

# Navigation Workshop

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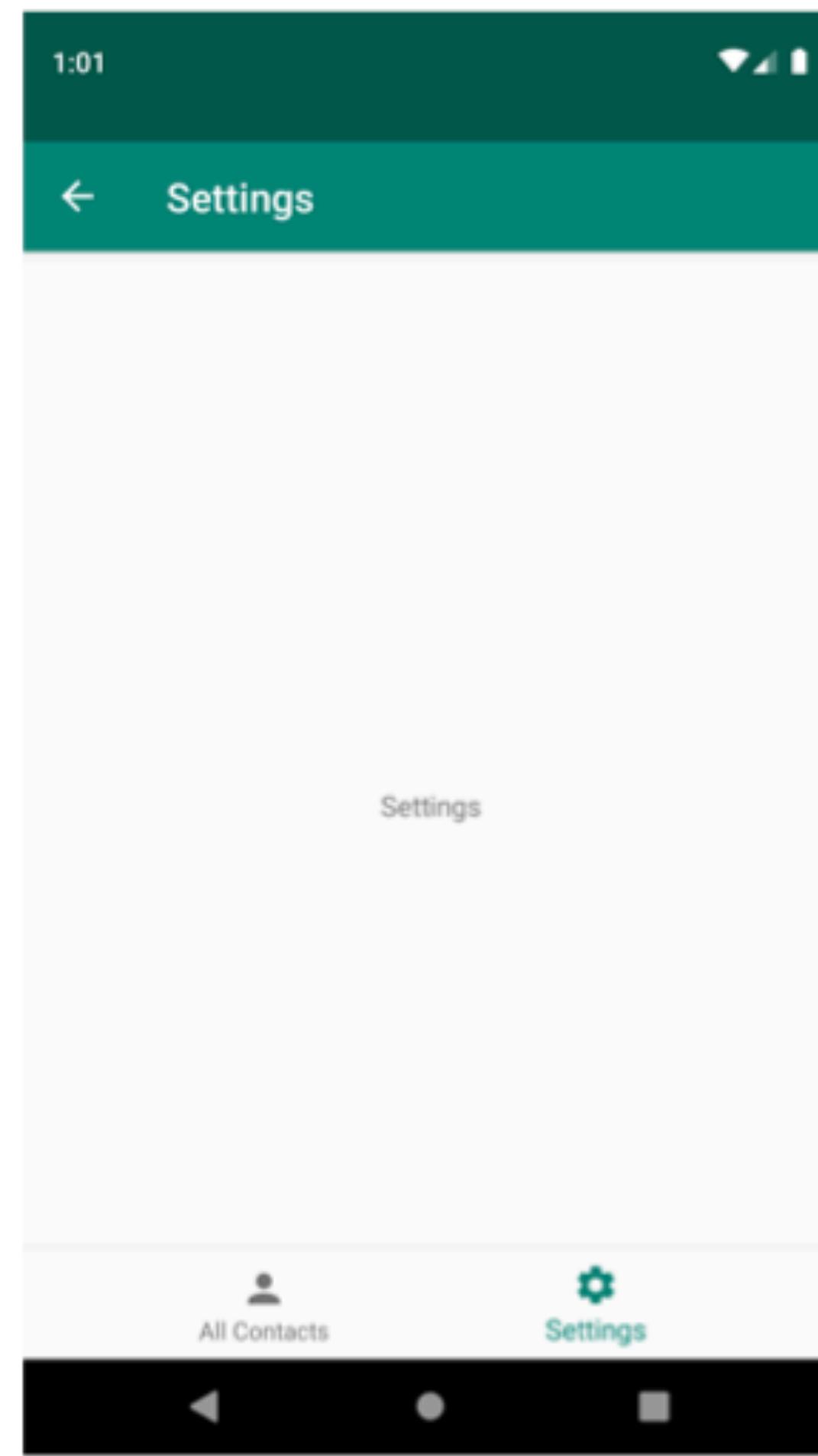
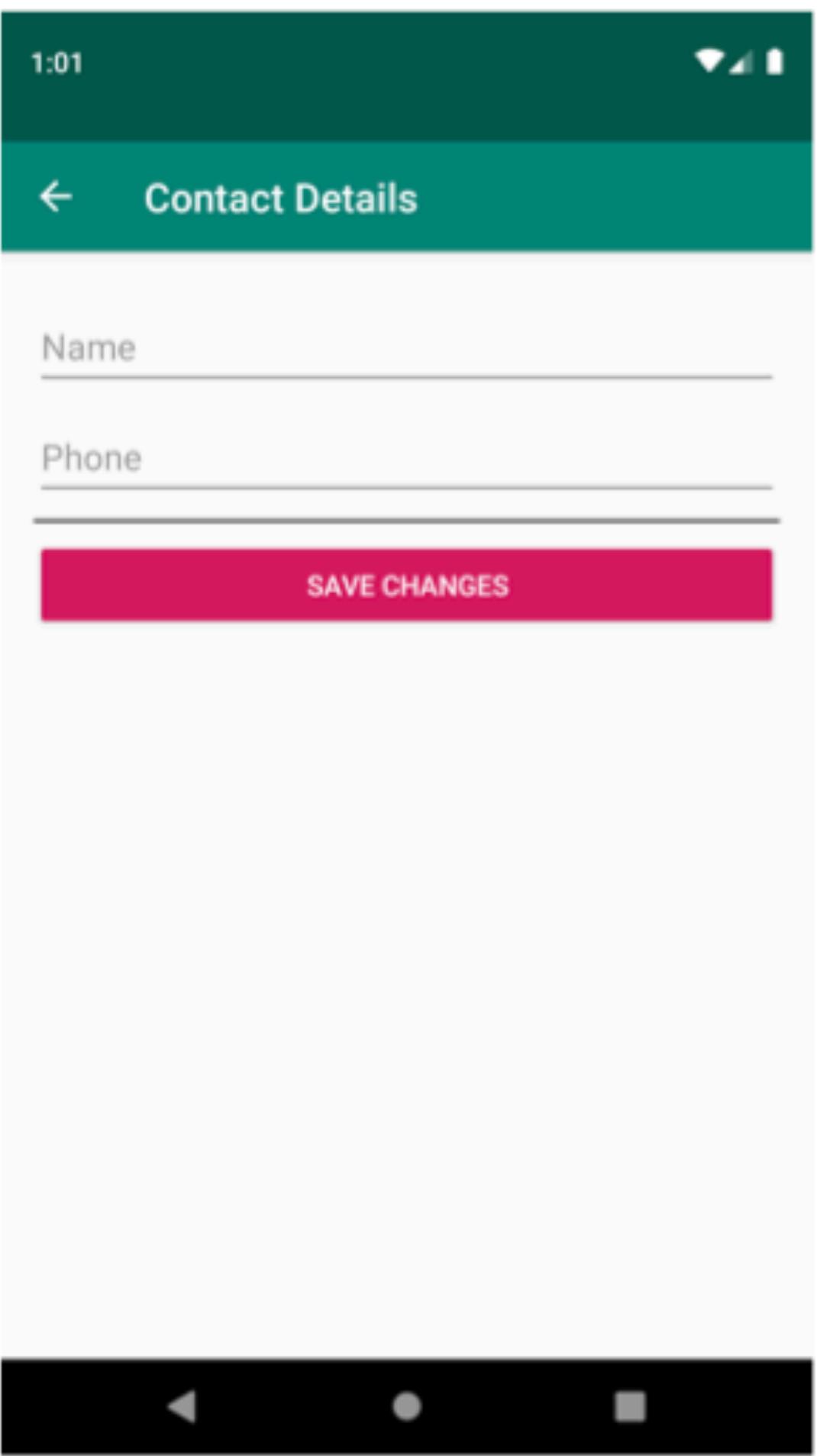
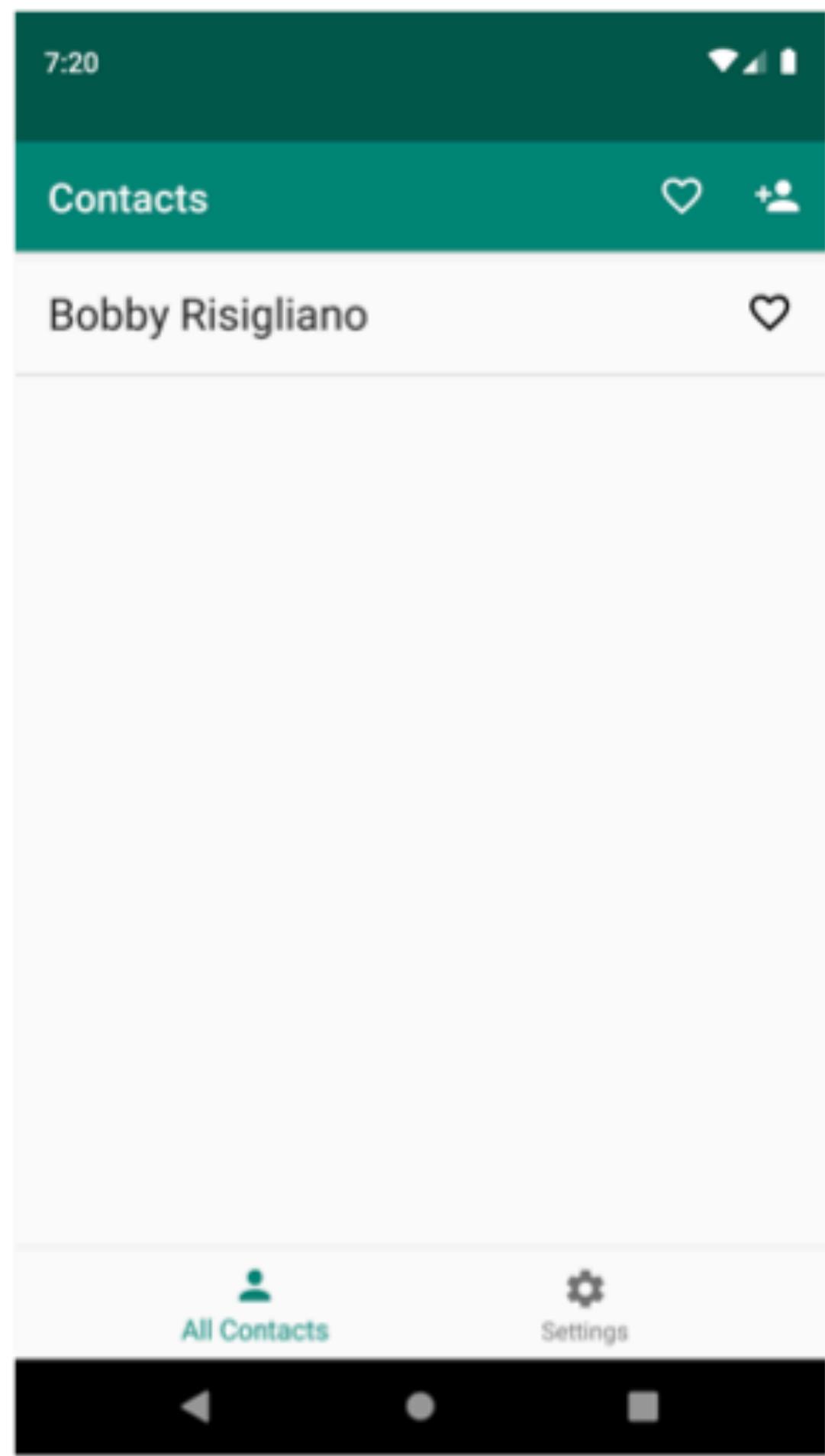
**Big Nerd Ranch**

Eric Maxwell

@emmax

## AGENDA

# What to expect



## AGENDA

# What to expect

- Lab 1 - Getting Started
- Lab 2 - Top Level Navigation + Testing
- Lab 3 - Conditional Navigation + Deep Linking

## AGENDA

# What to expect

## Requirements

- Android Studio 3.2.1 or Higher
- Emulator running API 28 or higher

## Materials

- Lab manual : <https://cutt.ly/as-2019-nav-lab>

## AGENDA

# What to expect

## Requirements

- Android Studio 3.2.1 or Higher
- Emulator running API 28 or higher

## Materials

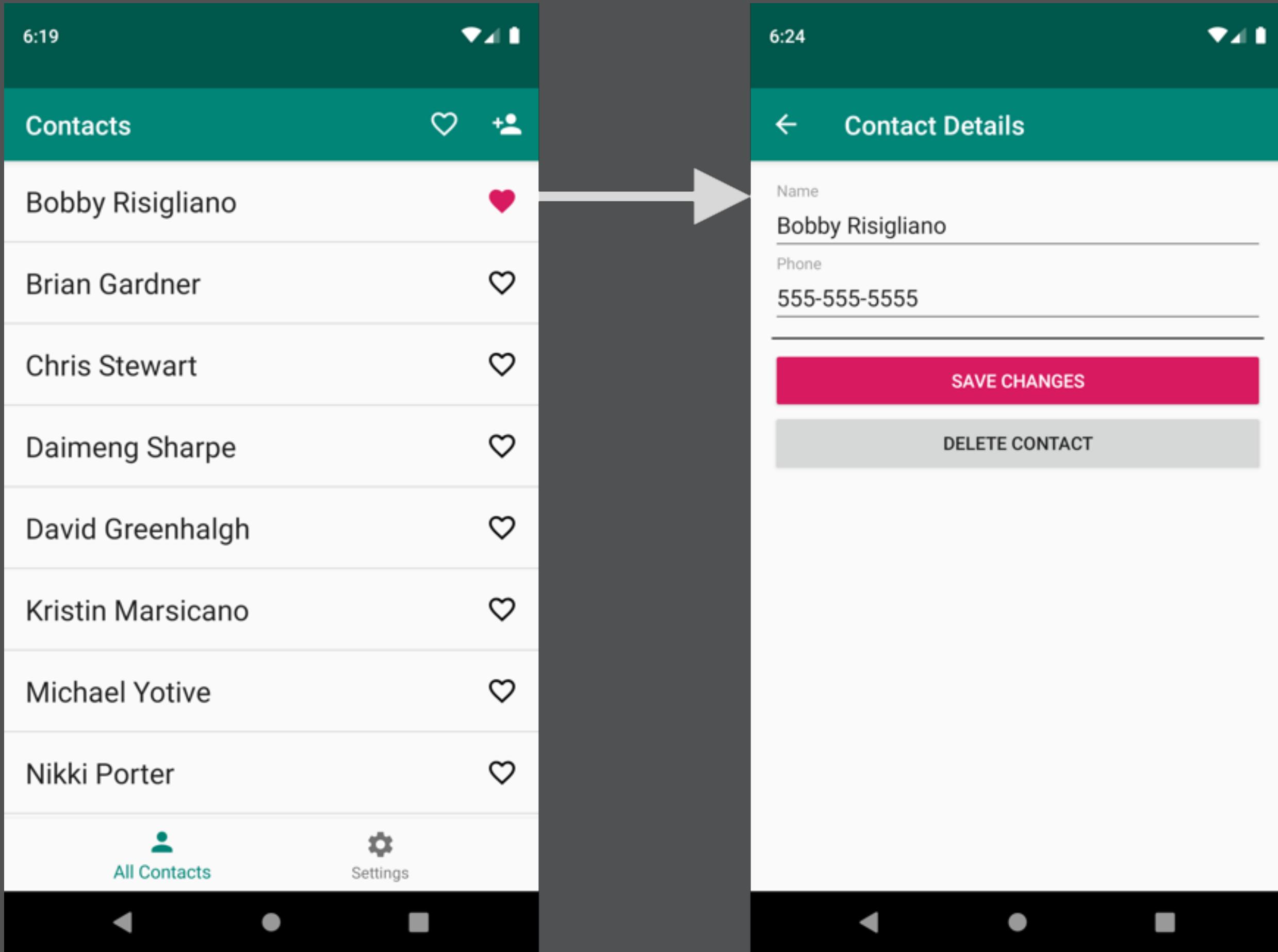
- Lab manual : <https://cutt.ly/as-2019-nav-lab>  
(Suggest ***uncheck "View -> Print layout"***)

# Lab 1: Getting Started

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# Motivations

---



# Pre Navigation

---

## Navigate to Activity

```
val intent = Intent(this,  
    ContactDetailActivity::class.java)  
  
intent.putExtra("contactId", contact.id)  
  
startActivity(intent)
```

```
// .. inside ContactDetailActivity  
  
val contactId = intent  
    .getStringExtra("contactId")
```

## Navigate to Fragment

```
val contactDetailFragment =  
    ContactDetailFragment().apply {  
        arguments = Bundle().apply {  
            putString("contactId", contactId)  
        }  
    }
```

```
supportFragmentManager  
    .beginTransaction()  
    .replace(R.id.nav_host,  
        contactDetailFragment)  
    .addToBackStack(null)  
    .commit()
```

```
// ... inside ContactDetailFragment  
  
val contactId = requireArguments()  
    .getString("contactId")
```

# Pre Navigation

---

## Navigate to Activity

```
val intent = Intent(this,  
    ContactDetailActivity::class.java)  
  
intent.putExtra("contactId", contact.id)  
  
startActivity(intent)
```

.....

*// .. inside ContactDetailActivity*

```
val contactId = intent  
    .getStringExtra("contactId")
```

## Navigate to Fragment

```
val contactDetailFragment = ContactDetailFragment().apply {  
    arguments = Bundle().apply {  
        putString("contactId", contactId)  
    }  
}  
  
supportFragmentManager  
    .beginTransaction()  
    .replace(R.id.nav_host,  
        contactDetailFragment)  
    .addToBackStack(null)  
    .commit()
```

*// ... inside ContactDetailFragment*

```
val contactId = requireArguments()  
    .getString("contactId")
```

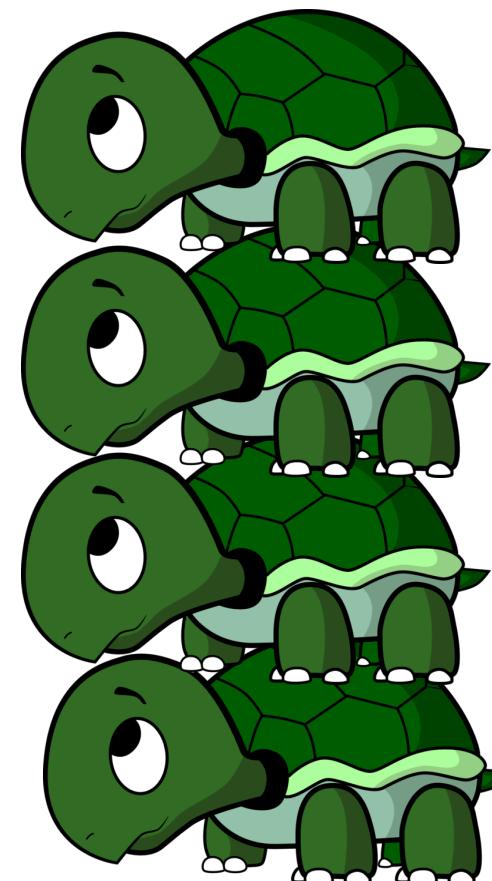
# Navigation

---

```
findNavController()  
    .navigate(toContactDetail(contact.id))
```

## Navigate to Activity

```
val intent = Intent(this,  
    ContactDetailActivity::class.java)  
  
intent.putExtra("contactId",  
    contact.id)  
  
startActivity(intent)  
  
// .. inside ContactDetailFragment  
  
val contactId = intent  
    .getStringExtra("contactId")
```



## Navigate to Fragment

```
val contactDetailFragment = ContactDetailFragment().apply {  
    arguments = Bundle().apply {  
        putString("contactId", contactId)  
    }  
}  
  
supportFragmentManager  
    .beginTransaction()  
    .replace(R.id.nav_host, contactDetailFragment)  
    .addToBackStack(null)  
    .commit()  
  
// ... inside ContactDetailFragment  
  
val contactId = requireArguments()  
    .getString("contactId")
```

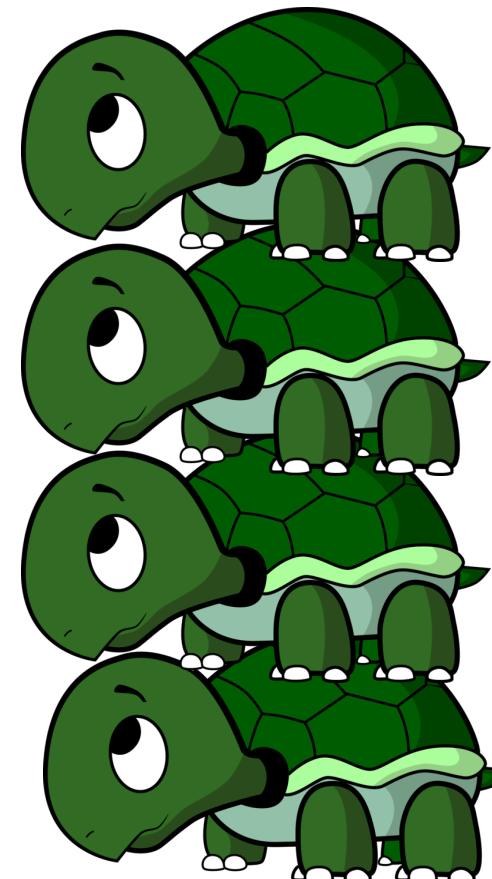
# Navigation

---

```
val args = ContactDetailFragmentArgs  
    .fromBundle(requireArguments())  
  
val contactId = args.contactId
```

## Navigate to Activity

```
val intent = Intent(this,  
ContactDetailActivity::class.java)  
  
intent.putExtra("contactId",  
contact.id)  
  
startActivity(intent)  
  
// .. inside ContactDetailFragment  
  
val contactId = intent  
    .getStringExtra("contactId")
```

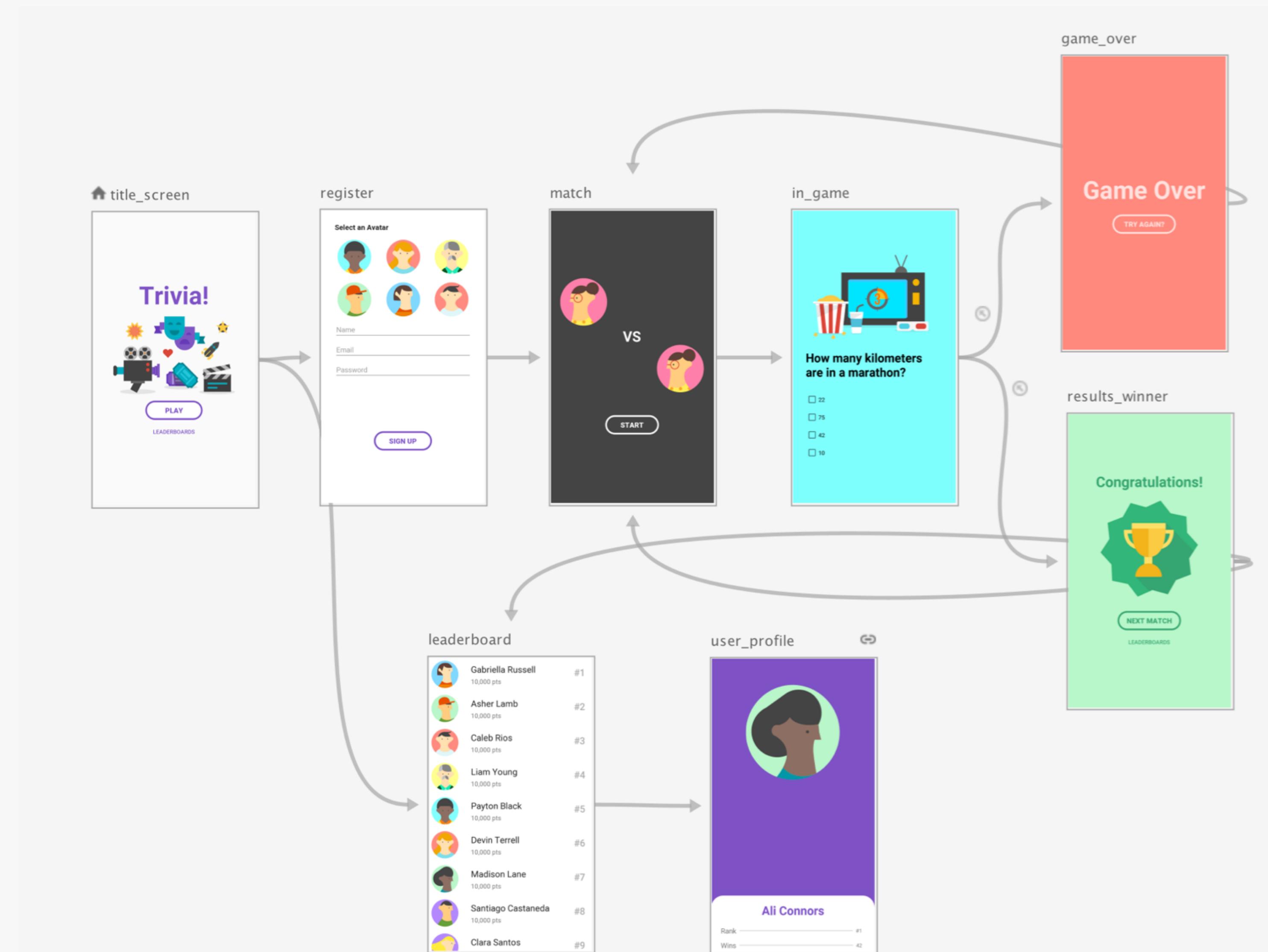


## Navigate to Fragment

```
val contactDetailFragment = ContactDetailFragment().apply {  
    arguments = Bundle().apply {  
        putString("contactId", contactId)  
    }  
}  
  
supportFragmentManager  
    .beginTransaction()  
    .replace(R.id.nav_host, contactDetailFragment)  
    .addToBackStack(null)  
    .commit()  
  
// ... inside ContactDetailFragment  
  
val contactId = requireArguments()  
    .getString("contactId")
```

# How Does it Work?

---



# Minimal Dependencies

---

## Navigation

```
dependencies {  
    ...  
    implementation "androidx.navigation:navigation-runtime-ktx:$version" /* Navigation Runtime */  
    implementation "androidx.navigation:navigation-fragment-ktx:$version" /* Fragment Destination */  
}
```

# Minimal Dependencies

---

## Navigation

```
dependencies {  
    ...  
    implementation "androidx.navigation:navigation-runtime-ktx:$version" /* Navigation Runtime */  
    implementation "androidx.navigation:navigation-fragment-ktx:$version" /* Fragment Destination */  
    implementation "androidx.navigation:navigation-ui-ktx:$version" /* Top-Level Navigation */  
}
```

# Minimal Dependencies

---

## Navigation

```
dependencies {  
    ...  
    implementation "androidx.navigation:navigation-runtime-ktx:$version" /* Navigation Runtime */  
    implementation "androidx.navigation:navigation-fragment-ktx:$version" /* Fragment Destination */  
    implementation "androidx.navigation:navigation-ui-ktx:$version" /* Top-Level Navigation */  
}
```

## Safe Args

Project build.gradle:

```
dependencies {  
    ...  
    classpath "androidx.navigation:navigation-safe-args-gradle-plugin:$version"  
}
```

Module build.gradle:

```
apply plugin: 'androidx.navigation.safeargs.kotlin'
```

# Minimal Dependencies

---

## Navigation

```
dependencies {  
    ...  
    implementation "androidx.navigation:navigation-runtime-ktx:$version" /* Navigation Runtime */  
    implementation "androidx.navigation:navigation-fragment-ktx:$version" /* Fragment Destination */  
    implementation "androidx.navigation:navigation-ui-ktx:$version" /* Top-Level Navigation */  
}
```

## Safe Args

Project build.gradle:

```
dependencies {  
    ...  
    classpath "androidx.navigation:navigation-safe-args-gradle-plugin:$version"  
}
```

Module build.gradle:

```
apply plugin: 'androidx.navigation.safeargs.kotlin'
```

# Minimal Dependencies

---

## Navigation

```
dependencies {  
    ...  
    implementation "androidx.navigation:navigation-fragment-ktx:$version" /* Fragment Destination */  
    implementation "androidx.navigation:navigation-ui-ktx:$version" /* Top-Level Navigation */  
}
```

## Safe Args

Project build.gradle:

```
dependencies {  
    ...  
    classpath "androidx.navigation:navigation-safe-args-gradle-plugin:$version"  
}
```

Module build.gradle:

```
apply plugin: 'androidx.navigation.safeargs.kotlin'
```

```
<?xml version="1.0" encoding="utf-8"?>
<navigation xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    app:startDestination="@+id/register">

    <fragment
        android:id="@+id/register"
        android:name="com.example.android.navigationsample.Register"
        android:label="fragment_register"
        tools:layout="@layout/fragment_register">

        <action android:id="@+id/navigate_to_match" app:destination="@+id/match" />
    </fragment>
    <fragment
        android:id="@+id/match"
        android:name="com.example.android.navigationsample.Match"
        android:label="fragment_match"
        tools:layout="@layout/fragment_match">

        <action android:id="@+id/navigate_to_game" app:destination="@+id/in_game" />
    </fragment>
    <fragment
        android:id="@+id/in_game"
        android:name="com.example.android.navigationsample.InGame"
        android:label="Game"
        tools:layout="@layout/fragment_in_game"/>
</navigation>
```

The screenshot shows the Android Studio interface with the navigation editor open. The left sidebar displays the project structure under the app module, with navigation.xml selected. The main area shows the XML code for the navigation graph.

```
<?xml version="1.0" encoding="utf-8"?>
<navigation xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    app:startDestination="@+id/register">

    <fragment
        android:id="@+id/register"
        android:name="com.example.android.navigationsample.Register"
        android:label="fragment_register"
        tools:layout="@layout/fragment_register">

        <action android:id="@+id/navigate_to_match" app:destination="@+id/match" />
    </fragment>
    <fragment
        android:id="@+id/match"
        android:name="com.example.android.navigationsample.Match"
        android:label="fragment_match"
        tools:layout="@layout/fragment_match">

        <action android:id="@+id/navigate_to_game" app:destination="@+id/in_game" />
    </fragment>
    <fragment
        android:id="@+id/in_game"
        android:name="com.example.android.navigationsample.InGame"
        android:label="Game"
        tools:layout="@layout/fragment_in_game"/>
</navigation>
```

```
<?xml version="1.0" encoding="utf-8"?>
<navigation xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    app:startDestination="@+id/register">

    <fragment
        android:id="@+id/register"
        android:name="com.example.android.navigationsample.Register"
        android:label="fragment_register"
        tools:layout="@layout/fragment_register">

        <action android:id="@+id/navigate_to_match" app:destination="@+id/match" />
    </fragment>
    <fragment
        android:id="@+id/match"
        android:name="com.example.android.navigationsample.Match"
        android:label="fragment_match"
        tools:layout="@layout/fragment_match">

        <action android:id="@+id/navigate_to_game" app:destination="@+id/in_game" />
    </fragment>
    <fragment
        android:id="@+id/in_game"
        android:name="com.example.android.navigationsample.InGame"
        android:label="Game"
        tools:layout="@layout/fragment_in_game"/>
</navigation>
```

# Destinations

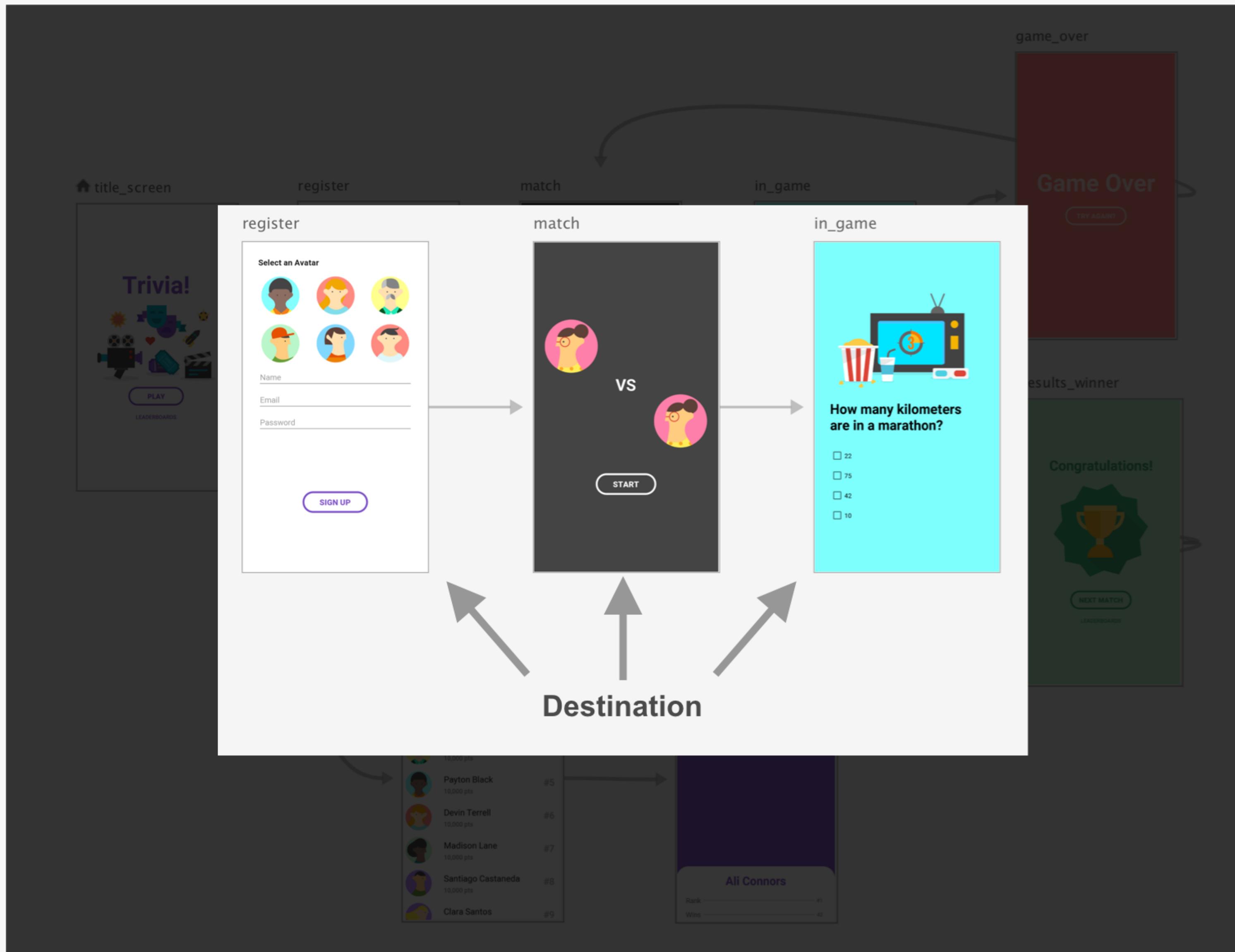
The screenshot shows the Android Studio interface with the navigation sample project open. The left sidebar shows the project structure with the navigation.xml file selected. The right pane displays the XML code for navigation.xml, which defines a navigation graph with three fragments: Register, Match, and InGame. The Register fragment has an action to Match, and the Match fragment has an action to InGame. A large pink arrow points from the word "Actions" at the bottom to the action elements in the XML.

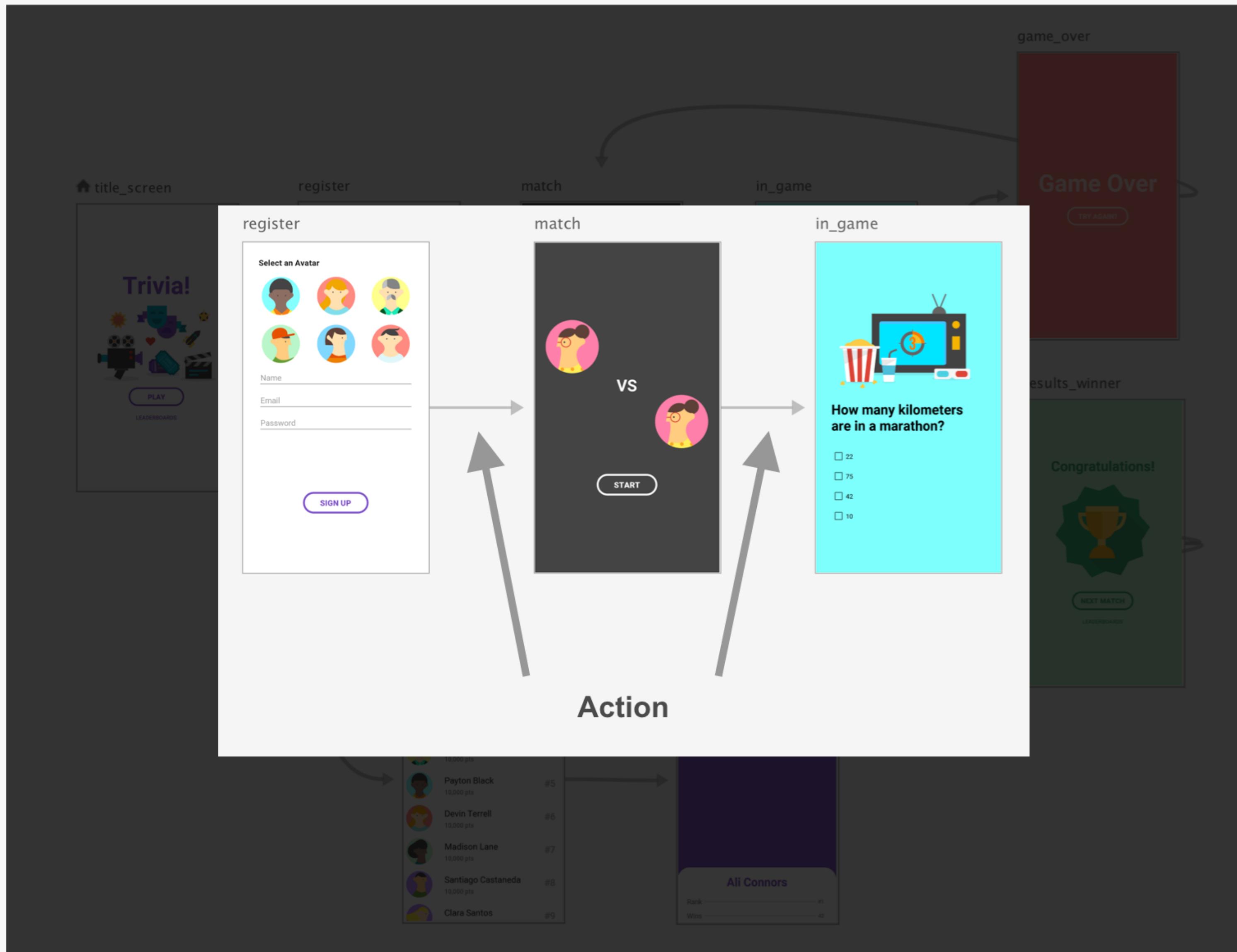
```
<?xml version="1.0" encoding="utf-8"?>
<navigation xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    app:startDestination="@+id/register">

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        android:name="com.example.android.navigationsample.Register"
        android:label="fragment_register"
        tools:layout="@layout/fragment_register">

        <action android:id="@+id/navigate_to_match" app:destination="@+id/match" />
    </fragment>
    <fragment
        android:id="@+id/match"
        android:name="com.example.android.navigationsample.Match"
        android:label="fragment_match"
        tools:layout="@layout/fragment_match">

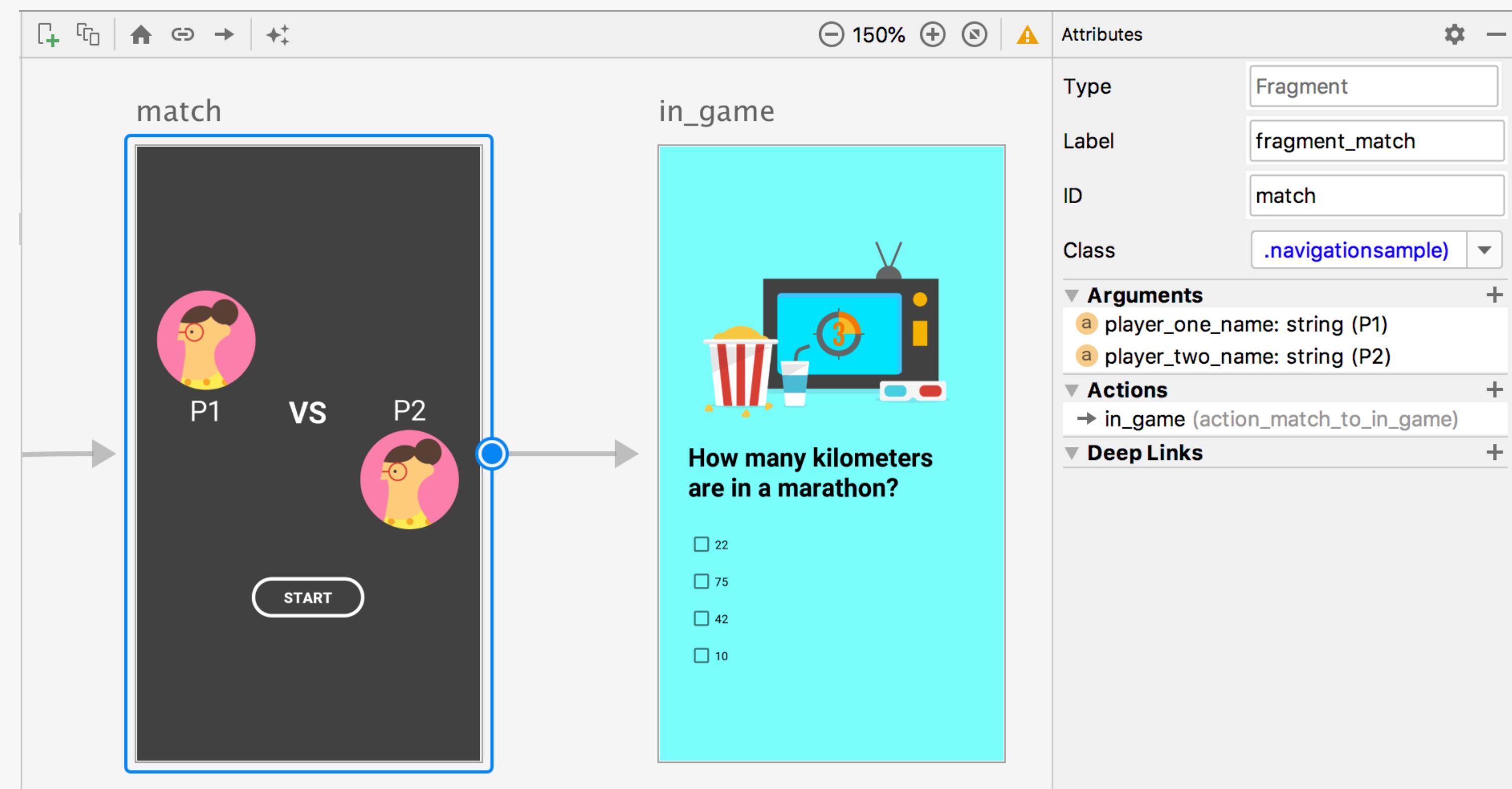
        <action android:id="@+id/navigate_to_game" app:destination="@+id/in_game" />
    </fragment>
    <fragment
        android:id="@+id/in_game"
        android:name="com.example.android.navigationsample.InGame"
        android:label="Game"
        tools:layout="@layout/fragment_in_game"/>
</navigation>
```





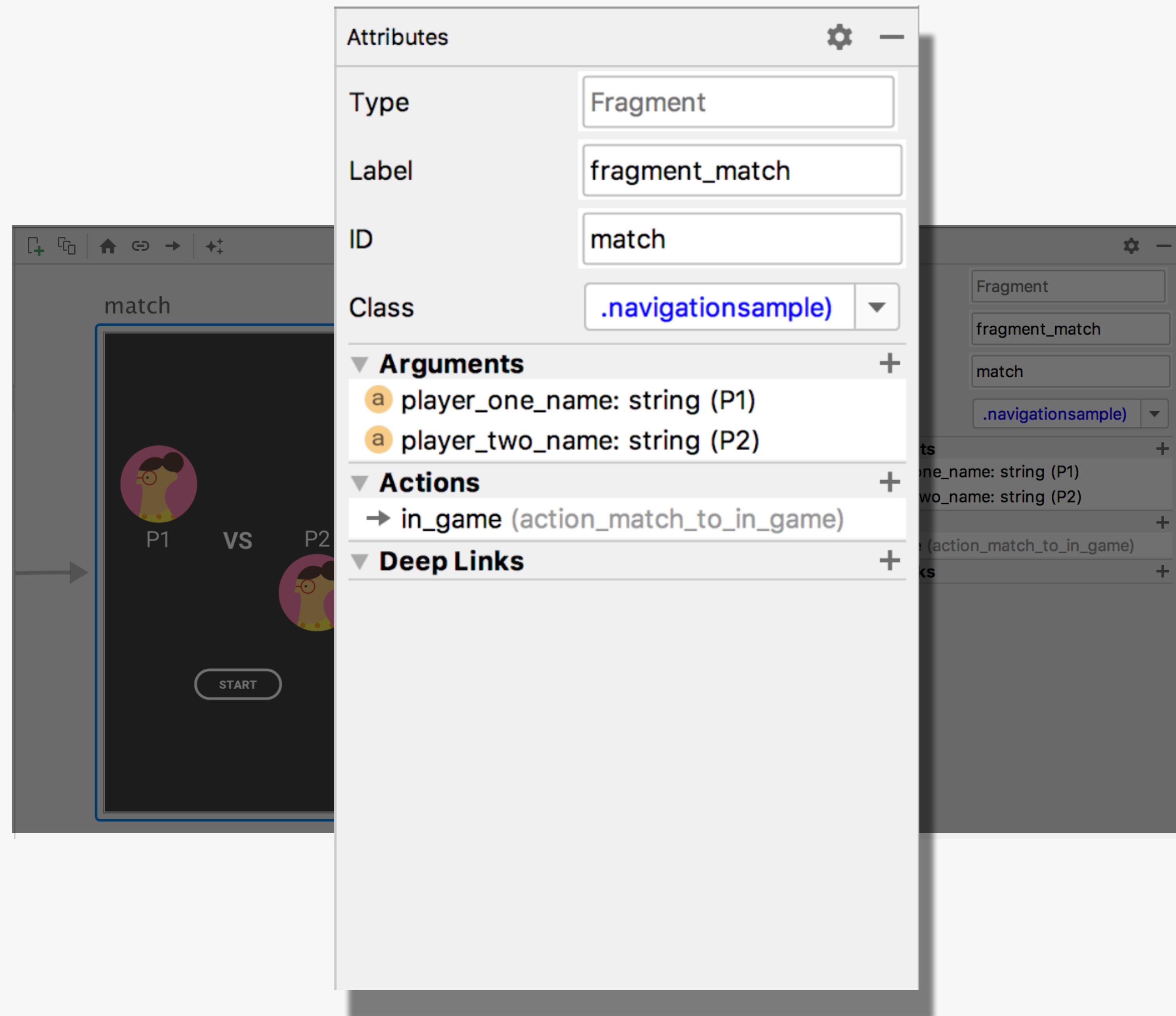
# Destinations

- Arguments
- Deep Links
- Actions



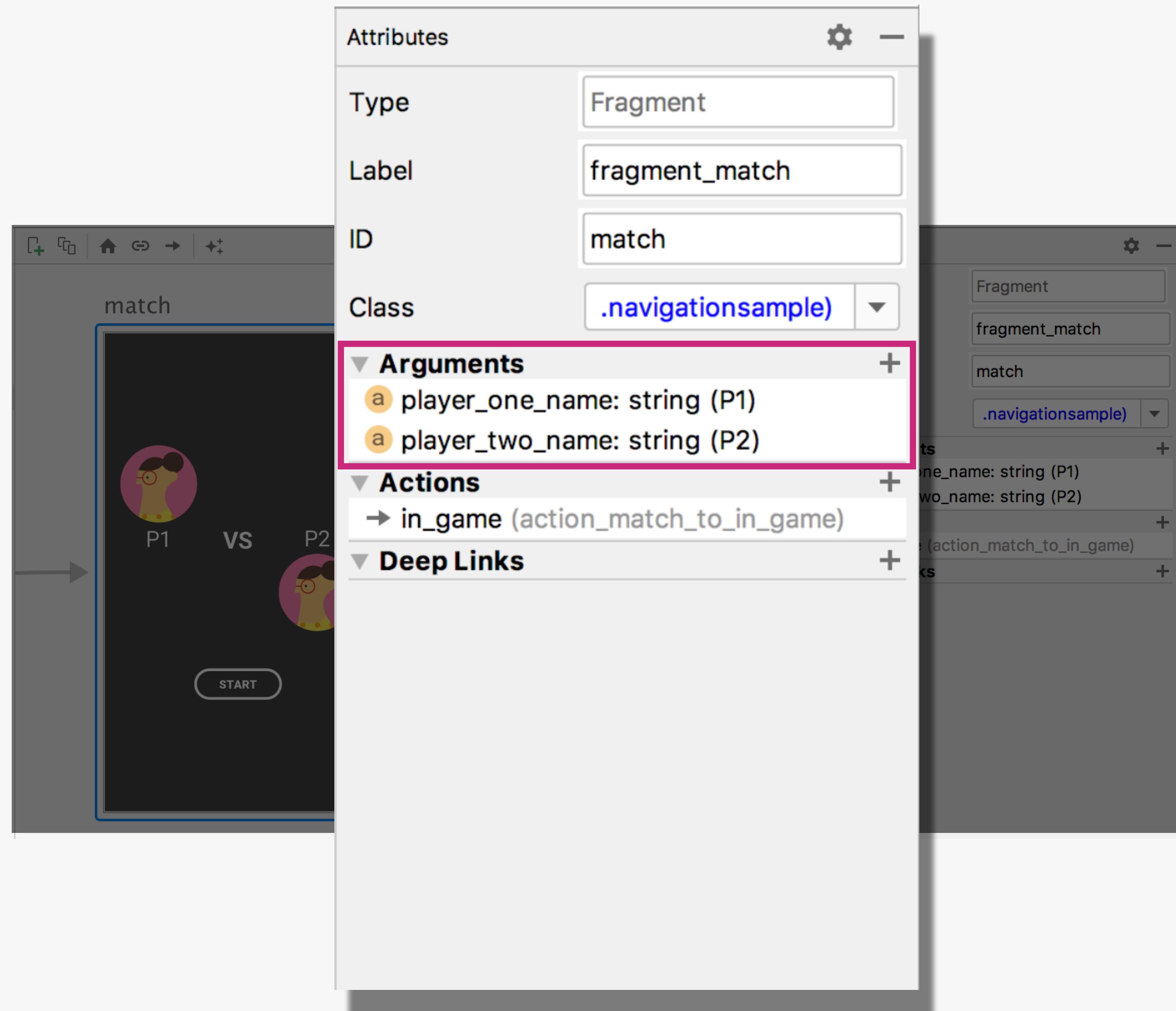
# Destinations

- Arguments
- Deep Links
- Actions



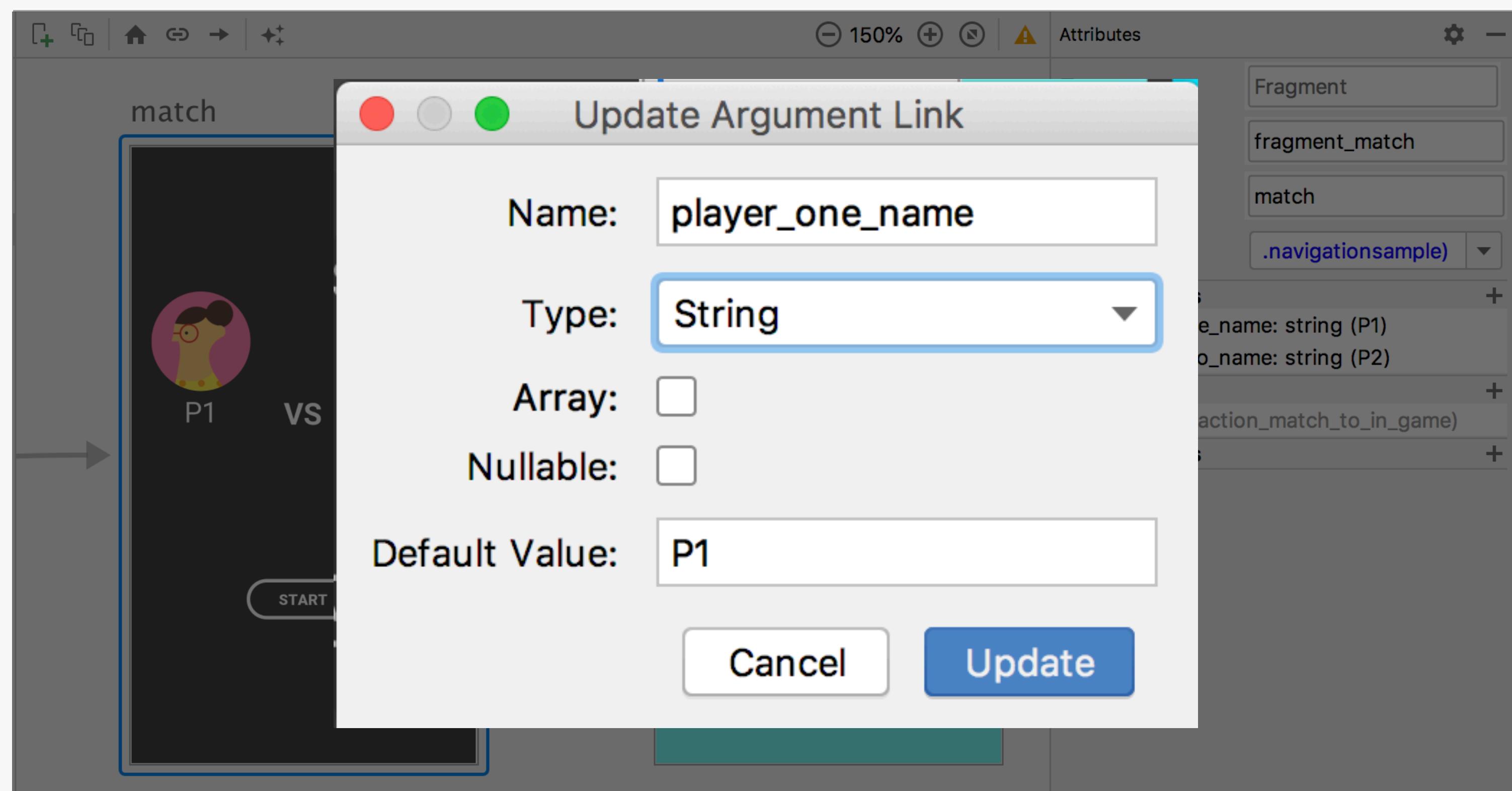
# Destinations

- Arguments
- Deep Links
- Actions



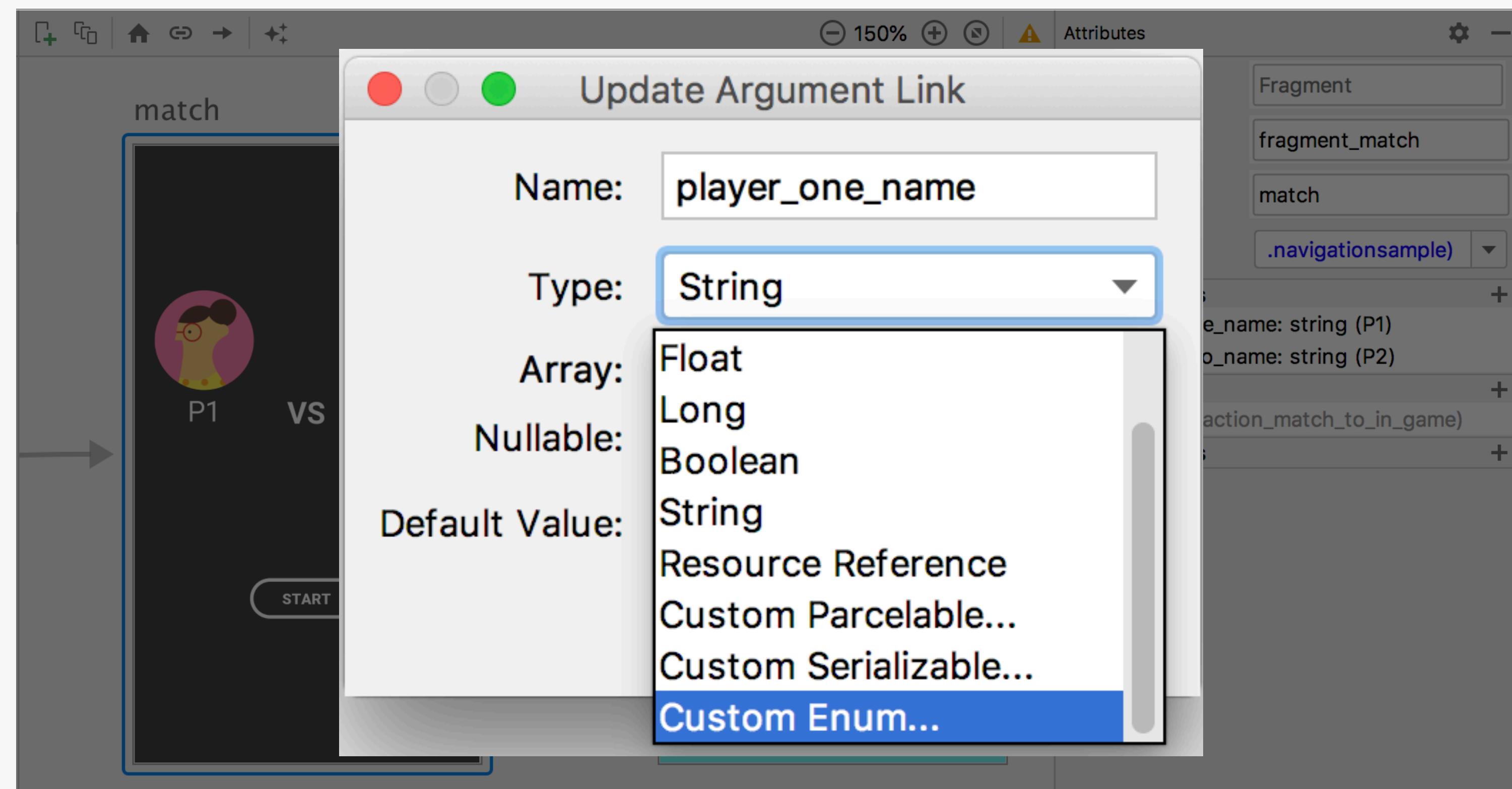
# Destinations

- Arguments
- Deep Links
- Actions



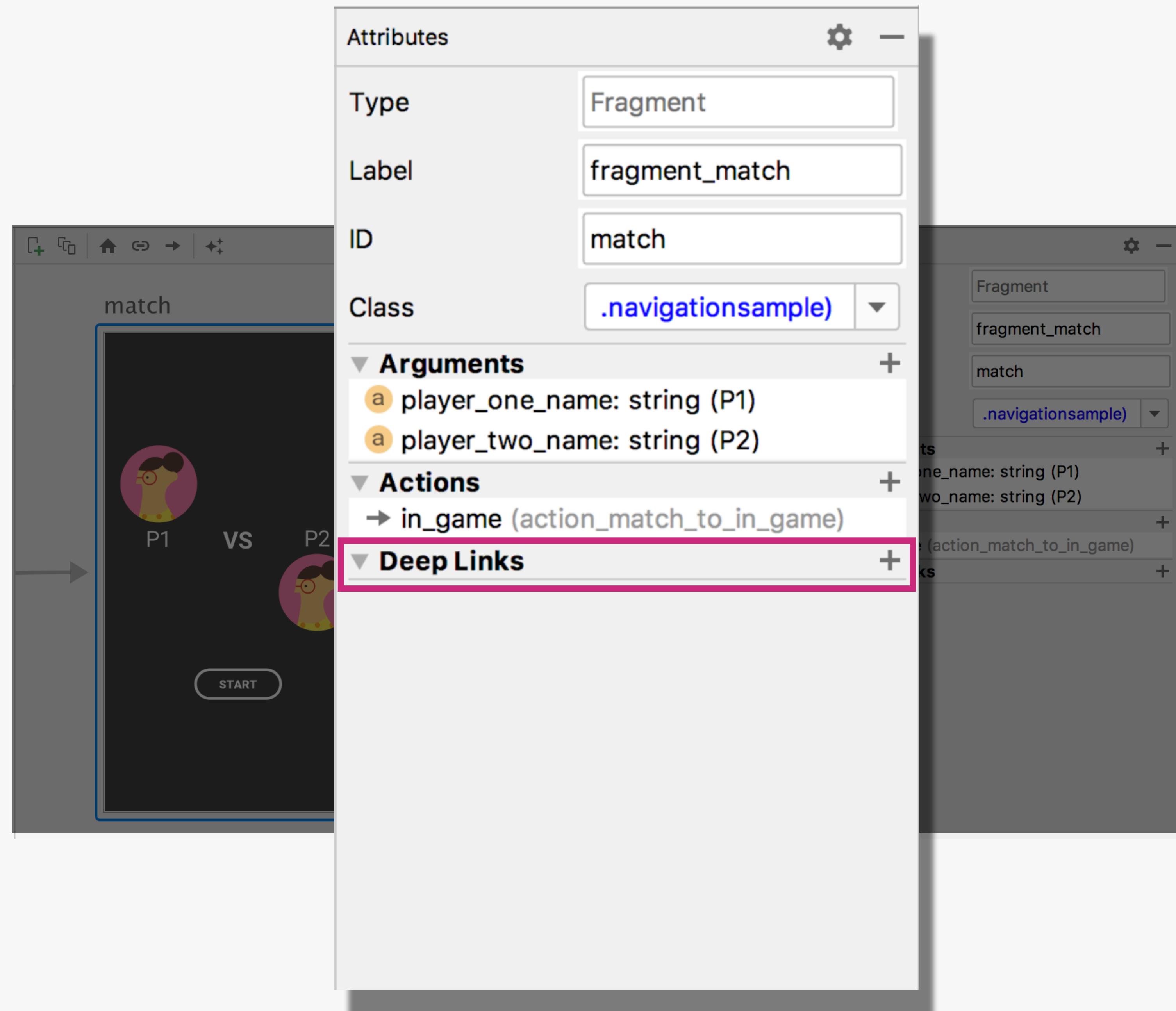
# Destinations

- Arguments
- Deep Links
- Actions



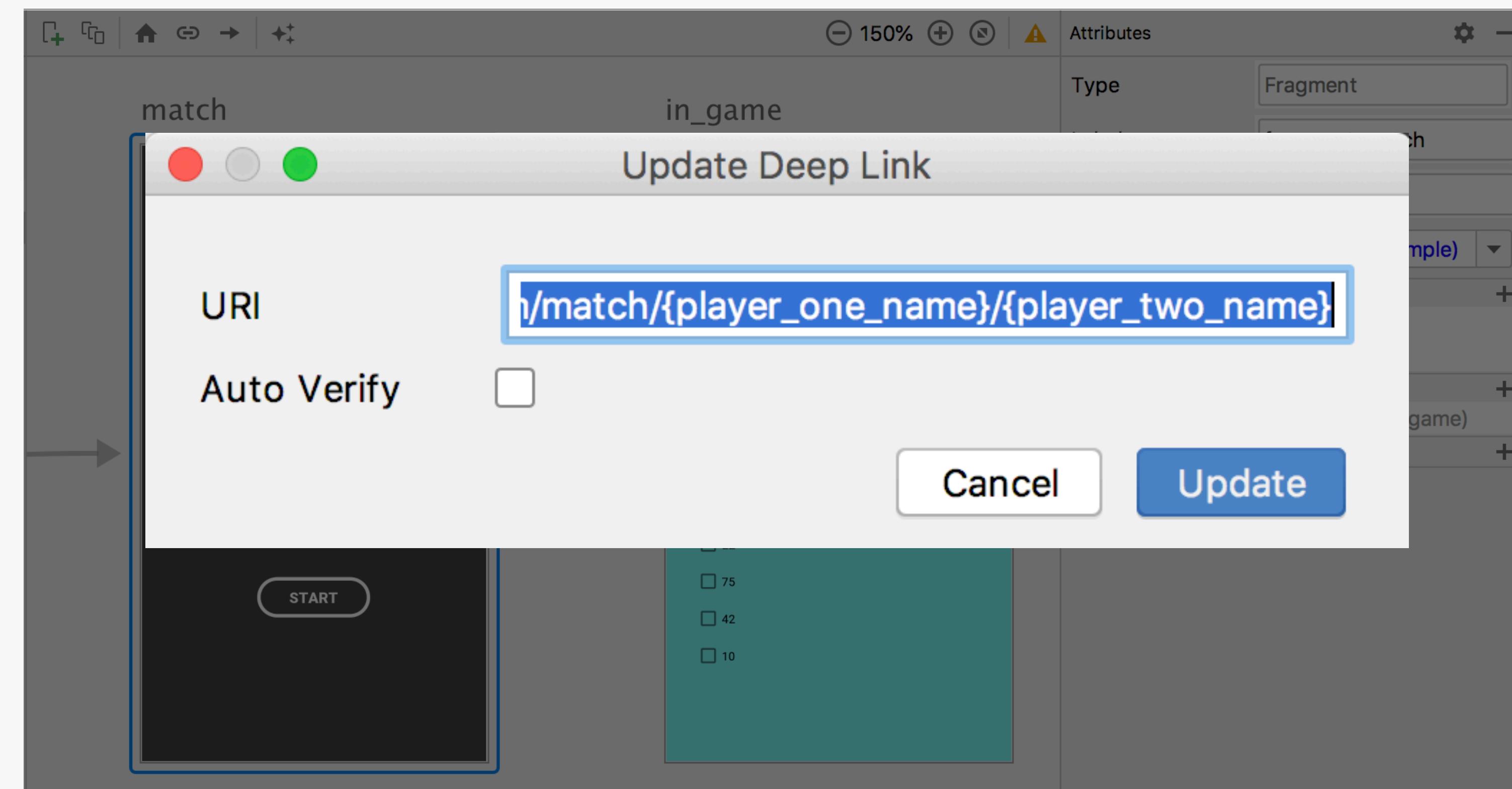
# Destinations

- Arguments
- Deep Links
- Actions



# Destinations

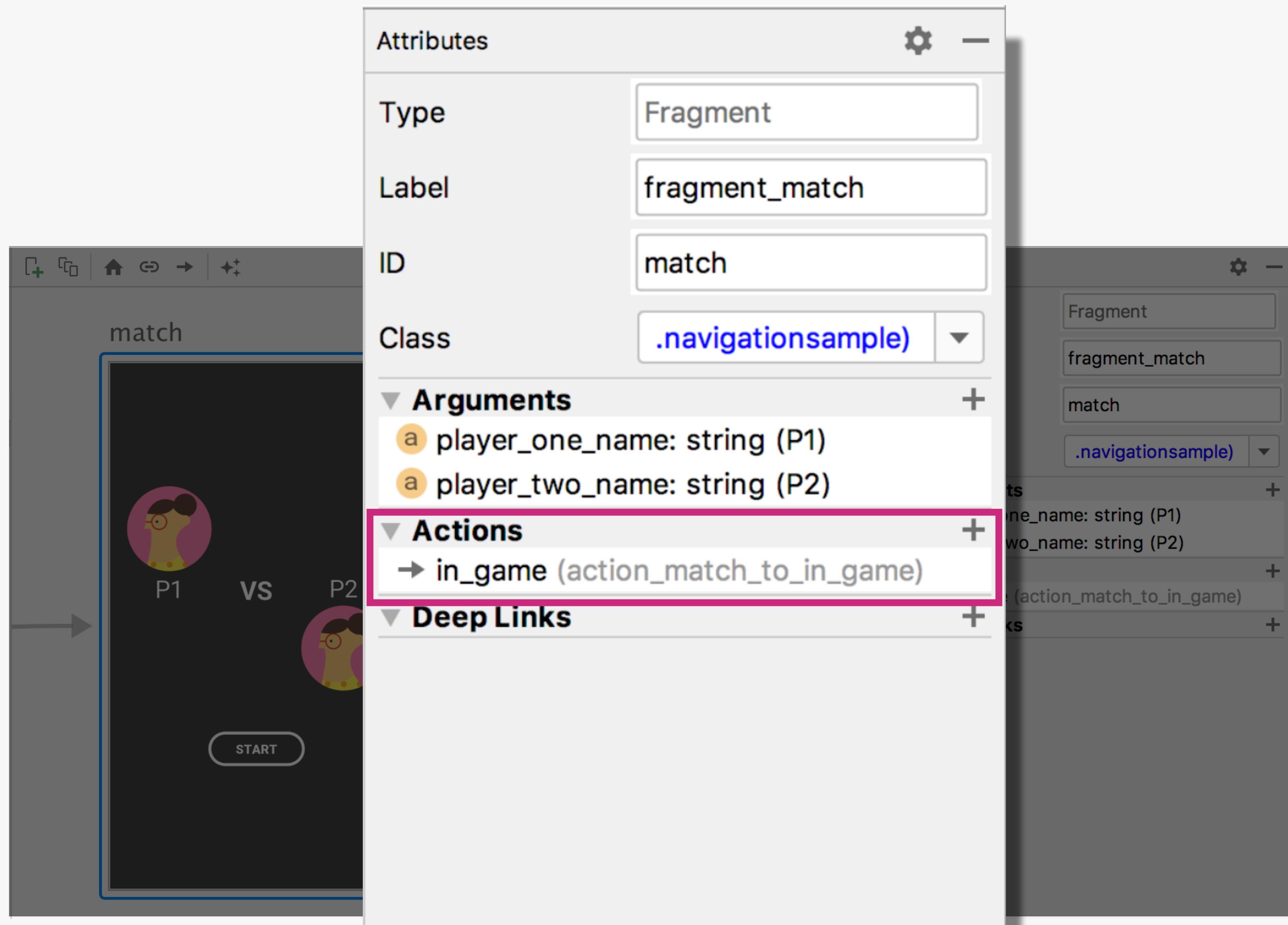
- Arguments
- Deep Links
- Actions



```
<deepLink app:uri="www.example.com/match/{player_one_name}/{player_two_name} " />
```

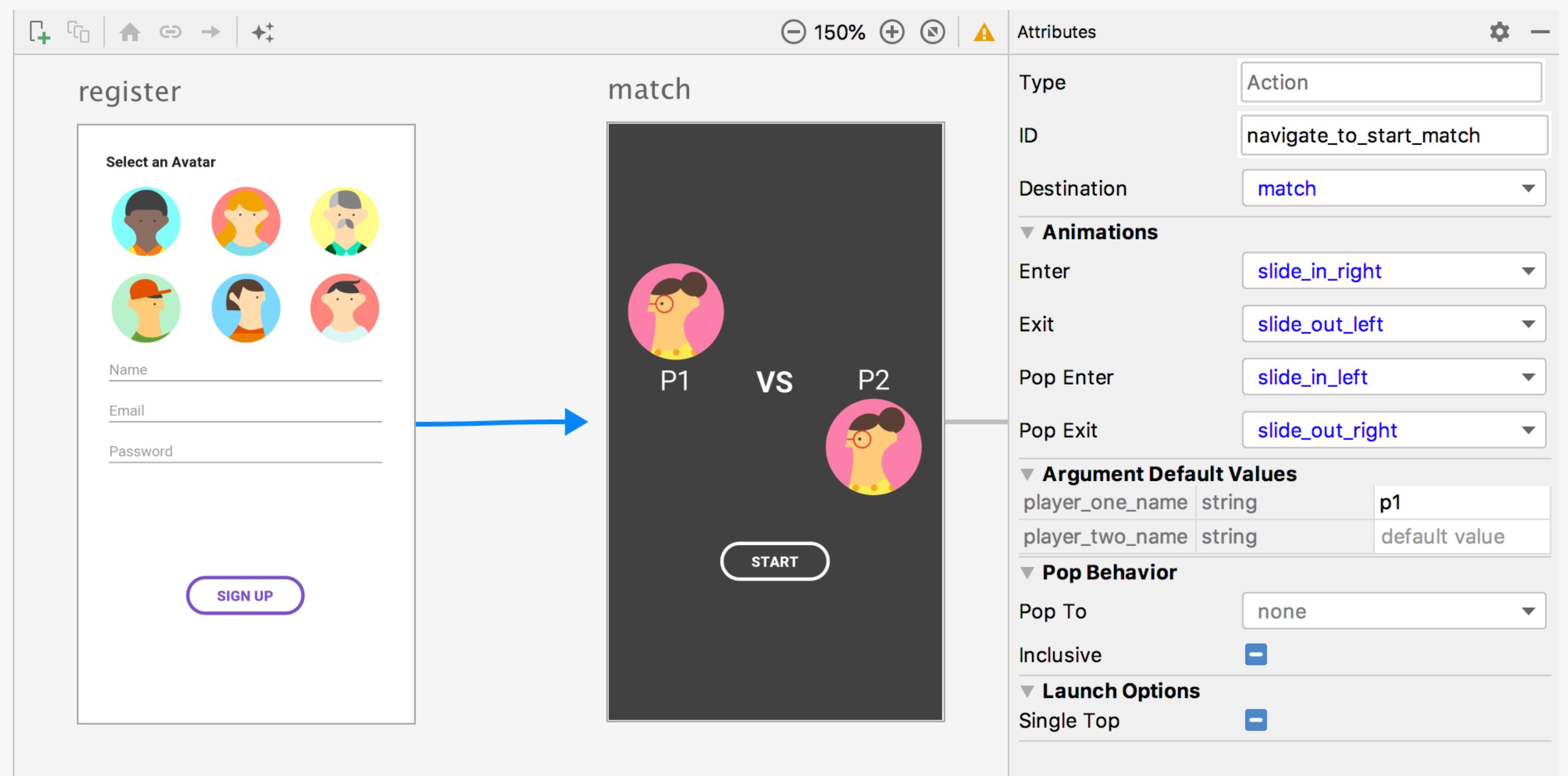
# Destinations

- Arguments
- Deep Links
- Actions



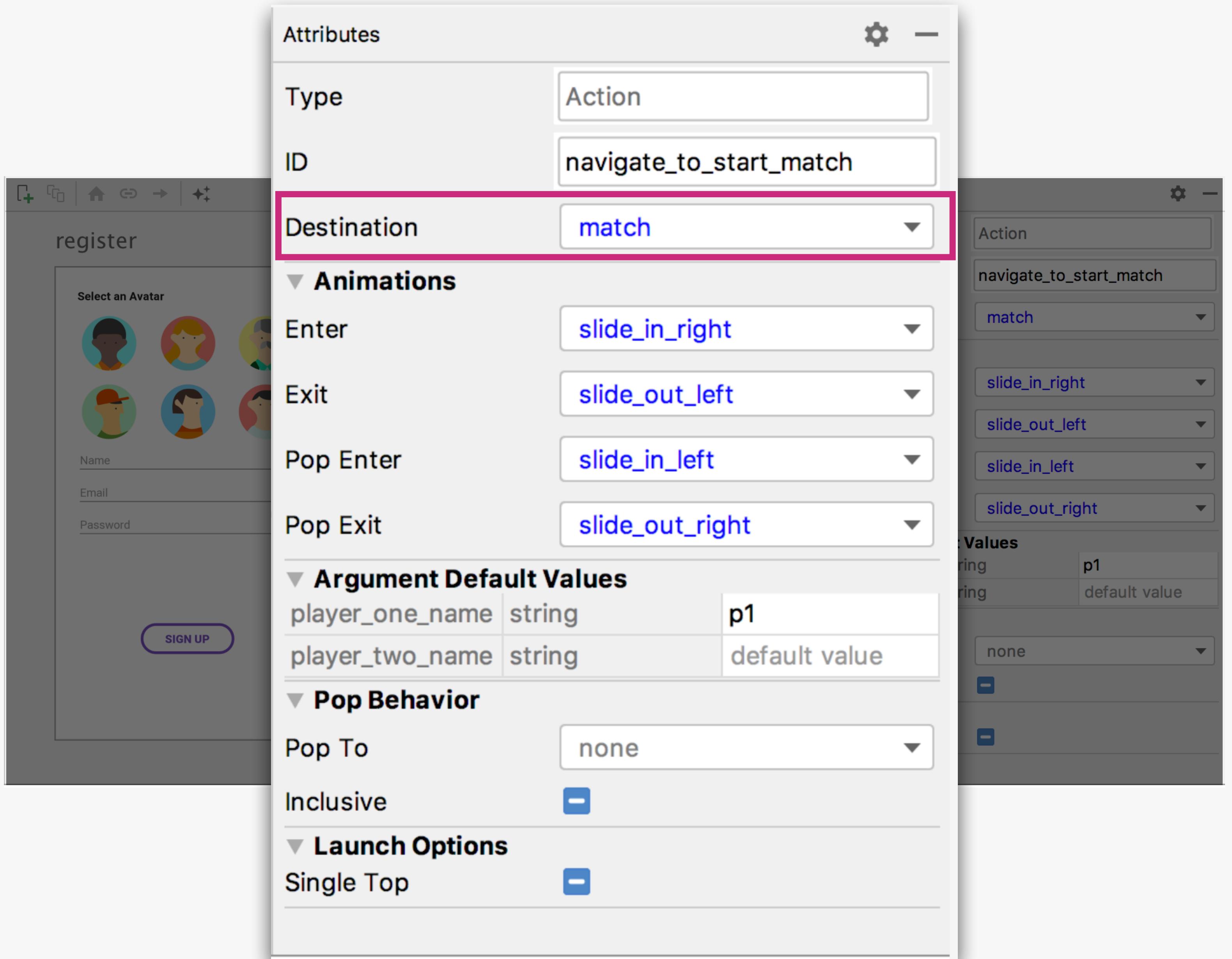
# Actions

- Destination
- Argument Default Values
- Pop Behavior
- Launch Options
- Animations



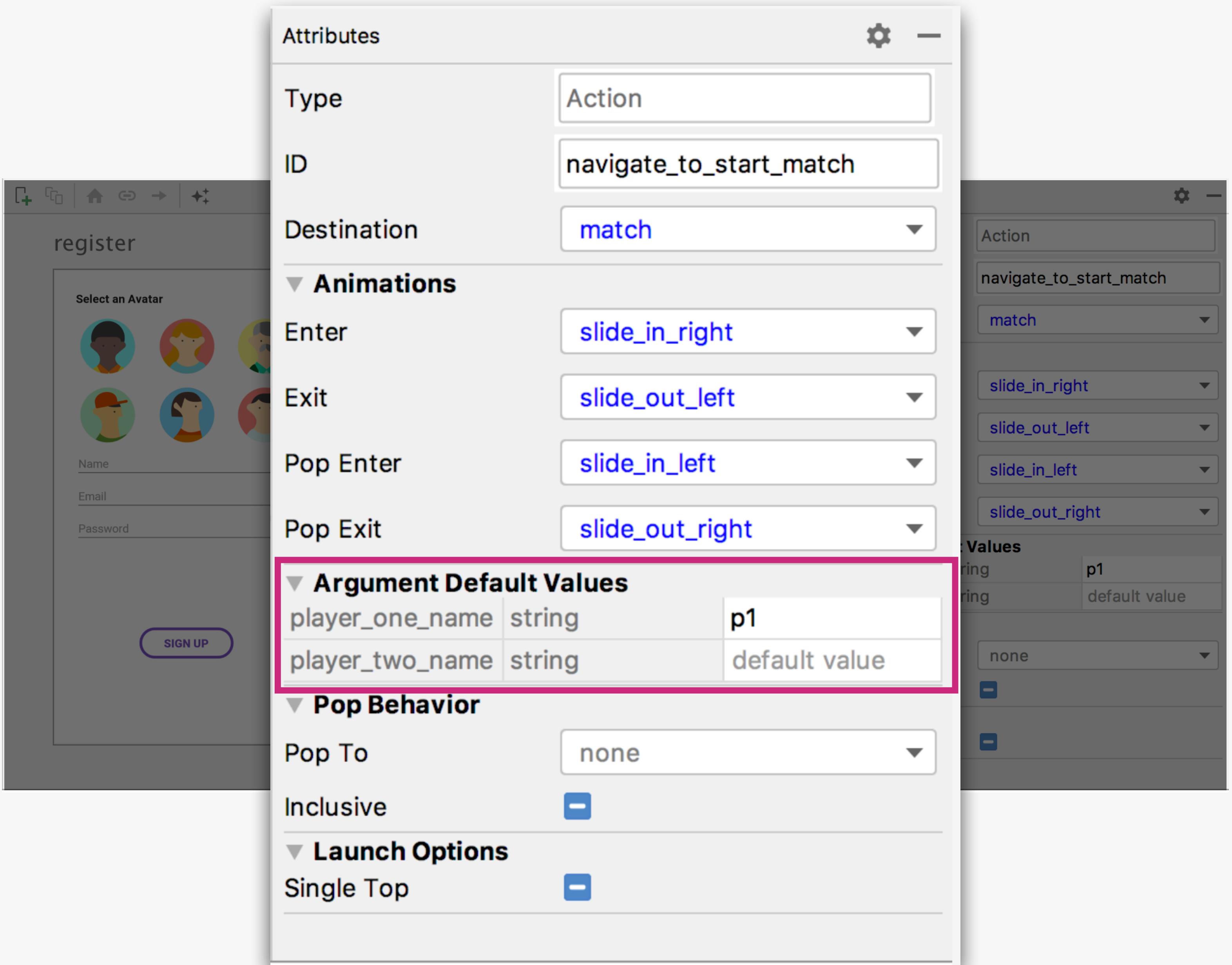
# Actions

- Destination
- Argument Default Values
- Pop Behavior
- Launch Options
- Animations



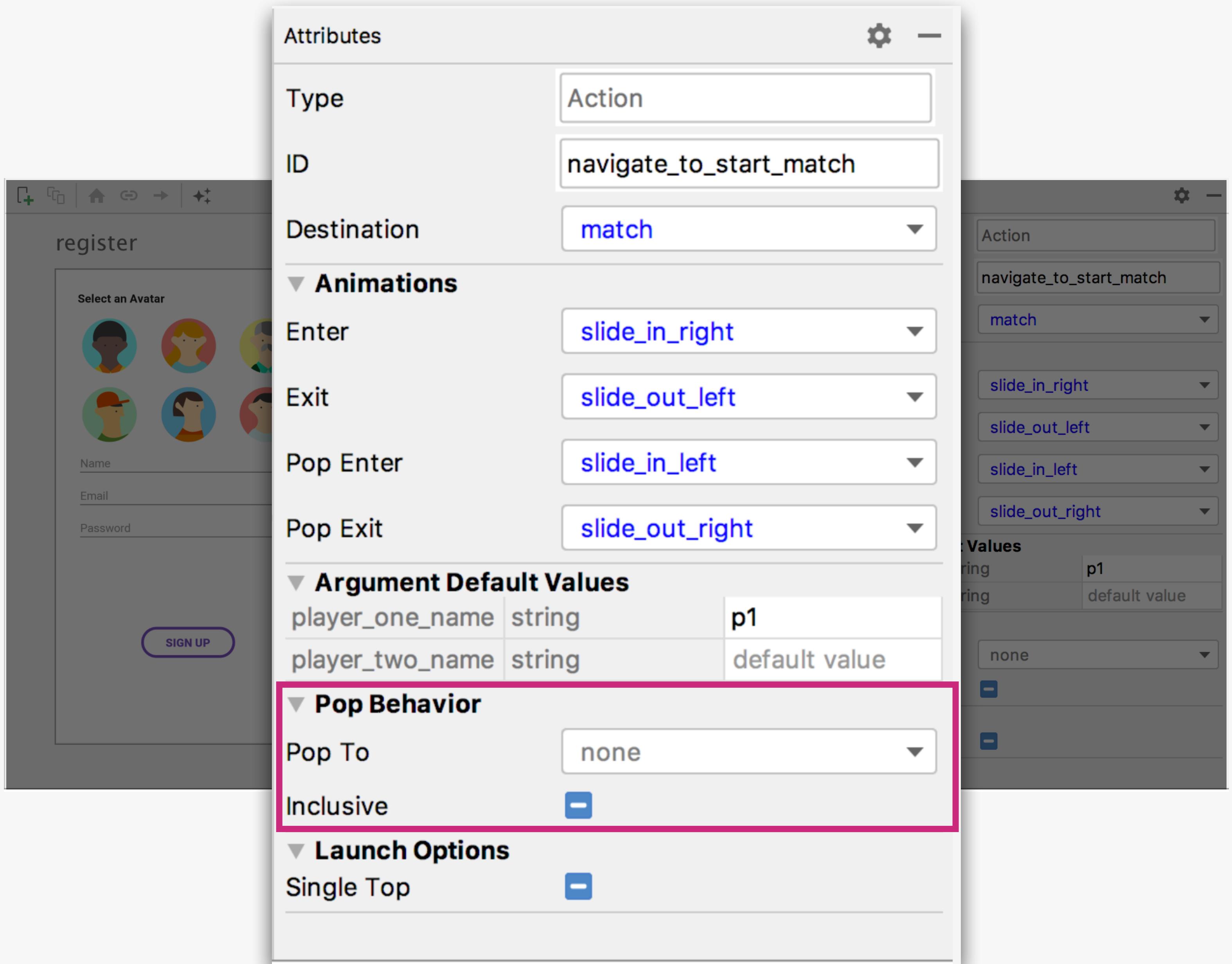
# Actions

- Destination
- **Argument Default Values**
- Pop Behavior
- Launch Options
- Animations

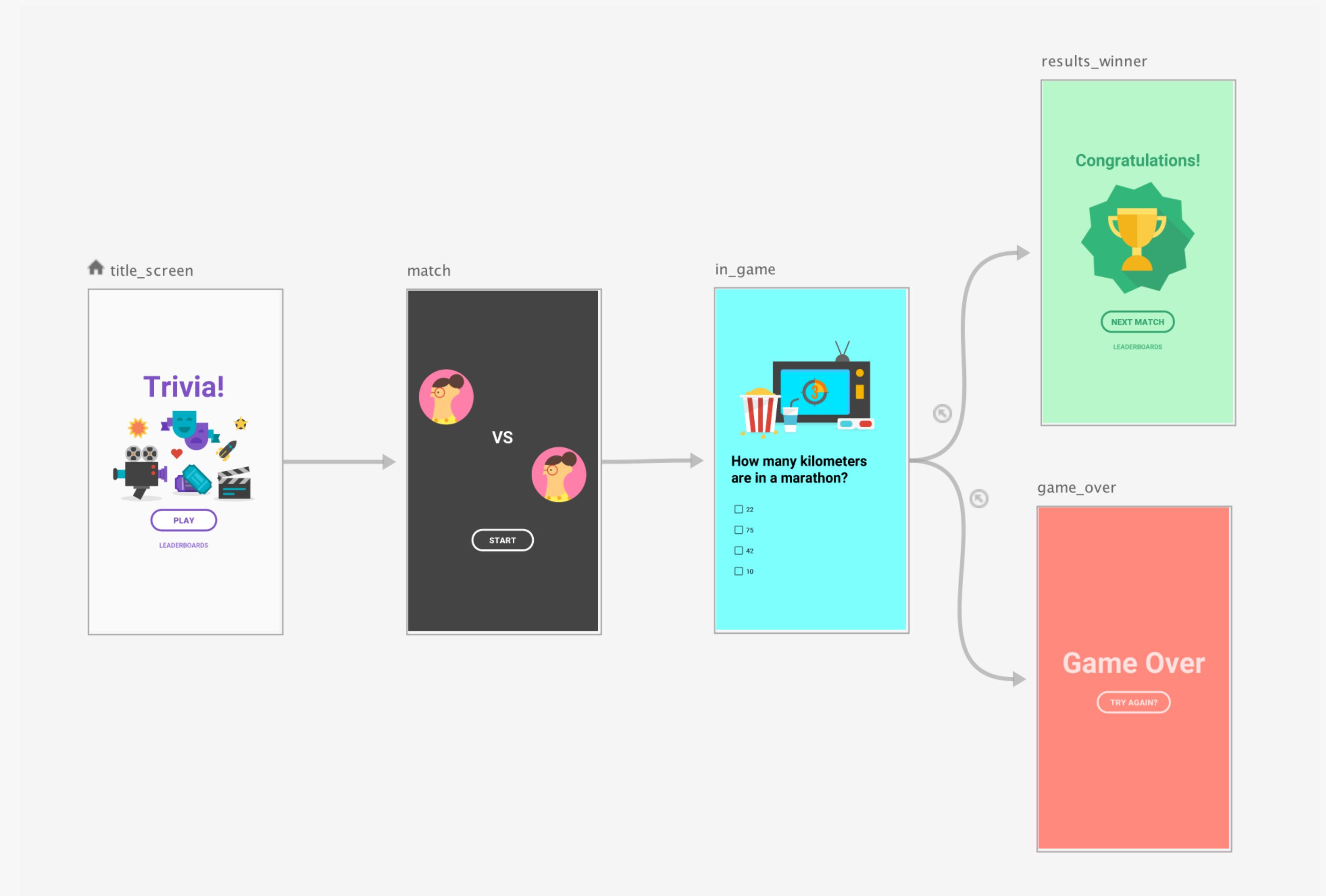


# Actions

- Destination
- Argument Default Values
- Pop Behavior
- Launch Options
- Animations

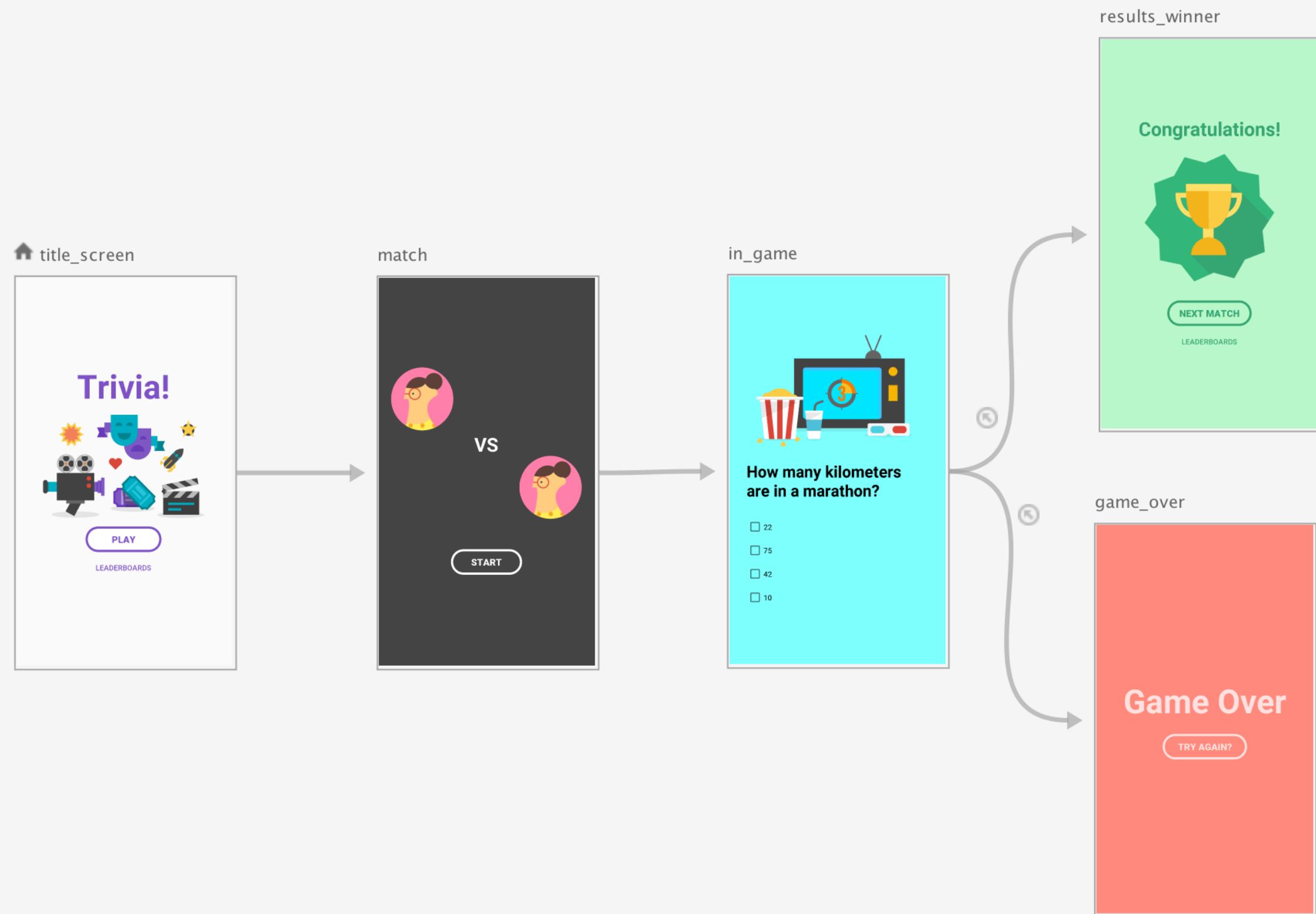


# Stack Based Navigation

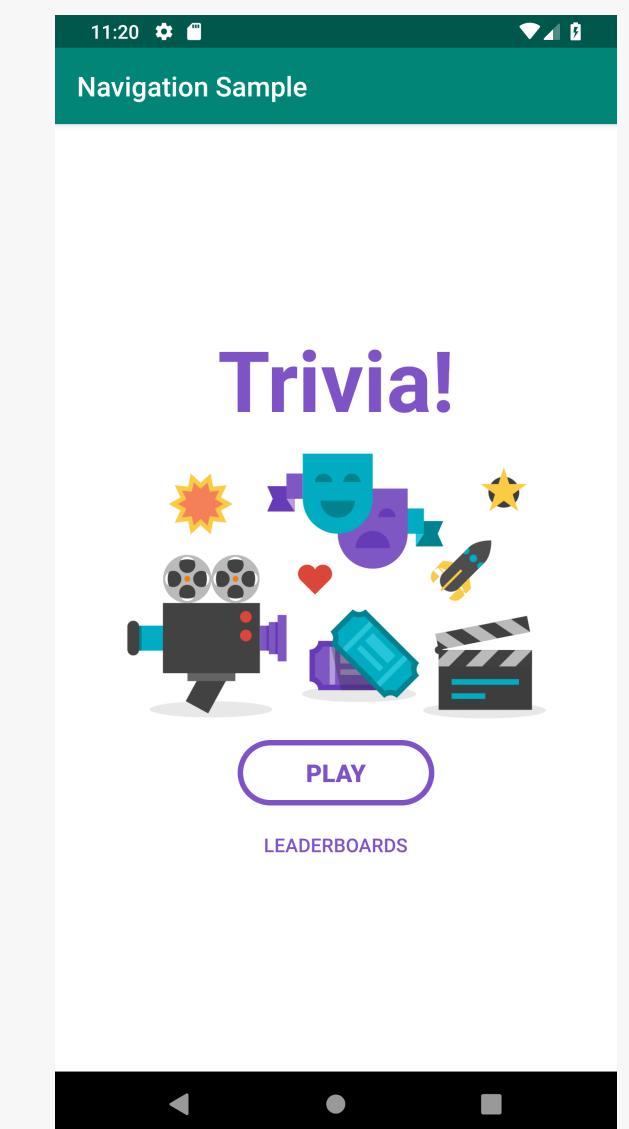


## UNDERSTANDING POP BEHAVIOR

# Stack Based Navigation



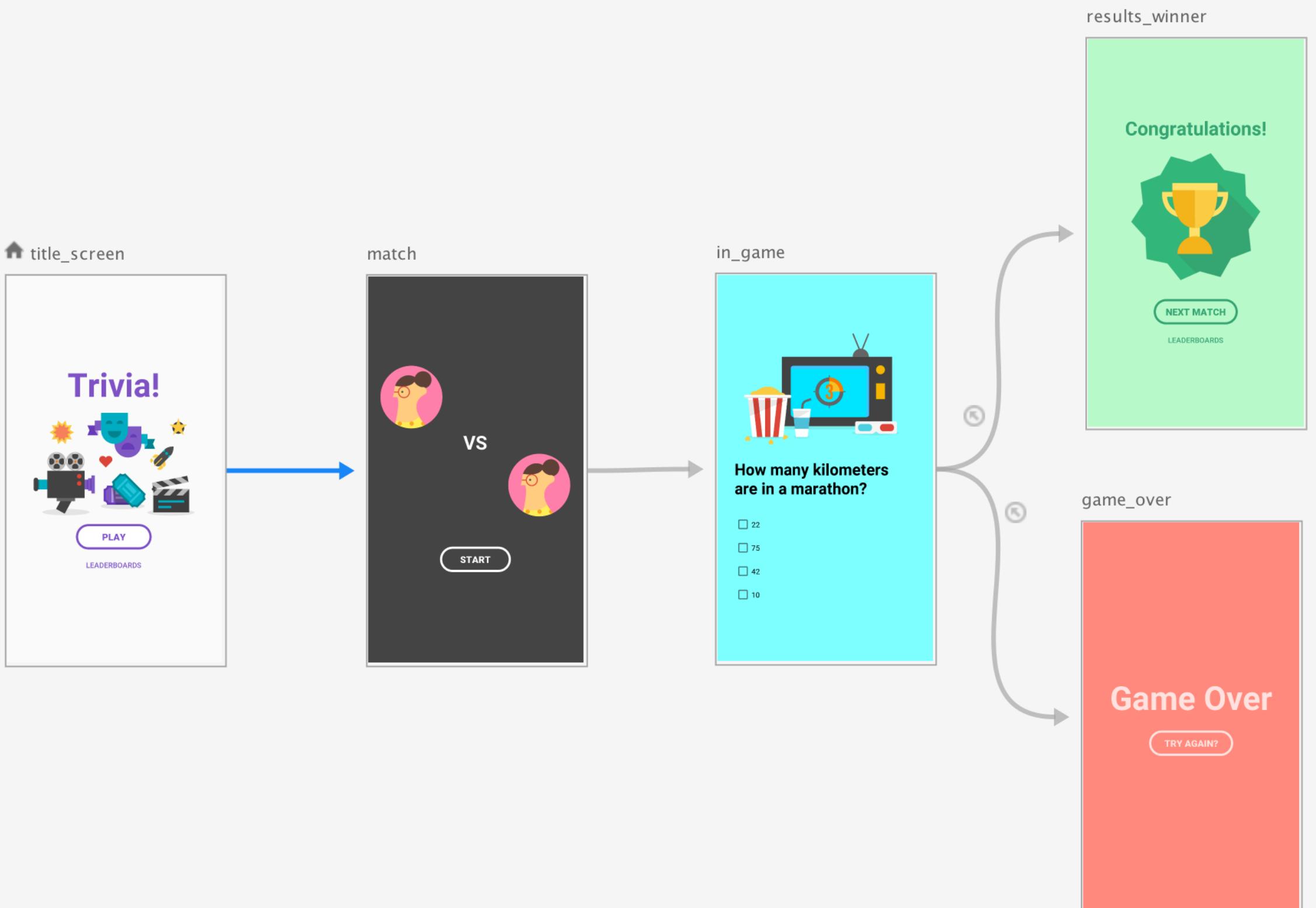
Navigation Graph



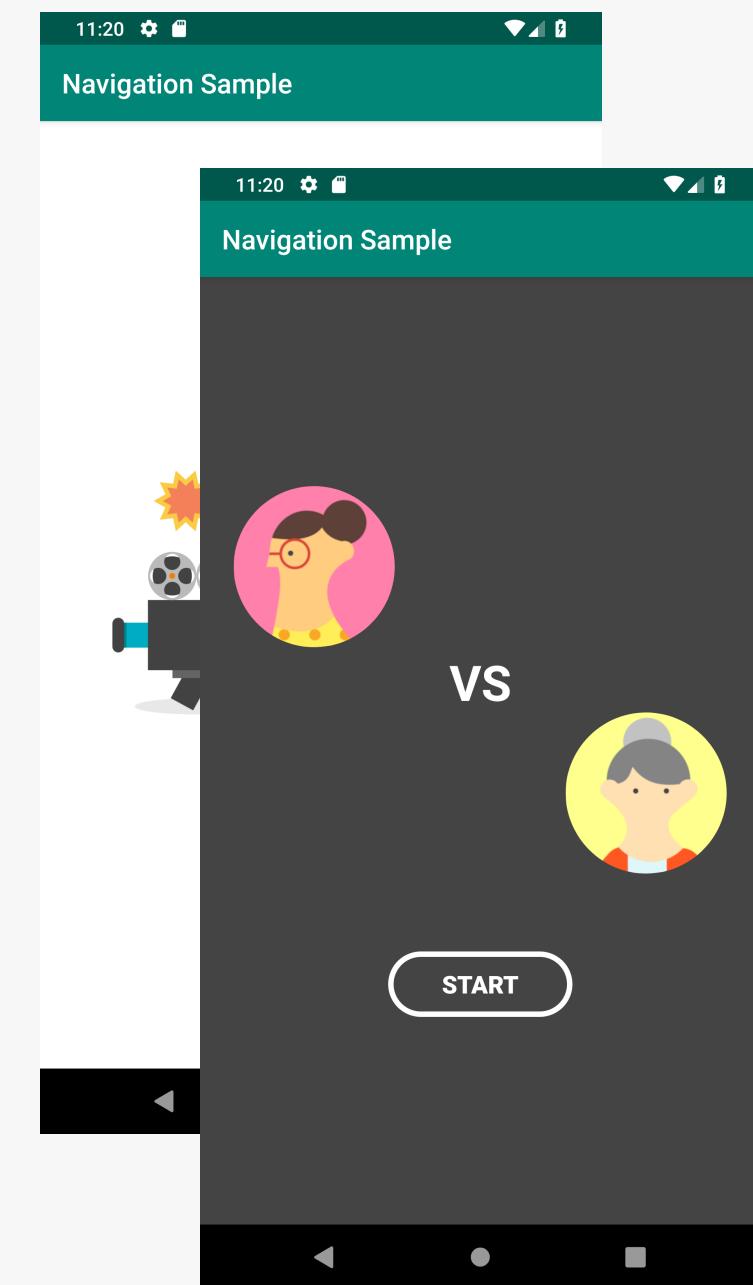
Stack

## UNDERSTANDING POP BEHAVIOR

# Stack Based Navigation



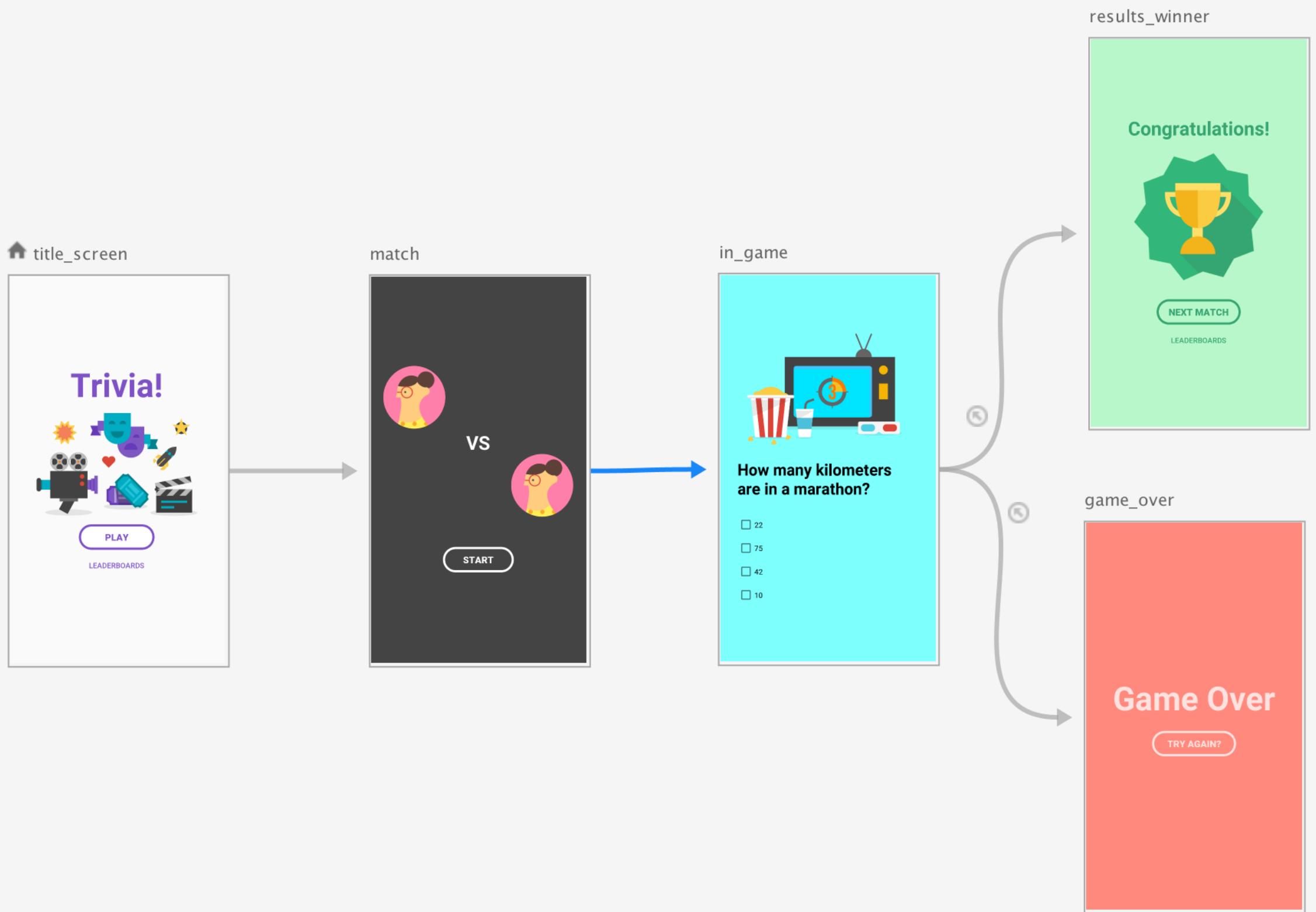
Navigation Graph



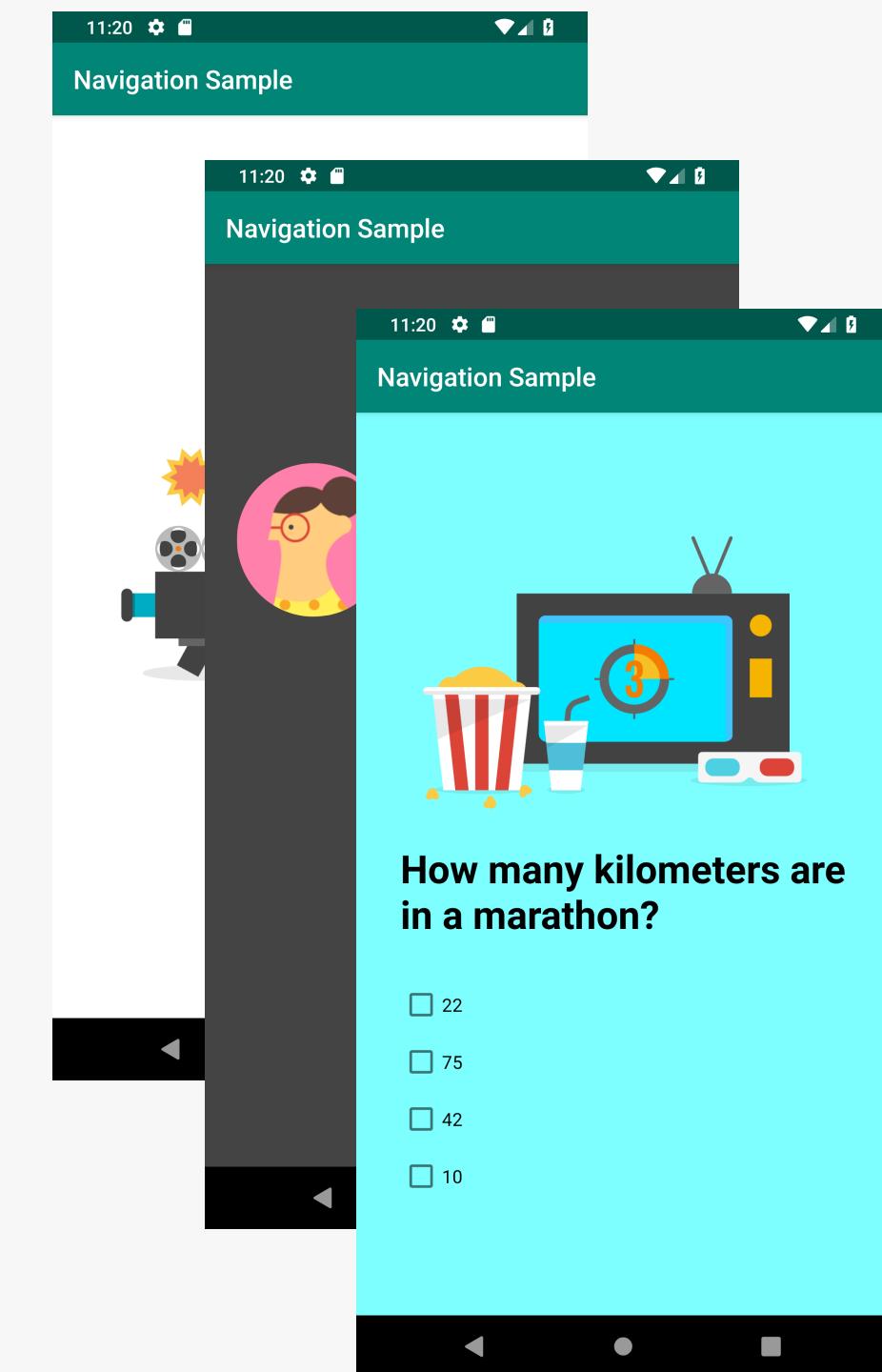
Stack

## UNDERSTANDING POP BEHAVIOR

# Stack Based Navigation



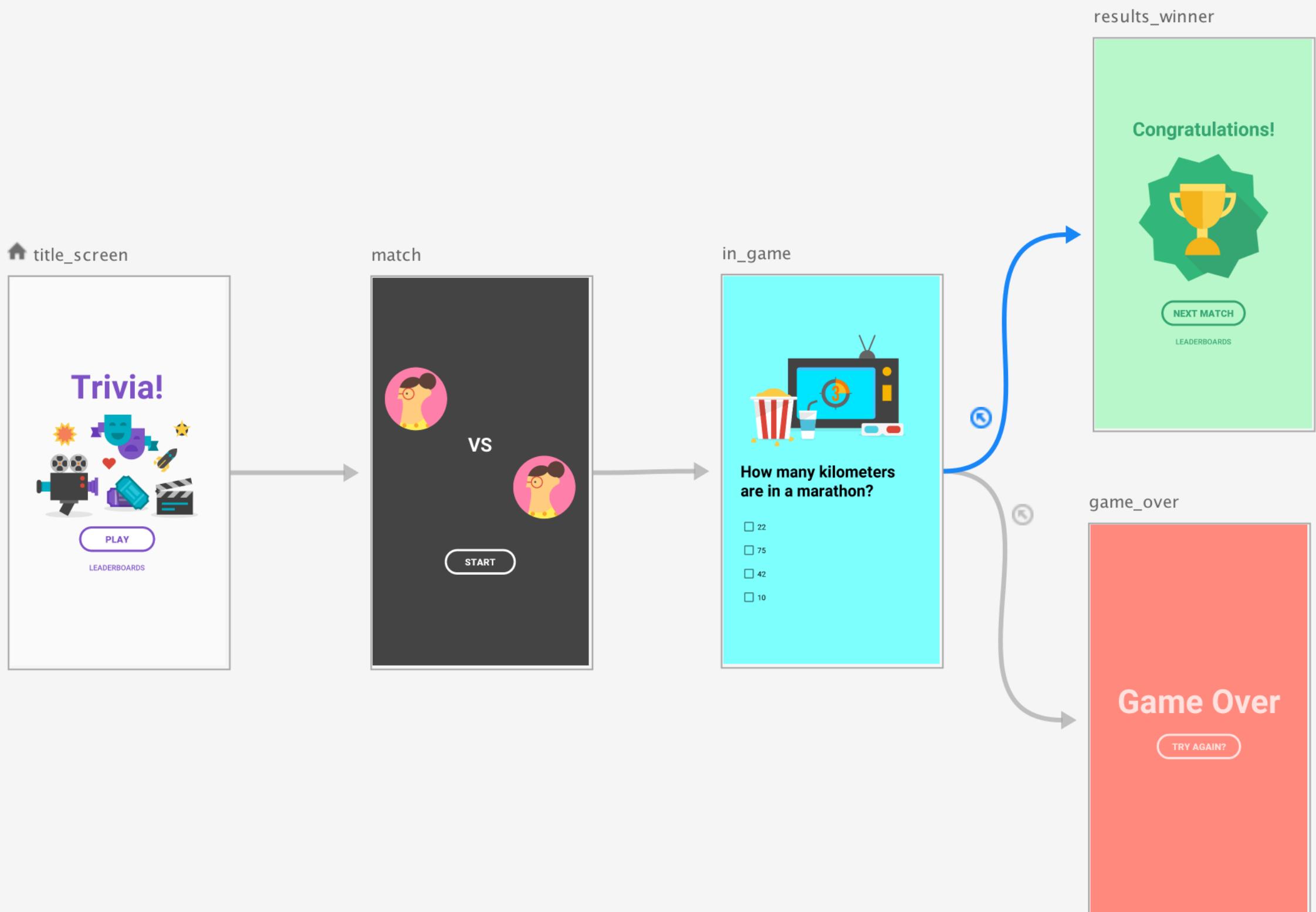
Navigation Graph



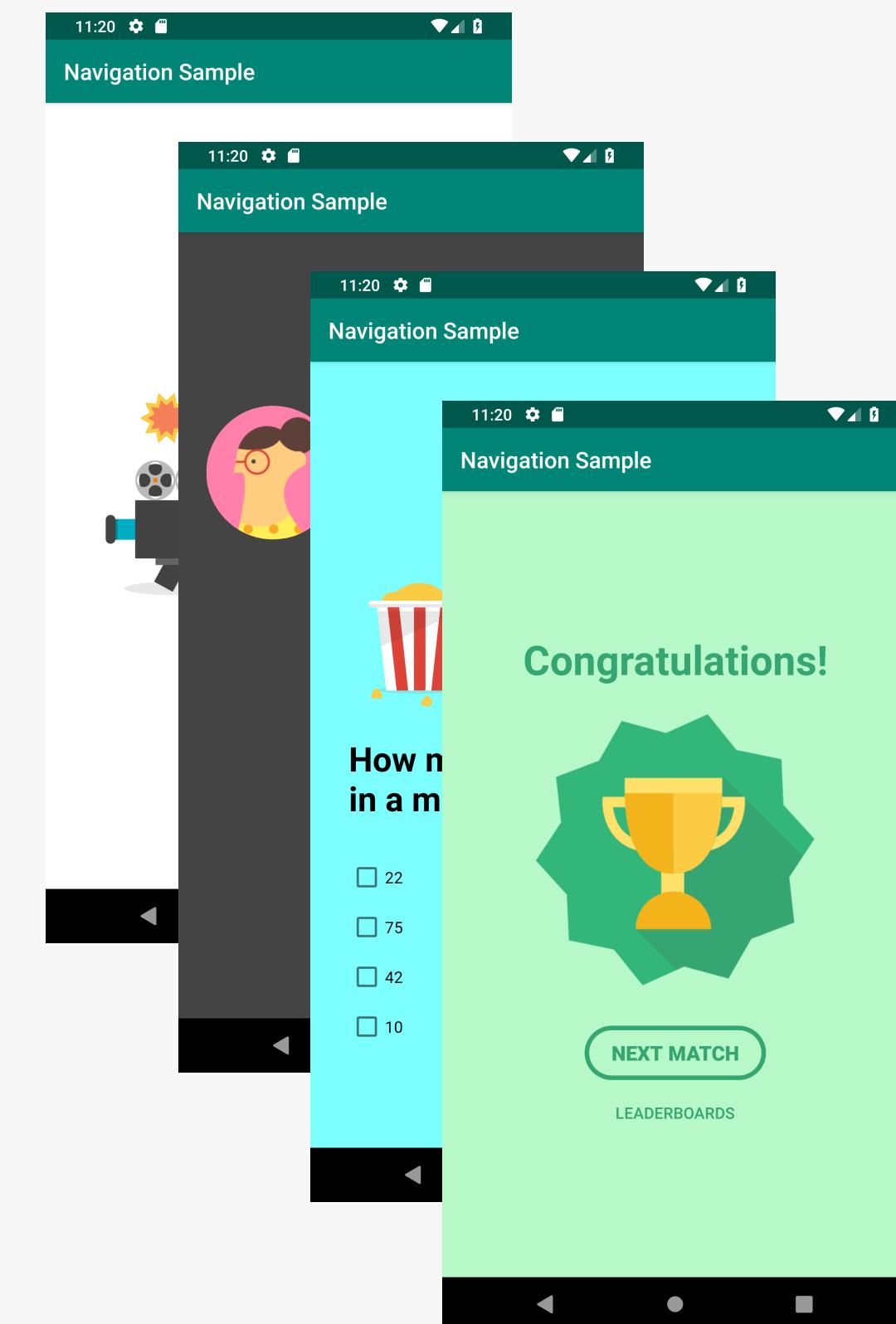
Stack

## UNDERSTANDING POP BEHAVIOR

# Stack Based Navigation



Navigation Graph

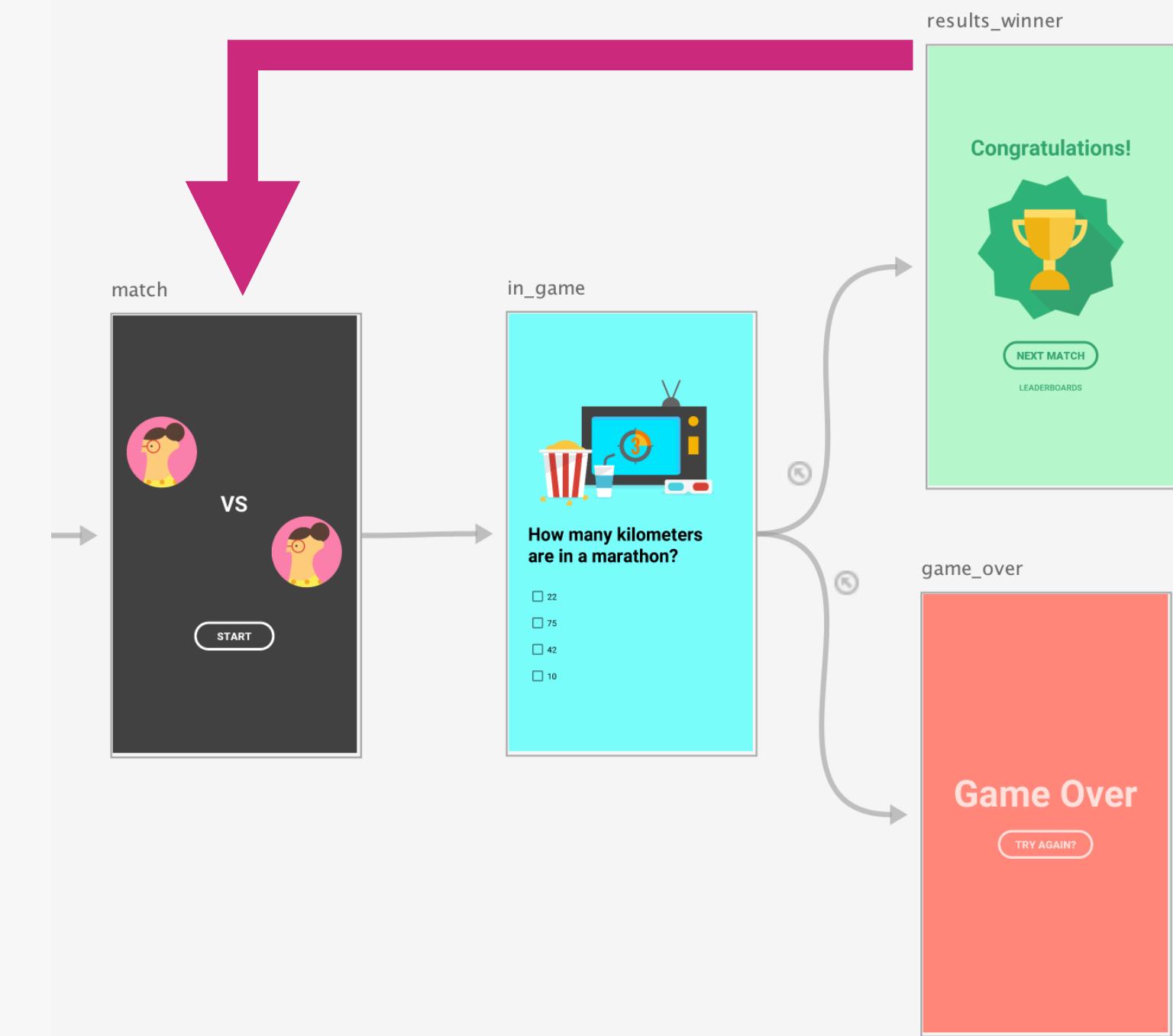


Stack

## UNDERSTANDING POP BEHAVIOR

# Popping Back to Match

```
<fragment android:id="@+id/match" ...>  
  
<fragment android:id="@+id/in_game" ...>  
  
    <action  
        android:id="@+id/action_in_game_to_results_winner"  
        app:destination="@+id/results_winner"  
        app:popUpTo="@+id/match" /> ←  
    <action  
        android:id="@+id/action_in_game_to_game_over"  
        app:destination="@+id/game_over"  
        app:popUpTo="@+id/match" />  
    </fragment>  
  
<fragment  
    android:id="@+id/results_winner"  
    android:name="com.example.android.navigationsample.ResultsWinner"/>  
  
<fragment  
    android:id="@+id/game_over"  
    android:name="com.example.android.navigationsample.GameOver" />
```



## UNDERSTANDING POP BEHAVIOR

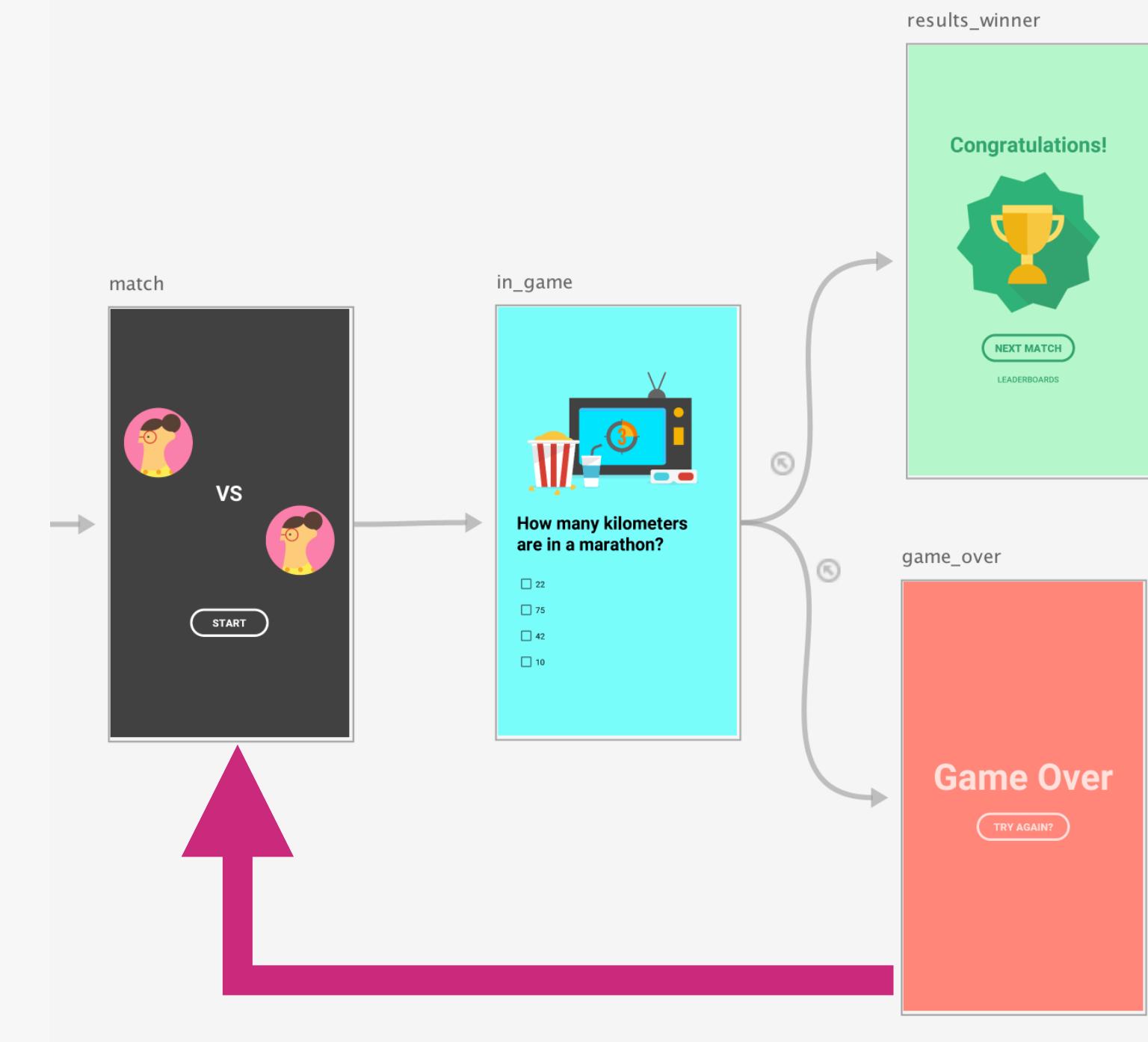
# With Inclusive

```
<fragment android:id="@+id/match" ...>
<fragment android:id="@+id/in_game" ...>

    <action
        android:id="@+id/action_in_game_to_results_winner"
        app:destination="@+id/results_winner"
        app:popUpTo="@+id/match" />
    <action
        android:id="@+id/action_in_game_to_game_over"
        app:destination="@+id/game_over"
        app:popUpTo="@+id/in_game"
        app:popUpToInclusive="true" <-->
    />
</fragment>

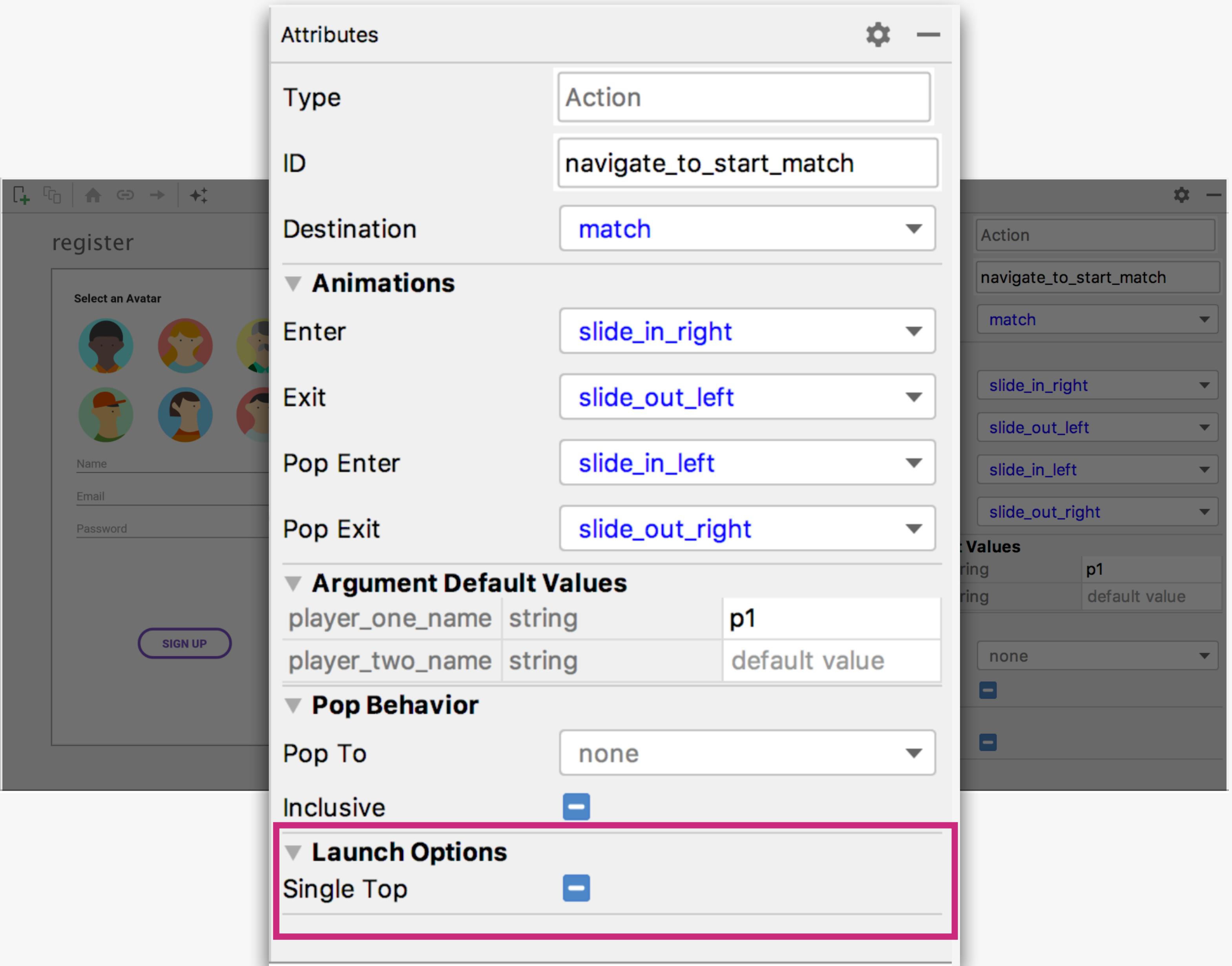
<fragment
    android:id="@+id/results_winner"
    android:name="com.example.android.navigationsample.ResultsWinner"/>

<fragment
    android:id="@+id/game_over"
    android:name="com.example.android.navigationsample.GameOver" />
```



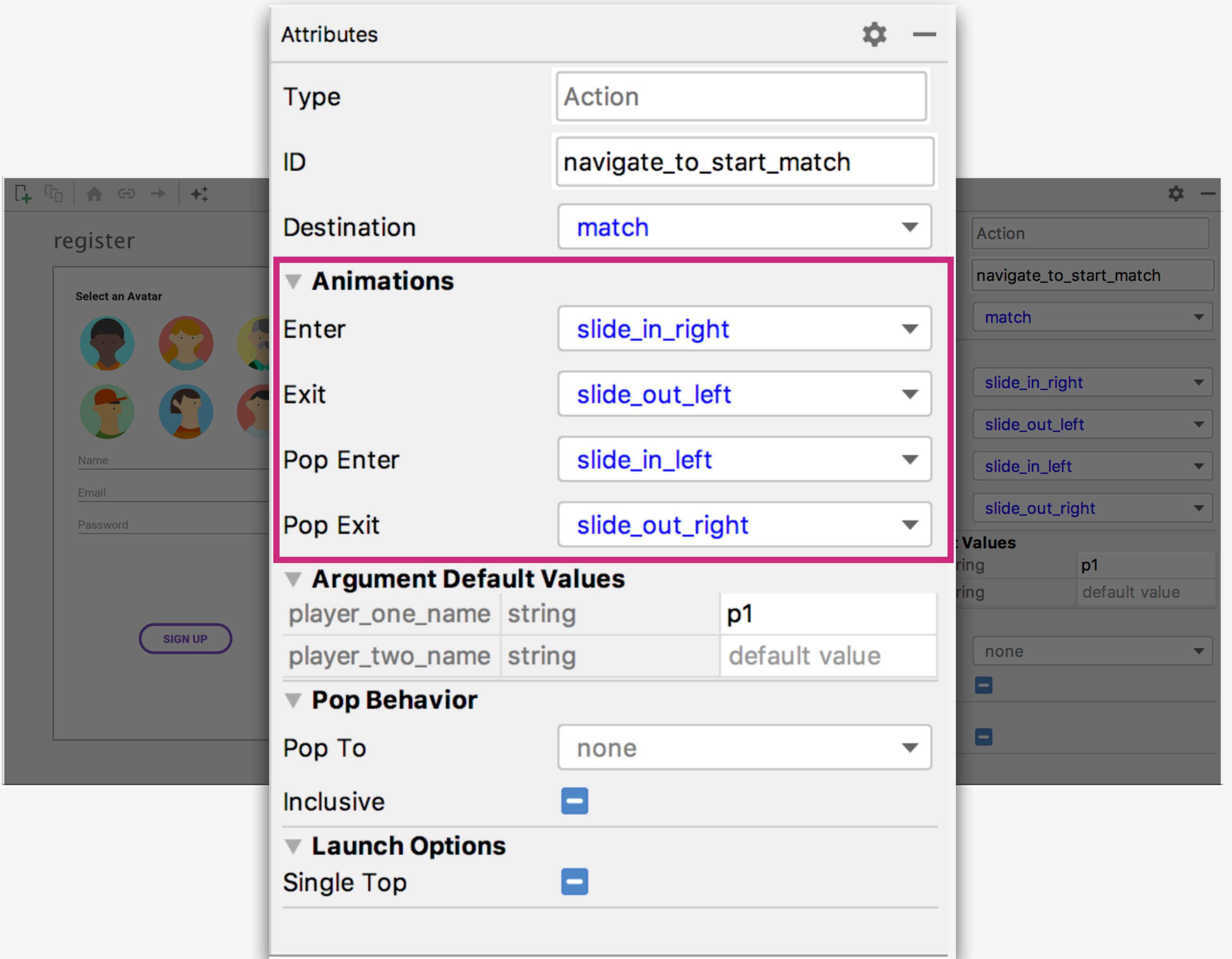
# Actions

- Destination
- Argument Default Values
- Pop Behavior
- **Launch Options**
- Animations

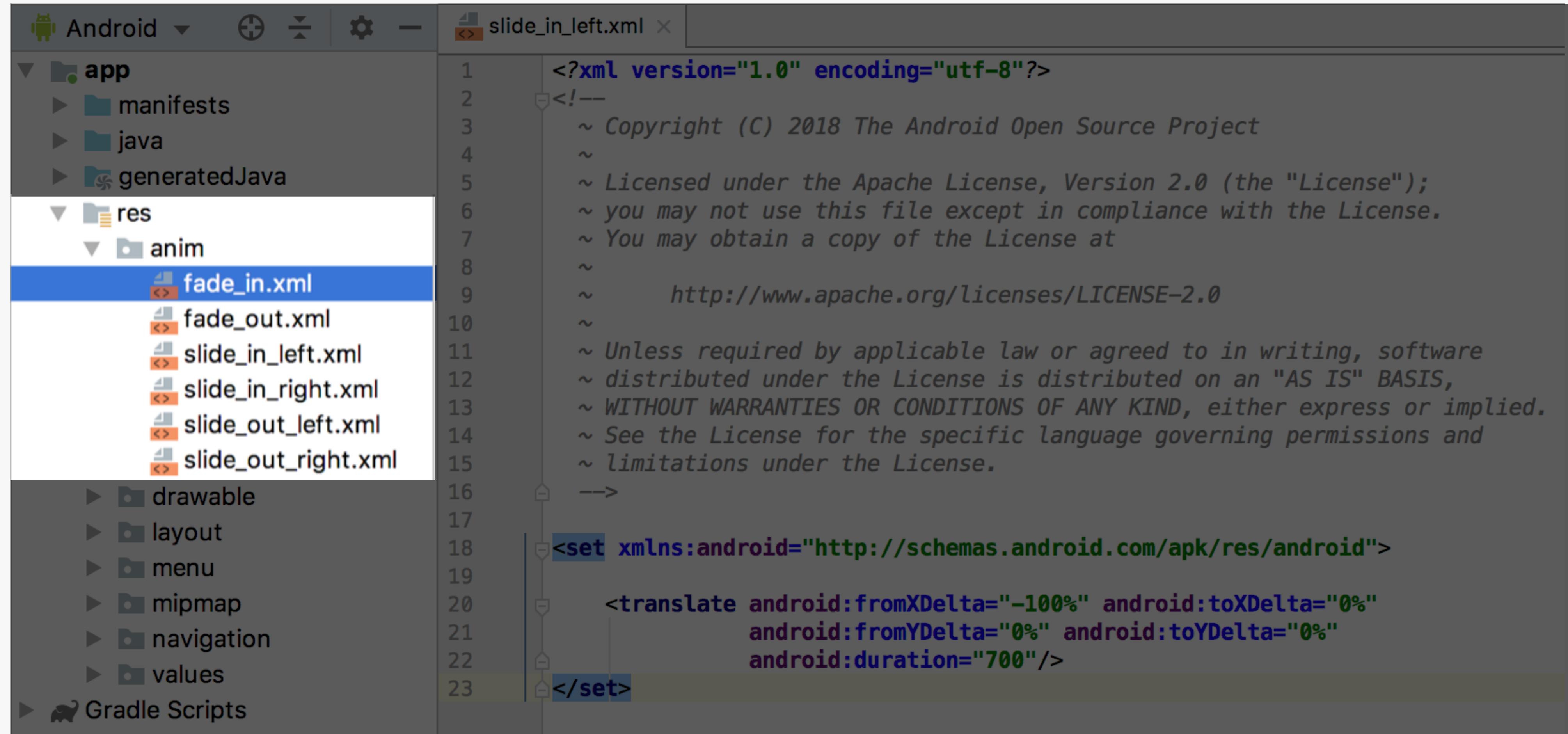


# Actions

- Destination
- Argument Default Values
- Pop Behavior
- Launch Options
- Animations



## CUSTOM ANIMATIONS



The screenshot shows the Android Studio interface with the project structure on the left and the XML code editor on the right. The XML file being edited is `slide_in_left.xml`. The code defines a custom animation with a set tag containing a translate and duration attribute.

```
<?xml version="1.0" encoding="utf-8"?>
<!—
 ~ Copyright (C) 2018 The Android Open Source Project
 ~
 ~ Licensed under the Apache License, Version 2.0 (the "License");
 ~ you may not use this file except in compliance with the License.
 ~ You may obtain a copy of the License at
 ~
 ~     http://www.apache.org/licenses/LICENSE-2.0
 ~
 ~ Unless required by applicable law or agreed to in writing, software
 ~ distributed under the License is distributed on an "AS IS" BASIS,
 ~ WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 ~ See the License for the specific language governing permissions and
 ~ limitations under the License.
-->
<set xmlns:android="http://schemas.android.com/apk/res/android">
    <translate android:fromXDelta="-100%" android:toXDelta="0%"
              android:fromYDelta="0%" android:toYDelta="0%"
              android:duration="700"/>
</set>
```

# Inside Activity

```
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <fragment
        android:id="@+id/nav_host_fragment"
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:name="androidx.navigation.fragment.NavHostFragment"
        app:defaultNavHost="true"
        app:navGraph="@navigation/navigation_graph"/>

</FrameLayout>
```

# Include NavHostFragment

```
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"  
    xmlns:app="http://schemas.android.com/apk/res-auto"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent">  
  
    <fragment  
        android:id="@+id/nav_host_fragment"  
        android:layout_width="match_parent"  
        android:layout_height="match_parent"  
        android:name="androidx.navigation.fragment.NavHostFragment"  
        app:defaultNavHost="true"  
        app:navGraph="@navigation/navigation_graph" />  
  
</FrameLayout>
```

## HOSTING NAVIGATION

Navigation Graph

```
<navigation version="1.0" encoding="utf-8">
<fragment android:id="@+id/nav_main" android:label="Main" android:icon="@mipmap/ic_launcher" android:parentFragment="null" android:orderInContainer="0" android:register="true" />
<fragment android:id="@+id/nav_search" android:label="Search" android:icon="@mipmap/ic_launcher" android:parentFragment="nav_main" android:orderInContainer="1" android:register="true" />
<action android:id="@+id/nav_search_to_main" app:destination="@+id/nav_main" />
</fragment>
<fragment android:id="@+id/nav_main" android:label="Main" android:icon="@mipmap/ic_launcher" android:parentFragment="null" android:orderInContainer="0" android:register="true" />
<action android:id="@+id/nav_main_to_search" app:destination="@+id/nav_search" />
</fragment>
<fragment android:id="@+id/nav_main" android:label="Main" android:icon="@mipmap/ic_launcher" android:parentFragment="null" android:orderInContainer="0" android:register="true" />
<action android:id="@+id/nav_main_to_gamer" app:destination="@+id/nav_gamer" />
</fragment>
<fragment android:id="@+id/nav_gamer" android:label="Gamer" android:icon="@mipmap/ic_launcher" android:parentFragment="nav_main" android:orderInContainer="1" android:register="true" />
<action android:id="@+id/nav_gamer_to_main" app:destination="@+id/nav_main" />
</fragment>
</navigation>
```

NavHostFragment

### NavHostFragment Initialization

1. Create NavController
- ...
2. Navigate to first Destination

## HOSTING NAVIGATION

Navigation Graph

```
<navigation xmlns:android="...">
    <fragment android:id="@+id/contact_list" android:name=".ContactsListFragment" ...>
        <action android:id="...>
```

NavHostFragment

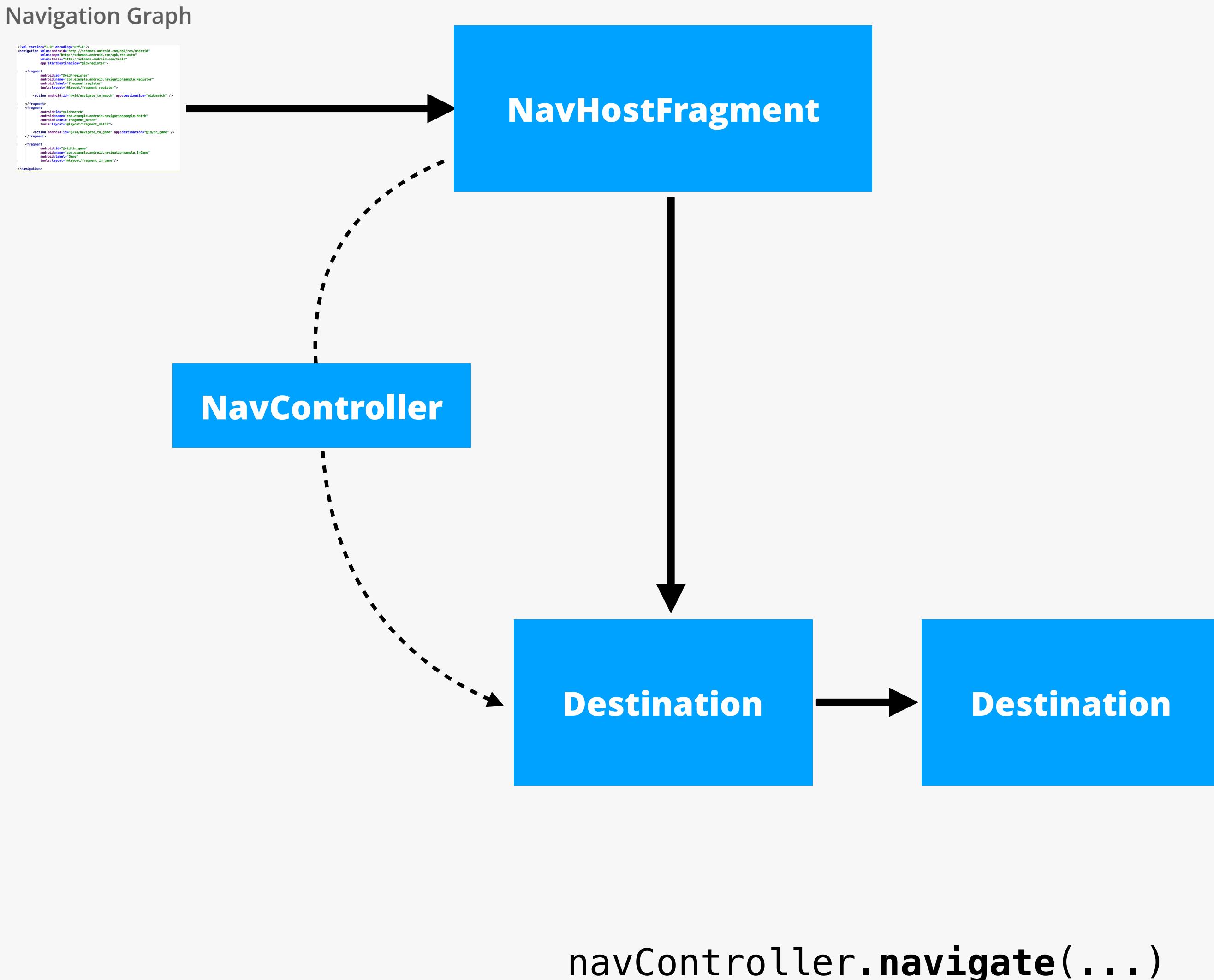
Destination

### NavHostFragment Initialization

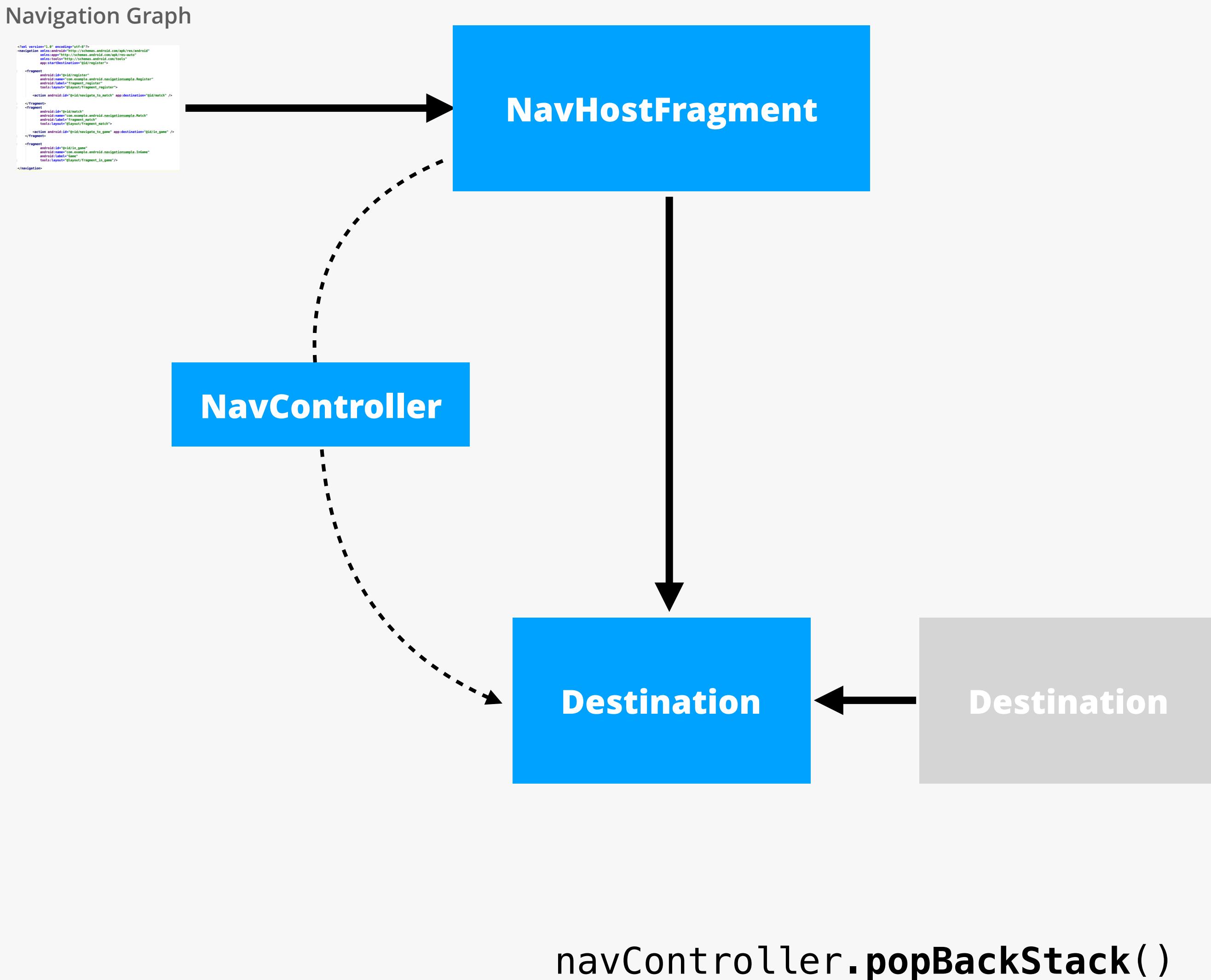
1. Create NavController
- ...
2. Navigate to first Destination

```
<navigation xmlns:android="...">
    <fragment android:id="@+id/contact_list" android:name=".ContactsListFragment" ...>
        <action android:id="...">
```

## HOSTING NAVIGATION



## HOSTING NAVIGATION



# Accessing NavController

## Fragment

```
class MyDestinationFragment : Fragment()

    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
        val controller: NavController = findNavController()
    }
}
```

## Activity

```
class MainActivity : AppCompatActivity() {

    private lateinit var navController: NavController

    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        val controller: NavController = findNavController(R.id.nav_host_fragment)
    }
}
```

# Navigate to Another Destination

```
class MyDestinationFragment : Fragment()

    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
        val controller: NavController = findNavController()

        view.findViewById<Button>(R.id.next).setOnClickListener {
            controller.navigate(R.id.action_id)
        }
    }
}
```

# Pop Back to Previous Destination

```
class MyDestinationFragment : Fragment()

    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
        val controller: NavController = findNavController()

        view.findViewById<Button>(R.id.next).setOnClickListener {
            controller.navigate(R.id.action_id)
        }

        view.findViewById<Button>(R.id.previous).setOnClickListener {
            controller.popBackStack()
        }
    }
}
```

# Operations

## Navigate to Actions or Destinations by Resource ID

```
fun navigate(@IdRes resId: Int)
fun navigate(@IdRes resId: Int, args: Bundle?)
fun navigate(@IdRes resId: Int, args: Bundle?, navOptions: NavOptions?)
fun navigate(@IdRes resId: Int, args: Bundle?, navOptions: NavOptions?, navigatorExtras: Navigator.Extras?)
```

## Navigate using Safe Args generated classes

```
fun navigate(directions: NavDirections)
fun navigate(directions: NavDirections, navOptions: NavOptions?)
fun navigate(directions: NavDirections, navigatorExtras: Navigator.Extras)
```

## Back Navigation

```
fun popBackStack(): Boolean
fun popBackStack(@IdRes destinationId: Int, inclusive: Boolean): Boolean
```

# Operations

## Navigate to Actions or Destinations by Resource ID

```
fun navigate(@IdRes resId: Int)
fun navigate(@IdRes resId: Int, args: Bundle?)
fun navigate(@IdRes resId: Int, args: Bundle?, navOptions: NavOptions?)
fun navigate(@IdRes resId: Int, args: Bundle?, navOptions: NavOptions?, navigatorExtras: Navigator.Extras?)
```

Via Destination or Action ID with options



## Navigate using Safe Args generated classes

```
fun navigate(directions: NavDirections)
fun navigate(directions: NavDirections, navOptions: NavOptions?)
fun navigate(directions: NavDirections, navigatorExtras: Navigator.Extras)
```

## Back Navigation

```
fun popBackStack(): Boolean
fun popBackStack(@IdRes destinationId: Int, inclusive: Boolean): Boolean
```

# Operations

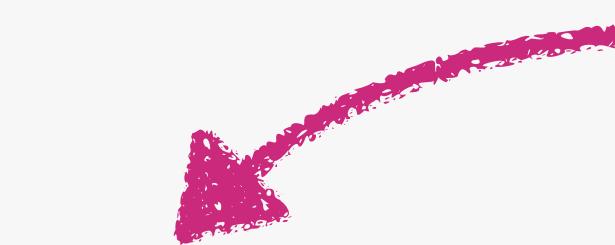
## Navigate to Actions or Destinations by Resource ID

```
fun navigate(@IdRes resId: Int)
fun navigate(@IdRes resId: Int, args: Bundle?)
fun navigate(@IdRes resId: Int, args: Bundle?, navOptions: NavOptions?)
fun navigate(@IdRes resId: Int, args: Bundle?, navOptions: NavOptions?, navigatorExtras: Navigator.Extras?)
```

Via Safe Args Generated Classes

## Navigate using Safe Args generated classes

```
fun navigate(directions: NavDirections)
fun navigate(directions: NavDirections, navOptions: NavOptions?)
fun navigate(directions: NavDirections, navigatorExtras: Navigator.Extras)
```



## Back Navigation

```
fun popBackStack(): Boolean
fun popBackStack(@IdRes destinationId: Int, inclusive: Boolean): Boolean
```

# Operations

## Navigate to Actions or Destinations by Resource ID

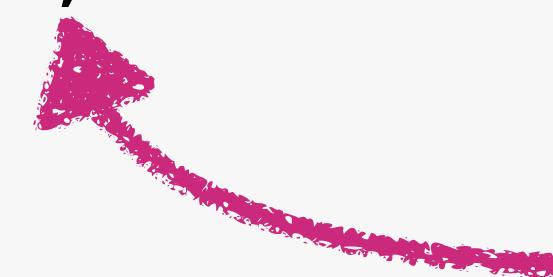
```
fun navigate(@IdRes resId: Int)
fun navigate(@IdRes resId: Int, args: Bundle?)
fun navigate(@IdRes resId: Int, args: Bundle?, navOptions: NavOptions?)
fun navigate(@IdRes resId: Int, args: Bundle?, navOptions: NavOptions?, navigatorExtras: Navigator.Extras?)
```

## Navigate using Safe Args generated classes

```
fun navigate(directions: NavDirections)
fun navigate(directions: NavDirections, navOptions: NavOptions?)
fun navigate(directions: NavDirections, navigatorExtras: Navigator.Extras)
```

## Back Navigation

```
fun popBackStack(): Boolean
fun popBackStack(@IdRes destinationId: Int, inclusive: Boolean): Boolean
```



Pop back to destination up the stack

# Safe Args

---

# Safe Args Dependencies

---

## Safe Args

Project build.gradle:

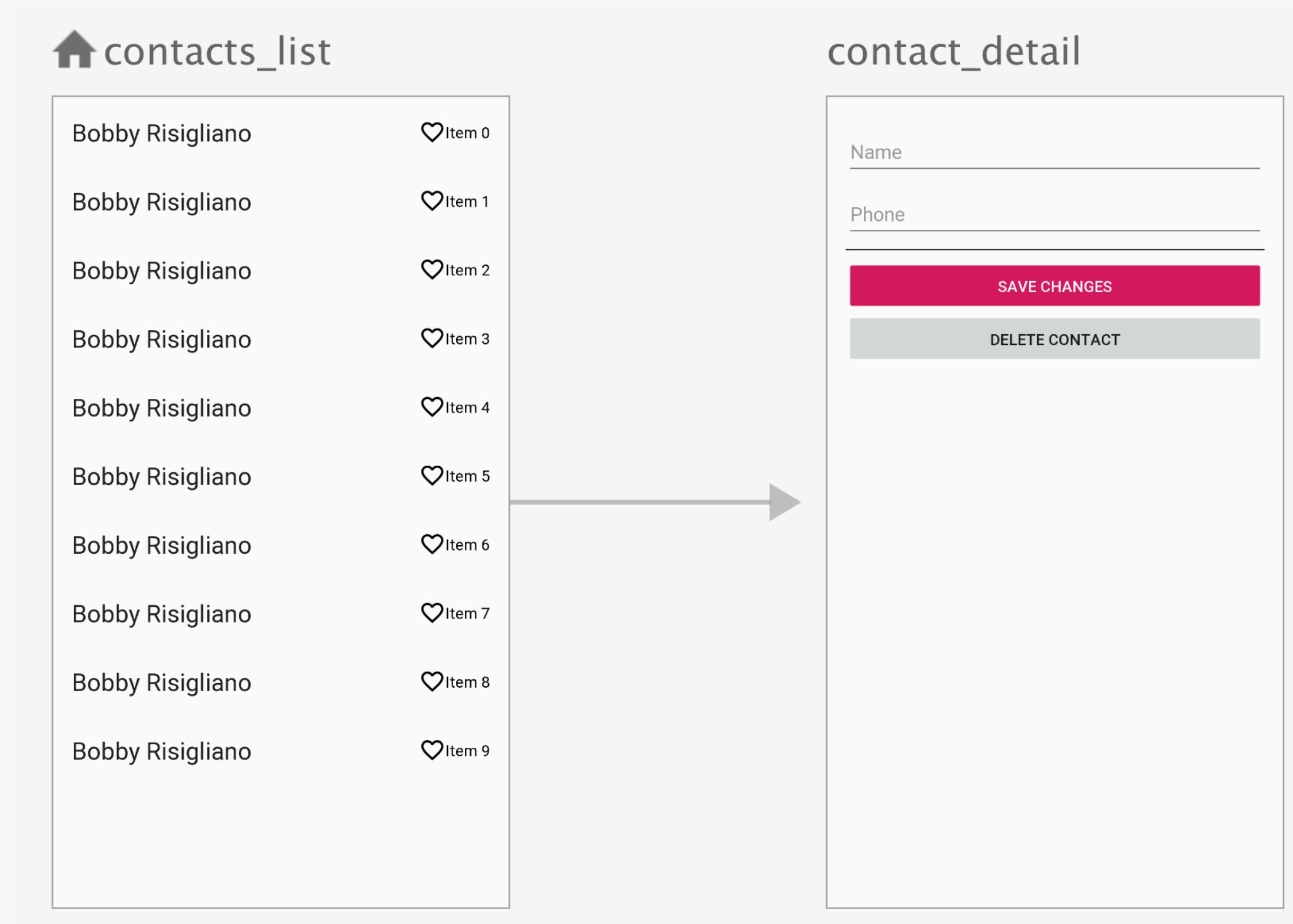
```
dependencies {  
    ...  
    classpath "androidx.navigation:navigation-safe-args-gradle-plugin:$version"  
}
```

Module build.gradle:

```
apply plugin: 'androidx.navigation.safeargs.kotlin'
```

## PASSING ARGUMENTS SAFELY

# Generated Directions + Arguments



### Destination Requires

- Contact Id : String

# Generated Arguments + Directions

```
<navigation
    android:id="@+id/contacts_graph"
    app:startDestination="@+id/contacts_list">

    <fragment android:id="@+id/contacts_list" android:name=".ContactsListFragment">

        <action
            android:id="@+id/to_contact_detail"
            app:destination="@+id/contact_detail" />

    </fragment>

    <fragment android:id="@+id/contact_detail"
        android:name=".ContactDetailFragment">

        <argument android:name="contactId"
            app:argType="string"
            app:nullable="true"
            app:defaultValue="@null" />

    </fragment>
</navigation>
```

# Generated Arguments

```
// Create instance given a contactId : String
data class ContactDetailFragmentArgs(val contactId: String? = null) : NavArgs {

    // Output to a bundle
    fun toBundle(): Bundle { ... }

    companion object {

        // Create instance from a Bundle
        @JvmStatic
        fun fromBundle(bundle: Bundle): ContactDetailFragmentArgs { ... }
    }
}
```

## Navigation Graph

```
<fragment android:id="@+id/contact_detail"
          android:name=".ContactDetailFragment">

    <argument android:name="contactId"
              app:argType="string"
              app:nullable="true"
              app:defaultValue="@null" />

</fragment>
```

# Generated Arguments

```
// Create instance given a contactId : String
data class ContactDetailFragmentArgs(val contactId: String? = null) : NavArgs {

    // Output to a bundle
    fun toBundle(): Bundle { ... }

    companion object {

        // Create instance from a Bundle
        @JvmStatic
        fun fromBundle(bundle: Bundle): ContactDetailFragmentArgs { ... }
    }
}
```



Create from Bundle  
in fragment

## Navigation Graph

```
<fragment android:id="@+id/contact_detail"
          android:name=".ContactDetailFragment">

    <argument android:name="contactId"
              app:argType="string"
              app:nullable="true"
              app:defaultValue="@null" />

</fragment>
```

# Generated Arguments

```
// Create instance given a contactId : String
data class ContactDetailFragmentArgs(val contactId: String? = null) : NavArgs {

    // Output to a bundle
    fun toBundle(): Bundle { ... }

    companion object {

        // Create instance from a Bundle
        @JvmStatic
        fun fromBundle(bundle: Bundle): ContactDetailFragmentArgs { ... }
    }
}
```

Create using constructor



## Navigation Graph

```
<fragment android:id="@+id/contact_detail"
          android:name=".ContactDetailFragment">

    <argument android:name="contactId"
              app:argType="string"
              app:nullable="true"
              app:defaultValue="@null" />

</fragment>
```

## PASSING ARGUMENTS SAFELY

# Accessing Args in Destination

```
val args = ContactDetailFragmentArgs.fromBundle(requireArguments())
```

- or -

```
val args: ContactDetailFragmentArgs by navArgs()
```

## Args

```
// Create instance given a contactId : String
data class ContactDetailFragmentArgs(val contactId: String? = null) : NavArgs {

    // Output to a bundle
    fun toBundle(): Bundle { ... }

    companion object {
        // Create instance from a Bundle
        @JvmStatic
        fun fromBundle(bundle: Bundle): ContactDetailFragmentArgs { ... }
    }
}
```

## Navigation Graph

```
<fragment android:id="@+id/contact_detail"
          android:name=".ContactDetailFragment">
    <argument android:name="contactId"
              app:argType="string"
              app:nullable="true"
              app:defaultValue="@null" />
</fragment>
```

# Generated Arguments + Directions

```
<navigation
    android:id="@+id/contacts_graph"
    app:startDestination="@+id/contacts_list">

    <fragment android:id="@+id/contacts_list" android:name=".ContactsListFragment">

        <action
            android:id="@+id/to_contact_detail"
            app:destination="@+id/contact_detail" />

    </fragment>

    <fragment android:id="@+id/contact_detail"
        android:name=".ContactDetailFragment">

        <argument android:name="contactId"
            app:argType="string"
            app:nullable="true"
            app:defaultValue="@null" />

    </fragment>
</navigation>
```

# Generated Arguments + Directions

```
<navigation
    android:id="@+id/contacts_graph"
    app:startDestination="@+id/contacts_list">

    <fragment android:id="@+id/contacts_list" android:name=".ContactsListFragment">
        <action
            android:id="@+id/to_contact_detail"
            app:destination="@+id/contact_detail" />
    </fragment>

    <fragment android:id="@+id/contact_detail"
        android:name=".ContactDetailFragment">
        <argument android:name="contactId"
            app:argType="string"
            app:nullable="true"
            app:defaultValue="@null" />
    </fragment>
</navigation>
```

# Generated Directions

```
class ContactsListFragmentDirections private constructor() {  
  
    private data class ToContactDetail(val contactId: String? = null) : NavDirections {  
  
        override fun getActionId(): Int = R.id.to_contact_detail  
  
        override fun getArguments(): Bundle { ... }  
    }  
  
    companion object {  
        fun toContactDetail(contactId: String? = null): NavDirections =  
            ToContactDetail(contactId)  
    }  
}
```

## Navigation Graph

```
<fragment android:id="@+id/contacts_list"  
         android:name=".ContactsListFragment">  
  
    <action  
        android:id="@+id/to_contact_detail"  
        app:destination="@+id/contact_detail" />  
  
</fragment>
```

# Generated Directions

```
class ContactsListFragmentDirections private constructor() {  
    private data class ToContactDetail(val contactId: String? = null) : NavDirections {  
        override fun getActionId(): Int = R.id.to_contact_detail  
        override fun getArguments(): Bundle { ... }  
    }  
  
    companion object {  
        fun toContactDetail(contactId: String? = null): NavDirections =  
            ToContactDetail(contactId)  
    }  
}
```

Only one way to construct  
an instance

## Navigation Graph

```
<fragment android:id="@+id/contacts_list"  
         android:name=".ContactsListFragment">  
  
<action  
    android:id="@+id/to_contact_detail"  
    app:destination="@+id/contact_detail" />
```

</fragment>

# Navigating with Directions

```
val directions =  
    ContactsListFragmentDirections  
        .toContactDetail(contact.id)  
  
findNavController().navigate(directions)
```

# Navigating with Directions

```
val directions =  
    ContactsListFragmentDirections  
        .toContactDetail(contact.id)
```

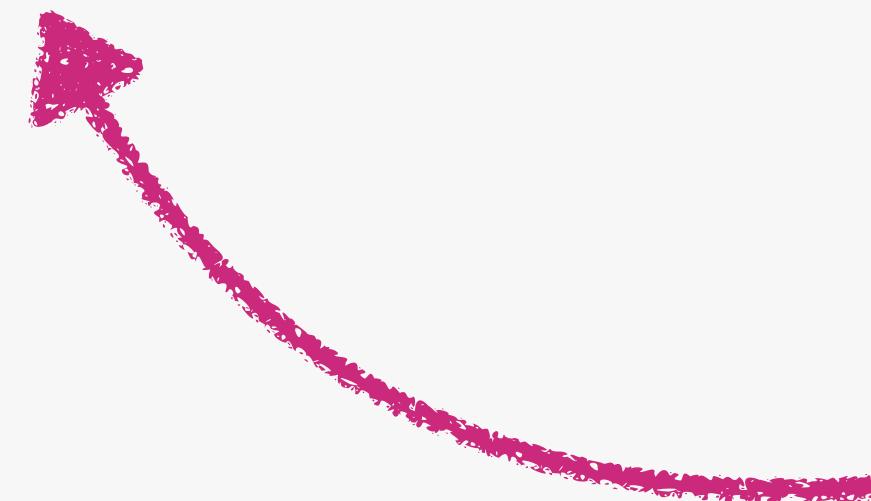
*findNavController().navigate(directions)*



# Navigating with Directions

```
val directions =  
    ContactsListFragmentDirections  
        .toContactDetail(contact.id)
```

```
findNavController().navigate(  
        toContactDetail(contact.id))
```



Declare Inline

# Lab 1: Getting Started

---

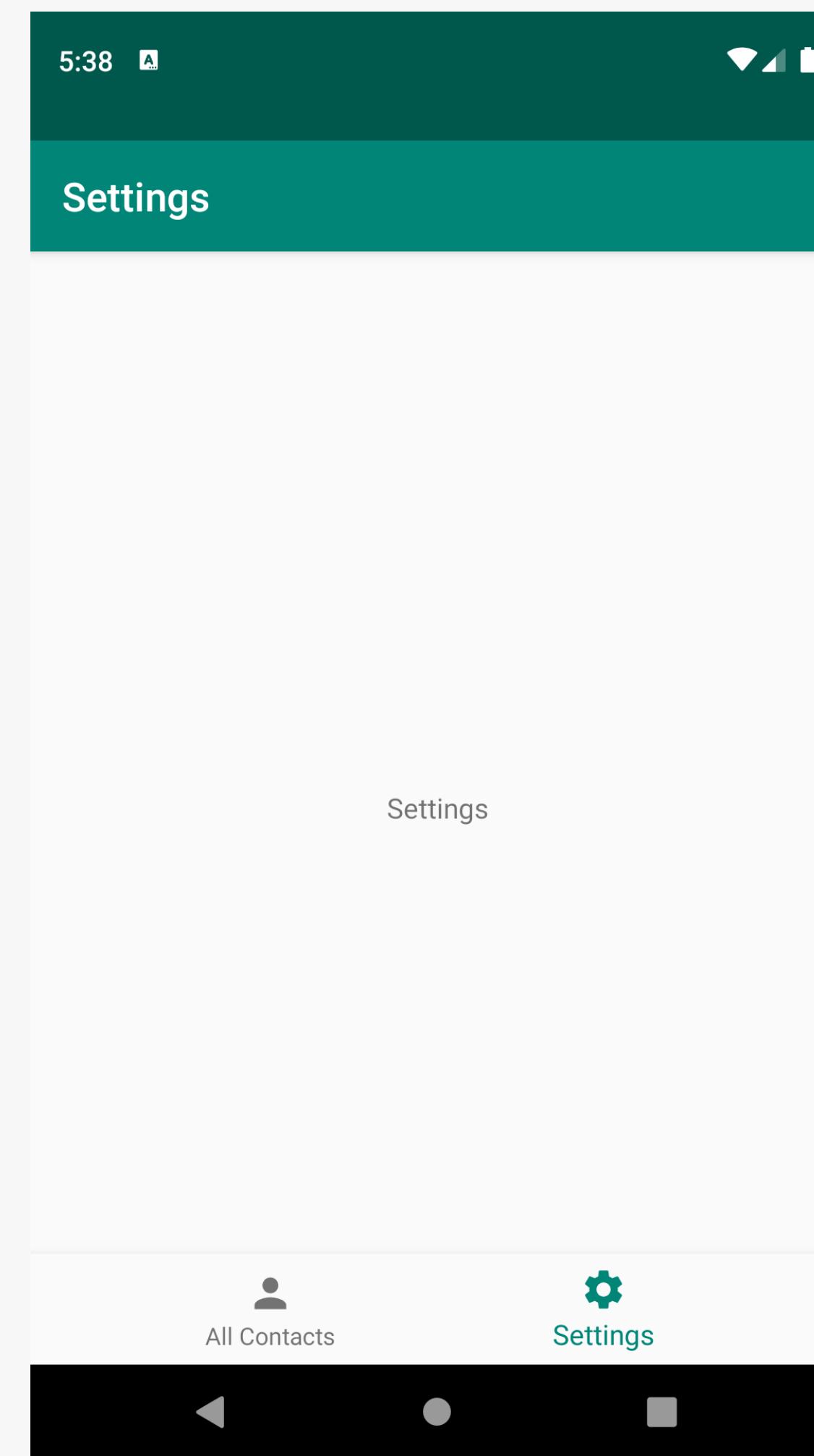
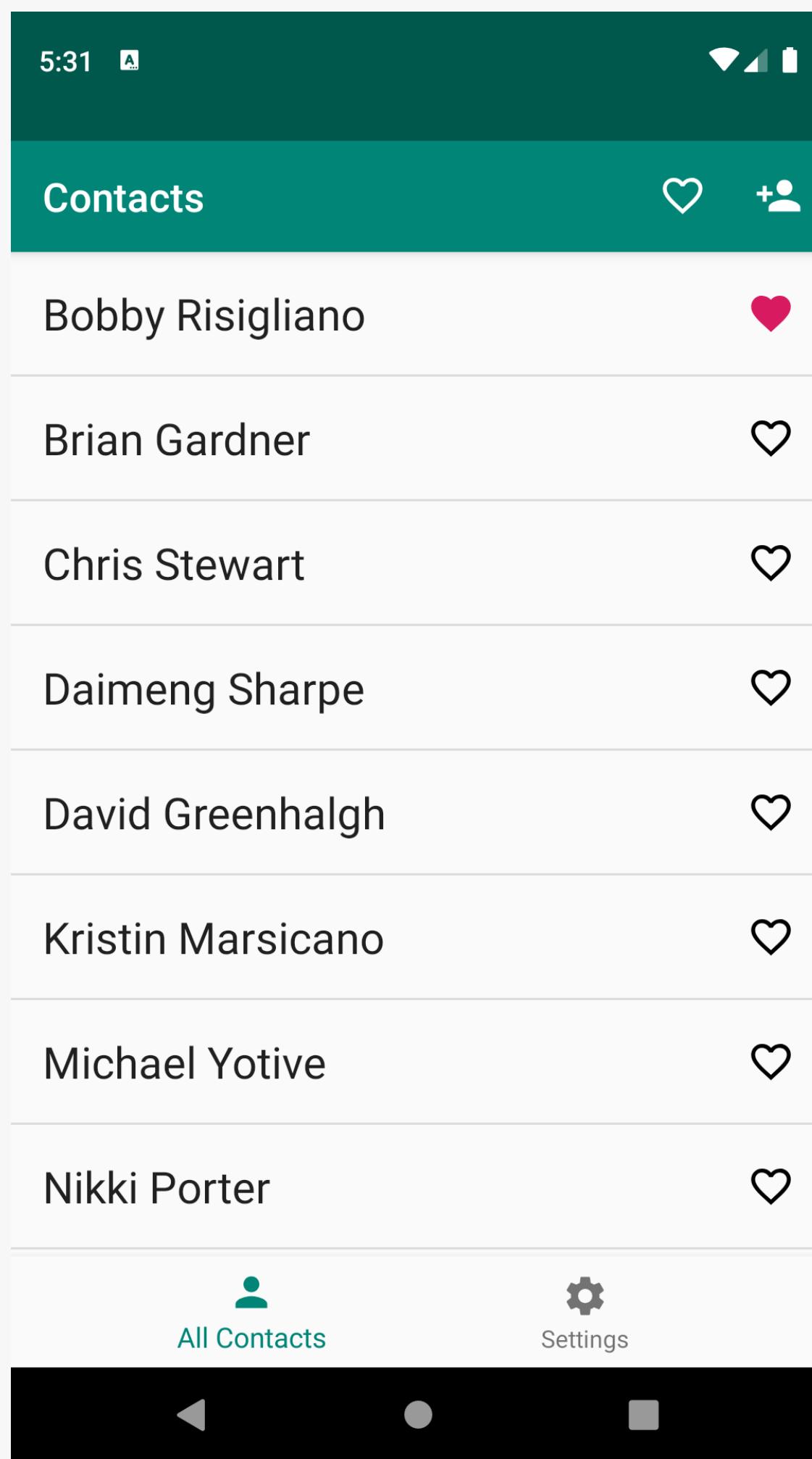
# Lab 2: Top Level Navigation + Testing

---

# Top-Level Navigation

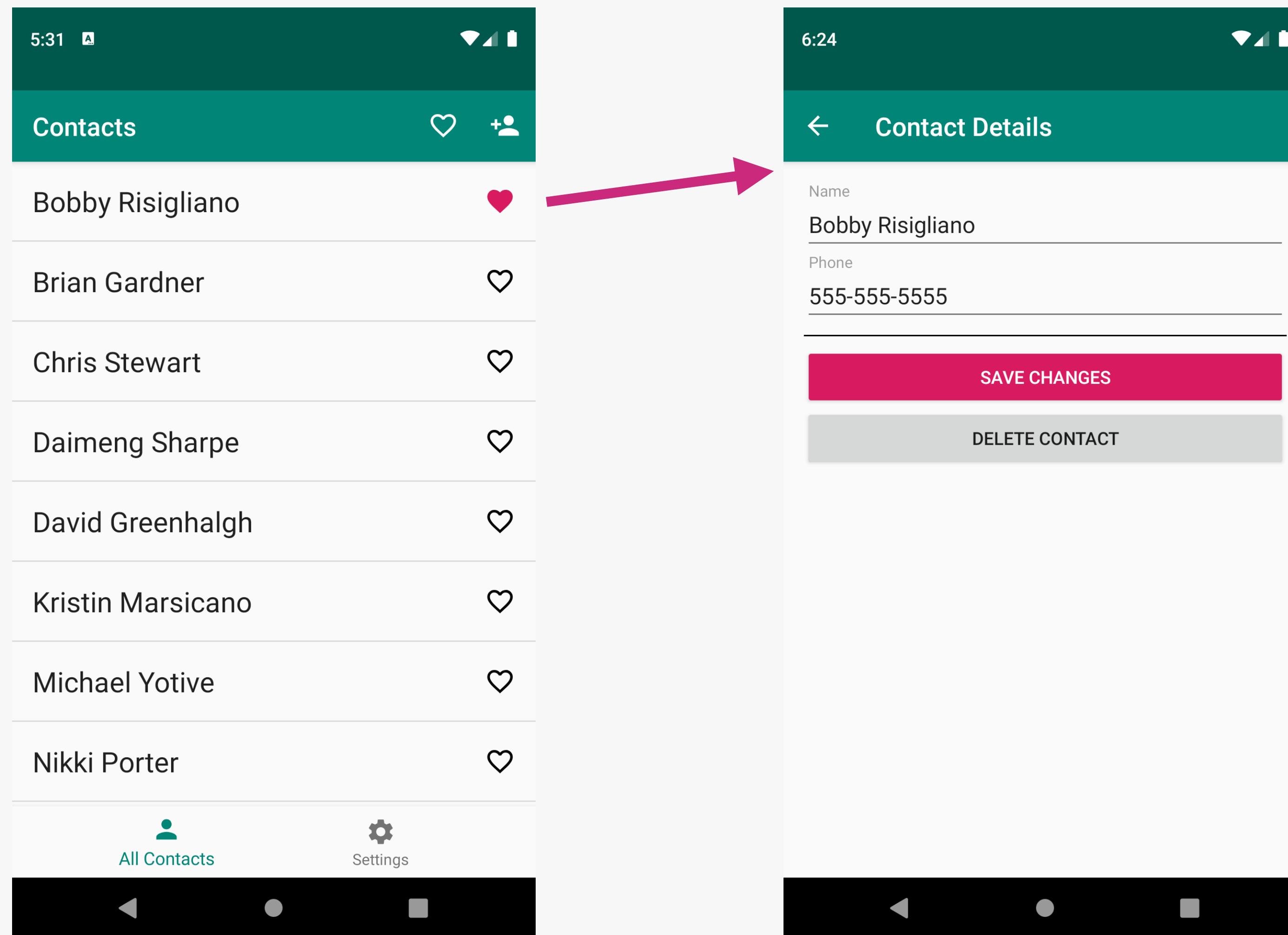
---

## TOP LEVEL NAVIGATION



Bottom NavigationView

## TOP LEVEL NAVIGATION



## TOP LEVEL NAVIGATION

# Add a new menu resource

```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">

    <item
        android:id="@+id/contacts_list"
        android:icon="@drawable/ic_contact"
        android:title="@string/title_home"/>

    <item
        android:id="@+id/settings"
        android:icon="@drawable/ic_settings"
        android:title="@string/title_settings"/>

</menu>
```



## TOP LEVEL NAVIGATION

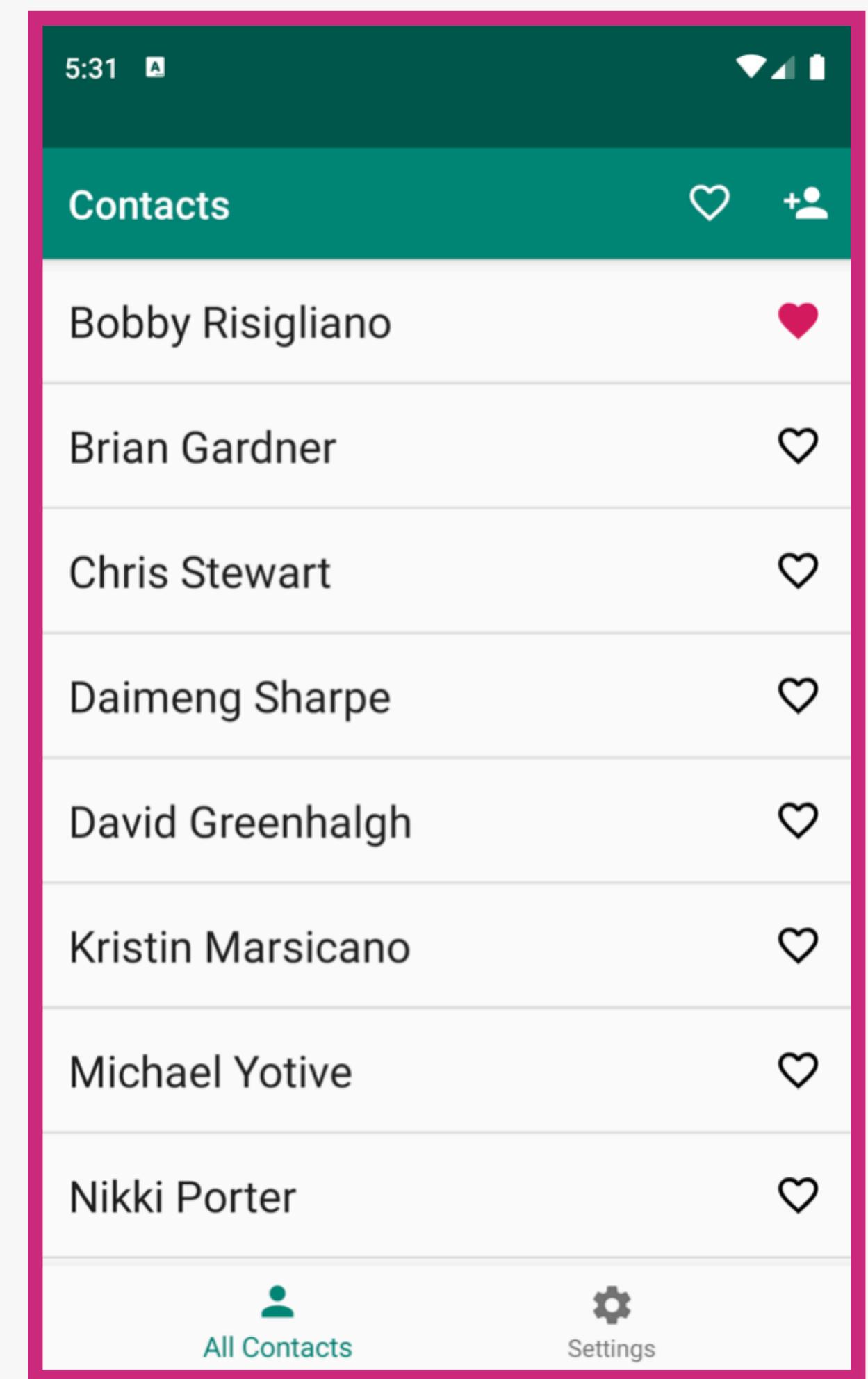
# Add to Activity Layout

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout...>

    <fragment android:id="@+id/nav_host" .../>

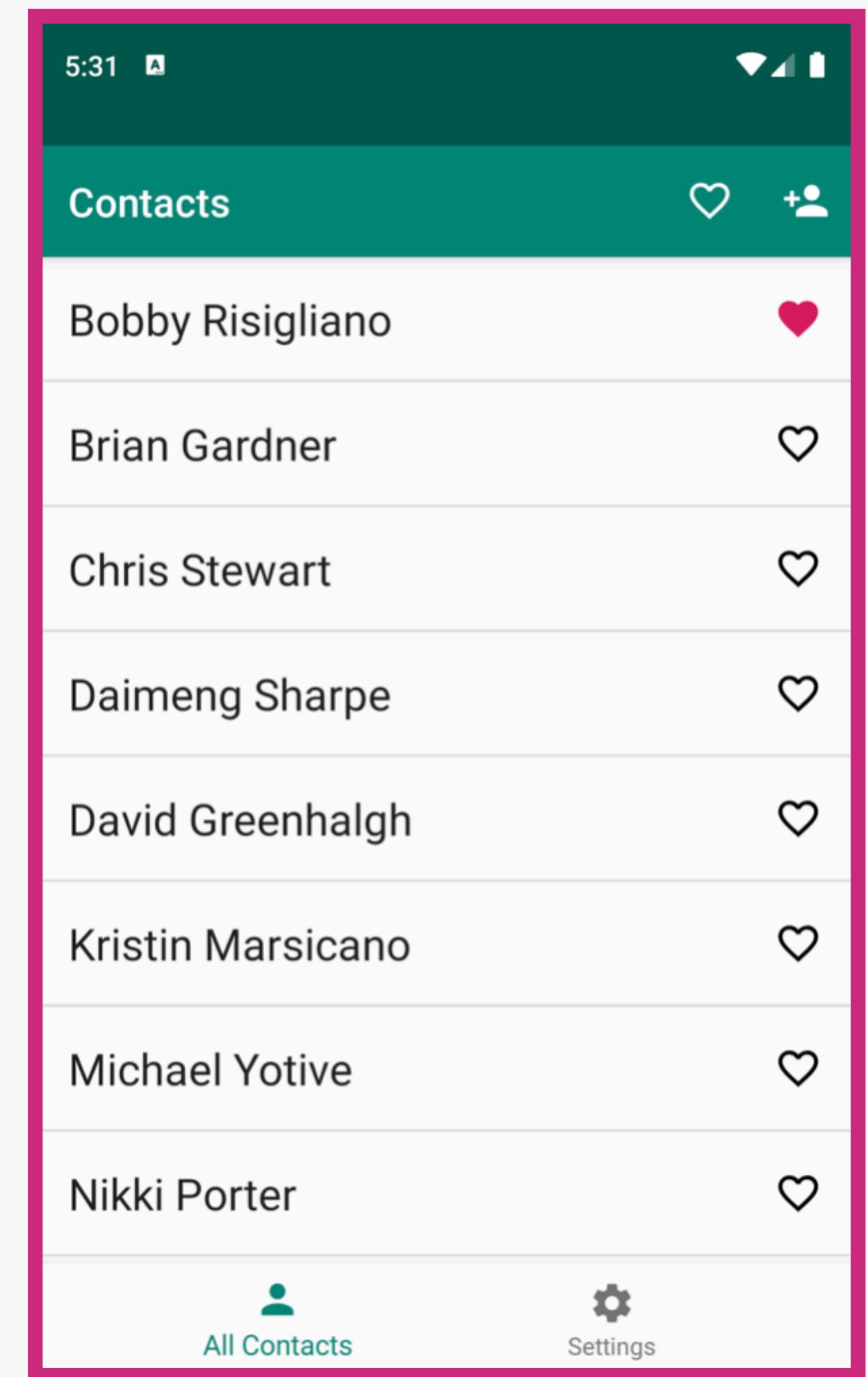
    <com.google.android.material.bottomnavigation.BottomNavigationView
        android:id="@+id/bottom_nav_view"
        android:layout_width="0dp"
        android:layout_height="wrap_content"
        android:layout_marginEnd="0dp"
        android:layout_marginStart="0dp"
        android:background="?android:attr/windowBackground"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:menu="@menu/bottom_nav_menu"/>

</androidx.constraintlayout.widget.ConstraintLayout>
```



# Navigation UI

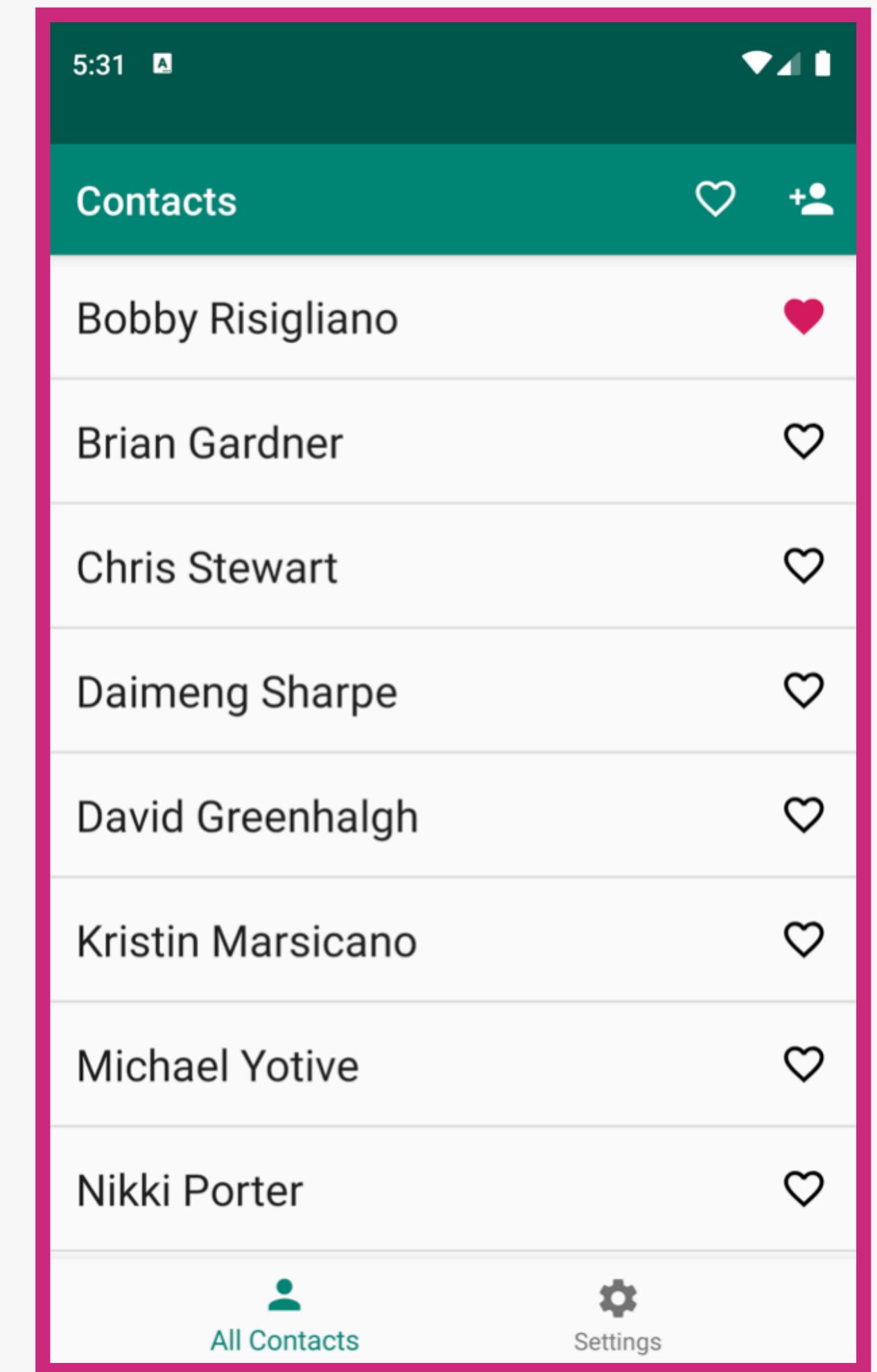
```
class MainActivity : AppCompatActivity() {  
  
    lateinit var navController: NavController  
    lateinit var bottomNavigationView: BottomNavigationView  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        ...  
  
        navController = findNavController(R.id.nav_host)  
        bottomNavigationView = findViewById(R.id.bottom_nav_view)  
        bottomNavigationView.setupWithNavController(navController)  
    }  
}
```



## TOP LEVEL NAVIGATION

# Navigation UI

```
class MainActivity : AppCompatActivity() {  
  
    lateinit var navController: NavController  
    lateinit var bottomNavigationView: BottomNavigationView  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        ...  
  
        navController = findNavController(R.id.nav_host)  
        bottomNavigationView = findViewById(R.id.bottom_nav_view)  
        bottomNavigationView.setupWithNavController(navController)  
    }  
}
```



"androidx.navigation:navigation-ui-ktx:\$version"

# Add a new menu resource

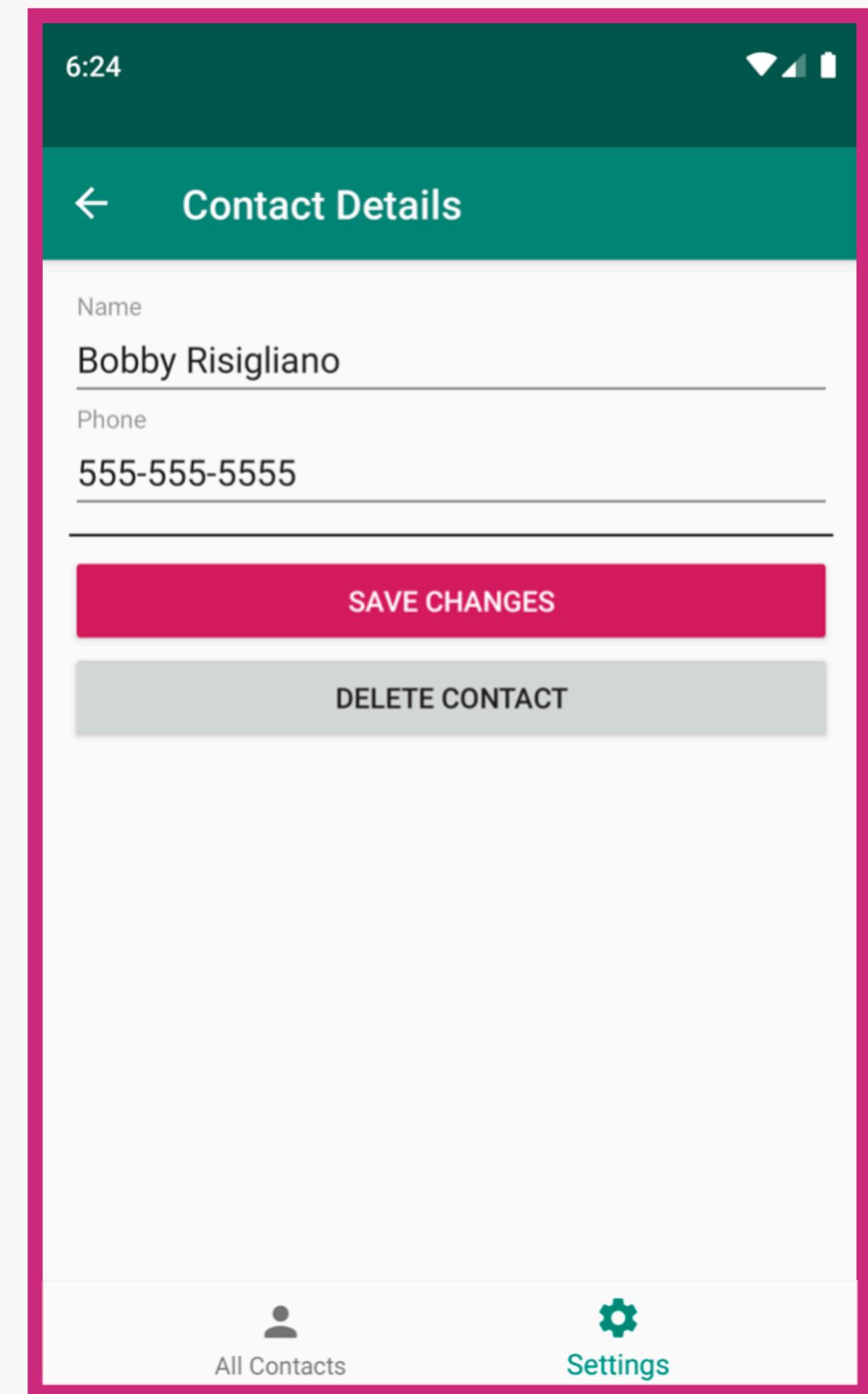
```
<?xml version="1.0" encoding="utf-8"?>
<menu>
    <item android:id="@+id/contacts_list"/>
    <item android:id="@+id/settings"/>
</menu>
```

```
<?xml version="1.0" encoding="utf-8"?>
<navigation android:id="@+id/contacts_graph"
            app:startDestination="@+id/contacts_list">
    <fragment android:id="@+id/contacts_list" ... />
    <fragment android:id="@+id/contact_detail" ... />
    <fragment android:id="@+id/settings" ... />
</navigation>
```

## TOP LEVEL NAVIGATION

# Add Up Button

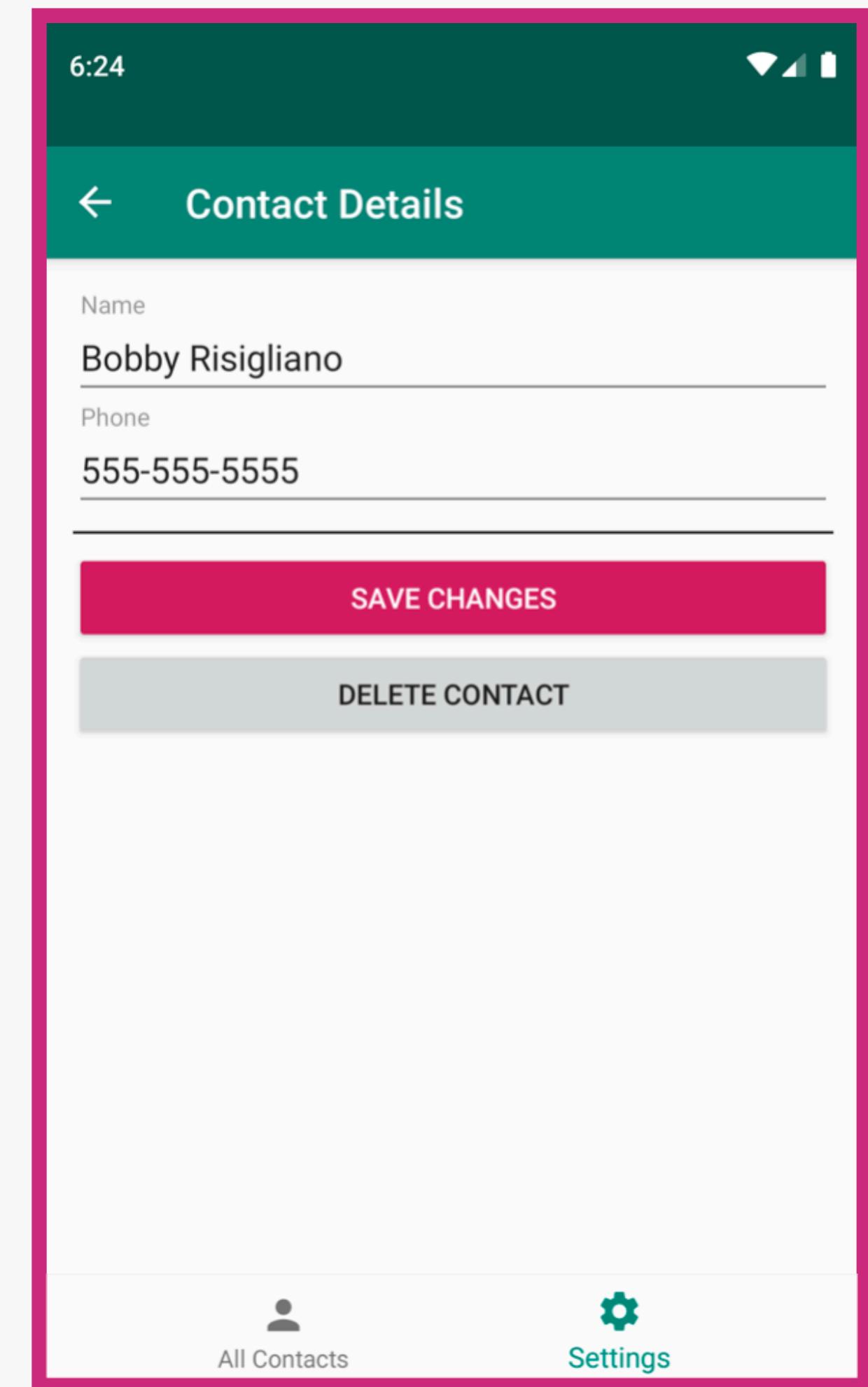
```
class MainActivity : AppCompatActivity() {  
  
    lateinit var navController: NavController  
    lateinit var bottomNavigationView: BottomNavigationView  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        ...  
  
        navController = findNavController(R.id.nav_host)  
        bottomNavigationView = findViewById(R.id.bottom_nav_view)  
        bottomNavigationView.setupWithNavController(navController)  
  
    }  
}
```



## TOP LEVEL NAVIGATION

# Add Up Button

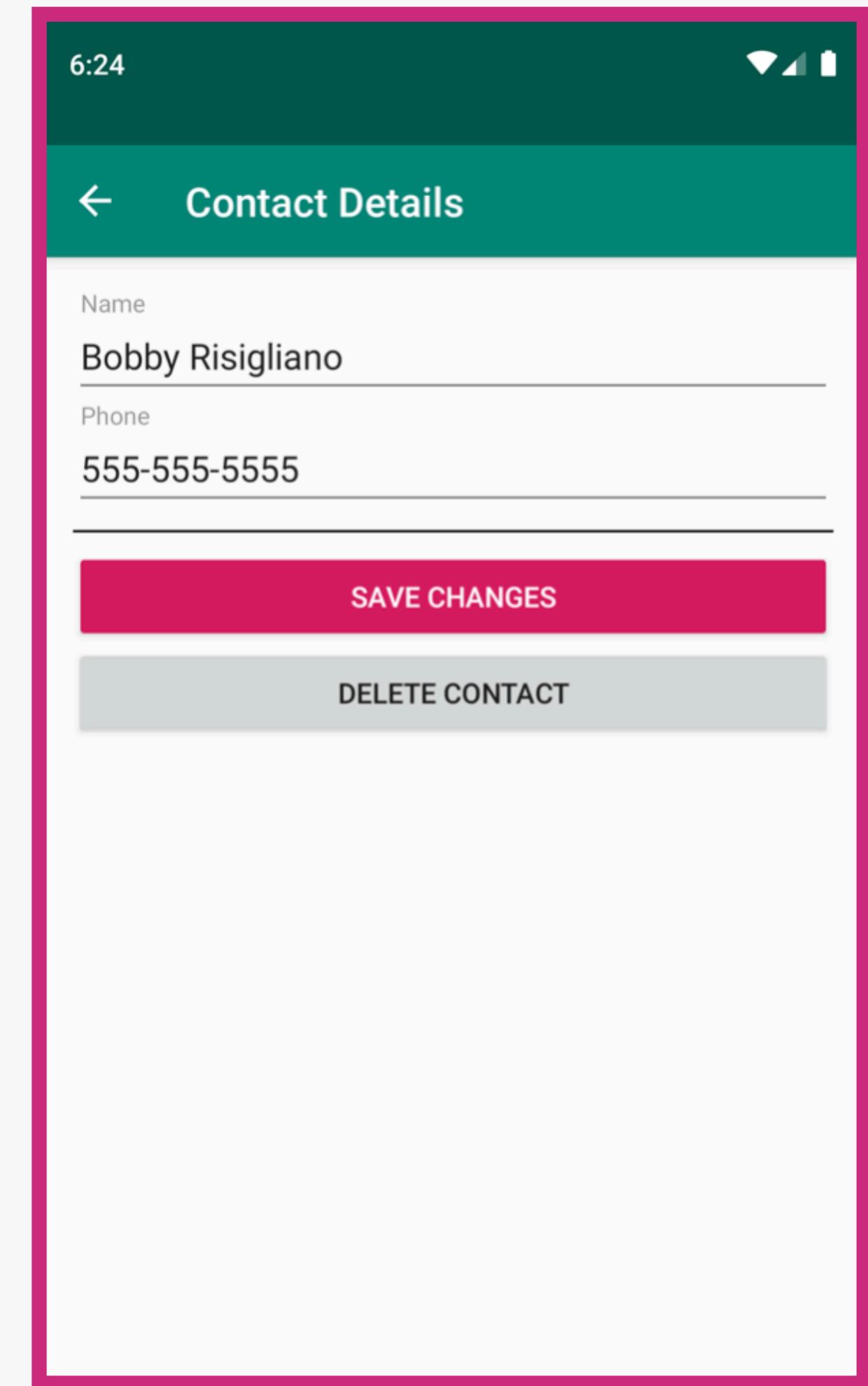
```
class MainActivity : AppCompatActivity() {  
  
    lateinit var navController: NavController  
    lateinit var bottomNavigationView: BottomNavigationView  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        ...  
  
        navController = findNavController(R.id.nav_host)  
        bottomNavigationView = findViewById(R.id.bottom_nav_view)  
        bottomNavigationView.setupWithNavController(navController)  
        setupActionBarWithNavController(navController)  
    }  
  
    override fun onSupportNavigateUp(): Boolean {  
        return navController.navigateUp() || super.onSupportNavigateUp()  
    }  
}
```



## TOP LEVEL NAVIGATION

# Hide Bottom Nav on Details

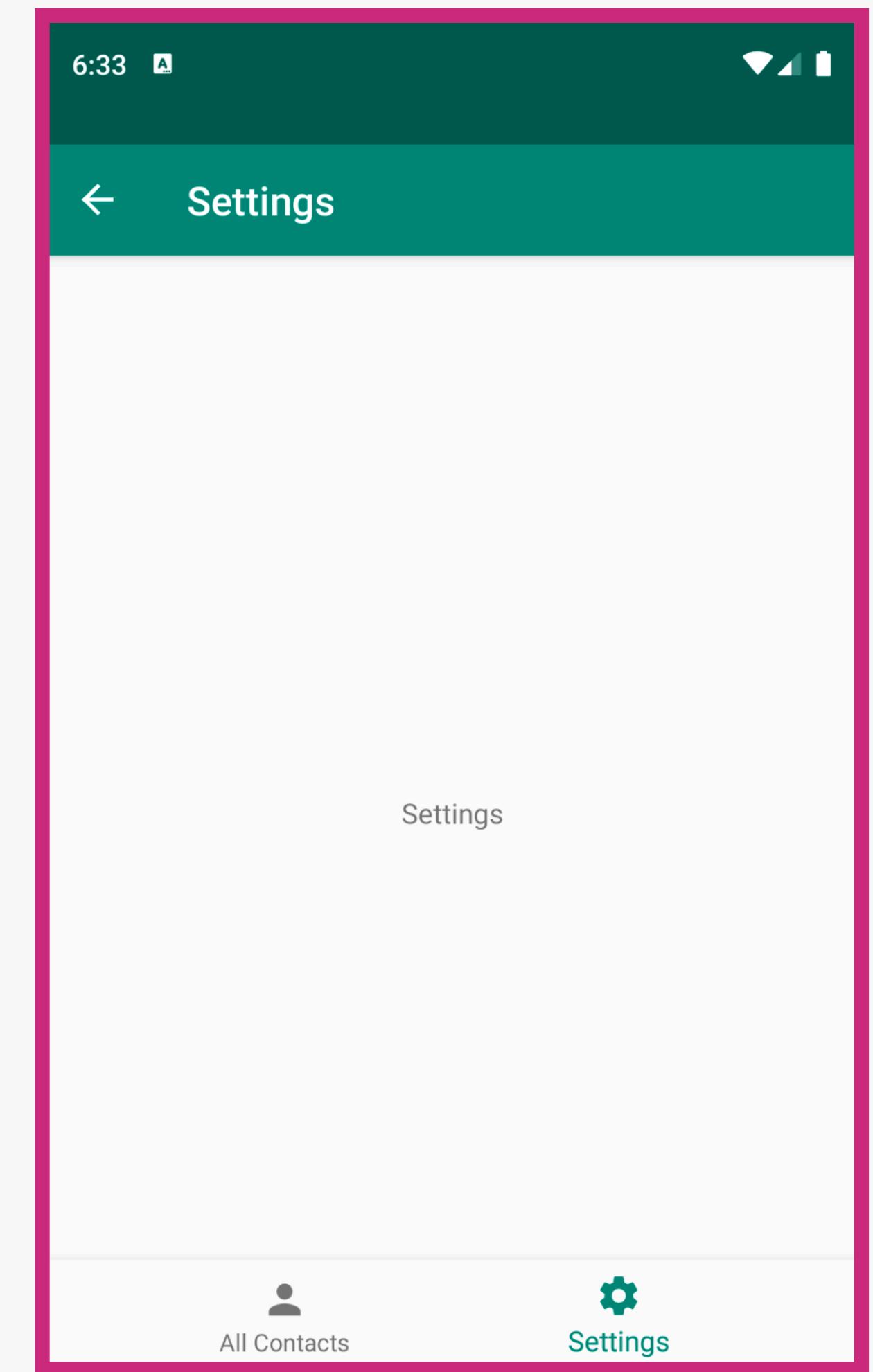
```
class MainActivity : AppCompatActivity() {  
  
    lateinit var navController: NavController  
    lateinit var bottomNavigationView: BottomNavigationView  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        ...  
  
        navController.addOnDestinationChangedListener {  
            navController, newDestination, arguments ->  
            when (newDestination.id) {  
                R.id.contact_detail ->  
                    bottomNavigationView.visibility = View.GONE  
                else ->  
                    bottomNavigationView.visibility = View.VISIBLE  
            }  
        }  
    }  
}
```



## TOP LEVEL NAVIGATION

# Add Addit'l TLDs

```
class MainActivity : AppCompatActivity() {  
  
    lateinit var navController: NavController  
    lateinit var bottomNavigationView: BottomNavigationView  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        ...  
  
        navController = findNavController(R.id.nav_host)  
        bottomNavigationView = findViewById(R.id.bottom_nav_view)  
        bottomNavigationView.setupWithNavController(navController)  
  
        setupActionBarWithNavController(navController)  
    }  
  
}
```



## TOP LEVEL NAVIGATION

# Add Addit'l TLDs

```
class MainActivity : AppCompatActivity() {

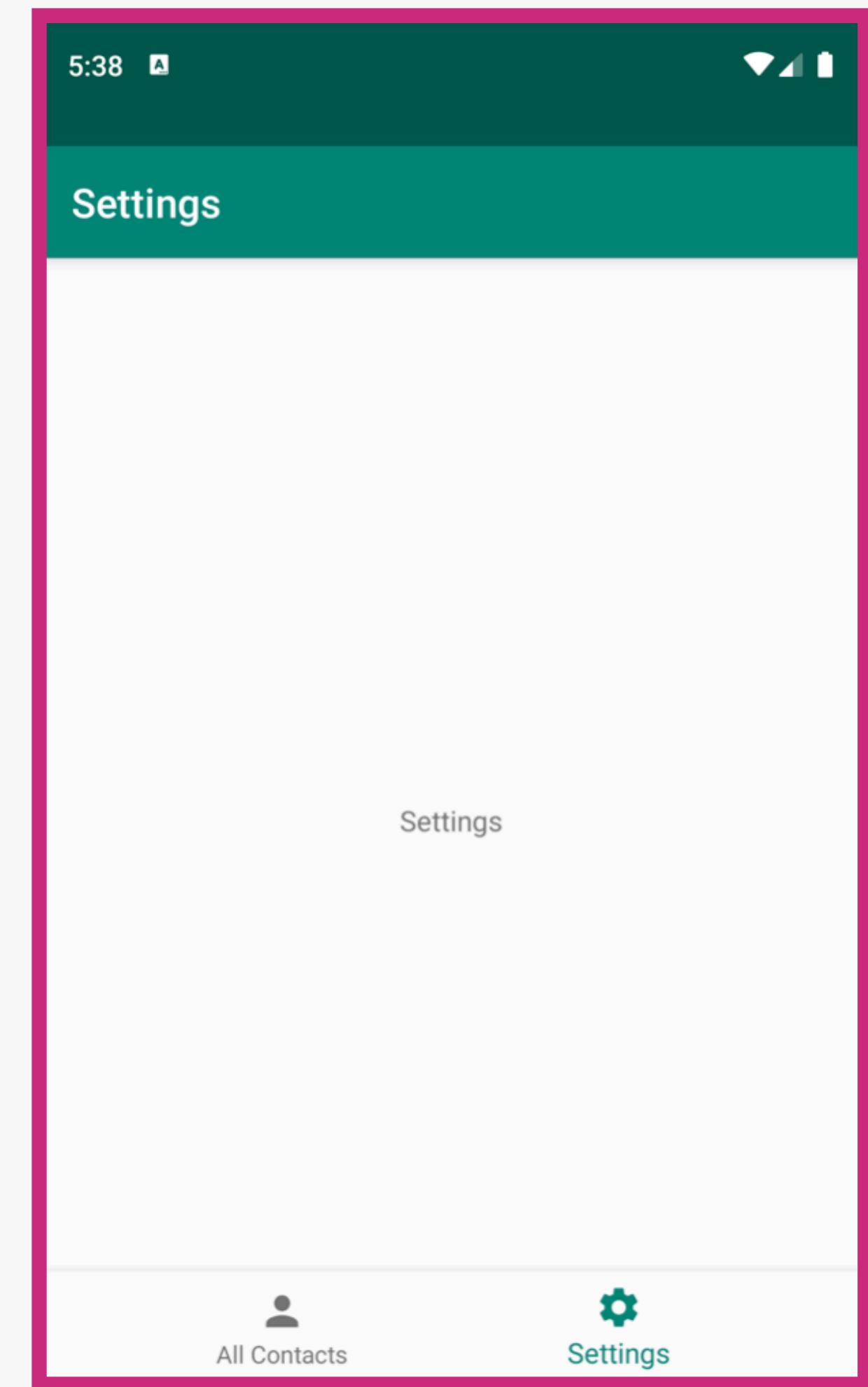
    lateinit var navController: NavController
    lateinit var appBarConfiguration: AppBarConfiguration
    lateinit var bottomNavigationView: BottomNavigationView

    override fun onCreate(savedInstanceState: Bundle?) {
        ...

        navController = findNavController(R.id.nav_host)
        bottomNavigationView = findViewById(R.id.bottom_nav_view)
        bottomNavigationView.setupWithNavController(navController)

        appBarConfiguration = AppBarConfiguration(
            setOf(R.id.contacts_list, R.id.settings))
        setupActionBarWithNavController(navController, appBarConfiguration)
    }

}
```



# Testing Navigation

---

# Lab Testing Scenarios

## Navigation to Contact Details

- **When** a contact is clicked on the contact\_list
- **Then** NavController.navigate(toContactDetail(...)) is invoked with the corresponding contactId.

# Lab Testing Scenarios

## Navigation to Contact Details

- **When** a contact is clicked on the contact\_list
- **Then** NavController.navigate(toContactDetail(...)) is invoked with the corresponding contactId.

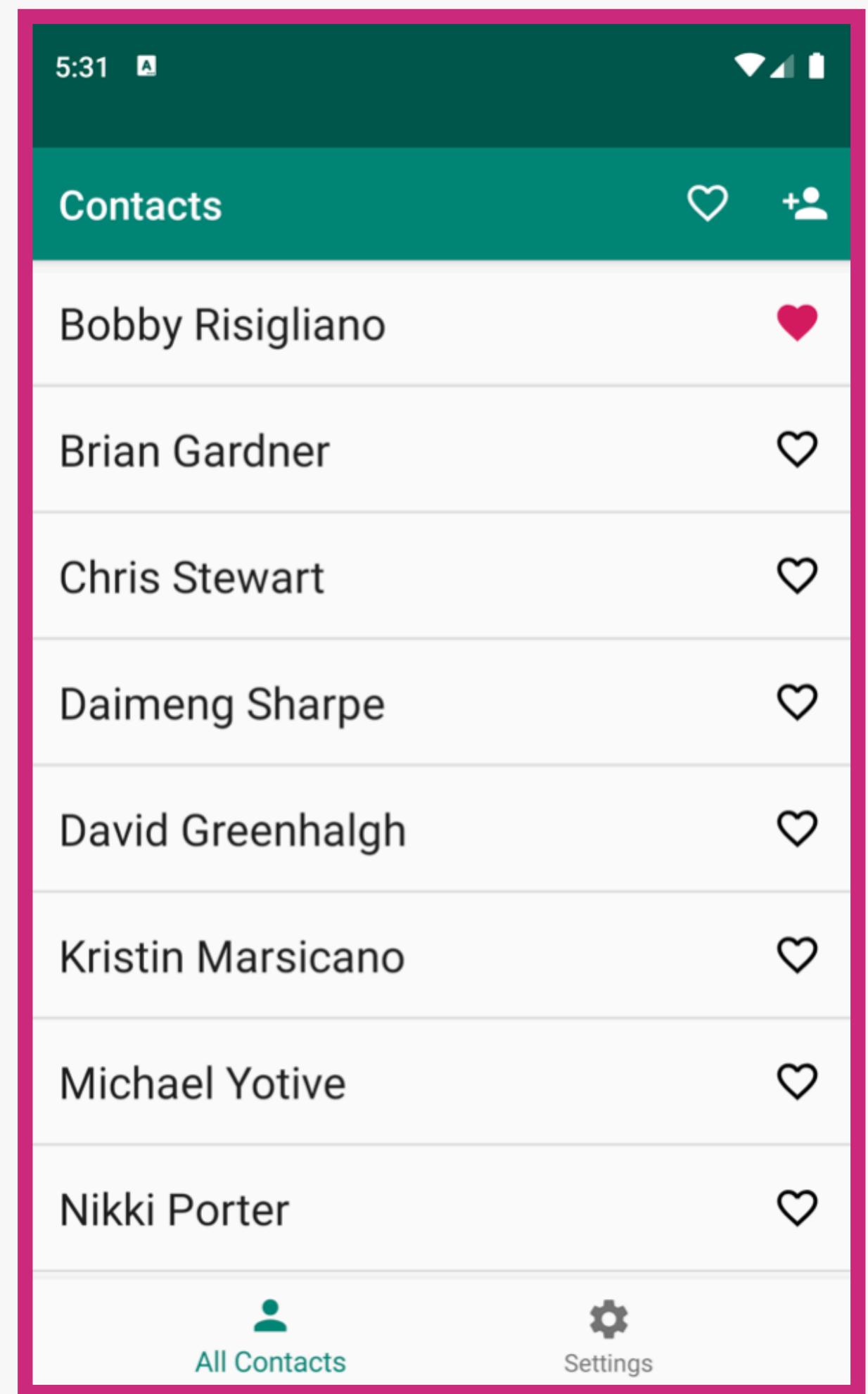
## Contact Details Launches with Args + Pops Back on Save

- **When** the contact\_detail is launched with a valid contactId.
- **Then** the contact details form populates with the expected information  
**and** NavController.popBackStack() is invoked after the user clicks the save.

## TESTING NAVIGATION

# Mock NavController

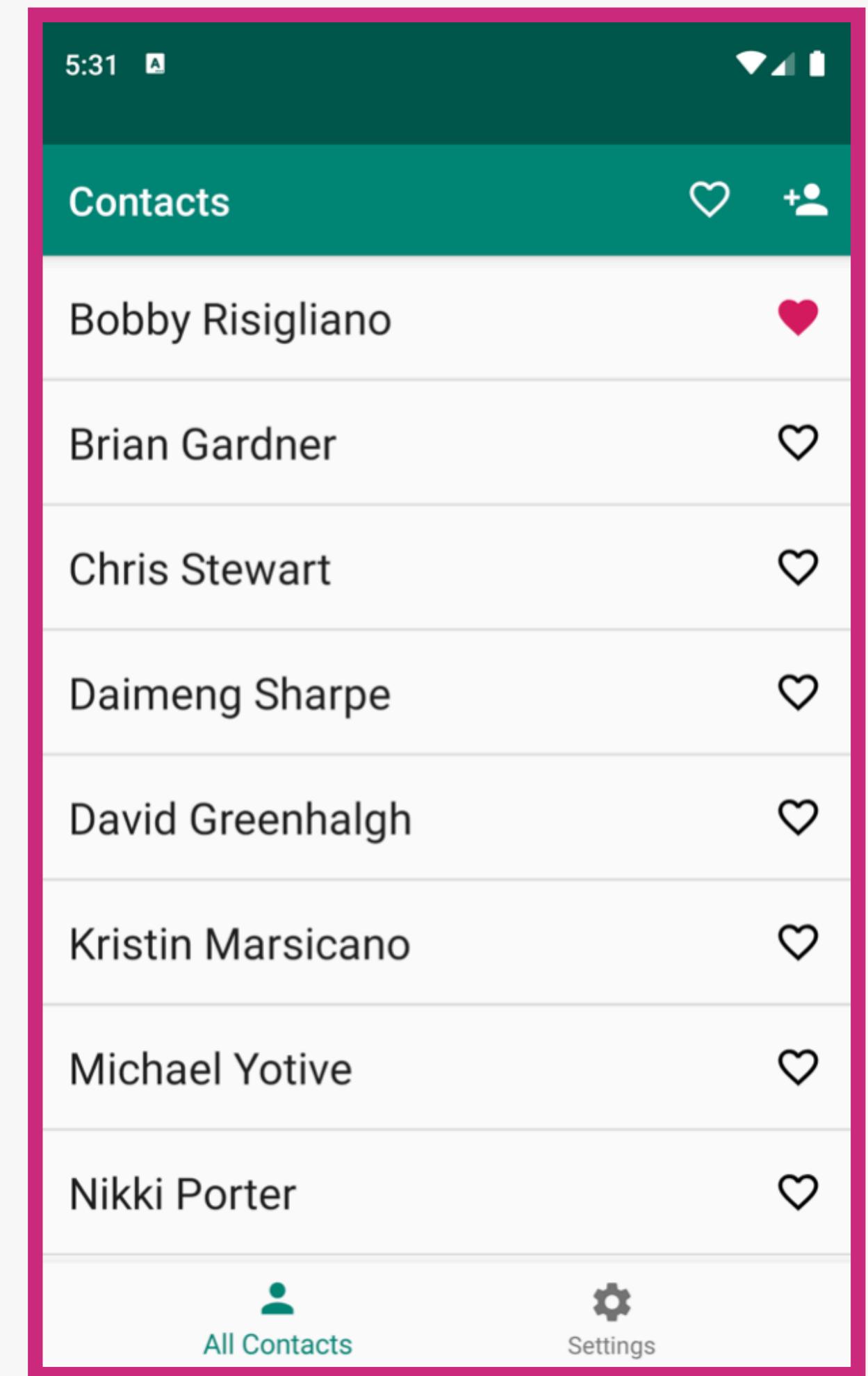
```
@Test  
fun testNavigateToContactDetails() {  
  
    // 1. Create a mock instance of NavController  
    val mockNavController = mock(NavController::class.java)  
  
    // 2. Create a NavController object  
    val navCtrl = NavController(...)  
  
    // 3. Set the NavController to the mockNavController  
    navCtrl.setNavController(mockNavController)  
  
    // 4. Call the navigate method  
    navCtrl.navigate(R.id.action_contacts_to_details)  
  
    // 5. Verify that the NavController was navigated to the correct destination  
    verify(mockNavController).navigate(R.id.action_contacts_to_details)  
}
```



## TESTING NAVIGATION

# Mock NavController

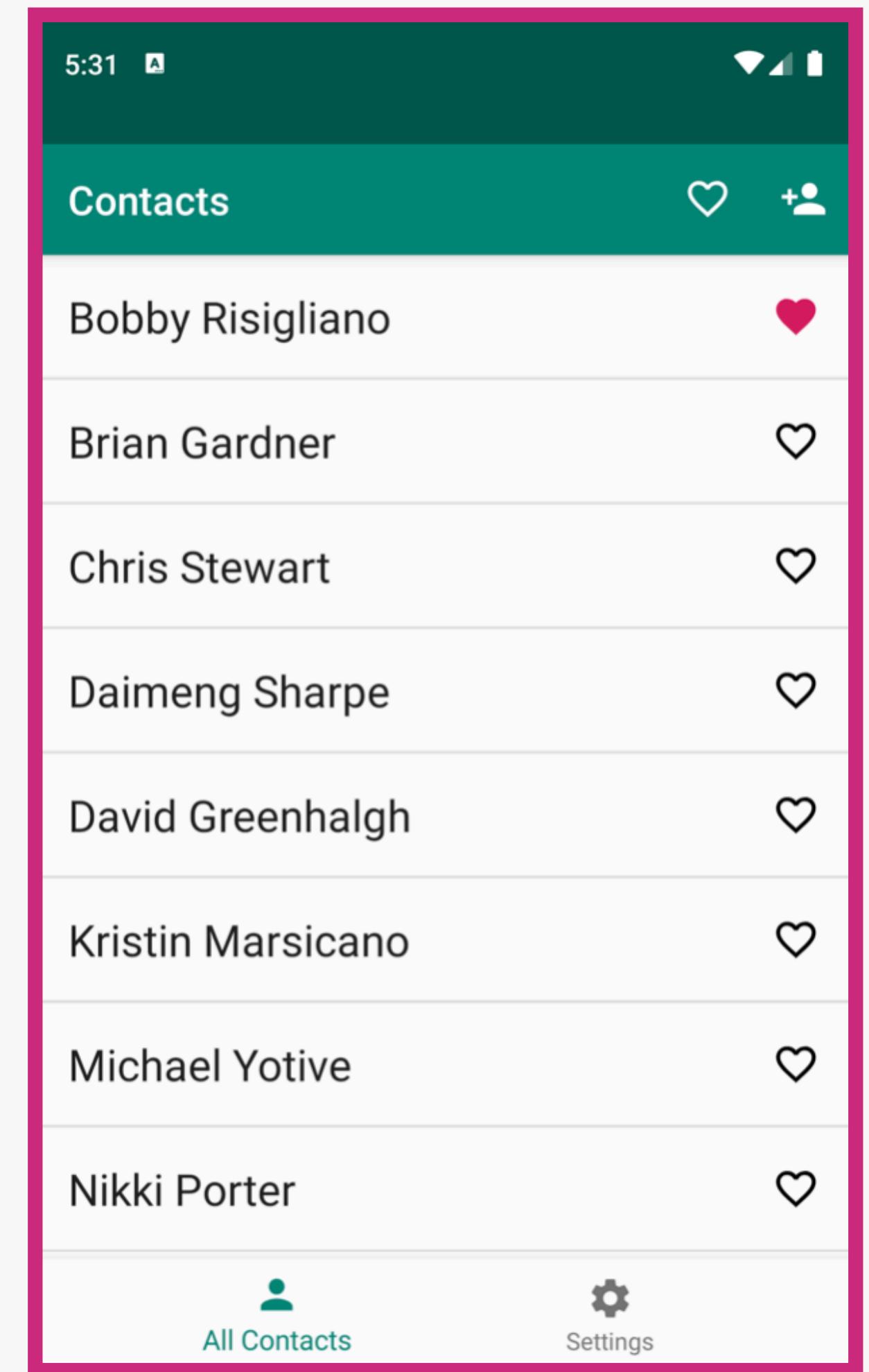
```
@Test  
fun testNavigateToContactDetails() {  
  
    // 1. Create a mock instance of NavController  
    val mockNavController = mock(NavController::class.java)  
  
    // 2. Create FragmentScenario instance  
    val fragmentScenario = launchFragmentInContainer<ContactsListFragment>()  
  
}  
}
```



## TESTING NAVIGATION

# Mock NavController

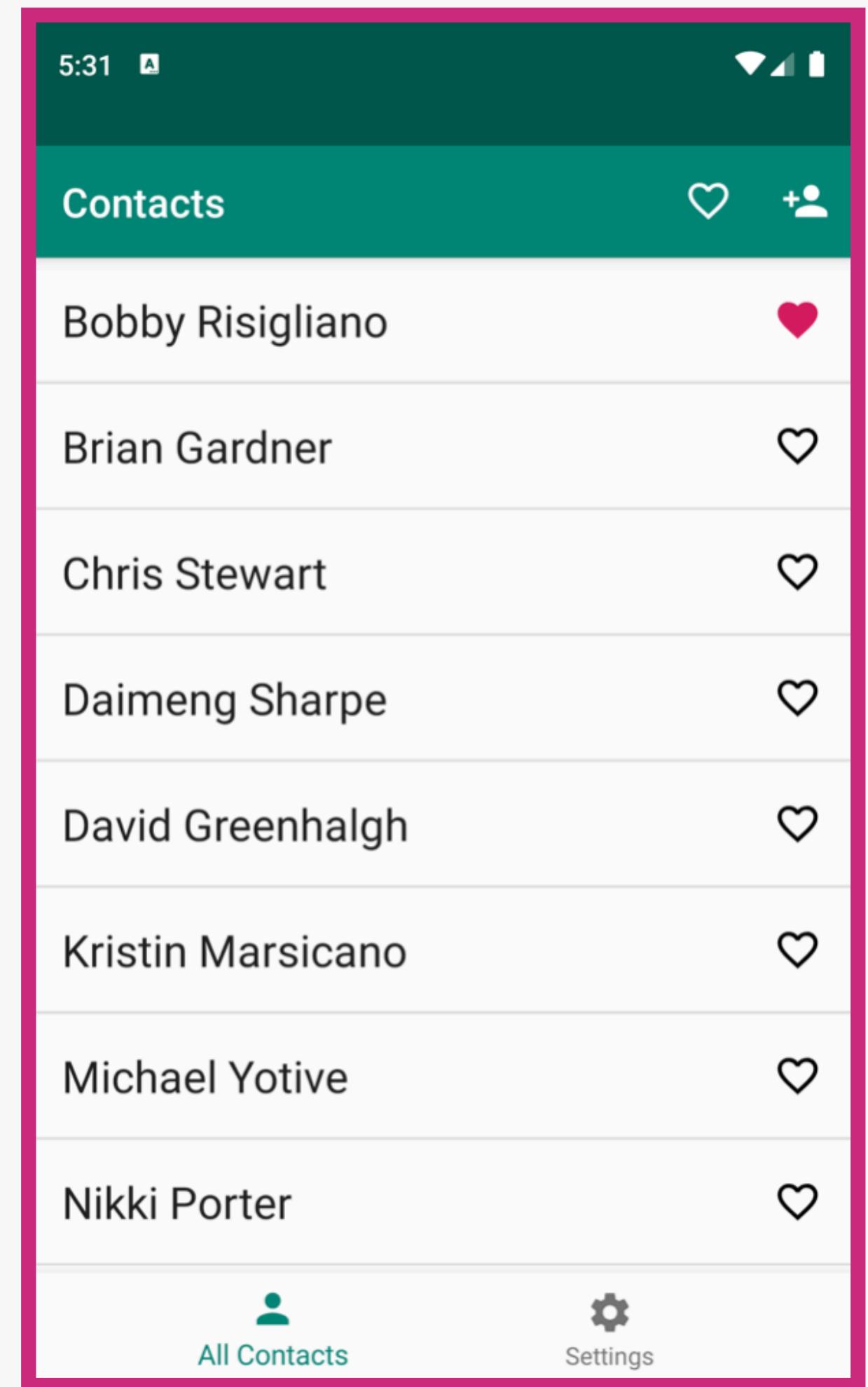
```
@Test  
fun testNavigateToContactDetails() {  
  
    // 1. Create a mock instance of NavController  
    val mockNavController = mock(NavController::class.java)  
  
    // 2. Create FragmentScenario instance  
    val fragmentScenario = launchFragmentInContainer<ContactsListFragment>()  
  
    // 3. Wait for the fragment to become RESUMED.  
    fragmentScenario.onFragment { fragment ->  
  
    }  
  
}
```



## TESTING NAVIGATION

# Mock NavController

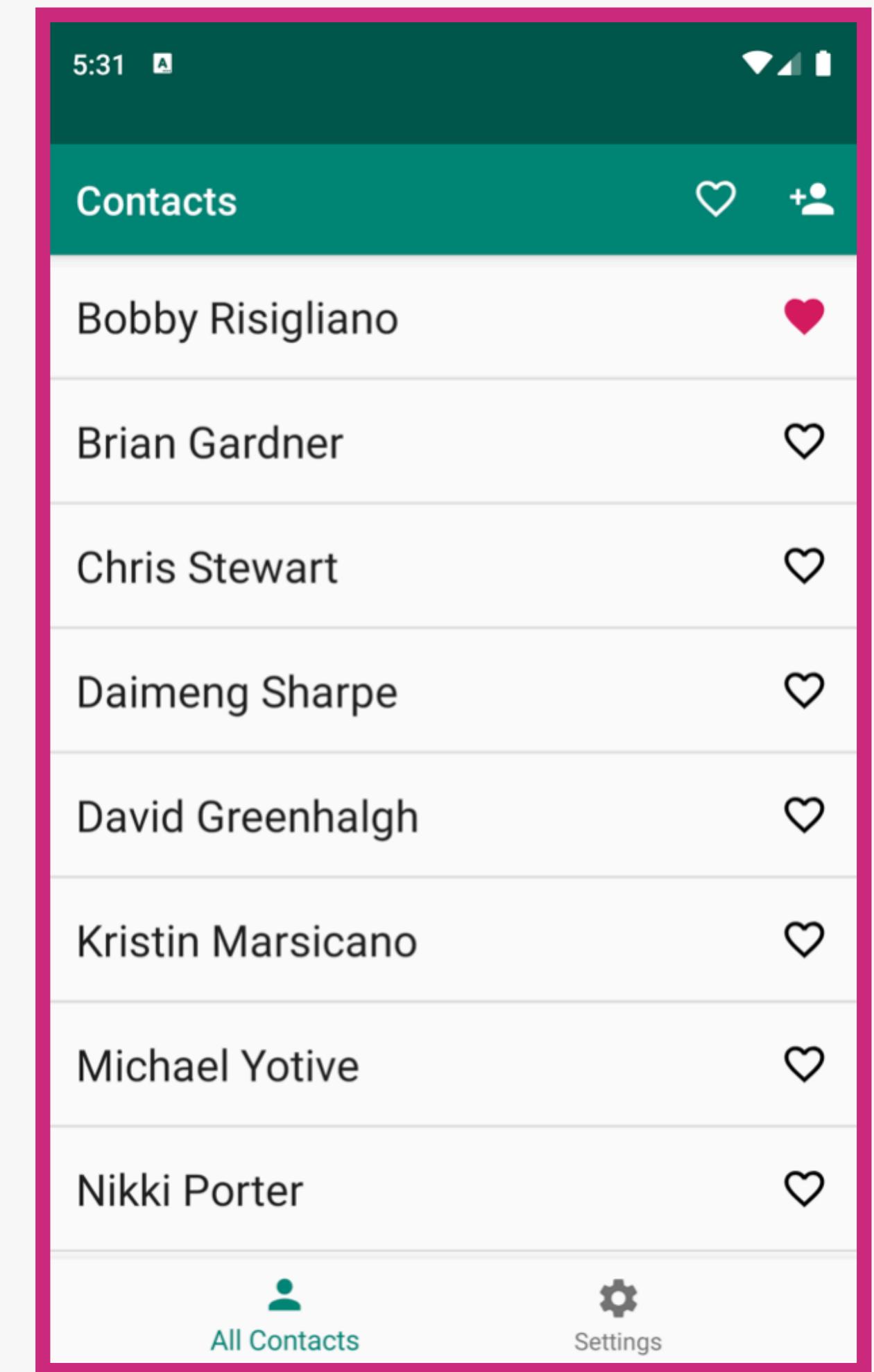
```
@Test  
fun testNavigateToContactDetails() {  
  
    // 1. Create a mock instance of NavController  
    val mockNavController = mockNavController::class.java  
  
    // 2. Create FragmentScenario instance  
    val fragmentScenario = launchFragmentInContainer<ContactsListFragment>()  
  
    // 3. Wait for the fragment to become RESUMED.  
    fragmentScenario.onFragment { fragment ->  
  
        // 4. Replace the NavController with a mock instance.  
        Navigation.setViewNavController(  
            fragment.requireView(), mockNavController  
        )  
    }  
  
}  
}
```



## TESTING NAVIGATION

# Mock NavController

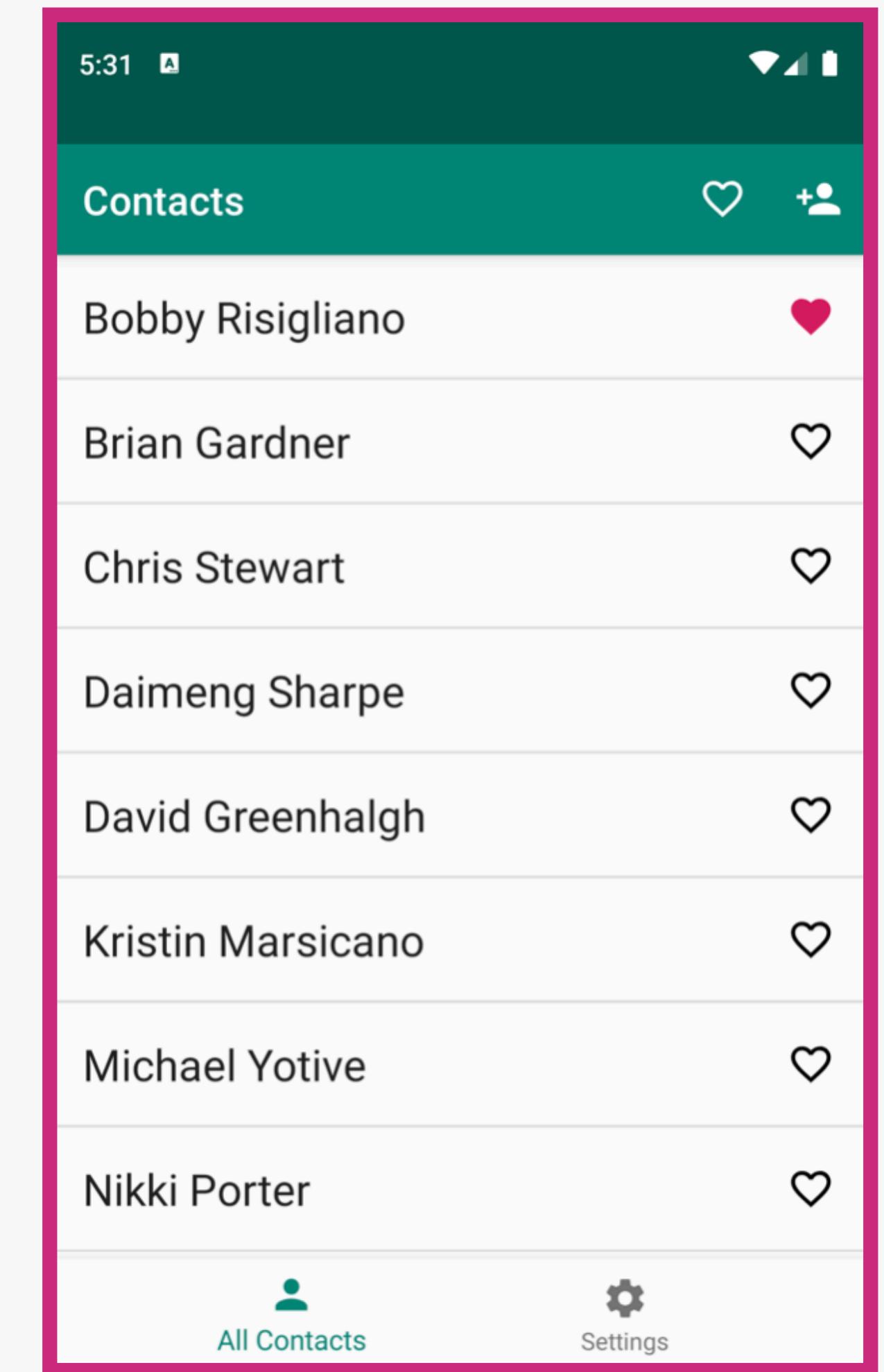
```
@Test  
fun testNavigateToContactDetails() {  
  
    // 1. Create a mock instance of NavController  
    val mockNavController = mockNavController::class.java  
  
    // 2. Create FragmentScenario instance  
    val fragmentScenario = launchFragmentInContainer<ContactsListFragment>()  
  
    // 3. Wait for the fragment to become RESUMED.  
    fragmentScenario.onFragment { fragment ->  
  
        // 4. Replace the NavController with a mock instance.  
        Navigation.setViewNavController(  
            fragment.requireView(), mockNavController  
        )  
    }  
  
    // 5. Perform an Action with Espresso  
    onView(withId(R.id.rv_contacts_list))  
        .perform(actionOnItemAtPosition<ContactViewHolder>(0, click()));  
  
}
```



## TESTING NAVIGATION

# Mock NavController

```
@Test  
fun testNavigateToContactDetails() {  
  
    // 1. Create a mock instance of NavController  
    val mockNavController = mockNavController::class.java  
  
    // 2. Create FragmentScenario instance  
    val fragmentScenario = launchFragmentInContainer<ContactsListFragment>()  
  
    // 3. Wait for the fragment to become RESUMED.  
    fragmentScenario.onFragment { fragment ->  
  
        // 4. Replace the NavController with a mock instance.  
        Navigation.setViewNavController(  
            fragment.requireView(), mockNavController  
        )  
    }  
  
    // 5. Perform an Action with Espresso  
    onView(withId(R.id.rv_contacts_list))  
        .perform(actionOnItemAtPosition<ContactViewHolder>(0, click()));  
  
    // 6. Verify interactions with the NavController  
    verify(mockNavController).navigate(toContactDetail(expectedContact.id))  
}
```



# Lab 2: Top Level Navigation + Testing

---

# Lab 3: Deep Linking + Conditional Navigation

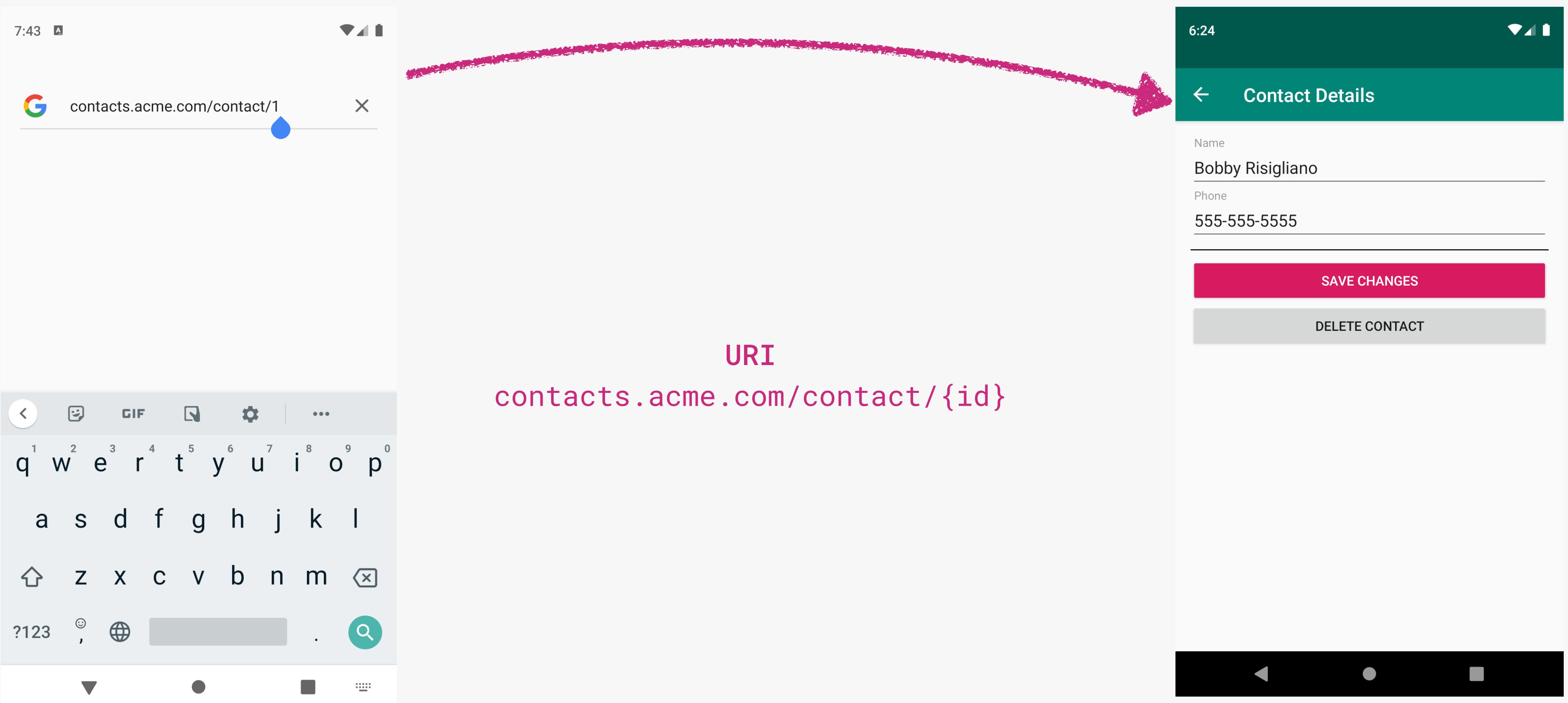
---

# Deep Linking

---

DEEP LINK

# Implicit



## DEEP LINK

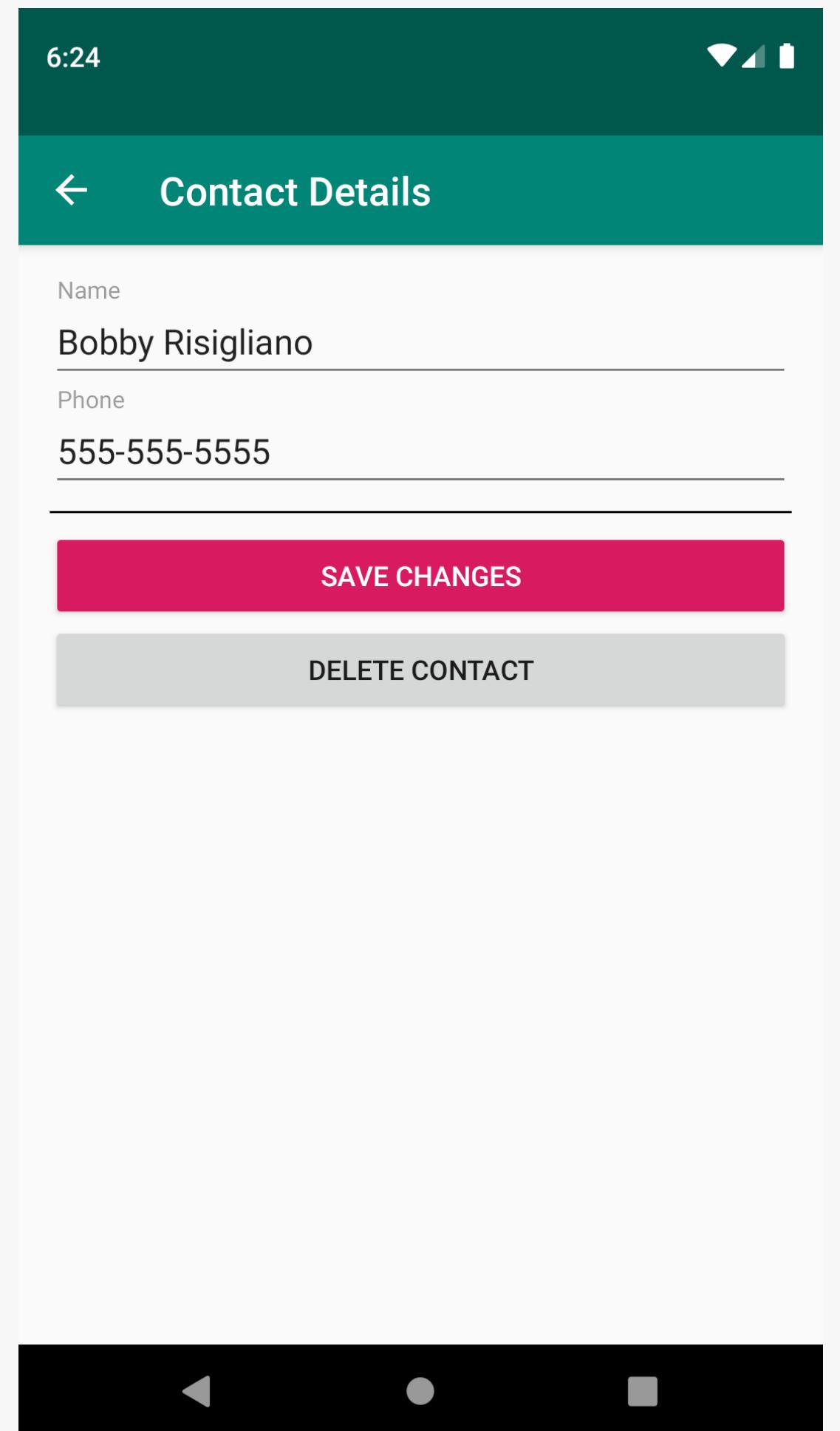
# Implicit

```
<fragment android:id="@+id/contact_detail"
    android:name="com.acme.contacts.detail.ContactDetailFragment"
    tools:layout="@layout/fragment_contact_detail"
    android:label="Contact Details">

    <argument android:name="contactId"
        app:argType="string"
        app:nullable="true"
        android:defaultValue="@null"/>

    <deepLink
        android:id="@+id/deepLink"
        app:uri="contacts.acme.com/contact/{contactId}" />

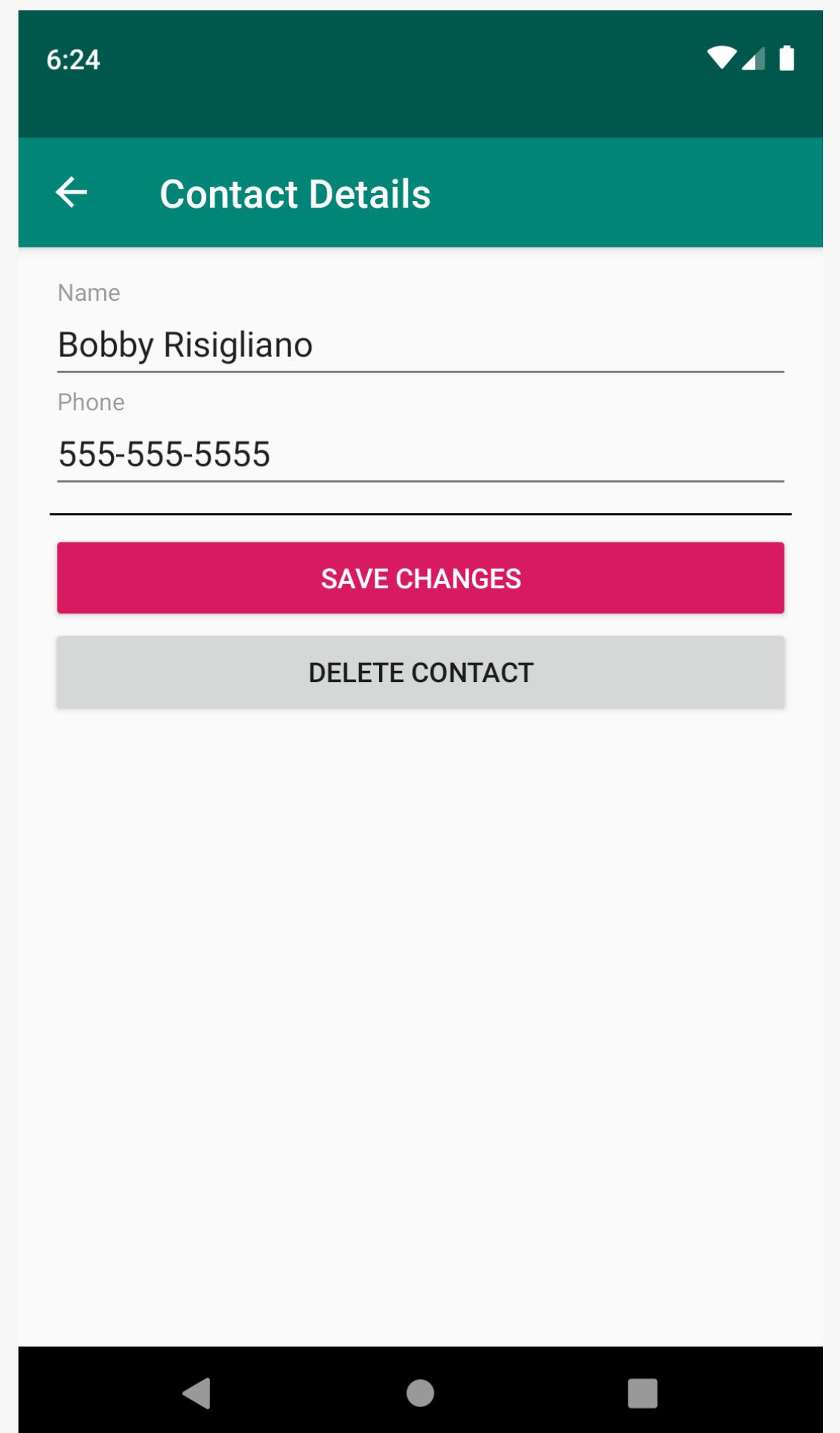
</fragment>
```



## DEEP LINK

# Implicit

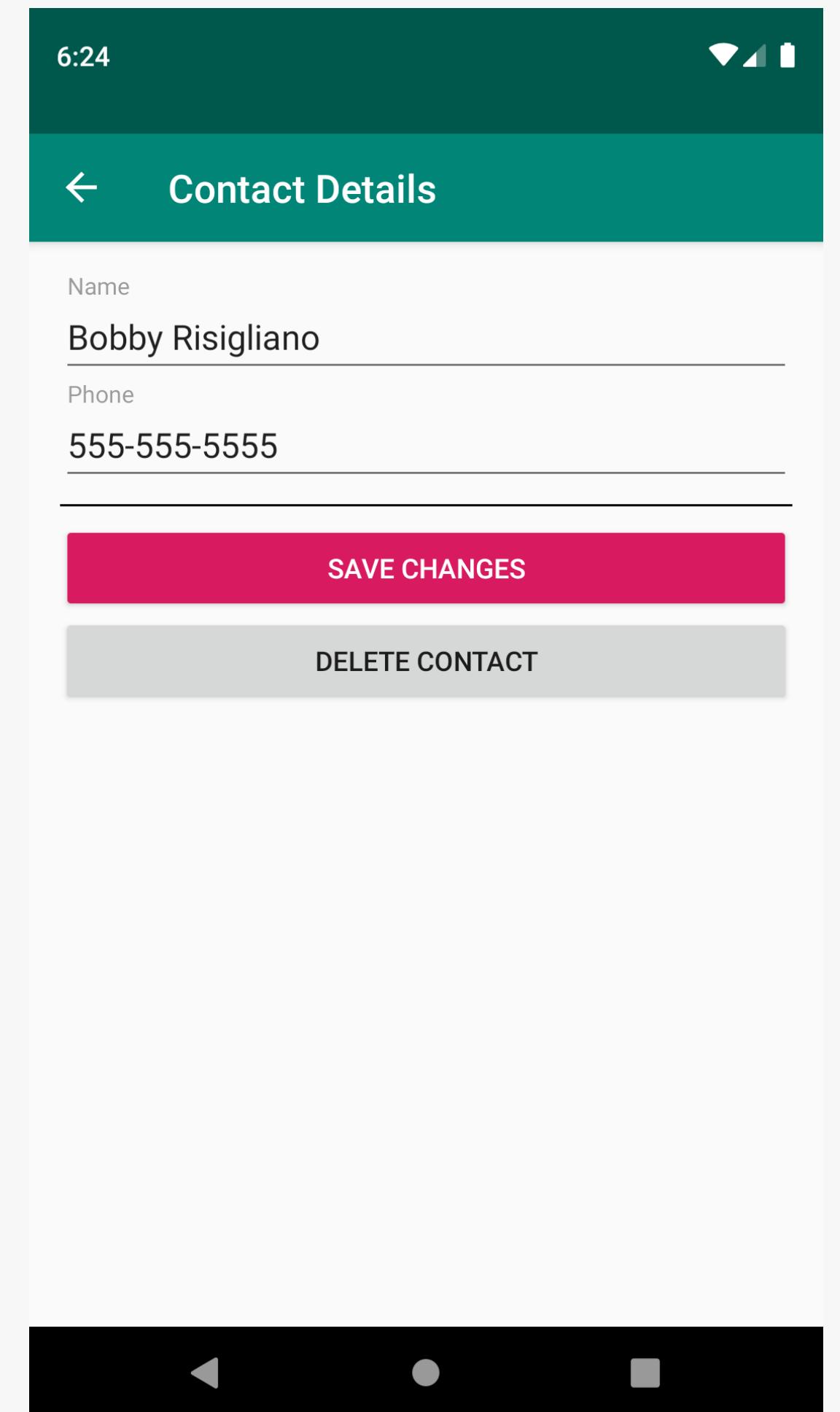
```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"  
    xmlns:tools="http://schemas.android.com/tools"  
    package="com.acme.contacts">  
  
    <application  
        ...  
  
        <activity android:name=".MainActivity">  
  
            <nav-graph android:value="@navigation/contacts_graph" />  
  
            <intent-filter>  
                <action android:name="android.intent.action.MAIN" />  
                <category android:name="android.intent.category.LAUNCHER" />  
            </intent-filter>  
  
        </activity>  
  
    </application>  
  
</manifest>
```



DEEP LINK

# Implicit

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"  
    xmlns:tools="http://schemas.android.com/tools"  
    package="com.acme.contacts">  
  
    <application  
        ...  
  
        <activity android:name=".MainActivity">  
  
            <intent-filter>  
                <action android:name="android.intent.action.VIEW" />  
  
                <category android:name="android.intent.category.DEFAULT" />  
                <category android:name="android.intent.category.BROWSABLE" />  
  
                <data android:scheme="http" />  
                <data android:scheme="https" />  
                <data android:host="contacts.acme.com" />  
                <data android:pathPrefix="/contact/" />  
            </intent-filter>  
            ...  
        </activity>  
  
    </application>  
  
</manifest>
```

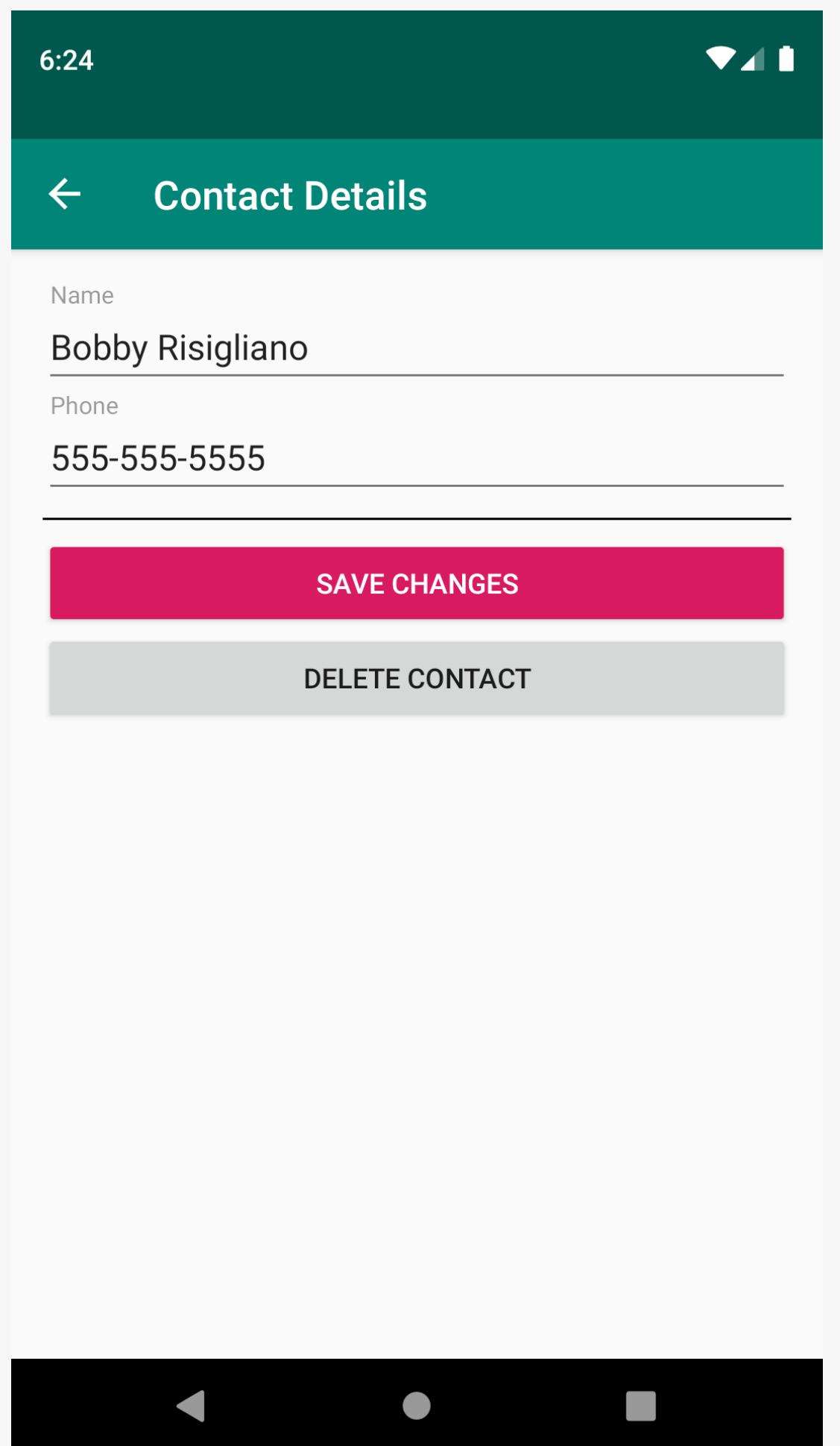


LAUNCH VIA IMPLICIT DEEP LINK

# On SetGraph

## 1. Search Graph for best matching deep link

- URI exact matches preferred
- By matching arguments



LAUNCH VIA IMPLICIT DEEP LINK

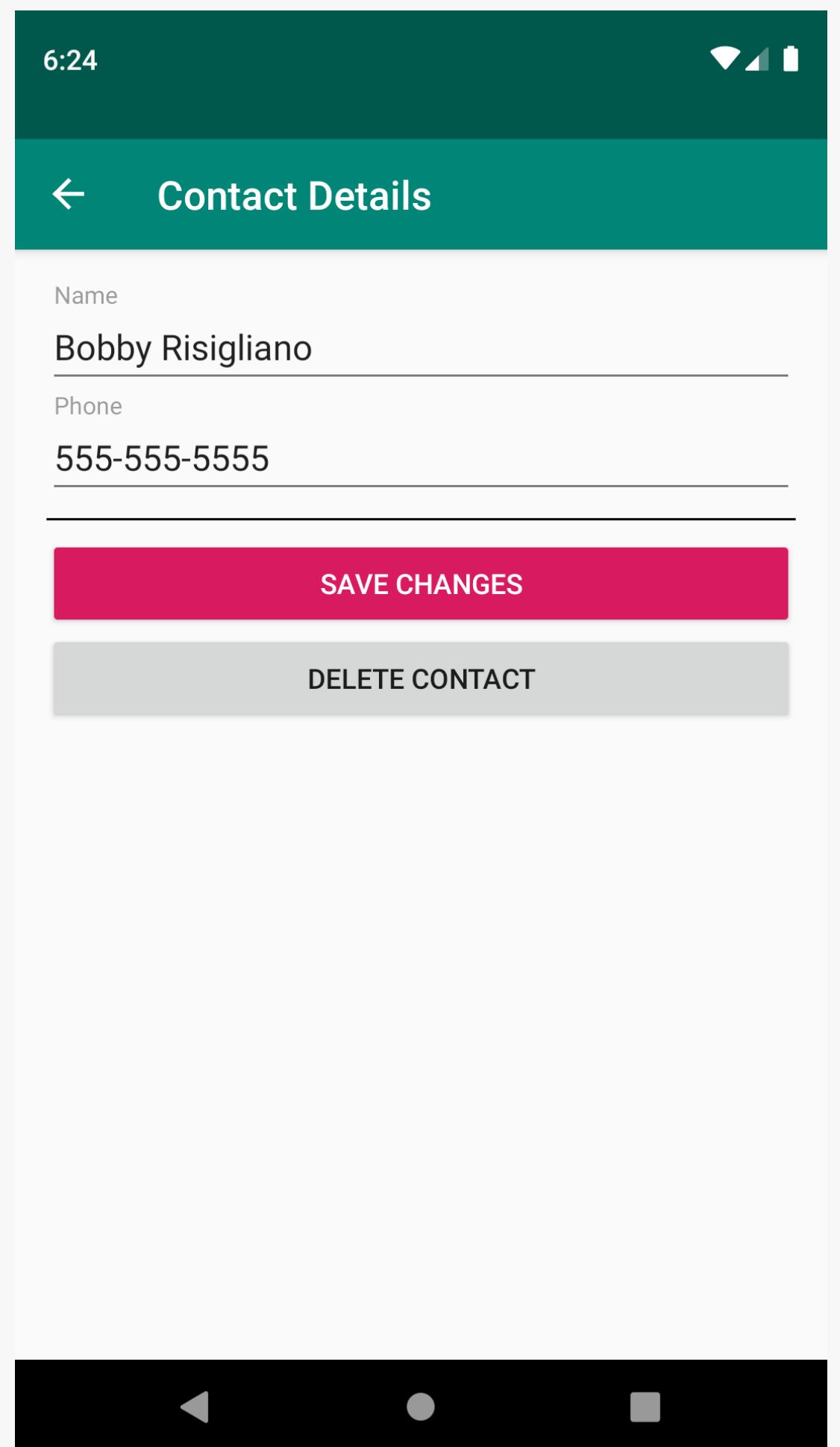
# On SetGraph

## 1. Search Graph for best matching deep link

- URI exact matches preferred
- By matching arguments

## 2. Build array of destination IDs to push on navigation stack

- R.id.contacts\_list
- R.id.contact\_detail (includes self)



# On SetGraph

## 1. Search Graph for best matching deep link

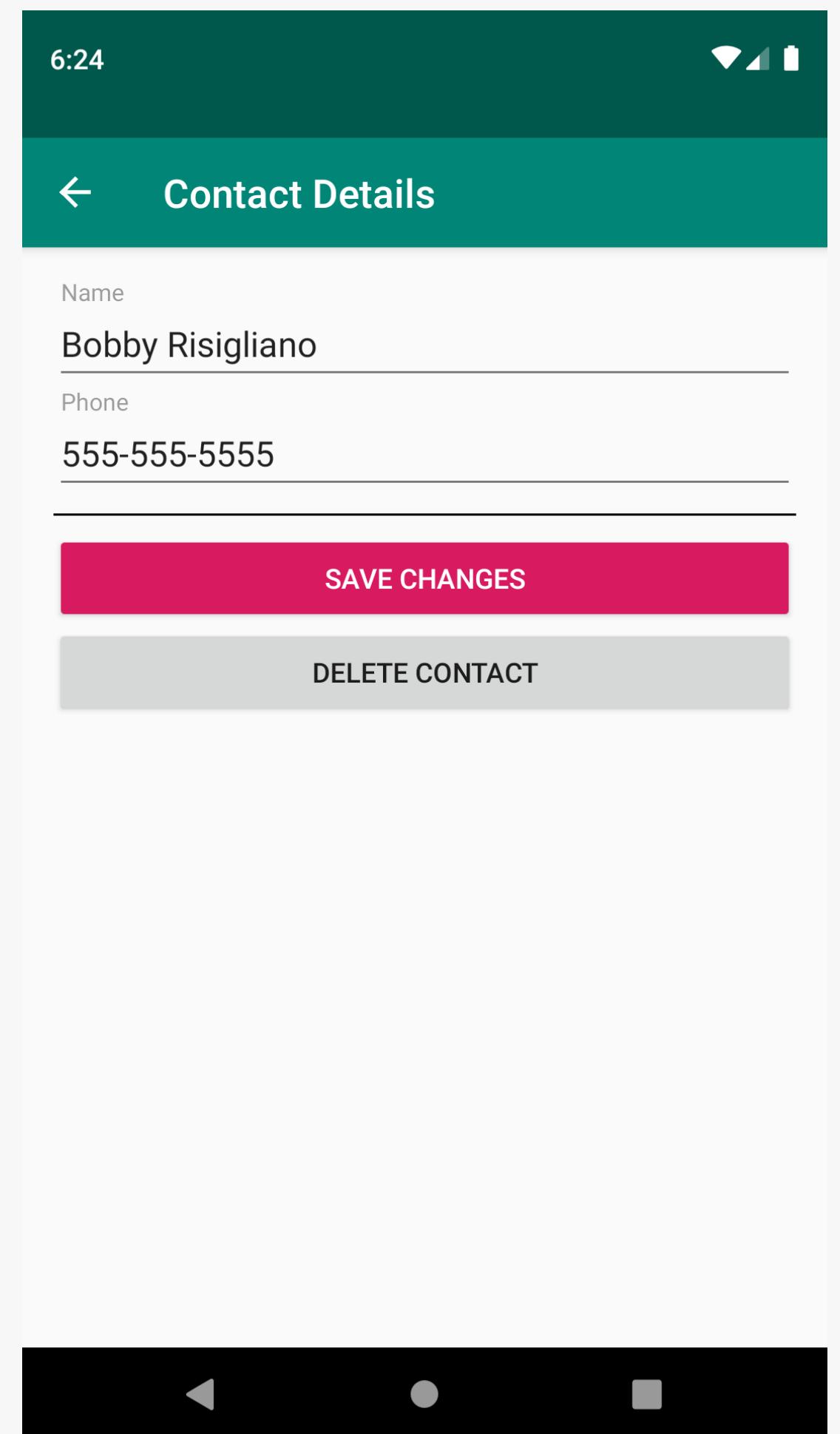
- URI exact matches preferred
- By matching arguments

## 2. Build array of destination IDs to push on navigation stack

- R.id.contacts\_list
- R.id.contact\_detail (includes self)

## 3. Push the start and arrival destinations on the stack

- (If new task)



## LAUNCH VIA IMPLICIT DEEP LINK

# On SetGraph

### 1. Search Graph for best matching deep link

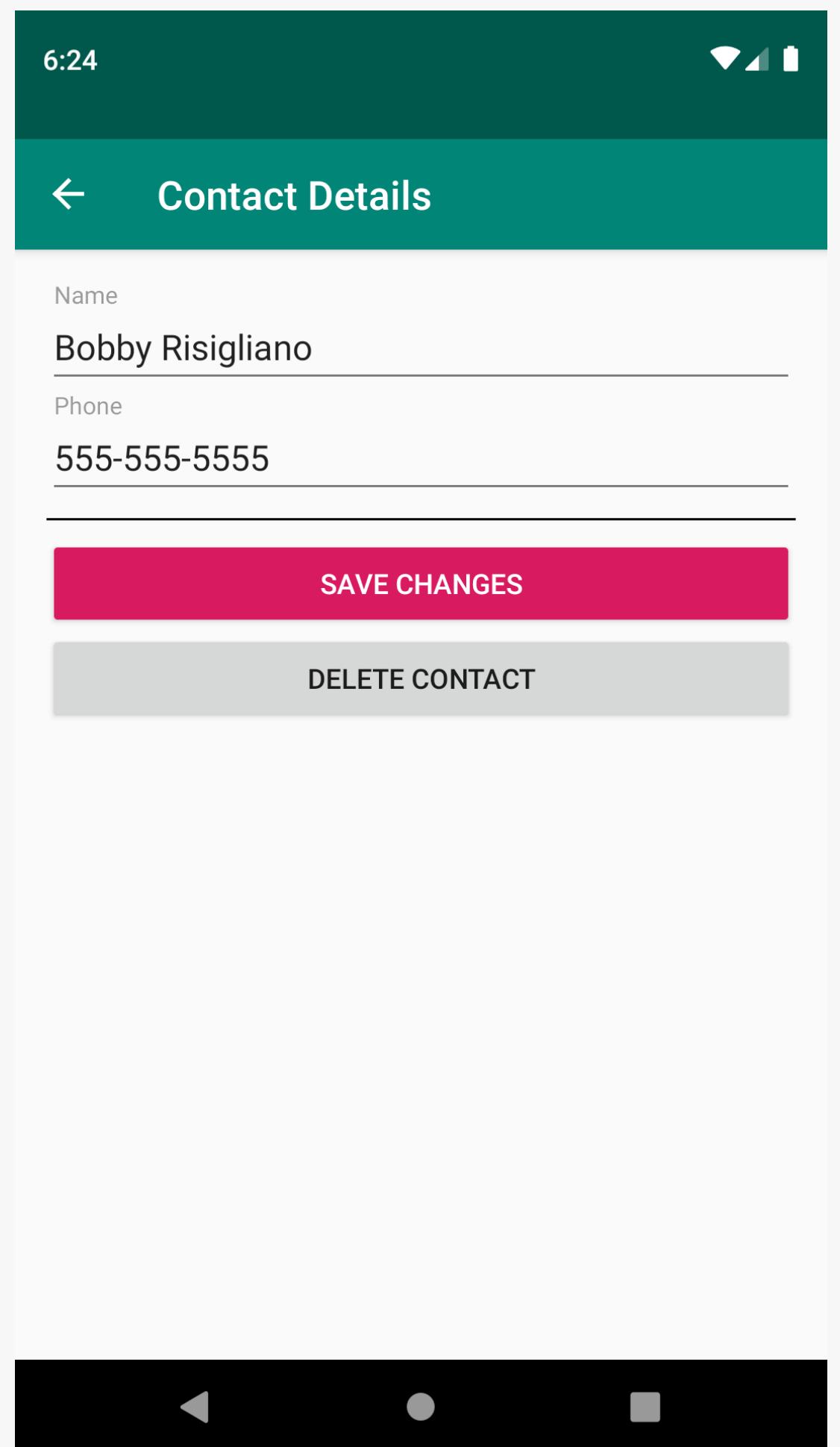
- URI exact matches preferred
- By matching arguments

### 2. Build array of destination IDs to push on navigation stack

- R.id.contacts\_list
- R.id.contact\_detail (includes self)

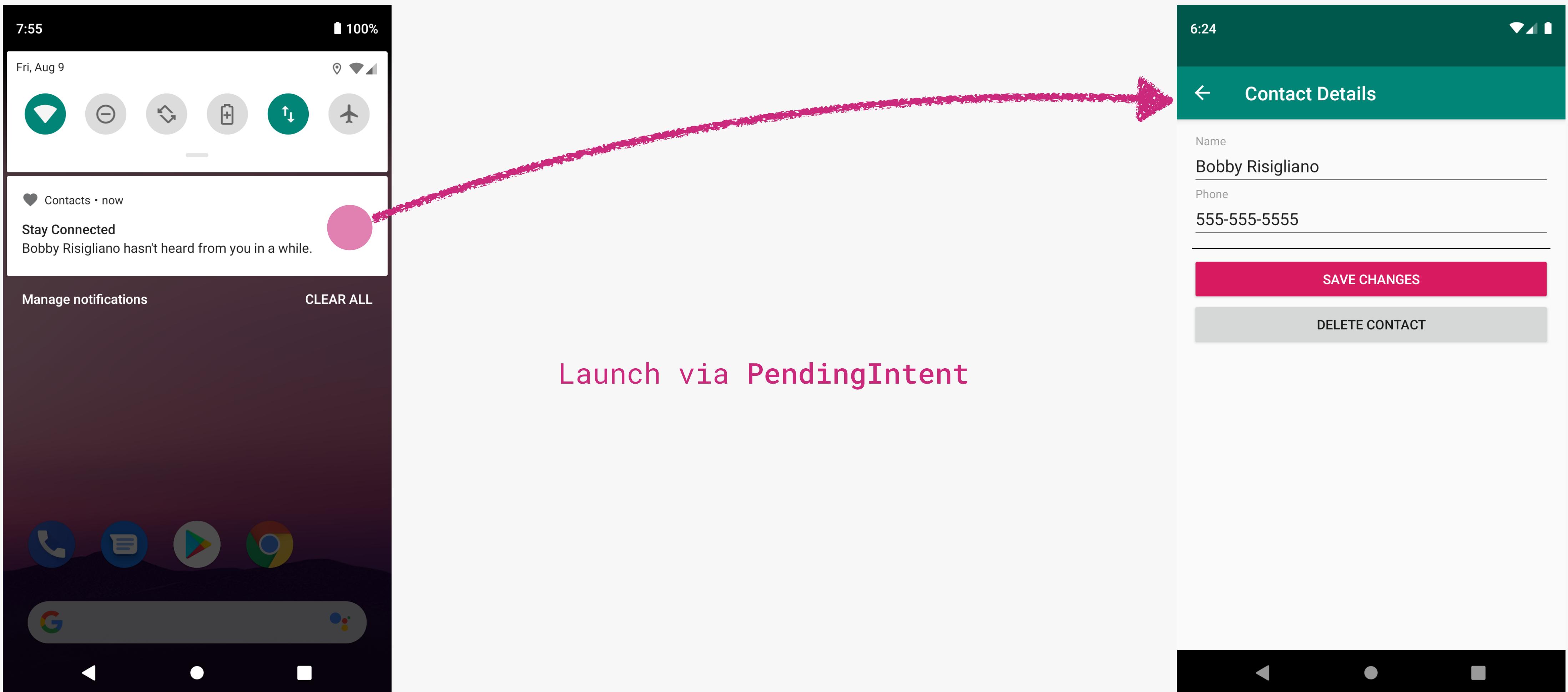
### 3. Push last destination on the stack

- (If part of an existing task)



DEEP LINK

# Explicit



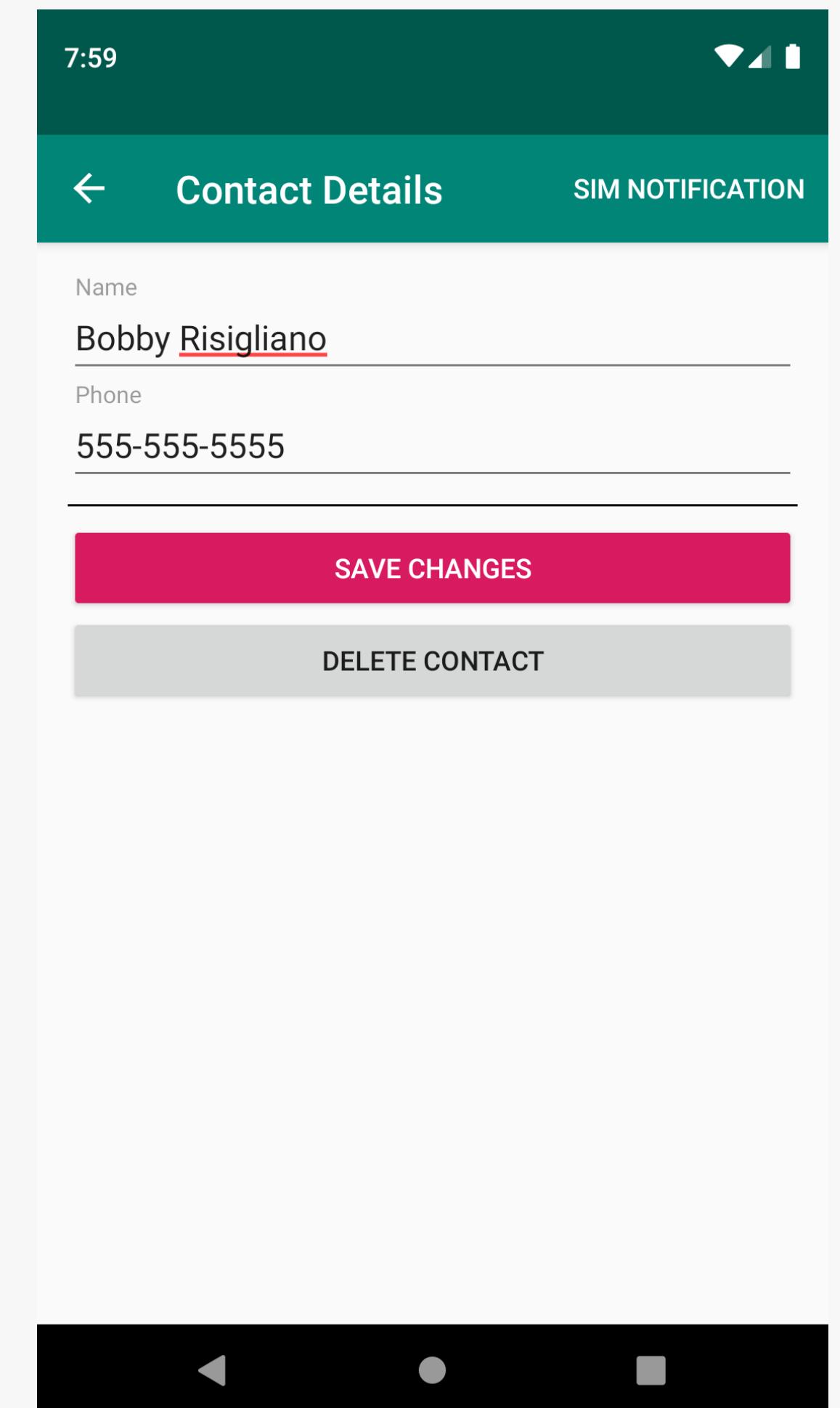
LAUNCH VIA EXPLICIT DEEP LINK

# Create Notification

```
val pendingIntent = findNavController().createDeepLink()
    .setDestination(R.id.contact_detail)
    .setArguments(arguments)
    .createPendingIntent()

val notification = NotificationCompat.Builder(...)
    .setContentTitle(...)
    .setSmallIcon(...)
    .setContentText(...)
    .setContentIntent(pendingIntent)
    .setAutoCancel(true)
    .build()

val notificationManager = NotificationManagerCompat.from(...)
notificationManager.notify(0, notification)
```



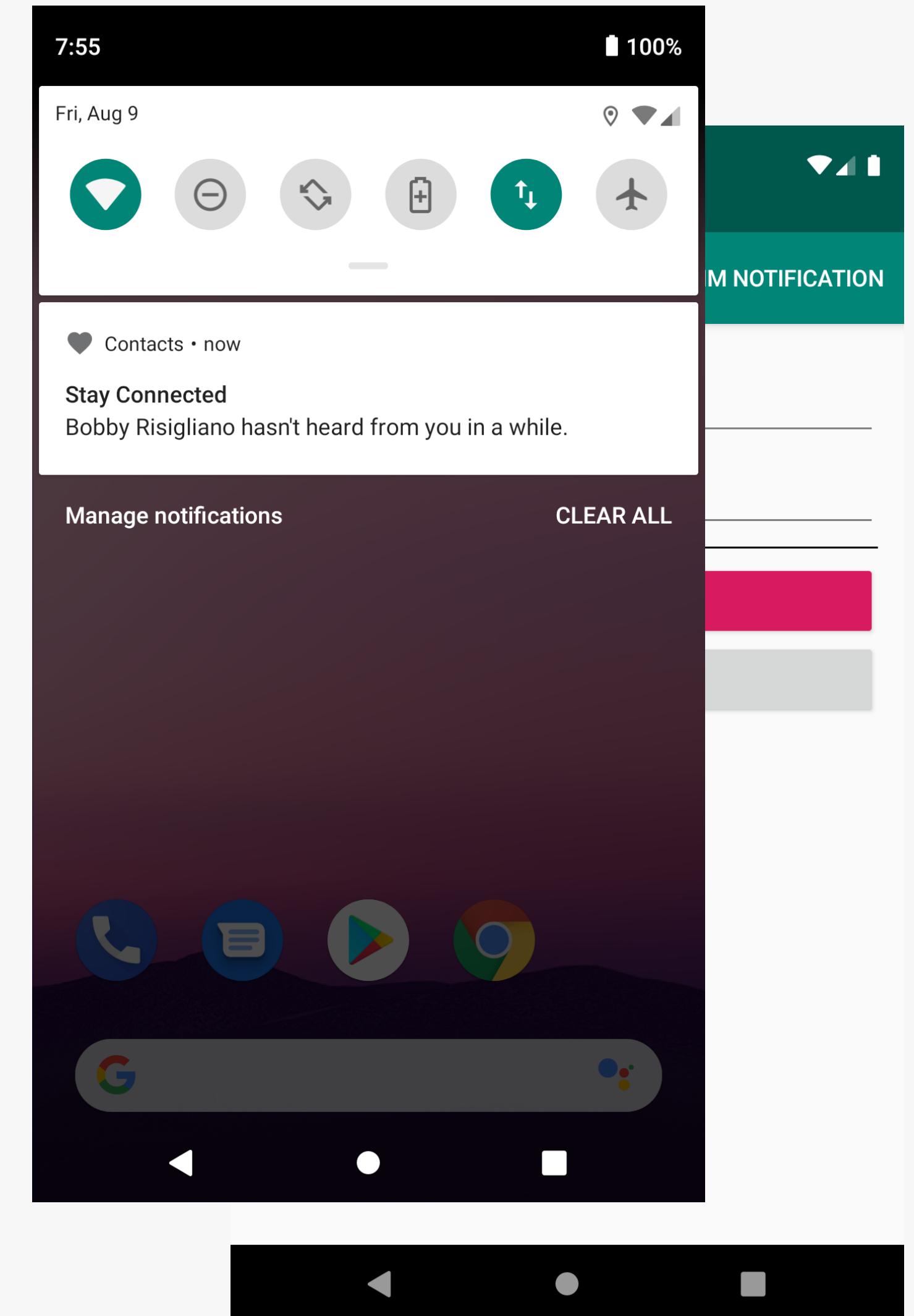
LAUNCH VIA EXPLICIT DEEP LINK

# Create a Pending Intent

```
val pendingIntent = findNavController().createDeepLink()  
    .setDestination(R.id.contact_detail)  
    .setArguments(arguments)  
    .createPendingIntent()
```

```
val notification = NotificationCompat.Builder(...)  
    .setContentTitle(...)  
    .setSmallIcon(...)  
    .setContentText(...)  
    .setContentIntent(pendingIntent)  
    .setAutoCancel(true)  
    .build()
```

```
val notificationManager = NotificationManagerCompat.from(...)  
notificationManager.notify(0, notification)
```



LAUNCH VIA EXPLICIT DEEP LINK

# Explicit Deep Link Intent

## 1. android-support-nav:controller:deepLinkIds

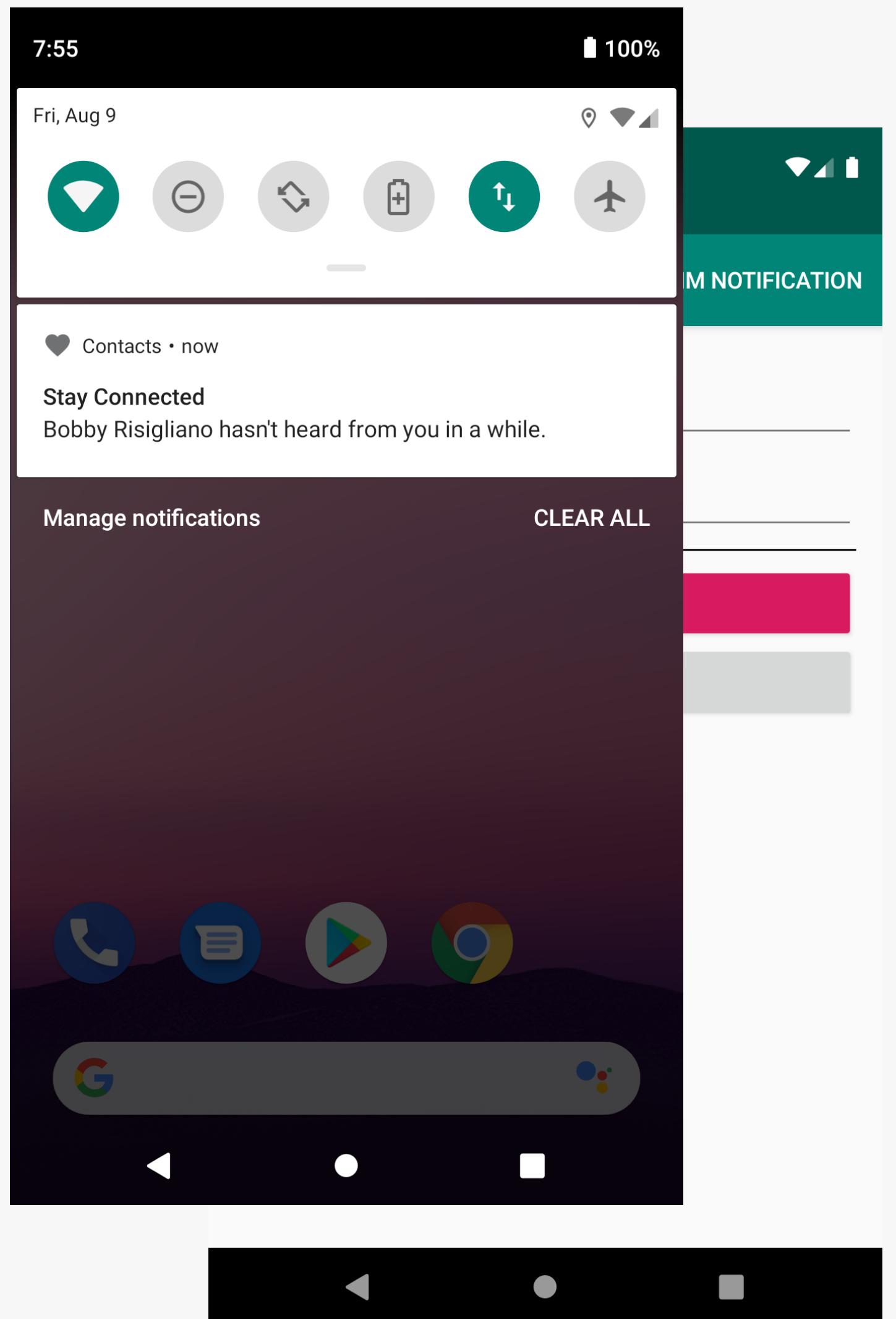
- R.id.contacts\_list
- R.id.contact\_detail

## 2. android-support-nav:controller:deepLinkExtras

- contactId

## 3. android-support-nav:controller:deepLinkIntent

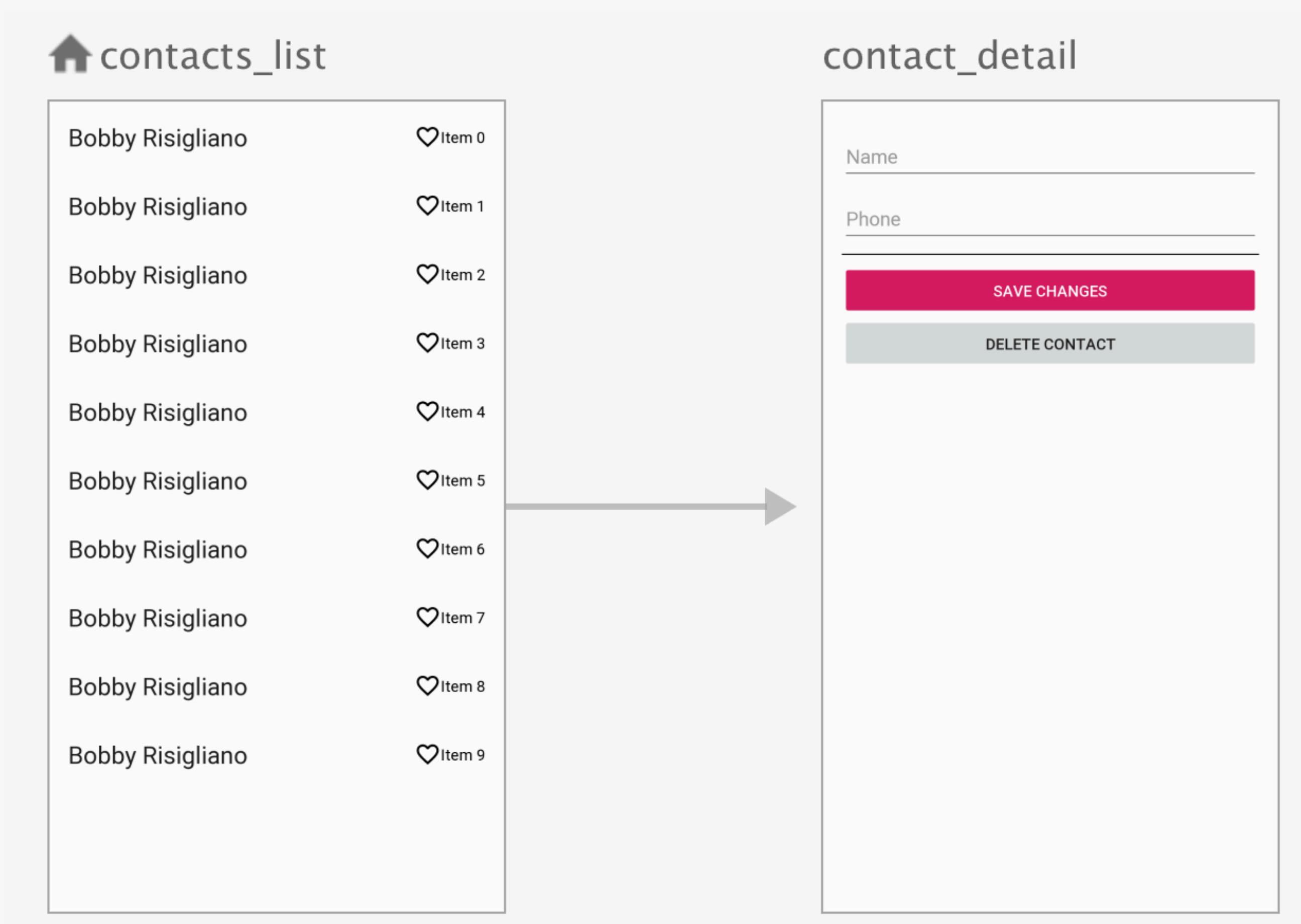
- Intent that triggered the deep link



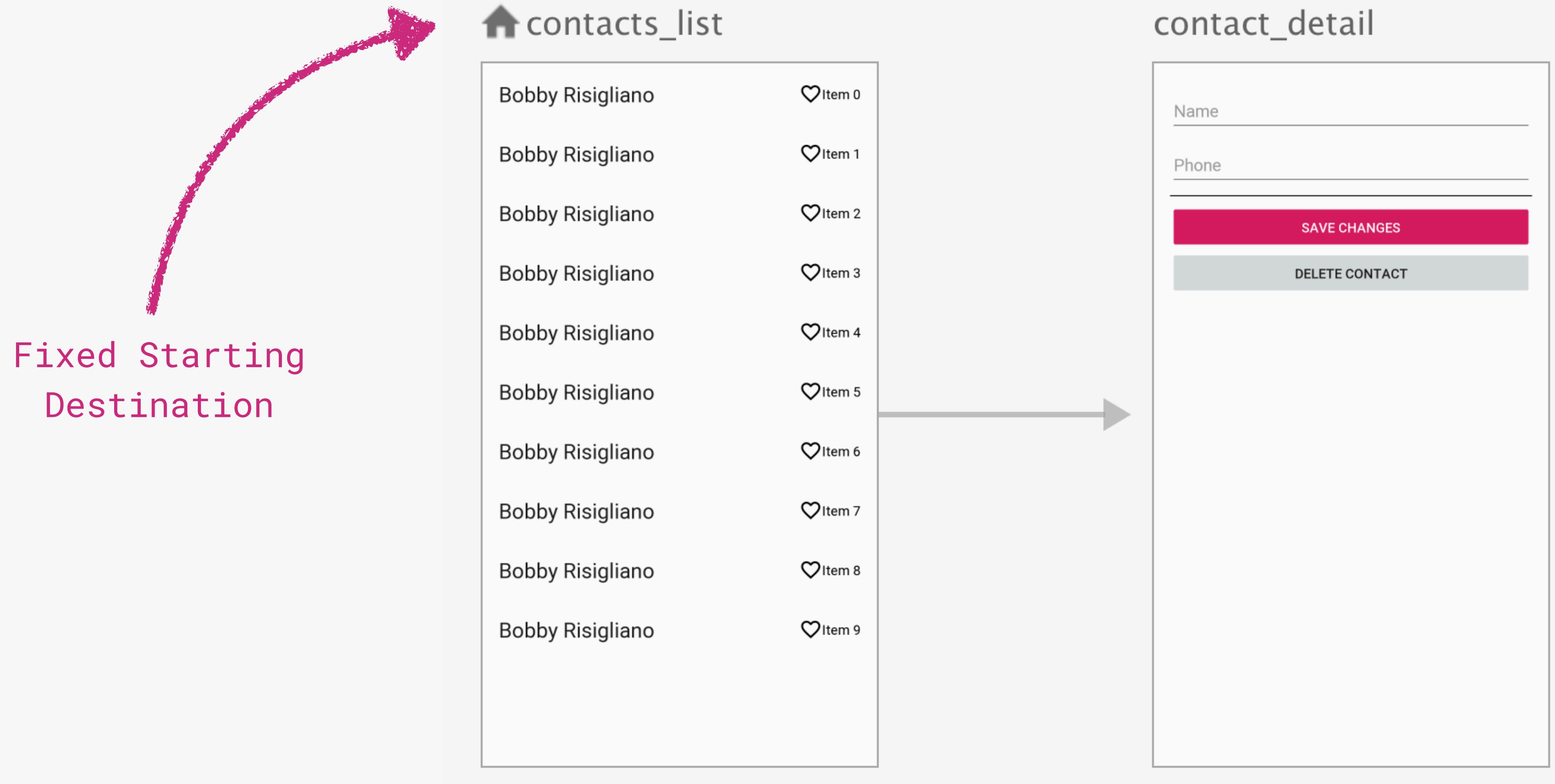
# Conditional Navigation

---

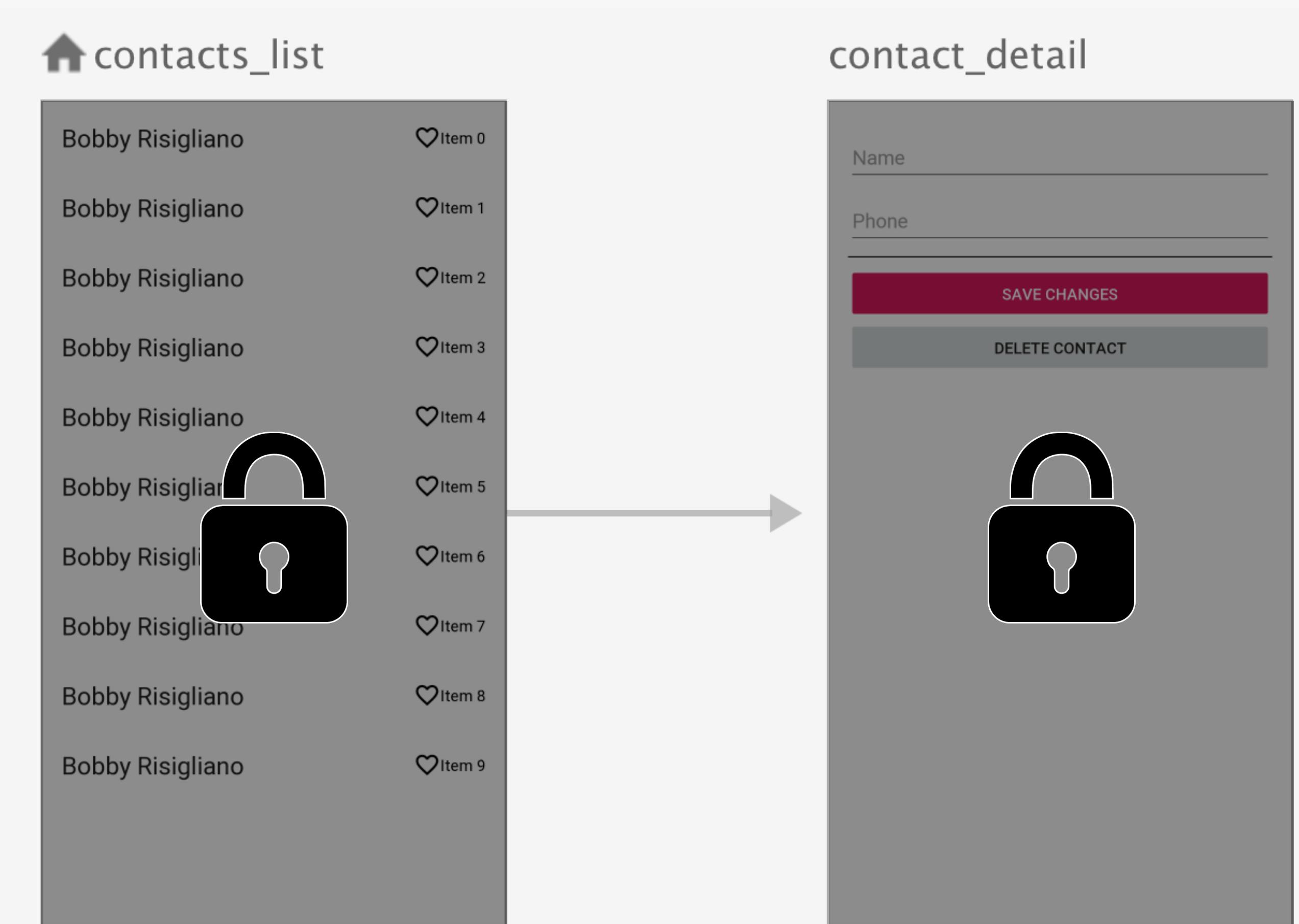
## CONDITIONAL NAVIGATION



## CONDITIONAL NAVIGATION

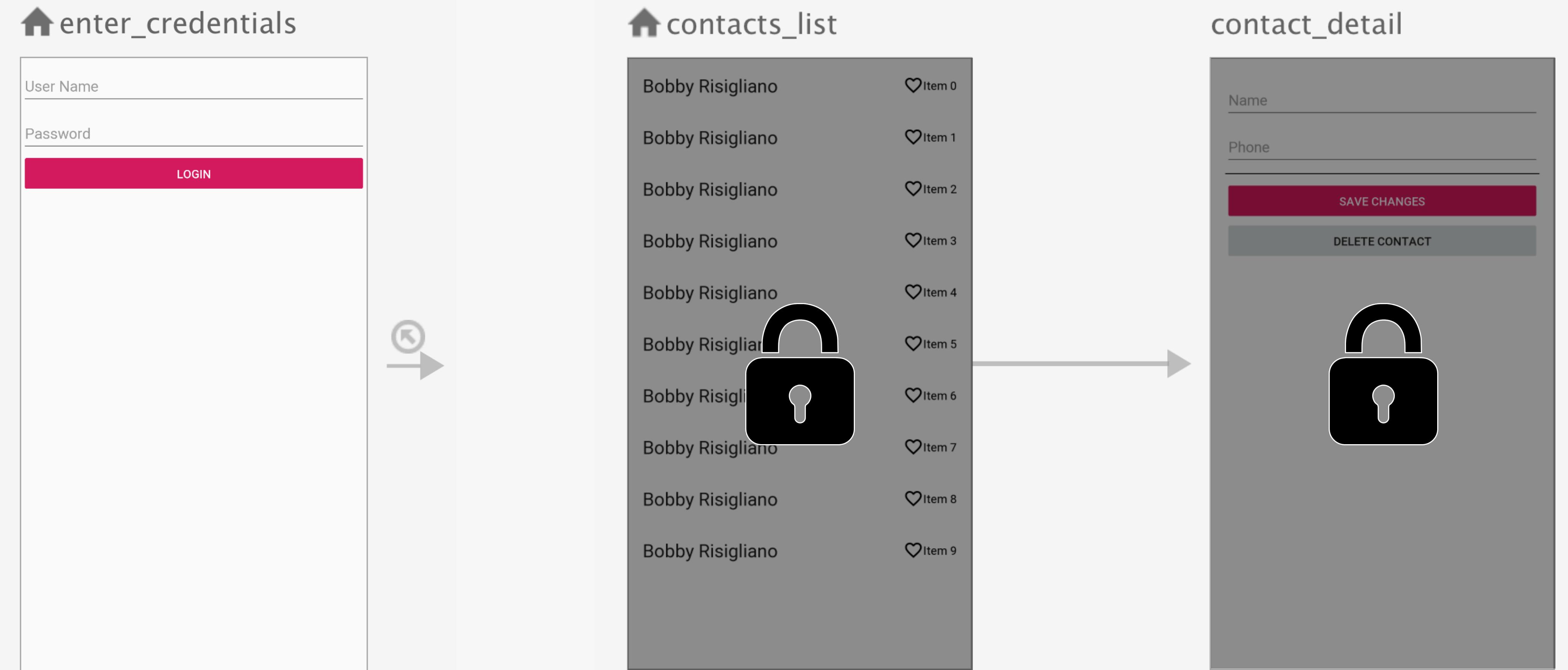


## CONDITIONAL NAVIGATION



## CONDITIONAL NAVIGATION

# Conditional Starting Destination



## CONDITIONAL NAVIGATION

# First Time User Experience

enter\_credentials

User Name

Password

LOGIN



contacts\_list

Bobby Risiglano	Item 0
Bobby Risiglano	Item 1
Bobby Risiglano	Item 2
Bobby Risiglano	Item 3
Bobby Risiglano	Item 4
Bobby Risiglano	Item 5
Bobby Risiglano	Item 6
Bobby Risiglano	Item 7
Bobby Risiglano	Item 8
Bobby Risiglano	Item 9



contact\_detail

Name

Phone

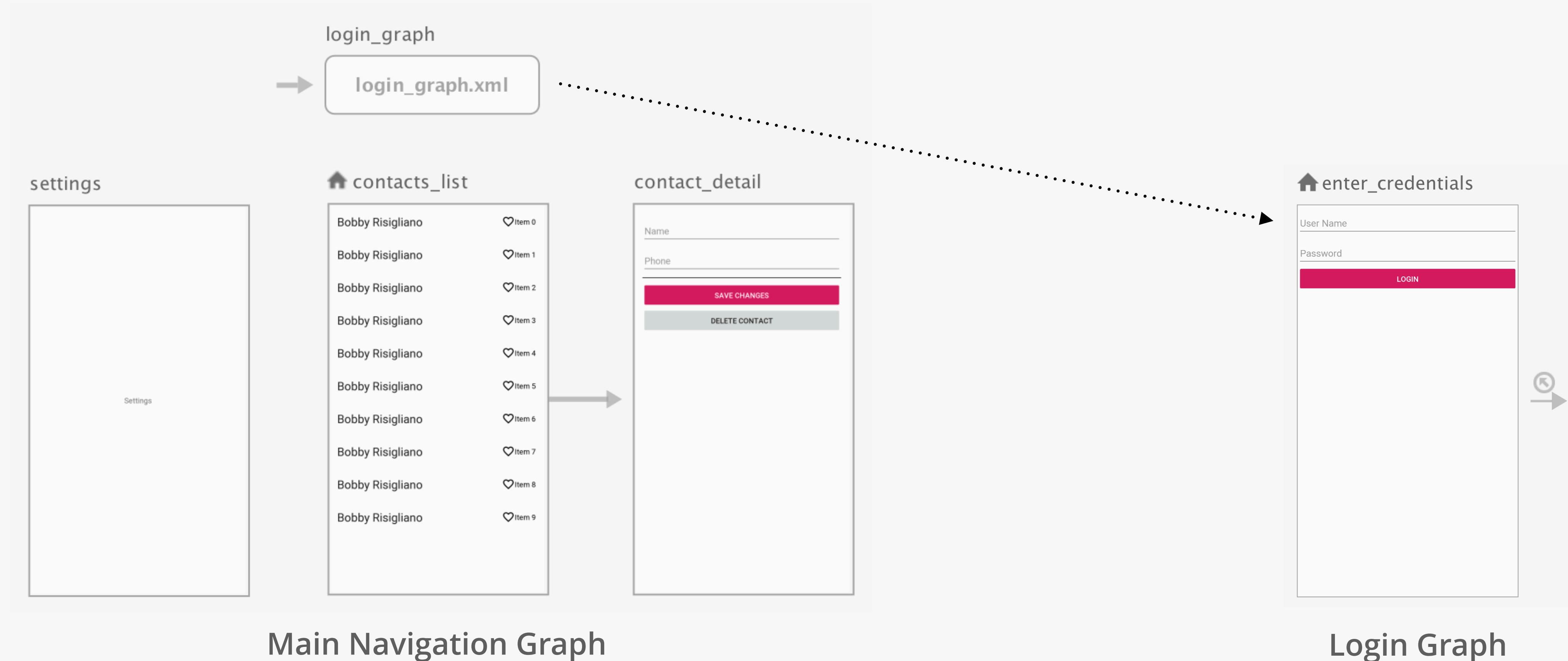
SAVE CHANGES

DELETE CONTACT



## CONDITIONAL NAVIGATION

# First Time User Experiences



# First Time User Experiences

```
<?xml version="1.0" encoding="utf-8"?>
<navigation android:id="@+id/contacts_graph"
            app:startDestination="@+id/contacts_list" ...>

    <fragment android:id="@+id/contacts_list" ...>
        <fragment android:id="@+id/contact_detail" ...>
        <fragment android:id="@+id/settings" .../>

```

Nested Graph

```
<navigation android:id="@+id/login_graph"
            app:startDestination="@+id/enter_credentials">
    <fragment
        android:id="@+id/enter_credentials"
        android:name="com.acme.contacts.security.EnterCredentialsFragment"
        android:label="Authentication Required"
        tools:layout="@layout/fragment_enter_credentials">
        <action
            android:id="@+id/action_login_pop"
            app:popUpTo="@+id/login_graph"
            app:popUpToInclusive="true" />
    </fragment>
</navigation>
```

```
</navigation>
```

# First Time User Experiences

```
<?xml version="1.0" encoding="utf-8"?>
<navigation android:id="@+id/contacts_graph"
            app:startDestination="@+id/contacts_list" ...>

    <fragment android:id="@+id/contacts_list" ...>
        <fragment android:id="@+id/contact_detail" ...>
        <fragment android:id="@+id/settings" .../>

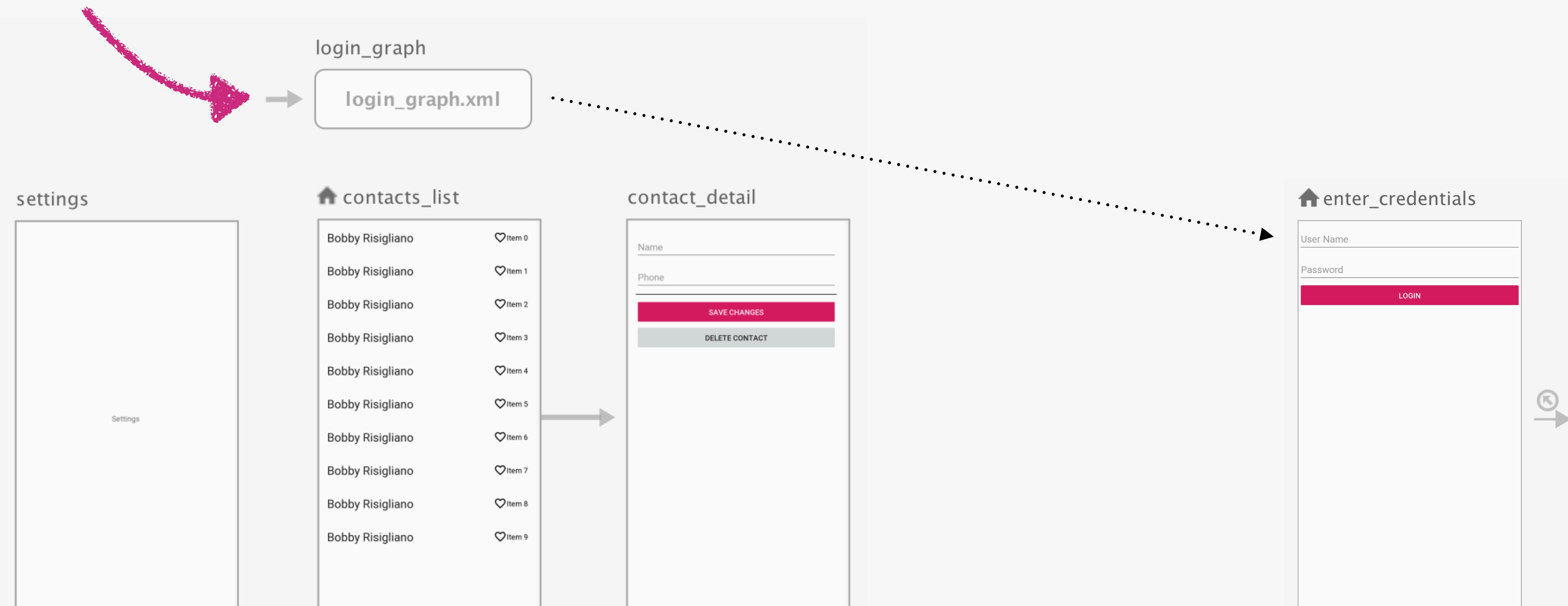
        <include android:id="@+id/login_graph"
                 app:graph="@navigation/login_graph" />
    </navigation>
```

Include as Separate Graph

## CONDITIONAL NAVIGATION

# First Time User Experiences

Global Action



Main Navigation Graph  
contacts\_graph.xml

Login Graph  
login\_graph.xml

# Global Action

```
<?xml version="1.0" encoding="utf-8"?>
<navigation android:id="@+id/contacts_graph"
            app:startDestination="@+id/contacts_list" ...>

    <fragment android:id="@+id/contacts_list" ...>
        <fragment android:id="@+id/contact_detail" ...>
        <fragment android:id="@+id/settings" .../>

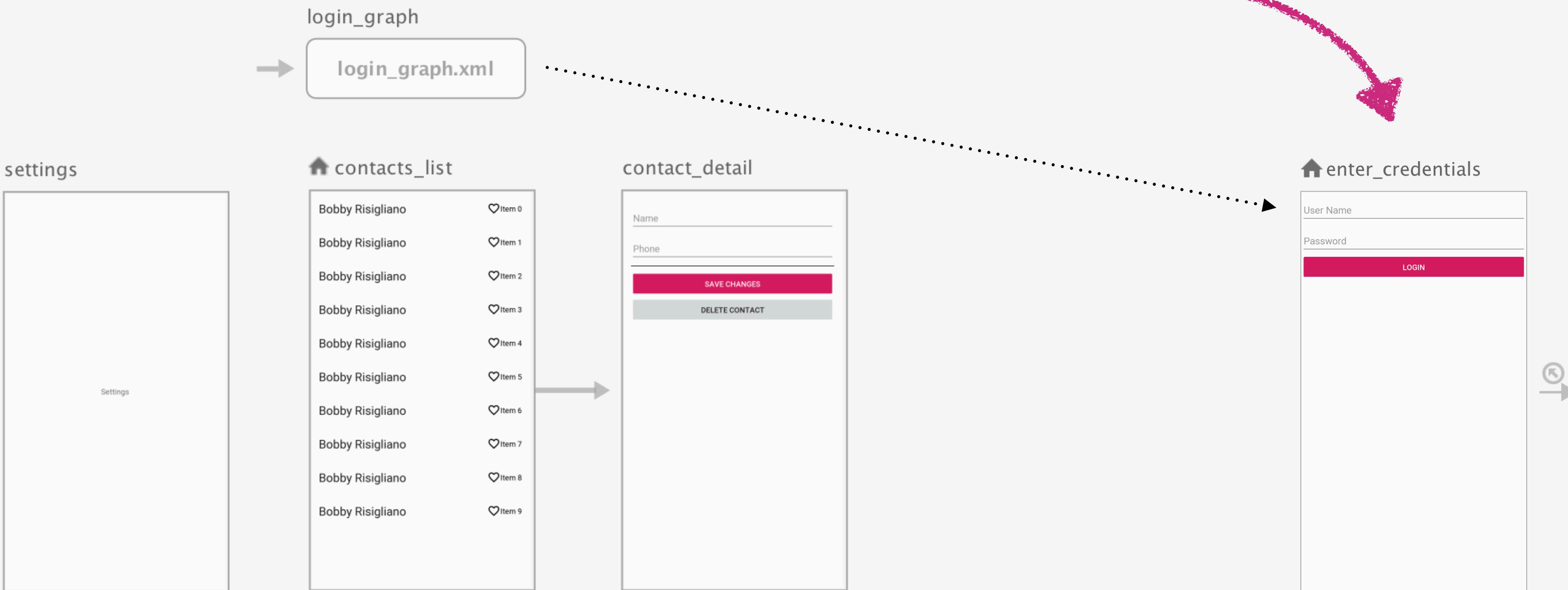
        <include android:id="@+id/login_graph"
                  app:graph="@navigation/login_graph" />

        <action android:id="@+id/action_global_login"
                  app:destination="@+id/login_graph"
                  app:launchSingleTop="true" />
    </navigation>
```

Global Action

# First Time User Experiences

1. If user is unauthenticated, redirect to login



2. Return to secured area once authenticated

# Global Navigation

```
class ContactDetailFragment : SecureFragment() {  
    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {  
        super.onViewCreated(view, savedInstanceState)  
  
    }  
}
```

# Global Navigation

```
abstract class SecureFragment : Fragment() {  
    val authenticationViewModel by activityViewModels<AuthenticationViewModel>()  
  
    override fun onViewCreated(view: View, savedInstanceState: Bundle?) { ... }  
    private fun popBackStackOrExit() { ... }  
}
```

# Global Navigation

```
abstract class SecureFragment : Fragment() {

    val authenticationViewModel by activityViewModels<AuthenticationViewModel>()

    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
        super.onViewCreated(view, savedInstanceState)

        authenticationViewModel.authenticationStatus.observe(viewLifecycleOwner, Observer { authStatus ->
            when(authStatus) {
                UNAUTHENTICATED -> navController.navigate(actionGlobalLogin())
                USER_DECLINED -> popBackStackOrExit()
                else -> Unit
            }
        })
    }

    private fun popBackStackOrExit() { ... }
}
```

# Global Navigation

```
abstract class SecureFragment : Fragment() {

    val authenticationViewModel by activityViewModels<AuthenticationViewModel>()

    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
        super.onViewCreated(view, savedInstanceState)

        authenticationViewModel.authenticationStatus.observe(viewLifecycleOwner, Observer { authStatus ->
            when(authStatus) {
                UNAUTHENTICATED -> navController.navigate(actionGlobalLogin())
                USER_DECLINED -> popBackStackOrExit()
                else -> Unit
            }
        })
    }

    private fun popBackStackOrExit() {
    }
}
```

```
enum class AuthenticationStatus {
    UNAUTHENTICATED, // user needs to authenticate state
    AUTHENTICATED, // user is in authenticated state
    USER_DECLINED, // user has declined to authenticate
}
```

# Global Navigation

```
abstract class SecureFragment : Fragment() {

    val authenticationViewModel by activityViewModels<AuthenticationViewModel>()

    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
        super.onViewCreated(view, savedInstanceState)

        authenticationViewModel.authenticationStatus.observe(viewLifecycleOwner, Observer { authStatus ->
            when(authStatus) {
                UNAUTHENTICATED -> navController.navigate(actionGlobalLogin())
                USER_DECLINED -> popBackStackOrExit()
                else -> Unit
            }
        })
    }

    private fun popBackStackOrExit() {
        if(!navController.popBackStack()) {
            requireActivity().finish()
        }
    }
}
```

# Lab 3: Deep Linking + Conditional Navigation

---

# Thanks!

---



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Eric Maxwell

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# Custom Destination Types

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