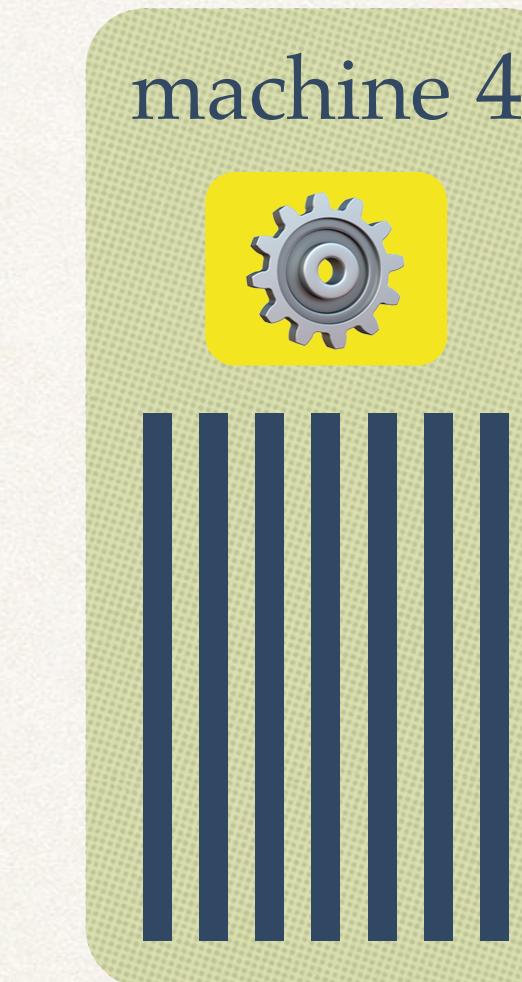
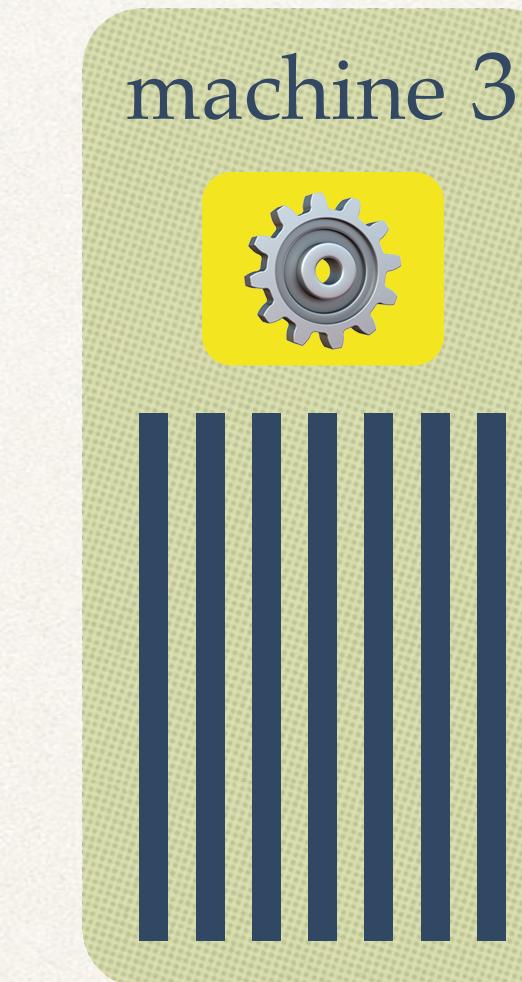
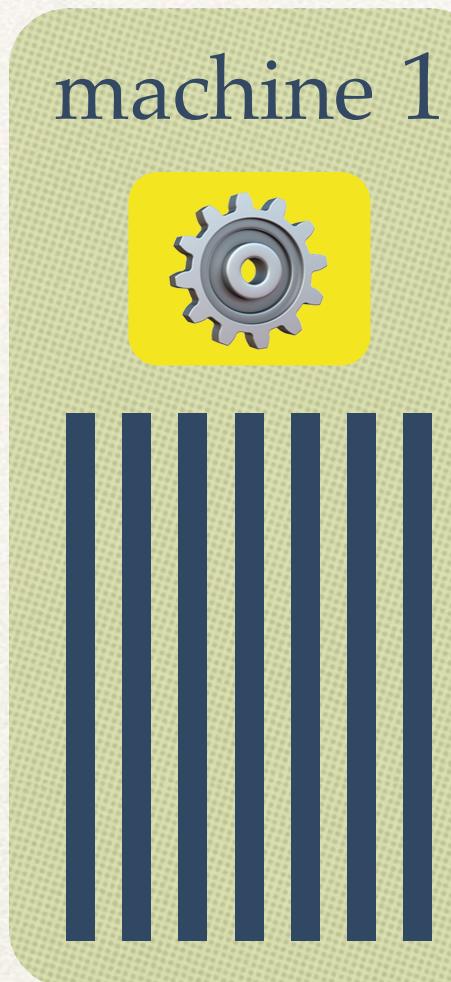


Mini-Batch!

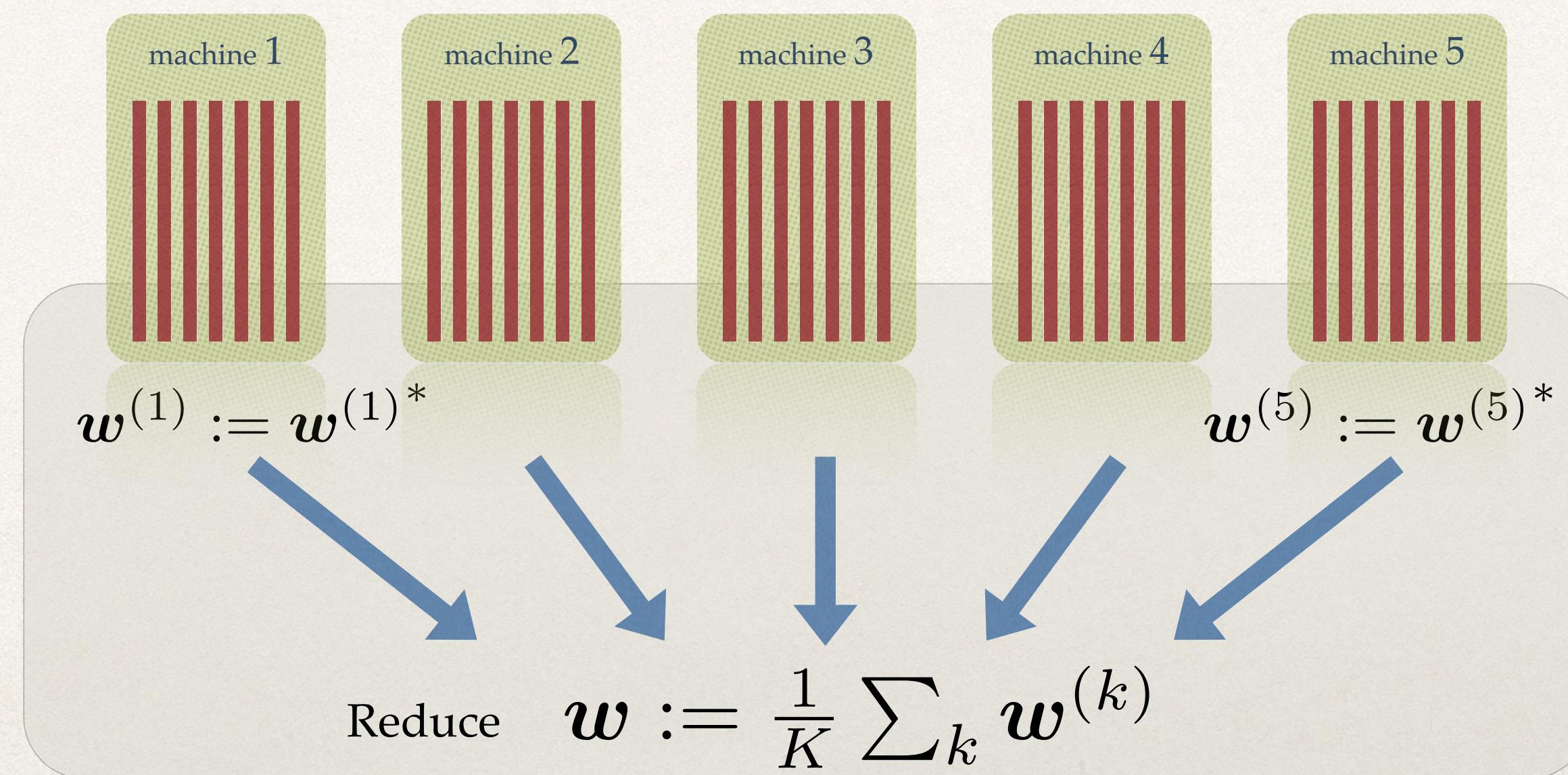
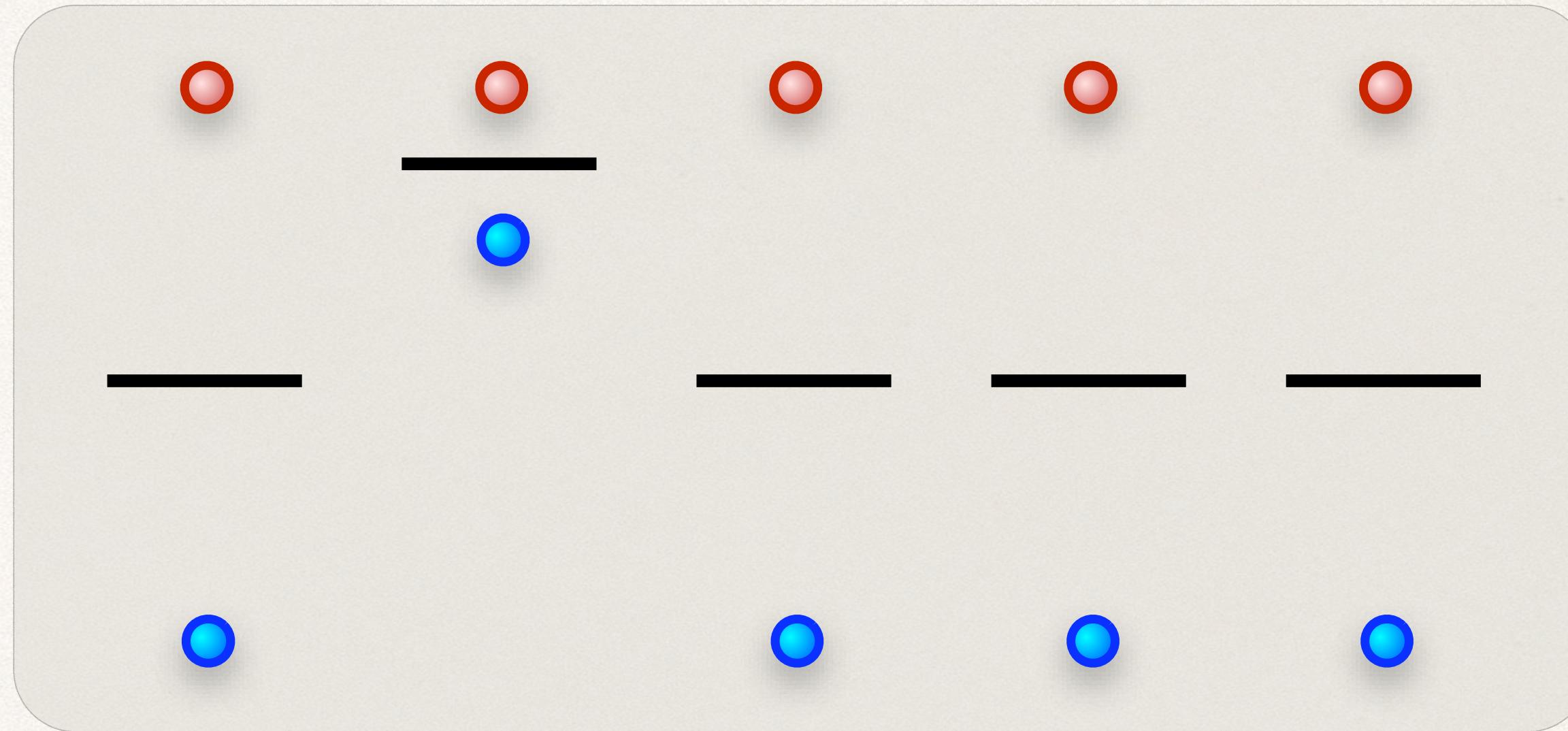
1

Distributed

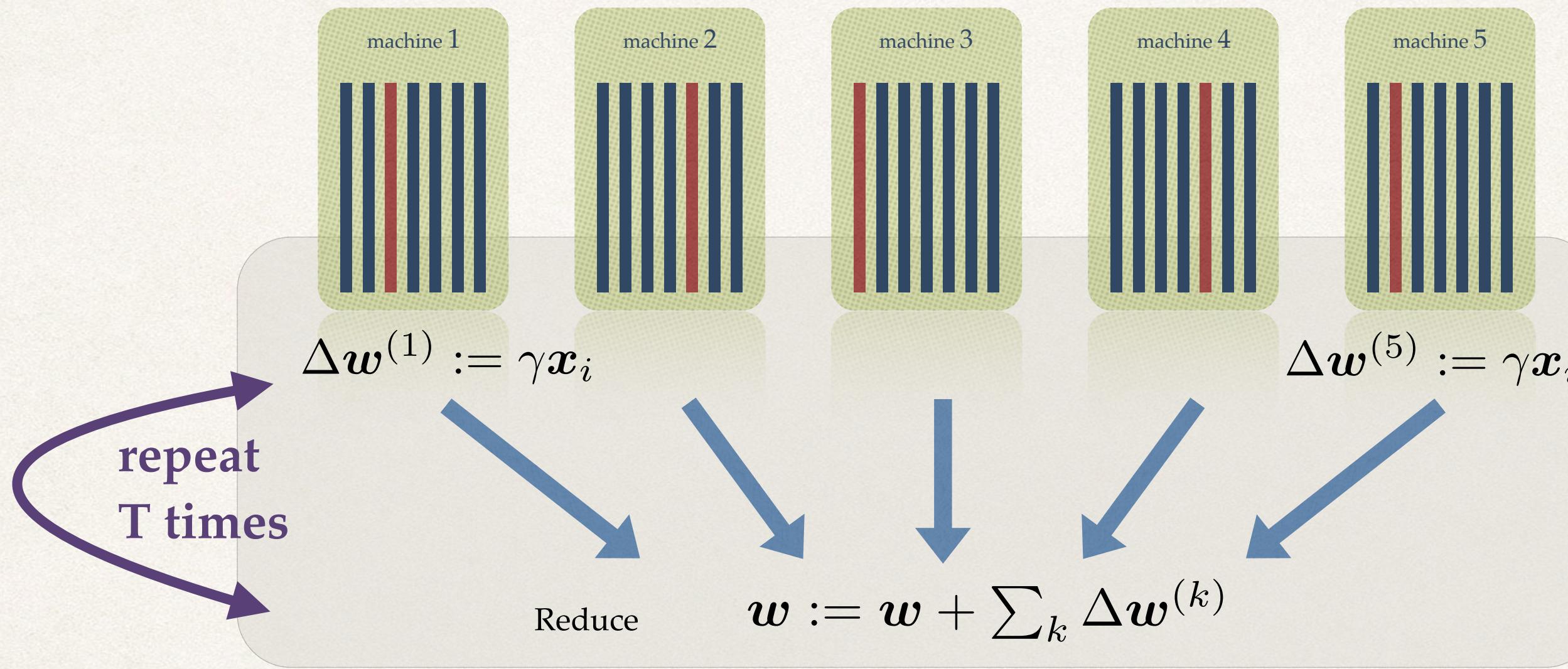
What if the data does not fit onto one device anymore?



One-Shot Averaging Does Not Work



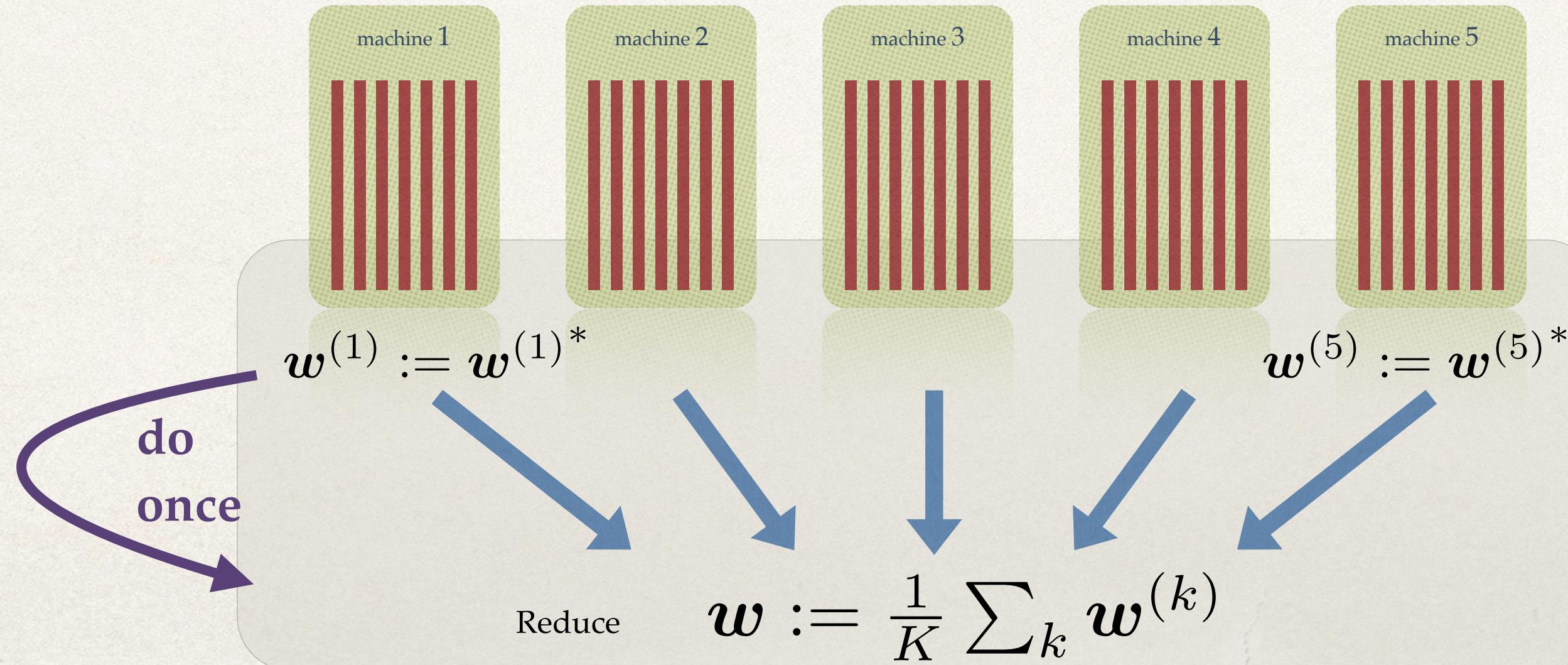
Communication: Always / Never



Naive Distributed SGD

#local datapoints read:T
#communications: T
convergence: ✓

“always communicate”



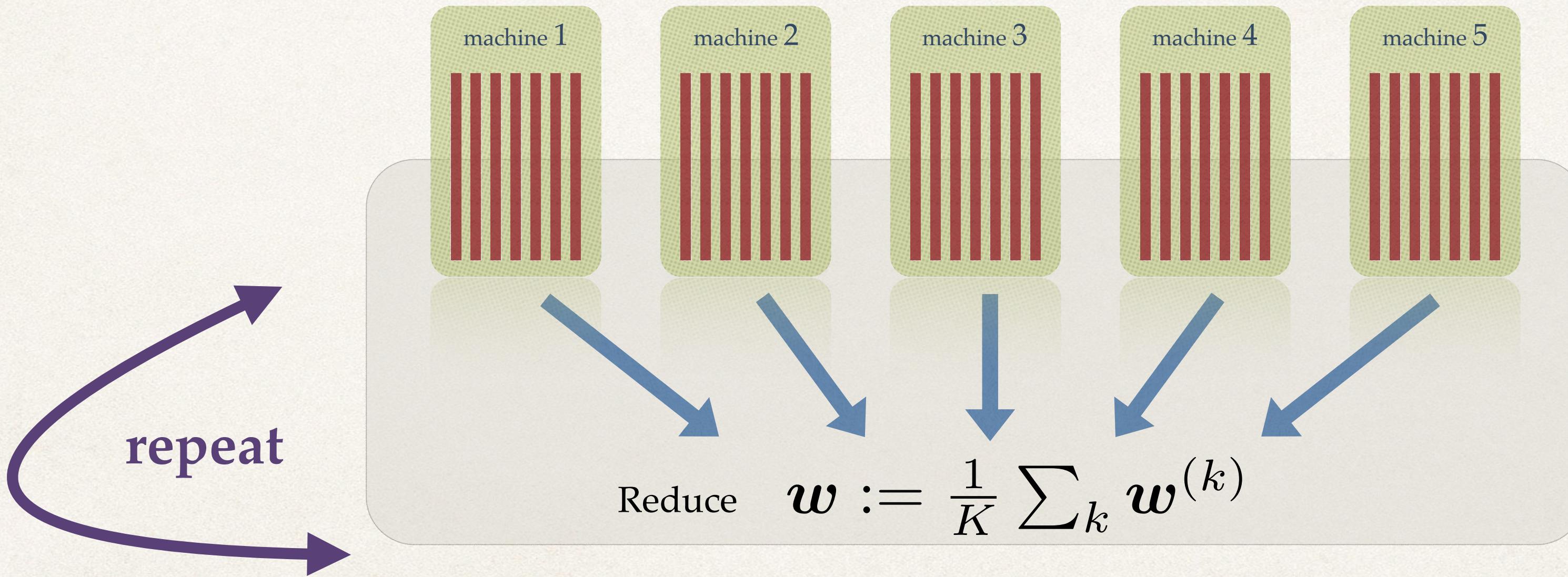
One-Shot Averaged Distributed Optimization

#local datapoints read:T
#communications: 1
convergence: ✗

“never communicate”

Distributed Full Gradient, L-BFGS

(just distribute the full gradient computation)



Problem class

$$\min_{\alpha \in \mathbb{R}^n} f(A\alpha) + g(\alpha)$$

Optimization: Primal-Dual Context

$$A_{\text{loc}} \Delta \boldsymbol{\alpha}_{[k]} + \mathbf{w}$$

$$\min_{\boldsymbol{\alpha} \in \mathbb{R}^n} \left[\mathcal{O}_A(\boldsymbol{\alpha}) := f(A\boldsymbol{\alpha}) + g(\boldsymbol{\alpha}) \right]$$

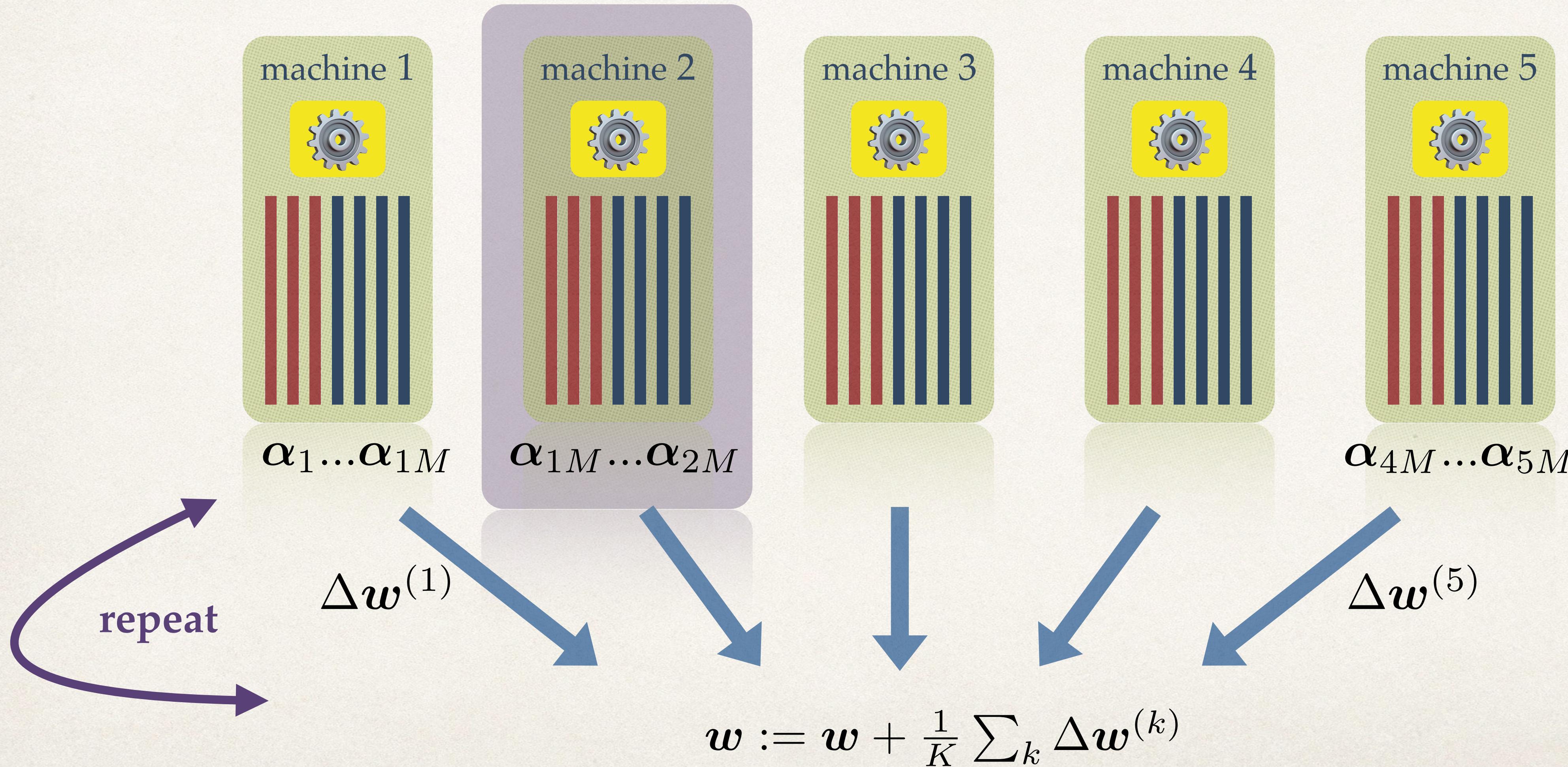
*primal Lasso
dual L2-reg SVM/Log-Regr
primal L1-reg SVM/Log-Reg*

correspondence

$$\mathbf{w} := \nabla f(A\boldsymbol{\alpha})$$

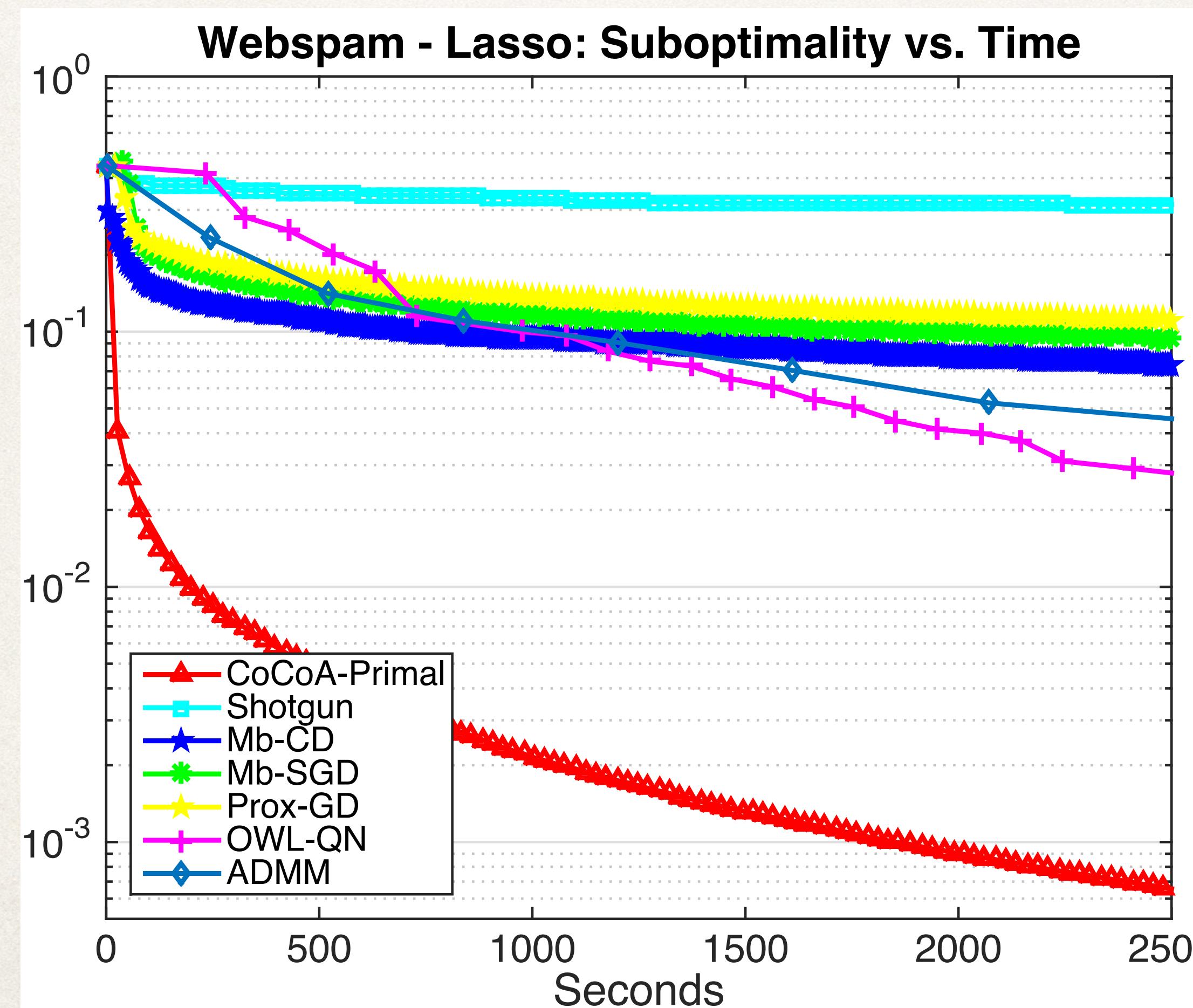
$$\min_{\mathbf{w} \in \mathbb{R}^d} \left[\mathcal{O}_B(\mathbf{w}) := g^*(-A^\top \mathbf{w}) + f^*(\mathbf{w}) \right]$$

CoCoA - Communication Efficient Distributed Optimization



Distributed Experiments

L1-Regularized Linear Regression



Dataset	Training	Features	Sparsity
url	2,396,130	3,231,961	3.5e-3%
epsilon	400,000	2,000	100%
kddb	19,264,097	29,890,095	9.8e-5%
webspam	350,000	16,609,143	0.02%

*NIPS 2014, ICML 2015, JMLR 2018
arxiv.org/abs/1611.02189*

- part of TensorFlow core (L2)
- *code in pytorch, TF, spark, C (also L1)*

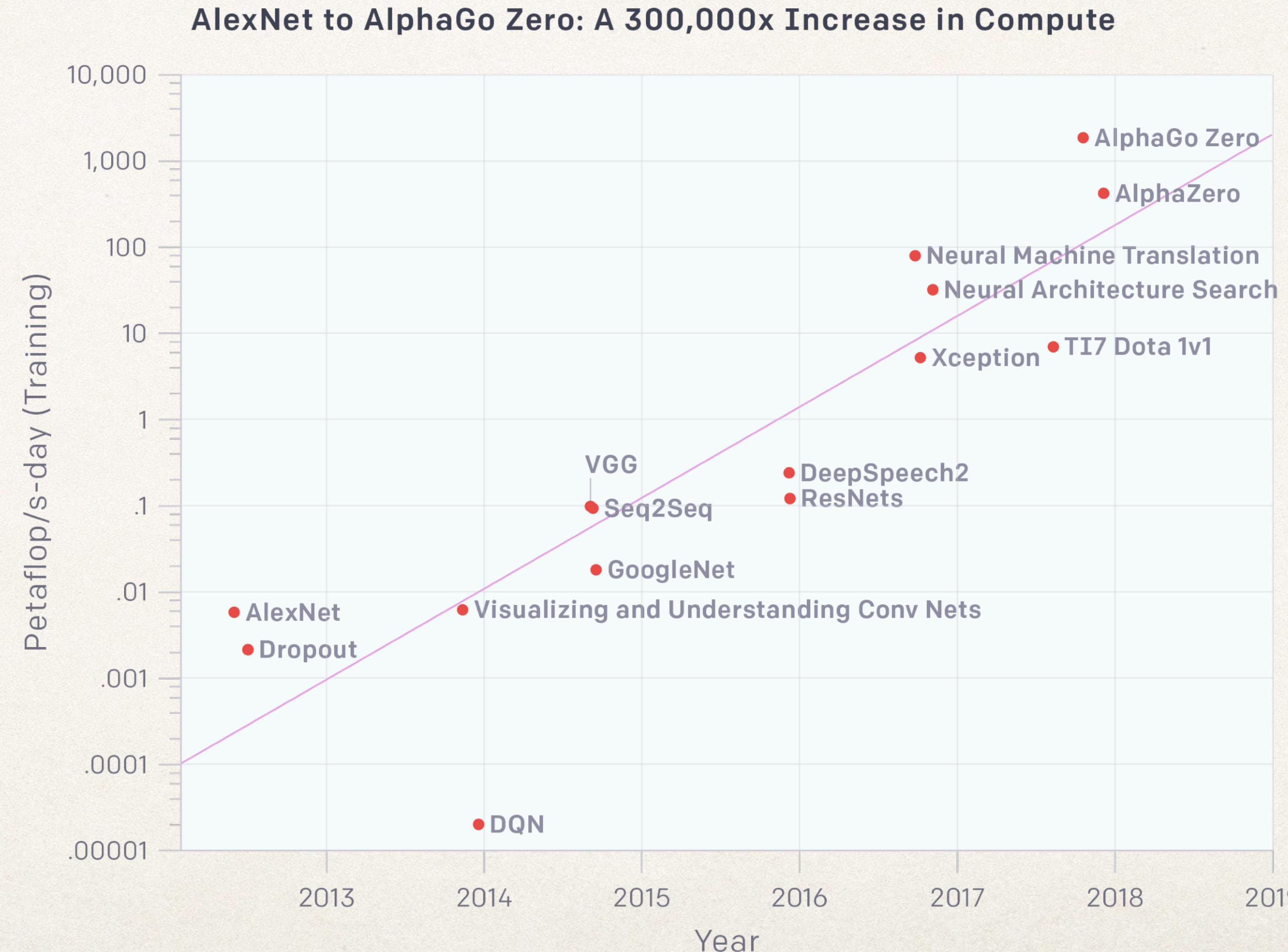
Summary

- ❖ **adaptivity** to the communication cost
- ❖ **re-usability** of good existing solvers
- ❖ **accuracy** certificates
- ❖ **second-order** and **trust-region** version (local Hessian)

Next Steps

- ❖ **adaptivity** to the degree of separability
- ❖ generalization to **deep learning, SGD**
- ❖ **decentralized version** (communication on graph)
- ❖ **benchmarking & code**

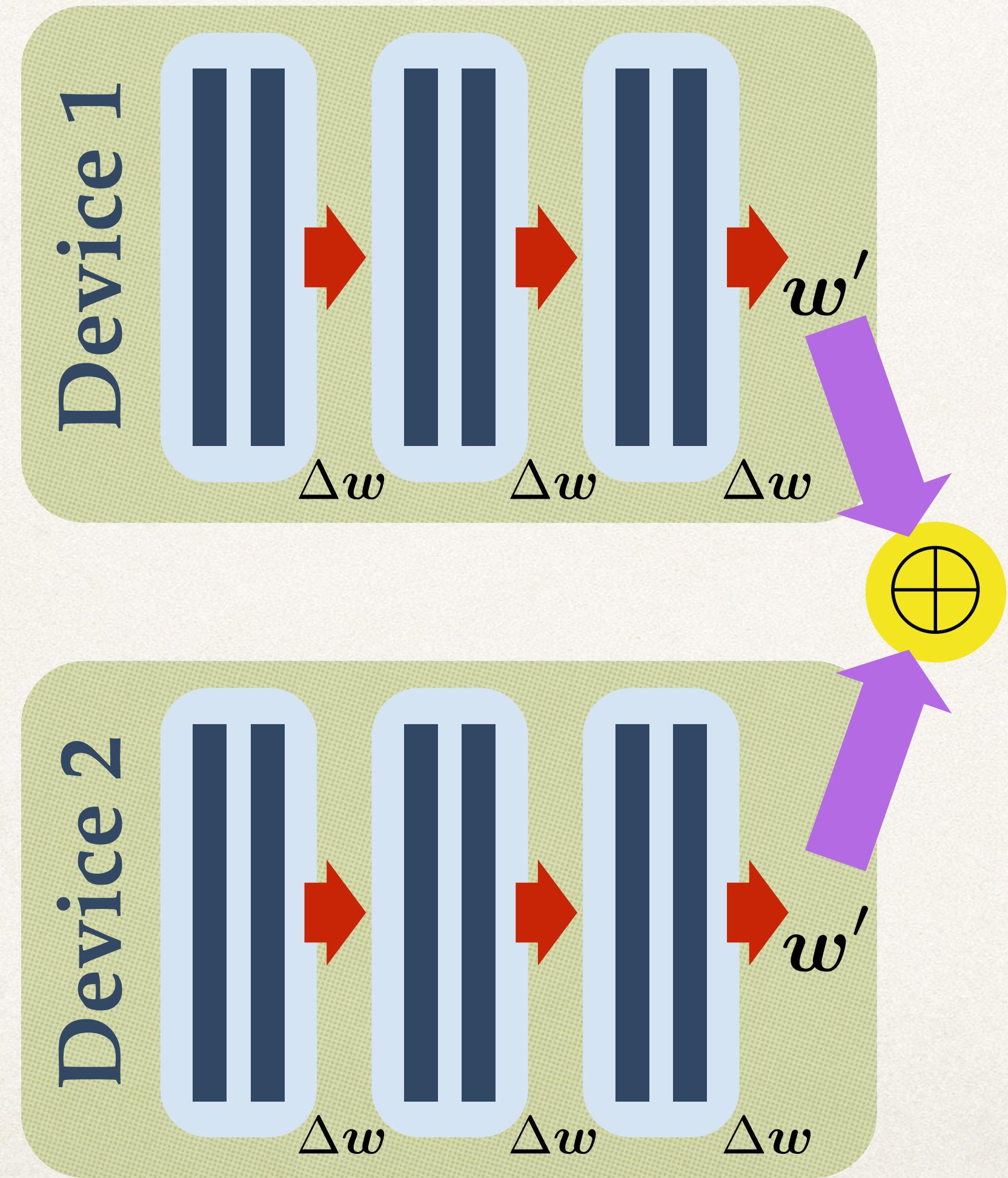
Deep Learning



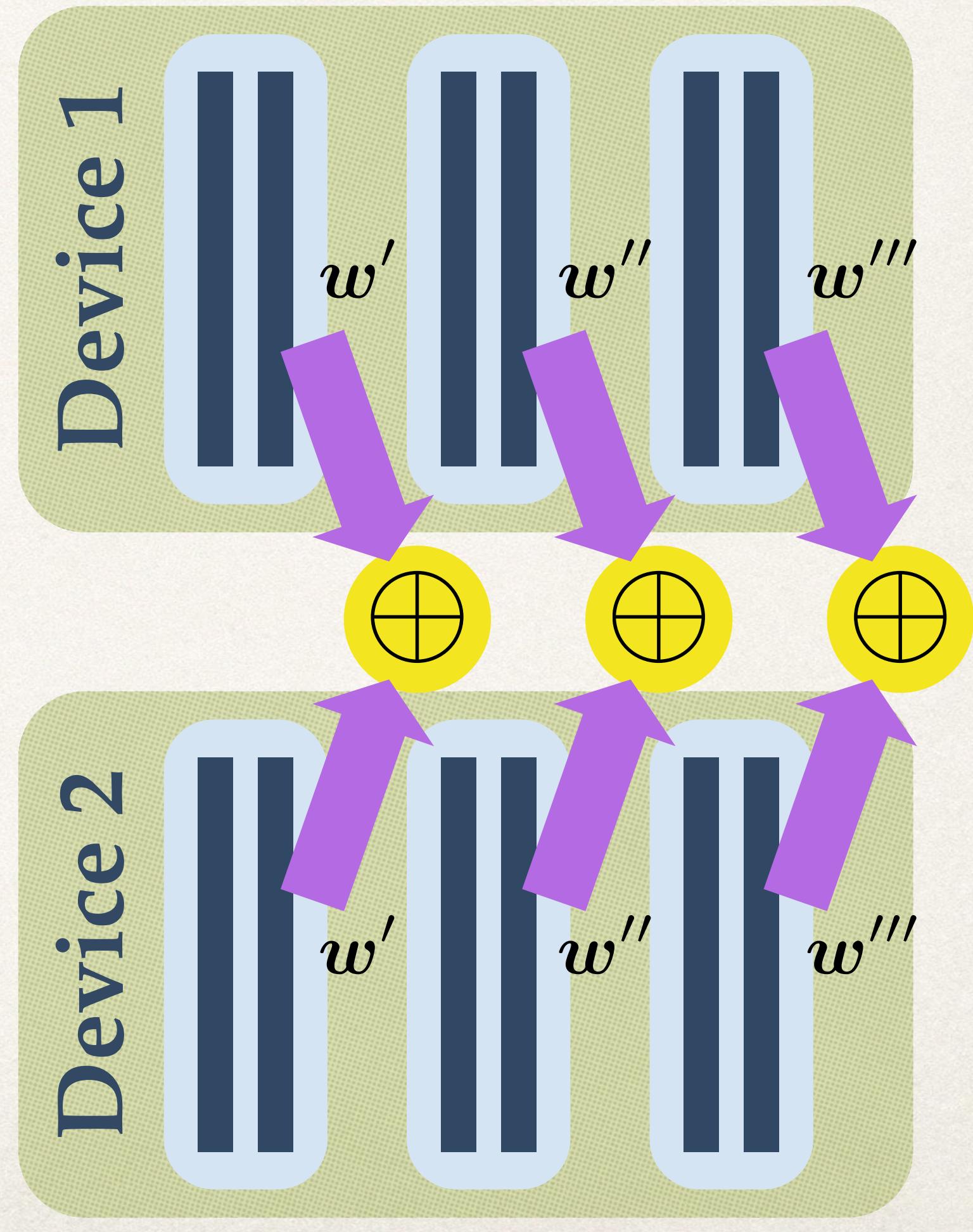
Distributed DL

(Data Parallel)

Local SGD

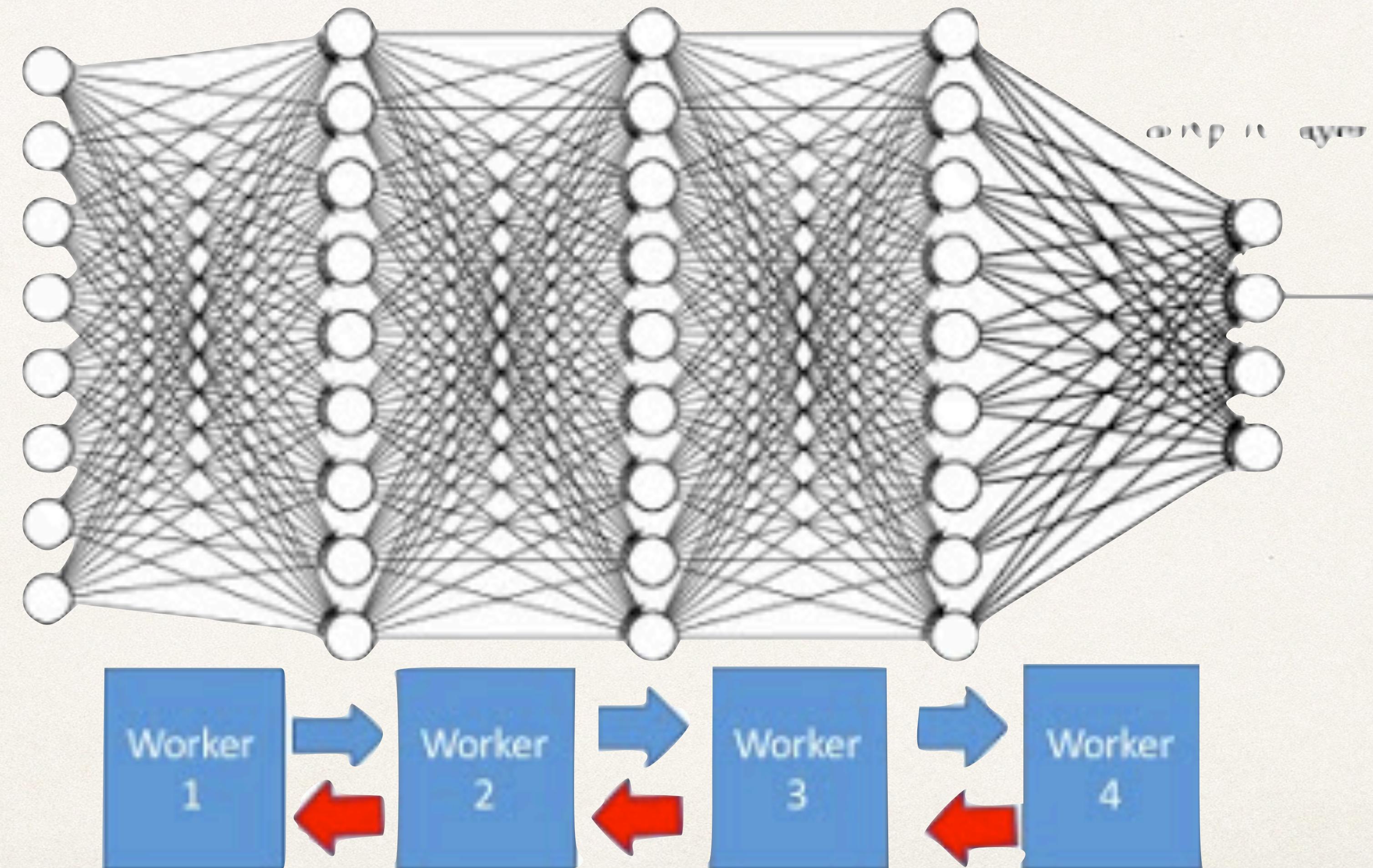


Mini-batch SGD



(Model Parallel)

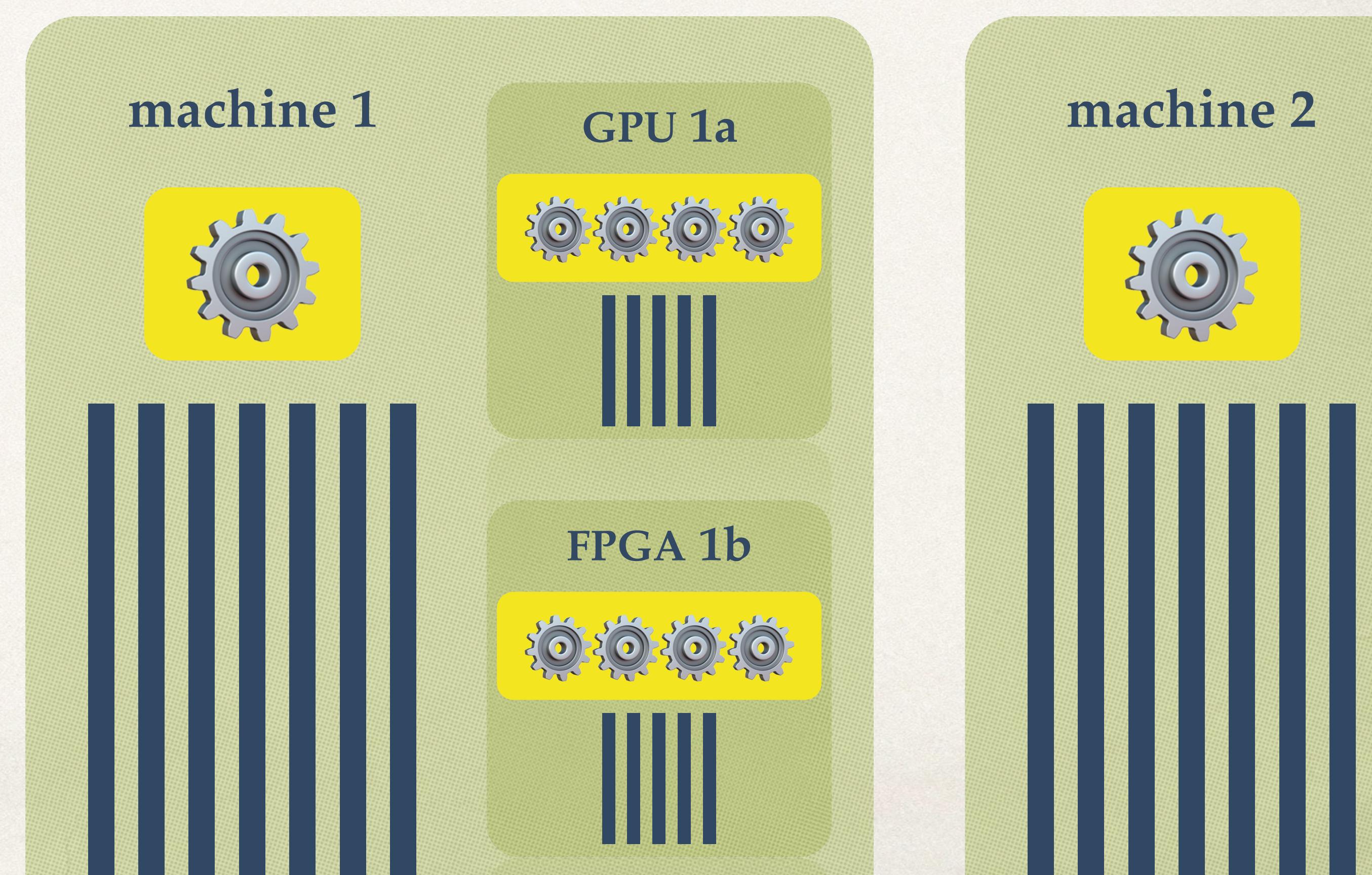
Distributed DL



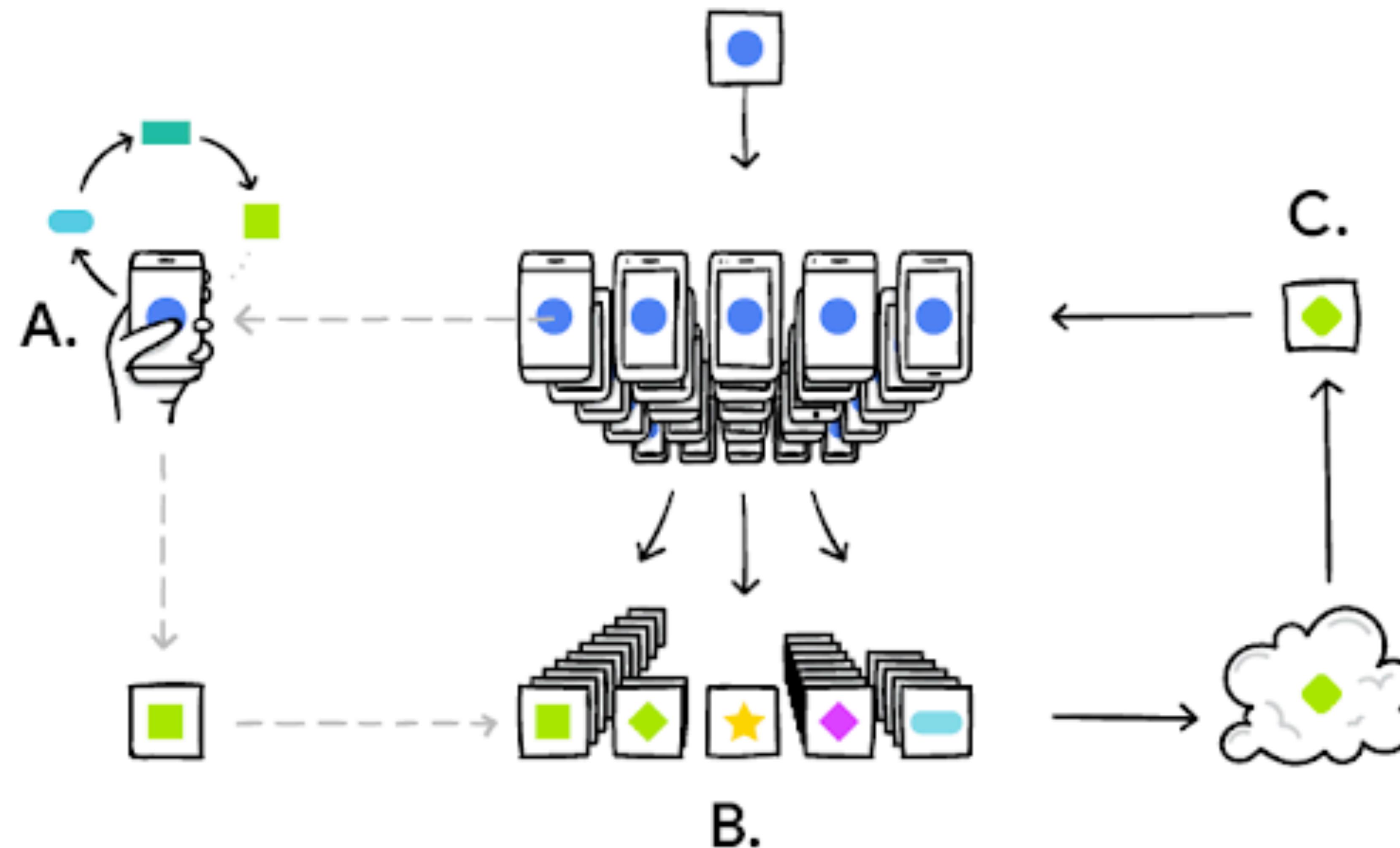
2

Leveraging Heterogenous Systems

Compute & Memory Hierarchy: Which data to put in which device?

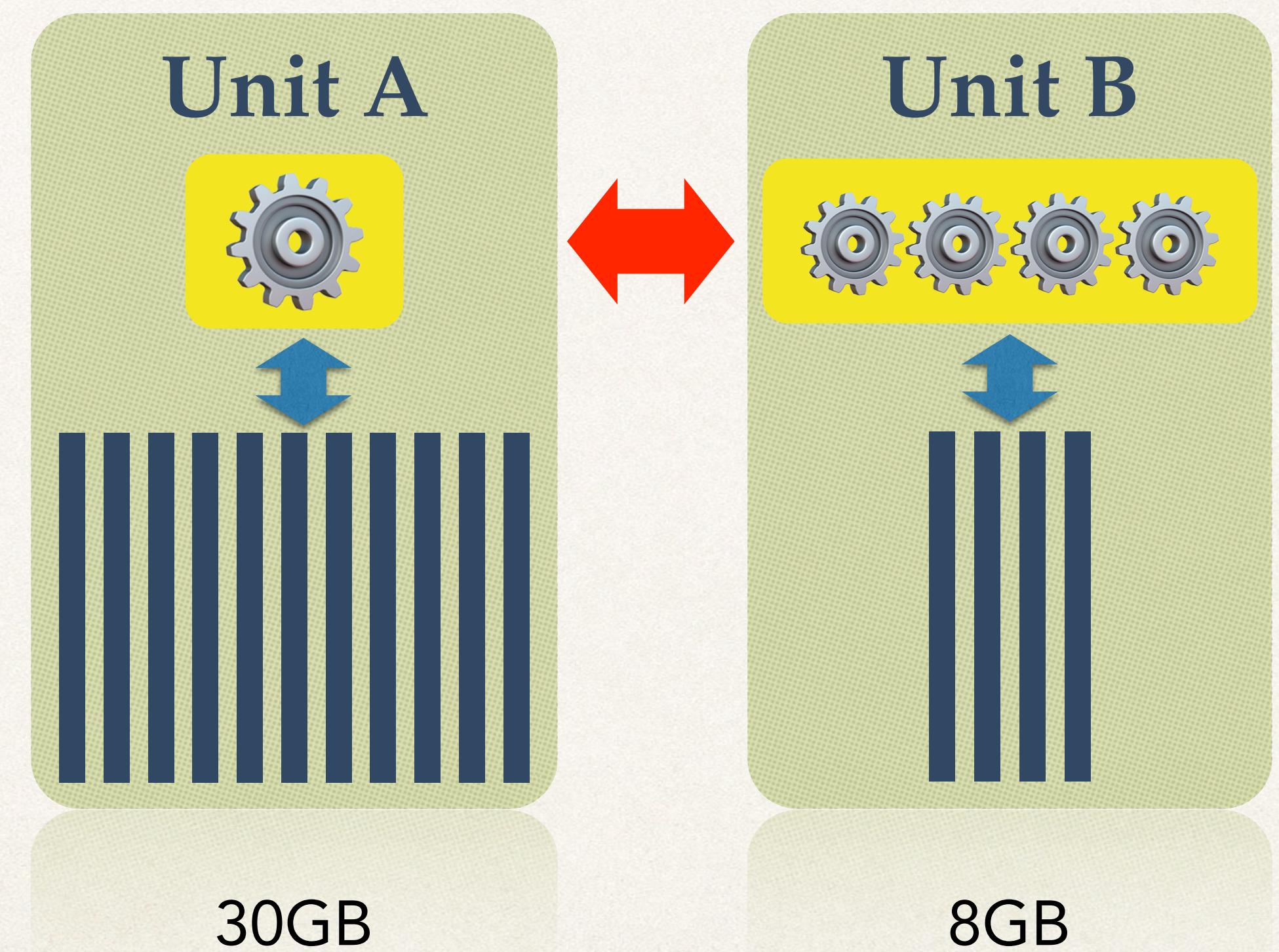


Decentralized / Federated Training



Leveraging Heterogenous Systems

duality gap as selection criterion

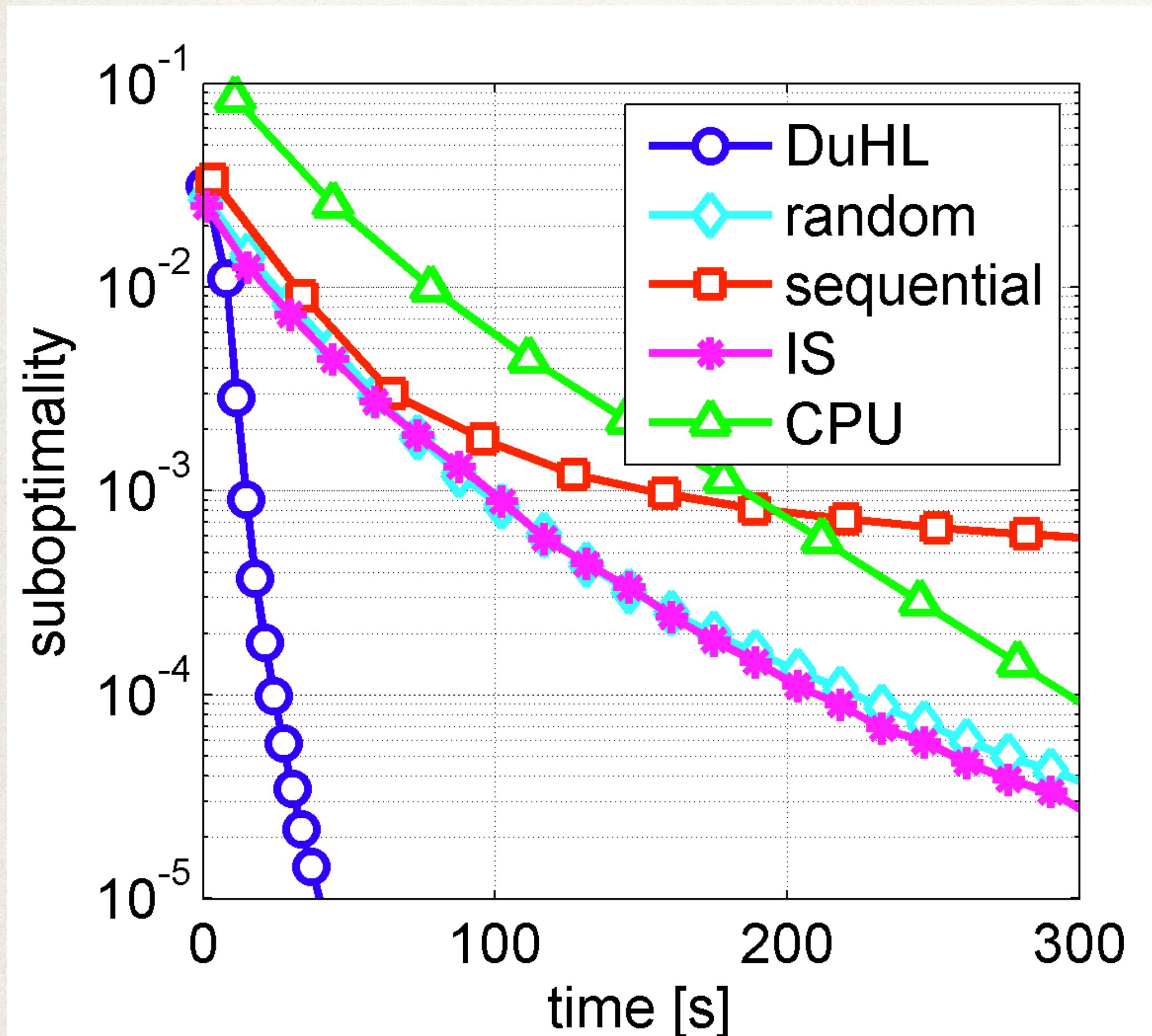


adaptive importance sampling

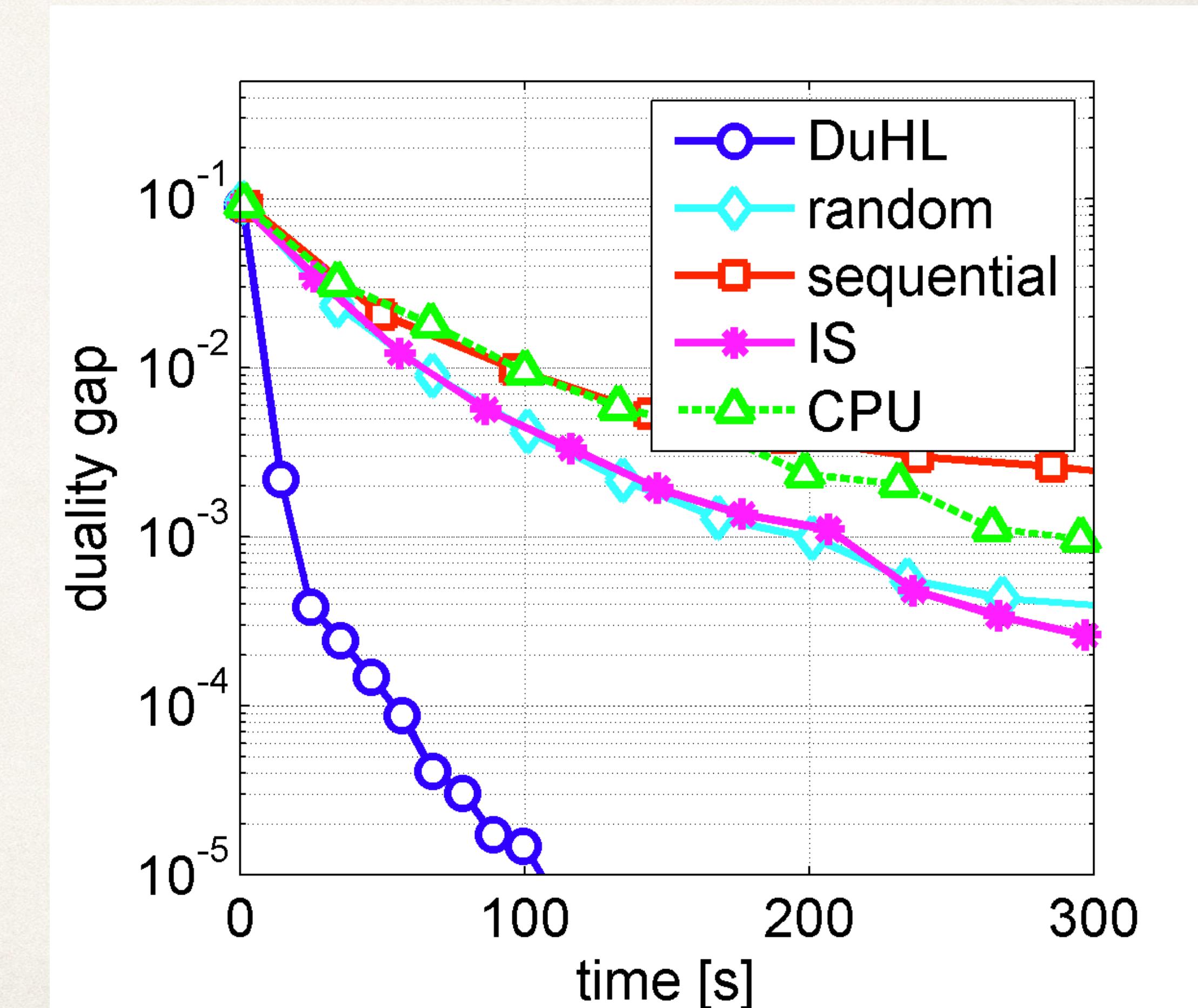
AISTATS 2017, 2018
NIPS 2017a,b

Experiments

RAM \leftrightarrow GPU, 30GB dataset

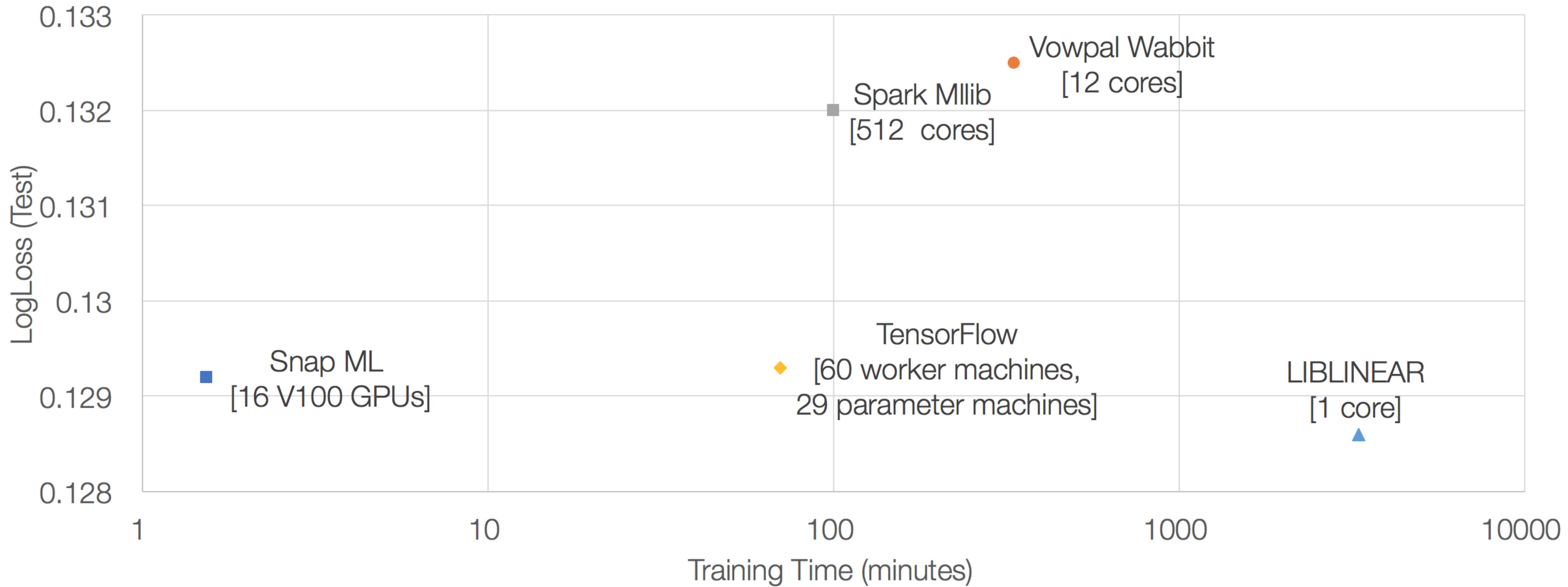


Lasso



SVM

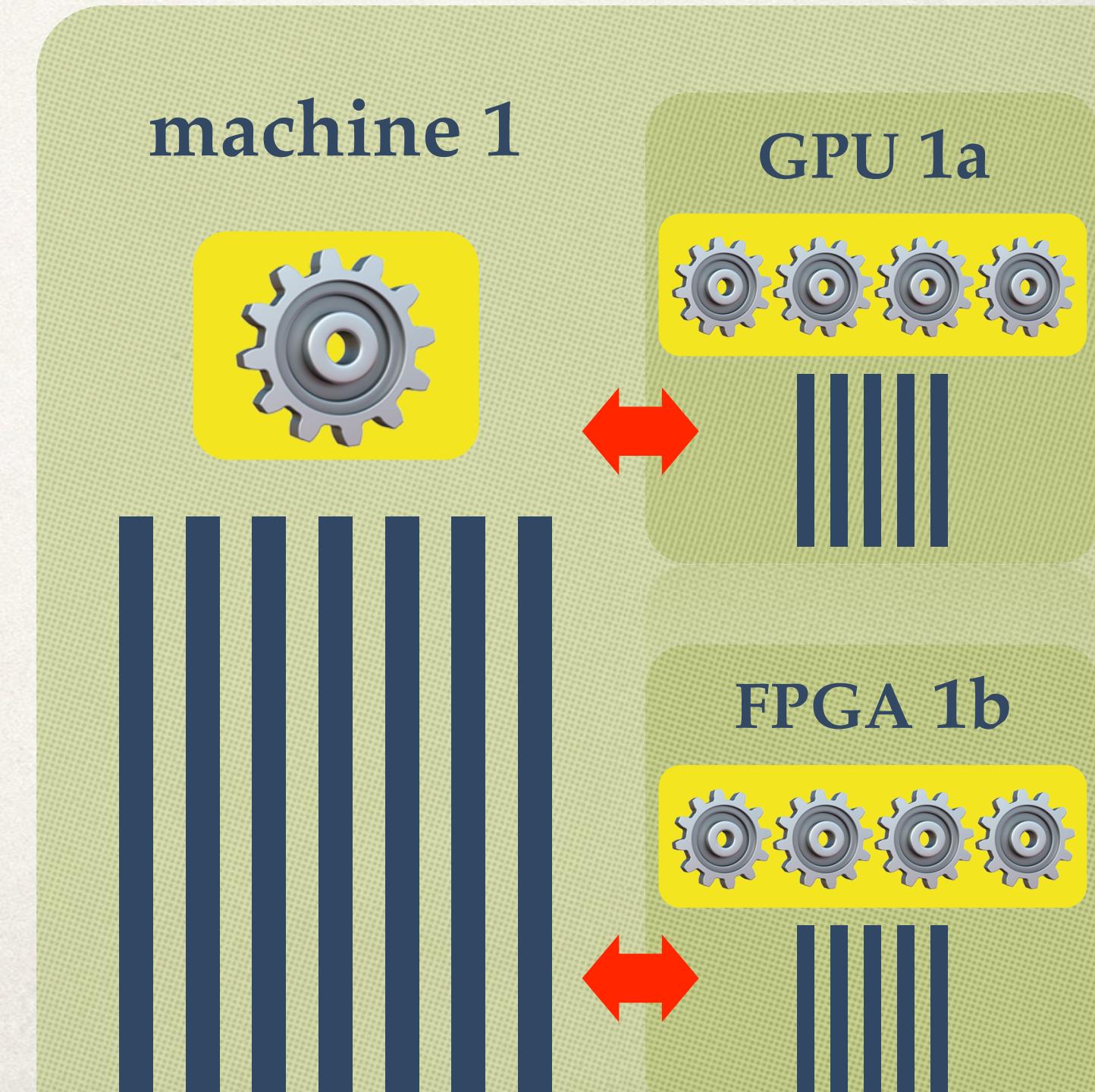
Experiments



terabyte click log dataset, IBM cloud implementation [*arXiv*]

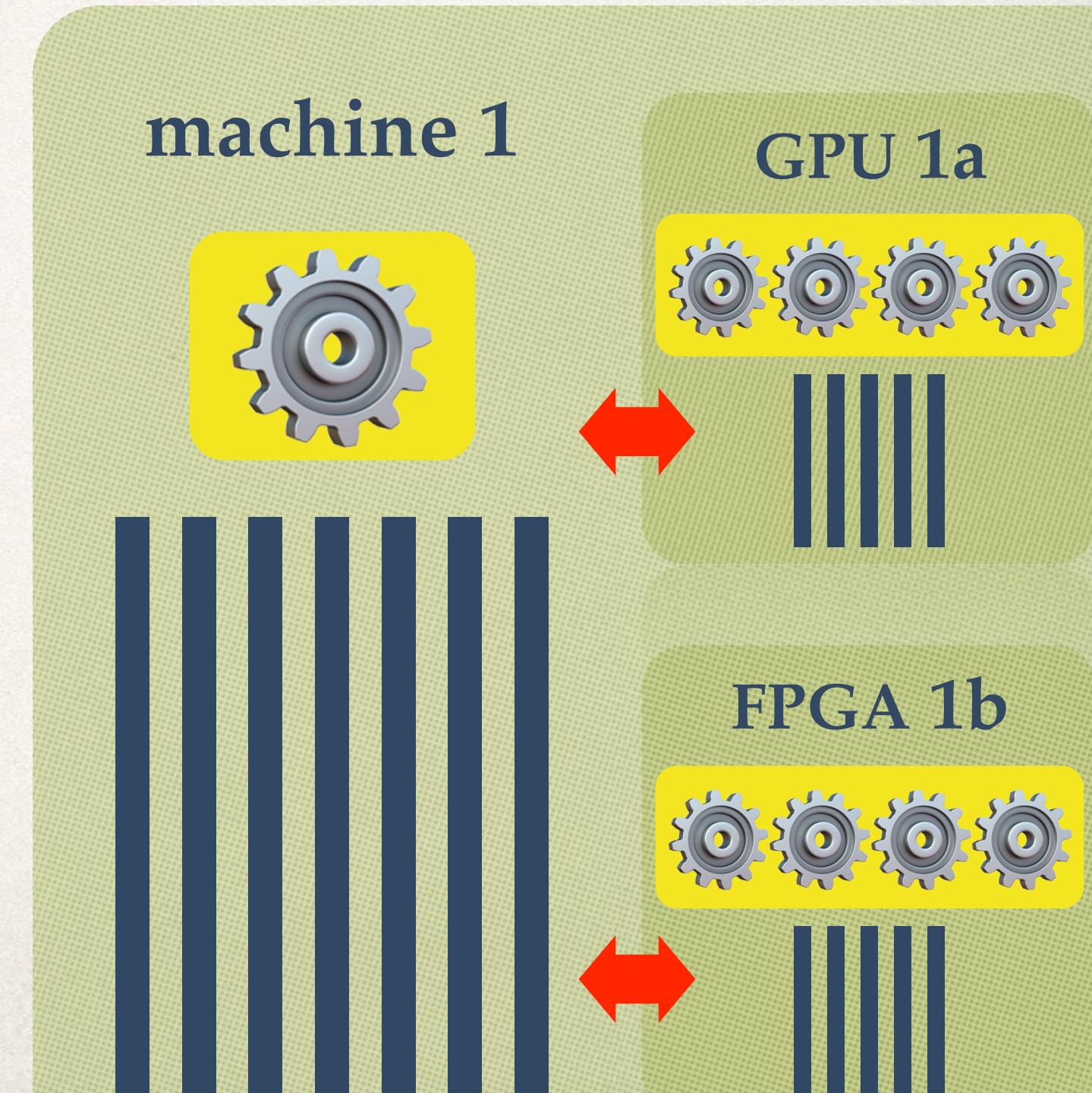
Open Research

- ✿ **limited precision operations** for efficiency of communication and computation
- ✿ **asynchronous and fault tolerant algorithms**
- ✿ heterogenous systems
- ✿ more **re-usable** algorithmic building blocks
 - for more systems and problems



Trends - Systems

- ❖ new hardware
 - ❖ TPU, GraphCore
 - ❖ sparse ops?
- ❖ Software frameworks
 - ❖ AutoGrad (Tensorflow, PyTorch, etc)
 - ❖ Communication?



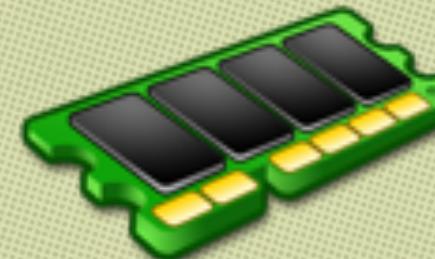
↔ Challenge

The Cost of Communication

$$\boldsymbol{v} \in \mathbb{R}^{100}$$

- ✿ Reading v from memory (RAM)

100 ns



- ✿ Sending v to another machine

$500'000\text{ ns}$

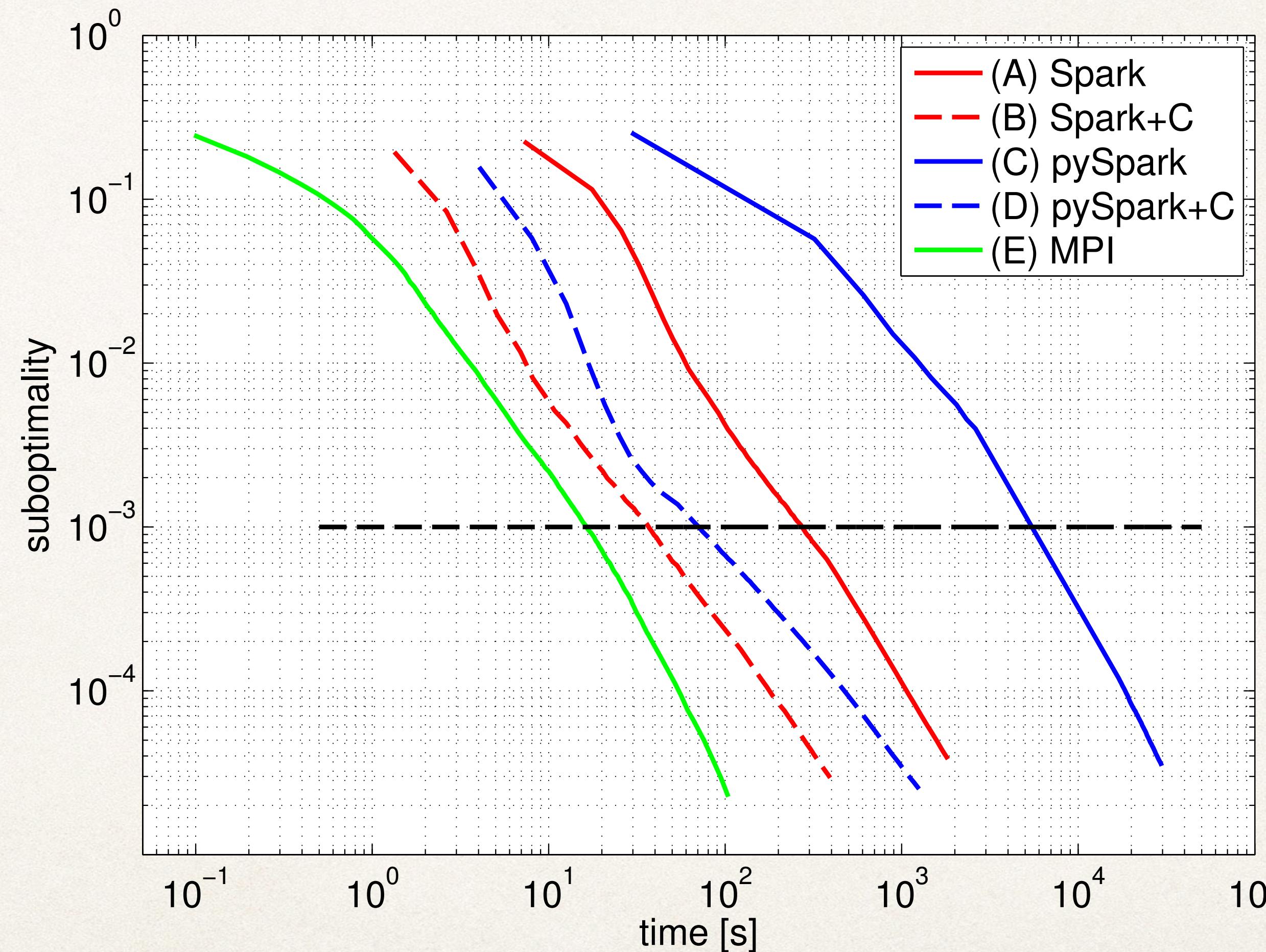
- ✿ Typical Map-Reduce iteration

$10'000'000'000\text{ ns}$



Challenge

The Cost of Communication



Challenge

Usability

Good distributed and parallel code is hard

- ❖ no **reusability** of good single machine algorithms & code
- ❖ no portability: model-specific and system-specific code

← → ⌂ | 🔒

Microsoft Azure Machine Learning | Home Studio Gallery

In draft

Binary Classification: Direct marketing

Cloud ML

Search experiment items

- Saved Datasets
- Data Format Conversions
- Data Input and Output
- Data Transformation
- Feature Selection
- Machine Learning
- OpenCV Library Modules
- Python Language Modules
- R Language Modules
- Statistical Functions
- Text Analytics
- Web Service
- Deprecated

The diagram illustrates a machine learning pipeline for binary classification. It begins with a 'Reader' component, followed by a 'Metadata Editor' and a 'Project Columns' step (removing columns from the label). The data then splits into two parallel paths. Each path contains a 'Two-Class Boosted Decision Tree' model (labeled '1') and a 'Split' component. These split components further divide the data into four final 'Score Model' components. Finally, all four 'Score Model' outputs converge into a single 'Evaluate Model' component at the bottom.

Properties

Two-Class Boosted Decision Tree

- Create trainer mode: Single Parameter
- Maximum number of leaves: 20
- Minimum number of samples per leaf: 10
- Learning rate: 0.2
- Number of trees constructed: 100
- Random number seed: 0
- Allow unknown categories: checked

Quick Help

Creates a binary classifier using a boosted decision tree algorithm

(more help...)

Project:

Distributed Machine Learning Benchmark

Goal:

Public and Reproducible
Comparison of Distributed Solvers

github.com/mlbench/mlbench

PyTorch



Google



Apache



HPC



Auto ML

- ✿ **hyper-parameter optimization**
zero-order methods
- ✿ **learning to learn**
adaptive methods
- ✿ **neural architecture search**
zero-order, warm-start

Thanks!

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