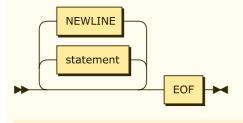
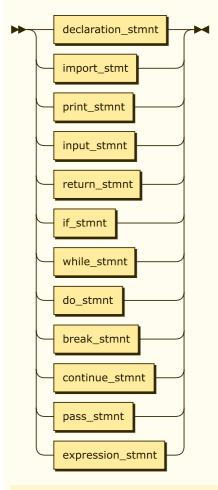
program:



```
program ::= ( statement | NEWLINE )* EOF
```

no references

statement:



referenced by:

- block
- <u>program</u>

declaration_stmnt:

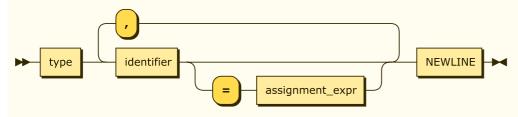
```
variable_declaration

function_declaration

declaration_stmnt
    ::= variable_declaration
    | function_declaration
```

• statement

variable_declaration:

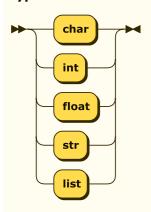


```
variable_declaration
     ::= type identifier ( '=' assignment_expr )? ( ',' identifier ( '=' assignment_expr )? )* NEWLINE
```

referenced by:

declaration stmnt

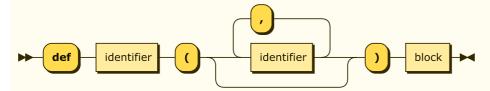
type:



referenced by:

• variable declaration

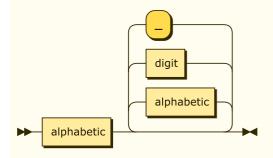
function_declaration:



```
function_declaration
    ::= 'def' identifier '(' ( identifier ( ',' identifier )* )? ')' block
```

• declaration stmnt

identifier:

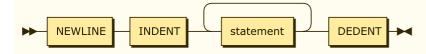


```
identifier
    ::= alphabetic ( alphabetic | digit | '_' )*
```

referenced by:

- function call
- <u>function declaration</u>
- input stmnt
- <u>variable_declaration</u>

block:



block ::= NEWLINE INDENT statement+ DEDENT

referenced by:

- do stmnt
- function declaration
- <u>if_stmnt</u>
- while stmnt

import_stmt:



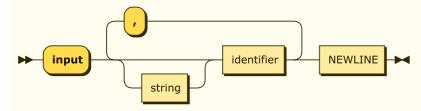
referenced by:

• statement

print_stmnt:

• statement

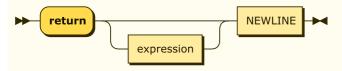
input_stmnt:



referenced by:

• statement

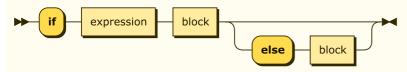
return_stmnt:



referenced by:

• statement

if_stmnt:



if_stmnt ::= 'if' expression block ('else' block)?

referenced by:

• statement

while_stmnt:



do_stmnt ::= 'do' block 'while' expression NEWLINE

referenced by:

• statement

break_stmnt:



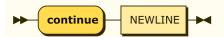
break_stmnt

::= 'break' NEWLINE

referenced by:

• statement

continue_stmnt:



continue_stmnt
 ::= 'continue' NEWLINE

referenced by:

• statement

pass_stmnt:

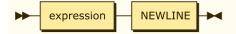


pass_stmnt
::= 'pass' NEWLINE

referenced by:

• statement

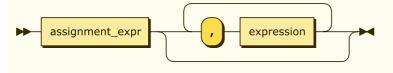
expression_stmnt:



```
expression_stmnt
::= expression NEWLINE
```

statement

expression:

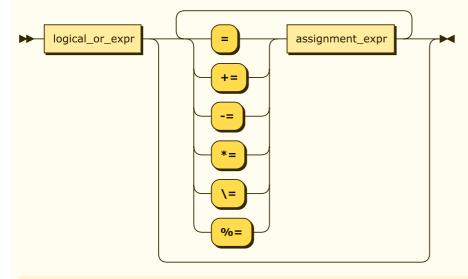


```
expression
    ::= assignment_expr ( ',' expression )*
```

referenced by:

- <u>do stmnt</u>
- <u>expression</u>
- expression stmnt
- <u>if stmnt</u>
- primary expr
- return stmnt
- while stmnt

assignment_expr:

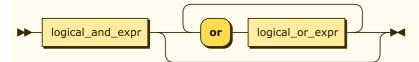


```
assignment_expr
::= logical_or_expr ( ( '=' | '+=' | '-=' | '*=' | '\=' | '%=' ) assignment_expr )*
```

referenced by:

- <u>assignment expr</u>
- <u>expression</u>
- function call
- <u>import stmt</u>
- list const
- print stmnt
- variable declaration

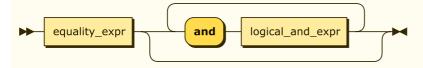
logical_or_expr:



```
logical_or_expr
    ::= logical_and_expr ( 'or' logical_or_expr )*
```

- assignment expr
- <u>index</u>
- list append
- <u>list insert</u>
- <u>logical or expr</u>
- slice

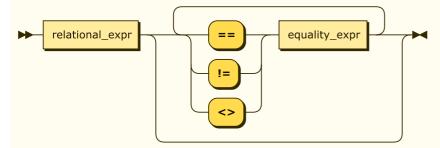
logical_and_expr:



referenced by:

- <u>logical and expr</u>
- logical or expr

equality_expr:

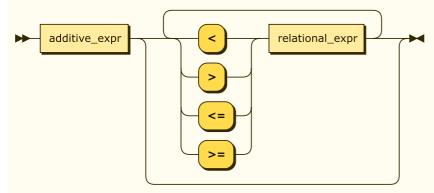


```
equality_expr
     ::= relational_expr ( ( '==' | '!=' | '<>' ) equality_expr )*
```

referenced by:

- equality expr
- logical and expr

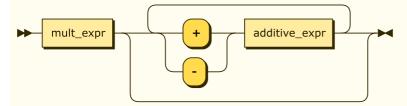
relational_expr:



```
relational_expr
::= additive_expr ( ( '<' | '>' | '<=' | '>=' ) relational_expr )*
```

- equality expr
- relational expr

additive_expr:

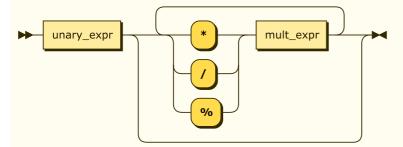


```
additive_expr
    ::= mult_expr ( ( '+' | '-' ) additive_expr )*
```

referenced by:

- <u>additive expr</u>
- relational expr

mult_expr:

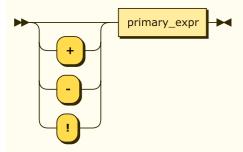


```
mult_expr
::= unary_expr ( ( '*' | '/' | '%' ) mult_expr )*
```

referenced by:

- <u>additive expr</u>
- mult expr

unary_expr:

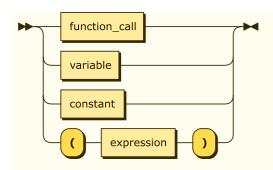


```
unary_expr
::= ( '+' | '-' | '!' )? primary_expr
```

referenced by:

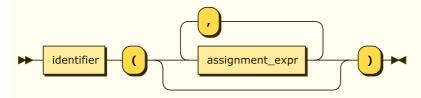
• mult_expr

primary_expr:



unary expr

function_call:

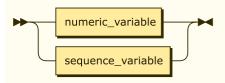


```
function_call
    ::= identifier '(' ( assignment_expr ( ',' assignment_expr )* )? ')'
```

referenced by:

primary expr

variable:



referenced by:

primary expr

numeric_variable:

```
identifier of variable of type char

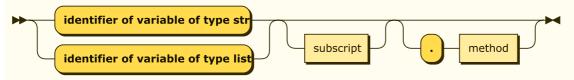
identifier of variable of type int

identifier of variable of type float
```

```
numeric_variable
::= 'identifier of variable of type char'
| 'identifier of variable of type int'
| 'identifier of variable of type float'
```

• <u>variable</u>

sequence_variable:

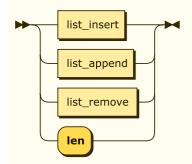


sequence_variable
 ::= ('identifier of variable of type str' | 'identifier of variable of type list') subscript? ('.' method)?

referenced by:

variable

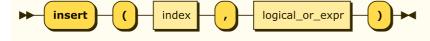
method:



referenced by:

• sequence variable

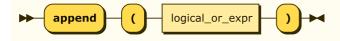
list_insert:



referenced by:

method

list_append:

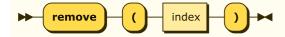


```
list_append
    ::= 'append' '(' logical_or_expr ')'
```

referenced by:

method

list_remove:

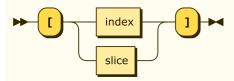


```
list_remove
    ::= 'remove' '(' index ')'
```

referenced by:

method

subscript:



```
subscript
::= '[' ( index | slice ) ']'
```

referenced by:

sequence variable

index:

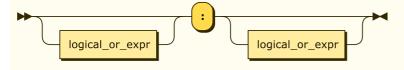


```
index ::= logical_or_expr
```

referenced by:

- <u>list insert</u>
- <u>list remove</u>
- subscript

slice:

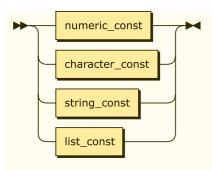


```
slice ::= logical_or_expr? ':' logical_or_expr?
```

referenced by:

• <u>subscript</u>

constant:



primary expr

numeric_const:



```
numeric_const
    ::= number
```

referenced by:

• constant

character_const:



```
character_const
    ::= "'" character "'"
```

referenced by:

• constant

string_const:

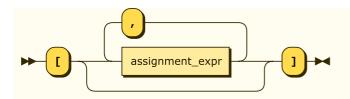


```
string_const
::= string
```

referenced by:

• constant

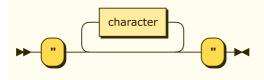
list_const:



```
list_const
     ::= '[' ( assignment_expr ( ',' assignment_expr )* )? ']'
```

• constant

string:

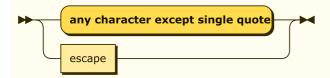


```
string ::= '"' character* '"'
```

referenced by:

- input stmnt
- string const

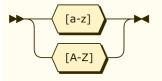
character:



referenced by:

- character const
- string

alphabetic:

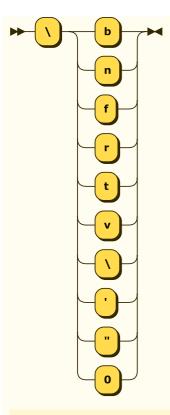


```
alphabetic
     ::= [a-zA-Z]
```

referenced by:

• identifier

escape:

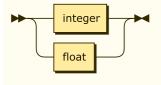


escape ::= '\' [bnfrtv\'"0]

referenced by:

• <u>character</u>

number:

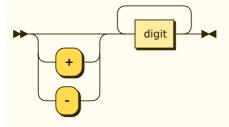


number ::= integer | float

referenced by:

• <u>numeric const</u>

integer:

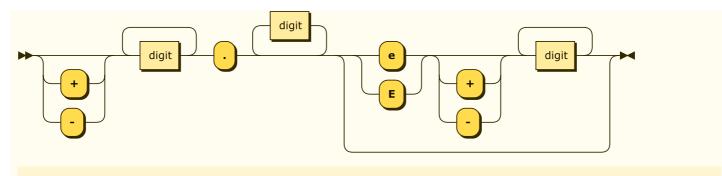


integer ::= ('+' | '-')? digit+

referenced by:

• <u>number</u>

float:



number

digit:

referenced by:

- <u>float</u><u>identifier</u>
- <u>integer</u>

... generated by Railroad Diagram Generator 😣

