

# RocksDB

## Challenges of LSM-Trees in Practice

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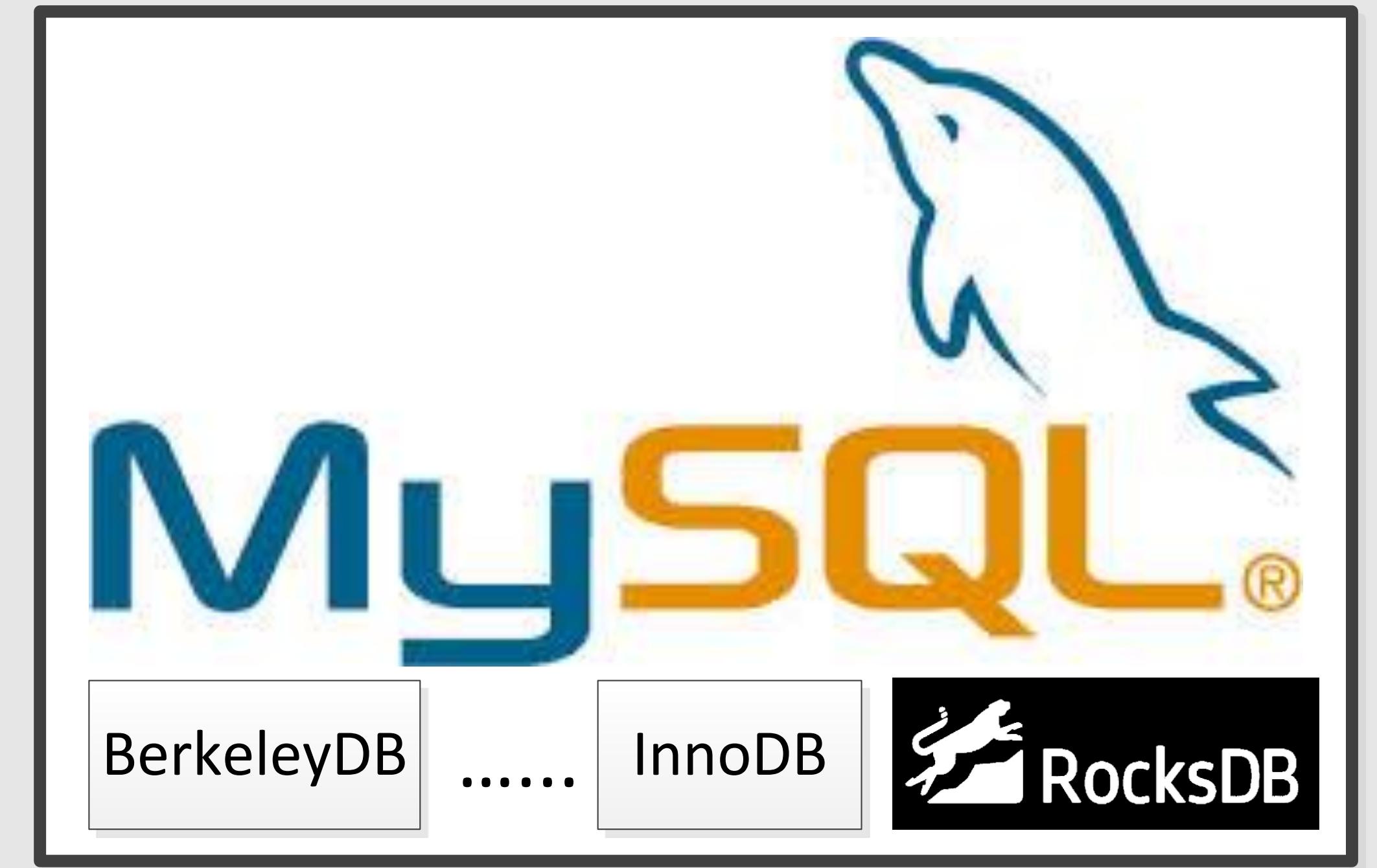
# What is RocksDB?

# What is RocksDB?

- Key-Value persistent store
- Point / range lookup
- Optimized for flash and memory
- C++ library
- Other language bindings
- Fork of LevelDB



# RocksDB As Storage Engine of Data Management Systems



And many more ...

# RocksDB As Storage in Applications

- Facebook: many backend services
- LinkedIn's FollowFeed
- Apache Samza
- Iron.io
- Tango Me
- And more...



# Agenda

1 RocksDB Architecture

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2 Challenges

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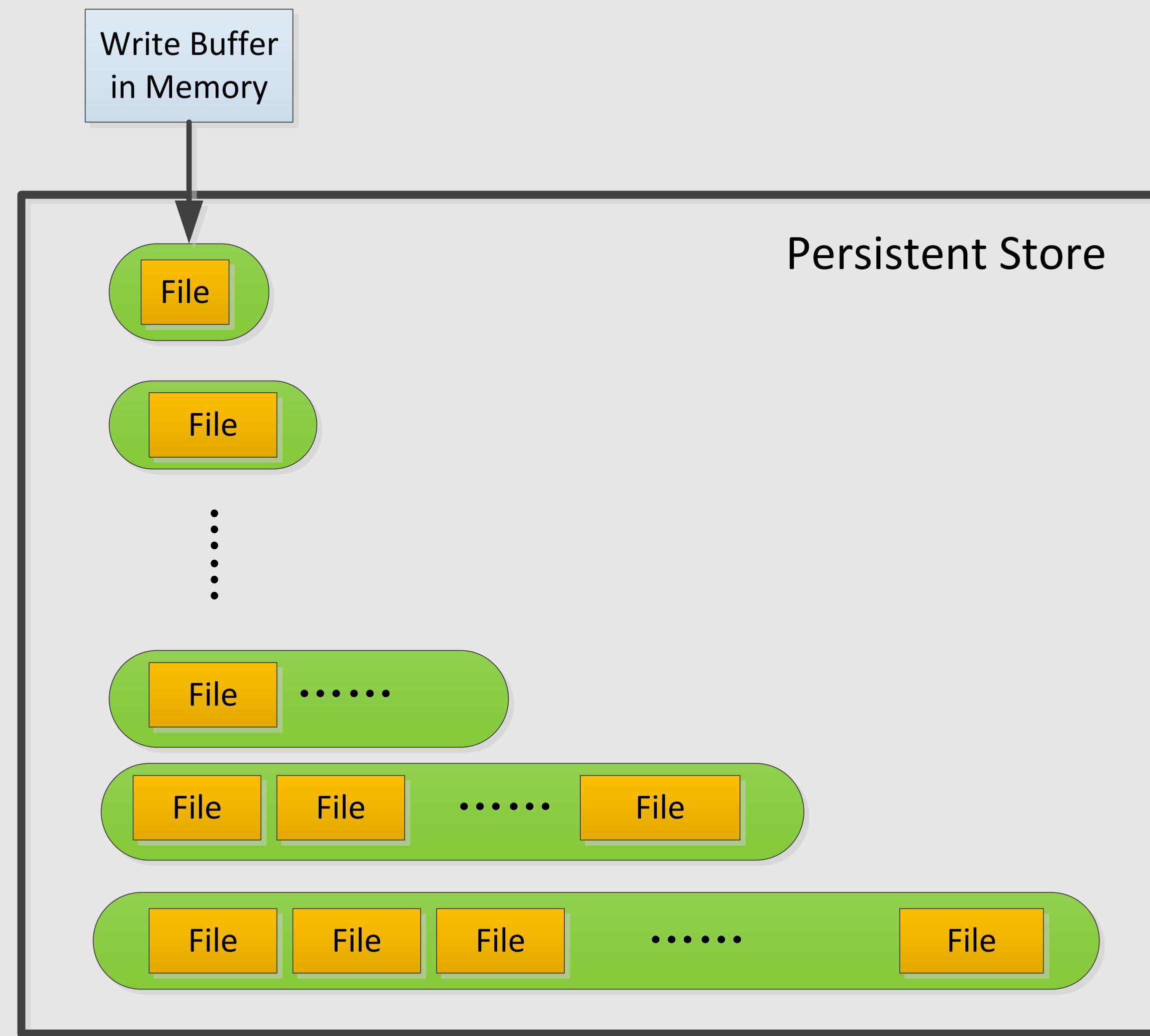
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# RocksDB Architecture

# Log Structure Merge Tree

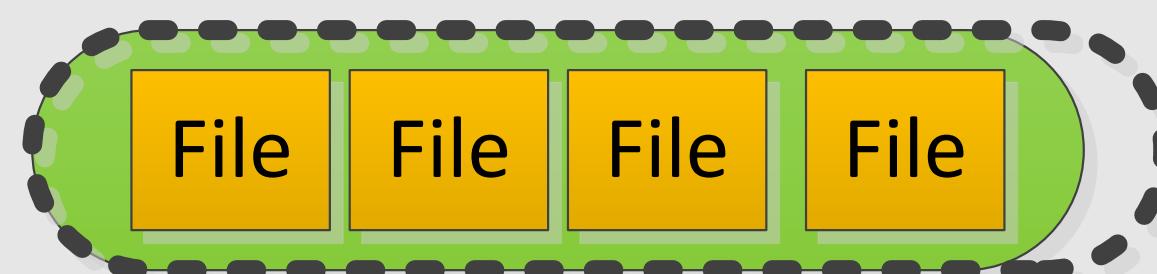


# Level-Based Compaction

Level 0

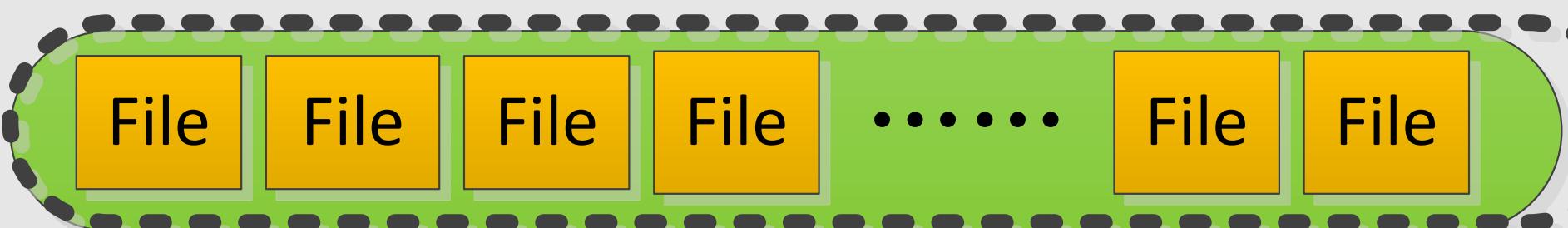


Level 1



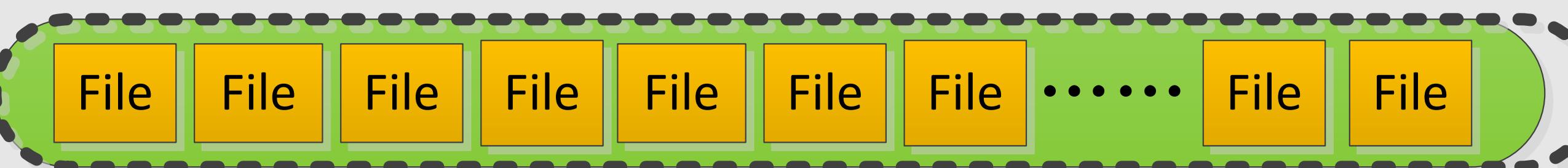
Target: 1 GB

Level 2



Target: 10 GB

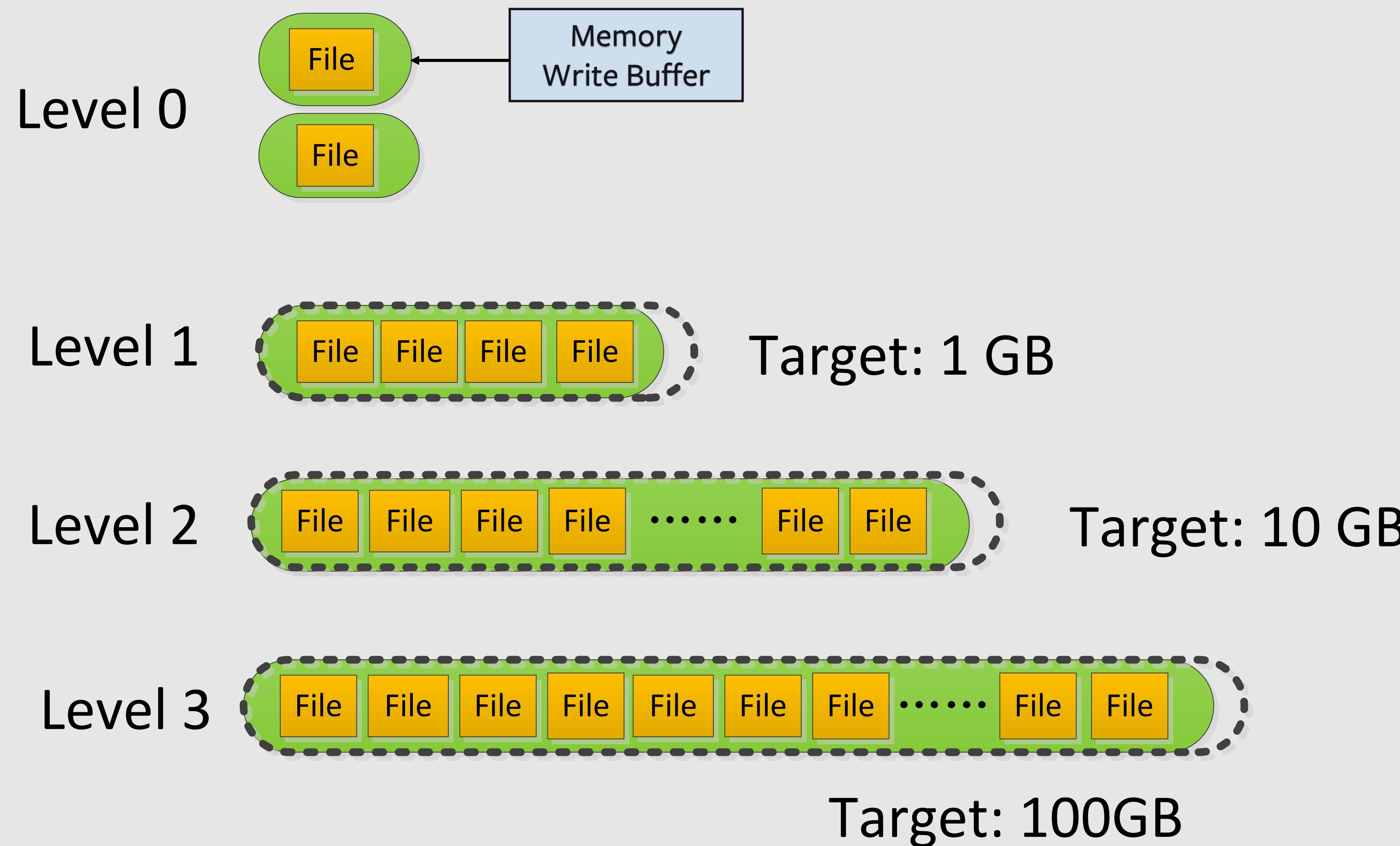
Level 3



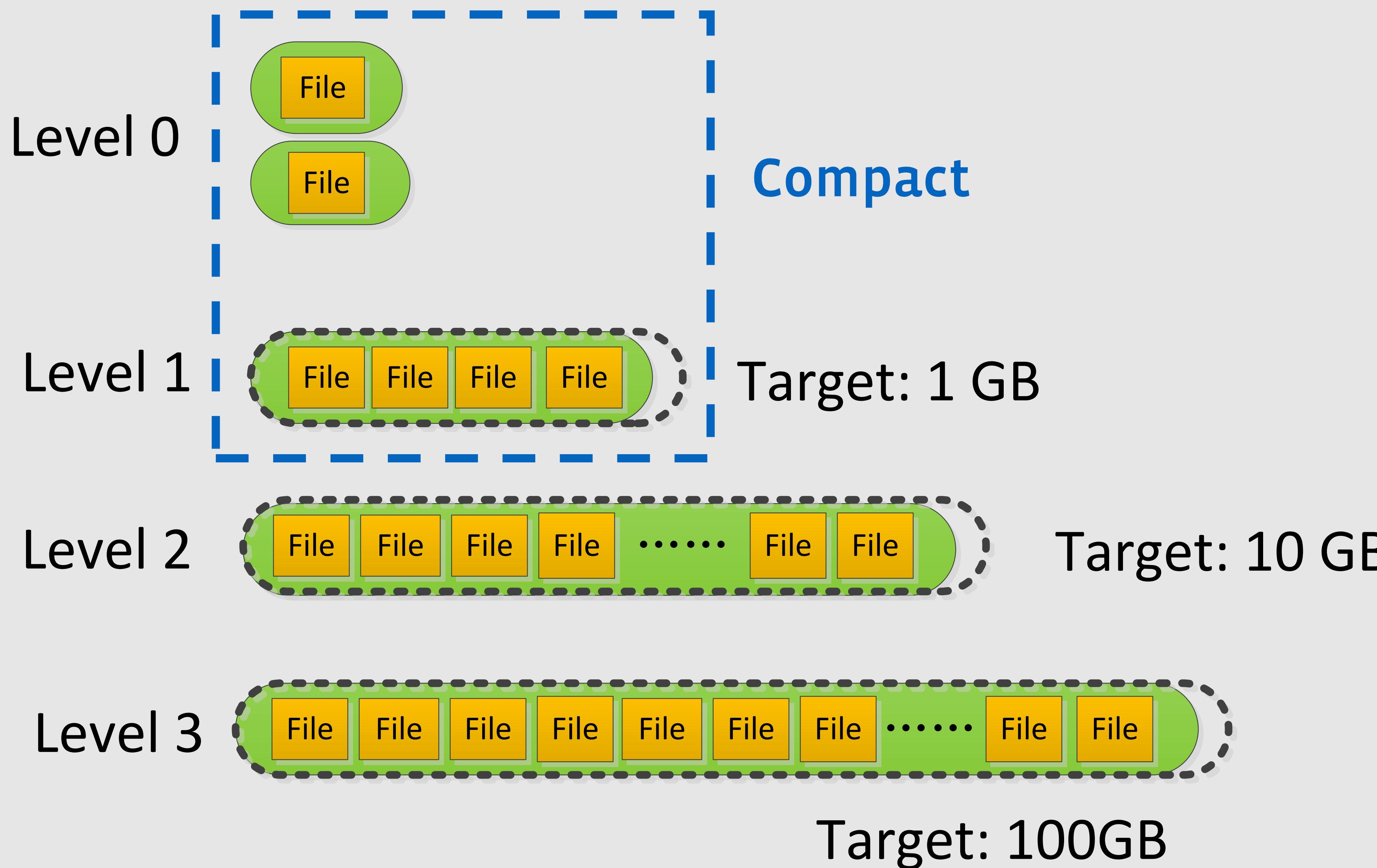
Target: 100GB

\* These Numbers are just examples

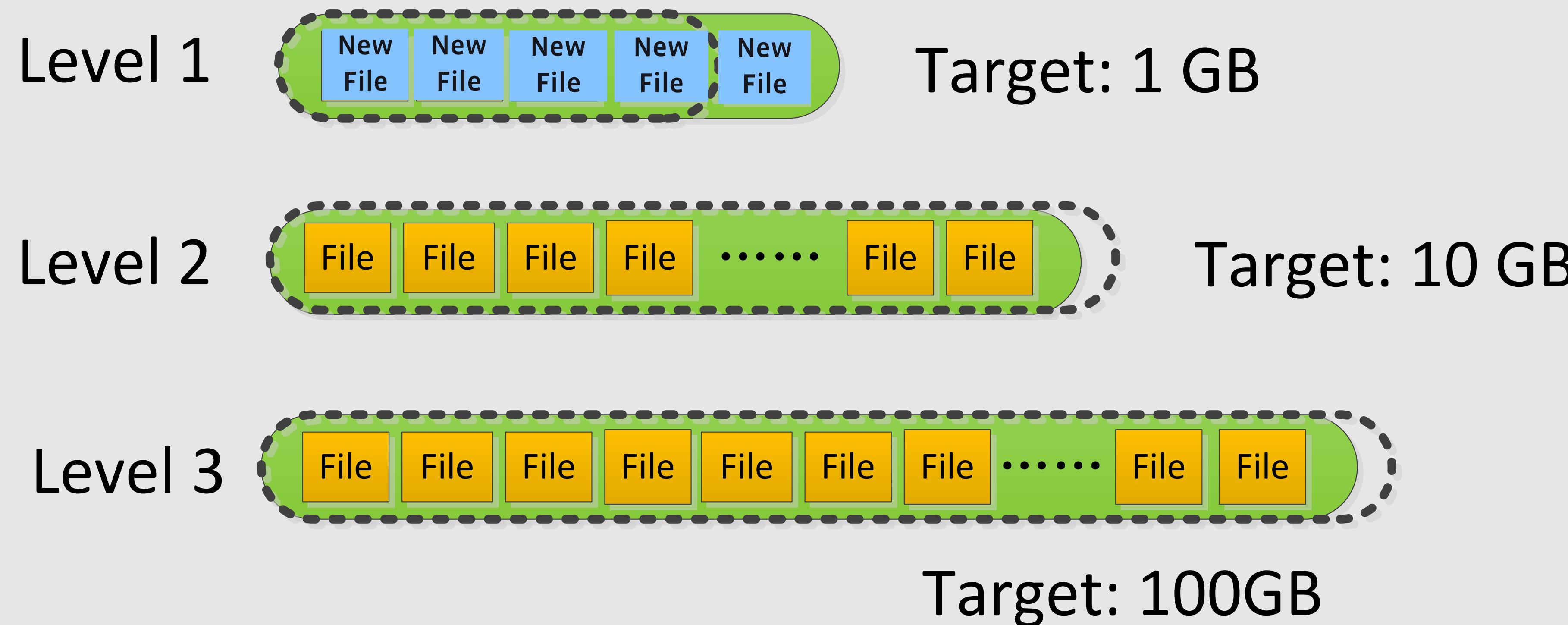
# Level-Based Compaction



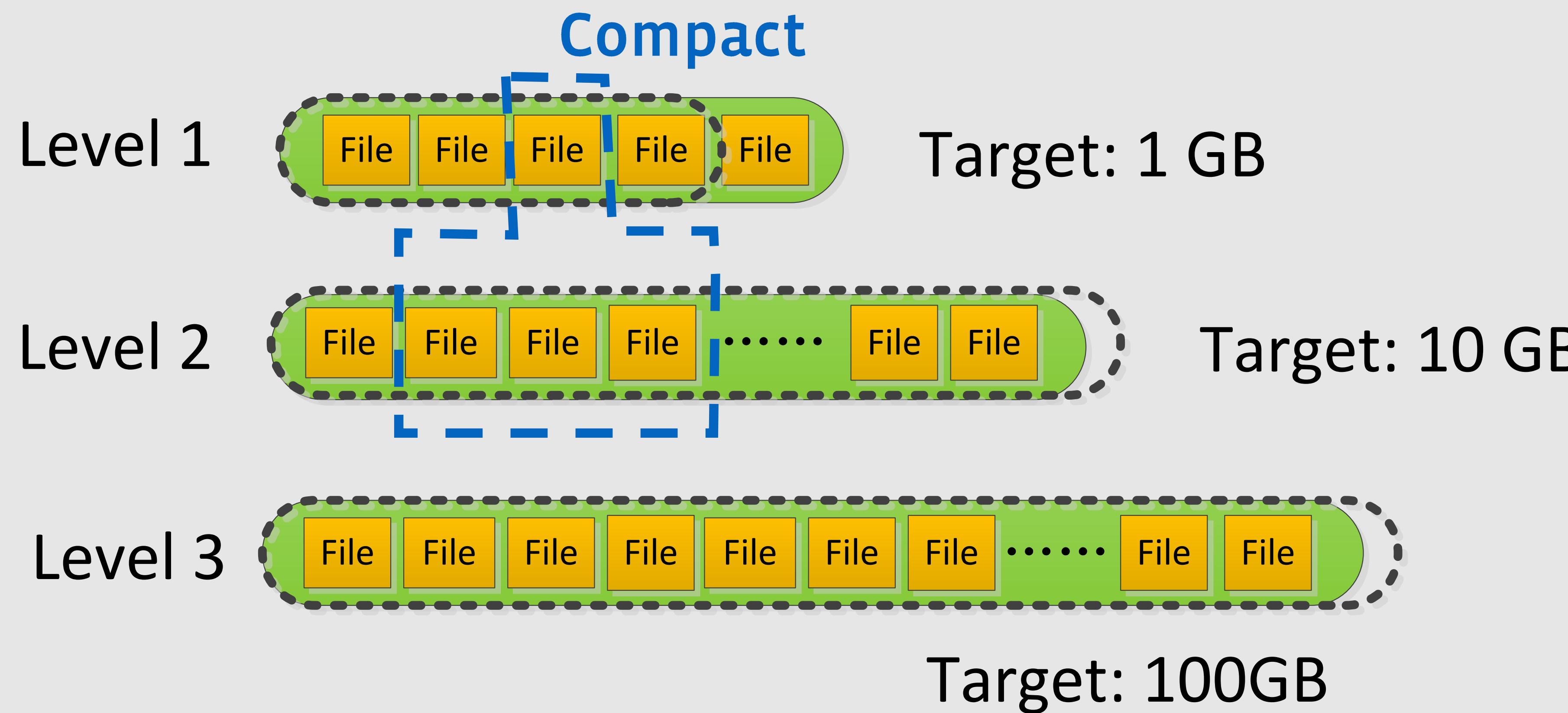
# Level-Based Compaction



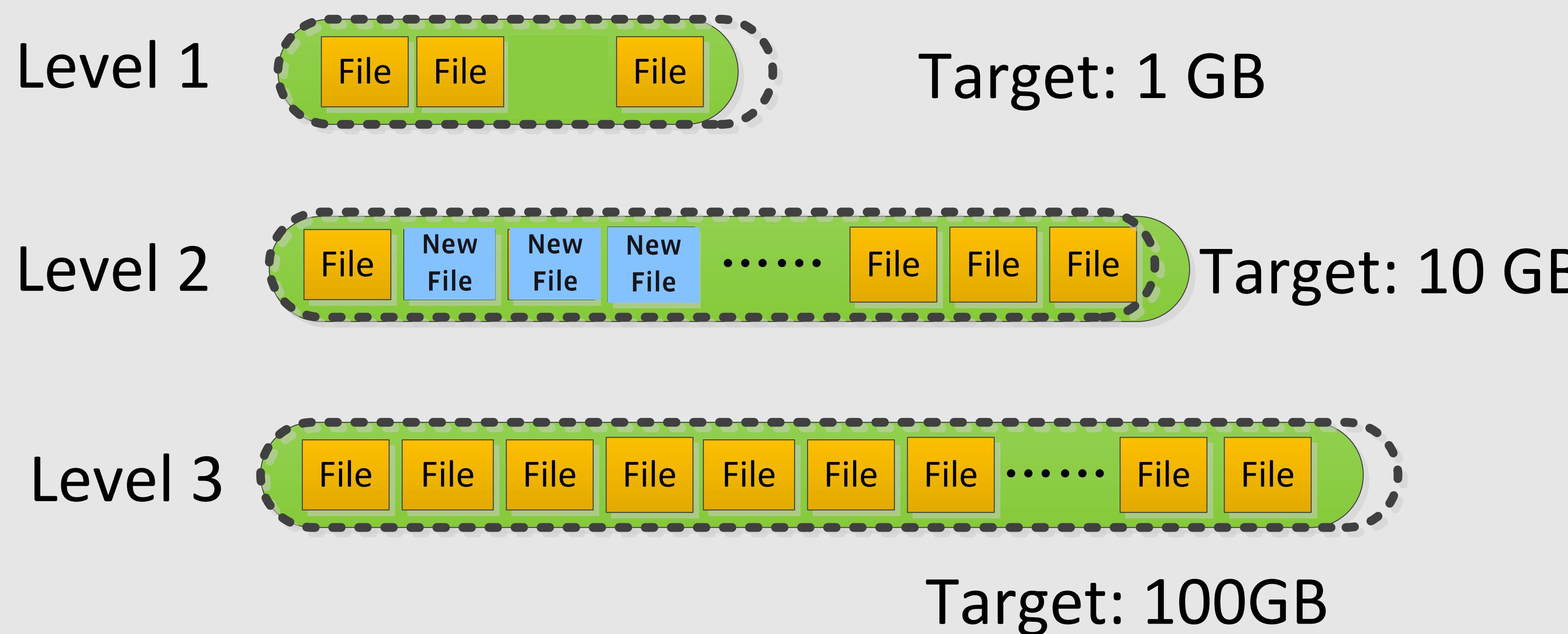
# Level-Based Compaction



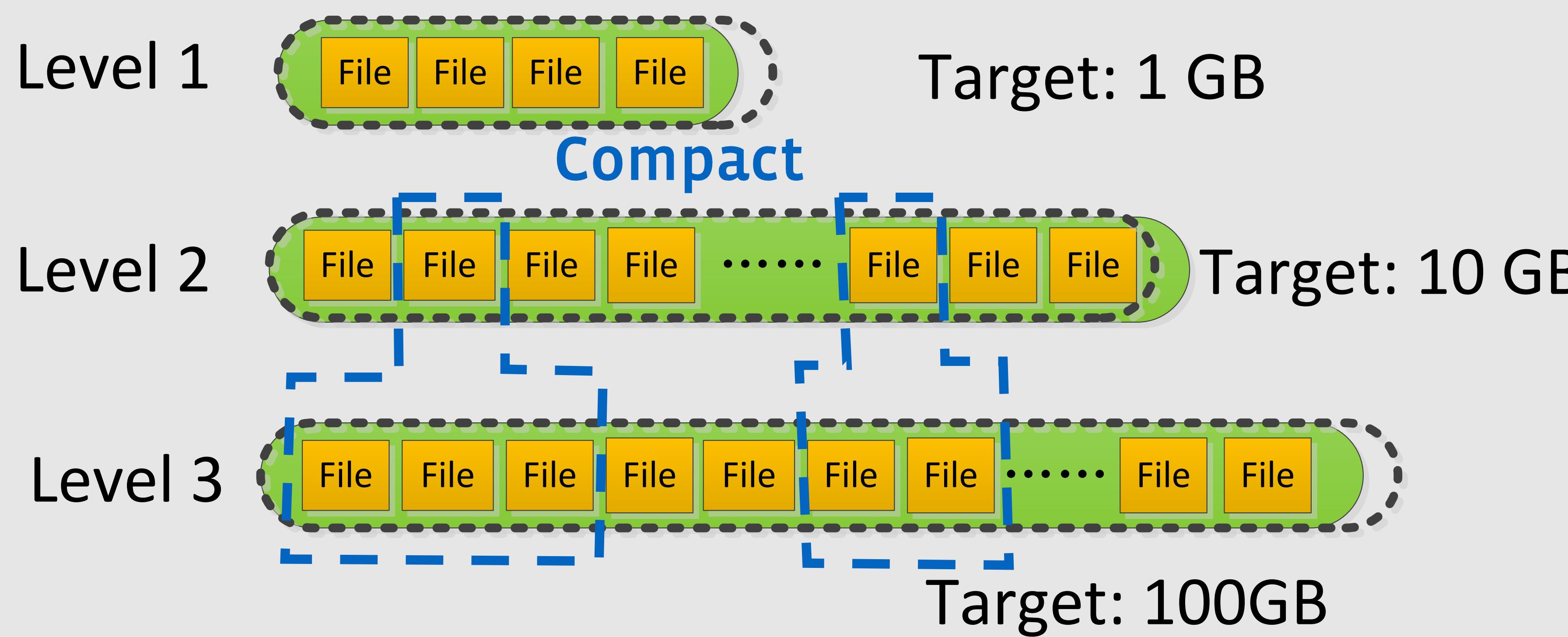
# Level-Based Compaction



# Level-Based Compaction

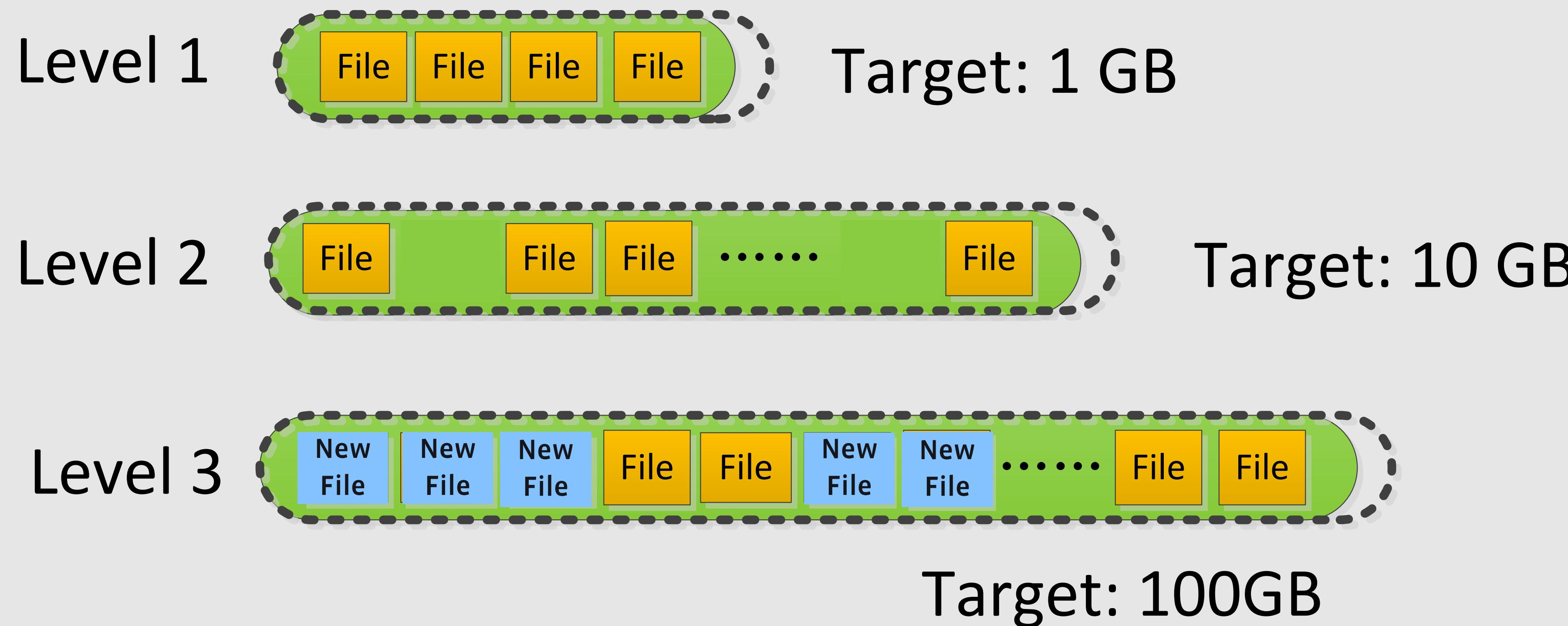


# Level-Based Compaction



# Level-Based Compaction

Level 0



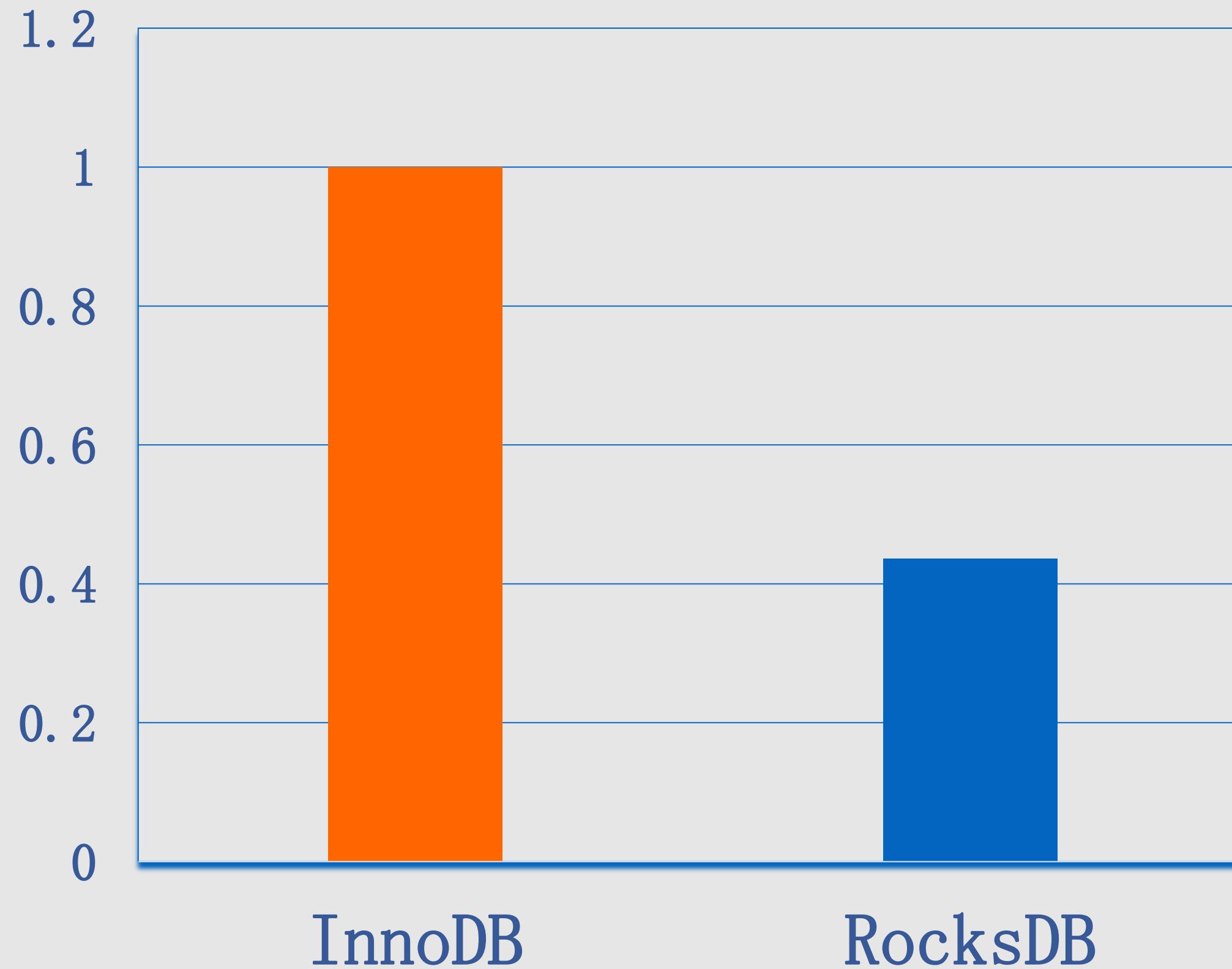
# Why Log-Structure Merge Tree?

# Measurements of MySQL+InnoDB Hosts' Actual Resource Usages

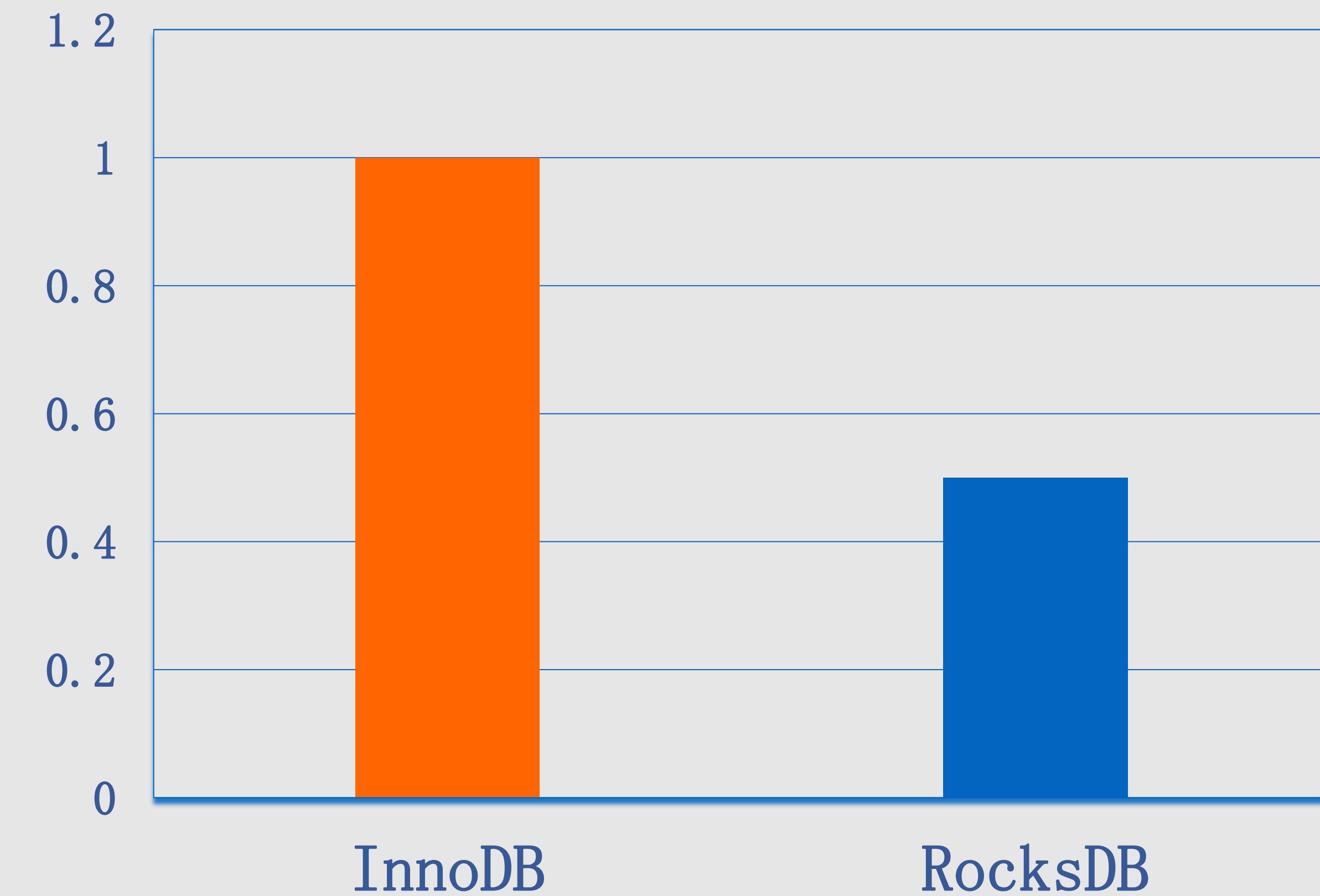
- Read IOPS: < 5%
- Write IOPS: < 5%
- Peak Write Bandwidth: < 15%
- CPU: < 20%
- Write Endurance: last more than 3 years.
- ***Space is the bottleneck***

# MySQL + InnoDB vs MySQL + RocksDB

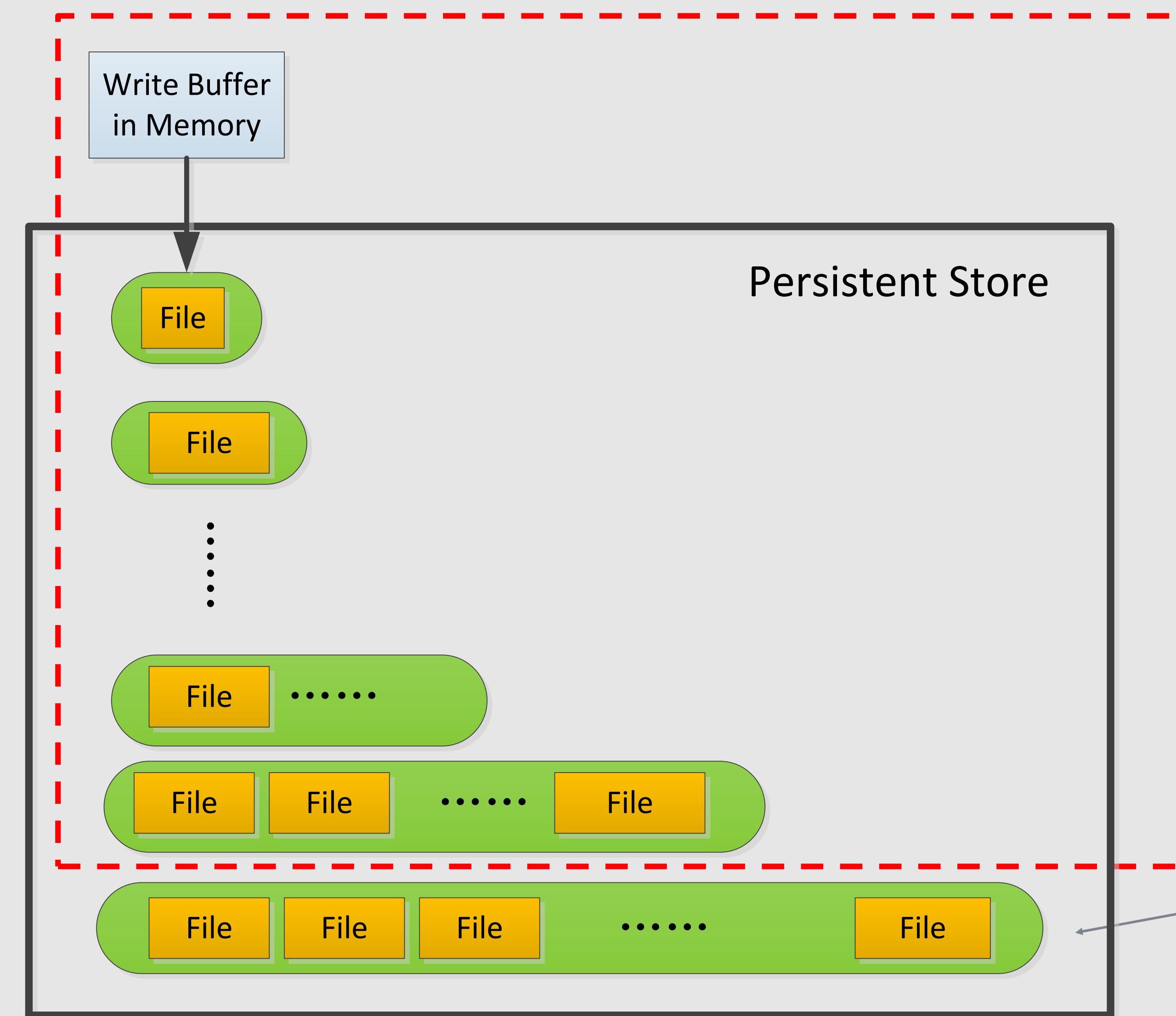
DB Size (Relative)



Bytes Written (Relative)



# How do we estimate space efficiency in LSM?



10% Extra  
Space

Size Similar to  
User Data Size

# Challenges

# Challenges

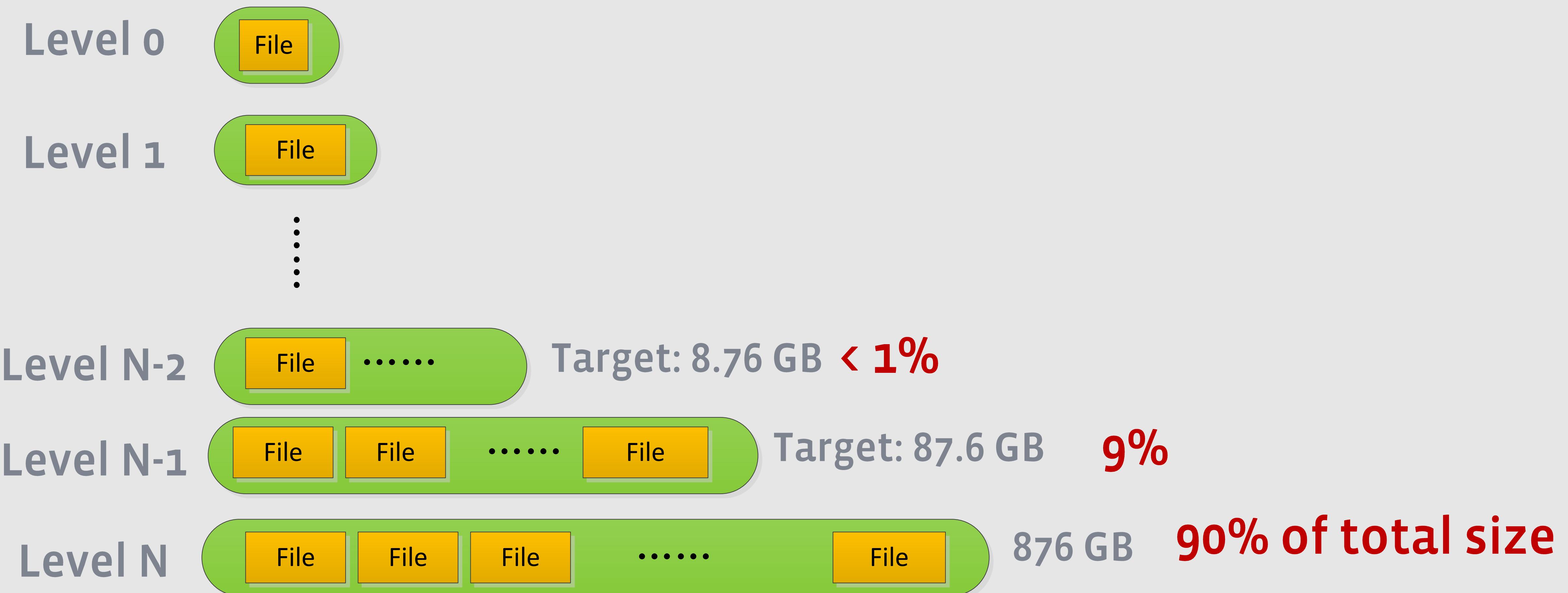
- How to Keep LSM structure in good shape
- Chunk tombstone problem
- Bloom filter for range queries

# Challenge 1: How to Keep LSM Tree in Good Shape?

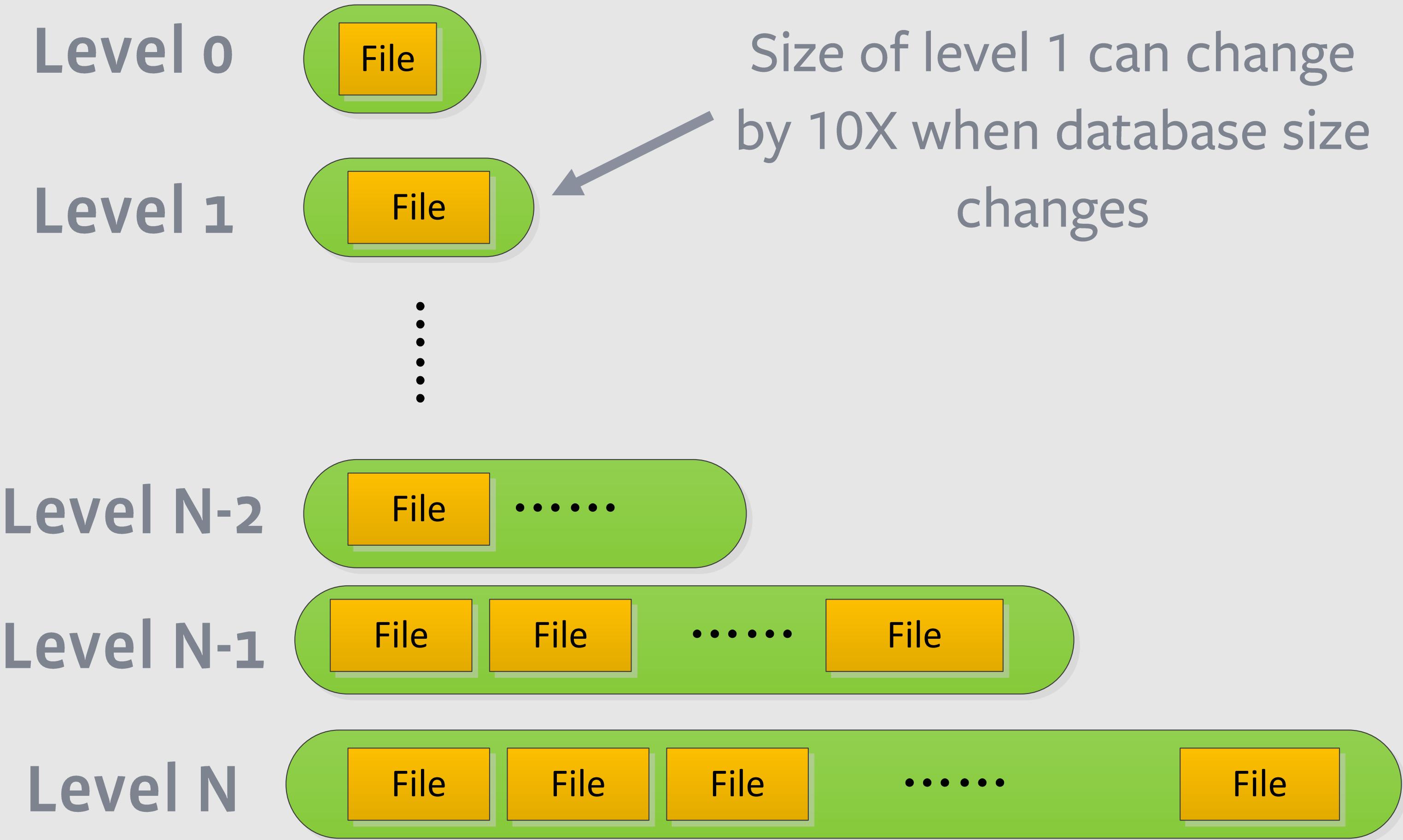
# Importance of Keeping LSM Tree In Good Shape

- Worse Case Space Efficiency
- Memory Caching

# Our Solution: Dynamic Level Size Target

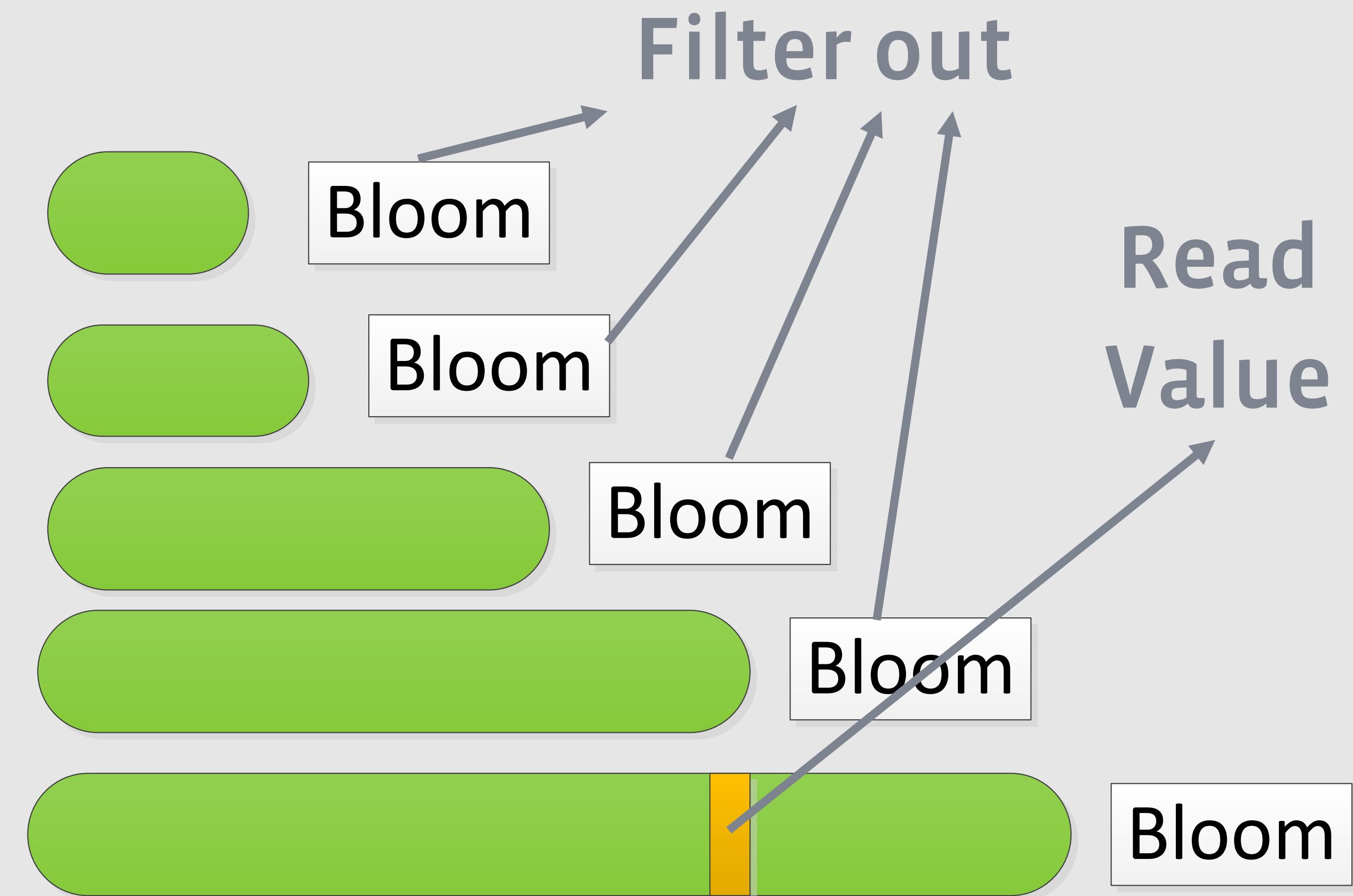
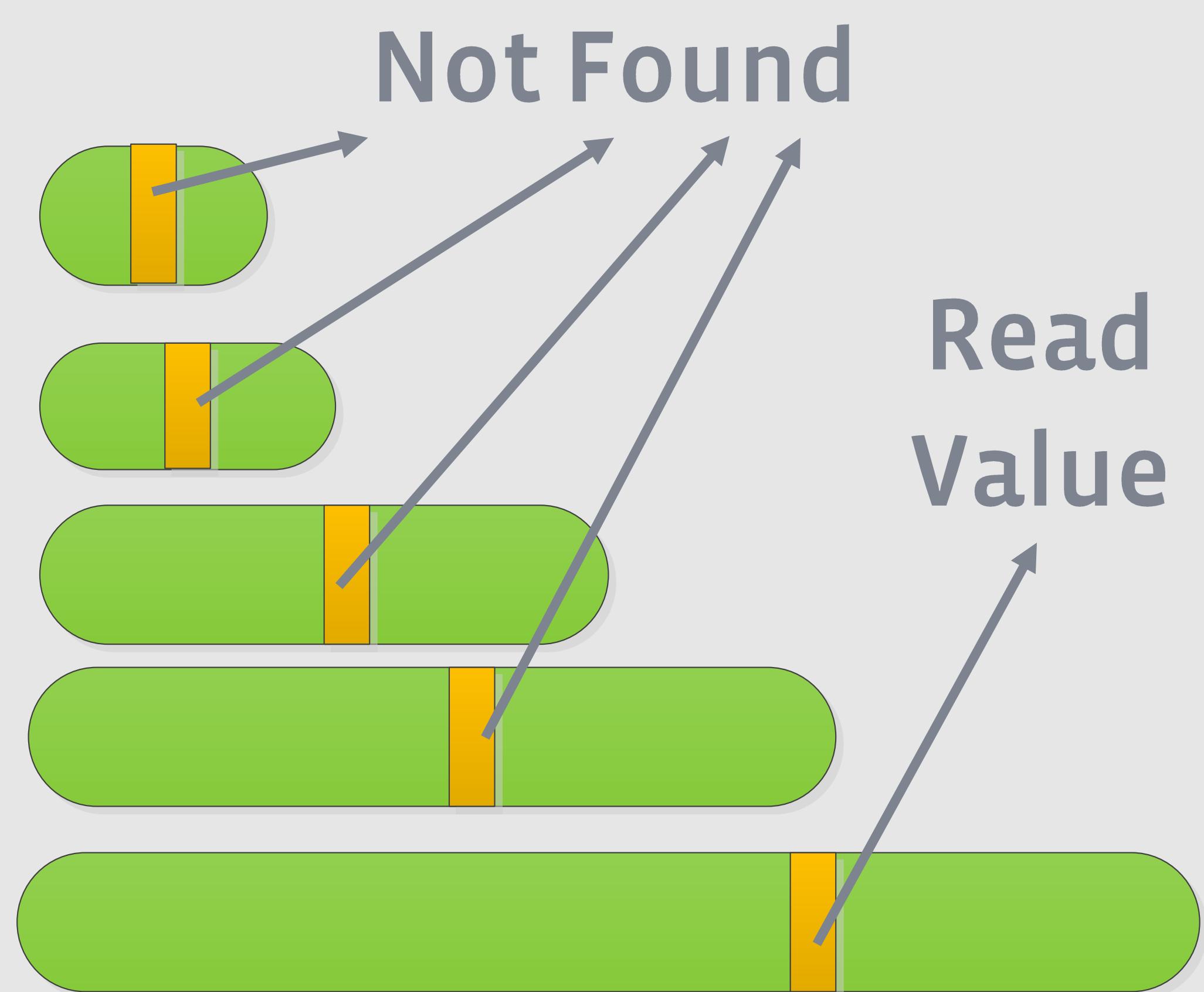


# Can we do better?



# Challenge 2: Bloom Filter for Range Queries

# Bloom Filter



# Bloom Filter cannot be used in Range Queries

Keys
.....
Apple2013
Apple2015
Banana2012
Lemon2012
Lemon2013
Lemon2014
.....

- Get (“Cherry2013”) can use bloom filter
- Range lookup [Cherry2000, Cherry2015] cannot use bloom filter.

# Trick: prefix bloom

Keys
.....
Apple2013
Apple2015
Banana2012
Lemon2012
Lemon2013
Lemon2014
.....

- Define fruit part as “prefix”
- Can use bloom filter in range query:  
[cherry2010, cherry2015]

# Open question: can we do better?

Keys
.....
Apple2013
Apple2015
Banana2012
Lemon2012
Lemon2013
Lemon2014
.....

- Fruit part as “prefix”
- Bloom filter not useful for range:  
[Banana2014, Banana2015]
- Bloom filter not useful for range:  
[C, H]

# Challenge 3: Chunk of Tombstones

# Deletions in LSM

Why do we have tombstones?

..., Put(1), Put(2), Put(3), Put(4), Put(5), Put(6), ...

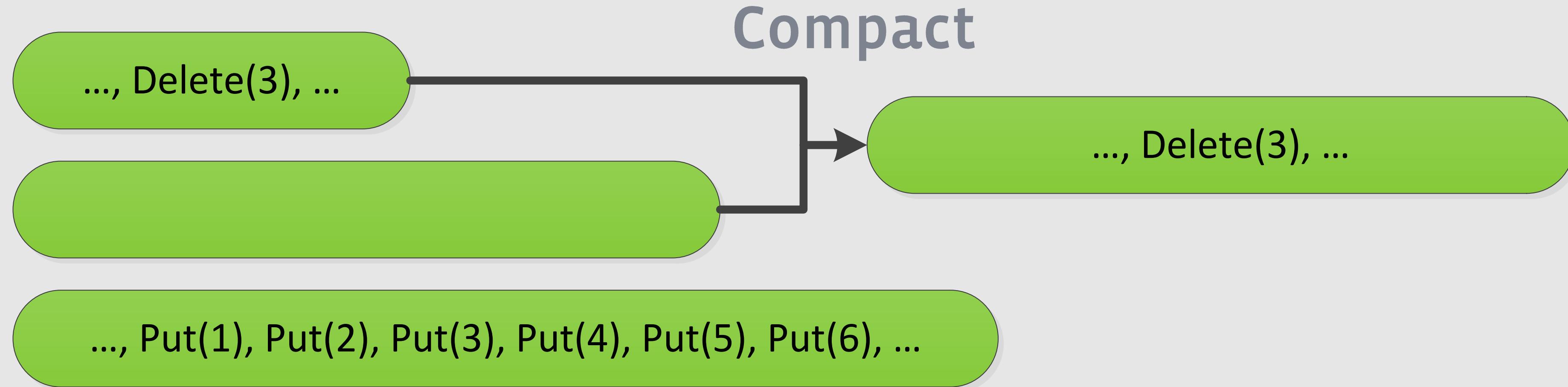
# Deletions in LSM

Why do we have tombstones?

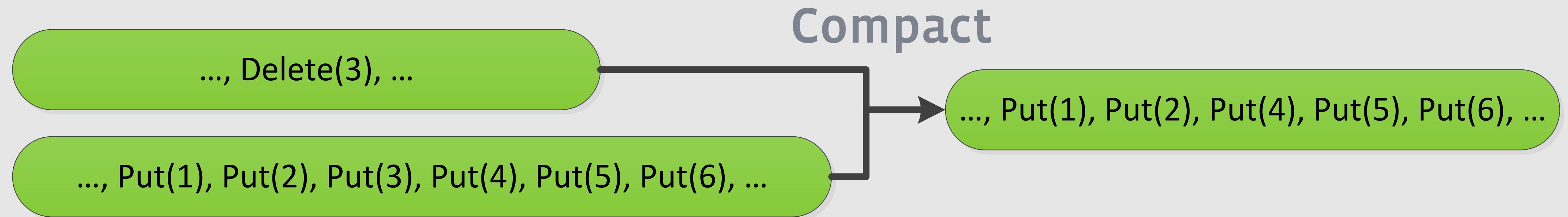
..., Delete(3), ...

..., Put(1), Put(2), Put(3), Put(4), Put(5), Put(6), ...

# When do we clear tombstones?



# What is tombstone?



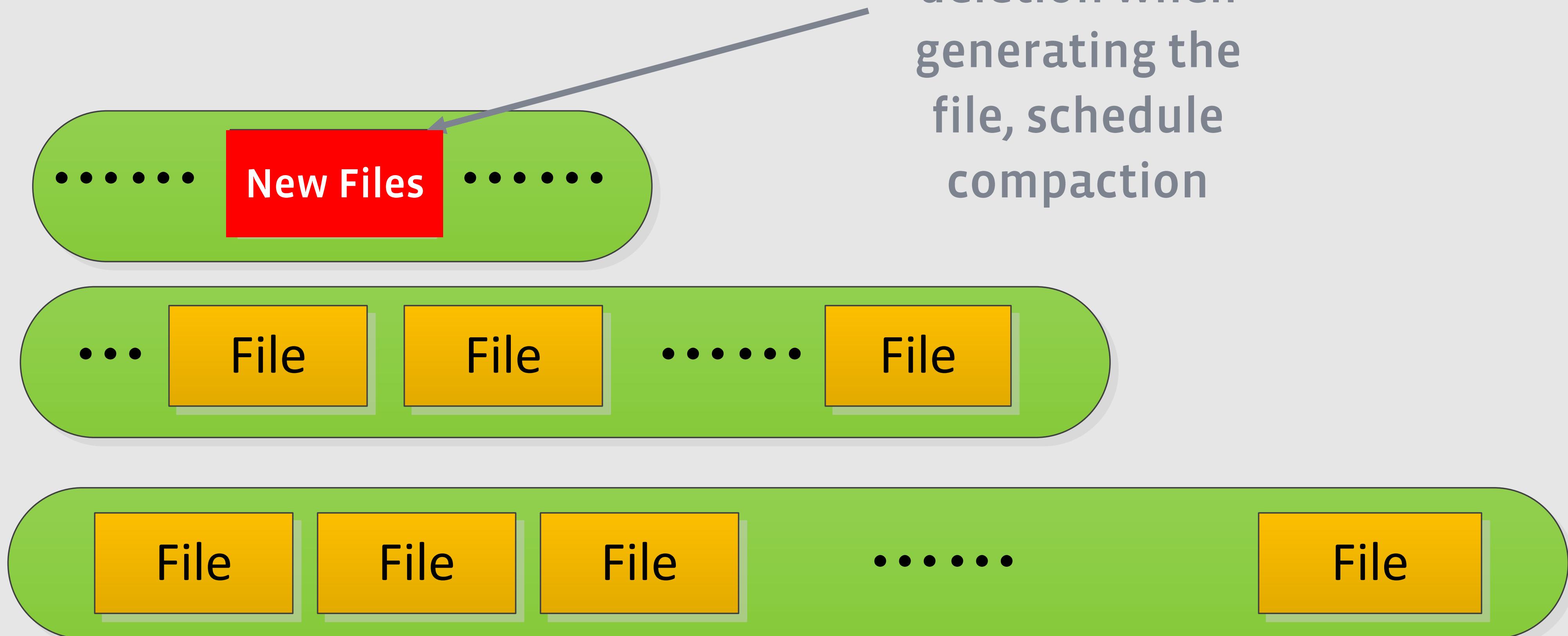
# Problem of Chunk Tombstones

..., Delete(1000), Delete(1001), ..., Delete(1999), ...

..., Put(999), Put(1000), Put(1001), Put(1002) ..., Put(1999), Put(2000), ...

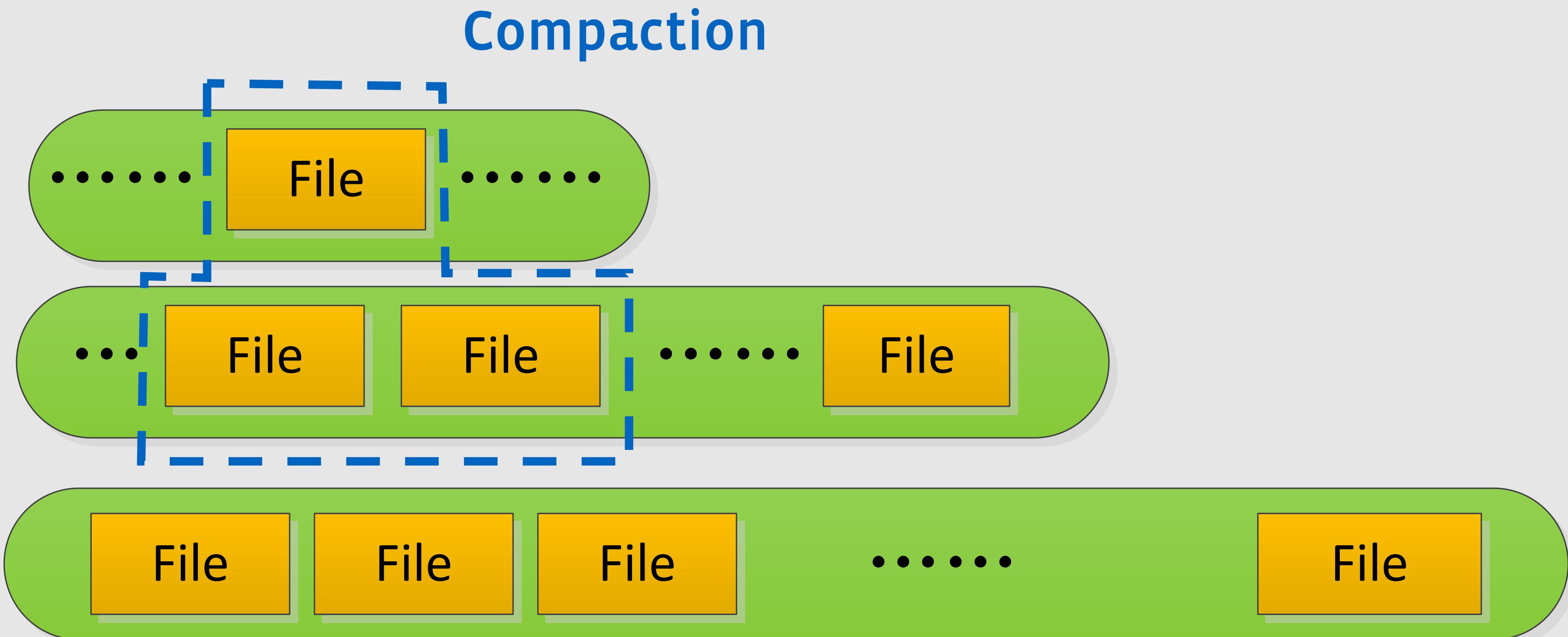
- Range Query (1000, 2000)  
needs go through 2000 keys internally.

# Our Trick: detect chunk tombstones and schedule compaction

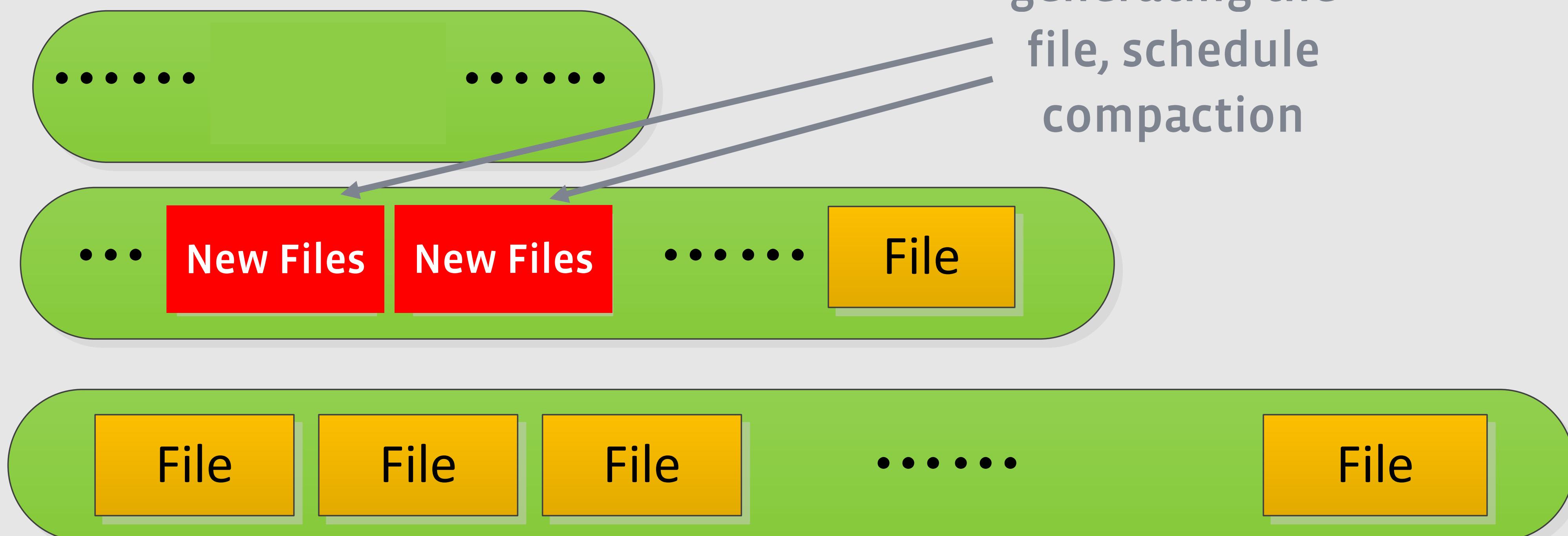


Detect chunk  
deletion when  
generating the  
file, schedule  
compaction

# Our Trick: detect chunk tombstone and schedule compaction

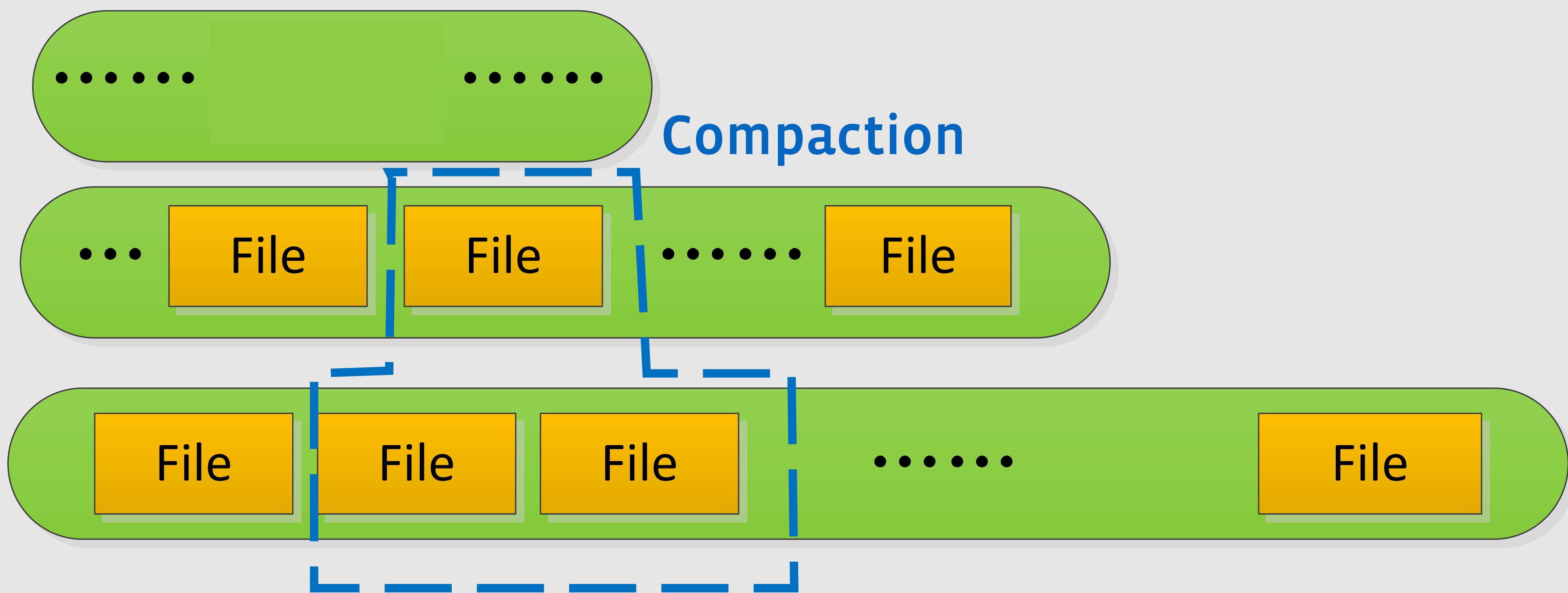


# Our Trick: detect chunk deletion and schedule compaction

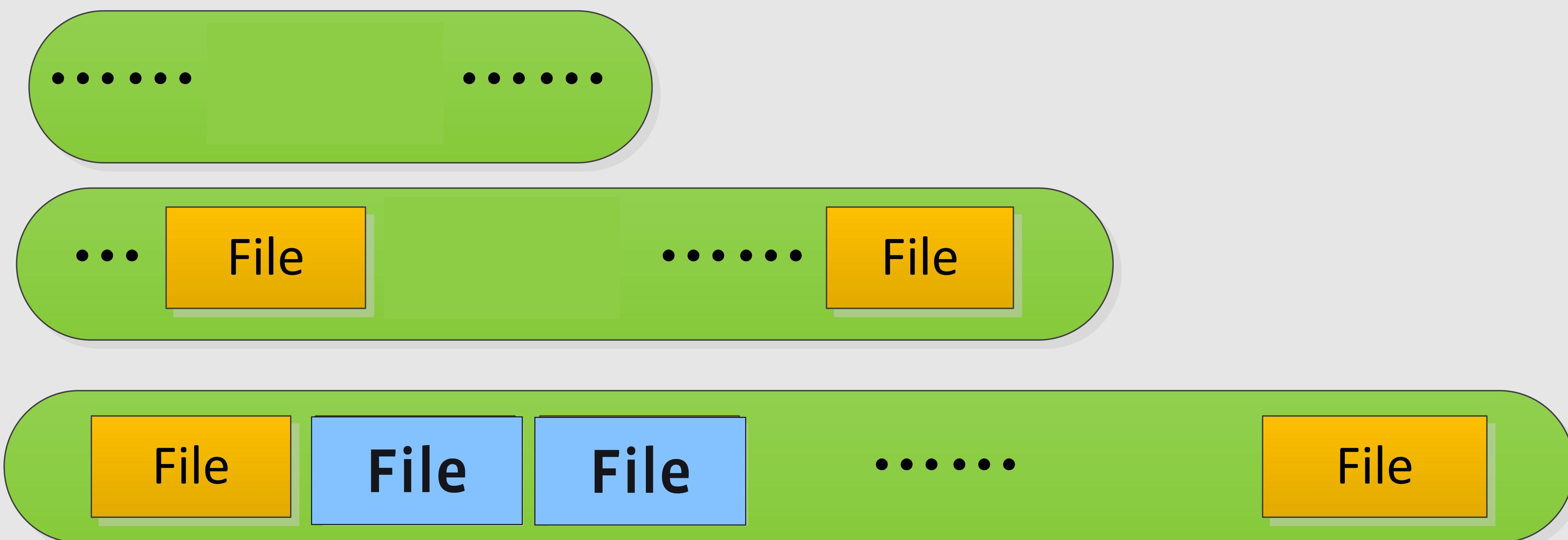


Detect chunk  
deletion when  
generating the  
file, schedule  
compaction

# Our Trick: detect chunk tombstones and schedule compaction



# Our Trick: detect chunk deletion and schedule compaction



# Remaining Challenges

- Introduce more disk writes for some workloads
- Slow before compaction finishes
- Tombstones in mem tables.

# Recap

- RocksDB Uses Log-Structure-Merge tree for space efficiency
- Keep LSM structure in good shape
- Chunk tombstone detection
- Prefix Bloom filter for range queries

# Open Challenges

<http://rocksdb.org>



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