

# Uniform Cost Route Finder

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## Overview:

Uniform Cost Route Finder is a Python-based tool designed for pathfinding in graphs, specifically between city nodes. At its core, the application employs Uniform Cost Search (UCS), a prominent pathfinding algorithm widely used in the field of Artificial Intelligence. UCS is part of a family of search algorithms that are foundational in AI for solving problems that involve navigating through complex spaces or networks. By applying UCS, Uniform Cost Route Finder efficiently calculates the shortest route between cities, demonstrating a practical implementation of these algorithms in a real-world scenario. This project not only showcases the use of UCS in pathfinding but also serves as an illustrative example of how search algorithms are vital in AI for solving optimization and navigation problems.

## Features:

- Uniform Cost Search for efficient pathfinding.
- Graphical visualization of city paths.
- Two operational modes:
  1. Standard mode, which utilizes a force-directed layout for node positioning, providing a visually balanced graph based on the network's structure.
  2. Geography mode using real-world city coordinates via [geopy](#).

## Prerequisites

- Python 3.9.13 or higher
- Libraries: [matplotlib](#), [networkx](#), [numpy](#), [heapq](#)
- For geography mode: [geopy](#) library

## Installation

1. Clone the repository.
2. Install the required libraries:

```
pip install matplotlib networkx numpy heapq
```
3. For geography mode:

```
pip install geopy
```

## Usage

Navigate to the project directory and run the following command in the terminal: