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Abstract

The term blockchain describes a method of securely storing a list of record type data. Individual records can be collated into a "block" which in addition to these records usually contains a timestamp and cryptographic hash made from the data of the previous block in the chain (e.g. SHA256 or BLAKE2B). A blockchain infrastructure can be public, private, or various mixtures of the two (as you will see in our completed project), the overall goal of this infrastructure Is to host a "chain" of sequential records or a ledger of a specific type of information.

Probably the most well-known usage of the blockchain infrastructure today is that relating to virtual economies or "cryptocurrency", the most prominent of which being Bitcoin (BTC) and Ethereum (ETH) among thousands of others. Here the blockchain works as a publicly accessible ledger containing the entire transactional history of the cryptocurrency. A block contains high level info contained within:

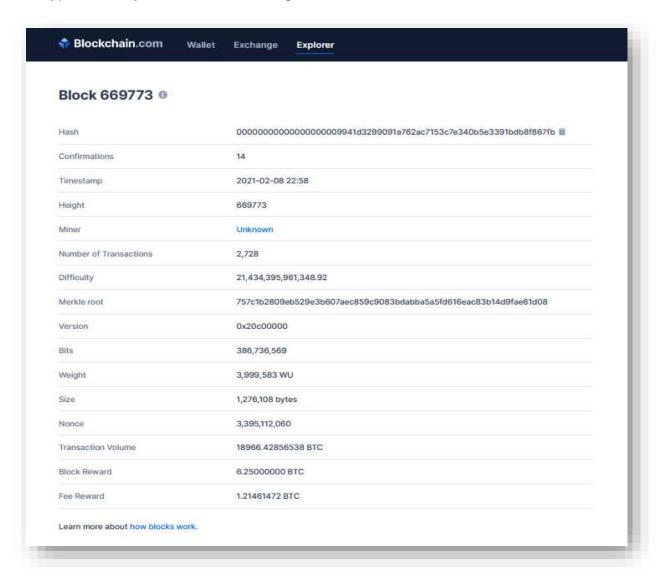


Figure 1: Block Structure

Furthermore a block is further divided into its "records" which in the case of BTC refers to the transactions:

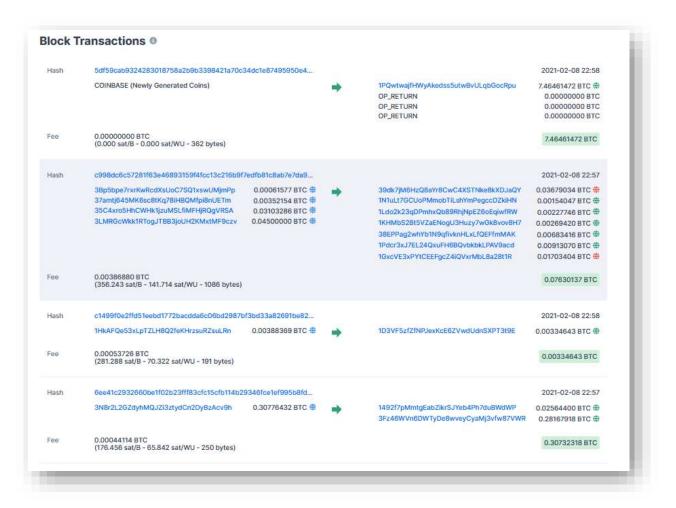


Figure 2: Individual Records

^{*}Glossary of BTC terms can be found here: https://support.blockchain.com/hc/en-us/articles/213276463-Bitcoin-Glossary

Background of Project

The usage of a Blockchain type infrastructure isn't restricted to just cryptocurrency operation, it has found many other uses in fields such as:

- Supply Chain Management e.g. IBM Food Trust: https://www.ibm.com/blockchain/solutions/food-trust
- Decentralized Digital Identity e.g. Hyperledger Indy: https://www.hyperledger.org/use/hyperledger-indy
- Decentralized Healthcare Records e.g. MediBloc: https://coincentral.com/medibloc-beginner-guide/
- Electronic Voting: https://www.ledgerinsights.com/japans-tsukuba-city-to-use-blockchain-based-electronic-voting/
- Notary Functions for many businesses such as Copywriters, Insurance firms, Music artists e.g. stampd.io: https://stampd.io/ and SilentNotary: https://www.silentnotary.com/

In all applicable areas the blockchain plays a specific role, that of highly secure, highly reliable information store, hence the reason for its adoption into many different areas. Traditionally this information is stored in a decentralized fashion meaning no single entity has control over the platform as a whole, this is usually accomplished by the use of a *peer-to-peer* (P2P) framework where any client can setup and run their own "*node*" that participates in the blockchain network where each node is assigned a unique ID for identification and authentication purposes.

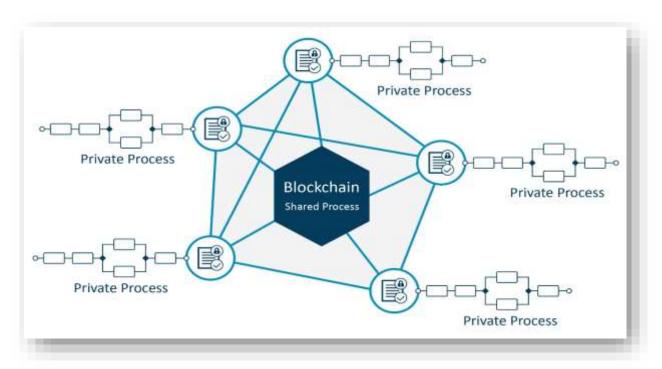


Figure 3: Example of Blockchain network

In order for this type of operation to function each node/client that is participating needs to operate on the same copy of the blockchain as every other node, in other words, an *authoritative* blockchain needs to be established among each participant. Usually the longest blockchain among all nodes is established as the authoritative, this is in part due to the way in which new blocks are created in the blockchain, a process referred to as "*mining*". By each node working on their own copy of the authoritative blockchain it reduces the chance of a single entity gaining control over the blockchain framework:

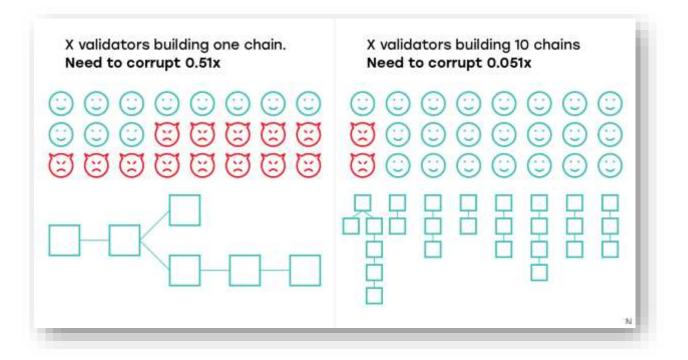


Figure 4: Single vs. Multiple copies of Blockchain

Technically any node participating in the blockchain network can create a new block, however if new blocks could be created instantly there would be little to prevent a single node from creating as many blocks as needed to overwrite and establish their own authoritative blockchain within the network.

To counteract this, blockchains make use of a single or multiple consensus algorithms – a certain protocol followed by each node within the blockchain to establish trust and consistency. A typical consensus algorithm is *Proof of Work* (PoW), in PoW a *block creator* (miner) has to solve a specific computational problem to find a certain value (Proof) that conveys to other participants that a degree of work has been performed. This increases time taken to create new blocks as first a problem has to be solved and then validated by other nodes in the P2P network, where the time taken increases with the complexity of the problem to solve.

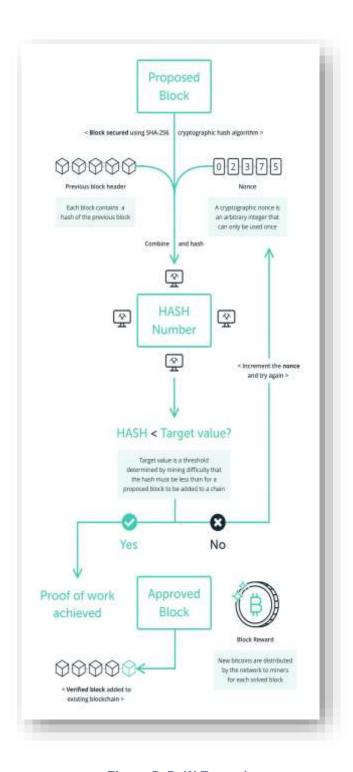


Figure 5: PoW Example

*Note: There are various methods for establishing and adding to an authoritative blockchain other than the implementation of a PoW algorithm such as: Proof of Authority (PoA), Proof of Stake (PoS), Smart Contracts etc... however since I went with PoW for this project I've only explained it in this context.

Each new block in a blockchain contains the hash of the previous block, *hashing* is the process of taking some data and creating an encoded outcome based on it, this outcome Is easily verified (if you put in the same data you will get the same output) but virtually impossible to reverse (to get the original input from the hashed value alone).

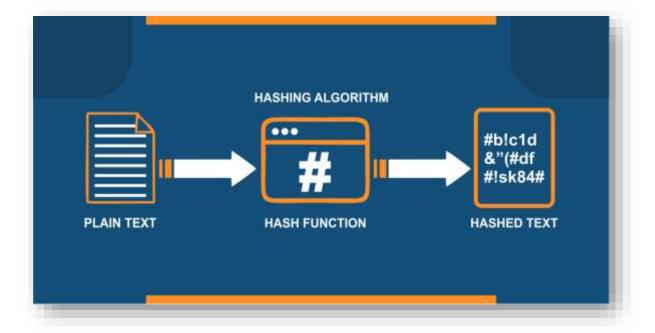


Figure 6: Hashing Process

Before the Blockchain can be used a *genesis* block must be implicitly created, this block serves as a starting point or *seed* for the rest of the chain and contains at minimum a set previous hash and proof value (Can be set to anything).

Proposed Solution

Our proposed project is a Vehicle Mileage Notary system built on a simple blockchain framework delivered over a web-based interface. The blockchain & Webapp functionality will be implemented through a single program using Python's Flask Webapp & Requests HTTP libraries. The solution will incorporate a website interface for interacting with the blockchain and adding information to it. The specific information contained within the records inside the blockchain are: Car Model Number, Chassis Number, & Mileage in Km.

Within this site the Blockchain itself and relevant information should be publicly visible to any entity as the idea behind this project is to provide a secure, authentic information platform for verified Vehicle Mileage Information, however, the functionality for adding records and creating new blocks will be reserved for authorized entities such as Vehicle Information Authorities. The basic differences of these privileges are outlined below:

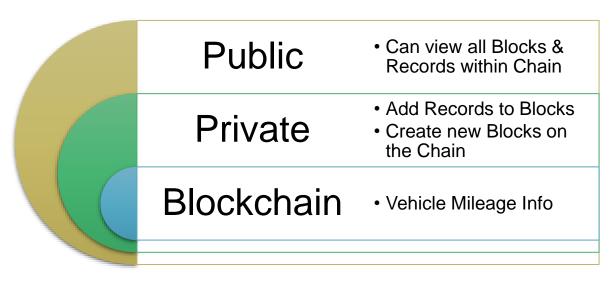


Figure 7: Blockchain Access Privileges

While the main structure of the program/platform can be thought of as:

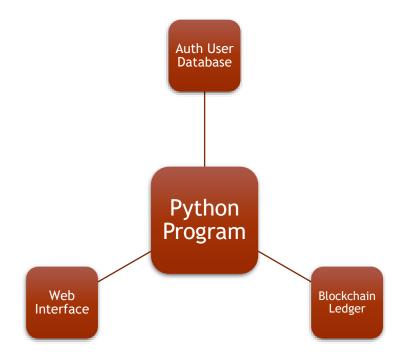


Figure 8: Program/Platform Structure

The operation of the blockchain, webapp, and users will resemble:

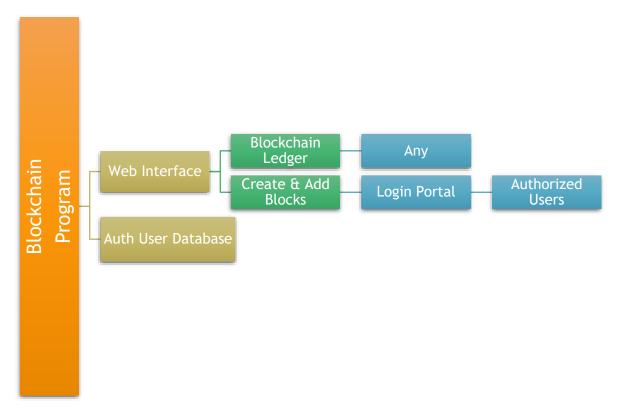


Figure 9: Operational Structure

The Implementation

Python Dependencies:

Flask: https://flask.palletsprojects.com/en/1.1.x/
Requests: https://thus.palletsprojects.com/en/1.1.x/
Requests: https://thus.palletsprojects.com/en/1.1.x/
Requests: https://thus.palletsprojects.com/en/1.1.x/
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Python Blockchain Class

In our main program, called **blockchain_flask_app.py**, starting off we need to develop a Blockchain class, this will be done in Python and will need the following functionality:

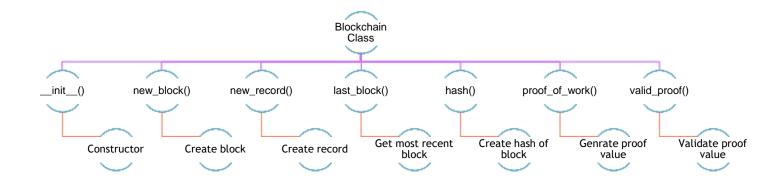


Figure 10: Blockchain Class Structure

- **Constructor**: For the class constructor we need lists to store the blockchain itself and any pending current records, we also need to seed the blockchain by creating a genesis block (see new_block method).

```
class Blockchain(object):
    """Blockchain Class"""
    def __init__(self):
        #Constructor - Create initial lists to store blockchain info
        self.chain = [] #Stores entire blockchain
        self.current_records = [] #Temporary record storage
        self.new_block(prev_hash=1, proof=100) #Create genesis block
```

Figure 11: Blockchain __init__()

- **New Block**: Here we define block structure as well as how each block is appended to the chain. We provide a default None value for the prev_hash parameter for overloading when creating our genesis block (As it won't have a previous hash).

```
def new_block(self, proof, prev_hash=None):
    """Create new block in blockchain
    <int> proof - value given by POW algorithm
    <str> prev_hash - Hash value of previous block,
    default value for genesis block overload"""|
    block = {
        'block': len(self.chain) + 1, #++ position in blockchain
        'timestamp': asctime(localtime(time())), #Stamp current time
        'records': self.current_records,
        'proof': proof, #See proof_of_work()
        'prev_hash': prev_hash or self.hash(self.chain[-1])
    }

#Reset current list of transactions & add to next block in chain
    self.current_records = []
    self.chain.append(block)
    return block #<dict>
```

Figure 12: Blockchain new block()

- Last Block: Method to return last block in chain, this will be used for getting specific info of last block throughout the program. The @property decorator in this context acts as a shorthand Getter function as we will be accessing last_block outside of the Blockchain class later on.

```
@property #Shorthand GETTER
def last_block(self):
    return self.chain[-1] #<dict>
```

Figure 13: Blockchain last_block()

New Record: Here we setup the record structure of the Blockchain. We create a
dictionary instance variable and append it to the current_records list created in the
constructor.

```
def new_record(self, car_model, chassis_number, mileage):
    """Creates new record for next subsequent block
    <str>    car_model - Model (Make) of Car
    <str>    chassis_number - Unique chass number of vehicle
    <int> mileage - mileage in km"""

    self.current_records.append({
        'car_model':car_model,
        'chassis_number':chassis_number,
        'mileage':mileage,
    })
    #Return index of block the transaction will be added to i.e next
    return self.last_block['block'] + 1 #<int>
```

Figure 14: Blockchain new_record()

- **Hash**: We create a SHA256 hash from the block information converted to a JSON style string (Bytes). The @staticmethod decorator is used as this method doesn't modify any properties of the class itself but rather only operates locally on given parameters (in this case block).

```
@staticmethod #Doesn't require class instantiation to run
def hash(block):
    """Create a SHA256 hash from block
    <dict> block - See block format defined in new_block()
    Covert block to json string, then to bytes with encode()
    and hash it using SHA256, returning it as hex string with
    hexdigest()""
    #Order the dictionary so hashes remain consistent
    block_string = json.dumps(block, sort_keys=True).encode()
    return hashlib.sha256(block_string).hexdigest() #<str>
```

Figure 15: Blockchain hash()

- **Proof of Work & Valid Proof**: We have two methods for discerning the PoW proof value used for each block. In proof_of_work() we start with 0 for our proof value and run a check within valid_proof() to determine what it should ultimately equal, incrementing proof each time. In valid_proof() we hash this proof value along with the previous blocks proof value and check if the resulting output starts with four leading zeroes, if not we increment the current proof value and try again, if it does we return the proof value used. This essentially increases the time taken to create a new block so that new blocks cannot be easily spammed by any one entity. The difficulty can be increased or decreased depending on how many leading zeroes need to be matched.

```
def proof_of_work(self, last_proof):
    """Simple Proof of Work Algorithm
    <int> last_proof - Proof of last block
    - y is the previous proof, and x is the new proof
    - Find number x such that hash(str(yx))contains 4 leading 0's"""
    proof = 0
    while self.valid_proof(last_proof, proof) is False:
        proof += 1 #++ until solution is found
    return proof #<int>

@staticmethod
def valid_proof(last_proof, proof):
    """Validate proof: hash(last_proof, proof) have 4 leading 0s?
    <int> last_proof - previous proof
    <int> proof - current proof"""
    guess = f'{last_proof}{proof}'.encode() #str(yx) to bytes
    guess_hash = hashlib.sha256(guess).hexdigest()
    #check if guess hash starts with 0000
    return guess_hash[:4] == "0000" #<bool>
```

Figure 16: Blockchain proof of work() & valid proof()

Program Functions

The global functions that make up the interface between the webapp and blockchain include:

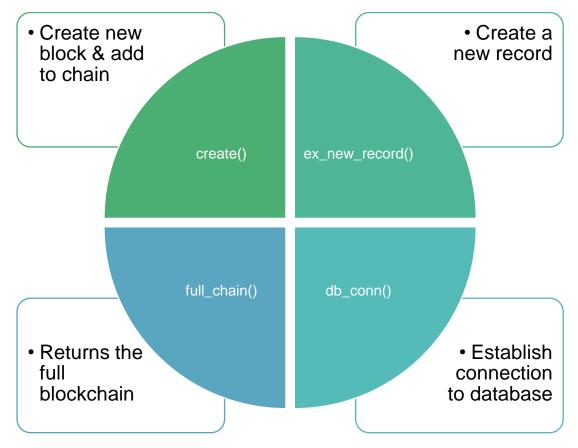


Figure 17: Global Functions

*db_conn will be discussed in the next section.

Ex_new_record(): Helper method for transferring data from user to blockchain.new_record().

```
def ex_new_record(car_model, chass_num, mileage):
    """Create new record & return message to client"""
    blockchain.new_record(car_model, chass_num, mileage)
```

Figure 18: ex_new_record()

Full_chain(): Helper method to return full blockchain to web user.

Figure 19: full blockchain()

Create(): Helper to create and add new block to the chain. We start by getting the most recent block in the chain, getting the value of its proof, and running the PoW algorithm to find a new proof value. We then get the hash of this previous block and send it along with our newly discovered proof value to the new_block() Blockchain class method. We also create a response aimed at the web client showing the information they added.

```
def create():
    """Perform PoW, add new block to chain, & return response"""
    #Run PoW to get next proof
    last_block = blockchain.last_block
    last_proof = last_block['proof']
    proof = blockchain.proof_of_work(last_proof)

#Create new block by adding to chain
    prev_hash = blockchain.hash(last_block)
    block = blockchain.new_block(proof, prev_hash)

response = { #return response to HTML client
    'message': "New Block Created!",
    'block': block['block'],
    'records': block['records'],
    'proof': block['proof'],
    'prev_hash': block['prev_hash']
}
return response #<dict>
```

Figure 20: create()

Database Functionality

We use the built-in Python library sqlite3 to create a simple user database based on a simple SQL schema script created. We create this database in a separate Python program called init_db.py.

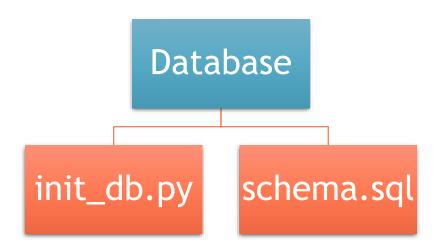


Figure 21: Components involved in database creation

Schema.sql: This file contains a simple SQL script for creating the initial framework of our database. We create a users table, set the primary key to an auto incrementing integer value, add a timestamp, username (String), and upassword (String) fields.

```
/*Initial creation scheme for simple database Creation*/
DROP TABLE IF EXISTS users;
(CREATE TABLE users (
    id INTEGER PRIMARY KEY AUTOINCREMENT,
    created TIMESTAMP NOT NULL DEFAULT CURRENT_TIMESTAMP,
    username TEXT NOT NULL,
    upassword TEXT NOT NULL
-);
```

Figure 22: schema.sql

Init_db.py: We start off by importing the sqlite3 library and start a connection to target u_base.db (This will be created if it doesn't exist). We then open our created schema.sql file and execute its contents as a script with our connection target. We create a sqlite3 cursor object from the current connection so we can work within the database before inserting the details for two new user accounts into the users table. We finish by committing the changes made, closing the connection, and printing a message to the console.

Figure 23: init_db.py

Db_conn(): Back in blockchain_web_app.py we have a global db_conn() method for establishing a connection to our created u_base.db. This method returns a sqlite3 cursor object for further operations in our database.

```
idef db_conn():
    """Establish connection to user database"""
    conn = sqlite3.connect('u_base.db')
    cur = conn.cursor() #create database cursor object
    return cur #<sqlite3.Cursor>
```

Figure 24: db_conn()

Web Functions

For the web interface portion of the program we use a lightweight Python web API called Flask, this provides a lot of server-side functionality within Python, similar to PHP. We also use the Requests HTTP library; this will allow easy transfer of data between our Python program and HTML pages.

Here is a basic rundown of the web functions in our program (blue indicates user must be logged in to access).

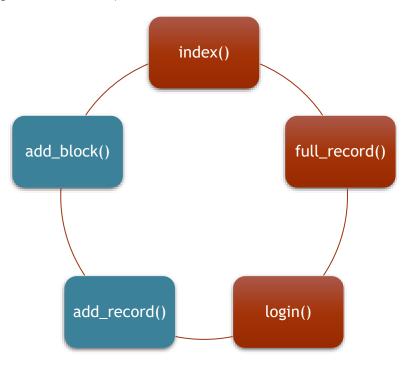


Figure 25: Overview of Web Functions

Before we setup our web functions we need to configure our Flask app (this is what essentially runs the webserver), we create an object of type Flask passing it the name of our program and setting up a secret key used for the login functionality. Since we are going to launch global functions from these web functions we will also instantiate a Blockchain object.

```
#Instantiate Flask class and assign name of program
app = Flask(__name__)
app.secret_key = '#Cq2v?g&xs+6yjR$' #required for flask login
#Instantiate Blockchain
blockchain = Blockchain()
```

Figure 26: Setting up Webapp

Index(): Simply renders our index.html page. With the Flask API we can work with structures known as "route" or "view" functions, these act similarly to the @property decorator but allow us to control functionality based on what resources (URI) of the Webapp a client accesses. The code below essentially means:

when the root (/) resource is accessed, run our index() function which in turn renders a HTML file.

```
@app.route("/")
idef index():
    """Homepage"""
    return render_template('index.html')
```

Figure 27: index()

Full_record(): We define functionality for viewing the entire blockchain. We first run our full_chain() global function and then pass this data as a JSON style string to the full_record.html file for display.

```
@app.route("/full_record")
idef full_record():
    """Full Blockchain Page"""
    data = full_chain() #Convert this to JSON for display in HTML Page
    return render_template('full_record.html',jsondata=json.dumps(data))
```

Figure 28: full_record()

We display in our HTML file like such. We first parse the passed string using a tojson method before displaying it in the HTML element marked as "container" with JSON.stringify (formats the data nicely)

Figure 29: full_record HTML code

The end result is our data is displayed nicely on the webpage:

Figure 30: Result of full_record()

Login(): On the login page we first check to see if both username & password fields are filled, if so we establish a connection to our database and check if the details entered match a user account, if this account exists the user is redirected to add_record.html. If any error occurs an error message is displayed and the user is redirected to the login page.

```
@app.route('/login', methods=['GET', 'POST'])
def login():
    """Login Page"""
    error = None #incorrect credentials result in error message
    if request.method == 'POST' and 'username' in request.form \
    and 'password' in request.form: #both user & pass fields required
    username = request.form['username']
    upassword = request.form['password']

    cursor = db_conn()

    #Try to match info with database
    cursor.execute \
    ("SELECT * FROM users WHERE username = ? AND upassword = ?", \
    (username, upassword))
    account = cursor.fetchone()

if account: #if account exists
    return redirect(url_for('add_record'))
    else: #back to login + display err msg
        error = "Incorrect Credentials!"
    return render_template('login.html', error=error)
return render_template('login.html')
```

Figure 31: login()

HTML login page:



Figure 32: login screen

Add_record(): Here we try and parse record information POSTed by HTML form data, we make sure none of the fields are left blank and display an error message if so. If all required info is present we supply this info to the ex_new_record() global function and flash a success message to screen.

Figure 33: add_record()

Structure of the HTML form:

Figure 34: add record HTML form

Web form:



Figure 35: add record form

Add_block(): Here we run the create() global function to add all temporary records added to the current block in add_record() and append a new block to the blockchain. We also send this data to the rendered add_block.html page.

```
@app.route('/add_block', methods=['GET'])
def add_block():
    """Add block page"""
    data = create() #Run create() blockchain method
    return render_template('add_block.html',jsondata=json.dumps(data))
#
```

Figure 36: add_block()

The displayed data on the HTML page is in the format:

Figure 37: add_block HTML result

Background Network: REDACTED had a great idea to create a hypothetical background network that this project would be hosted on, he created a diagram of it using Packet Tracer:

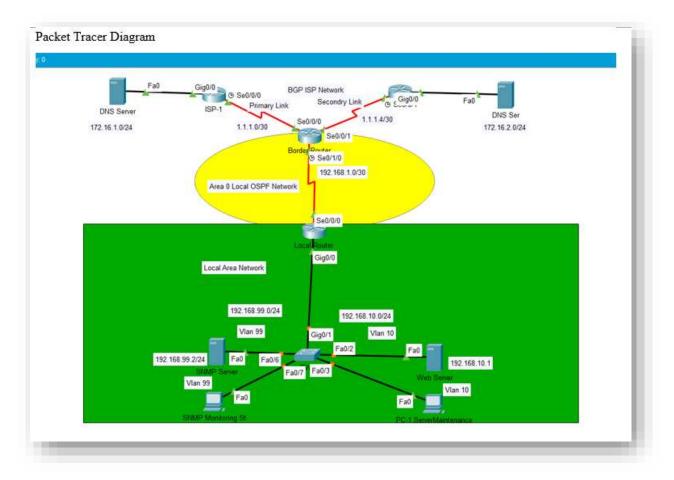


Figure 38: Network Diagram

Testing & Troubleshooting

Initial blockchain test: I initially tested out the blockchain functionality without any website involvement.

I run the blockchain_flask_app.py program which causes the Flask server to start:

```
* Serving Flask app "blockchain" (lazy loading)

* Environment: production

WARNING: This is a development server. Do not use it in a production deployment.

Use a production WSGI server instead.

* Debug mode: off

* Running on http://0.0.0.0:6666/ (Press CTRL+C to quit)
```

Figure 39: init test 1

I used an app called Postman in the initial testing, it's a framework for API development, however in this context I used it to test out the functionality of our blockchain program through the use of HTTP GET & POST requests. I initially got the starting blockchain, here we can also see the implicitly created genesis block.

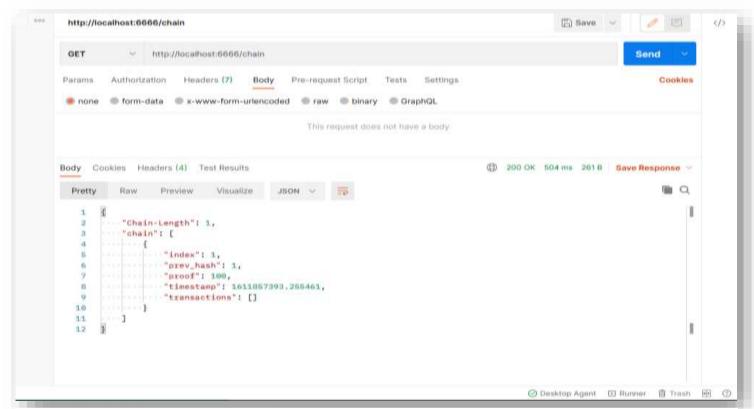


Figure 40: init test 2

I then created two new records by POSTing the relevant information through HTTP, we can see they were both added to block 2.

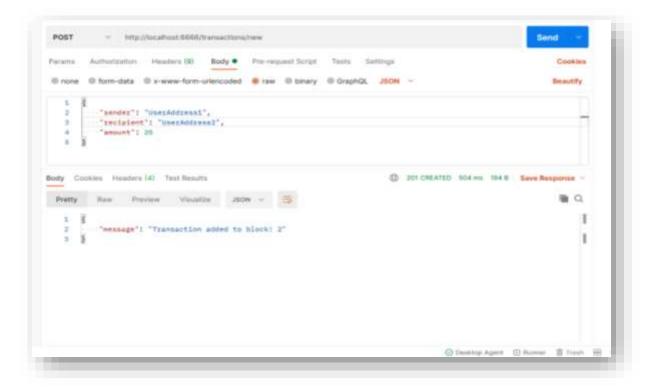


Figure 41: init test 3

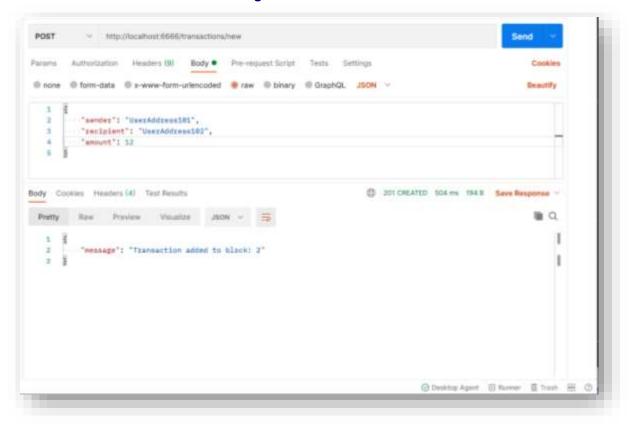


Figure 42: init test 4

We then have to create the new block in order to add it to the blockchain. *Note:* the last transaction here ("sender": 0) is part of a functionality that has since been removed.

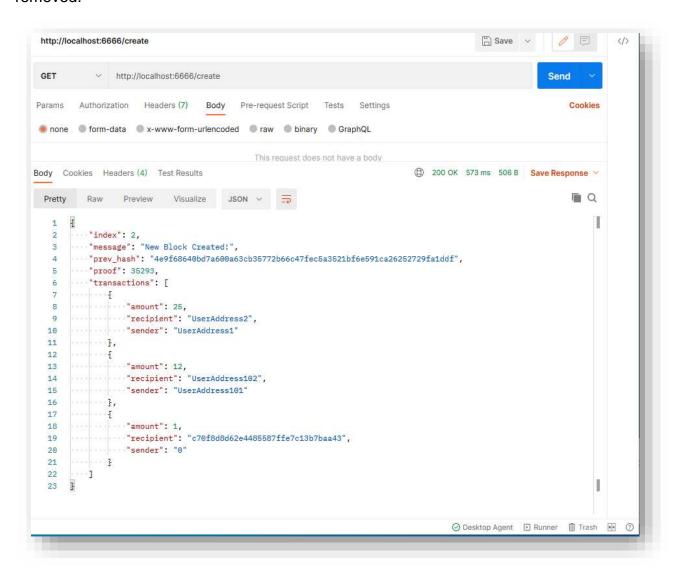
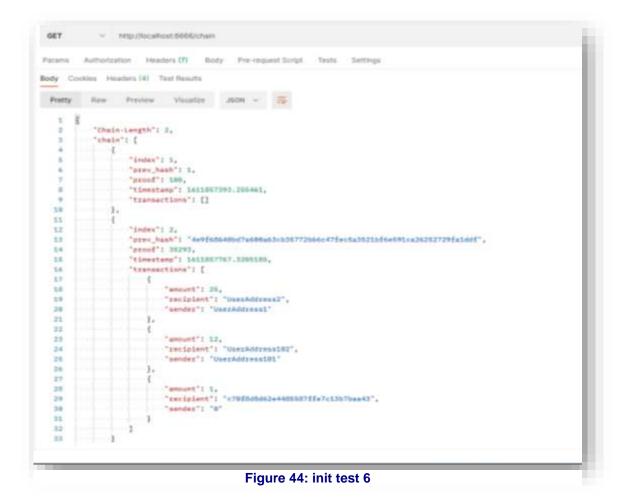


Figure 43: init test 5

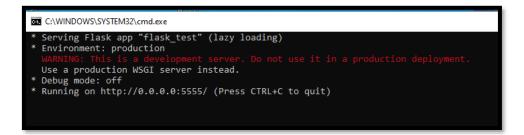
We can then view the entire blockchain to see our newly added block

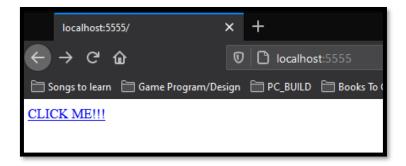


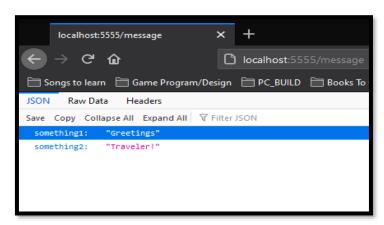
Flask test: My initial Flask test, here I setup and test basic flask functionality.

```
from flask import Flask, jsonify
app = Flask(__name__)
#route decorator denotes what URL triggers the function
deapp.route('/') #root or 'homepage'

def hello_world():
    return '<html><a href="/message">CLICK ME!!!</a></html>'
def greet():
    response = {
        'something1': "Greetings",
        'something2': "Traveler!"
        'some
```







Proof of Work tests

I tested out the SHA384 and BLAKE2B hashing algorithms:

Figure 45: PoW test code

```
Value when y = 0
Value when y = 1
Value when y = 2
                               e9f11462495399c6b8d0d8ec7128df9c0d7269cda23531a352b174bd29c3b6318a55d3508cb70dad9aaa590185ba0fef4fab46febd46874a103739c10d60ebc7
                               73776e3e4cd3684316d26ec93cc6c438497ace5b08e359698667af6dbded88b6750ba0b2c11ba7d52b69180f1924884a158d0b83d87ca9c65d2dae9d73387e43
                               f2e74cbc3eff574bbc45333c30edb947858543afda4cafdde2903324c9de0bd908b00575c556bd7b8aa2e32a32598a4d5f95cd4490b60a567a3d53680a3310f2
4a9bb12a4834e77430779ea6759d0f4eb45abb9400a67b81985cd4b85e0a28b5d6b59f896ccc72cd6aad3390b51b02c7d6aeeb8f0dce205f425697e5180b35ae
alue when v
                              92ce61hf50a5c299bc88d6adad5db7b68c4b61abb7760947e8b9898c99312b18ba974d427e1699ede1be7c1c25b03440235a41a71ab2b4d1410399b72da87111
227393f4a325b04c73672d27553a6c4008656e7f9e87807228ee79d4661516a006deaf44e5d736508cb844981b6cac7099c374f7ab224d341e1f3daf6f9b94a0
78a42a89d6e562a77f7e1782f29ac05e8c7dea6ccf51c50c9e38bbf09611577f4f6743ef6ea0419c9d536843a42df0195fbc2a404aebfe77de8edc82eb858694
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alue when
alue when v
                               d2aef613e24992b435c66abfc049f5717ad8305f7121d65dd46195f35b33c61f74476e9b1fb33a3abbaad9cee5e0c97d50ced1a2c5f00973899de34b3a74b6ea
alue when y
                              88748dfeedf8a34901bfcef8c5df37deb3e58d63736dcece772b76ad3f9bc4ee0d2ee20c0316cc997f234933cdf9006ee47ff1605fa9b92eea8d75e5931d8d72
87e61e82a1523985ca10d68fdffc242f8c0de293375bad6718c51132383580794c9720b2658248e7585b9219c4ba7e816f42fc109416d2c966f0bc224f839c09
alue when y
alue when y = 9
                               aa456b0e3330a562a5dd3a116271212606ef03c44e1a653da44cff5040679ea8d443a96e70edd3f3dc0340e99002ea2c21b0ea71674fe56f69496e481263be06
alue when y
                               d73b9f818abd188484f18c5f852f9899365515996ee48a9328f8a89ddae93a583b6996502e260cab2a2d98ee8dc5ade43e44bc4d9cf7bc7d7618a9aa43c0c35e
fbd5a9e7b642611af37920006b738c41eb2c45c4faa6a7ecaf88983bd72ba2d03f3fcbdf265344913dedc10db662be3169f7d0b6d6b403cc857aff85bc4ca606
alue when
               = 12
alue when y
                               e24d39c6b946bc81bbaf3cf3ecfb162ce9ba96137fddcbe803f0dc9a4b62ae16ea09c44e64025ffca18facf5478e09ed226f32e7e63744f4421d6bb64adf2d7c
alue when y
                               1dc89c9572557213f5c683e3f192a4688c34fa4aa8353128588b5cf7fa7fb887dae821c963df134ba65f194e54d725c12667b876449862f279bc2d53578a6998
a881ad98736e816c24bfbd3962456518c35ed896ca3d85d7284a4c2c3c6c84af8f84615b8824be4af67cff42527349c8c75847dd8956cfd3729c4c11581f4a4d
alue when
                               12c2f3c9d78a370c59f0765f77ee6407156ca628ae8819fca0fd84e1f8692f42ea2c48e55256810693e592ed53e2f765ae6503872a77a65fbe86c53cd033a9b5
69e1247a4a18e3300841bb8e0fc51e2df043bd76a8cb3adce75c219c5267d5efc7d6e8d3da69d2a5b2a0129c71041e0de363866cb3fcd999188b69793566adf
ooking for first SHA384 hash ending with f..
Value when y = 0
Value when y = 1
                              5f9155@edb@3f@bb8917da57f@f8818976f5da9713@7b7ee4886bb951c4891a1f16f84@dae8f655aa5df718884ebc15b
                               1861ebe932dc65c5f84d33f6972b13acc8b1e572344016bf3cc950f60bfad6fdc8e32f0318e8bba57cf756eac0a49fce
                              b1769933399d67bu4d8128u5769841233712Ff8b69ac6828285f6c085eb888d052bfF30e94f9b280e9808235b0c0d7f4
234bc95f992148c77dff31709daub681994u9604617e25fe1233c010ac8u98f53a4df41da3f7f6d18fc8b51ade37c9fe
alue when y
Value when y = 3
alue when y
                               fd21efb8c2863b1d2468f7e6848d757beb2326c6e1bbee5194826be2c626a9de3bc8d6f2488617e585c968478d3855d8
                              98398bf21142f0e52137b0853f31ebb4e45e0976b8e80ebb9d6579669b42583ade02da3858d712902673f8e9e30583f6
32f5039553078543bf8748756a64c8b02338afbc1ee3c70dde5988760c3b8833e0e3c830fea5b65f08cb803842eb6ed6
 alue when y
alue when
alue when y
                               5c9b43788ff235a6d1f6c0e97af79888561578dd5b6dcc44f915123ccfe2e513cb6fcc92ecd7460cde1d34751944b241
Value when y = 8
Value when y = 9
                              eccdaca52cc0ef0cf09b0fab9f955d2c5533d482b5348799d336f51548284c27cbd622f253cc6dd1320d8f86469353d0
c1e7545117413e425bbd6a953aef67a191289ad8f7e02d07e204168568791aa08691bb1b0e2f0c1469f21ded79c6193b
alue when y
                               06ee018287abbcf441b158b95b23994164324c7a6f3ca13ae1afd0a7f97532e46274d39095f7b8412ad49977aa84154e
alue when y
                               1c782cbdb8a74442df94e8df781127b0fb31eb5cfe5237ecde6e353f6546b94098c90fb944e1522b320941eb99b7c805
alue when y
                               ac0cdc2c8f13f7cc1a532950ebf79d3852cd996f62dfc63a5b68d76f82f2aad222309688a33672e33a7ca89d29339134
                = 12
alue when y
                               cd82dc2862ab6c63733edb53c1c6ddada0a0826afd042ca9ec030414d1114cf682ae9968b80cab1cf7edea3402496bd4
alue when y
                               7d9aed8df3cd722540bbc285564d8e12d0e5531b01cd71687841a71afcd31ca224a54201fe6d92a772102858ae9452d9
                               a45h71dd9f7218dff9d7426a28d6342259296f8a18617ceh736e579213hdca68255edf875haada92c78888d8d98heed9
/alue when y
/alue when y
                               8e3f10fab019b9abbc9a5bc88c789d4715511f4cc93de2bb09c3cea3cfb3858d79e1f4bda5ba8342ea4c8f5607463606
9657eed49a5e593ef75171836fdab9184e5a164d0e0051539fbbd72872b7695cdd47e7dbed9169cd112e9e75ec0ef3f
program exited with code: 0)
  ess any key to continue . . .
```

CAWINDOWS\SYSTEM32\cmd.exe

Figure 46: PoW test result

Then I created a simple test with BLAKE2B to find the first hash value that contains four leading e characters:

Figure 47: PoW test 2 code

Value when y = 37478 70245a8b0686cb6ff04fdc23c43bb00fe26ee0d533a09781a3ef11378e0e82e8f26ed0aebd4ff556cd8f38395319f52fbd69270b22036a0233d79106a88339ca

eeee412c9756842e614f0905e26e279aedb0b961cc13ea44dd4af912b140b3c57f4b82e9c179ca66a16a090a932c09ac6b1059898ee5af44fecf26dfa5ef1ef1

The solution is y = 37479

Time Taken in Seconds: 5.01343297958374

Figure 49: PoW test 2 result 1

I increased this to five leading e's, notice the time difference:

Value when y = 1049694 d8a28b6adbc8ab3dad9516eaaf459dab957039ad956ce2dd251212bcd74a0eac8f32d3139f85959eabad02bd439a35b5f3dfe63b135fee

eeeee9b2112b6694f2c7bc13c925fca573b4006b81ae74839e192ea0621a87d3e5491e7dcf3f62b72630b8ce6d929c575e6a3ceb94cd5703be618fbd5bed0aa4
The solution is y = 1049695

Time Taken in Seconds: 42.29745817184448

Figure 48: PoW test 2 result 2

Finally I created a mini simulation of what we are using in the program itself

Figure 50: PoW test 3

We get the same result as the proof value we got for block 2 in our initial block chain test: 35293

```
35293
-----
(program exited with code: 0)
Press any key to continue . . .
```

Figure 51: PoW test 3 result

```
"findex": 2,
"message": "New Block Created:",
"prev_hash": "4e9f68648bd7a688a63cb35772b66c47fec5a3521bf6e591ca26252729fa1ddf",
"proof": 35293,
"transactions": [
```

Figure 52: PoW test 3 proof compare

Hashing test: Here I did a simple run-through of the program to get a generated hash value and try to recreate it using the same information.

The SHA256 hash value I got: 58828642e4eda5a98df52e80536f6e306c7d63a5f3bbd7165fc840ff63e2c3e1

Figure 53: hash test original

I re-ran this info through the same SHA256 algorithm to produce the same result:

Figure 54: hash test code

Figure 55: hash test result

Login Test: In order to add new blocks to the chain a user must first login, I created a simple database for this purpose and did some testing. First our database users:

```
cur = connection.cursor() #Cursor object for working in db

cur.execute("INSERT INTO users (username, upassword) VALUES (?, ?)",

cur.execute("INSERT INTO users (username, upassword) VALUES (?, ?)",

cur.execute("INSERT INTO users (username, upassword) VALUES (?, ?)",

('user1', 'pass1'))
```

Figure 56: login test users

Our login page:

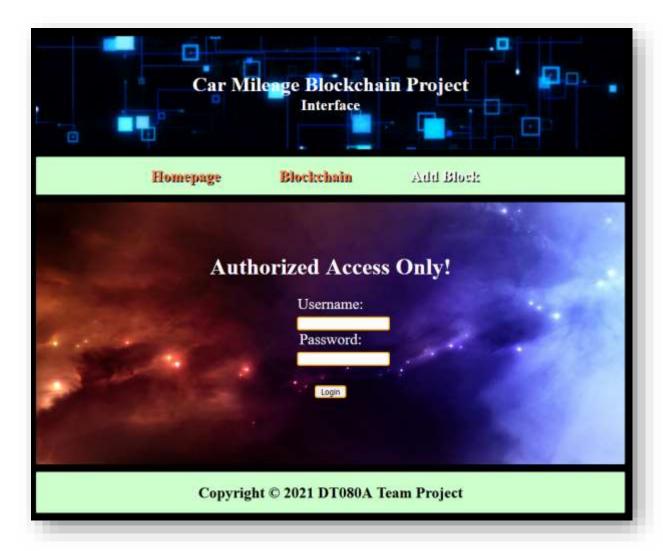


Figure 57: login form

If we try and login a non-existing user we get an error message:



Figure 58: non-user login attempt

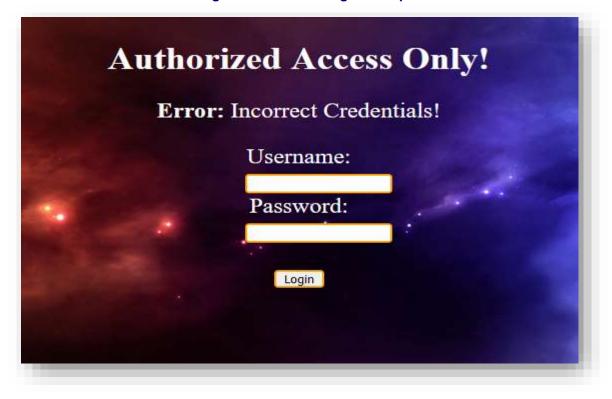


Figure 59: non-user login result

We repeat this process for a valid user account:



Figure 60: Valid user login attempt

We then get access to the add record page:

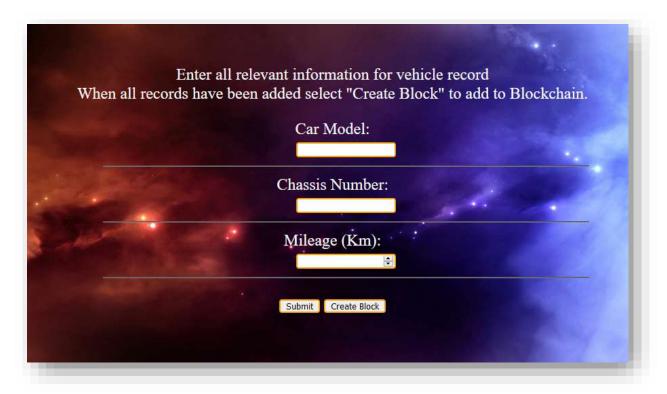


Figure 61: valid user login result

Again if any of the required fields here are missing an error message is displayed on screen:

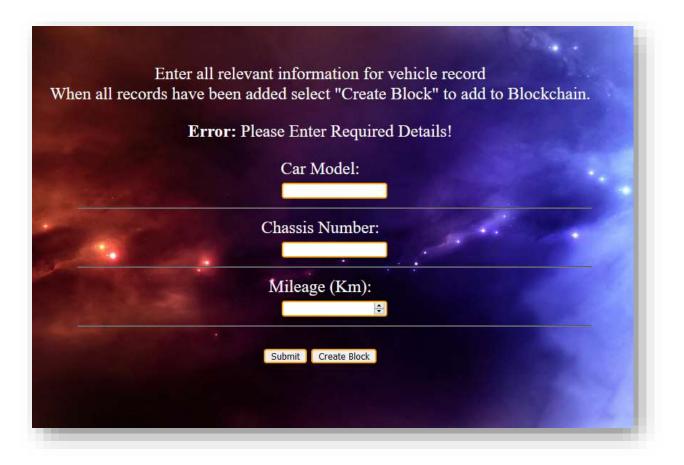


Figure 62: adding empty record result

Summary

Overall I found this project to be quite rewarding, I learned a lot about Blockchain infrastructures and utilizing Python with the Flask framework. I am disappointed that we couldn't fully implement the P2P node network functionality, I had a prototype version in which I could add nodes via a LAN to the overall infrastructure, but extending this functionality any further would have proven too time consuming.

The blockchain framework built for this project provides the building blocks for any type of blockchain application, a vehicle mileage ledger was chosen as a usage example, but the framework itself is not limited to just this. Using Python Objects and Classes to create the program provides a modular structure that can easily be modified for any specific use case.

The web application created in tandem with the blockchain provides a reliable platform in which case users can view the records and authorized entities can add records to the chain. The blocks are timestamped meaning a user could easily track the relevant info for whatever model or chassis number they supply.

Future of Project

Decentralized Nodes (P2P network): I had originally planned to setup this blockchain infrastructure based on a P2P network of nodes that would participate in the overall operation of it. I got a prototype version of this working within a LAN where each instance of the program would be assigned a unique ID and had the functionality to discover other nodes running the same program. I used a consensus algorithm that when run on a node, it would query all other nodes and if any of those nodes contained a blockchain longer than its own, it would replace its own blockchain with the longer one. This functionality had to be removed due to time and resource restraints.

Originally I had a self.nodes set attribute that each instance would have to store additional nodes:

Figure 63: constructor with nodes set

I had three Blockchain Class methods for node functionality: register_node(), valid_chain(), and resolve_conflicts().

Register_node() simply took in a supplied network address (e.g. IPv4) and added it's network location to the previously created self.nodes set.

```
def register_node(self, address):
    """Add new node to P2P net, <str>    address - address of node"""
    parsed_url = urlparse(address)
    self.nodes.add(parsed_url.netloc)
```

Figure 64: register_node()

Resolve_conflicts() would act as the consensus algorithm, basically we would get all the nodes contained within self.nodes, iterate through them requesting their blockchains (discounting any shorter than the node's own chain), check the hashes and PoW is valid with valid_chain() and then replace the local chain with new one if a valid longer remote chain exists.

```
resolve_conflicts(self):
"""Consensus Algorithm - Will replace current blockchain with longest among connected network nodes."""
neighbours = self.nodes
new_chain = None
max_length = len(self.chain)
#Download + Verify chains from all nodes in network
for node in neighbours:
    response = requests.get(f'http://{node}/chain')
    if response.status_code == 200:
         length = response.json()['length']
         chain = response.json()['chain']
        #Check length and validity of chain
         if length > max_length and self.valid_chain(chain):
             max_length = length
             new_chain = chain
if new_chain:
    self.chain = new_chain
    return True
return False
```

Figure 65: resolve_conflicts()

Valid_chain() would take in a supplied blockchain and iterate through each block, rechecking the hash and PoW for that Blockchain against its own to ensure the records contained within have not been tampered with.

Figure 66: valid_chain()

Additionally, at program start we would have to assign a unique ID to the node, the Python uuid4 module can be used to generate globally unique IDs:

```
#Generate globally unique address for node node_id = str(uuid4()).replace('-', ''')
```

Figure 67: Creating unique node ID

I also had global methods in which to interact with these class methods. For registering nodes we would get POSTed JSON data, add them to the node set, and return a response to the user. For resolving we would run the previously created resolve_conflicts() class method and inform the user whether the chain was replaced or not:

```
-----NODE-METHODS--
app.route('/nodes/register', methods=['POST'])
lef register_nodes():
   values = request.get_json()
   nodes = values.get('nodes')
   if nodes is None:
   for node in nodes:
        blockchain.register_node(node)
   response = {
        'message': 'New nodes have been added!',
'total_nodes': list(blockchain.nodes),
   return jsonify(response), 201
app.route('/nodes/resolve', methods=['GET'])
ef consensus():
   replaced = blockchain.resolve_conflicts()
   if replaced:
        else:
        response = {
    'message': 'Local Chain Is The Authority!',
    'chain': blockchain.chain
   return jsonify(response), 200
```

Figure 68: node global methods

I performed a simple test, first starting two different nodes:

```
* Serving Flask app "blockchain" (lazy loading)

Environment: production

Waxweller This is a development server. Be not use it in a production apployment.

Use a production WSGI server instead.

Debug mode: off

Running on http://e.e.e.e:6666/ (Press CTRL+C to quit)

**CAWNDOWS/SYSTEM32kmd.exe*

* Serving Flask app "blockchain - Copy" (lazy loading)

Environment: production

WANTEST This is a development server. Be not use it in a production deployment.

Use a production WSGI server instead.

Debug mode: off

Running on http://e.e.e.e:6667/ (Press CTRL+C to quit)
```

Figure 69: svr start

Then checking their initial chains:

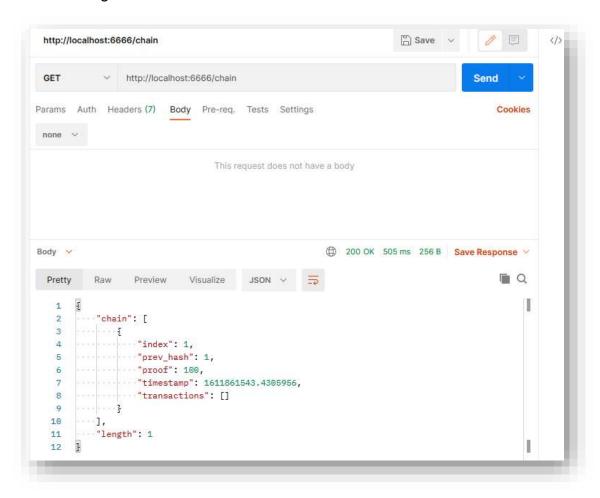


Figure 70: svr 6666 init chain

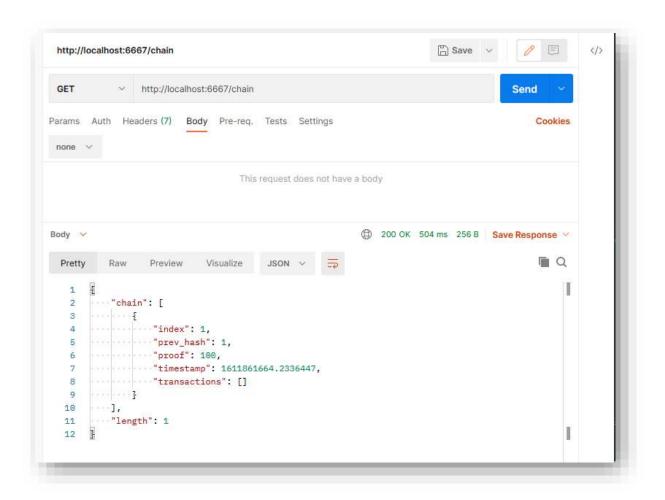


Figure 71: svr 6667 init chain

I then added two new blocks to svr 6666:

```
GET
              http://localhost:6666/chain
Params Authorization Headers (9) Body • Pre-request Script Tests Settings
Body Cookies Headers (4) Test Results
  Pretty Raw Preview Visualize JSON V
             "chain": [
               · · · - {
                    ··"index": 1,
    4
                   ..."prev_hash": 1,
..."proof": 100,
..."timestamp": 1611861543.4305956,
    5
    6
                    · "transactions": []
               ...},
   10
              ...."index": 2,
....."prev_hash": "a94b82e2cec4a9bc446c57e44dfcd1c2eafe2c35a7db7078edb2fe507205e881",
   11
   12
   13
   14
                   ..."timestamp": 1611861751.9611044,
                   ···"transactions": [
   16
                      "amount": 1,
"recipient": "8679f6c81ef4495c8a18dd6f6c216350",
   17
   18
                      .... "sender": "0"
   19
   20
                       ---}
   21
                    --1
   22
   23
                   ..."index": 3,
..."prev_hash": "3d7afaa5e1088c4549a270505ef198b5c0c93e8c9d5fc8264d82ce855aeb231b",
   24
   25
                   ···"proof": 35089,
   26
   27
                     "timestamp": 1611861773.4835627,
   28
                   ···"transactions": [
   29
                        · · · - - - - - [
                      "amount": 1,
"recipient": "8679f6c81ef4495c8a18dd6f6c216350",
"sender": "0"
   30
   31
   32
                        - - }
   34
   35
   36
             ٠],
   37
             "length": 3
```

Figure 72: svr 6666 new blocks

Registered each server's node address to the other:

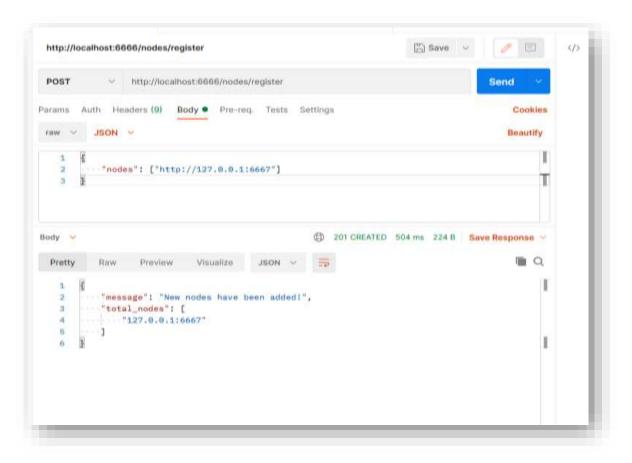


Figure 73: 6666 reg 6667

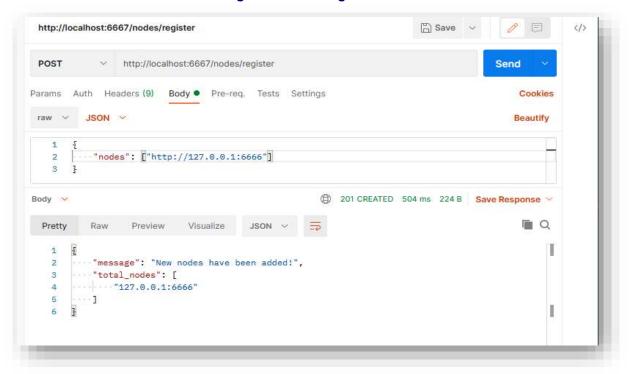


Figure 74: 6667 reg 6666

I then ran the resolve on svr 6667 (as its blockchain is shorter) to replace its chain with the longer one present on svr 6666:

```
GET
                 http://localhost:6667/nodes/resolve
        Authorization Headers (9) Body • Pre-request Script
Params
                                                                      Settings
                                                              Tests
Body Cookies Headers (4) Test Results
  Pretty
                  Preview Visualize
         ... "message": "Local Chain Was Replaced!",
   3
        ···"new_chain": [
   4
   5
        ...."index": 1,
        ...."prev_hash": 1,
         ··· proof": 100,
   8
             ...."timestamp": 1611861543.4305956,
             ··· "transactions": []
  10
         11
  12
               ····"index": 2,
  13
             ....."prev_hash": "a94b82e2cec4a9bc446c57e44dfcd1c2eafe2c35a7db7078edb2fe507205e881",
                ...."proof": 35293,
  14
  15
                ····"timestamp": 1611861751.9611044,
                ···"transactions": [
  17
                   . . . . . . . . . . . . . . .
                .... "amount": 1,
  18
                ...."recipient": "8679f6c81ef4495c8a18dd6f6c216350",
  19
  20
                   ...."sender": "0"
  21
                   . . . . . }
  22
                • • • ]
  23
             ---},
  25
             ....."index": 3,
              ....."prev_hash": "3d7afaa5e1088c4549a270505ef198b5c0c93e8c9d5fc8264d82ce855aeb231b",
  26
  27
                 ···"proof": 35089,
                ... "timestamp": 1611861773.4835627,
  29
                ···"transactions": [
  30
  31
                       ····"amount": 1,
  32
                 ....."recipient": "8679f6c81ef4495c8a18dd6f6c216350",
                   ...."sender": "0"
  33
  34
                ---}
  35
                 ---]
  36
              - }
  37
         . . . ]
  38
```

Figure 75: svr 6667 after resolve

Hashed Database Passwords: It is very unsecure to store passwords in a database in plaintext format, ideally the passwords would be stored hashed and then when a form is submitted with the login details, the password entered by the user would be hashed and checked against the hashed database password. I created a simple test using a password hashing library called bcrypt:

Figure 76: hash password test

Ideally we would run a user's password text (bytes) through this program and store the result in the database password field, then when we send the password value entered on the login page we would run a similar hash function to match it. However because a unique salt value is generated each time we get different results:

```
C:\WINDOWS\SYSTEM32\cmd.exe
b'$2b$12$ibCsFM821DVuRRhEJ7CxR.'
b'$2b$12$ibCsFM821DVuRRhEJ7CxR.E00jRcvVbG4T0tIp2Qz1Shb8tv3Vg2y'
match

(program exited with code: 0)

Press any key to continue . . .
```

Figure 77: hash password test result 1

```
C:\WINDOWS\SYSTEM32\cmd.exe

b'$2b$12$NM2Ca64grusp.vHpcm6Gme'

b'$2b$12$NM2Ca64grusp.vHpcm6Gme6U19KgU1AjHfSrExWyDOaOlvRj4BTku'

match

(program exited with code: 0)

Press any key to continue . . .
```

Figure 78: hashed password test result 2

This would make it impossible to get the same hash value for the same password and in turn won't match anything to the database user passwords.

We could overcome this by either using a static salt value or no salt at all (However this decreases password security as two identical passwords would produce identical hashes, meaning if one is compromised, the other is as well). The built-in bcrypt.checkpw() can be used to check if a password matches the hash value, the problem is getting it to work between the database, HTML, and our blockchain program.

Sessions: As it stands there is no login session establishment on the flask server, this means that anyone can access any resource of the server via it's URL, if we were going forward with the web interface we would need to setup login sessions on the flask webserver so that only authorized entities could access the add record and add block functionality.

Search Function: I would like to add a sophisticated search engine integrated into the page (instead of ctrl+f) so users would have an easier time navigating through the blockchain. Possibly filter out results in some way based on model number, chassis number etc...

Conclusion

The result of the project is we have a working proof of concept in the form of a solid blockchain app infrastructure that is modular in design. This framework can be easily modified to suit any blockchain-type service; however, additional functionality would be required (outlined in Future of Project section) in order to deploy to a production environment. I will demonstrate the end result of the project as follows:

We first start our Blockchain Program (It's assumed we already have the database populated with user entries). If no parameters are added to the flask app.run() method the default launch location is localhost on port 5000:

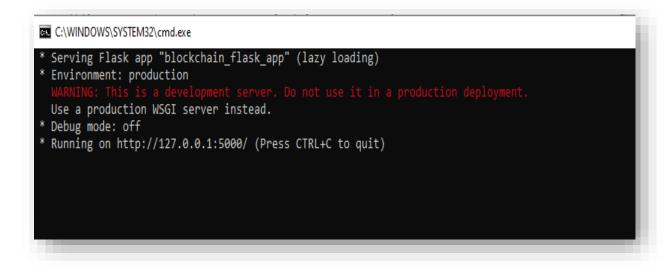


Figure 79: End server start

If we then access localhost:5000 (or 127.0.0.1:5000) through a web browser we get our homepage:



Figure 80: End Homepage

We can also view the blockchain itself, only the genesis block will be present at Start:

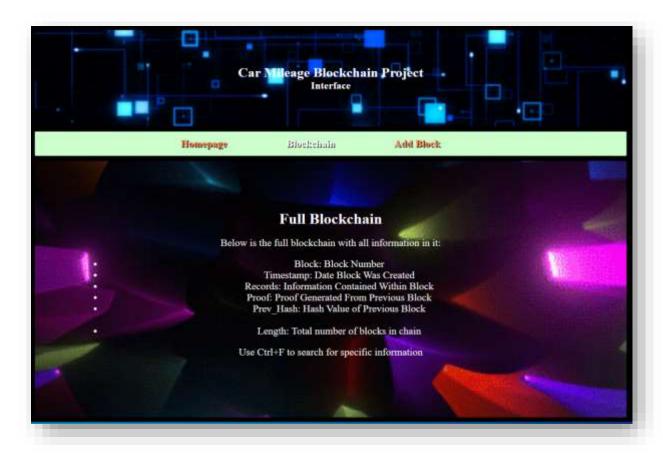


Figure 81: End chain 1



Figure 82: End chain 2

We can then login (using admin secret) to add new information to the chain:

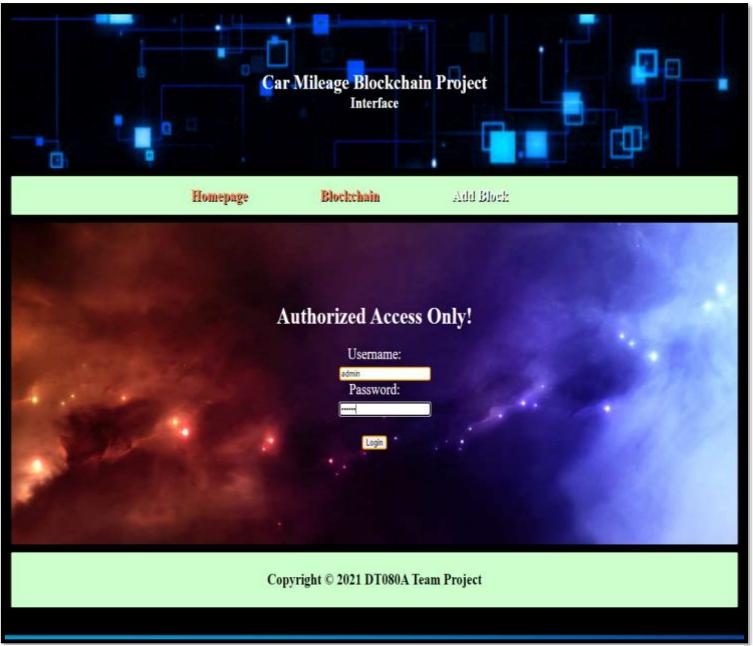


Figure 83: End login

We will then add two new records to the current block:

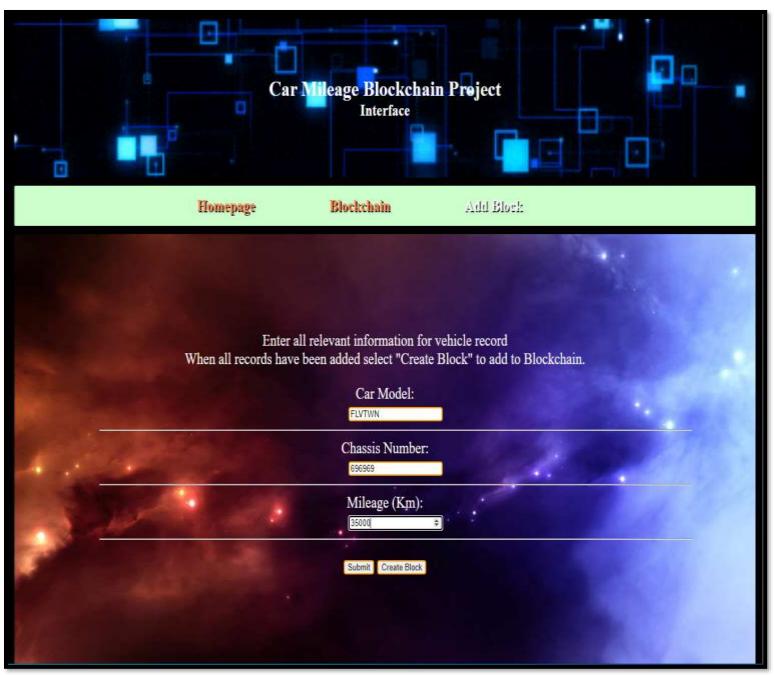


Figure 84: End record 1

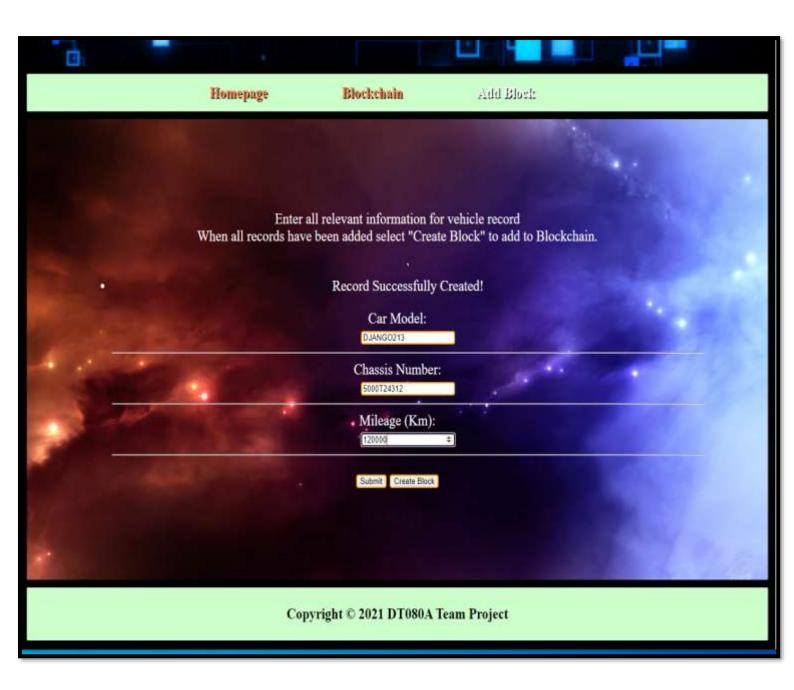


Figure 85: End record 2

We can now create a new block with these created records by selecting "Create Block", this will also show the records added to the block:

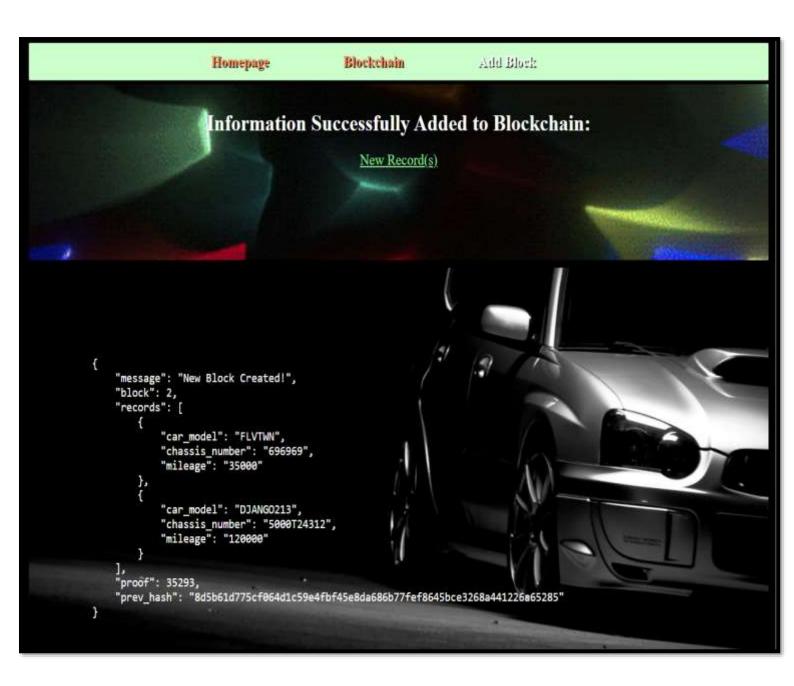


Figure 86: End add block

If we go back to the blockchain page we can see this newly added information:

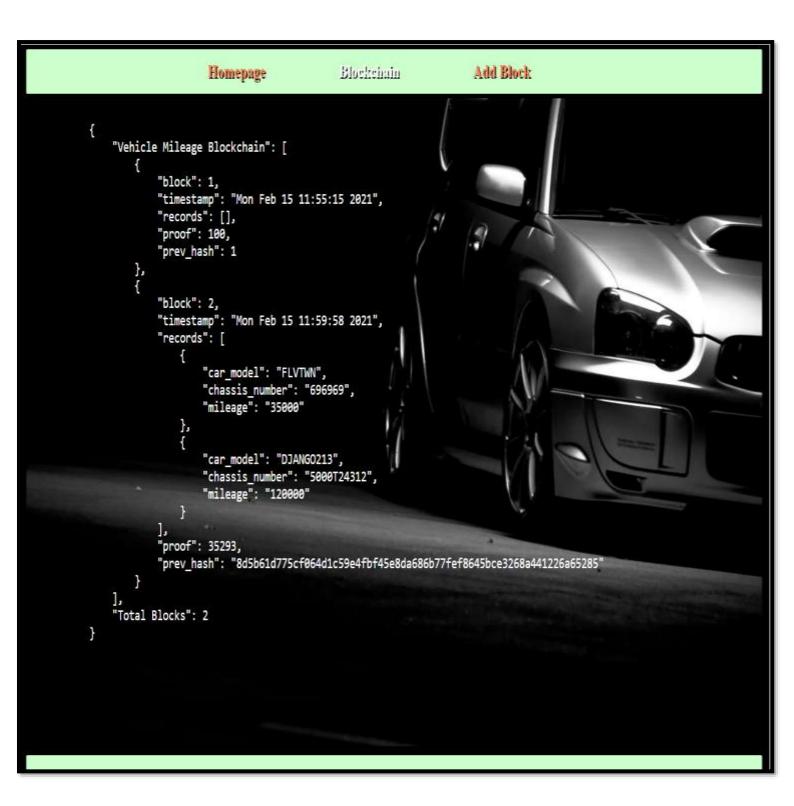


Figure 87: End new chain

We can also view the end server access log that corresponds to the changes we made:

```
* Serving Flask app "blockchain_flask_app" (lazy loading)

* Environment: production
WARNING: This is a development server. Do not use it in a production deployment.
Use a production WSGI server instead.

* Debug mode: off

* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
127.0.0.1 - [15/Feb/2021 11:55:22] "B[37mGET / HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:55:22] "B[37mGET / static/img/techl.gif HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:55:22] "B[37mGET / static/img/techl.gif HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:55:23] "B[37mGET / static/img/sp3.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:56:03] "B[37mGET / static/img/sp3.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:56:03] "B[37mGET / static/img/sp3.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:56:03] "B[37mGET / static/img/sp3.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:57:33] "B[37mGET / static/img/sp3.peg1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:57:33] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:57:33] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:57:59] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:57:59] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:59:53] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:59:53] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:59:53] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:59:53] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:59:53] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:59:53] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:59:53] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/Feb/2021 11:59:53] "B[37mGET / static/img/spa.e1.jpg HTTP/1.1B[0m" 200 -
127.0.0.1 - [15/F
```

Figure 88: End server log

References

Link to GitHub Repo:

https://github.com/TU-Dublin-DT080A-3-Team-Project/ominous-penguin

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