

Android App Collusion

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Abstract

hard vs soft wraps

abstract

KEYWORDS: *list, of, key, words*

1 Introduction

Android is an operating system (OS) that is primarily designed for mobile devices. With more than 2 billion active devices [1], it is estimated to be the most widely used OS, surpassing even Windows [2, 3]. Android is designed to be an open platform: developed and maintained by Google LLC, but largely released as the Android Open Source Project for everyone to study and build upon [4]. It also includes support for apps - easily installable application packages that can be developed and distributed by anyone with very low barrier of entry.

While this popularity of Android is not reflected by the proportion of malware attacks, most of which still target Windows, both the number and complexity of attacks against Android are increasing [5]. McAfee estimates that revenues for mobile malware authors could be in the billion-dollar

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range by 2020 [6].

exploit pricing and difficulty are growing [1]

However, malicious actors are looking for ways to bypass existing protections, and a number of threats, e.g., app collusion, can not be reliably detected nor defended against. App collusion is a secret collaboration between apps with malicious intent (Section 2). This can be facilitated by any of the numerous ways for apps to communicate with each other that the Android system provides (Section 3). A malicious app that would be detected and blocked with state of the art security systems could be easily split into several apps, so that each of them would be categorized as benign when analysed separately [7].

Android app collusion is not a new concept [8], and multiple attempts have been made to develop a suitable detection system.

brief overview of existing approaches based on Section 5

However, there still does not exist any robust and usable ways to detect app collusions. Most proposed solutions have large number of false positives due to inability to differentiate collusion from legitimate collaboration. Furthermore, the only known example of app collusion in the wild [9] would be out of scope for most current works, as the exponential explosion of having to analyse all combinations of billions [!] of apps has forced authors to focus on a very narrow subset of threats. Finally, approaches attempting to overcome both of these issues have been computationally infeasible thus far. Therefore, app collusion remains an open research challenge.

This report aims to provide an overview of app collusion on the Android platform as follows. Section 2 discusses the nature of app collusions in general, Section 3 provides specific overview of methods that can be used for colluding on Android, Section 4 describes known examples of colluding apps, and Section 5 gives a more in-depth systematic overview of approaches that have been taken to collusion detection and their limitations.

proper paragraph about achievements in protection against malware

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What types of channels exist (overt/covert)? I think it would be good to have a sentence on each channel type

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What could easily be split across multiple apps? It is not clear.

the malicious app

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Mention the figure that literature does, i.e., problem is 2^N , 2 apps and N other possibilities.

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what's the difference between collusion and collaboration? Be explicit here.

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Will this paper's method be explained prior to making this point? If not then I don't understand what is out of scope.

needs clarification?

number of apps in play store

2 Description and definition of app collusion

The Oxford English Dictionary defines collusion as “Secret agreement or understanding for purposes of trickery or fraud; underhand scheming or working with another; deceit, fraud, trickery.” [10]. Asăvoae et al. [11] define collusion for the case of Android apps as the situation where several apps are working together in performing a threat. From these definitions, three properties of collusion can be derived:

1. Colluding apps must be working together secretly. Conversely, apps working together in collaboration is common and encouraged practice when such collaboration is well documented [!].
2. All colluding apps must be in agreement. A distinctly different but related concept is the “confused deputy” attack, where one app mistakenly exposes itself to other installed apps [!].
3. Colluding apps must have malicious intent. The intent of Android app collusion would then be to violate one of the security goals Android, which are defined in [12] as:
 - (a) to protect app data, user data, and system resources (including the network),
 - (b) to provide app isolation from the system, other apps, and the user.It is important to note that the second goal is not to enforce isolation, but merely to provide isolation for those who want it. As such, apps working together does not automatically violate this goal, but it would be a collusion when apps worked together to break isolation with some other non-content app, the system, or the user.

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I think this should be moved up to Section 1. This is a general definition and in section 2 onwards you should be more specific.

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defined:

Citation needed

Hardy, N.: The confused deputy:(or why capabilities might have been invented. ACM-SIGOPS Operating Systems Review 22(4), 36–38 (1988)

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I also wonder if it is worth mentioning OWASP Mobile top 10 security...
https://www.owasp.org/index.php/Mobile_Top_10_2016-Top_10

many things affect, including non technical

difficult to distinguish

3 Methods for colluding

Overt and covert channels

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Anything here about Access Control policies? SEAndroid?

4 Examples of Android app collusion

Completely rewrite; include a diagram to illustrate

A very widely cited example of collusion is an imaginary situation as follows. Blah et al. [x] define an example of an Android app collusion as follows:

jorden: Make the points below a numbered list perhaps. Easier to follow. With a list of numbered steps I would then also think about if a nice diagram could be made, and numbered to correspond to each step described?

One app , APP_A , has access sensitive information, but no access to internet. Another app, APP_B , on the other hand, has access to internet, but no access to any sensitive information. Many authors [!] argue that in this case, one app could pass information to the other one, which could in turn then exfiltrate the information. Some authors [!] have extended this concept to also cover cases where data is passed to multiple apps before being finally exfiltrated. All current research focuses on detecting such situations.

Citation needed

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jorden: The steps are not clear as it is mixed in with discussion. Need to spend some time separating these.

There is one known case of Android app collusion in the wild [9]. Interestingly enough, even though this example is also widely referred to [!], it does not follow the pattern described above.

list some references

jorden: This last paragraph is very informal and chatty. This is ok for the draft but would need to be rewritten.

short description of MoPlus SDK

5 Existing methods for detecting collusions

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