```
var a = 0;
var c = 0;

get(function onReq(req) {

  var b = req.count;

  read(function add(v) {

    a += b + c + v;

    update(a, function end(updt) {

      c = updt;
    });
  });
});
```

flx main
```
var a = 0;
var c = 0;
get(>> onReq);
```
⊠ req

flx onReq
```
var b = req.count;
read(-> add);
```
(b)
⊠ v,b

flx add   grp_c
```
a += b + c + v;
update(a, -> end);
```
(a,c)
⊠ updt

flx end
```
c = updt;
```
(c)