Given the following coding segment:

```
public class Pet
    {
        public Pet()
        {
             //implementation not shown
        }
    }

public class Dog extends Pet
    {
        public Dog()
        {
             //implementation not shown
        }
    }

public class Cat extends Pet
    {
        public Cat()
        {
             //implementation not shown
        }
    }
```



Which of the following statements will compile and run without error? Select all that apply!

```
A. Dog dalmation1 = new Dog();
Pet dalmation2 = (Pet)dalmation1;

B. Pet dalmation3 = new Pet();
Dog dalmation4 = (Dog)dalmation3;

C. Cat si = new Cat();
Cat am = si;

D. Pet sgt = new Cat();
Dog tibbs = (Dog)sgt;
```

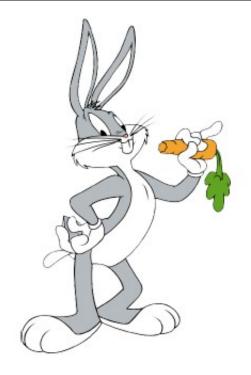
Given the following implementations:

```
public class Pet
    {
       public void meth1()
       {System.out.print("1");}
    }

public class Bunny extends Pet
    {
       public void meth2()
       {System.out.print("2");}
    }
```

Which of the following correctly identifies the output of each coding segment? Select all that apply.

Α.	Bunny bugs1 = new Bunny(); bugs1.meth1();	Will result in an error.
В.	<pre>Pet bugs2 = new Bunny(); bugs2.meth2();</pre>	Prints "2"
с.	<pre>Pet bugs4 = new Pet(); bugs4.meth1();</pre>	Prints "1"
D.	<pre>Pet bugs = new Bunny(); ((Bunny)bugs).meth2();</pre>	Prints "2"
Ε.	Bunny bugs5 = new Pet(); bugs5.meth1();	Prints "1"



```
public class Pet
  {
    public void methOne()
      System.out.print("A");
      methTwo();
    public void methTwo()
      System.out.print("B");
  }
public class Dog extends Pet
    public void methOne()
      super.methOne();
      System.out.print("C");
    public void methTwo()
      super.methTwo();
      System.out.print("D");
    }
  }
public class Main {
  public static void main(String[] args) {
    Pet clifford = new Pet();
    clifford.methOne();
  }
}
```

Given the following coding segment:

```
public class Pet
    {
        public int x;
        public int y;

        public Pet()
        {}
        public Pet(int x, int y)
        {
            this.x = x;
            this.y = y;
        }
        //other methods
    }

public class Fish extends Pet
    {
        public int z;
        //other code
    }
```



Which of the following constructors would be valid for class Fish? Select all that apply!

```
public Fish(int z)
Α.
           this.z = z;
           super(0,0);
         public Fish(int x, int y, int z)
В.
           super(x, y, z);
         public Fish()
С.
         {}
         public Fish(int x, int y, String z)
D.
           super(x, y);
           this.z = z.length();
         public Fish(int x, int y)
           this.x = x;
Ε.
           this.y = y;
this.z = 0;
```

```
public class Pet1
  {
    public Pet1()
      System.out.print("A");
  }
public class Pet2 extends Pet1
    public Pet2()
      System.out.print("B");
  }
public class Pet3 extends Pet2
    public Pet3()
      System.out.print("C");
  }
public class Pet4 extends Pet1
    public Pet4()
      System.out.print("D");
public class Main {
  public static void main(String[] args) {
    Pet3 garfield = new Pet3();
}
```

Given the following coding segment:

```
public class Pet
{
    private int x;
    private int y;

    public Pet(int x, int y)
    {
        this.x = x;
        this.y = y;
    }
    //other methods
}

public class Pony extends Pet
    {
        public int z;
        //other code
}
```



Which of the following constructors would be valid for class Pony? Select all that apply!

```
public Pony(int z)
Α.
           this.z = z;
           super(0,0);
         public Pony(int x, int y, int a)
В.
          super(x, y);
           z = a;
         public Pony()
С.
         {}
         public Pony(int x, int y, String z)
D.
           super(x, y);
           this.z = z.length();
         public Pony(int x, int y)
           this.x = x;
Ε.
          this.y = y;
           this.z = 0;
```

```
public class Pet1
  {
    public Pet1()
      System.out.print("A");
  }
public class Pet2 extends Pet1
    public Pet2()
      System.out.print("B");
  }
public class Pet3 extends Pet2
    public Pet3()
      System.out.print("C");
  }
public class Pet4 extends Pet1
    public Pet4()
      System.out.print("D");
public class Main {
  public static void main(String[] args) {
    Pet4 scooby = new Pet4();
}
```

Given the following implementations:

```
public class Human{. . .}
public class Artist extends Human {. . .}
public class Musician extends Artist {. . .}
```

Which of the following are legal statements? Select all that apply!

Α.	Human dojaCat = new Musician();
В.	Musician snoopDogg = new Artist();
c.	Human catStevens = new Artist();
D.	Artist catPower = new Musician();



```
public class Pet
  {
    public void methOne()
      System.out.print("A");
      methTwo();
    public void methTwo()
      System.out.print("B");
  }
public class Dog extends Pet
    public void methOne()
      super.methOne();
      System.out.print("C");
    public void methTwo()
      super.methTwo();
      System.out.print("D");
    }
  }
public class Main {
  public static void main(String[] args)
    Pet snoopy = new Dog();
    snoopy.methOne();
  }
}
```



```
public class Pet
  {
    public void m1()
      System.out.print("C");
    public void m2()
      System.out.print("E");
    public String toString()
      return "B";
public class Turtle extends Pet
    public void m1()
      System.out.print("D");
public class Main {
  public static void main(String[] args) {
    Turtle raphael = new Turtle();
    System.out.print(raphael);
    raphael.m1();
    raphael.m2();
  }
}
```

```
public class Pet
  {
    public void m1()
      System.out.print("E");
    public void m2()
      System.out.print("D");
    public String toString()
      return "A";
public class Turtle extends Pet
    public void m1()
      System.out.print("C");
    public void m2()
      super.m1();
    public String toString()
      return super.toString() + "B";
  }
public class Main {
  public static void main(String[] args) {
    Pet squirt = new Turtle();
    System.out.print(squirt);
    squirt.m1();
    squirt.m2();
}
```

