

# Introduction to PyObjC

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Conference

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#### **Intended Audience**

- Python developers using Mac OS X 10.3 or later
- Spies from the Linux and Win32 camps
- Hopefully a GNUstep porter/maintainer



### **Topics**

- Installing PyObjC
- Why Bother?
- Interface Builder
- Objective-C Primer
- Crossing the Bridge
- Your First Application
- Help!
- Who's Using This Stuff?



# **Installing PyObjC**

**Install Xcode:** 

http://developer.apple.com/

**Install PyObjC:** 

http://pyobjc.sourceforge.net/

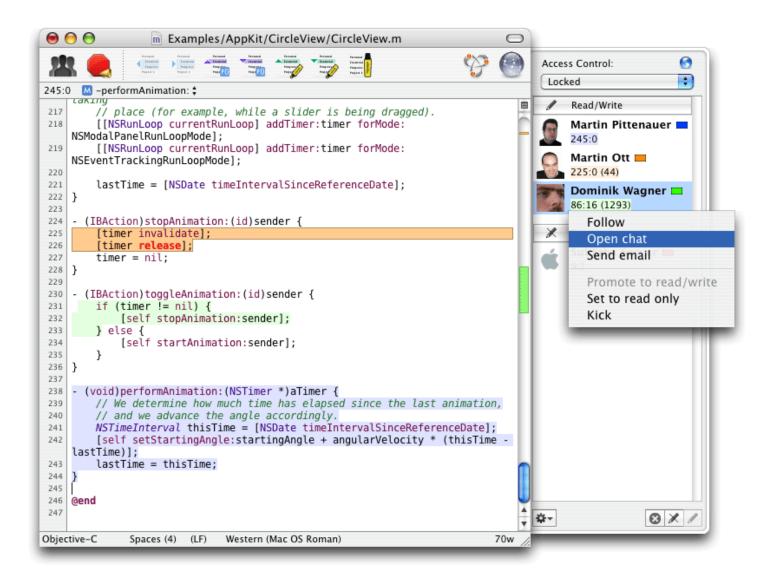


## Why Bother?

- You paid for that Mac
- The tools kick ass
- Apple (often) writes good code
- The tools kick ass
- Objective-C and Python are friends

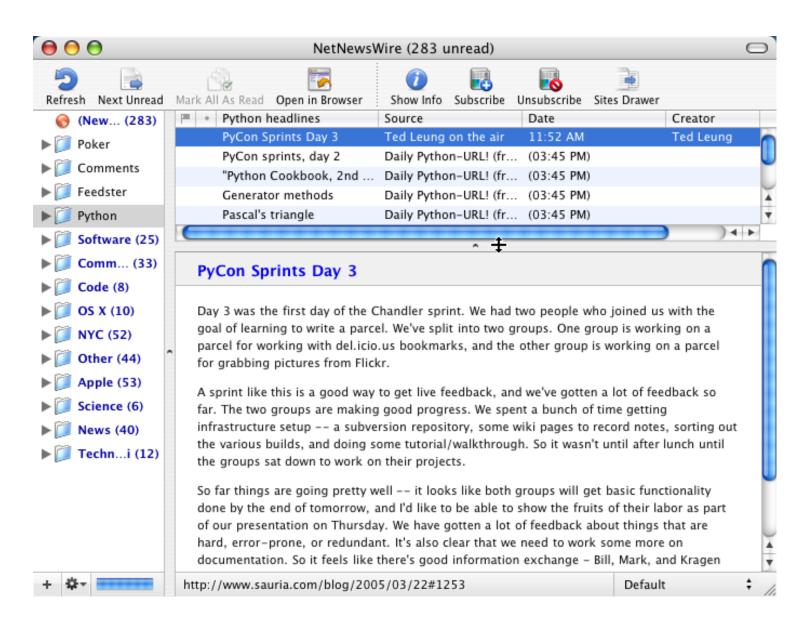


#### SubEthaEdit is Cocoa...





#### So is NetNewsWire...





#### **Interface Builder**

- Design your interface
- ... using a well designed interface
- Don't write so much code
- Plug objects together
- Manages an object graph
- ... think pickle



# **Objective-C**

- True superset of C
- Everything is not an object
- Looks kinda like Smalltalk



#### Classes

- Flat Namespace
- Single Inheritance
- ... with Categories and Protocols
- Classes are objects
- Instance Variables



# **Objective-C Interface**

```
@interface MyClass : NSObject
{
    int myInt;
}
+(id)myClassWithInt:(int)anInt;
-(int)myInt;
@end
```



# **Objective-C Implementation**

```
@implementation MyClass
+(id)myClassWithInt:(int)anInt;
{
    self = [[self alloc] init];
    intInstanceVariable = anInt;
    return self;
}
-(int)myInt
{
    return myInt;
}
@end
```



#### **Objects**

- Separate alloc/init
- Everything is an accessor
- ... except when using Key-Value Coding
- Reference counted
- ... but we take care of that
- ... except where Apple doesn't



## Messages

- Target
- Selector
- Arguments
- nil receives anything



# **Exceptions**

- Exceptions are exceptional
- Expect bad code to just crash
- ... even from Python



# **Crossing the Bridge**

- All NSString are UNICODE
- str is not safely bridged to anything!
- int, long, float work magically
- ... for value and object types
- None is just like nil
- ... except you can't send messages to it!



### **Bridged Messaging**

#### **Objective-C:**

[aMutableArray addObject:@"someObject"]

- Separate the selector:from the:arguments
- Smash\_the\_colons\_
- Ditch.the\_brackets\_(and, add, arguments)

#### Python:

aMutableArray.addObject\_(u'someObject')



### **Key-Value Coding**

- Kinda like getattr protocol
- Accessor
- ivar
- valueForUndefinedKey: (like \_\_getattr\_\_)

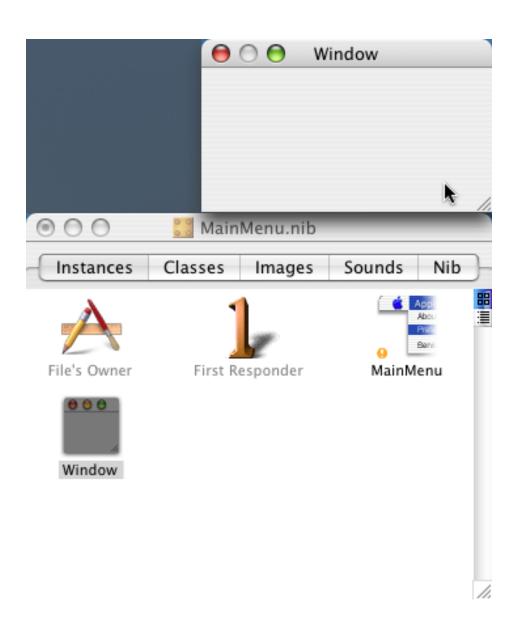


### **Making Money**

- Currency Converter
- Using Cocoa Bindings
- Almost entirely in Interface Builder

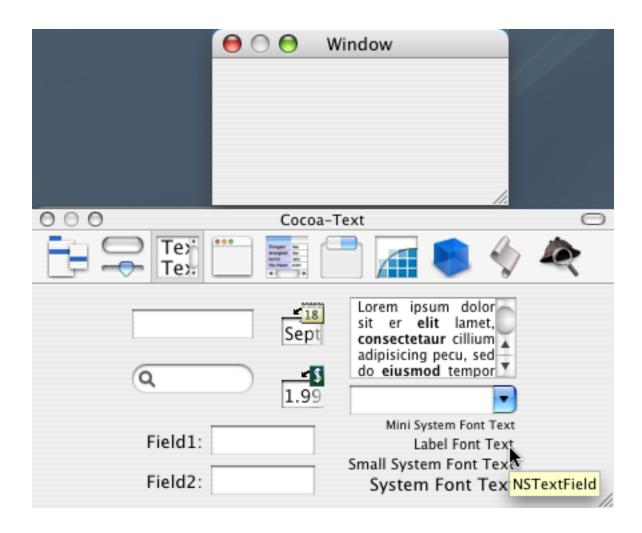


# **New Application in IB**



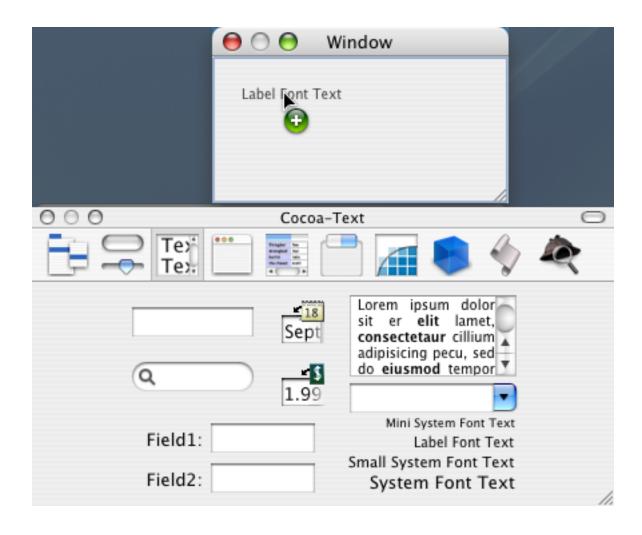


#### Create an NSTextField



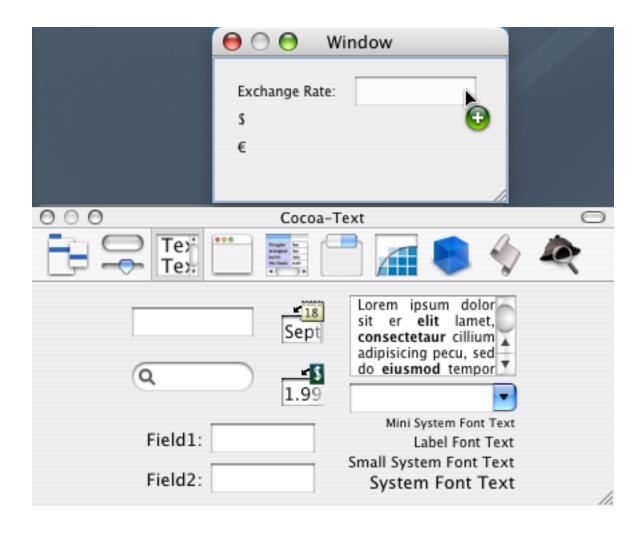


# **Drag to the NSWindow**





## Create the input NSTextFields

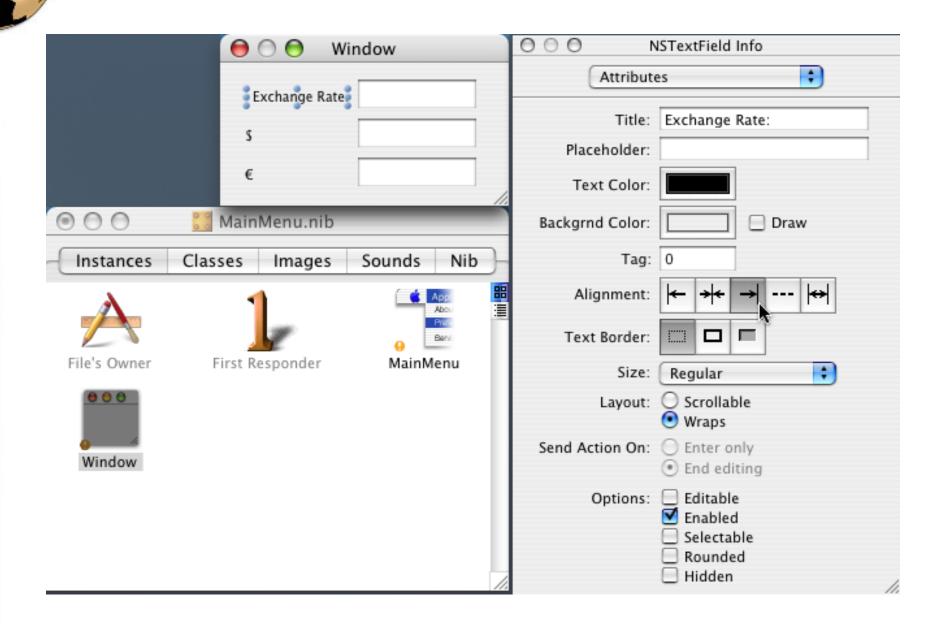




# **Almost finished UI Layout**

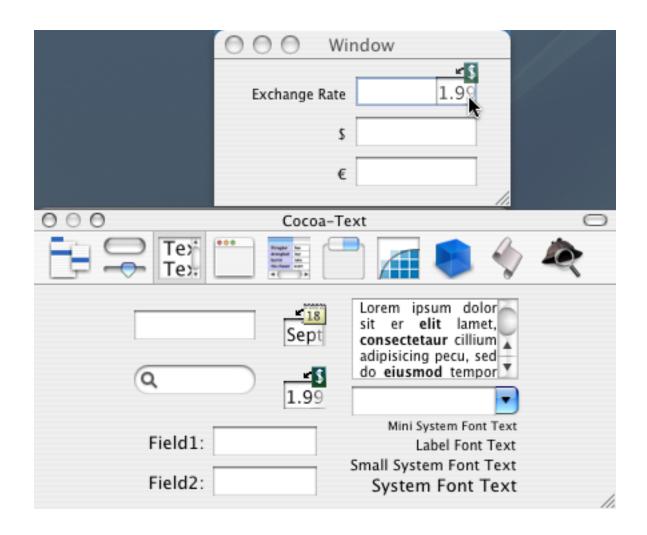
	● ○ ● Window	
	Exchange Rate:	
	s	
_	€	
000	Cocoa-Text	0
Tex Tex		
Q	Sept Lorem ipsum dolor sit er elit lamet, consectetaur cillium adipisicing pecu, sed do eiusmod tempor	1
Field1:	Mini System Font Te	
Field2:	Small System Font Te System Font Te	

## Align the labels



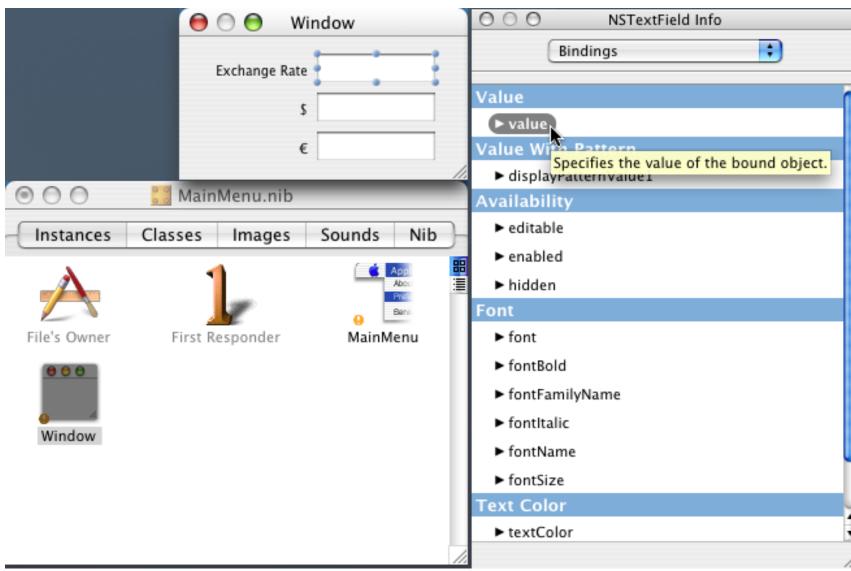


## **Use currency NSNumberFormatters**

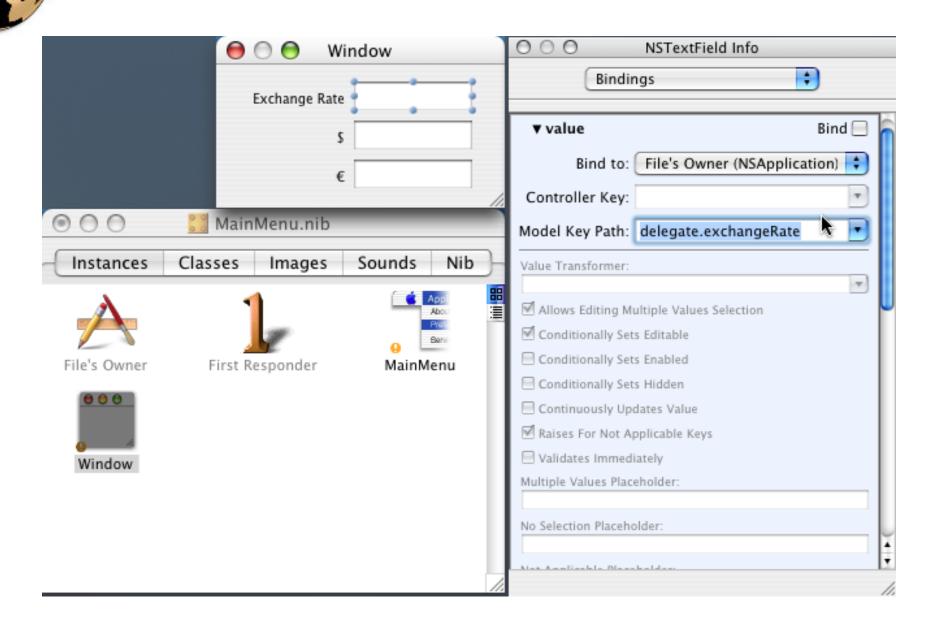




## Set up the Bindings

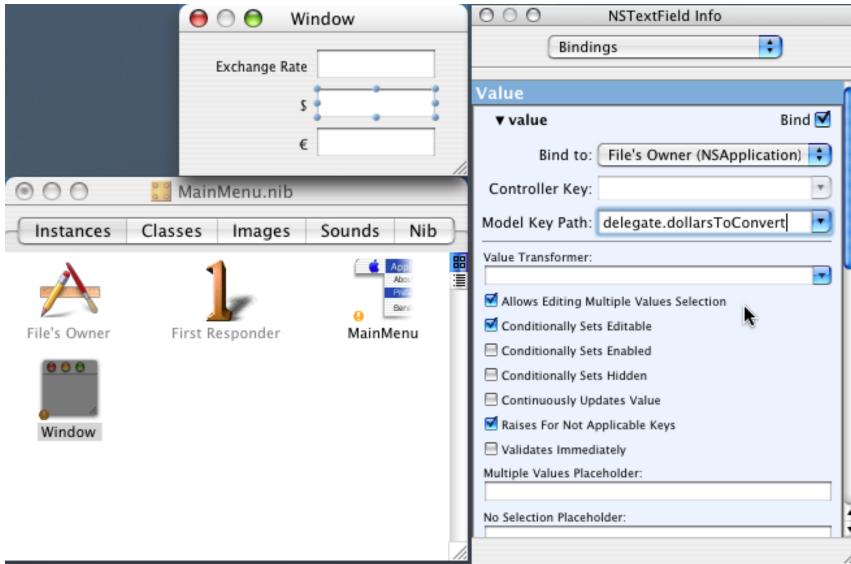






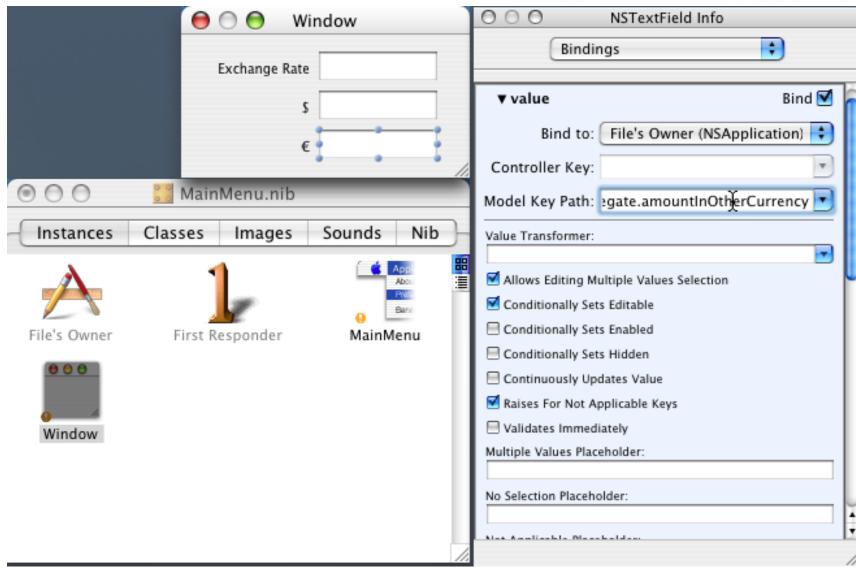


#### **Dollars binding...**



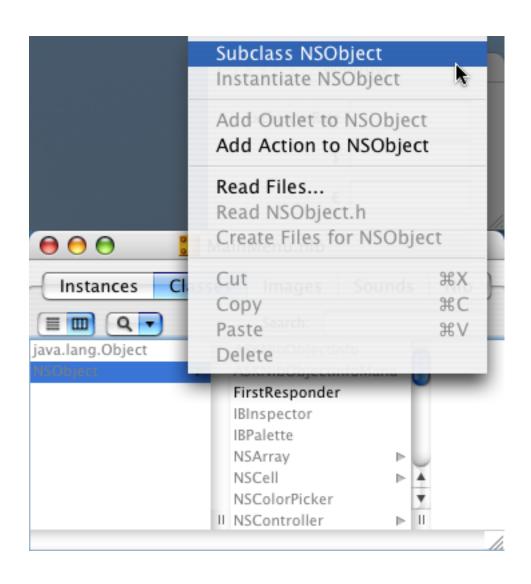


## Other Currency Binding...



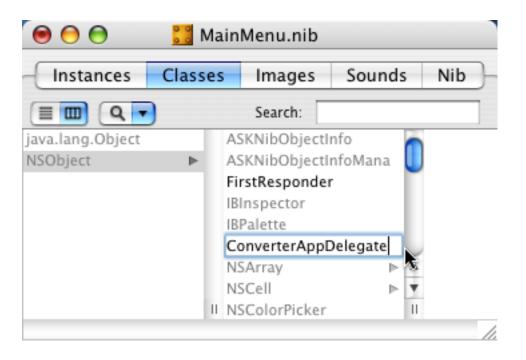


### **Subclass NSObject**



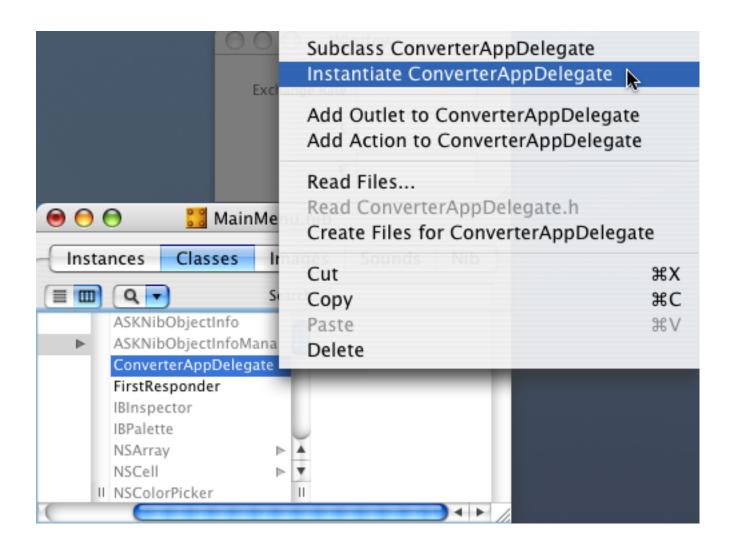


#### To create your delegate class

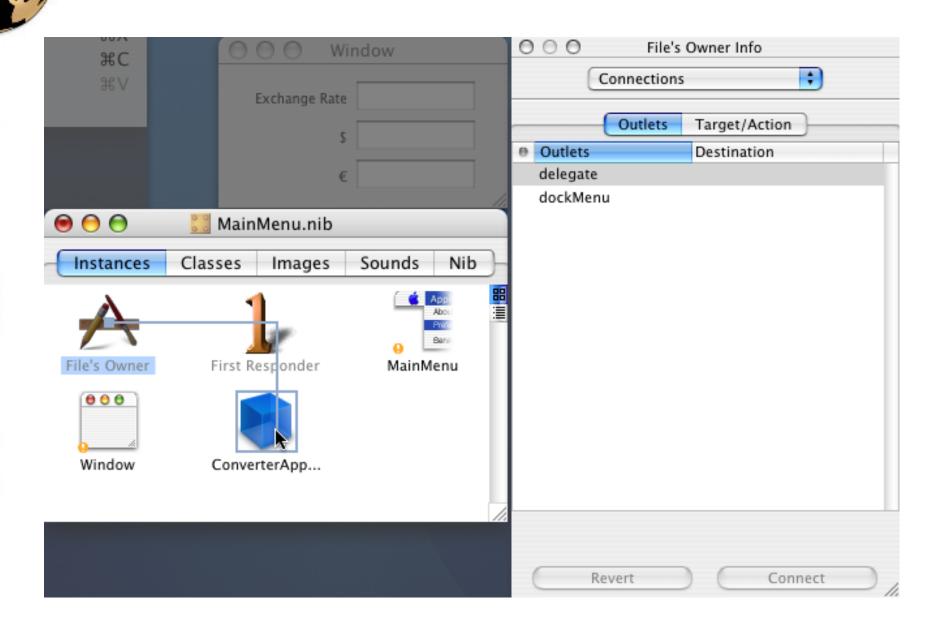




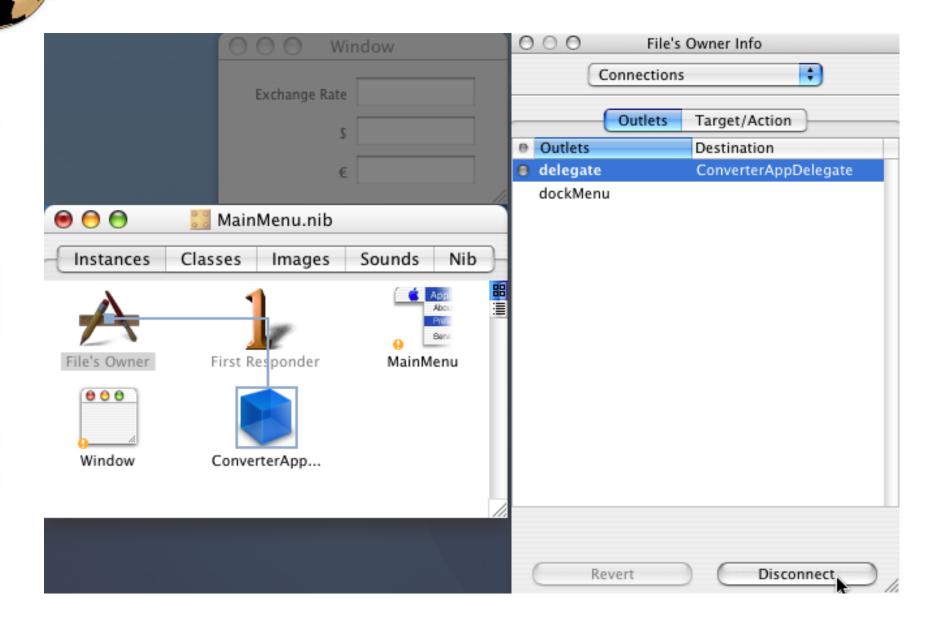
#### Instantiate it in your nib



#### Create a connection









## ConverterAppDelegate.py Class

```
from Foundation import *
from AppKit import *
import objc
class ConverterAppDelegate(NSObject):
   def init(self):
        self = super(ConverterAppDelegate, self).init()
        self.exchangeRate = 3
        self.dollarsToConvert = 4
        return self
   def amountInOtherCurrency(self):
        return self.dollarsToConvert * self.exchangeRate
   def setAmountInOtherCurrency (self, amt):
        self.dollarsToConvert = amt / self.exchangeRate
# shamelessly preventing line wrapping
cls = ConverterAppDelegate
cls.setKeys_triggerChangeNotificationsForDependentKey_(
    [u'dollarsToConvert', u'exchangeRate'],
   u'amountInOtherCurrency',
```



# Converter.py script

```
from PyObjCTools import AppHelper
import ConverterAppDelegate
if __name__ == '__main__':
    AppHelper.runEventLoop()
```



# Converter setup.py script

```
from distutils.core import setup
import py2app
setup(
    app = ['Converter.py'],
    data_files = ['MainMenu.nib'],
)
```



### **Build and Run**

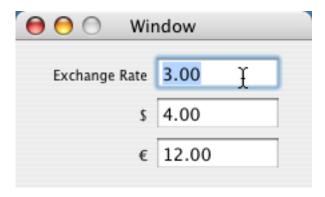
#### Build:

% python setup.py py2app --alias

#### Run:

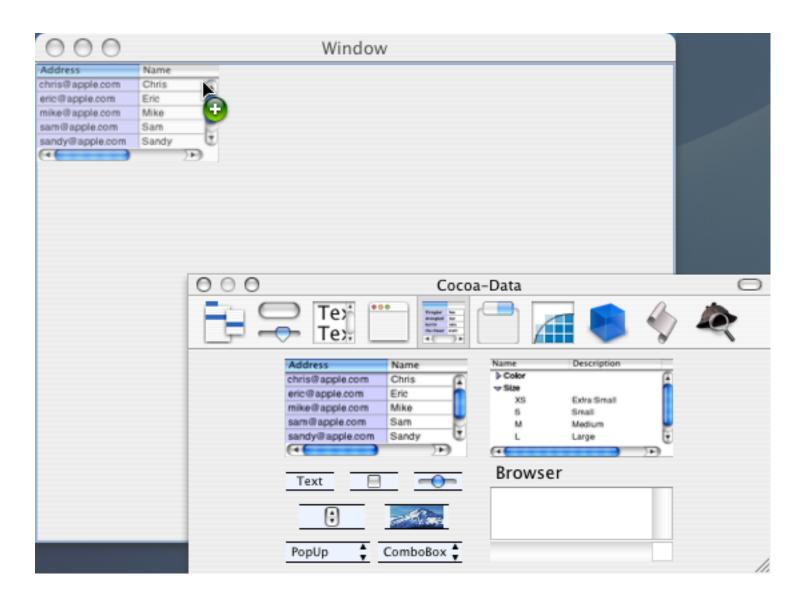
% open dist/Converter.app

#### Done:





### **New NSTableView**



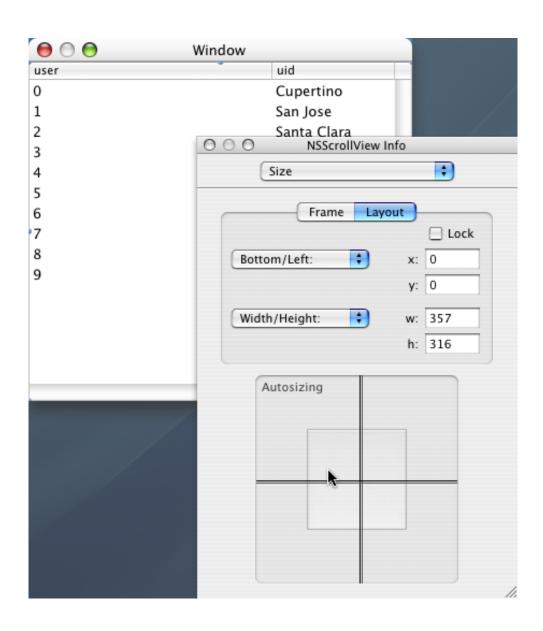


### Name the columns

0	) 😝	Window
user		
0 7	Cupertino	
1	San Jose	
2	Santa Clara	
3	San Francisco	
4	Palo Alto	
5	San Carlos	
6	Los Gatos	
7	Sunnyvale	
8	Mountain View	
9	Redwood City	
		li.

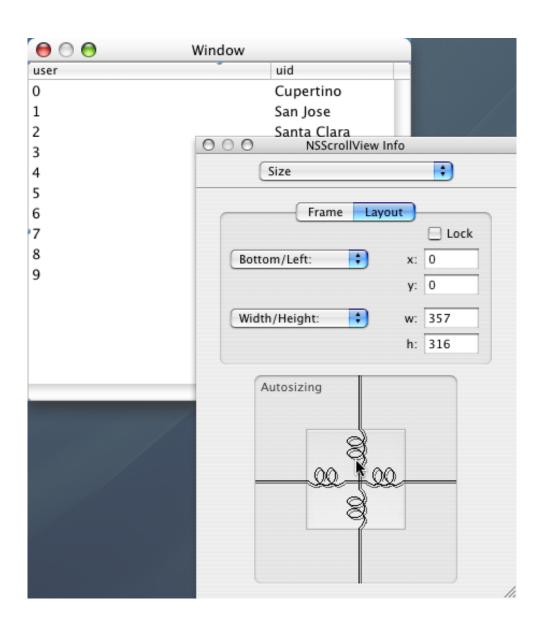


# Change the resize behavior



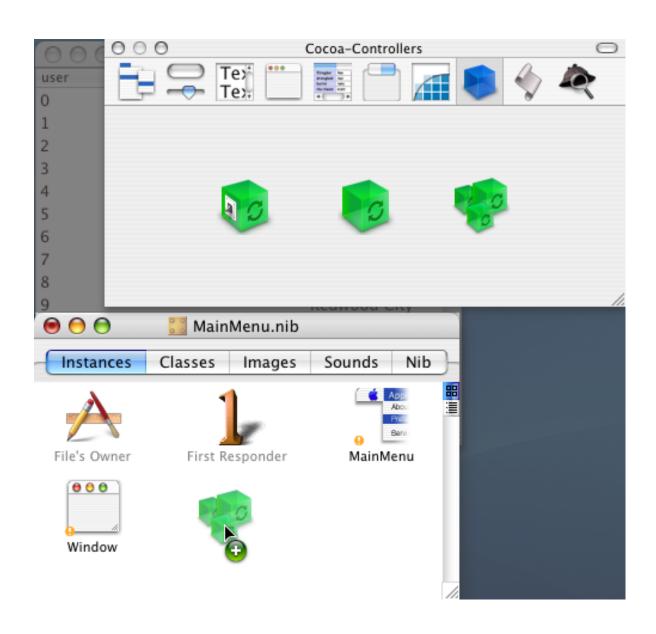


# To expand with the NSWindow



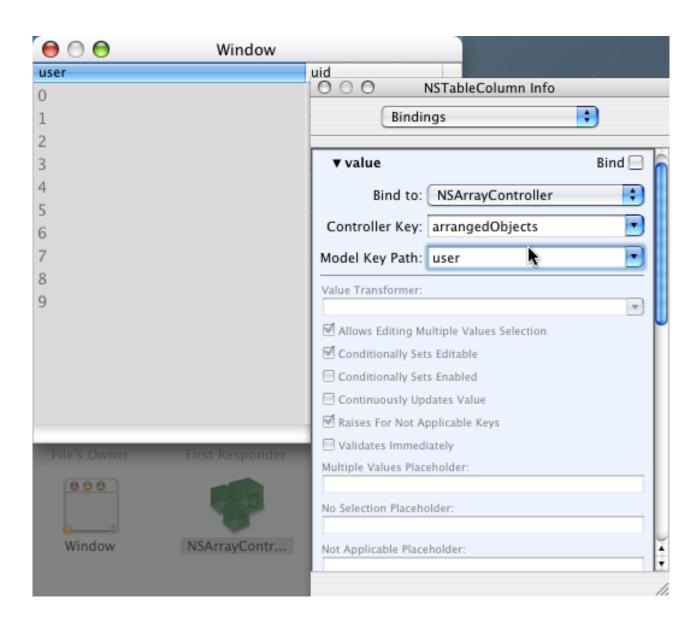


# Create an NSArrayController



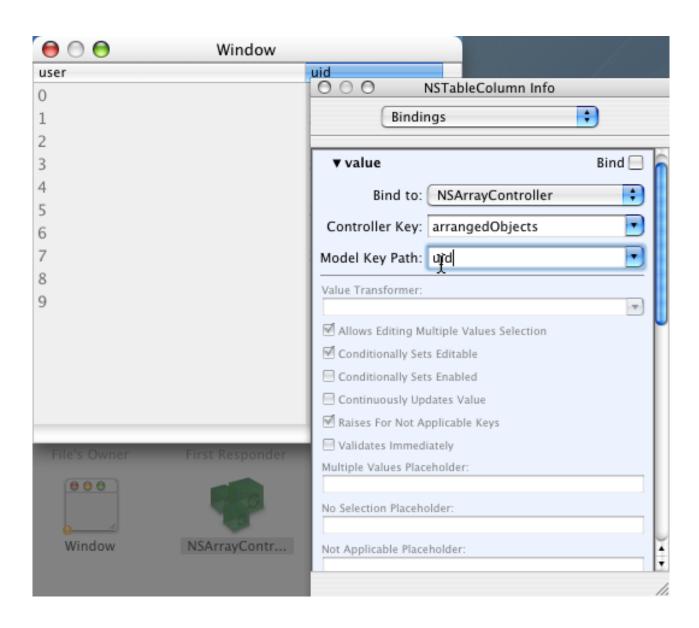


### Bind the user column



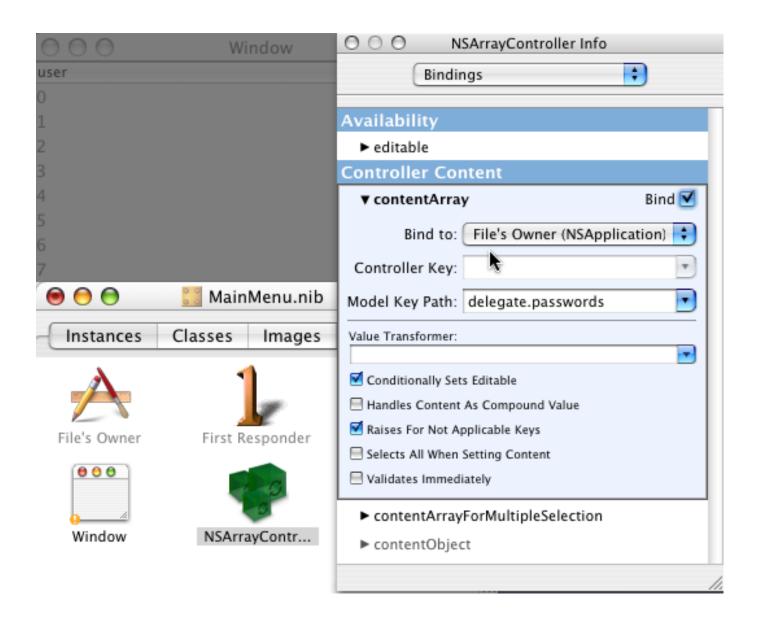


### Bind the uid column



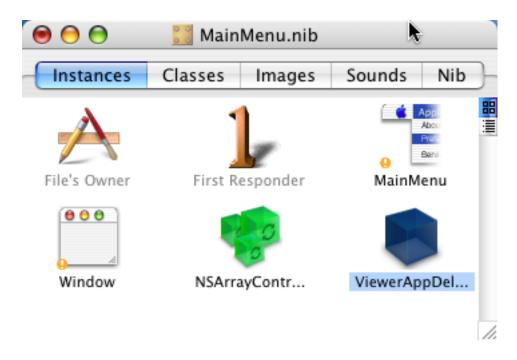


# Bind the NSArrayController





# Create the ViewerAppDelegate



#### Like the previous application:

- Subclass NSObject
- Instantiate the subclass
- Connect it to the NSApplication's delegate outlet



### Viewer.py

```
from PyObjCTools import AppHelper
from Foundation import *
from AppKit import *
import os
# another shameless anti-line-wrapping hack
FIELDS = """
user password uid gid class change
expire gecos home_dir shell
""".split()
class ViewerAppDelegate(NSObject):
   def init(self):
        self = super(ViewerAppDelegate, self).init()
        self.passwords = [
            dict(zip(FIELDS, line.rstrip().split(':')))
            for line in os.popen('/usr/bin/nidump passwd .')
            if line and not line.startswith('#')
        return self
if name == ' main ':
   AppHelper.runEventLoop()
```

## **Build and Run Viewer**

#### Build (redistributable!):

% py2applet Viewer.py MainMenu.nib

#### Run:

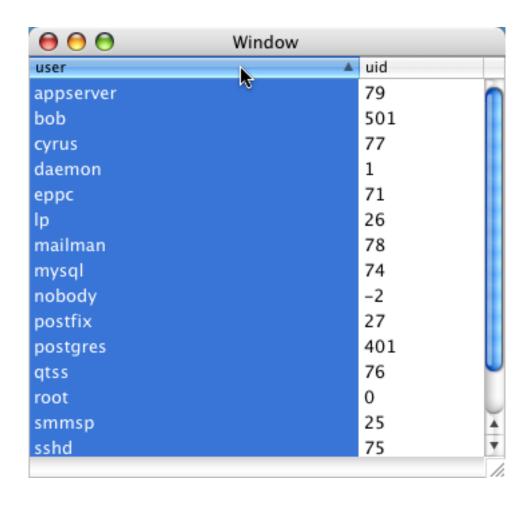
% open Viewer.app

#### Done:

$\Theta \Theta \Theta$	Window	
user	uid	
nobody	-2	
root	0	
daemon	1	
unknown	99	U
smmsp	25	
lp	26	
postfix	27	
www	70	ĭ
еррс	71	▼
		11.



# Bindings give you sorting for free!





## Help!

#### **Documentation:**

/Developer/Python/PyObjC/Documentation

#### **Examples:**

/Developer/Python/PyObjC/Examples

#### Wiki:

http://pythonmac.org/wiki

#### **IRC:**

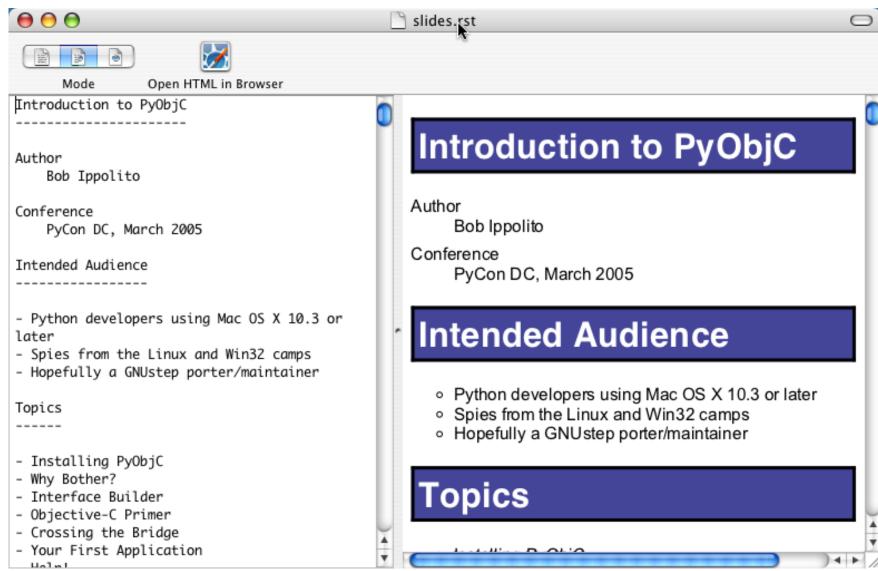
#pythonmac (on freenode)

#### Mailing List:

- pythonmac-sig@python.org
- pyobjc-dev@lists.sourceforge.net



#### ReSTedit





## **Flame**

→ Flame	
Host	Service
Andrew Dalke's Computer [00:0a:95:68:26:c8	] (1
▼Andrew Gross (10.0.43.224)	
iChat 2 presence	Andrew Gross
Remote login	mitya
Personal file sharing	mitya
Workgroup Manager	mitya [00:11:24:73:74:8
iTunes shared music	arg
iTunes remote control	iTunes_Ctrl_9DF57C44A
▶ Bob Ippolito (10.0.40.155)	
▶ Daniel Krech (10.0.43.214)	
► David Goodger's Computer (10.0.40.157)	
► Drifty's Computer [00:0d:93:c5:a0:b6] (10.0.4	0.1
▼lan Bicking's Computer (10.0.42.153)	
Remote login	Ian Bicking's Computer
Personal file sharing	Ian Bicking's Computer
Workgroup Manager	Ian Bicking's Computer [
FTP server	Ian Bicking's Computer
Web server	Emily Murphy
_MacOSXDupSuppresstcp.	-366817258;-36681725
▶ James Knight's Computer [00:0a:95:a5:0f:b2]	(10
Linden Wright (10.0.43.159)	
► MailMaster [00:0a:95:ca:1e:cc] (10.0.41.184)	
Nicholas Bastin's Computer [00:0d:93:29:27:f	e] (
	)++



### **NodeBox**



```
Copyrights.py
```

```
size(300, 300)

white = color(1,1,1,0.9)
red = color(1,0,0.9.9)

black = color(0,0,0.9)

for i in range(100):
    fill(choice((white,red,black)))
    font("Arial Bold")
    fontsize(random(300))
    text(u""", random(250),random(200))
    text(u"0", random(250),random(200))
    text(u"0", random(250),random(200))
```

## **Questions?**

Go ahead, ask.