```
def_op('STOP_CODE', 0)
def_op('POP_TOP', 1)
def_op('ROT_TWO'
def_op('ROT_THREE',
def_op('DUP_TOP'
def_op('ROT_FOUR', 5)
def_op('NOP', 9)
def_op('UNARY_POSITIVE', 10)
def_op('UNARY_NEGATIVE', 11)
def_op('UNARY_NOT', 12)
def_op('UNARY_CONVERT', 13)
def_op('UNARY_INVERT', 15)
def_op('BINARY_POWER', 19)
def_op('BINARY_MULTIPLY', 20)
def_op('BINARY_DIVIDE', 21)
def_op('BINARY_MODULO', 22)
def_op('BINARY_ADD', 23)
def_op('BINARY_SUBTRACT', 24)
def_op('BINARY_SUBSCR', 25)
def_op('BINARY_FLOOR_DIVIDE', 26)
def_op('BINARY_TRUE_DIVIDE', 27)
def_op('INPLACE_FLOOR_DIVIDE', 28)
def_op('INPLACE_TRUE_DIVIDE', 29)
def_op('SLICE+0', 30)
def_op('SLICE+1', 31)
det_op('SLICE+2', 32)
def_op('SLICE+3', 33)
def_op('SLICE+2'
def_op('STORE_SLICE+0', 40)
def_op('STORE_SLICE+1', 41)
def_op('STORE_SLICE+2', 42)
def_op('STORE_SLICE+3', 43)
def_op('DELETE_SLICE+0'
def_op('DELETE_SLICE+1'
def_op('DELETE_SLICE+1', 51)
def_op('DELETE_SLICE+2', 52)
def_op('DELETE_SLICE+2', 52)
def_op('STORE_MAP', 54)
def_op('INPLACE_ADD', 55)
def_op('INPLACE_SUBTRACT', 56)
def_op('INPLACE_MULTIPLY', 57)
def_op('INPLACE_DIVIDE', 58)
def_op('INPLACE_MODULO', 59)
def_op('STORE_SUBSCR', 60)
def_op('DELETE_SUBSCR'
def_op('BINARY_LSHIFT', 62)
def_op('BINARY_RSHIFT', 63)
def_op('BINARY_AND', 64)
def_op('BINARY_XOR', 65)
def_op('BINARY_OR', 66)
def_op('INPLACE_POWER', 67)
def_op('GET_ITER', 68)
def_op('PRINT_EXPR', 70)
def_op('PRINT_ITEM', 71)
def_op('PRINT_NEWLINE', 72)
def_op('PRINT_ITEM_TO', 73)
def_op('PRINT_NEWLINE_TO', 74)
def_op('INPLACE_LSHIFT', 75)
def_op('INPLACE_RSHIFT', 76)
def_op('INPLACE_AND', 77)
def_op('INPLACE_XOR', 78)
def_op('INPLACE_OR', 79)
def_op('BREAK_LOOP', 80)
def_op('WITH_CLEANUP', 81)
def_op('LOAD_LOCALS'
def_op('RETURN_VALUE', 83)
```

```
def_op('IMPORT_STAR', 84)
def_op('EXEC_STMT', 85)
def_op('YIELD_VALUE', 86)
def_op('POP_BLOCK', 87)
def_op('END_FINALLY', 88)
def_op('BUILD_CLASS', 89)
HAVE_ARGUMENT = 90
                                  # Opcodes from here have an argument:
name_op('STORE_NAME', 90)
                                    # Index in name list
name_op('DELETE_NAME', 91)
def_op('UNPACK_SEQUENCE', 92)
                                     # Number of tuple items
jrel_op('FOR_ITER', 93)
def_op('LIST_APPEND', 94)
name_op('STORE_ATTR', 95)
                                    # Index in name list
name_op('DELETE_ATTR', 96)
                                    # ""
name_op('STORE_GLOBAL', 97)
                                    # ""
name_op('DELETE_GLOBAL', 98)
def_op('DUP_TOPX', 99)
                                   # number of items to duplicate
def_op('LOAD_CONST', 100)
                                    # Index in const list
name_op('LOAD_NAME', 101)
                                   # Index in name list
def_op('BUILD_TUPLE', 102)
                                   # Number of tuple items
def_op('BUILD_LIST', 103)
                                   # Number of list items
def_op('BUILD_SET', 104)
def_op('BUILD_MAP', 105)
                                   # Number of set items
                                   # Number of dict entries (upto 255)
name_op('LOAD_ATTR', 106)
                                   # Index in name list
def_op('COMPARE_OP', 107)
                                   # Comparison operator
name_op('IMPORT_NAME', 108)
name_op('IMPORT_FROM', 109)
                                   # Index in name list
                                    # Index in name list
jrel_op('JUMP_FORWARD', 110)
                                    # Number of bytes to skip
jabs_op('JUMP_IF_FALSE_OR_POP', 111) # Target byte offset from beginning of code
jabs_op('JUMP_IF_TRUE_OR_POP', 112)
                                         # ""
jabs_op('JUMP_ABSOLUTE', 113)
                                          # ""
jabs_op('POP_JUMP_IF_FALSE', 114)
                                          # ""
jabs_op('POP_JUMP_IF_TRUE', 115)
name_op('LOAD_GLOBAL', 116)
                                    # Index in name list
jabs_op('CONTINUE_LOOP', 119)
                                    # Target address
jrel_op('SETUP_LOOP', 120)
                                    # Distance to target address
jrel_op('SETUP_EXCEPT', 121)
                                    # ""
jrel_op('SETUP_FINALLY', 122)
def_op('LOAD_FAST', 124)
                                    # Local variable number
def_op('STORE_FAST'
                       , 125)
                                    # Local variable number
def_op('DELETE_FAST'
                        126)
                                    # Local variable number
def_op('RAISE_VARARGS', 130)
def_op('CALL_FUNCTION', 131)
def_op('MAKE_FUNCTION', 132)
                                    # Number of raise arguments (1, 2, or 3)
                                    # #args + (#kwargs << 8)
                                    # Number of args with default values
                                    # Number of items
def_op('BUILD_SLICE', 133)
def_op('MAKE_CLOSURE', 134)
def_op('LOAD_CLOSURE', 135)
def_op('LOAD_DEREF', 136)
def_op('STORE_DEREF', 137)
def_op('CALL_FUNCTION_VAR', 140)
                                          # #args + (#kwargs << 8)
def_op('CALL_FUNCTION_KW', 141)
                                          # #args + (#kwargs << 8)
def_op('CALL_FUNCTION_VAR_KW', 142) # #args + (#kwargs << 8)</pre>
jrel_op('SETUP_WITH', 143)
def_op('EXTENDED_ARG', 145)
EXTENDED\_ARG = 145
def_op('SET_ADD', 146)
def_op('MAP_ADD', 147)
```