



# Separake

## Source Separation with a Little Help from Echoes

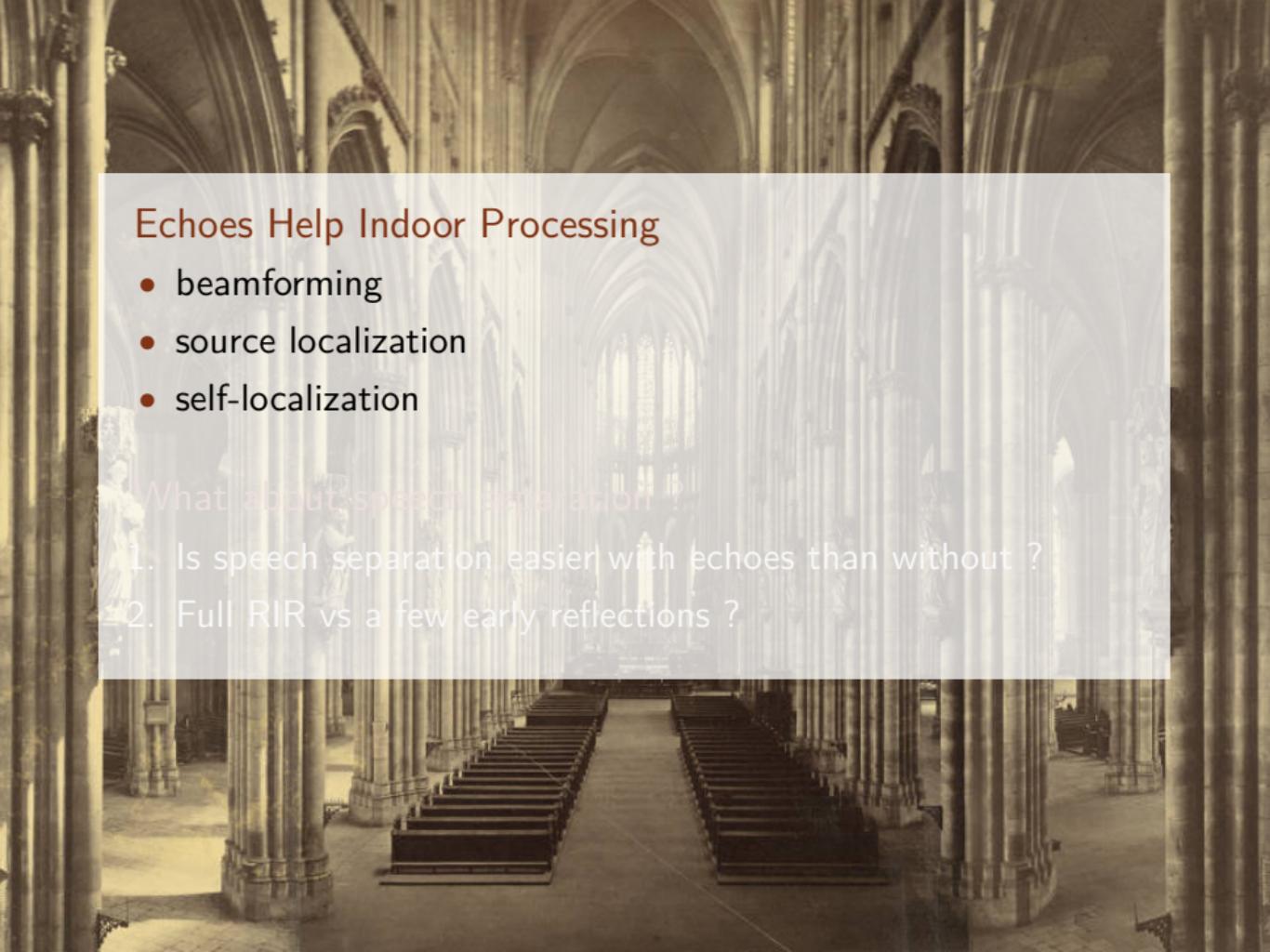
Robin Scheibler   Diego Di Carlo   Antoine Deleforge   Ivan Dokmanić

APRIL 17, 2018



ICASSP 2018



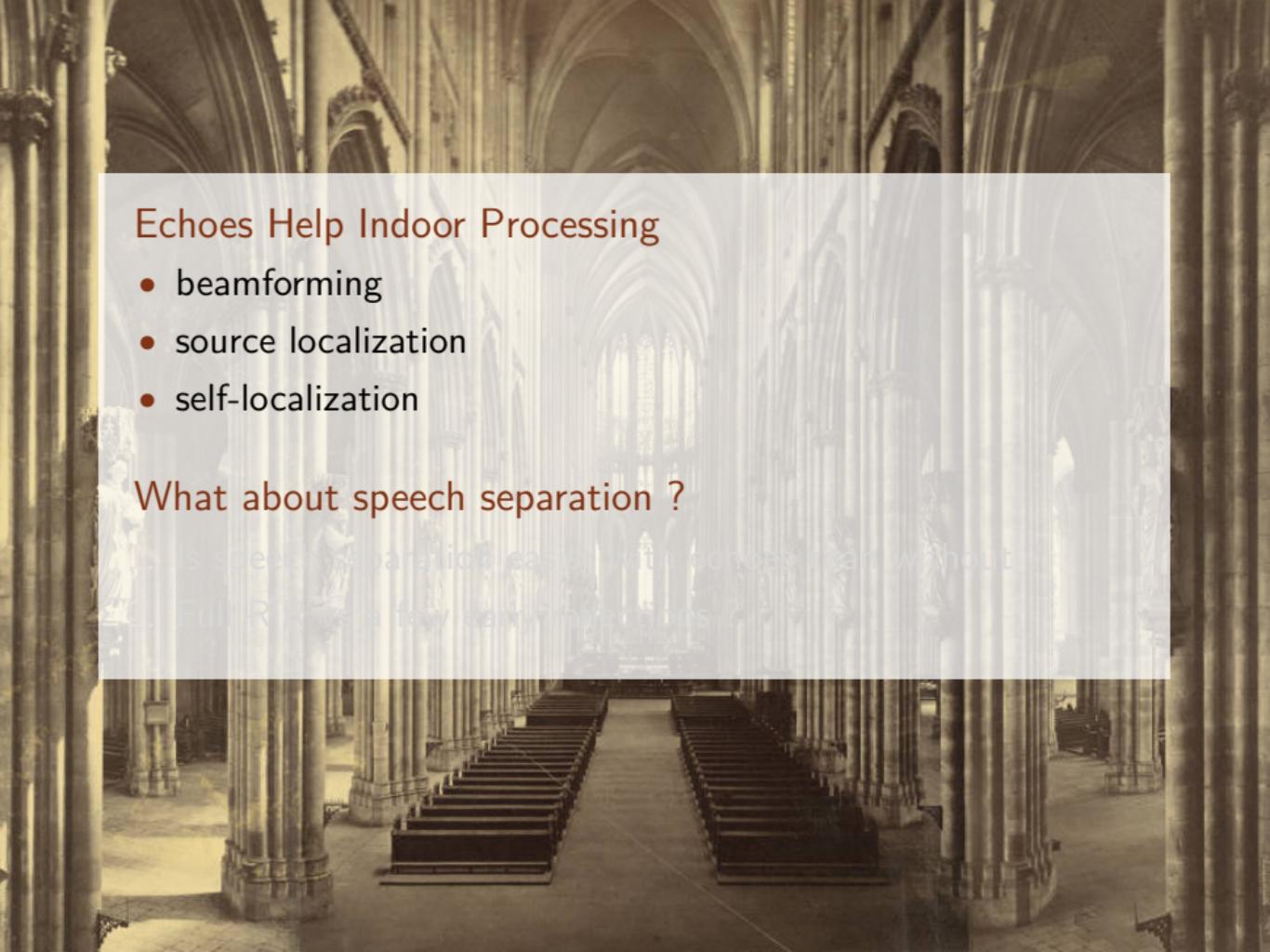
A photograph of the interior of a cathedral, showing the long nave with tall, fluted columns supporting a series of large, pointed arches. The ceiling is high and vaulted. Light filters through various openings and stained glass windows, creating a dramatic play of light and shadow. The floor is made of large stone tiles.

## Echoes Help Indoor Processing

- beamforming
- source localization
- self-localization

What about speech separation ?

1. Is speech separation easier with echoes than without ?
2. Full RIR vs a few early reflections ?

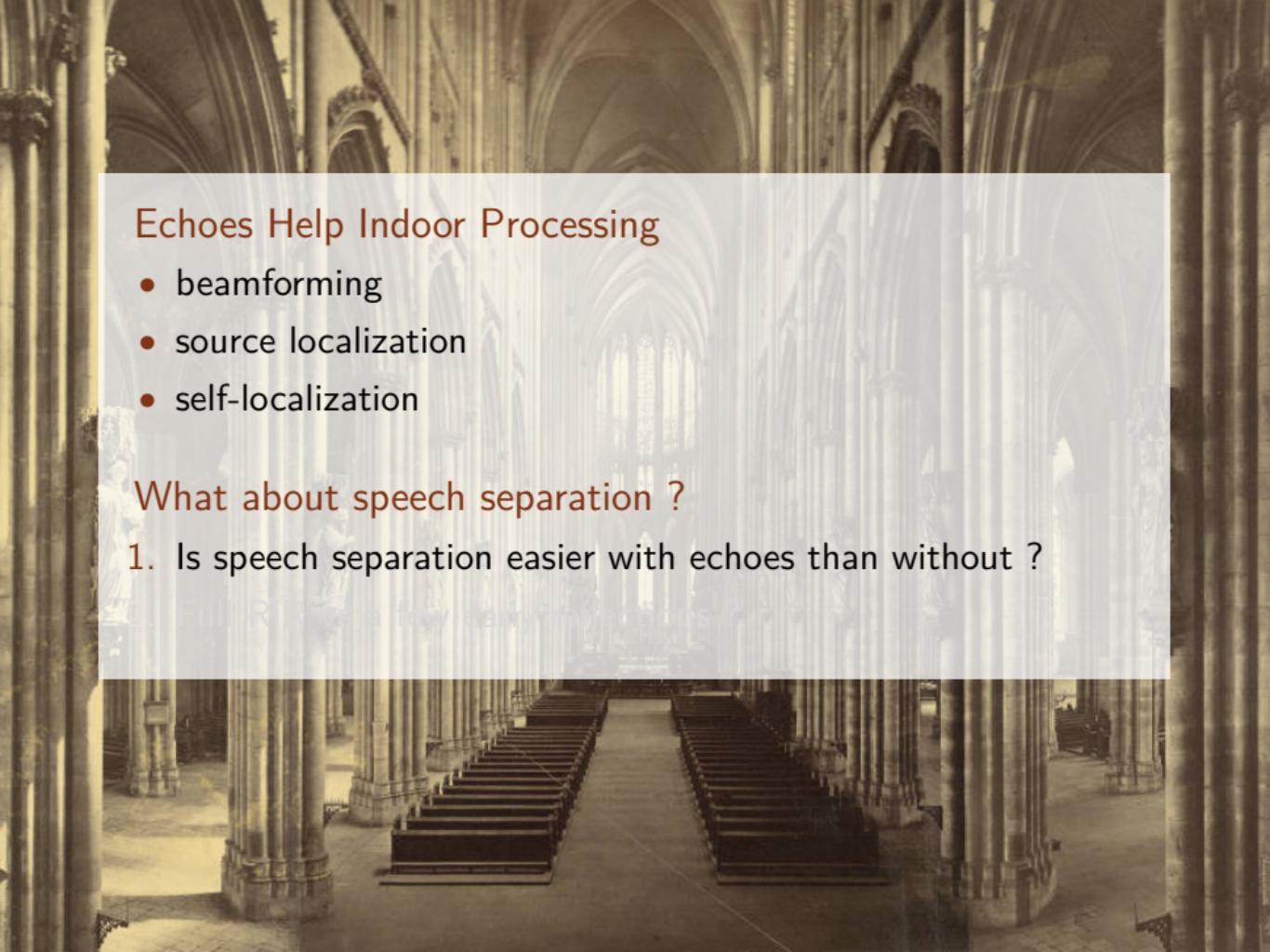
A photograph of the interior of a cathedral, showing the long nave with its tall, fluted columns and the intricate Gothic arches above.

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What about speech separation ?

- Is speech separation easier with echoes than without ?
- Full RIRs vs a few semi-refectors ?

A photograph of the interior of a cathedral, showing the long nave with its high, vaulted ceiling supported by numerous stone pillars. The perspective leads the eye down the center aisle towards a distant altar area.

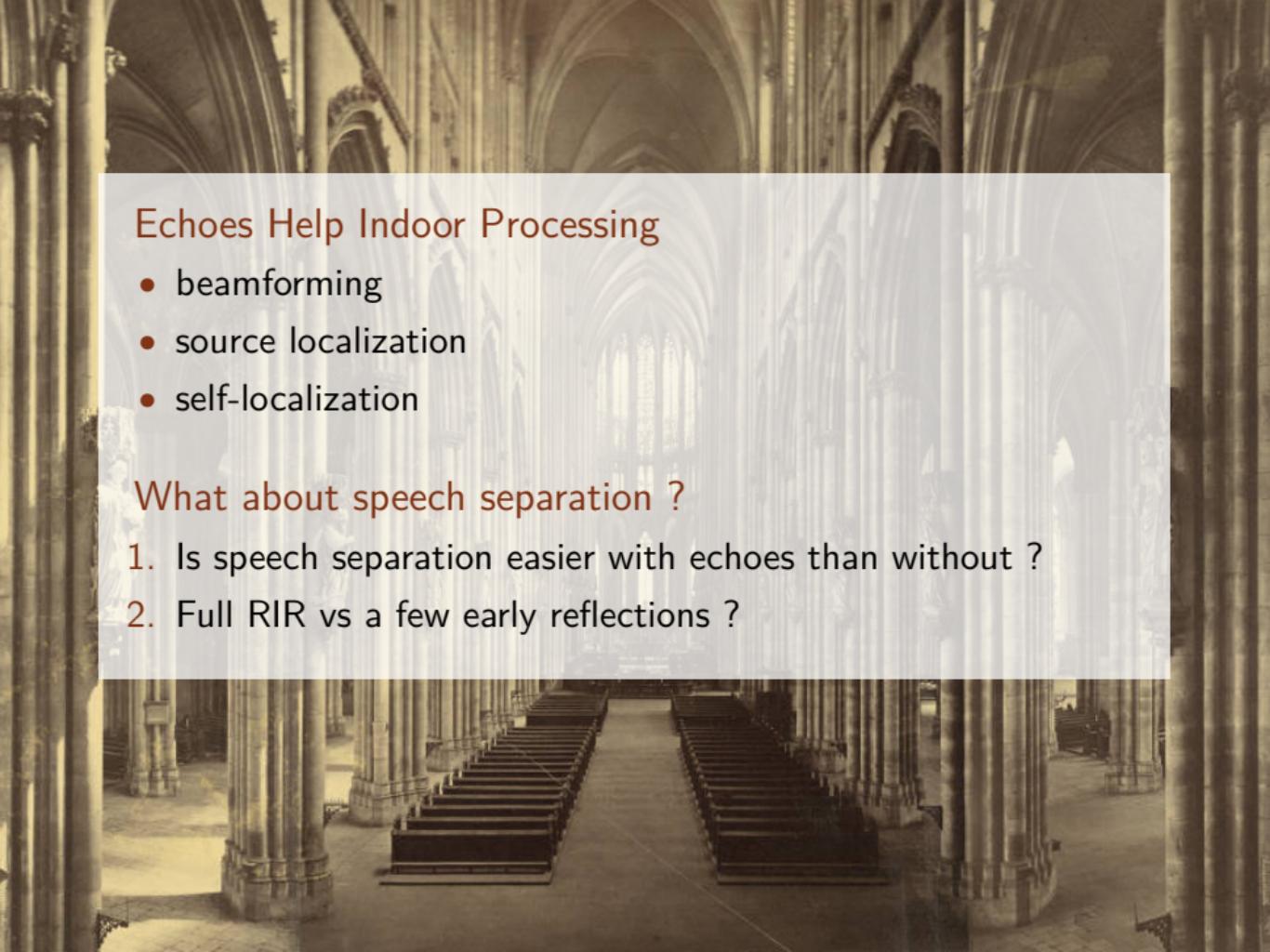
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Fuji-Ryu et al. 2011, ICASSP 2011



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# Our Methodology

1. Assume knowledge of a few (1-6) early echoes
2. Plug into multichannel NMF <sup>1</sup>
3. Three baseline scenarios
  - *Anechoic conditions*
  - *Learn transfer functions*
  - Ignore reverberation (i.e. consider 0 echoes)
4. Numerical Experiments

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<sup>1</sup>Ozerov & Févotte, 2010

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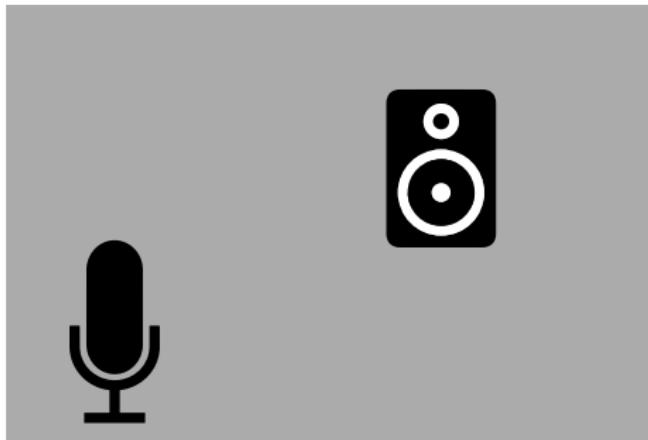
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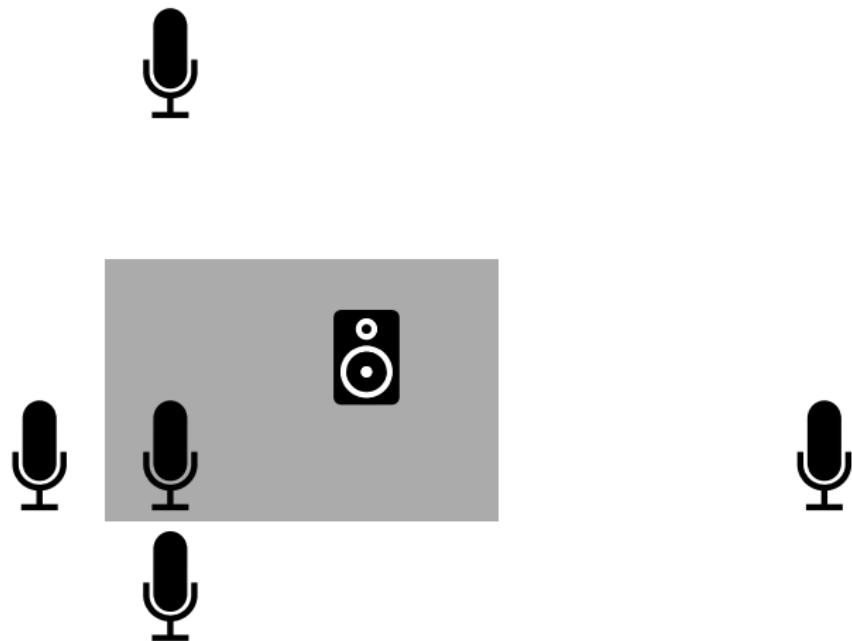
1. Approximate Propagation Model
2. NMF Algorithms
3. Results from Numerical Experiments

# Approximate Propagation Model

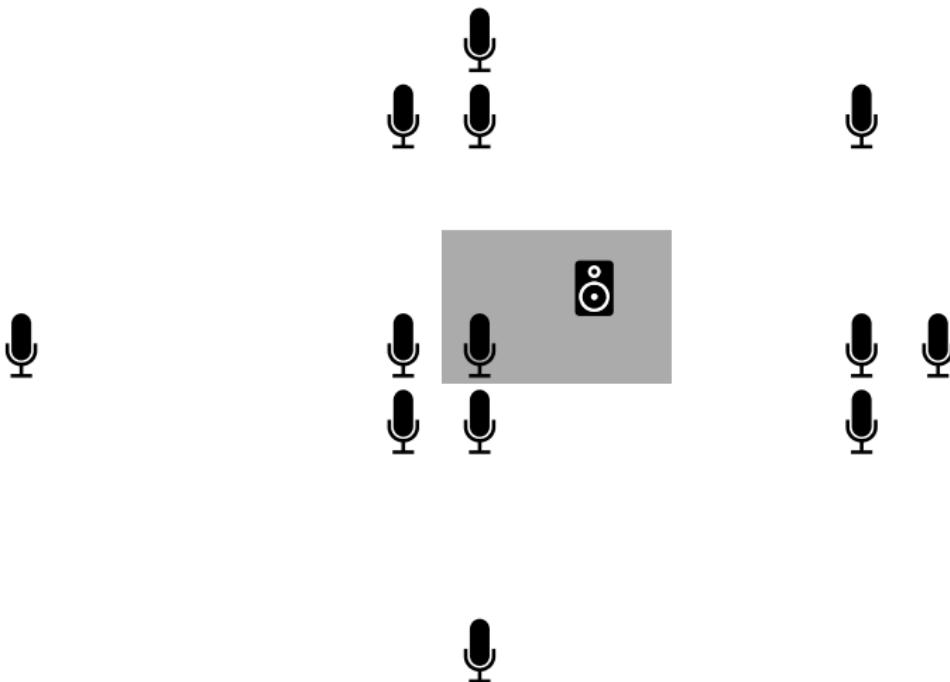
# Image Microphone Model



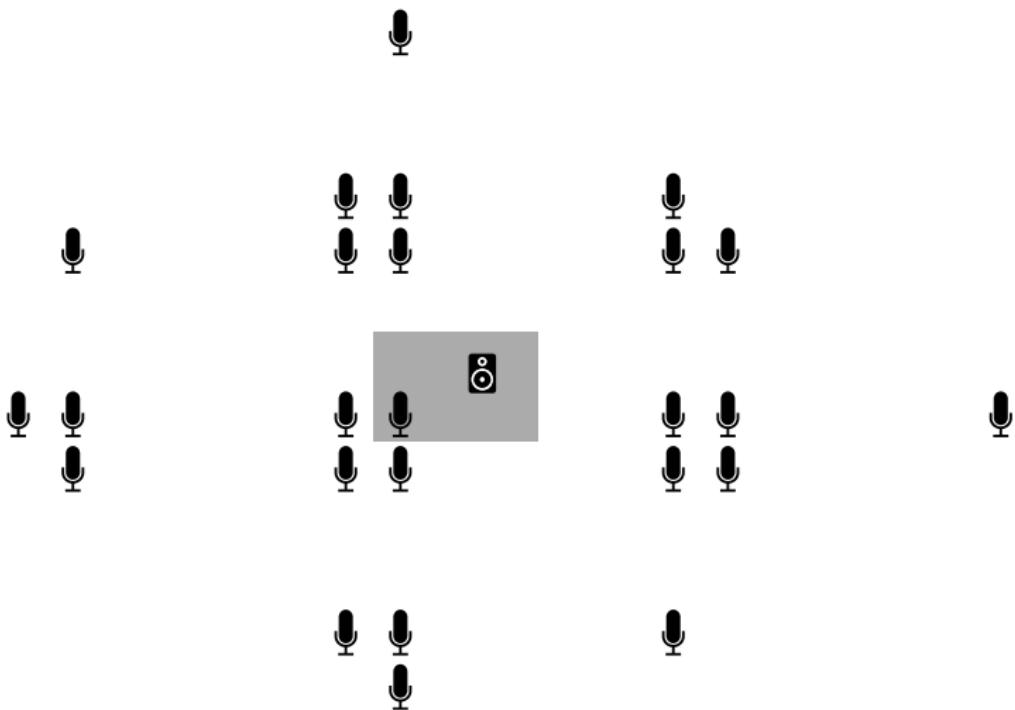
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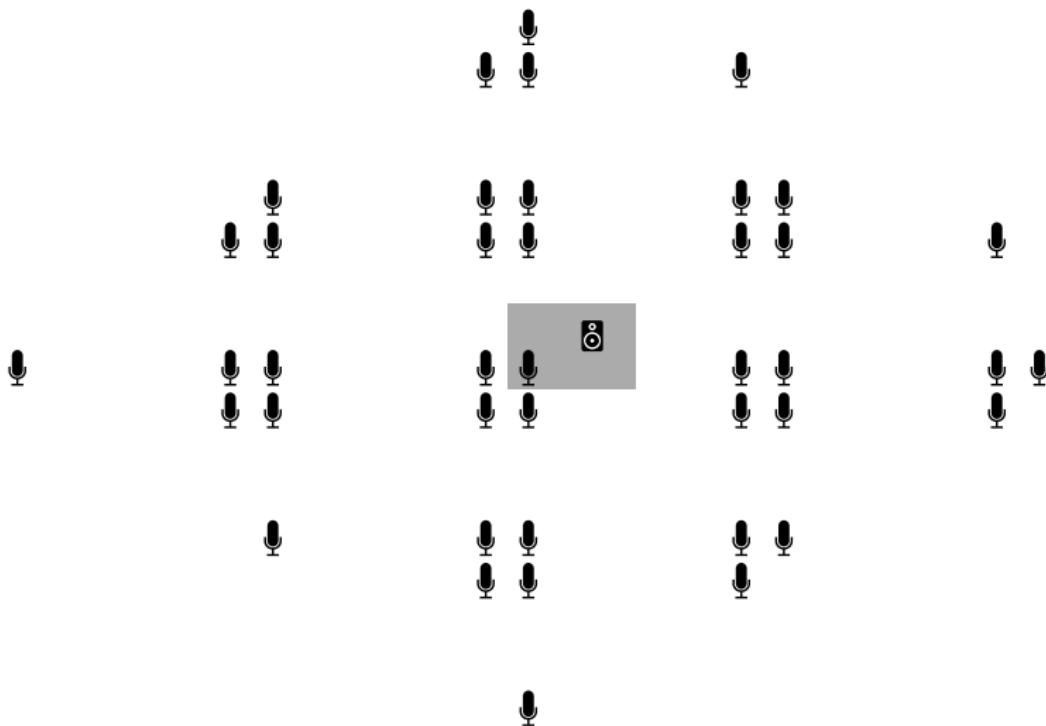
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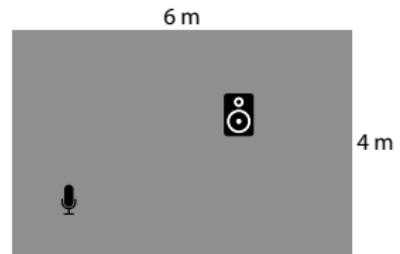


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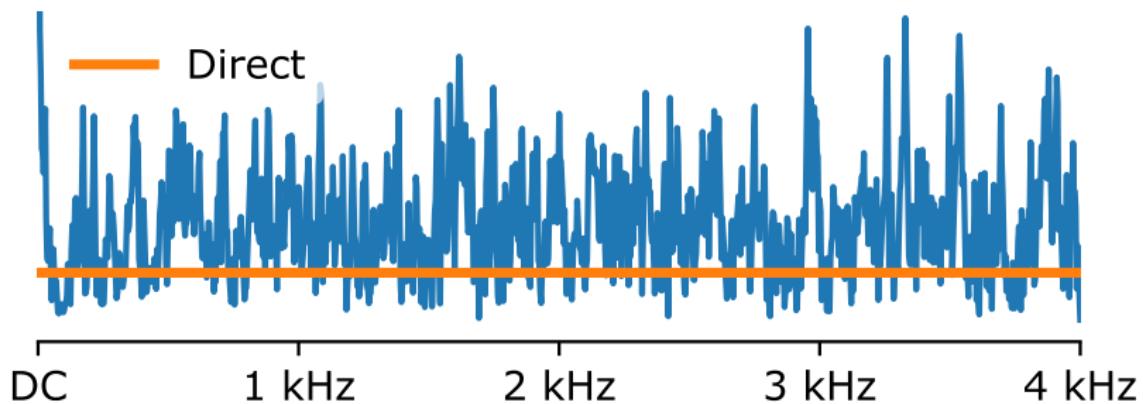
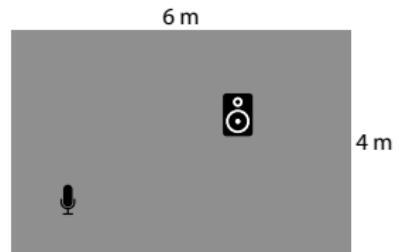
# Partial Room Impulse Responses

$$h_{jm}(t) = \sum_{k=0}^K \alpha_{jm}^k \delta(t - t_{jm}^k) + \epsilon_{jm}(t)$$



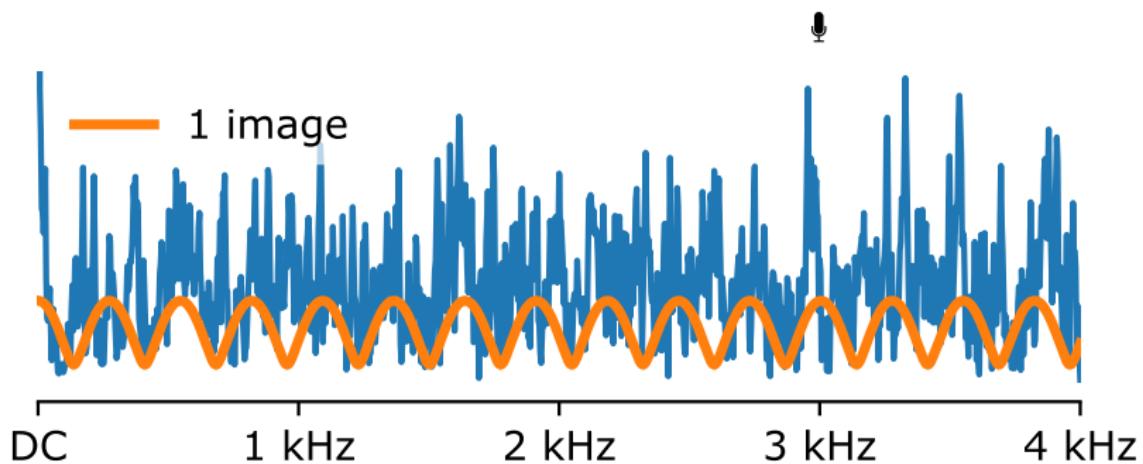
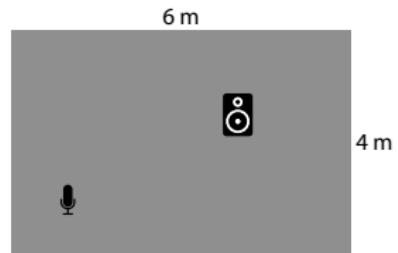
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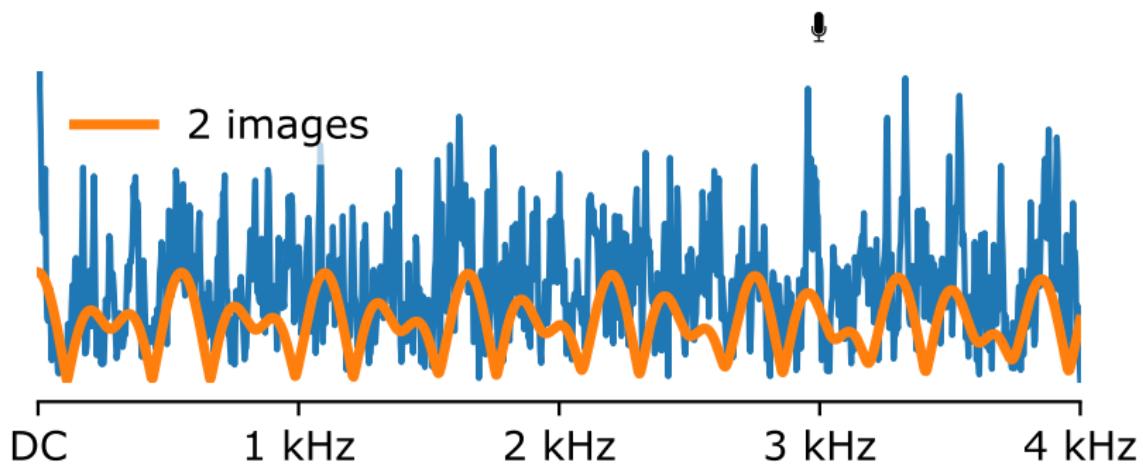
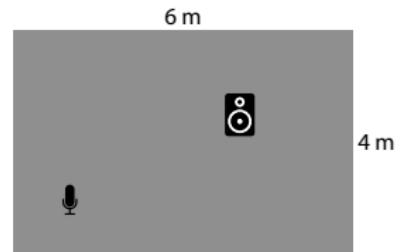
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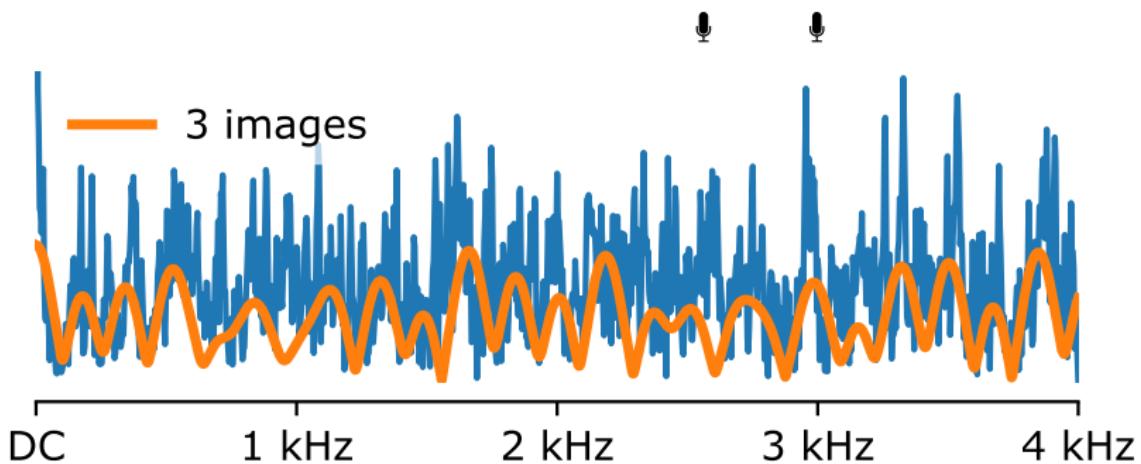
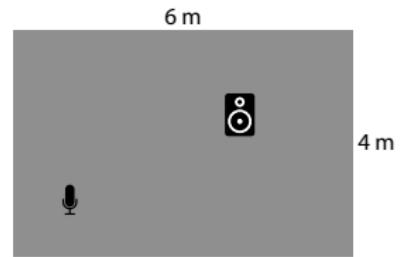
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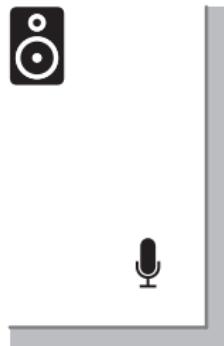


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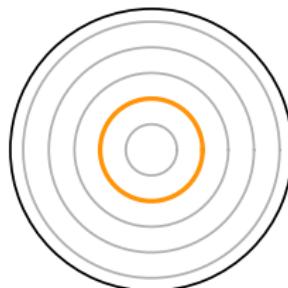
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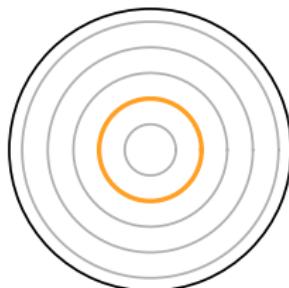
Why should that help ?



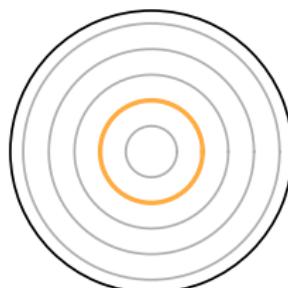
1000 Hz



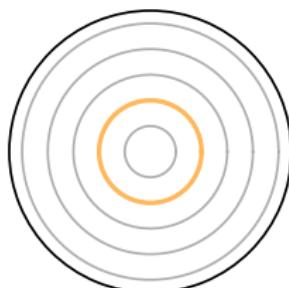
2000 Hz



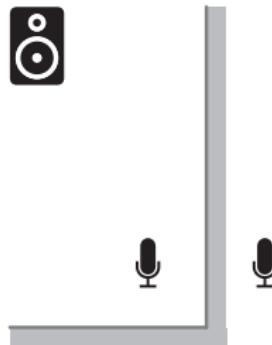
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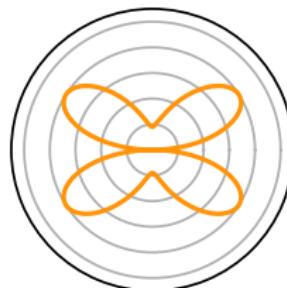
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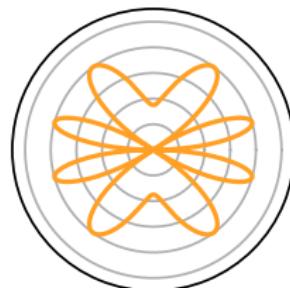
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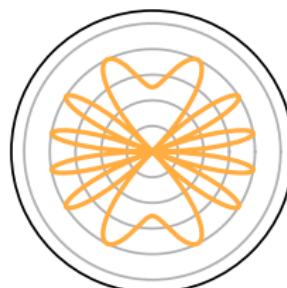
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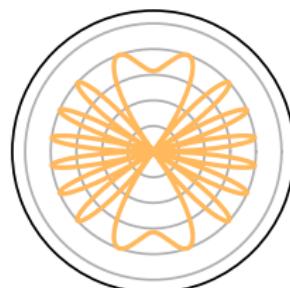
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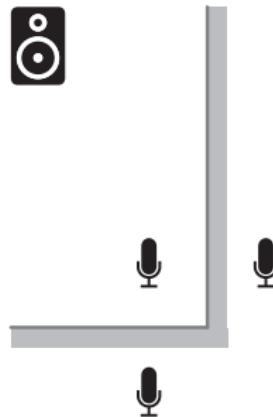
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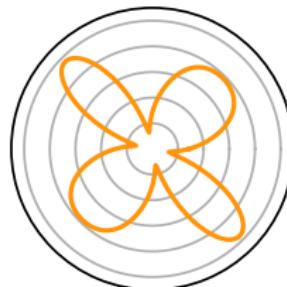
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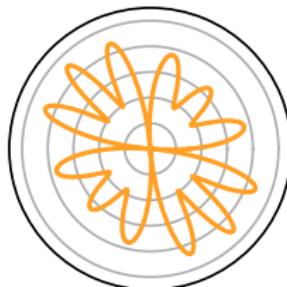
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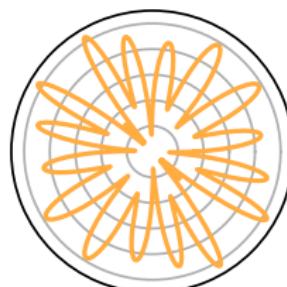
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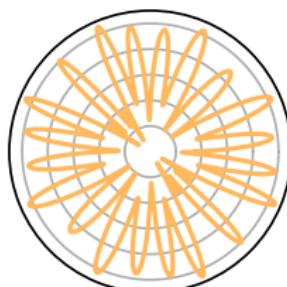
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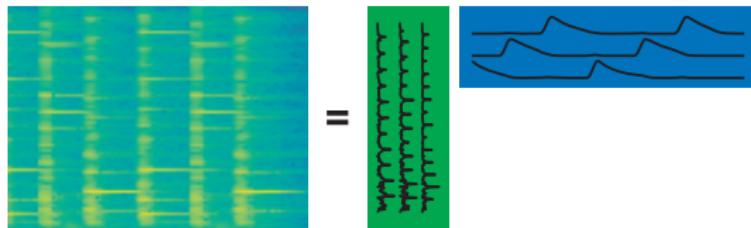


4000 Hz



# NMF Algorithms

# Non-negative Spectrogram Source Model



Multiplicative Updates View (Lee & Seung 2001)

Source signal's **magnitude spectrogram** decomposes non-negatively

$$|\mathbf{X}_j| = \mathbf{D}_j \mathbf{Z}_j$$

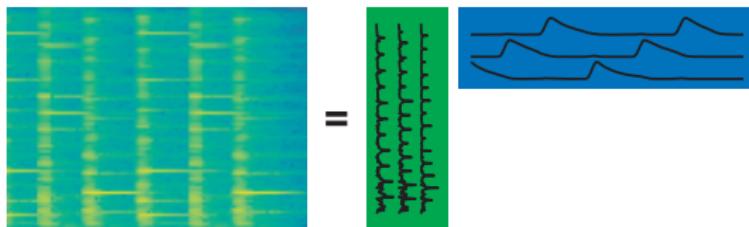
Expectation Maximization View (Ozerov & Févotte 2010)

Source signal's **variance spectrogram** decomposes non-negatively

$$X_j[f, n] \sim \mathcal{CN}(0, (\mathbf{D}_j \mathbf{Z}_j)_{fn})$$

In this work:  $\mathbf{D}_j$  is pre-trained, known dictionary

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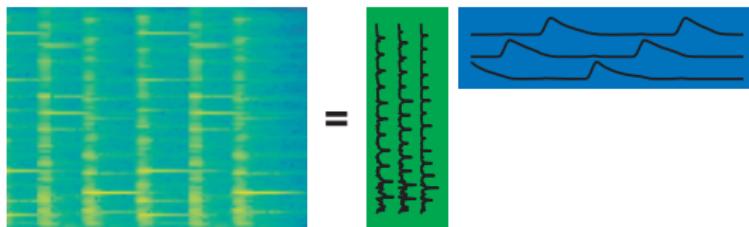
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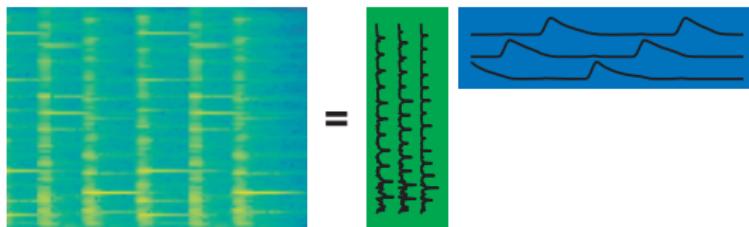
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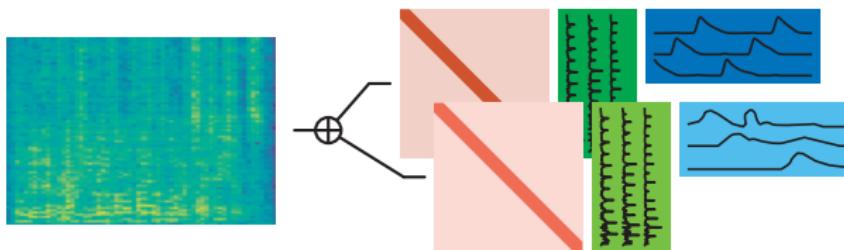
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# Multiplicative Updates - NMF

Microphone magnitude spectrogram model

$$\hat{\mathbf{V}}_m = \sum_j \text{diag}(|\hat{\mathbf{H}}_{mj}|) \mathbf{D}_j \mathbf{Z}_j$$



Minimize *Itakura-Saito* divergence

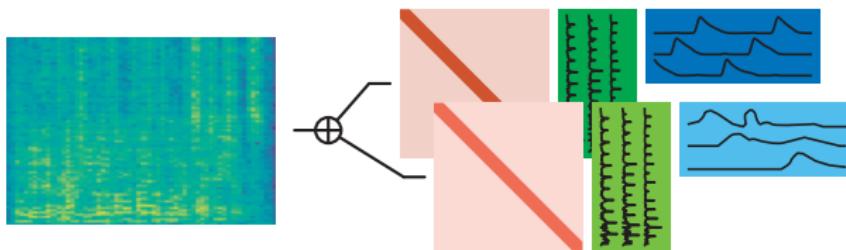
$$C_{\text{MU}}(\mathbf{Z}_j) = \sum_{mf} d_{\text{IS}}(V_m[f, n] | \hat{V}_m[f, n]) + \gamma \sum_j \|\mathbf{Z}_j\|_1$$

- Efficient multiplicative update rules (Ozerov & Févotte 2010)
- Regularization needed for large number of latent variables

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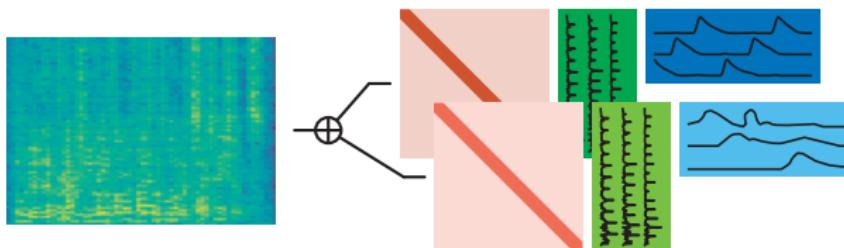
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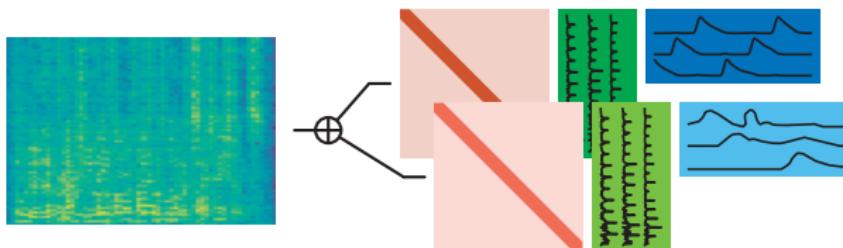
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# Expectation Maximization - NMF

## Probabilistic Model

Source are complex Gaussian with low-rank spectrogram

$$X_j[f, n] \sim \mathcal{CN}(0, (\mathbf{D}_j \mathbf{Z}_j)_{fn})$$

Microphone signals have variance

$$\Sigma_y[f, n] = \hat{\mathbf{H}}[f] \Sigma_x[f, n] \hat{\mathbf{H}}^H[f] + \Sigma_b[f, n],$$

Minimize Negative Log-likelihood

$$C_{\text{EM}}(\mathbf{Z}_j) = \sum_{fn} \text{trace} \left( \mathbf{y}[f, n] \mathbf{y}[f, n]^H \Sigma_y^{-1}[f, n] \right) + \log \det \Sigma_y[f, n]$$

Efficiently minimized by Expectation-Maximization algorithm  
(Ozerov & Févotte 2010)

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# Pre-trained Dictionaries

Speaker Dependent

Universal

## Speaker Dependent

Train speaker 1



Train speaker 2

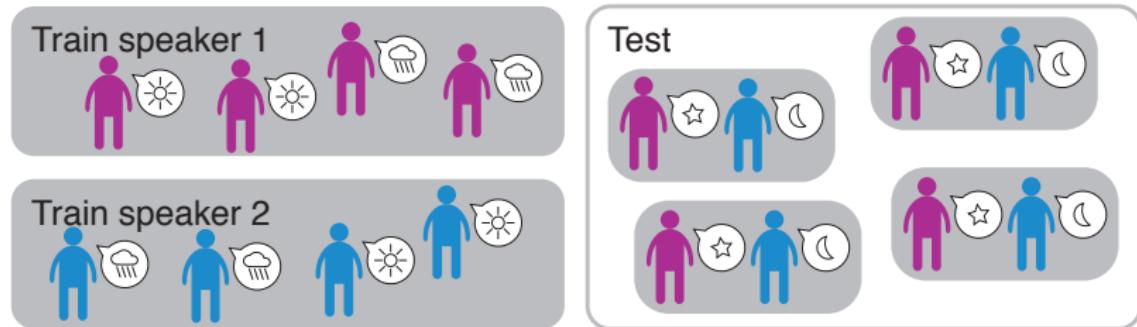


Test

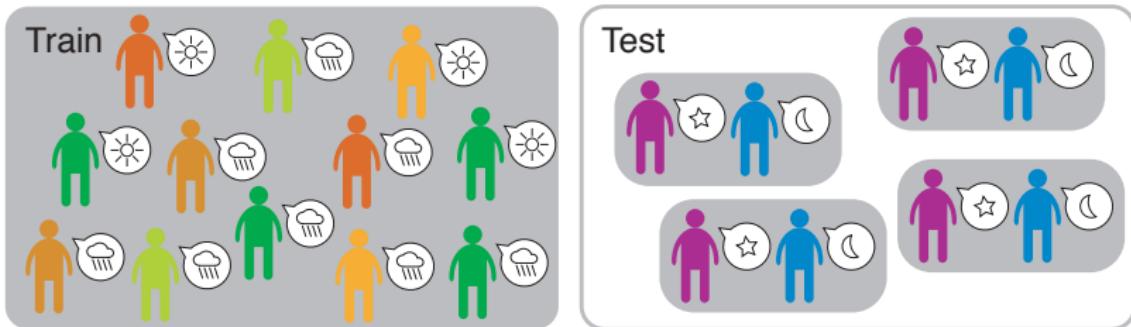


## Universal

## Speaker Dependent



## Universal



# Remarks on Using a Universal Dictionary

Remark 1: Anechoic separation *cannot* work!

$$\hat{\mathbf{V}}_m = \sum_j \mathbf{D}_j \mathbf{Z}_j \quad \rightarrow \quad \hat{\mathbf{V}}_m = \sum_j \mathbf{D} \mathbf{Z}_j = \mathbf{D} \sum_j \mathbf{Z}_j$$

Remark 2: TF makes universal dict. speaker specific

$$\hat{\mathbf{V}}_m = \sum_j (\mathbf{H}_{mj} \mathbf{D}) \mathbf{Z}_j$$

Remark 3: EM-NMF with Universal Dictionary

- Unclear how to enforce sparsity in EM (to us)
- Left for future work

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# Results from Numerical Experiments

# Experimental Setup

## Conditions

# sources 2

# mics 3

STFT 2048

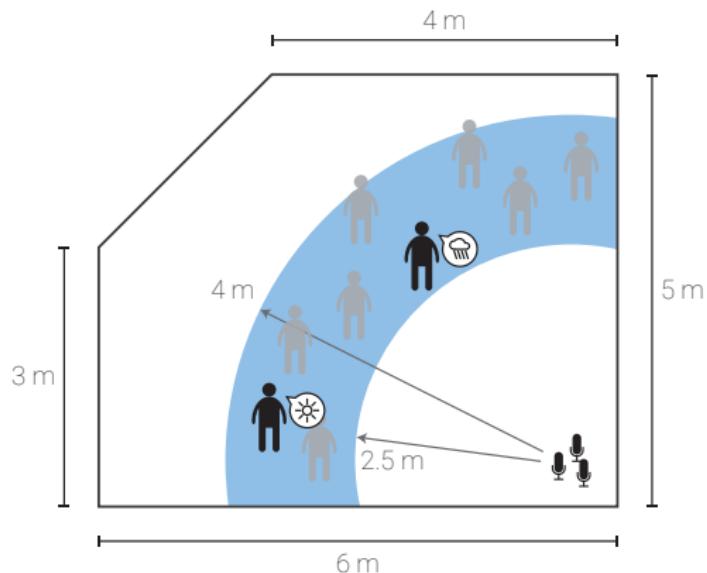
half-overlap, Hann win

Simulation with  
*pyroomacoustics*

T60 ~ 100 ms

## Baselines

- Anechoic
- Learn TF
- Ignore reverb



# Experimental Setup

## Conditions

# sources 2

# mics 3

STFT 2048

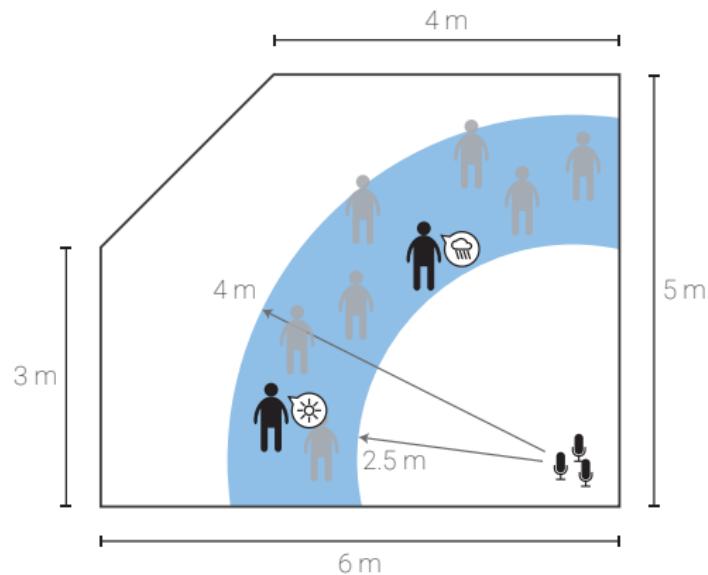
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Simulation with  
*pyroomacoustics*

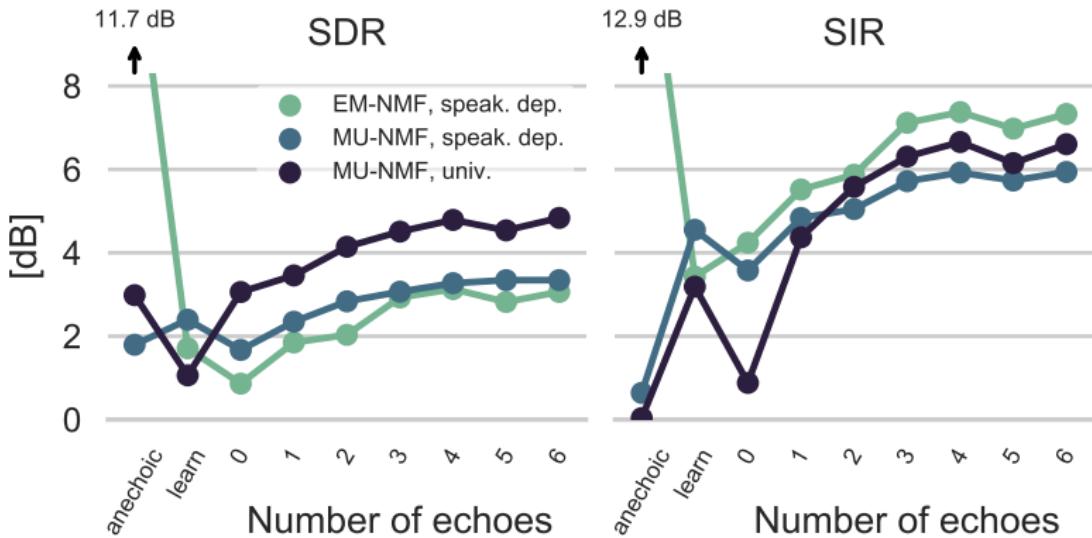
T60 ~ 100 ms

## Baselines

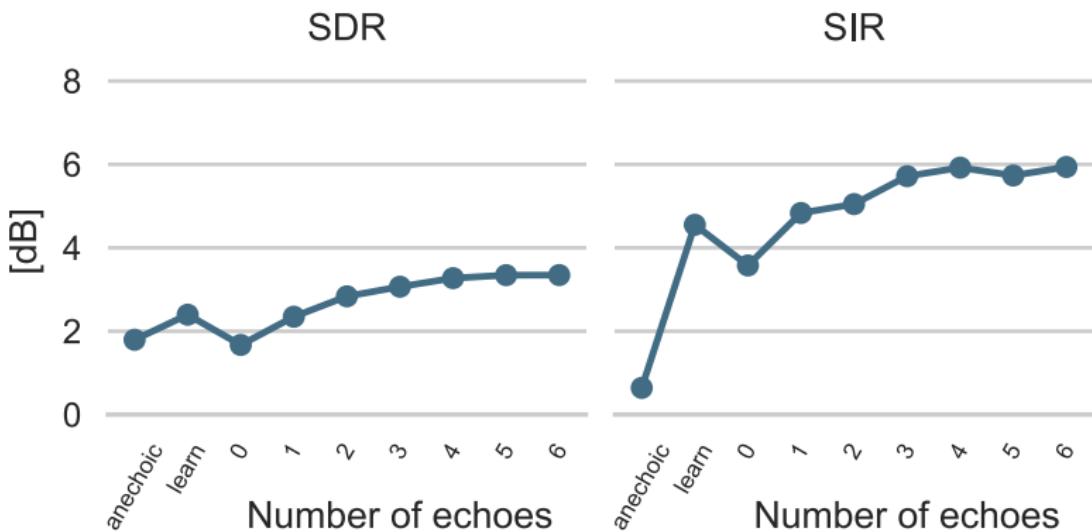
- Anechoic
- Learn TF
- Ignore reverb



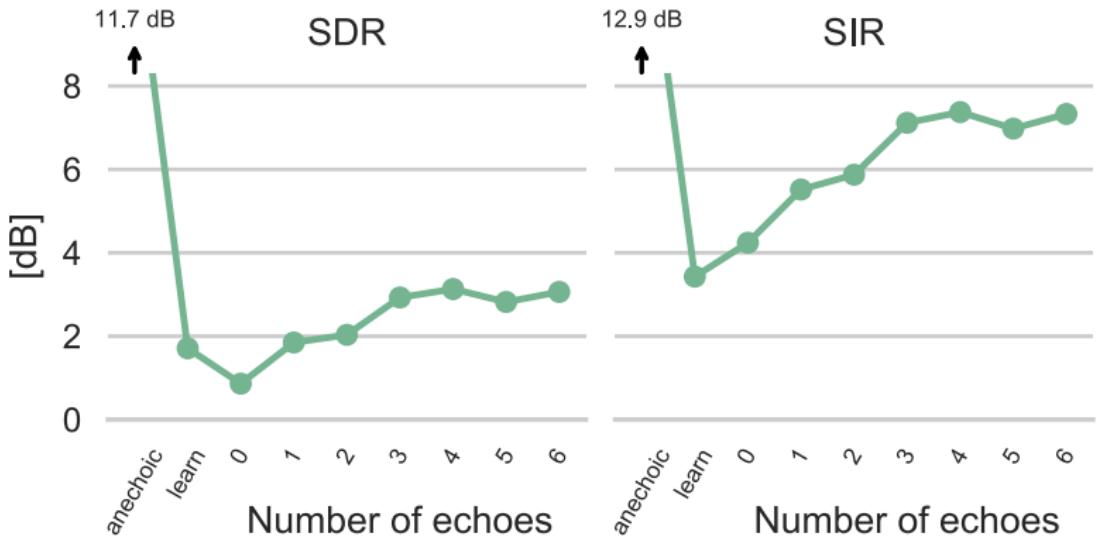
# Numerical Experiments Results

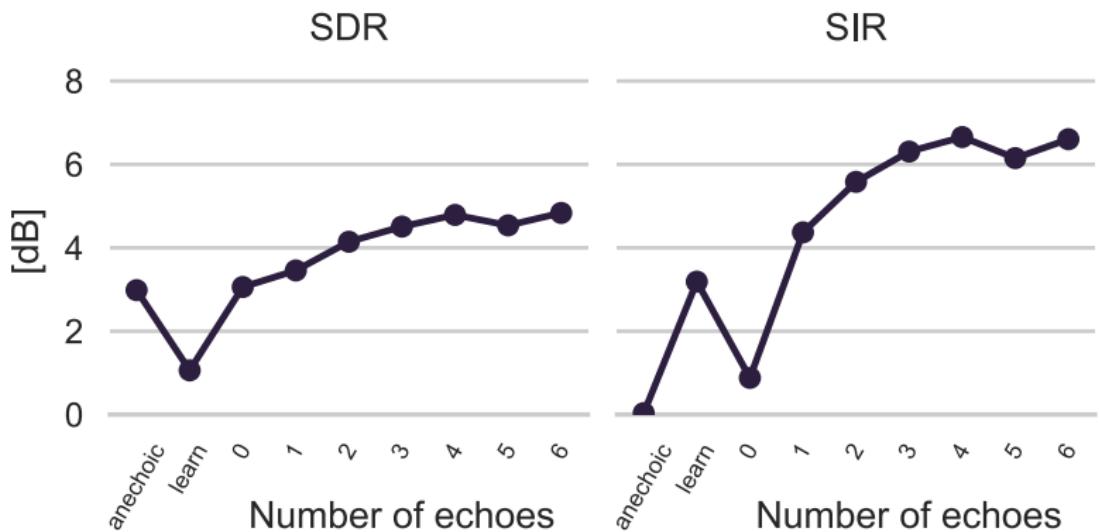


# MU-NMF – Speaker Dependent



# EM-NMF – Speaker Dependent





# MU-NMF – Universal: Regularization

## Recall

$$C_{\text{MU}}(\mathbf{Z}_j) = \sum_{mfn} d_{\text{IS}}(V_m[f, n] | \hat{V}_m[f, n]) + \gamma \sum_j \|\mathbf{z}_j\|_1$$

		Number of echoes $K$						
		0	1	2	3	4	5	6
$\gamma =$	anechoic	learn	10	$10^{-1}$	10	$10^{-4}$	0	0
						0	0	0

Table : Value of regularization parameter.

Partial RIR regularizes universal dictionary!

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## Conclusion

- Single echo improves performance
- Enables universal dictionary
- First few echoes most important

## Future Work

- Compare to BSS
- Include (deeply) learnt models
- Underdetermined case

Thank you! Questions ?

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