

Cerebellum

Eric Purdy

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1 Overview

We posit that the cerebellum as a whole tries to predict the output of the cerebrum, and takes over the performance of activities that are sufficiently predictable. Ito [?] posits a similar theory (specifically, the inverse models from his paper).

2 Positive Pathway

Logistic regression.

3 Feature Layer

Learning in the feature layer occurs in an unsupervised manner, and the feature layer together with non-maximal suppression is treated in the chapter on The Granular Layer.

Algorithm 1 *cerebellum*(**command**^(t-1), **context**^(t-1), **train**^(t-1))

Persistent State: **state**^(t-1)

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for  $i = 0$  to  $n$  do
  pos_state $i$ (t)  $\leftarrow$  positive_state (state(t-1), command(t-1), context(t-1))
end for
for  $j = 0$  to  $m$  do
  pos_output $j$ (t)  $\leftarrow$  positive_output (state(t-1), command(t-1), context(t-1))
end for
// Compute simple features
for  $k = 0$  to  $K$  do
  feat $k$ (t)  $\leftarrow$  feature_layer ()
end for
// For each cluster of features, compute average activation
for  $l = 0$  to  $L$  do
  cluster_avg  $\leftarrow$  cluster_avg ()
end for
// All cluster elements are lessened by the cluster average
for  $k = 0$  to  $K$  do
  feat_nms $k$ (t)  $\leftarrow$  subtract_avg (feat $k$ (t), cluster_avg $l$ (t))
end for
// Negative pathway is a collection of perceptrons on feat_nms
for  $p = 0$  to  $P$  do
  neg_output $p$ (t)  $\leftarrow$  negative_output (feat_nms(t))
end for
// Negative pathway output filters outputs of the positive pathway
for  $j = 0$  to  $m$  do
  output $j$ (t) =  $\begin{cases} 1 & \text{pos\_output}_j^{(t)} = 1, \forall p \in THING_j \text{ neg\_output}_p^{(t)} = 0 \\ 0 & \text{otherwise} \end{cases}$ 
end for
for  $i = 0$  to  $n$  do
  state filtering
end for
—
pstate $i$ (t)  $\leftarrow$   $\sigma \left( \theta_i + \sum_j w_{ij} \text{state}_j^{(t-1)} + \sum_k x_{ik} \text{context}_k^{(t-1)} \right)$ 
return output(t)

```

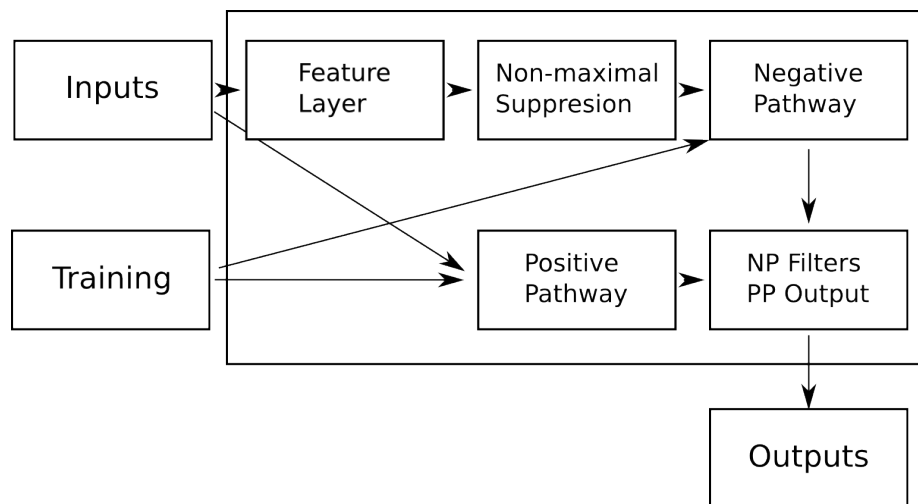


Figure 1: Computations performed by the cerebellum