

# LESSON 35 NOTES

## Abstract Class Specifics:

- **Pass along methods and variables, but cannot be instantiated (“ghost class”)**
  - **FORMAT:** `public abstract class Pet`
  - **May contain one or more abstract methods**
    - **contains no implementation or body**
  - **A child must define all abstract methods of a parent**
    - **Otherwise, the child will become abstract as well**
  - **Is used for very general (high) levels of a class hierarchy**
    - **EXAMPLE: A Vehicle class, w/ subclasses Car, Boat, Plane**
  - **Is, theoretically, a hybrid between an interface and a class**
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## Abstract Method Specifics:

- **Contain method header, no implementation, semicolon @ end (like methods in an interface)**
  - **Difference with interfaces: Must indicate that method is abstract w/ abstract keyword**
- **A class that extends an abstract class must implement all abstract methods, or will become abstract itself**