

# 6. Finite Difference Methods: Dealing with American Option

# References

1. Chapters 5 and 9, Brandimarte's
2. Chapters 6, 7, 20, and 21, "Option Pricing"

# 6. Finite Difference Methods: Dealing with American Option

## 6.1 American call options

# Constraints on American Options

An American option valuation problem is uniquely defined by a set of constraints:

- Lower bound:  $V(S,t) \geq \max(K - S, 0)$
- Black-Scholes equation is replaced by an inequality
- $V(S_f, t)$  is continuous at  $S=S_f$
- The option delta (its slope) must be continuous at  $S=S_f$

Let's consider American put options as an example

# American put options

- To avoid arbitrage, American put options must satisfy
$$P(S,t) \geq \max (K - S, 0)$$
- It is optimal to exercise American put options early if  $S$  is sufficiently small
- When the option is exercised early,  $P(S, t) = K - S$  and the B-S inequality holds; otherwise,  $P(S, t) > K - S$  and the B-S equality holds.
- Again, there is a unknown exercise boundary  $S_f(t)$ , where option should be exercised if  $S < S_f(t)$  and held otherwise

# American put option as a free boundary problem

For each time  $t$ , we must divide the  $S$  axis into two regions:

i)  $0 \leq S < S_f$  where early exercise is optimal:

$$P = K - S, \quad \frac{\partial P}{\partial t} + \frac{\sigma^2 S^2}{2} \frac{\partial^2 P}{\partial S^2} + rS \frac{\partial P}{\partial S} - rP < 0$$

ii)  $S_f \leq S < +\infty$  where retaining the option is optimal:

$$P > K - S, \quad \frac{\partial P}{\partial t} + \frac{\sigma^2 S^2}{2} \frac{\partial^2 P}{\partial S^2} + rS \frac{\partial P}{\partial S} - rP = 0$$

with boundary conditions at  $S = S_f(t)$ .

# Black-Scholes Inequality

For American put  $P(S, t)$ :

$$\frac{\partial P}{\partial t} + \frac{\sigma^2 S^2}{2} \frac{\partial^2 P}{\partial S^2} + rS \frac{\partial P}{\partial S} - rP \leq 0$$

In other words,

the return from the portfolio  $\leq$  the return from a bank deposit

## Taking consideration of early exercise

For a vanilla American option, we can check the possibility of early exercise easily in an explicit scheme:

$$f_{ij} = \max(f_{ij}, K - j\Delta S)$$

But this is difficult to do in an implicit scheme as computing  $f_{ij}$  requires knowing the other  $f_{ij}$ 's.

To get around this difficulty, we can use iterative method to solve the linear system. Here we consider SOR method.



# Crank-Nicolson Methods+ Projected SOR to Price an American Put Option

$$\mathbf{M}_1 \mathbf{f}_i = \mathbf{r}_i \equiv \mathbf{M}_2 \mathbf{f}_{i+1} + \mathbf{b}$$

where  $\mathbf{b} = \alpha_1 [f_{i,0} + f_{i+1,0}, 0, \dots, 0]^T$ . Recall that both  $\mathbf{M}_1$  and  $\mathbf{M}_2$  are tri-diagonal matrices

Set

$$g_j = K - j\Delta S$$

be the intrinsic value when  $S = j\Delta S$  for  $j = 1, \dots, M - 1$ .

# Crank-Nicolson Methods + Projected SOR to Price an American Put Option

For each time layer  $i$ , we have the iterative scheme

$$\begin{aligned}
 f_{i,1}^{(k+1)} &= \max \left\{ g_1, f_{i,1}^{(k)} + \frac{\omega}{1-\beta_1} \left[ r_1 - (1-\beta_1) f_{i,1}^{(k)} + \gamma_1 f_{i,2}^{(k)} \right] \right\} \\
 f_{i,2}^{(k+1)} &= \max \left\{ g_2, f_{i,2}^{(k)} + \frac{\omega}{1-\beta_2} \left[ r_2 + \alpha_2 f_{i,1}^{(k+1)} - (1-\beta_2) f_{i,2}^{(k)} + \gamma_2 f_{i,3}^{(k)} \right] \right\} \\
 &\vdots \\
 f_{i,M-1}^{(k+1)} &= \max \left\{ g_{M-1}, f_{i,M-1}^{(k)} + \frac{\omega}{1-\beta_{M-1}} \left[ r_{M-1} + \alpha_{M-1} f_{i,M-2}^{(k+1)} - (1-\beta_{M-1}) f_{i,M-1}^{(k)} \right] \right\}
 \end{aligned}$$

## Note on Implementation

When passing from a time layer to the next one, it may be reasonable to initialize the iteration with a guess to the values of the previous time layer.

# Example

We compare Crank-Nicolson methods + Projected SOR for an American put, where  $T = 5/12$  yr,  $S_0 = \$50$ ,  $K = \$50$ ,  $\sigma = 40\%$ ,  $r = 10\%$ . ( $\omega = 1.2$ ,  $\text{tol} = 0.001$ )

CK Method with  $S_{\max} = \$100$ ,  $\Delta S = 1$ ,  $\Delta t = 1/600$ : \$4.2800

CK Method with  $S_{\max} = \$100$ ,  $\Delta S = 1$ ,  $\Delta t = 1/1200$ : \$4.2828

## Example (Stability)

We compare Crank-Nicolson methods + Projected SOR for an American put, where  $T = 5/12$  yr,  $S_0 = \$50$ ,  $K = \$50$ ,  $\sigma = 40\%$ ,  $r = 10\%$ . ( $\omega = 1.2$ ,  $\text{tol} = 0.001$ )

CK Method with  $S_{\max} = \$100$ ,  $\Delta S = 1$ ,  $\Delta t = 1/600$ : \$4.2800

CK Method with  $S_{\max} = \$100$ ,  $\Delta S = 1$ ,  $\Delta t = 1/100$ : \$4.2778

# American call option with dividend-paying as a free boundary problem

For each time  $t$ , we must divide the  $S$  axis into two regions:

i)  $0 \leq S < S_f$  where retaining option is optimal:

$$C > S - K, \quad \frac{\partial C}{\partial t} + \frac{\sigma^2 S^2}{2} \frac{\partial^2 C}{\partial S^2} + (r - D_0) S \frac{\partial C}{\partial S} - rC = 0$$

ii)  $S_f \leq S < +\infty$  where early exercise is optimal:

$$C = S - K, \quad \frac{\partial C}{\partial t} + \frac{\sigma^2 S^2}{2} \frac{\partial^2 C}{\partial S^2} + (r - D_0) S \frac{\partial C}{\partial S} - rC < 0$$

with boundary conditions at  $S = S_f(t)$ .

# 6. Finite Difference Methods: Dealing with American Option

## 6.2 Iterative Methods of Solving a Linear System

# Motivation: Direct vs Iterative Methods

## **Direct Methods:**

- determine exact solution subject only to round-off error and involves factorization of matrix  $\mathbf{A}$
- pick up an appropriate method and adapt it to exploit  $\mathbf{A}$ 's sparsity
- impractical if  $\mathbf{A}$  is large and sparse

## **Iterative Methods:**

- generate a sequence of approximate solutions and involve matrix-vector multiplications
- whether it converges to the exact solution?
- how fast does it converge to the exact solution?



# Basic ideas of iterative methods

A possible approach to generate a sequence of approximations to the solution to  $\mathbf{x} = G(\mathbf{x})$  is the iteration scheme

$$\mathbf{x}^{(k)} = G(\mathbf{x}^{(k-1)})$$

Starting from initial approximation  $\mathbf{x}^{(0)}$ .

Similarly, we can rewrite  $\mathbf{Ax}=\mathbf{b}$  as

$$\mathbf{x} = (\mathbf{A}+\mathbf{I}) \mathbf{x} - \mathbf{b} = \hat{\mathbf{A}} \mathbf{x} - \mathbf{b}$$

where  $G(\mathbf{x}) = \hat{\mathbf{A}} \mathbf{x} - \mathbf{b}$ . Using the previous iteration scheme, we have

$$\mathbf{x}^{(k)} = \hat{\mathbf{A}} \mathbf{x}^{(k-1)} - \mathbf{b}$$

# Basic ideas of iterative methods

Starting from initial approximation  $\mathbf{x}^{(0)}$ , we have

$$\mathbf{x}^{(1)} = \hat{\mathbf{A}} \mathbf{x}^{(0)} - \mathbf{b}$$

$$\mathbf{x}^{(2)} = \hat{\mathbf{A}} \mathbf{x}^{(1)} - \mathbf{b} = \hat{\mathbf{A}}^2 \mathbf{x}^{(0)} - \hat{\mathbf{A}} \mathbf{b} - \mathbf{b}$$

...

This iteration scheme diverge if some elements of  $\hat{\mathbf{A}}^n$  grow without bound as  $n \rightarrow \infty$

It converges only if  $\rho(\hat{\mathbf{A}}) < 1$

However, arbitrary systems of equations may often not satisfy this condition

# Basic Ideas of Iterative Methods

A slightly different approach :

Transforming the system  $\mathbf{Ax} = \mathbf{b}$  to an equivalent system

$$\mathbf{Mx} = -\mathbf{Nx} + \mathbf{b}$$

where  $\mathbf{A} = \mathbf{M} + \mathbf{N}$ , called a splitting of  $\mathbf{A}$ .

The corresponding iteration scheme is

$$\mathbf{Mx}^{(k)} = -\mathbf{Nx}^{(k-1)} + \mathbf{b}$$

$$i.e. \quad \mathbf{x}^{(k)} = -\mathbf{M}^{-1}\mathbf{Nx}^{(k-1)} + \mathbf{M}^{-1}\mathbf{b}$$

The flexibility in choosing  $\mathbf{M}$  may be exploited to improve convergence

# Basic Ideas of Iterative Methods

Convergence :

Let  $\mathbf{B} = -\mathbf{M}^{-1}\mathbf{N} = \mathbf{I} - \mathbf{M}^{-1}\mathbf{A}$ . Let check the error

$$\mathbf{e}^{(k)} = \mathbf{x} - \mathbf{x}^{(k)} = \mathbf{B}(\mathbf{x} - \mathbf{x}^{(k-1)}) = \mathbf{B}\mathbf{e}^{(k-1)}$$

$$\therefore \lim_{k \rightarrow \infty} \mathbf{e}^{(k)} = \lim_{k \rightarrow \infty} \mathbf{B}^k \mathbf{e}^{(0)}$$

It can be proved that  $\lim_{k \rightarrow \infty} \mathbf{B}^k = \mathbf{0}$  iff  $\rho(\mathbf{B}) < 1$ .

To avoid computing eigenvalues, we may require

$$\rho(\mathbf{B}) \leq \|\mathbf{B}\| < 1$$

instead.

## Implementation: check for convergence

Usually one or a combination of the four common tests is used to check convergence:

absolute difference:  $\|\mathbf{x}^{(k)} - \mathbf{x}^{(k-1)}\| < \varepsilon_1$

relative difference:  $\frac{\|\mathbf{x}^{(k)} - \mathbf{x}^{(k-1)}\|}{\|\mathbf{x}^{(k-1)}\|} < \varepsilon_2$

absolute residual:  $\|\mathbf{r}(\mathbf{x}^{(k)})\| < \varepsilon_3$  where  $\mathbf{r}(\mathbf{x}^{(k)}) = \mathbf{b} - \mathbf{A}\mathbf{x}^{(k)}$

relative residual:  $\frac{\|\mathbf{r}(\mathbf{x}^{(k)})\|}{\|\mathbf{b}\|} < \varepsilon_4$

## Further discussion on basic ideas of iterative methods

Therefore, various iterative methods are developed along the following lines:

- A splitting  $\mathbf{A} = \mathbf{M} + \mathbf{N}$  is proposed where linear system of the form  $\mathbf{M}\mathbf{z} = \mathbf{d}$  are easy to solve
- Classes of matrices are identified for which the iteration matrix  $\mathbf{B} = (-\mathbf{M}^{-1}\mathbf{N})$  satisfies  $\rho(\mathbf{B}) < 1$
- Further effort are studies to make  $\rho(\mathbf{B})$  smaller than 1 as possible so that the error  $\mathbf{e}^{(k)}$  tends to zero faster.

# Jacobi methods

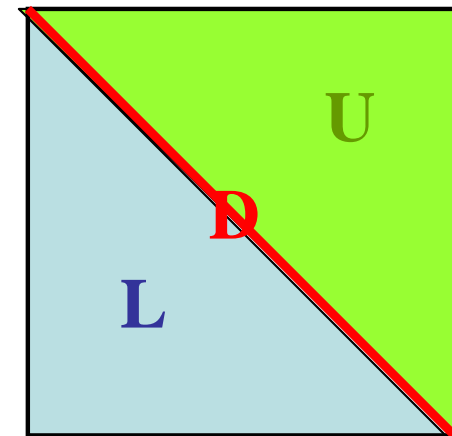
Jacobi, Gauss-Seidel, Successive Over-Relaxation (SOR) methods are commonly used and can be described in following forms.

Let  $\mathbf{A} = \mathbf{D} + \mathbf{L} + \mathbf{U}$  (as shown in the figure)

**Jacobi:**

$$\mathbf{D}\mathbf{x}^{(k)} = -(\mathbf{L} + \mathbf{U})\mathbf{x}^{(k-1)} + \mathbf{b}$$

$\mathbf{A} =$



## Example

Consider the 3-by-3 example:

$$\begin{bmatrix} 3 & -1 & 0 \\ -1 & 3 & -1 \\ 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

**Jacobi Method:**

Initial guess :  $\mathbf{x}^{(0)} = [0,0,0]^T$ . For  $k = 1, 2, \dots$

$$\begin{bmatrix} 3 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 3 \end{bmatrix} \begin{bmatrix} x_1^{(k)} \\ x_2^{(k)} \\ x_3^{(k)} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} x_1^{(k-1)} \\ x_2^{(k-1)} \\ x_3^{(k-1)} \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

until there is little change for all nodes  $i$



# Implementation

In general, consider  $\mathbf{Ax} = \mathbf{b} \Leftrightarrow \sum_j a_{ij}x_j = b_i \text{ for } i = 1, \dots, n$

## Jacobi Method:

give an initial guess :  $\mathbf{x}^{(0)} = (x_i^{(0)})$

for  $k = 1, \dots, \text{maxiter}$

for  $i = 1, \dots, n$ ,

$$x_i^{(k)} = \frac{b_i - \sum_{j \neq i} a_{ij}x_j^{(k-1)}}{a_{ii}}$$

end

check for convergence

end

# MATLAB Implementation

```
function [x, error, nlter] = Jacobi(A,b,x0,maxlter)

x = zeros(size(x0));
n = length(b);
error = 1;
epi = 1E-6;
nlter = 0;

while ((error > epi)& (nlter < maxlter)),
    nlter = nlter + 1;
    for i = 1:n,
        x(i) = b(i) - A(i, 1:i-1) * x0(1:i-1)-A(i, i+1:n)*x0(i+1:n);
        if (abs(A(i, i)) > 1E-10),
            x(i) = x(i)/A(i, i);
        else
            'Error: diagonal is close to zero'
        end
    end
    error = norm(x - x0, inf);
    x0 = x;
end
```

# Numerical example

$$\mathbf{A} = \begin{bmatrix} 3 & -1 & & \\ -1 & \ddots & \ddots & \\ & \ddots & \ddots & -1 \\ & & -1 & 3 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} 1 \\ 2 \\ \vdots \\ 40 \end{bmatrix}, \quad \text{and } \mathbf{b} = \mathbf{A}\mathbf{x}$$

Initial guess :  $\mathbf{x}^{(0)} = [0, \dots, 0]^T$  ; Convergence test :  $\|\mathbf{x}^{(k)} - \mathbf{x}^{(k-1)}\| < 10^{-6}$

Method	No of Iterations	Infinity norm of abs error
Jacobi	41	8.24E-7

# Gauss-Seidel methods

Jacobi, Gauss-Seidel, Successive Over-Relaxation (SOR) methods are commonly used and can be described in following forms.

Let  $\mathbf{A} = \mathbf{D} + \mathbf{L} + \mathbf{U}$  (as shown in the figure)

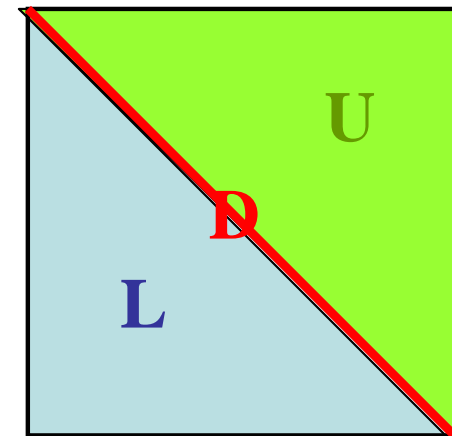
**Jacobi:**

$$\mathbf{D}\mathbf{x}^{(k)} = -(\mathbf{L} + \mathbf{U})\mathbf{x}^{(k-1)} + \mathbf{b}$$

**Gauss-Seidel:**

$$(\mathbf{D} + \mathbf{L})\mathbf{x}^{(k)} = (-\mathbf{U})\mathbf{x}^{(k-1)} + \mathbf{b}$$

$\mathbf{A} =$



## Example

Consider the 3-by-3 example:

$$\begin{bmatrix} 3 & -1 & 0 \\ -1 & 3 & -1 \\ 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

### Gauss-Seidel Method:

Initial guess :  $\mathbf{x}^{(0)} = [0,0,0]^T$ . For  $k = 1, 2, \dots$

$$\begin{bmatrix} 3 & 0 & 0 \\ -1 & 3 & 0 \\ 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} x_1^{(k)} \\ x_2^{(k)} \\ x_3^{(k)} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1^{(k-1)} \\ x_2^{(k-1)} \\ x_3^{(k-1)} \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

until there is little change for all the unknowns

# Implementation

In general, consider  $\mathbf{Ax} = \mathbf{b} \Leftrightarrow \sum_j a_{ij}x_j = b_i$  for  $i = 1, \dots, n$

## Gauss-Seidel Method:

give an initial guess :  $\mathbf{x}^{(0)} = (x_i^{(0)})$

for  $k = 1, \dots, \text{maxiter}$

for  $i = 1, \dots, n$ ,

$$x_i^{(k)} = \frac{b_i - \sum_{j < i} a_{ij}x_j^{(k)} - \sum_{j > i} a_{ij}x_j^{(k-1)}}{a_{ii}}$$

end

check for convergence

end

# MATLAB Implementation

```
function [x, error, nlter] = GaussSeidel(A,b,x0,maxlter)
```

```
x = zeros(size(x0));
```

```
n = length(b);
```

```
error = 1;
```

```
epi = 1E-6;
```

```
nlter = 0;
```

```
while ((error > epi)& (nlter < maxlter)),
```

```
    nlter = nlter + 1;
```

```
    for i = 1:n,
```

```
        x(i) = b(i) - A(i, 1:i-1) * x(1:i-1)-A(i, i+1:n)*x0(i+1:n);
```

```
        if (abs(A(i, i)) > 1E-10),
```

```
            x(i) = x(i)/A(i, i);
```

```
        else
```

```
            'Error: diagonal is close to zero'
```

```
        end
```

```
    end
```

```
    error = norm(x - x0, inf);
```

```
    x0 = x;
```

```
end
```

# Numerical example

$$\mathbf{A} = \begin{bmatrix} 3 & -1 & & \\ -1 & \ddots & \ddots & \\ & \ddots & \ddots & -1 \\ & & -1 & 3 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} 1 \\ 2 \\ \vdots \\ 40 \end{bmatrix}, \quad \text{and } \mathbf{b} = \mathbf{A}\mathbf{x}$$

Initial guess :  $\mathbf{x}^{(0)} = [0, \dots, 0]^T$  ; Convergence test :  $\|\mathbf{x}^{(k)} - \mathbf{x}^{(k-1)}\| < 10^{-6}$

Method	No of Iterations	Infinity norm of abs error
Jacobi	41	8.24e-7
Gauss-Seidel	25	9.69e-7



# Assessment: Existence & Convergence

## Definition

Let  $\mathbf{A} = (a_{ij})$ .

Matrix  $\mathbf{A}$  is strictly diagonally dominant if and only if for all  $i$

$$|a_{ii}| > \sum_{j \neq i} |a_{ij}|$$

**Example** : which ones are strictly diagonally dominant and why?

$$\begin{bmatrix} 2 & -1 & \\ -1 & 2 & -1 \\ & -1 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & \\ -1 & 3 & 2 \\ & 1 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & \\ 1 & 3 & 1 \\ & 1 & 2 \end{bmatrix}$$

# Assessment: Existence

## Theorem

Consider  $\mathbf{Ax} = \mathbf{b}$ .

If  $\mathbf{A}$  is strictly diagonally dominant, then there is a unique solution.

# Assessment: Convergence

## Theorem

Consider  $\mathbf{Ax} = \mathbf{b}$ .

If  $\mathbf{A}$  is strictly diagonally dominant, then for any initial guess  $\mathbf{x}^0$ , both Jacobi and the Gauss - Seidel algorithms converge to the exact solution.

Prove that  $\|\mathbf{M}^{-1}\mathbf{N}\| < 1$

# More on Gauss-Seidel methods

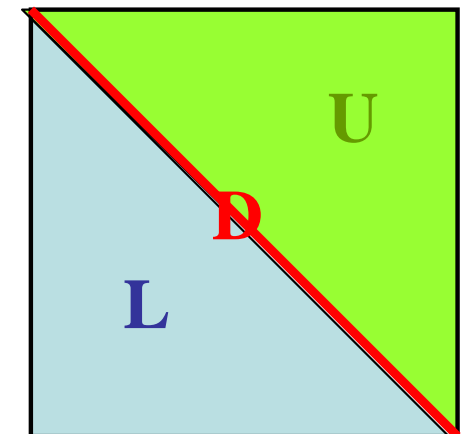
Let  $\mathbf{A} = \mathbf{D} + \mathbf{L} + \mathbf{U}$  (as shown in the figure)

**Gauss-Seidel (Forward):**

$$(\mathbf{D} + \mathbf{L}) \mathbf{x}^{(k)} = (-\mathbf{U}) \mathbf{x}^{(k-1)} + \mathbf{b}$$

where the correction order is  $x_1, x_2, \dots, x_n$

$\mathbf{A} =$



**Gauss-Seidel (Backward):**

$$(\mathbf{D} + \mathbf{U}) \mathbf{x}^{(k)} = (-\mathbf{L}) \mathbf{x}^{(k-1)} + \mathbf{b}$$

where the correction order is  $x_n, x_{n-1}, \dots, x_1$

**Gauss-Seidel (Symmetric):**

It consists of a forward sweep followed by a backward sweep

# More on Gauss-Seidel methods (Numerical Analysis, Burden & Faires, Chap. 7)

Define the residual vector  $\mathbf{r}$  of an approximate  $\tilde{\mathbf{x}}$  with respect to the system  $\mathbf{Ax} = \mathbf{b}$  as the following:

$$\mathbf{r} = \mathbf{b} - \mathbf{A}\tilde{\mathbf{x}}$$

Denote  $\mathbf{r}_i^{(k)} = [r_{1i}^{(k)}, r_{2i}^{(k)}, \dots, r_{ni}^{(k)}]^T$  as the residual vector for the Gauss-Seidel method corresponding to the approximation  $\mathbf{x}_i^{(k)} = [x_1^{(k)}, x_2^{(k)}, \dots, x_{i-1}^{(k)}, x_i^{(k-1)}, \dots, x_n^{(k-1)}]^T$ .

Then Gauss-Seidel method can be characterized as choosing  $x_i^{(k)}$  to satisfy

$$x_i^{(k)} = x_i^{(k-1)} + \frac{r_{ii}^{(k)}}{a_{ii}}$$

or choosing  $x_{i+1}^{(k)}$  in such a way that  $r_{i,i+1}^{(k)} = 0$

## More on Gauss-Seidel methods

Choosing  $x_{i+1}^{(k)}$  in such a way that the  $i$ th component of  $r_{i,i+1}^{(k)} = 0$ , however, is not the most efficient way to reduce the norm of the vector  $\mathbf{r}_{i+1}^{(k)}$ . If we modify the Gauss-Seidel procedure to

$$x_i^{(k)} = x_i^{(k-1)} + \omega \frac{r_{ii}^{(k)}}{a_{ii}}$$

for certain choices of positive  $\omega$ , then we can reduce the norm of the residual vector and obtain significantly faster convergence.

# Relaxation methods

Methods involving choosing proper values of  $\omega$  for

$$x_i^{(k)} = x_i^{(k-1)} + \omega \frac{r_{ii}^{(k)}}{a_{ii}} \quad (5.5.1)$$

to reduce the norm of the residual vector and speed up convergence are called "**Relaxation Methods**"

1. For  $0 < \omega < 1$ , it is called "**under - relaxation** methods" and can be used to obtain convergence of systems failed by Gauss-Seidel method
2. For  $1 < \omega$ , it is called "**over - relaxation** methods" and can be used to accelerate the convergence for systems that are convergent by Gauss-Seidel method.

These methods are called "**Successive Over - Relaxation**" (SOR).

## SOR method

We reformulate Eq. (5.5.1):

$$x_i^{(k)} = (1 - \omega) x_i^{(k-1)} + \frac{\omega}{a_{ii}} \left[ b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{(k)} - \sum_{j=i+1}^n a_{ij} x_j^{(k-1)} \right] \quad (5.5.2)$$

Therefore, SOR methods can be characterized as a linear combination of old and Gauss-Seidel approximations:

$$\mathbf{x}^{(k)} = (1 - \omega) \mathbf{x}^{(k-1)} + \omega \mathbf{x}_{GS}^{(k)}$$

for  $0 < \omega < 2$



# Matrix version of SOR method

To determine the matrix version of SOR, we rewrite Eq. (5.5.2):

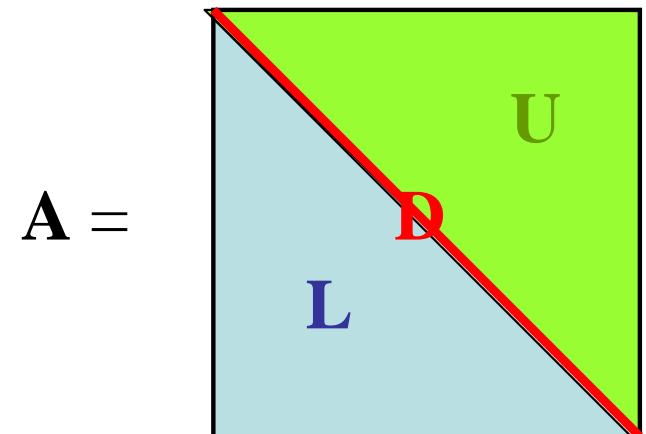
$$a_{ii}x_i^{(k)} + \omega \sum_{j=1}^{i-1} a_{ij} x_j^{(k)} = (1-\omega) a_{ii}x_i^{(k-1)} - \omega \sum_{j=i+1}^n a_{ij} x_j^{(k-1)} + \omega b_i \quad (5.5.3)$$

so that in the matrix and vector form, we have

**SOR :**  $(\mathbf{D} + \omega\mathbf{L})\mathbf{x}^{(k)} = ((1-\omega)\mathbf{D} - \omega\mathbf{U})\mathbf{x}^{(k-1)} + \omega\mathbf{b}$

When  $\omega=1$ , SOR methods reduces to the Gauss-Seidel methods

**Gauss - Seidel :**  $(\mathbf{D} + \mathbf{L})\mathbf{x}^{(k)} = -\mathbf{U}\mathbf{x}^{(k-1)} + \mathbf{b}$



## An Example

Consider the 3-by-3 example:

$$\begin{bmatrix} 3 & -1 & 0 \\ -1 & 3 & -1 \\ 0 & -1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

**SOR Method** (Leave as an exercise)

# Implementation

## Successive Over-Relaxation Method:

give an initial guess :  $\mathbf{x}^{(0)} = (x_i^{(0)})$

for  $k = 1, \dots, \text{maxiter}$

for  $i = 1, \dots, n$ ,

$$x_i^{(k)} = \omega \frac{b_i - \sum_{j < i} a_{ij} x_j^{(k)} - \sum_{j > i} a_{ij} x_j^{(k-1)}}{a_{ii}} + (1 - \omega) x_i^{(k-1)}$$

end

check for convergence

end

# MATLAB Implementation

```
function [x, error, nIter] = SOR(A,b,x0,maxIter,omega)

x = zeros(size(x0));
n = length(b);
error = 1;
epi = 1E-6;
nIter = 0;

while ((error > epi)& (nIter < maxIter)),
    nIter = nIter + 1;
    for i = 1:n,
        x(i) = b(i) - A(i, 1:i-1) * x(1:i-1)-A(i, i+1:n)*x0(i+1:n);
        if (abs(A(i, i)) > 1E-10),
            x(i) = x(i)/A(i, i);
            x(i) = omega * x(i) + (1-omega)*x0(i);
        else
            'Error: diagonal is close to zero'
        end
    end
    error = norm(x - x0);
    x0 = x;
end
```

# Comparison

$$\mathbf{A} = \begin{bmatrix} 3 & -1.4 & & \\ -1.4 & \ddots & \ddots & \\ & \ddots & \ddots & -1.4 \\ & & -1.4 & 3 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} 1 \\ 2 \\ \vdots \\ 40 \end{bmatrix}, \quad \text{and } \mathbf{b} = \mathbf{Ax}$$

Initial guess:  $\mathbf{x}^{(0)} = [0, \dots, 0]^T$ ; Convergence test:  $\|\mathbf{x}^{(k)} - \mathbf{x}^{(k-1)}\| < 10^{-6}$

Method	No of Iterations	Infinity norm of abs error	Notes
Jacobi	151	8.65e-6	
Gauss-Seidel	99	9.40e-7	
SOR	42	5.72e-7	$\omega=1.5$

# SOR Method: choose an appropriate $\omega$

$$\mathbf{A} = \begin{bmatrix} 3 & -1.4 & & \\ -1.4 & \ddots & \ddots & \\ & \ddots & \ddots & -1.4 \\ & & -1.4 & 3 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} 1 \\ 2 \\ \vdots \\ 40 \end{bmatrix}, \quad \text{and } \mathbf{b} = \mathbf{A}\mathbf{x}$$

Initial guess:  $\mathbf{x}^{(0)} = [0, \dots, 0]^T$ ; Convergence test:  $\|\mathbf{x}^{(k)} - \mathbf{x}^{(k-1)}\| < 10^{-6}$

$\omega$ values	No of Iterations	Infinity norm of abs error
1	109	9.72e-7
1.25	67	8.68e-7
1.5	42	9.72e-7
1.75	66	8.80e-7
2	300	11.84

# Assessment: How to choose $\omega$

## Theorem 7.25

(Numerical Analysis, Burden & Faires, Chap. 7, page 449)

If  $\mathbf{A}$  is positive definite matrix and  $0 < \omega < 2$ , then the SOR method converges for any choice of  $\mathbf{x}^{(0)}$

## Theorem 7.26

(Numerical Analysis, Burden & Faires, Chap. 7, page 449)

If  $\mathbf{A}$  is positive definite tridiagonal matrix then the optimal choice of  $\omega$  for the SOR method is

$$\omega = \frac{2}{1 + \sqrt{1 - [\rho(\mathbf{T}_j)]^2}}$$

where  $\mathbf{T}_j = \mathbf{D}^{-1}(\mathbf{L} + \mathbf{U})$ .

# Summary

Jacobi, Gauss-Seidel, Successive Over-Relaxation (SOR) methods are commonly used and can be described in following forms.

Let  $\mathbf{A} = \mathbf{D} + \mathbf{L} + \mathbf{U}$  (as shown in the figure)

**Jacobi:**

$$\mathbf{D}\mathbf{x}^{(k)} = -(\mathbf{L} + \mathbf{U})\mathbf{x}^{(k-1)} + \mathbf{b}$$

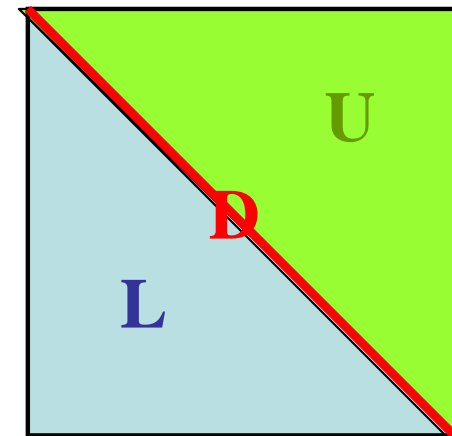
**Gauss-Seidel (SOR,  $\omega = 1$ ):**

$$(\mathbf{D} + \mathbf{L})\mathbf{x}^{(k)} = (-\mathbf{U})\mathbf{x}^{(k-1)} + \mathbf{b}$$

**SOR:**

$$(\mathbf{D} + \omega\mathbf{L})\mathbf{x}^{(k)} = ((1 - \omega)\mathbf{D} - \omega\mathbf{U})\mathbf{x}^{(k-1)} + \omega\mathbf{b}$$

$\mathbf{A} =$





## More references

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